

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	3 - 6 pts, 6 card			
Jump shifts after major opening	3 - 6 pts, 6 card			
Responses to strong 2 suit opening	2D/2H 0 - 4 pts			
Responses to 2NT opening	Baron and Flint			

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	1430
4♣	Gerber <input type="checkbox"/>	when?	<input type="text"/>	

### Other Conventions

Splinters	1 Major/3NT-Game major raise no sing/void
Truscott	
Moscow rescue over 1NTX	
Lebensohl	



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AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names:	Ken Moffitt	Sue Moffitt
ABF Nos:	43524	43559
Basic System:	Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	12+, 4	1♦	12+, 4	1♥	12+, 4	1♠	12+, 4
1 NT	12 - 14			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:			<input type="text"/>	
Transfers	2♦	<input type="text"/>	2♥	<input type="text"/>	2♠	<input type="text"/>	
2 NT	<input type="text"/>			Other: <input type="text"/>			
2♣	23= or 95% Game Force						
2♦	20 - 22 or 8PT any suit						
2♥	6 - 10, 6 card						
2♠	6 - 10, 6 card						
2 NT	20 - 22						
3 NT	Gambling						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	3D	Responsive doubles through	3D
Jump overcalls	Weak	Unusual NT	Minors/Unbid Suits
1NT overcall (immediate)	15 - 17	(re-opening)	15 - 17
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	Pin Point Astro		
Over opponent's 1NT (strong)	Pin Point Astro		
Over weak twos	Opt X		
Over opening threes	Opt X		

Responses to Opening Bids				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+, 4	2NT	10 - 11
	1♥/♠	6+ 4	3♣	9 - 11, 4
	1NT	6 - 9	3♦	Splinter, 0
	2♣	6 - 8, 4	3♥	Splinter, 0
	2♦	3 - 6, 6 card	3♠	Splinter, 0
	2♥	3 - 6, 6 card	3NT	12 - 13
	2♠	3 - 6, 6 card	4 bids	
1♦	1♥/♠	6+, 4	3♣	3 - 6, 6 card
	1NT	6 - 9	3♦	9 - 11, 4
	2♣	10+, 4	3♥	Splinter, 0
	2♦	6 - 8, 4	3♠	Splinter, 0
	2♥	3 - 6, 6 card	3NT	12-13
	2♠	3 - 6, 6 card	4♦	
	2NT	10 - 11	4 Other	4C Splinter, 0
1♥/♠	1NT	6 - 9	3♣	3 - 6, 6 card
	2♣	10+, 4	3♦	3 - 6, 6 card
	2♦	10+, 4	3♥/♠	9 - 11, 4
	2♥/♠	6 - 8, 4	3NT	Major game raise, no sing/void
	2NT	10 - 11	4♣/♦	Splinter, 0
2♣	2♦	0 - 4	2♥/♠	5+, 4+ card
	other			
2♦	2♥	0 - 4	3♣/♦	5+, 4+ card
	2♠	5+, 4+ card	3♥/♠	
	2NT	5+	3NT	
2♥/♠	2NT	Ogust	3NT	
	3♣/♦	Strong forcing	4♣/♦	
	3♥/♠	Invitational	4♥/♠	
2NT	3♣	Baron	4♣	
	3♦	Flint	4♦	
	3♥	Forcing, 5+ card	4♥	To play
	3♠	Forcing, 5+ card	4♠	To play
	3NT	To play	other	

Conventions

Additional responses to 1NT

3♣/3♦

Forcing, 5+ card

3♥/3♠

Forcing, 5+ card

4♣

4♦

4♥

To play

4♠

To play

Unusual NT:

minors

☒

other suits

☒

lower 2 unbid suits

☐

other

Other slam bidding

Cue Bids

☒

Asking Bids

☐

4th Suit Forcing

One round

☒

Game force

☐

NT Checkback

☐

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

Opt X

RCO style 2-s

Opt X

Other 2-s

Opt X

Defence to strong ♣

Disco

Lebensohl

Over NT interference

☒

Other uses

Take out of 4 level pre-empts

4♣/4♦

4♥

4♠

Other Notes