		BA	SIC RE	SPON	ISES		
Jump raises - minc	Irs	limit 🗌	forcing		Other:	4-8	
Jump raises - majo	irs	limit 🗌	forcing		Other:	0-6	ı.
Jump shifts after m	inor opening		weak,	4-7 6+ c	ards		
Jump shifts after m	ajor opening		3C=7-	9 M4; 3E	D=10-12	M4; 21	NT = 12+ M4+
Responses to stror	ng 2 suit openin	g	2D = ()-7 HCP	or waiting	g	
Responses to 2NT	opening	30	C/D = to pla	ıy; 3H = a	artificial a	isk	
		PLA	Y CON	VENT	IONS		
'NT' Vers	sus Notrump		'S' V€	ersus Suit			= Both
Sequence leads:			Overlead a		_		All except AK x (x)
	Underlead	Oth	er:				
Four or more with a	an honour		4th high	nest [\checkmark	attitu	de 📃
	Brd/5th	Other:					
From 4 small	2nd I	nighest 🗔	∠ Othe	r:			
From 3 cards	(no honour)		top NT	mie	ddle 🔽	\square	bottom
Signal on part	ner's lead:	high	encourage	\checkmark	_	lo	w encourage
	Other:						
Signal on decla	arer's lead						
Discards	McKenney	\checkmark	high end	courage			low encourage
	odd/even		Other:				
Count	natura		reverse				
		C	ONVE	NTION	IS		
4NT:	Blackwood		RKC	B	0	ther:	0314
4 ♣	Gerber 🖂	when?	after 1N	IT openii	ng		
		Other (Convention	s			
4NT opening = specific ace ask				Negativ	ve Free E	Bids (L	.evel 2)
5Major opening = GSF			1M X 1NT = good raise to 2M				
Drury				Lebens	sohl		
Inverted minors							
Bergen Raises(also over opp.	double)					
	BC	PO Box Fyshwio Tel: 02 FAX: 02	Marketing 397 ck ACT 2609 6239 2265 2 6239 1816				

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	STA	NDARD SYSTEM	I CARD					
Names:	Misha Solar	George Bil	lski					
ABF Nos:	57754	242683						
Basic System:	Standard							
Classification:	Green	Blue Red Red	Yellow					
		OPENING BIDS	S					
Describe streng	th, minimum length, or spe	cific meaning	Canape 🗆					
1♠ 2	1♦ 4	1 🕈 5	1♠ 5					
1 NT 15-1	17		may contain 5 card major $igsqcitce{\lambda}$					
2 ⊕ Stayman:	simple	extended	Other: Lavings					
Transfers	2♦ Hearts	2 Spades	2 ≜ Clubs					
2 NT	Diamonds	Other:						
2 ≜ GF or 2	23-24 BAL							
2 weak tv	vo in a major or 20-22 B	AL .						
2 v 5 hearts	s and another (4+), 6-10	НСР						
2 ≜ 5 spade	es and a minor (4+), 6-10) HCP						
2 NT 5+/5	+ minors, 6-11 HCP							
3 NT Solid								
_	5	ΟΛΙΙ Ο ΤΗΛΤ ΜΑΥ Η						

MEANING/S OR REQUIRE SPECIAL DEFENCE

	CON	IPETIT	IVE B	IDDIN	G		
Negative doubles through	4H		Responsive doubles through			4H	
Jump overcalls weak		Unusual N	IT	yes			
1NT overcall (immediate)	15-1	18	(re-	opening)		11-13	
Immed cue of minor	majors, 5/5						
Immed cue of major	major + minor, 5/5						
Over opponent's 1NT (weak)		X = penalty, 2C= single suit, 2D = majors, 2M = M+m					2M = M+m
Over opponent's 1NT (strong)		DONT					
Over weak twos		double = T/O					
Over opening threes		double = T/O					

		RESPONSES TO	OPENI	NG BIDS
		Describe strength, minimum length or s	pecific meanir	ng
1 	1♦	(5)6+, 4+ diamonds	2NT	11-12, no major 4
	1♥/♠	(5)6+ M4+, may skip diamonds	3♠	4-8 5+ clubs
	1NT	6-9(10), no M4	3♦	splinter
	2♠	10+, 4+ clubs	37	splinter
	2♦	4-7, 6+ diamonds	3♠	splinter
	27	4-7, 6+ hearts	3NT	13-15 bal no M4
	2♠	4-7, 6+ spades	4 bids	
1♦	1♥/♠	(5)6+, M4+	3♠	4-7, 6+ clubs
	1NT	6-9(10), no M4	3♦	4-8 5+ diamonds
	2♠	9+, 4+ clubs	3♥	splinter
	2♦	10+ 4+ diamonds	3♠	splinter
	27	4-7, 6+ hearts	3NT	13-15 bal no M4
	2♠	4-7, 6+ spades	4	pre-emptive
	2NT	11-12, no major 4	4 Other	
1♥/♠	1NT	6-9(10), no S4	3♠	7-9, M4
	2♣	9+, 4+ clubs	3♦	10-12, M4
	2♦	9+, 4+ diamonds	3♥/♠	0-6, M4+
	2♥/♠	6-10 M3	3NT	13-15 4-3-3-3 M3
	2NT	12+, M4+	4 ♣/ ♦	splinter
2♣	2♦	0-7 any or waiting	2♥/♠	8+, M5+
	other	2NT = 8+ bal or semi-bal; 3m = 8+,	m5+	
2♦	2♥	pass/correct	3♣/♦	nat and forcing
	2♠	pass/correct	3♥/♠	pass/correct
	2NT	enquiry	3NT	to play
2♥/♠	2NT	enquiry	3NT	to play
	3 ♣/♦	pass/correct	4 ♣/ ♦	
	3♥/♠		4♥/♠	
2NT	3♠	to play	4♣	to play
	3♦	to play	4	to play
	3♥	enquiry	4♥	to play
	3♠	to play	4	to play
	3NT	to play	other	to play

CONVENTIONS

Additional respons	es to 1NT										
3∉/3♦	good suit, slam interest										
3♥/3♠	good suit, slam interest										
4	Gerber										
4◆											
4♥	to play										
4 🛳	to play										
Unusual NT:	m	inors	other suit	s 🗌	lo	wer 2 unbid suits	\bowtie				
other											
Other slam bidding	I	Cue Bi	ds 🖂	Aski	ng Bids 🛛						
4th Suit Forcing		One round			-	Game force	\boxtimes				
NT Checkback		Priorities									
Defence to 3NT ope	ening										
Defence to opening	g Two's:	Multi 2♦	2NT = 15-1	8, 3 any = N	lat NF, double	e = cards					
				5							
RCO style 2	2-s										
Other 2-s											
Defence to strong	X = majors, 1N	T = minors									
		Over NT interf	erence	\triangleleft							
Lebensohl											
Lebensohl Other uses	over	r weak two and c	louble from p	artner							
			louble from p 4 ∉ /4♦	artner double							

OTHER NOTES

1S - 3H = 6+ hearts 4-7 HCP