

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	Weak to play		
Jump shifts after major opening	Splinter		
Responses to strong 2 suit opening			
Responses to 2NT opening	3♣ = enquiry, else pass or correct		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when? Only over 1NT	

Other Conventions

Crowhurst	4 th suit forcing
Jaciby	Lebensohl
Swine	Toxic



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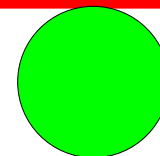


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Janet Kahler	Allison Farthing
ABF Nos:	155020	158720
Basic System:	Standard	Brown Sticker <input checked="" type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	10-20 (3)4+	1♦	10-20 4+	1♥	10-20 5+	1♠	10-20 5+
1 NT	11-14			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Lavings				
Transfers	2♦ ♥	2♥ ♠	2♣ ♣				
2 NT	♦	Other:					
2♣	21-22 bal, or game forcing and unbalanced						
2♦	wk 6+ ♥, wk 5/5 in ♣ & ♠, Acol 2♦ or 23-24 bal						
2♥	wk 6+ ♠, wk 5/5 in ♣ & ♦, Acol 2♥ or 25-26 bal						
2♠	wk 5/5 in ♣ & ♥ or ♦ & ♠, Acol 2♠ or 27-28 bal						
2 NT	wk 5/5 in ♦ & ♥ or ♥ & ♠						
3 NT	Kabel Ace Ask						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Myxo Twos	Toxic Takeout of 1NT	

COMPETITIVE BIDDING

Negative doubles through	3♣	Responsive doubles through	3♠
Jump overcalls	6 1/2 -7 PTs	Unusual NT	Minors
1NT overcall (immediate)	15-18	(re-opening)	9-14
Immed cue of minor	♠ and a lower suit		
Immed cue of major	Other major + minor		
Over opponent's 1NT (weak)	Toxic Takeout		
Over opponent's 1NT (strong)	Toxic Takeout		
Over weak twos	X is takeout with Lebensohl		
Over opening threes	X is takeout		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ pts, 4+ cards	2NT	10-12, no higher 4+ card suit
	1♥♠	6+ pts, 4+ cards	3♣	6-9, no higher suit, pre-emptive
1NT		5-9, no higher 4+ card suit	3♦	splinter agreeing ♣
2♣		9+, 4+ card suit	3♥	splinter agreeing ♣
2♦		Not used	3♠	splinter agreeing ♣
2♥		less than 6 pts, 6+ cards, to play	3NT	13+, no higher suit
2♠		less than 6 pts, 6+ cards, to play	4 bids	

1♦	1♥/♠	6+ pts, 4+ cards	3♣	splinter agreeing ♦
	1NT	5-9, no higher 4+ card suit	3♦	6-9, no higher suit, pre-emptive
	2♣	9+, 4+ card suit	3♥	splinter agreeing ♦
	2♦	10+, 4+ cards	3♠	splinter agreeing ♦
	2♥	less than 6 pts, 6+ cards, to play	3NT	13+, no higher suit
	2♠	less than 6 pts, 6+ cards, to play	4♦	sets suit looking for slam
	2NT	10-12, no higher 4+ card suit	4 Other	not used

1♥/♠	1NT	5-9	3♣	splinter agreeing ♥/♠
	2♣	9+, 4+ card suit	3♦	splinter agreeing ♥/♠
	2♦	9+, 4+ card suit	3♥/♠	Limit raise
	2♥/♠	6-9, 3+ card support	3NT	not used
	2NT	Forcing raise	4♣♦	not used

2♣	2♦	0-1 controls	2♥/♠	♥=2 controls, ♠=3 controls
	other	2NT=6+HCP bal 0-1 control	3♣/♦/♥/♠	6+ suit, 2 of top 3 honours

2♦	2♥	pass or correct	3♣♦	pass or correct
	2♠	pass or correct	3♥♠	pass or correct
	2NT	enquiry	3NT	pass or correct

2♥/♠	2NT	enquiry	3NT	pass or correct
	3♣♦	pass or correct	4♣♦	pass or correct
	3♥/♠	pass or correct	4♥/♠	pass or correct

2NT	3♣	enquiry	4♣	pass or correct
	3♦	pass or correct	4♦	pass or correct
	3♥	pass or correct	4♥	pass or correct
	3♠	pass or correct	4♠	pass or correct
	3NT	to play	other	pass or correct

CONVENTIONS

Additional responses to 1NT

3♣/3♦	interest in ♣/♦ slam
3♥/3♠	interest in ♥/♠ slam
4♣	gerber
4♦	not used
4♥	not used
4♠	not used

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other	
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Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☐ Game force ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	Crowhurst
Refers to CNT		Metaphor	

Defence to 3NT opening	Natural
Defence to opening Two's:	Multi 2♠ Y = 16+ without stops

2NT = 16-18 with stops

RCO style 2-s	X = 16+ without stops
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2NT = 16-18 with stops

Other 2-s	over weak 2s, X is takeout
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Defence to strong ♣	1 level bids = shortage
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2 level bids = Toxic

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
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Other uses	
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Take out of 4 level pre-empts 4♣/4♦ X = takeout, 4NT is 5/5 in suits

4♥ X = 170, 4NT is 5/5 4♠ X = values, 4NT is 5/5 in suits

OTHER NOTES

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	drop dead majors		
Jump shifts after major opening	splinters		
Responses to strong 2 suit opening	2♦0-7, 2♥2♠8+ 5cards, 2nt 8+bal		
Responses to 2NT opening	3♣		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 30/41
4♣	Gerber <input type="checkbox"/>	when? <input type="text"/>	

Other Conventions

Crowhurst	<input type="text"/>
Jacoby	<input type="text"/>
Lebensol	<input type="text"/>
4th Suit forcing to game	<input type="text"/>
Fast arrival = weak	<input type="text"/>



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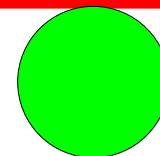


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Jan Davis	Di Hawke
ABF Nos:	156124	226025
Basic System:	<input type="text"/>	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	3card 11+	1♦	3card 11+	1♥	5card 11+	1♠	5card 11+
1 NT	15-18			may contain 5 card major			<input type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input checked="" type="checkbox"/>	Other: <input type="text"/>				
Transfers	2♦ ♥	2♥ ♠	2♠ ♣				
2 NT	♦	Other: 3 level bids slam interest					
2♣	game force in a suit, or, 21-22 bal						
2♦	weak 6 card major, or, 23+ bal						
2♥	5♥+ 5another <opening						
2♠	5♠+5 minor <opening						
2 NT	5/5 minors <opening						
3 NT	gambling[no more than outside K]						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	3♠
Jump overcalls	weak	Unusual NT	majors, or minors
1NT overcall (immediate)	15-18	(re-opening)	10-12
Immed cue of minor	both majors		
Immed cue of major	other major + minor		
Over opponent's 1NT (weak)	X, orToxic		
Over opponent's 1NT (strong)	X, orToxic		
Over weak twos	X		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	5+ 4cards	2NT	11-12
	1♥/♠	5+ 4cards	3♣	12+ 5cards
	1NT	5-9	3♦	splinter
	2♣	natural	3♥	"
	2♦		3♠	"
	2♥	0-5, 6cards	3NT	13-15
	2♠	0-5, 6cards	4 bids	cue
1♦	1♥/♠	5+ 4cards	3♣	splinter
	1NT	5-9	3♦	12+ 5 cards
	2♣	10+	3♥	splinter
	2♦	natural	3♠	splinter
	2♥	0-5 6 cards	3NT	13-15
	2♠	0-5 6cards	4♦	
	2NT	11-12	4 Other	cue
1♥/♠	1NT	5-9	3♣	splinter
	2♣	10+	3♦	"
	2♦	10+	3♥/♠	limit 10-12
	2♥/♠	5-9	3NT	to play
	2NT	13+ 3♥	4♣/♦	cue
2♣	2♦	0-7	2♥/♠	8+ 5cards
	other	2nt 8+ bal		
2♦	2♥	opener to pass or correct	3♣/♦	forcing
	2♠	♥ better than ♠	3♥/♠	
	2NT	15+[3♣=♥,3♦=♠9-10,3♥3♠6-8	3NT	15-6-8
2♥/♠	2NT	asking for other suit	3NT	to play
	3♣/♦		4♣/♦	
	3♥/♠	weak raise	4♥/♠	to play
2NT	3♣	to play	4♣	invitational
	3♦	"	4♦	"
	3♥	forcing	4♥	
	3♠	"	4♠	
	3NT	to play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	slam interest [cue if accepted, otherwise 3NT
3♥/3♠	"
4♣	
4♦	
4♥	To play
4♠	"
Unusual NT:	<div> <div>minors</div> <div>other suits</div> <div>lower 2 unbid suits</div> </div>
other	
Other slam bidding	
4th Suit Forcing	<div> <div>One round</div> <div>Game force</div> </div>
NT Checkback	<div> <div>Priorities</div> <div>3 card support, 4 card other major</div> </div>
Defence to 3NT opening	x = majors
Defence to opening Two's:	<div> <div>Multi 2♦</div> <div>immediate x=16+, overcall natural, delayed x=takeout</div> </div>
RCO style 2-s	
Other 2-s	
Defence to strong ♣	natural
Lebensohl	Over NT interference
	Other uses
Take out of 4 level pre-empts	<div> <div>4♣/4♦</div> <div>x</div> </div>
	<div> <div>4♥</div> <div>x</div> </div>
	<div> <div>4♠</div> <div>4nt</div> </div>

OTHER NOTES	
Toxic: 2♣=D or 5/5 majors, 2♦= H or 5/5 blacks, 2♥= S or 5/5 minors,2♠= C or 5/5 reds	
2nt = nontouch	
CUE raises	
Pre-empt opening- change of suit forcing	
Ogust response to 2♦ opening. 3♣=♥, 3♦= ♠ 3♥= weak ♥, 3♠= weak ♠, 3NT= 23+	

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: pre-emptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: pre-emptive
Jump shifts after minor opening	Jump to 2M = weak (0-7'ish) otherwise fit showing		
Jump shifts after major opening	1♥ - 2♠ = weak (0-7'ish) otherwise fit showing		
Responses to strong 2 suit opening	Control showing over 2♣		
Responses to 2NT opening	puppet stayman and transfers over strong 2NT rebid		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: Against NT A asks for rev count, K for rev attitude	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	low encourage on honour lead, reverse count, Wenceslas	
Signal on declarer's lead	reverse count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other: only on 1st discard then reverse count	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 6aceKC sometimes
4♣	Gerber <input type="checkbox"/>	when? Never	

Other Conventions

Blackout, Fit showing jumps (sometimes),	Long and short suits trials
Crowhurst, Super accepts over transfers,	Splinters and mini splinters
Texas transfers, Namyats, 4th suit GF,	Negative free bids at 2-level
Cue raises, Swine (modified over mini NT),	Inverted minor suit raises
Exclusion X's, Support showing X's, PODI,	



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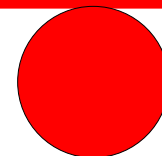


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Sheila Bird	Karen Creet
ABF Nos:	245216	293970
Basic System:	Acol'ish with mini NT	Brown Sticker <input type="checkbox"/>
Classification:	Green <input type="checkbox"/> Blue <input type="checkbox"/> Red <input checked="" type="checkbox"/> Yellow <input type="checkbox"/>	



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape	<input type="checkbox"/>		
1♣	3 (2)	1♦	4	1♥	4	1♠	5
1 NT		9-11 [in 1st/2nd not vul] else 11-14 (15)			may contain 5 card major		<input type="checkbox"/>
2♣ Stayman:		simple	<input type="checkbox"/>	extended	<input type="checkbox"/>	Other: Lavings style	
Transfers		2♦	♥	2♥	♠	2♠	♣
2 NT		♦	Other: 4♣ to ♥ and 4♦ to ♠				
2♣	Game force or 21-22 or 25+ balanced or semi balanced						
2♦	Weak 2♥ or Weak 2♠ or 23-24 balanced or semi balanced						
2♥	Weak 5+♥ and 4+ minor						
2♠	Weak 5+♠ and 4+ minor						
2 NT	Weak both Majors						
3 NT	4-level minor pre-empt						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Mini NT can have 5M, 6m, singleton	1C in 1st/2nd not vul can be 2 cards and
(no voids, not 5/5 can be 6m/4M)	can have 5D

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	lower 2 unbid suits - weak / v strong
1NT overcall (immediate)	15-18 Lavings	(re-opening)	10-14 Stayman
Immed cue of minor	♠ plus another - weak or very strong		
Immed cue of major	Other M plus a minor - weak or very strong		
Over opponent's 1NT (weak)	x = penalty 2♣ - 2NT = TOXIC		
Over opponent's 1NT (strong)	TOXIC		
Over weak twos	X with Lebensohl		
Over opening threes	X is take out		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+, 5+ points	2NT	10-12 bal, not 4Major
	1♥/♠	4+, 5+ points	3♣	pre-emptive'ish
	1NT	5-9(10) points, not 4Major	3♦	splinter
	2♣	4+, 10+ points, not 4Major	3♥	5+♥, 4+♣, limit or better
	2♦	5+♦, 4+♣, limit or better	3♠	5+♠, 4+♣, limit or better
	2♥	6+, 0-7'ish points	3NT	13-15 bal not 4 Major
	2♠	6+, 0-7'ish points	4 bids	♥,♠ to play, ♣ pre-emptive

1♦	1♥/♠	4+, 5+ points	3♣	5+♣, 4+♦, limit or better
	1NT	5-9(10) points, not 4Major	3♦	pre-emptive'ish
	2♣	4+, 10+ points	3♥	5+♥, 4+♦, limit or better
	2♦	4+, 10+ points, not 4Major	3♠	5+♠, 4+♦, limit or better
	2♥	6+, 0-7'ish points	3NT	13-15 bal not 4 Major
	2♠	6+, 0-7'ish points	4♦	pre-emptive
	2NT	10-12 bal, not 4Major	4 Other	♥,♠ to play. ♣ splinter

1♥/♠	1NT	5-9(10) points, not 4M	3♣	5+♣, Major support, limit or better
	2♣	4+, 10+ points	3♦	5+♦, Major support, limit or better
	2♦	4+, 10+ points	3♥/♠	pre-emptive
	2♥/♠	4+♥/3+♠ 5-9 (10) points	3NT	13-15 bal raise
	2NT	Limit or 16+ raise	4♣/♦	splinter

2♣	2♦	0-1 or 5+ controls	2♥/♠	♥=2 controls, ♠=3 controls
other		2NT=4 controls, 3-level bids= natural (5+) with 3 controls		

2♦	2♥	Pass or correct	3♣/♦	5+♥ / 5+♠ forcing
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	invitational or better enquiry	3NT	To play

2♥/♠	2NT	Enquiry (GF or to play not invite)	3NT	To play
	3♣/♦	Enquiry - invitational (15-17)	4♣/♦	Splinter agreeing Major
	3♥/♠	To play or Natural and GF	4♥/♠	To play

2NT	3♣	Invitational or better with ♥	4♣	Splinter
	3♦	Invitation or better with ♠	4♦	Splinter
	3♥	To play	4♥	To play
	3♠	To play	4♠	To play
	3NT	To play	other	4NT = 6ace KC

CONVENTIONS

Additional responses to 1NT

3♣/3♦	6+ slam interest (opener bids 3NT with no interest)
3♥/3♠	6+ slam interest (opener bids 3NT with no interest)
4♣	Transfer to ♥
4♦	Transfer to ♠
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☐

other Jump NT is weak or very strong - lower suits

When 2 suits bid by opponents any NT is take-out for remaining 2-suits

Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☒ Priorities Best description of hand

Defence to 3NT opening X is penalty

Defence to opening Two's: Multi 2♦ 2♥ = TO of ♥, X = TO of ♠, 2♠ = natural

2NT = 16-19 (puppet stayman), 3-level = natural

RCO style 2-s X = Good TO (15+), 2NT = 16-19, Pass then X = TO with <15

Suit bid = natural

Other 2-s Against Myxo, next suit up is TO, X=15+, 2NT=16-19

Suit bid = natural

Defence to strong ♣ Wonder bids at 1-level, TOXIC from 1NT upwards

Lebensohl Over NT interference ☒

Other uses

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES

TOXIC: 2♣ = or Majors; 2♦ = ♥ or blacks; 2♥ = ♠ or minors; 2♠ = odd suits

2NT = ♠ or reds. Over strong NT, X replaces 2NT. Over strong 1♣, 1NT replaces 2NT

SWINE: modified over mini NT - XX=13+ and looks to penalise. 2♣/♦ = wonder bid

2♥/♠ = natural, Pass = forcing and requires XX - after XX, suit = scrambling for best spot

If NT is doubled in pass-out seat 2♣ = 5+♣ and XX=4+/4+ in Majors

Where Lavings (or puppet) 2♣ is X'd, Pass shows stop and requires XX

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Bergen (on over X)
Jump shifts after minor opening	Major= weak 6-card, < 6HCP		
Jump shifts after major opening	Bergen		
Responses to strong 2 suit opening	2♣ - 2♦ = negative or waiting		
Responses to 2NT opening	Puppet Stayman, transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A asks count, K attitude	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 14/30; Minorwood
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

4th suit forcing to Game	2-way Checkbacks
Cue Raises	
Asking Bids	
Splinters, Mini-splinters	
Support Doubles, Redoubles	



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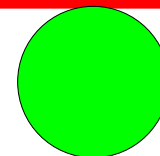


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Helen Lowry	Berri Folkard
ABF Nos:	162795	20303
Basic System:	Modified Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>				
1♣	2, 11+HCP	1♦	4, 11+HCP	1♥	5, 11+HCP	1♠	5, 11+HCP	
1 NT	12-14			may contain 5 card major			<input checked="" type="checkbox"/>	
2♣ Stayman:		simple	<input checked="" type="checkbox"/>	extended	<input type="checkbox"/>	Other:		
Transfers	2♦	♥		2♥	♠		2♣	♣
2 NT	♦	Other:						
2♣	Game force OR 23+ Balanced, OR 8.5-9.5 Playing tricks							
2♦	Weak, 6+♦							
2♥	Weak, 6+♥							
2♠	Weak, 6+♠							
2 NT	20-22 HCP, balanced							
3 NT	Gambling							

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen raises	Modified Hamilton over opp NT
Inverted minors	
Minorwood	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Minors/lower unbid suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Majors		
Immed cue of major	Other Major + Minor		
Over opponent's 1NT (weak)	X=Penalty; 2♣=Majors; 2♦=ssMajor; 2♥/♠=M+m		
Over opponent's 1NT (strong)	X=ssMinor; 2♣=Majors; 2♦=ssMajor; 2♥/♠=M+m		
Over weak twos	X, then Lebensohl		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+ HCP, 4+♦	2NT	10-12 balanced
	1♥/♠	6+ HCP, 4+♥/♠	3♣	< 6HCP, 5+♣
	1NT	6-9 HCP, denies 4♦,♥,♠	3♦	Splinter
	2♣	10+ HCP, 5+♣	3♥	Splinter
	2♦	< 6 HCP, 6♦	3♠	Splinter
	2♥	< 6 HCP, 6♥	3NT	To Play
	2♠	< 6 HCP, 6♠	4 bids	4♣=Minorwood, 4♥/♠ to play
1♦	1♥/♠	6+ HCP, 4+♥/♠	3♣	6-9HCP, 4+♦
	1NT	6-9 HCP, denies 4,♥,♠	3♦	< 6 HCP, 5+♦
	2♣	10+ HCP, 4+♣	3♥	Splinter
	2♦	10+ HCP, 4+♦	3♠	Splinter
	2♥	< 6 HCP, 6♥	3NT	To Play
	2♠	< 6 HCP, 6♠	4♦	Minorwood
	2NT	10-12 balanced	4 Other	4♥/♠ to play
1♥/♠	1NT	6-9 HCP	3♣	6-9 HCP, 4♥/♠
	2♣	10+ HCP, 4+♣	3♦	10 - 12 HCP, 4♥/♠
	2♦	10+ HCP, 4+♦	3♥/♠	<6 HCP, 4♥/♠
	2♥/♠	6-9 HCP, 3♥/♠	3NT	12-15 balanced raise
	2NT	12+ HCP, 4♥/♠	4♣/♦	Splinter
2♣	2♦	<7 HCP, or waiting	2♥/♠	& 3♣/♦= 8+ HCP, 5-card suit, GF
	other	after 2♦, 2♥ =GF, 23+unbal or 10+ pl tricks suit; then 2♠ = 2nd negative		
2♦	2♥	Forcing	3♣/♦	3♣= Forcing; 3♦ = To play
	2♠	Forcing	3♥/♠	Splinter
	2NT	Enquiry, Ogust style	3NT	To play
2♥/♠	2NT	Ogust	3NT	To play
	3♣/♦	Forcing	4♣/♦	Splinter
	3♥/♠	Not forcing	4♥/♠	Play/correct
2NT	3♣	Puppet Stayman	4♣	Minorwood
	3♦	Transfer ♥	4♦	Minorwood
	3♥	Transfer ♠	4♥	To play
	3♠	Minors 5/5	4♠	To play
	3NT	To play	other	4NT/5NT = quantitative

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	Slam interest (asks cue: then 3NT no cue)
3♥/3♠	Slam interest
4♣	Minorwood
4♦	Minorwood
4♥	To Play
4♠	To Play
Unusual NT:	<div> <div>minors</div> <div>other suits</div> <div>lower 2 unbid suits</div> </div> <div> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> </div>
other	
Other slam bidding	
<div> <div>Cue Bids</div> <div>Asking Bids</div> </div> <div> <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> </div>	
4th Suit Forcing	<div> <div>One round</div> <div>Game force</div> </div> <div> <input type="checkbox"/> <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <div>Priorities</div> <div>2♣ = invitational, 2♥ = natural, 2NT = GF</div> </div> <div> <input checked="" type="checkbox"/> </div>
Defence to 3NT opening	X = take-out; 4♣ = ♥ + ♠; 4♦ = ♠ + ♥
Defence to opening Two's:	<div> <div>Multi 2♦</div> <div>X = Take out; 2NT = 15-18 balanced, then</div> </div>
RCO style 2-s	Puppet Stayman, transfers
	X = Take out; 2NT = 15-18 balanced, then
	Puppet Stayman, transfers
Other 2-s	X = Take out; 2NT = 15-18 balanced, then
	Puppet Stayman, transfers
	RCOs: X = rank, 1♦ = colour, 1♥/♠ = nat, 1NT = odds
Defence to strong ♣	
Lebensohl	<div> <div>Over NT interference</div> </div> <div> <input checked="" type="checkbox"/> </div>
Other uses	After X of opp weak 2 opening
Take out of 4 level pre-empts	<div> <div>4♣/4♦</div> <div>X</div> </div> <div> <div>4♥</div> <div>X</div> <div>4♠</div> <div>4NT</div> </div>

OTHER NOTES	
All systems on after X, off over interference: over X our NT, system on	
After interference, use splinter, cue raise, not Bergen	
Interference over our 2♣ opening: P = 0-4, X = 5+ HCP	
Superaccept transfer via poor suit; 2NT = maximum, 3/4 card support	
Double of artificial bid shows that suit	

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: then stop show
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Jacoby; 3L=short; 4L=V; rpt3=v
Jump shifts after minor opening	16+HCP with long suit(except by passed hand)		
Jump shifts after major opening	"	"	A=2, K=1
Responses to strong 2 suit opening	CAB, 2♦=0/1; 2♥=2; 2♠=3; 3♠=4; 2NT=1K+Q's		
Responses to 2NT opening	3♦=enquiry		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input checked="" type="checkbox"/>	Other: 1st trick only A asks rev att; K asks rev count(suit)	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: vs NT, A asks rev count(or drop hon)	
From 4 small	2nd highest <input type="checkbox"/>	Other: top of nothing vs NT (o/lead p's suit)
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	rev count	Odd(enc)/even if singleton in dummy
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: Odd enc 1st disc only, then rev count	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430; Q ask; trump cues
4♣	Gerber <input checked="" type="checkbox"/>	when?	after 1NT and 2 NT rebid: RKCB in last natl suit

Other Conventions

FSF @ 1 level	If 2 suiter shown, bid of one=stop ask
splinters(10-13 total); Lebensohl; PODI	2nd cue of singleton shows V
Support X & XX; Checkback T.O.M.	2♥; 3♥=stop ask; 2♥; 4♥=minors strong
2♦; X; P=♦ 2♦; X; XX=big hand	2♥; 4NT=minors weaker
Long suit trial bids; Modified Swine	over our NT, if x=ss-sys on, if 2c=ss-sys on



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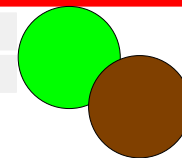


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Frances Lyons	Heather Cusworth
ABF Nos:	401765	219533
Basic System:	ACOL with RCO 2's	Brown Sticker <input checked="" type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	4+♣,11+HCP	1♦	4+♦,11+HCP	1♥	4+♥,11+HCP	1♠	4+♠,11+HCP
1 NT	12(11)-14HCP			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:	simple	<input checked="" type="checkbox"/>	extended	<input type="checkbox"/>	Other:		
Transfers	2♦	to ♥	2♥	to ♠	2♠	to ♣	
2 NT	to ♦	Other: S/accept c 4 & min;bid 1st round control c max					
2♣	1 round force;Baron after 2NT or 3NT rebid by opener; after 2N rebid,3♣=5/4 ♠/♥						
2♦	6 ♥ or ♠,6-10HCP;21-22 Bal;25-26 Bal						
2♥	5+/5+ ♣&♦ or ♥ & ♠ 6-10HCP						
2♠	5+/5+ ♣&♠ or ♦&♥ 6-10 HCP						
2 NT	5+/5+ ♣&♥ or ♦&♠ 6-10HCP						
3 NT	Gambling,long (7)solid minor,no outside control						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Namyats(4♠&4♦=1fer to ♥&♠ solid)	4♦ overcall of 3♠-♦&♥
Exclusion Blackwood	wjs by passed hand
Leaping Michaels	RCO defence to strong 1 ♣ & 2 ♣

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	2♠
Jump overcalls	wk c 6 in suit	Unusual NT	lower unbid suits
1NT overcall (immediate)	15-18 sys on	(re-opening)	11-14 sys on
Immed cue of minor	Michaels wk or GF		
Immed cue of major	Michaels wk or GF		
Over opponent's 1NT (weak)	X=Pen, 2♠=rank; 2♦=col; 2NT=odd; ♥, ♠=nat		
Over opponent's 1NT (strong)	X=rank; 2♠=colour; 2♦=odd; ♥, ♠=nat		
Over weak twos	x=takeout 16 HCP		
Over opening threes	x=takeout		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+ ♦; 6+ HCP	2NT	15+ HCP 4+ ♣
	1♥/♠	4+ ♥/♠; 6+ HCP	3♣	10-12 HCP 4+ ♣
	1NT		3♦	splinter in ♦, 10-12 total pt, 4+ ♣
	2♣	6-9 HCP 4+ ♣	3♥	splinter in ♥, 10-12 total pt, 4+ ♣
	2♦	16+ HCP long ♦	3♠	splinter in ♠, 10-12 total pt, 4+ ♣
	2♥	16+ HCP long ♥, weak 6♥ p.h.	3NT	12-14 Bal with ♣ support
	2♠	16+ HCP long ♠, weak 6♠ p.h.	4 bids	4♣ preempt, ♦♥♠ splinter

1♦	1♥/♠	4+ ♥/♠; 6+ HCP	3♣	splinter in ♣, 10-12 total pt, 4+ ♦
	1NT	4+ ♣; 6-9 HCP	3♦	10-12 HCP 4+ ♦
	2♣	10+ HCP 4+ ♣ Forcing	3♥	splinter in ♥, 10-12 total pt, 4+ ♦
	2♦	4+ ♦; 6-9 HCP	3♠	splinter in ♠, 10-12 total pt, 4+ ♦
	2♥	16+ HCP long ♥, weak 6♥ p.h.	3NT	12-14 Bal with ♦ support
	2♠	16+ HCP long ♠, weak 6♠ p.h.	4♦	preemptive
	2NT	15+ HCP ♦ support	4 Other	to play (after spl 3NT to play)

1♥/♠	1NT	6-9 HCP (over ♥, denies 4♠)	3♣	16+ HCP with ♣
	2♣	10+ HCP 4+♣, Forcing	3♦	16+ HCP with ♦
	2♦	10+ HCP 4+♦, Forcing	3♥/♠	4+ ♥/♠; 10-12 HCP
	2♥/♠	4+ ♥/♠; 6-9 HCP	3NT	4+ ♥/♠; 12-14 HCP no shortage
	2NT	Jacoby 15+ HCP; 4+ ♥/♠	4♣/♦	splinter in ♣/♦ with support

2♣	2♦	0 or 1 control (A=2,K=1)	2♥/♠	♥=2 controls, ♠=3 controls
other		3♣ = 4 controls; 2NT = no A, 1K + Q's		

2♦	2♥	P/C NF	3♣/♦	my suit, to play
	2♠	P/C NF prefer ♥	3♥/♠	P/C
	2NT	strong 16+ enquiry	3NT	

2♥/♠	2NT	strong enquiry	3NT	
	3♣/♦	P/C NF	4♣/♦	P/C NF
	3♥/♠	P/C NF	4♥/♠	P/C NF

2NT	3♣	P/C NF prefer ♣ to ♥	4♣	P/C NF
	3♦	str enq, then ♥=♥/♠, ♠=♦/♠	4♦	P/C NF
	3♥	P/C NF	4♥	P/C NF
	3♠	P/C NF	4♠	P/C NF
	3NT	to play	other	P/C at all levels

CONVENTIONS

Additional responses to 1NT

3♣/3♦	natural, slam interest
3♥/3♠	natural, slam interest
4♣	Gerber
4♦	setting ♦, inviting cue
4♥	to play
4♠	to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

Other slam bidding

Cue Bids ☒

Asking Bids ☐

4th Suit Forcing

One round ☒

FSFer can pass but not partner

Game force ☐

NT Checkback

☒

Priorities

Major support, TOM (other minor)

Defence to 3NT opening

X=points

Defence to opening Two's:

Multi 2♦ X with 16+

RCO style 2-s

X with 16+

Other 2-s

SS 2's X = takeout; 2♥-3♥ = stop ask; 2♥-4♥ = minors strong

2♥-4NT = minors distributional

Defence to strong ♣

RCO (X=rank4/4; 1♦=colour; 1NT=odd; ♥/♠ natural)

defence to 2♣=RCO but at least 5/5

Lebensohl

Over NT interference ☒

Other uses

over NT interference

Take out of 4 level pre-empts

4♣/4♦ X = takeout

4♥ X = takeout

4♠ 4NT = takeout, X = penalty

OTHER NOTES

with minor fit and after splinter, 3NT is to play

with major fit and after splinter 3NT may be a trump cue

1♥ (2NT o/call) 3♣ = limit+ ♥ support and 4♠; 3♦ = 3♥ and 4♠; 3♥ = 8-9 4♥

Specific King Ask After Stayman RKCB After Transfer 4NT=Quant

Jump bid in passout seat=opening hand with 5+in suit bid

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Bergen
Jump shifts after minor opening	In M = weak, long suit, in another m = 6-9 limit raise		
Jump shifts after major opening	Bergen or limit raise		
Responses to strong 2 suit opening	Over 2♦ = Negative or waiting		
Responses to 2NT opening	3♦ = Forcing enquiry		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	McKenney if obvious suit shift	
Signal on declarer's lead	Natural count	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	low encourage <input type="checkbox"/>
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: RKB = 1430
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

Long suit game tries, Checkback	4th suit forcing to game
Bergen raises, Inverted minors	Leaping Michaels
Drury (3rd/4th seat): 2♣/♦ = 3/4 card raise	Minorwood
Support X and XX	DOPI, ROPI, DEPO
Lebensohl	Control Asking Bids



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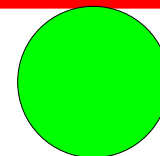


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Nevena Djurovic	Diana Smart
ABF Nos:	497916	147631
Basic System:	Standard American	Brown Sticker <input checked="" type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+ hcp, 3+ ♣	1♦	11+ hcp, 3+ ♦	1♥	11+ hcp, 5+ ♥	1♠	11+ hcp, 5+ ♠
1 NT	15-18			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:		simple <input type="checkbox"/>	extended <input type="checkbox"/>		Other: 5-card enquiry		
Transfers		2♦	♥	2♥	♠	2♠	♣
2 NT		♦	Other: Superacc (in M: 4 trumps min/max, in m: Hxx)				
2♣	GF or 23-24 bal (2NT rebid) or 25-26 bal (3NT rebid)						
2♦	Weak major or strong balanced hand (21-22)						
2♥	Weak, 2 suits of the same RANK (at least 5-5)						
2♠	Weak, 2 suits of the same COLOR (at least 5-5)						
2 NT	Weak, 2 ODD suits: ♣+ ♥ or ♦+ ♠ (at least 5-5)						
3 NT	Gambling (solid minor, no outside King)						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen raises	
Inverted minors	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Wk (not in 4th)	Unusual NT	2 lowest unbid suits (weak or strong)
1NT overcall (immediate)	15-18 (sys on)	(re-opening)	11-14 (simple Stayman)
Immed cue of minor	Both majors (weak or strong)		
Immed cue of major	Another major + a minor (weak or strong)		
Over opponent's 1NT (weak)	X = upper range of their NT, 2♣ = both Ms,		
Over opponent's 1NT (strong)	2♦ = long M, 2♥/♠ = ♥/♠ + a minor, 2NT = minors		
Over weak twos	X = t/o (Lebensohl applies)		
Over opening threes	X = t/o		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ hcp, 4+♦	2NT	15+ pts, 5+♣
	1♥♠	6+ hcp, 4+♥/♠	3♣	0-5 pts, 5+♣
	1NT	6-10 hcp	3♦	Splinter
	2♣	10-12 bal or 10-14 unbal, 5+♣	3♥	Splinter
	2♦	6-9 limit raise in ♣	3♠	Splinter
	2♥	Weak	3NT	To play
	2♠	Weak	4 bids	4♣ = Minorwood

1♦	1♥/♠	6+ hcp, 4+♥/♠	3♣	6-9 limit raise in ♦
	1NT	6-10 hcp	3♦	0-5 pts, 4+♦
	2♣	10+ hcp, 4+♣	3♥	Splinter
	2♦	10-12 bal or 10-14 unbal, 4+♦	3♠	Splinter
	2♥	Weak	3NT	To play
	2♠	Weak	4♦	Minorwood
	2NT	15+ pts, 4+♦	4 Other	4♣ = Splinter, 4♥/♠ = To play

1♥/♠	1NT	6-10 hcp	3♣	6-9 pts, 4 trumps
	2♣	10+ hcp, 4+♣	3♦	10-12 pts, 4 trumps
	2♦	10+hcp, 4+♦	3♥/♠	0-5 pts, 4 trumps
	2♥/♠	6-9 pts, 3 trumps	3NT	13-14 pts, 4 trumps
	2NT	15+ pts, 3+ trumps	4♣♦	Splinter

2♣	2♦	Negative or waiting	2♥/♠	Natural, positive
	other			

2♦	2♥	POC	3♣♦	Natural, forcing
	2♠	POC	3♥♠	POC
	2NT	Forcing enquiry	3NT	To play

2♥/♠	2NT	Forcing enquiry	3NT	To play
	3♣♦	POC	4♣♦	POC
	3♥/♠	POC	4♥/♠	POC

2NT	3♣	POC	4♣	POC
	3♦	Forcing enquiry	4♦	POC
	3♥	POC	4♥	POC
	3♠	POC	4♠	POC
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Slam try in ♣/♦
3♥/3♠	Slam try in ♥/♠
4♣	Ace ask
4♦	N/A
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other	
-------	--

Other slam bidding Cue Bids ☒ Asking Bids ☒

4th Suit Forcing One round ☐ Game force ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	Strength, at the 2-level support partner's suit
--------------	-------------------------------------	------------	---

Defence to 3NT opening X = 16+, 4♣ = ♥ > ♠ (or 5-5), 4♦ = ♠ > ♥, 4♥/♠ = to play

Defence to opening Two's: Multi 2♦ X = 16+, 2NT = 15-18 bal (both Ms stopped),

$$4\clubsuit/\diamondsuit = \clubsuit/\diamondsuit + \heartsuit$$

RCO style 2-s	1-2-3 doubles
---------------	---------------

Other 2-s	
-----------	--

Defence to strong ♣	Same as after 1NT opening, at the 1 and 2 level. For example, both 1♦ and 2♦ is showing long M, 2-level is more pre-emptive.
---------------------	--

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses	When partner X's weak 2 opening, or Stayman/txfr after weak NT
------------	--

Take out of 4 level pre-empts 4♣/4♦ X

4♥	X	4♠	4NT
----	---	----	-----

OTHER NOTES

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	Weak 6 cd suit		
Jump shifts after major opening	Fit showing		
Responses to strong 2 suit opening	2 ♦ negative		
Responses to 2NT opening	♣ and ♦ to play, ♥ and ♠ invitational		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other: 4th
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Count	
Signal on declarer's lead	Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when? Over 1 NT	

Other Conventions

4th suit forcing	
Cue raises	
Lebebohl (over 1NT)	
Checkback	
Support doubles	



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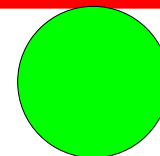


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Alison Maynard	Cathy Warthold
ABF Nos:	355194	152072
Basic System:	Standard American	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣	2, 11+	1♦
1♥	5, 11+	1♠
1 NT	15 - 17	may contain 5 card major <input type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/> extended <input type="checkbox"/>	Other:
Transfers	2♦	2♥
2 NT	3♦	Other:
2♠	Game force or balanced 23 - 24	
2♦	Multi - 6+ ♥ or ♠ weak / balanced 20 - 22	
2♥	5/5 ♥ and another, <10	
2♠	5/5 ♠ and another, <10	
2 NT	5/5 minors, <10	
3 NT	Gambling, no outside entry	

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through	3♠	Responsive doubles through	3♠
Jump overcalls	weak	Unusual NT	2 unbid suits
1NT overcall (immediate)	15 - 18	(re-opening)	15 - 18
Immed cue of minor	Michaels (majors < 10 or > 16)		
Immed cue of major	Michaels (other major and a minor < 10 or > 16)		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	Cappelletti		
Over weak twos	X		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	5+, 4 cards	2NT	10 - 11
	1♥/♠	5+, 4 cards	3♣	5 - 9, 5 cards
	1NT	6 - 9, no major	3♦	splinter
	2♣	11+, 5 cards	3♥	splinter
	2♦	weak	3♠	splinter
	2♥	weak	3NT	12 - 13
	2♠	weak	4 bids	
1♦	1♥/♠	5+, 4 cards	3♣	weak
	1NT	5 - 9, no major	3♦	5 - 9, 4 cards
	2♣	10+	3♥	splinter
	2♦	11+, 4 cards	3♠	splinter
	2♥	weak	3NT	10 - 15, 4 card ♦
	2♠	weak	4♦	pre-emptive
	2NT	10 - 11	4 Other	
1♥/♠	1NT	5 - 9	3♣	fit showing
	2♣	10+	3♦	fit showing
	2♦	10+	3♥/♠	fit showing
	2♥/♠	5 - 9, 3 cards	3NT	12 - 15 flat raise
	2NT	Jacoby	4♣/♦	splinter
2♣	2♦	Negative	2♥/♠	5 cards, 3 controls
	other			
2♦	2♥	Pass or correct	3♣/♦	Forcing
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	Asking	3NT	To play
2♥/♠	2NT	Asking	3NT	To play
	3♣/♦	Pass or correct	4♣/♦	Pass or correct
	3♥/♠	Pass or correct	4♥/♠	Pass or correct
2NT	3♣	To play	4♣	To play
	3♦	To play	4♦	To play
	3♥	Forcing	4♥	To play
	3♠	Forcing	4♠	To play
	3NT	To play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	
3♥/3♠	Forcing to game, slam interest
4♣	Gerber
4♦	Transfer to ♥
4♥	Transfer to ♠
4♠	
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input checked="" type="checkbox"/> lower 2 unbid suits <input type="checkbox"/> </div>
other	
Other slam bidding	
	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input checked="" type="checkbox"/> Priorities </div>
Defence to 3NT opening	x = penalty, 4♣ = take out to major
Defence to opening Two's:	<div> Multi 2♦ x = 16+ takeout, 2NT 19 - 21, 3NT 22 - 24 </div>
	pass then x = 10 - 15 shortage
RCO style 2-s	
Other 2-s	
Defence to strong ♣	Cappelletti style
Lebensohl	<div> Over NT interference <input checked="" type="checkbox"/> </div>
Other uses	
Take out of 4 level pre-empts	<div> 4♣/4♦ 4♥ 4♠ </div>

OTHER NOTES	
Inverted minors off after all interference	
Over strong 1♣, X = single suit, 2♣ strong, 1♦ both majors,	
1♥ hearts and minor, 1♠ spades and minor, 1NT minors	

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	weak		
Jump shifts after major opening	weak		
Responses to strong 2 suit opening			
Responses to 2NT opening	Stayman		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Count (odd/low - even/high)	
Signal on declarer's lead	natural count when it suits	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430
4♣	Gerber <input type="checkbox"/>	when?	over 1NT or 2NT openings

Other Conventions

Ogust	
Inverted Minors	
Berlin	



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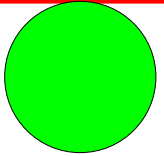


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Rowena Stokell	Mairead Kelly
ABF Nos:	103055	664121
Basic System:	5 card Std American	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning					Canape <input type="checkbox"/>
1♣	10+HCP 3+	1♦	10+HCP 3+	1♥	10+HCP 5+
1NT	15-17HCP			may contain 5 card major <input type="checkbox"/>	
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:		
Transfers	2♦ 2H	2♥ 2S	2♠		
2 NT	Other:				
2♣	Artificial - Game force or almost - with approx 4 losers; can contain 5 card major				
2♦	6-10HCP 6+ (no void & denies 4 card major)				
2♥	6-10HCP 6+ (no void & denies 4 spades)				
2♠	6-10HCP 6+ (no void & denies 4 hearts)				
2 NT	20-22HCP; can include a 5 card major				
3 NT	Gambling (shows length in minor & no stoppers in other suits)				

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

X of opening 1NT	
Support X	

COMPETITIVE BIDDING

Negative doubles through	3S	Responsive doubles through	3S
Jump overcalls	weak	Unusual NT	
1NT overcall (immediate)	Berlin	(re-opening)	Berlin
Immed cue of minor	Berlin		
Immed cue of major	Berlin		
Over opponent's 1NT (weak)	Lionel		
Over opponent's 1NT (strong)	Lionel		
Over weak twos	X for takeout		
Over opening threes	X for takeout		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+HCP 4+D	2NT	10-12HCP bal; no 4 cd Major
	1♥/♠	6+HCP 4+	3♣	6-9HCP 5+C
	1NT	6-9HCP bal; no 4 cd Major	3♦	3-5HCP 7+D
	2♣	10+HCP 4+C	3♥	3-5HCP 7+H
	2♦	0-5HCP 6D	3♠	3-5HCP 7+S
	2♥	0-5HCP 6H	3NT	13+HCP bal; no 4 cd Major
	2♠	0-5HCP 6S	4 bids	
1♦	1♥/♠	6+HCP 4+H/S	3♣	3-5HCP 7+C
	1NT	6-9HCP bal; no 4 cd Major	3♦	6-9HCP 5+D
	2♣	10+HCP 4+C	3♥	3-5HCP 7+H
	2♦	10+HCP 5+D	3♠	3-5HCP 7+S
	2♥	0-5HCP 6H	3NT	13+HCP bal; no 4 cd Major
	2♠	0-5HCP 6S	4♦	
	2NT	10-12HCP bal; no 4 cd Major	4 Other	
1♥/♠	1NT	6-9HCP denies 3 card support	3♣	3-5HCP 7+C
	2♣	10+HCP 4+C	3♦	3-5HCP 7+D
	2♦	10+HCP 4+D	3♥/♠	10-12HCP w/ 3 cd support; limit
	2♥/♠	6-9HCP with 3+ card support	3NT	15+HCP w/ 2 cd support
	2NT	13/+HCP w/ 4+ card support; GF	4♣/♦	Splinter 11/+HCP w/ void or sing
2♣	2♦	0-7HCP artificial negative	2♥/♠	8+HCP 5 card suit
	other	2NT shows 8+HCP balanced (see other notes)		
2♦	2♥	15+HCP 5+H (non-forcing)	3♣/♦	
	2♠	15+HCP 5+S (non-forcing)	3♥/♠	16+HCP 6+H/S
	2NT	Ogust	3NT	bal with stoppers in other suits
2♥/♠	2NT	Ogust	3NT	bal with stoppers in other suits
	3♣/♦	forcing	4♣/♦	
	3♥/♠	preemptive	4♥/♠	preemptive or to make
2NT	3♣	Stayman	4♣	Gerber
	3♦	4/+HCP 5+H	4♦	6/+D; slam values
	3♥	4/+HCP 5+S	4♥	6/+H; to play
	3♠	both minors & slam interest	4♠	6/+S; to play
	3NT	4/+HCP balanced	other	

CONVENTIONS				
Additional responses to 1NT				
3♣/3♦	6 cd suit; slam interest			
3♥/3♠	6 cd suit; slam interest			
4♣	Gerber			
4♦				
4♥	to play			
4♠	to play			
Unusual NT:	minors	<input type="checkbox"/>	other suits	<input type="checkbox"/>
other	<input type="checkbox"/>			
Other slam bidding	Cue Bids	<input checked="" type="checkbox"/>	Asking Bids	<input type="checkbox"/>
4th Suit Forcing	One round	<input checked="" type="checkbox"/>		Game force <input type="checkbox"/>
NT Checkback	<input type="checkbox"/>	Priorities		
Defence to 3NT opening	X is takeout (equal length in Majors)			
Defence to opening Two's:	Multi 2♦	O/C=10-15HCP; Jump O/C=16-18HCP w/ 6 cd suit		
	X=16/+HCP w/ no 6 cd suit; 2NT=16-18HCP;			
RCO style 2-s				
Other 2-s	O/C=10-15HCP w/ 6 cd suit; Jump O/C=16-18HCP w/ 6 cd suit; X= opening pts w/ support in 3 suits; 2NT=16-18HCP w/ stopper			
Defence to strong ♣	Overcall with 6/+ cd suit & not vulnerable			
Lebensohl	Over NT interference	<input type="checkbox"/>		
Other uses				
Take out of 4 level pre-empts	4♣/4♦			
	4♥	X for spades	4♠	X for penalties;
			4NT	shows minors

OTHER NOTES				
Responses to 2C opening:				
7HCP with AK - response is positive				
- Opener rebid of 2H is aritificial (23=HCP or 10+ playing tricks); A 2S rebid by responder is artifical shows 0-4HCP - other replies are natural with 5-7HCP				
- Opener rebid of 2S is natural gamerforce with 5+S				
- Opener rebid of 2NT shows 23-24 balanced				

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input checked="" type="checkbox"/>	Other:	
Jump raises - majors	limit <input type="checkbox"/>	forcing <input checked="" type="checkbox"/>	Other:	
Jump shifts after minor opening	Splinters			
Jump shifts after major opening	Splinters			
Responses to strong 2 suit opening	2D wait or -ive to 2C All others natural			
Responses to 2NT opening	Puppet Stayman		Transfers	

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/> S	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: Against NT - J as opening lead denies higher	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: S and NT
From 3 cards (no honour)	top <input type="checkbox"/> NT	middle <input type="checkbox"/> S bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Count or Suit Preference	
Signal on declarer's lead	Natural count when helping us	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	1430
4♣	Gerber <input checked="" type="checkbox"/>	when?	Directly over 1 NT opening	

Other Conventions

Swine	Crowhurst after opener's 1NT rebid
Fit showing jumps	Splinters - mini,maxi,mega
UCB	Truscott responses after X
Support Xs and XXs	Long &Short suit trials Latter by relay
TNT raises and No Trump raises	Puppet Stayman after 2NT opening



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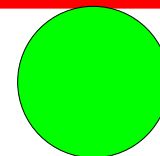


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Rosemary Mooney	Betty Mill
ABF Nos:	151858	143103
Basic System:	Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	10HCP 4	1♦	10HCP 4	1♥	10HCP 4	1♠	10HCP 4
1 NT	(11) 12 -14			may contain 5 card major <input checked="" type="checkbox"/>			
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other:			Pseudo	
Transfers	2♦ H	2♥ S	2♠ C				
2 NT	D	Other:			Super accept in minors		
2♣	Art. 1 round force GF or almost 23+ NT hand						
2♦	Weak Natural 5-12HCP Varies with Vul and position						
2♥	Weak " " " "						
2♠	Weak " " " "						
2 NT	20-22						
3 NT	Gambling No outside control						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Support Xs and XXs	Minorwood
Defence to multi 2D	
Defence incl. X to 1NT openings	

COMPETITIVE BIDDING

Negative doubles through	4D	Responsive doubles through	4D
Jump overcalls	Variable	Unusual NT	Shapely with other suits
1NT overcall (immediate)	15-18	(re-opening)	10-14
Immed cue of minor	Majors Weak or very strong		
Immed cue of major	Other major and either minor Weak or very strong		
Over opponent's 1NT (weak)	Canape transfers X=Penalties		
Over opponent's 1NT (strong)	Canape transfers X= Clubs		
Over weak twos	X=TO/ 2NT=16-18/ Cue = Michaels/ SJ Ocalls/Suit natural		
Over opening threes	" 3NTto play "	"	" " "

RESPONSES TO OPENING BIDS					
Describe strength, minimum length or specific meaning					
1♣	1♦	6+HCP 4	2NT	C fit 10-12 No 4M Flattish	
	1♥/♠	" "	3♣	C fit 16+ "	
	1NT	6-10HCP No 4 M	3♦	Maxi splinter	
	2♣	6-9 No 4 M	3♥	" "	
	2♦	Splinter	3♠	" "	
	2♥	"	3NT	C fit 13-15 No 4M NoS orVoid	
	2♠	"	4 bids	4C RKC in C	
1♦	1♥/♠	6+HCP 4	3♣	Splinter	
	1NT	6 - 10 HCP No 4M	3♦	D fit 16+ No 4 M	
	2♣	10+	3♥	Maxi splinter	
	2♦	6 - 9 NO 4M	3♠	" "	
	2♥	Splinter	3NT	D fit 13-15 No 4M No S or V	
	2♠	"	4♦	RKC in D	
	2NT	D fit 10-12 HCP No 4M Flattish	4 Other	4C maxi splinter 4M to play	
1♥/♠	1NT	6-9 (10)	3♣	Splinter	
	2♣	10+	3♦	" "	
	2♦	10+	3♥/♠	Suit fit 16+HCP No S or V	
	2♥/♠	6-9 (10) No sing or void	3NT	Suit fit 13-15HCP No S or V	
	2NT	Suit fit 10-12 HCP Flattish	4♣/♦	Maxi splinter	
2♣	2♦	Waiting or -ive	2♥/♠	3 controls + good suit	
	other	2NT 3 controls but no good 5 card suit			
2♦	2♥	Forcing Natural	3♣/♦		
	2♠	" " " "	3♥/♠		
	2NT	Ogust Then open's3D=WH SSuit	3NT	To play	
2♥/♠	2NT	Ougust	3NT	To play	
	3♣/♦	Nat Forcing	4♣/♦	Splinter	
	3♥/♠	Pre-emptive	4♥/♠	To make or pre-empt.	
2NT	3♣	Puppet Stayman	4♣	6+ Slam interest	
	3♦	Trans to H	4♦	6+ Slam interest	
	3♥	Trans to S	4♥	To play	
	3♠	Slam interest in both minors	4♠	To play	
	3NT	Play	other		

CONVENTIONS			
Additional responses to 1NT			
3♣/3♦	GF	Slam interest	
3♥/3♠	"	"	"
4♣	Simple Gerber		
4♦			
4♥	To Play		
4♠	"	"	
Unusual NT:	minors	<input checked="" type="checkbox"/>	other suits <input checked="" type="checkbox"/> lower 2 unbid suits <input type="checkbox"/>
other			
Other slam bidding	Cue Bids	<input checked="" type="checkbox"/>	Asking Bids <input type="checkbox"/>
4th Suit Forcing	One round	<input checked="" type="checkbox"/>	Game force <input type="checkbox"/>
NT Checkback	<input checked="" type="checkbox"/>	Priorities	HCP and otherM and delayed support
Defence to 3NT opening	X=TO to Ms 4C=longerH 4D= longer S		
Defence to opening Two's:	Multi 2♦ In second seat see notes below		
	California Defence Fourth seat X is 2 way		
RCO style 2-s	X=opposite 2 suiter with C		
	3C=opposite 2 suiter without C Others nat.		
Other 2-s			
Defence to strong ♣	d=dh, h=hs, s=sc,2c=cd,x=ch,1NT=ds.		
Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	x= t.o.
Other uses	Over weak 2s		
Take out of 4 level pre-empts	4♣/4♦	x	
	4♥	x /4NTfor minors	4♠ 4NT for 3 suits

OTHER NOTES	
(A)Splinter ranges: 5-8HCP mini 9-12maxi 13+mega	
(B) Defence to multi2d in 2nd seat: 2H=t.o.W2S / 2S=t.o.W2H / 2NT=minors	
X= 16-18bal. or hand too strong for NF 2H or 2S/ 3NT to play often on tricks	
4C/D a big mM 2 suiter with the bid m and either M	
(C) Fit showing jumps after suit interference	

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	weak			
Jump shifts after major opening	weak			
Responses to strong 2 suit opening	2H = 0-4			
Responses to 2NT opening	2NT via 2C: Puppet Stayman			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	A = attitude; K = count
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other: bottom
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
		bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead	count	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	30/41
4♣	Gerber <input type="checkbox"/>	when?	over 1NT	

Other Conventions

Responses to 2C:	Jacoby
2D=8+, any shape; 2H=0-4; 2S=5-8, bal;	Checkback
2NT=4-7, 5+C; 3C=4-7, 5+D; 3D=4-7, 5+H;	cue raises
3H=4-7, 5+S	Lebensohl
SPLASH over Precision	Blackout



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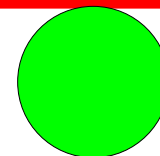


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Carolyn	Margaret
ABF Nos:	337844	107735
Basic System:	Standard with 2 over 1	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	3	1♦	3	1♥	5	1♠	5
1 NT	15-17				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input type="checkbox"/>		extended <input type="checkbox"/>		Other: 5 card Stayman		
Transfers	2♦	H	2♥	S	2♠	C	
2 NT	D	Other:		super accepts			
2♣	Game force unbal; 23+ bal						
2♦	6 card H/S, 6-10; 20-22 bal						
2♥	5H and 4+ another suit, less than opening hand						
2♠	5S and 5 of a minor, less than opening hand						
2 NT	5/5 in minors, less than opening hand						
3 NT	Ace ask						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2/1 Game Force	1NT over 1H/1S forcing for 1 round
support X and XX	Open 1D and rebid 2C could be 5/4 either way
Jacoby over major and minor	

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	weak	Unusual NT	2 lowest unbid, weak
1NT overcall (immediate)	15-18	(re-opening)	10-14, system on
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	SPLASH		
Over opponent's 1NT (strong)	DONT		
Over weak twos	Lebensohl		
Over opening threes	t/o		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+D, 6+	2NT	Jacoby
	1♥♠	4+H, 6+	3♣	5+C, 10-12
	1NT	7-10	3♦	
	2♣	4+C, 5-9	3♥	
	2♦	6+D, 0-5	3♠	
	2♥	6+H, 0-5	3NT	12-15, bal
	2♠	6+S, 0-5	4 bids	splinters, 13+, 5+C

1♦	1♥♠	4+H/S, 6+	3♣	6+C, 0-5
	1NT	7-10	3♦	5+D, 10-12
	2♣	4+C, 10+	3♥	
	2♦	4+D, 5-9	3♠	
	2♥	6+H, 0-5	3NT	12-15, bal
	2♠	6+S, 0-5	4♦	preempt
	2NT	Jacoby	4 Other	splinters, 13+, 5+D

1♥/♠	1NT	up to bad 12	3♣	6+C, weak
	2♣	4+C, GF	3♦	6+D, weak
	2♦	4+D, GF	3♥/♠	4H, 10-12
	2♥/♠	3+H, 8-10	3NT	12-15, bal
	2NT	Jacoby	4♣♦	splinter, 10+, 4+H/S

2♣	2♦	8+, any shape	2♥/♠	2H=0-4, 2S=5-8, bal
	other	2NT=4-7, 5+C; 3C=4-7, 5+D; 3D=4-7, 5+H; 3H+4-7, 5+S		

2♦	2♥	pass/correct	3♣♦	play
	2♠	shows 3+H	3♥♠	pass/correct
	2NT	enquiry	3NT	play

2♥/♠	2NT	enquiry (2S is correctable)	3NT	play
	3♣♦	play	4♣♦	forcing
	3♥/♠	preempt	4♥/♠	play

2NT	3♣	play	4♣	preempt
	3♦	play	4♦	preempt
	3♥	not forcing	4♥	play
	3♠	not forcing	4♠	play
	3NT	play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	5/4 in minors, slam interest
3♥/3♠	singleton/void in suit bid, 5/5 in minors, 8+
4♣	
4♦	
4♥	to play
4♠	to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other	
-------	--

Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☐ Game force ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	3 card support
--------------	-------------------------------------	------------	----------------

Defence to 3NT opening	$X = t/o$
------------------------	-----------

Defence to opening Two's: Multi 2♦ X=16+ but not stoppers in both majors;

2NT=15-18, stoppers; 2H/S and 3C/D=good 6 card suit, 13-15

RCO style 2-s	X = t/o, including C
---------------	----------------------

3C = t/o, not including C

Other 2-s	Lebensohl & Western Cue over weak 2s; over 2NT (minors), 3C/D
-----------	---

= better H/S; $X = 4H + 4S$ and $16+$

Defence to strong ♣	SPLASH
---------------------	--------

X = Clubs + higher

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses	over weak 2 bids
------------	------------------

Take out of 4 level pre-empts 4♣/4♦ X = t/o

4♥ X = t/o 4♠ X = penalties 4NT = t/o

OTHER NOTES

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	weak in a major		
Jump shifts after major opening	fit showing forcing to game		
Responses to strong 2 suit opening	2♦ waiting		
Responses to 2NT opening	puppet staymen		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	suit preference when not attitude	
Signal on declarer's lead	count, or smith peter (nt)	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 03/14
4♣	Gerber <input checked="" type="checkbox"/>	when?	only over NT (almost never)

Other Conventions

Splinters	T O M
4th suit forcing	Lebensohl
Truscott	Blackout
Jacoby 2nt	Minor suit keycard
Support X & XX	



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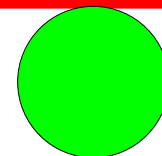


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Sandy Johnson	Toni Bardon
ABF Nos:	99694	11142
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape	<input type="checkbox"/>		
1♣	3 12 +	1♦	3 12 +	1♥	5 12 +	1♠	5 12 +
1 NT	15 - 17			may contain 5 card major			<input type="checkbox"/>
2♣ Stayman:	simple	<input checked="" type="checkbox"/>	extended	<input type="checkbox"/>	Other:	pseudo	
Transfers	2♦ to ♥	2♥ to ♠	2♠ to ♣				
2 NT	to ♦	Other:			superaccept in minor w Kxx or better		
2♣	game force unless rebid 2nt (22 - 23)						
2♦	Flannery 5/6 ♥, 4♠, 11 - 15 pts						
2♥	weak 6♥ with ogust (3♦ response = max suit, min hand)						
2♠	weak 6♠ " "						
2 NT	20 - 21						
3 NT	gambling						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Inverted Minors

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	weak	Unusual NT	Minors or Majors
1NT overcall (immediate)	16 - 18	(re-opening)	10 - 15
Immed cue of minor	other Minor & a Major		
Immed cue of major	other Major & a minor		
Over opponent's 1NT (weak)	Cappiletti		
Over opponent's 1NT (strong)	"		
Over weak twos	X w lebensohl		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	natural 5 + pts	2NT	balanced fit
	1♥/♠	"	3♣	pre-empt
	1NT	8 - 10	3♦	splinter
	2♣	inverted/fit 5+ no major	3♥	"
	2♦		3♠	"
	2♥	weak 6 + cards	3NT	to play
	2♠	weak 6 + cards	4 bids	4♦ = splinter
1♦	1♥/♠	natural 5 + pts	3♣	splinter
	1NT	6 - 10	3♦	pre-empt
	2♣	10 +	3♥	splinter
	2♦	inverted	3♠	"
	2♥	weak 6 + cards	3NT	to play
	2♠	weak 6+ cards	4♦	keycard
	2NT	balanced fit	4 Other	
1♥/♠	1NT	6 - 10	3♣	fit showing & forcing
	2♣	natural 10 +	3♦	"
	2♦	"	3♥/♠	limit
	2♥/♠	natural 6 - 10	3NT	to play
	2NT	Jacoby	4♣/♦	splinter
2♣	2♦	waiting or negative	2♥/♠	5 + cards, 2 tricks A + K
	other			
2♦	2♥	to play	3♣/♦	to play
	2♠	to play	3♥/♠	invitational
	2NT	asking	3NT	to play
2♥/♠	2NT		3NT	to play
	3♣/♦	to play	4♣/♦	splinter
	3♥/♠	invitational	4♥/♠	to play
2NT	3♣	puppet staymen	4♣	natural slam interest
	3♦	transfer to ♥	4♦	"
	3♥	transfer to ♠	4♥	
	3♠	5♠ + 4♥	4♠	
	3NT	to play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	
3♥/3♠	
4♣	
4♦	
4♥	
4♠	
Unusual NT:	<div> <div>minors</div> <div><input type="checkbox"/></div> </div> <div> <div>other suits</div> <div><input checked="" type="checkbox"/></div> </div> <div> <div>lower 2 unbid suits</div> <div><input type="checkbox"/></div> </div>
other	<div>minors after a major suit opening</div> <div>majors after a minor suit opening</div>
Other slam bidding	<div> <div>Cue Bids</div> <div><input checked="" type="checkbox"/></div> </div> <div> <div>Asking Bids</div> <div><input type="checkbox"/></div> </div>
4th Suit Forcing	<div> <div>One round</div> <div><input type="checkbox"/></div> </div> <div> <div>Game force</div> <div><input checked="" type="checkbox"/></div> </div>
NT Checkback	<div> <div><input checked="" type="checkbox"/></div> </div> <div> <div>Priorities</div> <div></div> </div>
Defence to 3NT opening	
Defence to opening Two's:	<div> <div>Multi 2♦</div> <div>X with 16 +non-balanced</div> </div> <div> <div>2nt w 16+ balanced, w good stops in both majors</div> </div>
RCO style 2-s	<div>X</div>
Other 2-s	<div>X (? Leaping michaels)</div>
Defence to strong ♣	
Lebensohl	<div> <div>Over NT interference</div> <div><input checked="" type="checkbox"/></div> </div>
Other uses	<div>over partners X of a pre-empt</div>
Take out of 4 level pre-empts	<div> <div>4♣/4♦</div> <div>X</div> </div> <div> <div>4♥</div> <div>X</div> </div> <div> <div>4♠</div> <div>4nt</div> </div>

OTHER NOTES	
over 2nt interference for minors : 3♣ = major takeout , ♥ preference	
3♦ = major takeout , ♠ preference	

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	=>5 hcp 6 card suit			
Jump shifts after major opening	mini/ maxi splinters			
Responses to strong 2 suit opening	2♦ waiting <3+ controls , pup staymen			
Responses to 2NT opening	3♣♦ to play, 3♥/♠ forcing ,4♣♦ keycard			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	A for attitude K for count
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	suit preference	
Signal on declarer's lead	reverse smiths peter in NT	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	suit preference
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	0314
4♣	Gerber <input type="checkbox"/>	when?		

Other Conventions

Lebensohl (direct denies stopper)	Sup x to 1♠ only, sup XX
Help suit trial bids	Jacoby raises
Fourth suit forcing to game	TOM , Blackout after a reverse
Feature ask, Minorwood	Truscot,
Unassuming cue bids	Reverse smiths peters in NT



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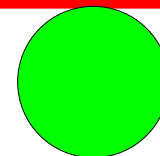


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Rosa Lachman	Greer Tucker
ABF Nos:	99759	107735
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	3+, 11 hcp	1♦	3+, 11 hcp	1♥	(4) 5+, 11 hcp	1♠	(4) 5+, 11 hcp
1 NT	15-17 may include a 6 card minor				may contain 5 card major		<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>		extended <input type="checkbox"/>		Other:		5 card staymen
Transfers	2♦	to ♥	2♥	to ♠	2♠	to ♣	
2 NT	to ♦		Other: Super accepts				
2♣	GF or 21-23 bal, pup staymen						
2♦	Flannery 4♠, 5+ ♥ 10-14 hcp						
2♥	6♥ 6-10 hcp constructive in 1st & 2nd pos , 5+,and up to 12hcp 3rd & 4th pos						
2♠	6♠ 6-10 hcp constructive in 1st and 2nd pos ,5+,and up to 12hcp 3rd & 4th pos						
2 NT	5+♣5+♦, 6-10 hcp						
3 NT	Solid minor no outside A or K in 1st or 2nd						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Jordan	TOM checkback to NT rebids
Truscot bids	
1♠ response to 1♥= 5+♠.1NT may 4♠	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	3♠
Jump overcalls	weak	Unusual NT	lower unbid weak or strong
1NT overcall (immediate)	15-18	(re-opening)	10-14
Immed cue of minor	5+/5+ majors weak or strong if suit is natural		
Immed cue of major	5+ other major,5+ minor weak or strong		
Over opponent's 1NT (weak)	Multilandy X= pen , X in passout seat = 10+hcp and suit		
Over opponent's 1NT (strong)	Multilandy X= pen, X in passout seat = ♣		
Over weak twos	X for t/o , Lebensohl reponses 2NT=>8 HCP		
Over opening threes	X= penalty orientated		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ hcp ,4+ maybe 3 occas	2NT	12+ hcp 5+♣
	1♥/♠	6+ hcp 4+	3♣	10-12 hcp 5+ ♣
	1NT	6-10 hcp	3♦	Splinter
	2♣	6-10 hcp 5+♣	3♥	Splinter
	2♦	>5hcp 6 card suit	3♠	Splinter
	2♥	>5hcp 6 card suit	3NT	13-15 hcp
	2♠	>5hcp 6 card suit	4 bids	4♣ keycard, 4♥/♠ to play
1♦	1♥/♠	6+ hcp 4+	3♣	Splinter
	1NT	6-10 hcp	3♦	10-12 hcp 5+ ♦
	2♣	10+ hcp 4+♣	3♥	Splinter
	2♦	6-10hcp 5+♦	3♠	Splinter
	2♥	>5hcp 6 card suit	3NT	13-15 hcp
	2♠	>5hcp 6 card suit	4♦	keycard
	2NT	12+ hcp 5+♦	4 Other	4♥/♠ to play
1♥/♠	1NT	6-10 hcp	3♣	Splinter
	2♣	10+ hcp 4+♣	3♦	Splinter
	2♦	10+ hcp 4+♦	3♥/♠	3+, 10-12
	2♥/♠	6-10,3+, 1♥--2♠ splinter	3NT	13-15 hcp
	2NT	12+hcp 4 card support	4♣/♦	splinter void slam interest
2♣	2♦	<3+ controls A=2,K=1	2♥/♠	3♣/3♦ 3+ controls
	other	2NT 8-10 Stopper in all suits		
2♦	2♥	to play	3♣/♦	bid 3NT with stopper in other minor
	2♠	to play	3♥/♠	invitational
	2NT	inquiry F ,nat if passed hand	3NT	to play
2♥/♠	2NT	Feature ask nat if passed hand	3NT	to play
	3♣/♦	1RF	4♣/♦	
	3♥/♠	invitation, preempt over X	4♥/♠	to play
2NT	3♣	to play	4♣	keycard
	3♦	to play	4♦	keycard
	3♥	forcing	4♥	to play
	3♠	forcing	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	6 card suit slam interest
3♥/3♠	6 card suit slam interest
4♣	Minor suit keycard
4♦	Minor suit keycard
4♥	to play
4♠	to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☒ Priorities TOM

Defence to 3NT opening X= good hand

Defence to opening Two's: Multi 2♦ X=♦,nat overcalls ,NT= stopper ♥/♠

RCO style 2-s X shows bid suit natural overcalls X later= T/O

Other 2-s X shows bid suit natural overcalls X later

Defence to strong ♣ X=♣ and another, 1♦= ♦ and another, 1♥= ♥ and ♠

1♠ = spades, 1NT= minors

Lebensohl Over NT interference ☒

Other uses after weak 2's ,2NT response = >8 hcp

Take out of 4 level pre-empts 4♣/4♦ optional

4♥ T/O 4♠ Penalty

OTHER NOTES

System on over NT overcalls, sys off after X= penalty

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening				
Jump shifts after major opening	Bergen			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: Overlead, underlead interior sequences	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: 9 or 10 highest or third highest	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	Count where appropriate	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: Reverse count in No trumps
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: minorwood
4♣	Gerber <input type="checkbox"/>	when? over	

Other Conventions

alpha & beta asks	cue raises
Bergen raises	4th Suit forcing



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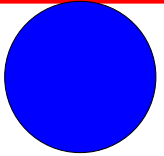


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Ann Clarke	Linda Babiszewski
ABF Nos:	188999	188980
Basic System:	Precision	
Classification:	Green <input type="checkbox"/>	Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	0 (16+HCP)	1♦	4 (11-15HCP)	1♥	4 (11-15HCP)	1♠	5 (11-15HCP)
1 NT	12-15HCP			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:				
Transfers	2♦ transfer to 2H	2♥ transfer to 2S	2♠ Baron				
2 NT	minor transfer	Other: super-accepts available					
2♣	11-15 hcp, either 6+ clubs or 5 clubs and a major						
2♦	6-9 hcp weak two in a major						
2♥	6-9 hcp, 5-5 hearts & a minor						
2♠	6-9 hcp, 5-5 spades & another						
2 NT	6-9 both minors						
3 NT	Gambling, no more than a Queen outside						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through	4S	Responsive doubles through	4S
Jump overcalls	Weak or strong	Unusual NT	Other rank two suiter
1NT overcall (immediate)	15 - 18 HCP	(re-opening)	10-13 NV, 11-14 Vul
Immed cue of minor	other minor & a major		
Immed cue of major	other major & a minor		
Over opponent's 1NT (weak)	DONT		
Over opponent's 1NT (strong)	DONT		
Over weak twos	X = takeout		
Over opening threes	X = takeout		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	0-7, any	2NT	11-13 hcp, flat
	1♥/♠	8+hcp, 5+cards	3♣	8+hcp 4-4-1-4
	1NT	8+hcp, 5+ clubs	3♦	8+ hcp, 4-1-4-4
	2♣	8+ HCP, 5+ diamonds	3♥	0-3 hcp, 6+ cards
	2♦	8+ HCP,balanced	3♠	0-3 hcp, 6+ cards
	2♥	8+hcp, 1-4-4-4	3NT	14-16, balanced
	2♠	8+hcp, 4-4-4-1	4 bids	N/A
1♦	1♥/♠	6+, 4+ suit	3♣	splinter
	1NT	6-9, no 4 card major	3♦	Preemptive raise
	2♣		3♥	
	2♦	inverted raise	3♠	
	2♥	splinter	3NT	To play
	2♠	splinter	4♦	Pre-emptive
	2NT	11-12 hcp, balanced, no major	4 Other	
1♥/♠	1NT	forcing	3♣	Bergen
	2♣		3♦	Bergen
	2♦		3♥/♠	
	2♥/♠	Bergen	3NT	13-15, flat raise
	2NT	16+hcp, trump ask	4♣/♦	splinter
2♣	2♦	inquiry	2♥/♠	Not forcing
	other			
2♦	2♥	Correctable	3♣/♦	3 ♣ correctable, 3 ♦ asks major
	2♠	Correctable	3♥/♠	Invitational, correctable
	2NT	Enquiry	3NT	Not used
2♥/♠	2NT	Relay, one round force	3NT	To play
	3♣/♦	Natural, forcing	4♣/♦	splinter
	3♥/♠	Preemptive	4♥/♠	to play
2NT	3♣	to play	4♣	
	3♦	to play	4♦	
	3♥	natural	4♥	
	3♠	natural	4♠	
	3NT	To play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	Game Interest
3♥/3♠	
4♣	Gerber
4♦	
4♥	To play
4♠	To play
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input checked="" type="checkbox"/> lower 2 unbid suits <input type="checkbox"/> </div>
other	
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input checked="" type="checkbox"/> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input type="checkbox"/> Priorities </div>
Defence to 3NT opening	
Defence to opening Two's:	<div> Multi 2♦ Double = T/O, 2NT = 15-18 </div>
RCO style 2-s	<div> first double values, next double takeout </div>
Other 2-s	<div> if suit(s) not known then doubles are values, takeout, penalty if suits known doubles are takeout, then penalty </div>
Defence to strong ♣	<div> DONT, 1S = spades, 1NT = any single suited hand </div>
Lebensohl	<div> Over NT interference <input checked="" type="checkbox"/> </div>
Other uses	
Take out of 4 level pre-empts	<div> 4♣/4♦ Double </div>
	<div> 4♥ Double = values 4♠ 4NT </div>

OTHER NOTES	
Super accept with 4 trumps after Jacoby response to our 1NT opening.	
After 1C 1NT 2C asks for controls, 2NT = Baron	

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	16+, 6 card (2 top 3 honours)			
Jump shifts after major opening	16+, 6 card (2 top 3 honours)			
Responses to strong 2 suit opening	relay or +ve			
Responses to 2NT opening	to play			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other:
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other:
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards	(no honour) top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
	Other:	can be McKenny
Signal on declarer's lead	natural count	
Discards	McKenny <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	14/30 unless ♠ 30/14
4♣	Gerber <input checked="" type="checkbox"/>	when?	over 1NT	

Other Conventions

Truscott Raises	
Unassuming Cue	
Crowhurst	
Puppet Stayman	
Jacoby 2NT	



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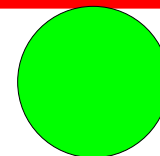


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Prudence Wagner	Felicity Gunner
ABF Nos:	358541	370002
Basic System:	ACOL	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>	
1♣	11+ 4 card	1♦	11+ 4 card	1♥	11+ 4 card
1NT	12 -- 14				may contain 5 card major <input type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:		
Transfers	2♦	2♥	2♠	2♣	3♣
2 NT	3♦	Other:			
2♠	20 -- 22, 25 -- 26 flat or 8 PTs or game force				
2♦	weak 6 card major or 23 -- 24, 27 -- 28 flat				
2♥	♥ and another, 5/5 <10				
2♠	♠ and a minor 5/5 <10				
2 NT	minors, 5/5 weak or strong				
3 NT	gambling				

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

variable jump overcalls	
2♣ -- 2♦ -- 2♥ is game force	

COMPETITIVE BIDDING

Negative doubles through	3♠	Responsive doubles through	3♠
Jump overcalls	variable	Unusual NT	1NT -- other suits, 2NT -- other rank
1NT overcall (immediate)	15 -- 18	(re-opening)	10 -- 14
Immed cue of minor	other minor and a major		
Immed cue of major	other major and a minor		
Over opponent's 1NT (weak)	Modified Cappeletti		
Over opponent's 1NT (strong)	Modified Cappeletti		
Over weak twos	natural		
Over opening threes	natural		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4, 5+	2NT	16+ flat or 11 if passed hand
	1♥♠	4, 5+	3♣	4, 10 -- 12
	1NT	4, 8 -- 10 flat	3♦	splinter 12+ TP 5card♣ no major
	2♣	4, 6 -- 7	3♥	splinter 12+ TP 5card♣ no major
	2♦	6, 16+	3♠	splinter 12+ TP 5card♣ no major
	2♥	6, 16+	3NT	12 -- 15 to play
	2♠	6, 16+	4 bids	4♣5/6 13 -- 15 to play, others cue

1♦	1♥/♠	4,5+	3♣	6, 16+
	1NT	6 -- 9	3♦	4, 10 -- 12
	2♣	4, 9+	3♥	splinter
	2♦	4, 6 -- 9	3♠	splinter
	2♥	6, 16+	3NT	to play
	2♠	6, 16+	4♦	5/6, 13 -- 15
	2NT	16+ flat or 11 if passed hand	4 Other	4♣ splinter, others cue

1♥/♠	1NT	6 -- 9	3♣	6, 16+
	2♣	4, 9+	3♦	6, 16+
	2♦	4, 9+	3♥/♠	4, 10 -- 11
	2♥/♠	4, 5 -- 9 TP	3NT	to play
	2NT	Jacoby unless passed hand	4♣/♦	splinters

2♣	2♦	relay	2♥/♠	6 card, 7+
	other	6 card, 7+		

2♥	pass or correct	3♣♦	to play
2♠	to play if ♠, ? game if ♥	3♥♠	pass or correct
2NT	describe	3NT	to play

2♥/♠	2NT	describe	3NT	to play
	3♣♦	to play over 2♥, correct over 2♠	4♣♦	agree suit, cue
	3♥/♠	pre-empt	4♥/♠	to play

2NT	3♣	to play	4♣	
	3♦	to play	4♦	
	3♥	to play	4♥	to play
	3♠	to play	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣3♦	6 card, slam interest
3♥3♠	6 card, slam interest
4♣	Gerber, 14/30
4♦	
4♥	to play
4♠	to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☐

other	other ranked suits
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Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☒ Game force ☐

NT Checkback	<input checked="" type="checkbox"/>	Priorities	
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Defence to 3NT opening X -- 16+, 4♣majors(better ♥), 4♦(♠better) other to play

Defence to opening Two's:	Multi 2♦	Multi 2 X -- 16+, other 6 card
---------------------------	----------	--------------------------------

RCO style 2-s	X
---------------	---

Other 2-s	natural
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Defence to strong ♣ X -- majors, 1NT -- minors, 1♦ is single suited

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
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Other uses	over weak 2 take out double
------------	-----------------------------

Take out of 4 level pre-empts 4♣/4♦ X -- majors

4♥ X -- 4 card ♠ 4♣ X 4card ♥, 4NT is 5/5 any

OTHER NOTES

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: 1C - 3C is 4-4-4-1
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: 8 losers
Jump shifts after minor opening	weak over 1D		
Jump shifts after major opening	1st round controls & splinters		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: lead of an Ace seeks attitude, King seeks count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead	Count where appropriate, some suit preference	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other:
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when? Over 1NT & 2D-2NT rebid	

Other Conventions

Support Doubles & Redoubles	Truscott	
Unassuming Cue Bid		
Modified Swiss over 1H & 1S		
Checkback Stayman		
Cue Raises		



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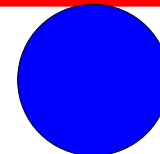


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Margaret Walters	Adrienne Kelly
ABF Nos:	450545	190632
Basic System:	Precision	
Classification:	Green <input type="checkbox"/>	Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning					Canape <input type="checkbox"/>
1♣	0 (16+HCP)	1♦	1 (11-15HCP)	1♥	5 (11-15HCP)
1♠	5 (11-15HCP)				
1 NT	14-16HCP			may contain 5 card major <input checked="" type="checkbox"/>	
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: 5 card major ask		
Transfers	2♦ transfer to 2H	2♥ transfer to 2S	2♠ transfer to 3C		
2 NT	transfer to 3D	Other: super-accepts available			
2♠	11-15 hcp, either 6+ clubs or 5 clubs and another suit				
2♦	6-10 hcp, six card major or 22-23 balanced				
2♥	6-10 hcp, 5 cards hearts, 4+ cards other				
2♠	6-10 hcp, 5 cards spades, 4+ cards minor				
2 NT	5-5 minors, 6-10 hcp				
3 NT	Gambling				

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through	3♠	Responsive doubles through	2♠
Jump overcalls	Weak	Unusual NT	
1NT overcall (immediate)	15 - 18 HCP	(re-opening)	8 - 11 HCP
Immed cue of minor	Other Minor & a Major		
Immed cue of major	Other Major & a Minor		
Over opponent's 1NT (weak)	Modified Cappelletti		
Over opponent's 1NT (strong)	Modified Cappelletti		
Over weak twos	X = takeout; 2NT is 15-18; 3NT is 19-20		
Over opening threes	X = takeout; 3NT is 19-20		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	0-7, any	2NT	11-13 HCP, flat
	1♥♠	8+ HCP, 5+ suit	3♣	8+ HCP, 4-4-4-1
	1NT	8-10 or 16+ flat	3♦	8+ HCP, 4-4-1-4
	2♣	8+ HCP, 5+ suit	3♥	8+ HCP, 4-1-4-4
	2♦	8+ HCP, 5+ suit	3♠	8+ HCP, 1-4-4-4
	2♥	0-5+ HCP, 6 card suit	3NT	
	2♠	0-5 HCP, 6 card suit	4 bids	N/A

1♦	1♥♠	6+, 4+ suit	3♣	Weak 0-6
	1NT	6-10, no 4 card major	3♦	Invitational
	2♣	10+, 4+ suit	3♥	Splinter
	2♦	6-9	3♠	Splinter
	2♥	Weak 0-6	3NT	To play
	2♠	Weak 0-6	4♦	Pre-emptive
	2NT	11-12	4 Other	Splinter

1♥/♠	1NT	6-9 HCP, not necessarily flat	3♣	1st round control
	2♣	10+, 4+ suit	3♦	1st round control
	2♦	10+, 4+ suit	3♥/♠	10-12, 3+ support
	2♥/♠	6-9 HCP, 3+ suit	3NT	14-15, flat raise
	2NT	Jacoby	4♣/♦	Splinter

2♣	2♦	"Relay"	2♥/♠	8-10, not forcing
	other			

2♦	2♥	Correctable to 2S	3♣♦	Natural, not forcing
	2♠	Correctable to 3H	3♥♠	Correctable
	2NT	Enquiry	3NT	To play

2♥/♠	2NT	Relay, one round force	3NT	To play
	3♣♦	Correctable	4♣♦	Correctable
	3♥/♠	To Play	4♥/♠	To play

2NT	3♣	To Play	4♣	Pr-emptive
	3♦	To Play	4♦	Pre-emptive
	3♥	Forcing	4♥	To Play
	3♠	Forcing	4♠	To Play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Game Try
3♥/3♠	Splinter
4♣	Gerber
4♦	N/A
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☒ lower 2 unbid suits ☐

other after 2 suits = other 2 suits

Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☐ Game force ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	Up the line
--------------	-------------------------------------	------------	-------------

Defence to 3NT opening	Double with strength 4C-longer H's 3D-longer S's
------------------------	--

Defence to opening Two's: Multi 2♦ Double = 16+, 2NT = 16-19

RCO style 2-s

Other 2-s	
-----------	--

Defence to strong ♣ X = Majors, 1NT = Minors, 1H = H & a minor, 1S = S & a minor

1D = Single Suited Major

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
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Other uses After partner X's over opps multi two opening

Take out of 4 level pre-empts 4♣/4♦ Double

4♥ Double 4♠ 4NT

OTHER NOTES

Transfers over our 1NT when opps X - XX = Clubs etc

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	Exclusion bids 0-5 HCP 6 + cards		
Jump shifts after major opening	Fit showing jump 9-11 HCP		
Responses to strong 2 suit opening	To 2♣ - 2♦ = negative, 2♥/♠ 7+ HCP 5 + cards		
Responses to 2NT opening	3♣/♦/NT to play 3♥ 20+HCP with ♣ 3♠ 20+ HCP with ♦		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: KJ10xx - we From lead J against NT	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	Reverse count if given	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: Present reverse count after 1st McK discard	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/> <input type="text"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input type="checkbox"/>	when? <input type="text"/>	

Other Conventions

Splinter - void or singleton (Not Ace)	DOPI ROPI
Skew Cues	Lebensohl
Treatment	Crowhurst
Truscott	Jacoby
Reverse Drury	Long(help) suit trial bids



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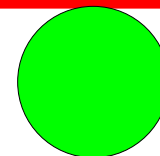


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Dallas Cooper	Wynne Webber
ABF Nos:	269451	100171
Basic System:	Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>								
1♣	4	11	1♦	4	11	1♥	4	11	1♠	4	11	
1 NT	12-14						may contain 5 card major <input type="checkbox"/>					
2♣ Stayman:	simple <input checked="" type="checkbox"/>		extended <input type="checkbox"/>		Other: <input type="text"/>							
Transfers	2♦	♥	2♥	♠	2♠	♣						
2 NT	♦	Other:		<input type="text"/>								
2♠	Game force or 23-24 HCP or 27-28 HCP											
2♦	Multi - Weak major 6 card 5-9 or 21-22 HCP or 25-26HCP											
2♥	♥ and another 5-9 HCP											
2♠	♠ and a minor 5-9											
2 NT	Both minors 5/5 5-9 HCP with Gamma responses											
3 NT	Gambling											

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Non forcing free bids in competition	Lebensohl over weak jumps to the 2 level
TO doubles over weak jumps at the 3 or 4 level	Skew Cues
Weak support over doubles	

COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♠
Jump overcalls	Weak n.v inter v	Unusual NT	Unbid suits
1NT overcall (immediate)	15-18	(re-opening)	11-15
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	Cappalletti		
Over opponent's 1NT (strong)	Modified Cappaletti X=s.suit 2♣ = minors 2♦ = majors		
Over weak twos	X = T/O with Lebensohl Leaping Michaels		
Over opening threes	X = T/O Non leaping Michaels		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	5+ 4♦	2NT	12+ 4+ ♣
	1♥/♠	5+ 4♥/♠	3♣	9-11 5+ ♣
	1NT	8-10 with 4 ♣ no 4 card other	3♦	
	2♣	5-7 4+ ♣ no 4 card other	3♥	
	2♦	0-5 6+♦	3♠	
	2♥	0-5 6+♥	3NT	To play
	2♠	0-5 6+♠	4 bids	
1♦	1♥/♠	5+ 4+ ♥/♠	3♣	
	1NT	7-9 with 4 ♦ no 4 card major	3♦	9-11 4+ ♦
	2♣	9+ 4+♣	3♥	
	2♦	5-7 no 4 card major	3♠	
	2♥	0-5 6+♥	3NT	To play
	2♠	0-5 6+♠	4♦	Forcing with ♦
	2NT	12+ HCP 4+♦	4 Other	Splinter - Sing. (not A) or void
1♥/♠	1NT	6-9 flat	3♣	9-11 4+♣ + 4+ ♥/♠
	2♣	9+ 4+♣	3♦	9-11 4+♦ + 4+ ♥/♠
	2♦	9+ 4+♦	3♥/♠	9-11 4+♥/♠
	2♥/♠	5-8 4+♥/♠	3NT	To play
	2NT	12+HCP 4+♥/♠	4♣/♦	Splinter -Sing.(notA) or void
2♣	2♦	Negative or waiting	2♥/♠	7+ HCP 5♥/♠
	other	2NT 9+ no 5 card suit		
2♦	2♥	Pass or correct	3♣/♦	
	2♠	9+ HCP - tolerance for ♥	3♥/♠	
	2NT	15+ HCP	3NT	
2♥/♠	2NT	Strong enquiry	3NT	To play
	3♣/♦	To play	4♣/♦	
	3♥/♠	Competitive	4♥/♠	To play
2NT	3♣	To play	4♣	Invitational
	3♦	To play	4♦	Invitational
	3♥	20+ HCP with ♣	4♥	To play
	3♠	20+ HCP with ♦	4♠	To play
	3NT	To play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	8-10 HCP 6+ ♣/♦ with 2 of the top 3 honours
3♥/3♠	8-10 HCP 6+ ♥/♠ with 2 of the top 3 honours
4♣	
4♦	
4♥	To play
4♠	To play
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input checked="" type="checkbox"/> lower 2 unbid suits <input type="checkbox"/> </div> <div> other <div></div> <div></div> </div>
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input checked="" type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> <div></div> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input checked="" type="checkbox"/> Priorities Rebid 5 card suits , bid 4 card suits, 3 card supp. </div>
Defence to 3NT opening	<div> X = T/O </div>
Defence to opening Two's:	<div> Multi 2♦ X+ ♦ 2♥= T/O ♥ 2♠= T/O ♠(shortage) </div> <div> <div></div> <div></div> <div></div> <div></div> <div></div> <div></div> </div>
RCO style 2-s	<div></div> <div></div> <div></div> <div></div> <div></div> <div></div>
Other 2-s	<div></div> <div></div> <div></div> <div></div> <div></div> <div></div>
Defence to strong ♣	<div> Brozel </div> <div></div> <div></div>
Lebensohl	<div> Over NT interference <input checked="" type="checkbox"/> </div>
Other uses	<div> Weak 2's </div>
Take out of 4 level pre-empts	<div> 4♣/4♦ X=T/O </div> <div> 4♥ X=T/O </div> <div> 4♠ X= penalty 4NT T/O </div>

OTHER NOTES	
1♥/♠ 2NT 3 any other suit = singleton or void (not A)	
1♥/♠ 2NT 3NT = ♥/♠ A	

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input checked="" type="checkbox"/>	Other:
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	16+ good suit		
Jump shifts after major opening	16+ good suit		
Responses to strong 2 suit opening	Next suit negative		
Responses to 2NT opening	Baron and Transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/> S	All except AK x (x) <input type="checkbox"/> NT
Underlead <input type="checkbox"/>	Other: 3rd highest from interior sequence	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead	Natural count when necessary	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: Odd encourage, even card McKenny	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/> when?	When NT range = 3 HCP	

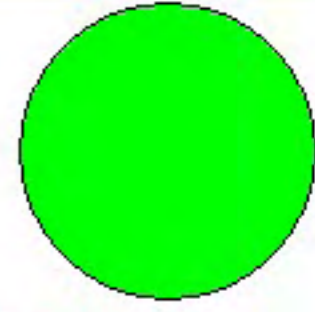
Other Conventions

Lebensohl	Exclusion Blackwood
DOPI, ROPI	
Grand Slam Force	
Positive Slam X	
Skewed Cues	



AUSTRALIAN BRIDGE FEDERATION
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STANDARD SYSTEM CARD

Names:	Jane Tyson	Margaret Gibbs
ABF Nos:	162639	161829
Basic System:	4 Card Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	 Click circle for color

OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+ hcp 3+ cds	1♦	11+ hcp 4+ cds	1♥	11+ hcp 4+ cds	1♠	11+ hcp 4+ cds
1 NT	15-17 baL.			may contain 5 card major <input checked="" type="checkbox"/>			
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other:				
Transfers	2♦ H	2♥ S	2♠ Either minor				
2 NT	Invitational			Other:			
2♣	8 P.T. in any suit or 22-23 balanced						
2♦	Game Force						
2♥	6-10HCP 5-6 cards (could be stronger or weaker in 3rd, intermediate in 4th)						
2♠	6-10HCP 5-6 cards (could be stronger or weaker in 3rd, intermediate in 4th)						
2 NT	20-21 HCP balanced						
3 NT	4 level minor suit pre-empt						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Jump raises over X very weak	
Jump shifts (responses) in comp. = weak	
4C/4D = Intermediate, major suit openings	

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	Weak	Unusual NT	2 suited primarily for minors
1NT overcall (immediate)	15-18	(re-opening)	10-12
Immed cue of minor	Michaels weak or strong		
Immed cue of major	Michaels weak or strong		
Over opponent's 1NT (weak)	Cappaletti		
Over opponent's 1NT (strong)	Brozel		
Over weak twos	Opt X		
Over opening threes	Opt X		



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RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+ cds, 6+ HCP	2NT	13-15 Balanced
	1♥/♠	4+ cds, 6+ HCP	3♣	Forcing up to 4C
	1NT	8-9 HCP balanced	3♦	Splinter agreeing clubs
	2♣	4+ cds, 6-9 HCP	3♥	Splinter agreeing clubs
	2♦	16+ HCP, 6+ D	3♠	Splinter agreeing clubs
	2♥	16+ HCP, 6+ H	3NT	16-18 Balanced
	2♠	16+ HCP, 6+ S	4 bids	To play
1♦	1♥/♠	4+ cds, 6+ HCP	3♣	16+ HCP, 6+ C
	1NT	8-9 HCP balanced	3♦	Forcing up to 4D
	2♣	4+ clubs, 10 HCP	3♥	Splinter agreeing diamonds
	2♦	4+ cds, 6-9 HCP	3♠	Splinter agreeing diamonds
	2♥	16+ HCP, 6+ H	3NT	16-18 Balanced
	2♠	16+ HCP, 6+ S	4♦	Pre-emptive
	2NT	13-15 Balanced	4 Other	To play
1♥/♠	1NT	6-9 HCP balanced	3♣	16+ HCP, 6+ C
	2♣	4+ clubs, 10 HCP	3♦	16+ HCP, 6+ D
	2♦	4+ diamonds, 10 HCP	3♥/♠	Limit raise in major
	2♥/♠	3+ cds, 6-9 HCP	3NT	16-18 Balanced
	2NT	Game Forcing raise in Major	4♣/♦	Splinter agreeing major
2♣	2♦	Negative, fewer than 8 HCP	2♥/♠	Positive, 5+ cards
	other	2NT= 8-10 bal, 3NT = 11-13 bal.		
2♦	2♥	Negative, fewer than 8 HCP	3♣/♦	Positive, 5+ cards
	2♠	Positive, 5+ cards	3♥/♠	Very weak 6+ cards
	2NT	8-10 bal.	3NT	11-13 bal.
2♥/♠	2NT	Ogust, forcing enquiry	3NT	To play
	3♣/♦	Natural and forcing	4♣/♦	N/A
	3♥/♠	To play	4♥/♠	To play
2NT	3♣	Baron	4♣	Natural and forcing
	3♦	Transfer to H	4♦	Natural and forcing
	3♥	Transfer to S	4♥	To play
	3♠	5S +4H	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Natural and forcing
3♥/3♠	Natural and forcing
4♣	Gerber
4♦	N/A
4♥	To play
4♠	To play

Unusual NT:

minors ☒

other suits ☐

lower 2 unbid suits ☐

other

Other slam bidding

Cue Bids ☒

Asking Bids ☐

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

☒

Priorities

Defence to 3NT opening

X for Penalties

Defence to opening Two's:

Multi 2♦ H=T.O. of H, X= T.O. of S. or

strong in own suit.

RCO style 2-s

X=16+ HCP

Other 2-s

X= T.O. if suits are shown, otherwise X=16+

Cue =T.O. of t'fer style 2s, skewed cues apply

Defence to strong ♣

X=C+H, D=D+H, H=H+S, S=S+min. 1NT=Min.

2 levels bids weak jump style.

Lebensohl

Over NT interference ☒

Other uses

in response to X of weak 2s

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X

4♠ 4NT

OTHER NOTES

Michaels Cue bids style up to the 4 level

Defence to 2NT= Minors, skewed cue bids for T.O. x=16+

Defence to 2C= Majors, skewed cue bids for T.O. x=16+

Over NT interference 'system on'where possible.

Baron in response to our X of weak NT

BASIC RESPONSES

Jump raises - minors limit ☒ forcing ☐ Other: _____
 Jump raises - majors limit ☐ forcing ☐ Other: BERGEN RAISES
 Jump shifts after minor opening 2♥/2♠ 6+card, less than 6HCP
 Jump shifts after major opening 6+card, less than 6 HCP (major only)
 Responses to strong 2 suit opening 2♣-2♦ waiting bid 2♦-2♥ waiting bid
 Responses to 2NT opening 3♣-5 card stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both
 Sequence leads: Overlead all ☒ All except AK x (x) ☐
 Underlead ☐ Other: _____
 Four or more with an honour 4th highest ☒ attitude ☐
 3rd/5th ☐ Other: _____
 From 4 small 2nd highest ☒ Other: _____
 From 3 cards (no honour) top ☒ middle ☐ bottom ☐
 Signal on partner's lead: high encourage ☒ low encourage ☐
 Other: _____
 Signal on declarer's lead _____
 Discards McKenney ☒ high encourage ☐ low encourage ☐
 odd/even ☒ Other: _____
 Count natural ☒ reverse ☐

CONVENTIONS

4NT: Blackwood ☐ RKC ☒ Other: 14-30 (♠ fit 30-14)
 4♣ Gerber ☒ when? NT opening

Other Conventions

SPLINTER	BERGEN RAISES
UNASSUMING CUE BID	MODIFIED OGUST: 3♥/♠ (5-6HCP)
RUBENSOL-OVERCALL OF NT	4♥/♠ (7-8 HCP); 3NT (AKQ ♥/♠)
LEBONSOL-OVER 2 WEAK BID	3♣ (9HCP) 3♦ (9HCP) with 2 top honours
4 SUIT FORCING	5 card stayman (3♣ response to 2NT)



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STANDARD SYSTEM CARD

Names: MARIA GIBBS MAGGIE CRAWFORD
 ABF Nos: 223867 227609
 Basic System: _____ Brown Sticker ☐
 Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐



Click circle for color

OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐
 1♣ 3+/11+ 1♦ 3+/11+ 1♥ 5+/11+ 1♠ 5+/11+
 1 NT 15-17 may contain 5 card major ☐
 2♣ Stayman: simple ☒ extended ☐ Other: _____
 Transfers 2♦ 2♥ 2♥ 2♠ 2♠ 3♠♦
 2 NT _____ Other: _____
 2♣ 8.5 playing tricks or 20-22 HCP
 2♦ 3 or 4 losers or 23+HCP game force
 2♥ 6 card suit - (5-9 HCP) can be less if non-vul
 2♠ 6 card suit - (5-9 HCP) can be less if non-vul
 2 NT 19-20 balance
 3 NT gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

3NT: 6+minors with AKQJ no side K or A or 7 card minors with AKQ
 Michaels cue bid (weak 6-9 HCP) or strong (15+)
 unassuming cue bid - 11+HCP invite to game

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls weak Unusual NT 2 lots of minors
 1NT overcall (immediate) 15-17 (re-opening) 11-14
 Immed cue of minor asking for majors
 Immed cue of major asking for unbid major or minor
 Over opponent's 1NT (weak) LANDY with MOHAN response
 Over opponent's 1NT (strong) cappelletti
 Over weak twos X-take out (16+HCP) 2nd seat; (13+HCP) 4th seat
 Over opening threes X-T/O; 13+for minors; 17+for majors 2nd or 4th seat

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+card/6+ HCP	2NT	16 - 18 HCP may include 5/major
	1♥/♠	4+card/6+ HCP	3♣	invitational bid 5+cards - 9+HCP
	1NT	6 - 9 HCP	3♦	splinter
	2♣	5+card/6+HCP	3♥	splinter
	2♦	WJS - 6+card -less than 6 HCP	3♠	splinter
	2♥	ditto	3NT	13+HCP
	2♠	ditto	4 bids	♦,♥/♠ to play; 4♣ invite to slam

1♦	1♥/♠	4+card/6+HCP	3♣	WJS - 6+card less than 6HCP
	1NT	6 - 9 HCP	3♦	invitational bid 5+card - 9+HCP
	2♣	4+card/10+HCP	3♥	splinter
	2♦	4+card/6-9 HCP	3♠	splinter
	2♥	WJS - 6+card - less than 6 HCP	3NT	13+HCP
	2♠	ditto	4♦	invite to slam
	2NT	16 - 18 HCP may include 5/major	4 Other	4♣ splinter; 4♥/♠ to play

1♥/♠	1NT	6 - 9 HCP	3♣	Bergen raise 4/c/s 7-9 hcp
	2♣	4+card 10+HCP	3♦	Bergen raise 4/c/s 10-12hcp
	2♦	ditto	3♥/♠	4/c/s - 0-6 hcp
	2♥/♠	3+card support 6-9 HCP	3NT	Balance 4 c/s 13-15 hcp
	2NT	16-18 with/without support	4♣/♦	splinter

2♣	2♦	waiting bid	2♥/♠	natural - with top honour value
other		show value		

2♦	2♥	waiting bid	3♣/♦	natural with top honour value
	2♠	natural with top honour value	3♥/♠	6 card suit with top honour value
	2NT	balance with value	3NT	balance with less than 3 HCP

2♥/♠	2NT	16+HCP - MODIFIED OGUST	3NT	
	3♣/♦		4♣/♦	splinter bid with support
	3♥/♠	pre-emptive	4♥/♠	to play

2NT	3♣	5 card stayman	4♣	gerber
	3♦	transfer to H	4♦	slam try in ♦
	3♥	transfer to S	4♥	to play; 6 card suit; min HCP
	3♠	transfer to C/D;slam try	4♠	to play; 6 card suit; min HCP
	3NT	to play	other	4NT quantitative

CONVENTIONS

Additional responses to 1NT

3♣/♦	6 good card suit (slam try)
3♥/3♠	6 good card suit (slam try)
4♣	gerber
4♦	slam try
4♥	to play
4♠	to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☐
other

Other slam bidding

4th Suit Forcing

NT Checkback

Defence to 3NT opening

Defence to opening Two's:

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl

Other uses

Take out of 4 level pre-empt

4♣/4♦	X show support of both majors 16+
4♥ X : 16+HCP	4♠ X for penalty; 4NT for take out on minors 16+HCP

OTHER NOTES

DEFENCE TO WEAK NT :X for penalty 14+HCP; 2♣(5/4 card 2 lots of majors 10+HCP)

2NT - 2 lots of minors; 2♦; 2♥; 2♠ - natural (10+HCP); 3♥/♠ pre-emptive; 3♦ 11+HCP

MOHAN response to partner's X : 2♣ stayman; 2♦ transfer to ♥; 2♥ to ♠

2♠ to 3♣/♦

MOHAN response to partner's 2♣: 2♦ partner to choose the major;

2♥/♠ show preference; 3♥/♠ invite;

BASIC RESPONSES

Jump raises - minors limit ☐ forcing ☐ Other: Criss Cross Inverted Raise

Jump raises - majors limit ☐ forcing ☐ Other: Pre-emptive

Jump shifts after minor opening Weak Jump Shift, Splinters, Raise

Jump shifts after major opening Splinters, Raise

Responses to strong 2 suit opening 2♦ - waiting, kokish continuation

Responses to 2NT opening Muppet, transfers to majors, texas transfers, 3♠ - puppet

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both

Sequence leads: Overlead all ☐ All except AK x (x) ☐

Underlead ☐ Other: A/Q - Natural Count, K - Rev. Attitude

Four or more with an honour 4th highest ☒ attitude ☐

3rd/5th ☐ Other:

From 4 small 2nd highest ☒ Other:

From 3 cards (no honour) top ☒ middle ☒ bottom ☒

Signal on partner's lead: high encourage ☐ low encourage ☒

Other: Natural Count, Natural Suit Preference

Signal on declarer's lead Natural Count, Natural Suit Preference

Discards McKenney ☐ high encourage ☐ low encourage ☐

odd/even ☒ Other:

Count natural ☒ reverse ☐

CONVENTIONS

4NT: Blackwood ☐ RKCB ☒ Other: 1430

4♣ Gerber ☐ when?

Other Conventions

2-Way Checkback Serious 3NT Cue/Non-serious cueing

Blackout & 4th suit forcing 1st/2nd round cues

Pete's Sliding Scale of Awesomeness (enquiry) Drury over 1major 3rd/4th seat openings

Exclusion Keycard (1430) Lebensohl (inverted)

Support Doubles & Redoubles Reverse Gazzilli



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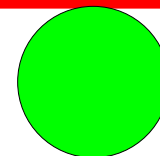
STANDARD SYSTEM CARD

Names: Lucy Henbest Laura Ginnan

ABF Nos: 744182 586358

Basic System: 2/1 Brown Sticker ☐

Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 3+ 1♦ 3+ 1♥ 5+ 1♠ 5+

1 NT (14) 15 - 17 Semi-Balanced may contain 5 card major ☒

2♣ Stayman: simple ☒ extended ☐ Other: Smolen

Transfers 2♦ ♥ 2♥ ♠ 2♠ Range Probe

2 NT ♦ Other: Superaccepts (3M- 4+ any min, Other- 4+ suit max)

2♣ Gameforce

2♦ Weak (5) 6 card suit

2♥ Weak (5) 6 card suit

2♠ Weak (5) 6 card suit

2 NT 20 - 22 Semi-Balanced

3 NT Gambling - no outside entry

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

NT Openings and Re-bids maybe semi-balanced

COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠

Jump overcalls Weak Unusual NT Lowest Unbid Suits

1NT overcall (immediate) 10-14 (re-opening) 15-18

Immed cue of minor Michaels (both majors) 5/5 either weak or strong

Immed cue of major Michaels (other major and a minor) 5/5 either weak or strong

Over opponent's 1NT (weak) 2♣ both majors, 4+/4+, 2♦- 14+ single major, X- values

Over opponent's 1NT (strong) 2♣ both majors, 4+/4+, 2♦- 14+ single major, X- values

Over weak twos X - Takeout, Lebensohl continuations, leaping Michaels

Over opening threes X - Takeout

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+ ♦, 5+	2NT	10-12, no 4 card major
	1♥/♠	4+ major, 5+	3♣	0-6, 5+ ♣
	1NT	6-10, no 4 card major	3♦	10+, ♦ void, ♣ support (S/T)
	2♣	10+, 5+ ♣	3♥	10+, ♥ void, ♣ support (S/T)
	2♦	7-9, 5+ ♣	3♠	10+, ♠ void, ♣ support (S/T)
	2♥	0-5 total points, 6+ ♥	3NT	12-15, no 4 card major
	2♠	0-5 total points, 6+ ♠	4 bids	Exclusion Keycard
1♦	1♥/♠	4+ major, 5+	3♣	7-9, 5+ ♦
	1NT	6-10, no 4 card major	3♦	0-6, 5+ ♦
	2♣	10+, 4+ ♣	3♥	10+, ♥ void, ♦ support (S/T)
	2♦	10+, 4+ ♦	3♠	10+, ♠ void, ♦ support (S/T)
	2♥	0-5 total points, 6+ ♥	3NT	12-15, no 4 card major
	2♠	0-5 total points, 6+ ♠	4♦	Keycard on Diamonds (1430)
	2NT	10-12, no 4 card major	4 Other	Exclusion Keycard
1♥/♠	1NT	5-12, Semi-forcing	3♣	Undiscl.Splinter OR 4 card 6-9 raise
	2♣	4+ ♣, gameforcing	3♦	4 card 6-9 OR 10-12, 3 card raise
	2♦	4+ ♦, gamforcing	3♥/♠	Preemptive OR 10-12, 3 card raise
	2♥/♠	6-9, 3 card support	3NT	12-15 3 card balanced raise
	2NT	10+ 4+♥ OR Undisclosed Splinter	4♣/♦	10-12 Splinter
2♣	2♦	Waiting	2♥/♠	Semi-Solid Suit, Trump suggestive
	other	Semi-Solid Suit, Trump suggestive		
2♦	2♥	5+ ♥, forcing	3♣/♦	5+ ♣ OR pre-emptive D raise
	2♠	5+ ♠, forcing	3♥/♠	Gameforcing Splinter
	2NT	Strong Enquiry	3NT	To Play
2♥/♠	2NT	Strong Enquiry	3NT	To Play
	3♣/♦	Natural, forcing	4♣/♦	Gameforcing Splinter
	3♥/♠	Pre-emptive raise	4♥/♠	To Play
2NT	3♣	Major enquiry (4 or 5 card)	4♣	5+/5+ majors
	3♦	Transfer to ♥ (Quant continuations)	4♦	Transfer to ♥ (RKC Continuations)
	3♥	Transfer to ♠ (Quant continuations)	4♥	Transfer to ♠ (RKC Continuations)
	3♠	Puppet to 3NT	4♠	5+/5+ minors
	3NT	4+/4+ minors, quantitative	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	Suit setting, slam try
3♥/3♠	Suit setting, slam try
4♣	5+/5+ majors
4♦	Transfer to ♥ (RKC Continuations)
4♥	Transfer to ♠ (RKC Continuations)
4♠	5+/5+ minors
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/> </div>
other	
Other slam bidding	
	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input checked="" type="checkbox"/> Priorities Features up the line </div>
Defence to 3NT opening	
Defence to opening Two's:	<div> Multi 2♦ X - values, 2NT 15-19 semi balanced, all suit bids </div>
	are natural
RCO style 2-s	As above
Other 2-s	
Defence to strong ♣	<div> Suction - 1 and 2 level bids show either single suited in the suit above or 2 suited in the suits below </div>
Lebensohl	<div> Over NT interference <input checked="" type="checkbox"/> </div>
Other uses	Over 2 level openings
Take out of 4 level pre-empts	<div> 4♣/4♦ Double </div>
	<div> 4♥ Double/4NT 4♠ Double/4NT </div>

OTHER NOTES	
PSSA: Over 2 Major preempts, 2NT = strong enquiry. Responses may vary with vul & seat:	
3♣ = Worst hand possible for this seat/vul, 3♦ = Possible game interest opp strong NT	
3♥ = Highly invitational, 3♠ = Gameforce over strong enquiry, 3NT: AKQxxx nothing else	
Reverse Gazzilli: Over 1M - (P) - 1NT: 2♣ = Either any invitational or GF OR min 2M rebid	
2 level bids = nonforcing 5+/4+, 2M = 5+M/4+♣ nonforcing, 3 level J/S = self supporting splinter	
3M = G/F Solid single suit	

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input checked="" type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input checked="" type="checkbox"/>	Other: 4 card support, 6 - 9 HCP
Jump shifts after minor opening	Splinter		
Jump shifts after major opening	Splinter		
Responses to strong 2 suit opening	(2C) - 2D = denies 1.5 quick tricks		
Responses to 2NT opening	3C/D = to play; 3H/S = forcing (6 card suit)		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other: Count
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when? Over !NT	

Other Conventions

SWINE	Block out
Long suit Trials	
Jacoby Raises	
Cue Raises	
4th suit Forcing to Game	



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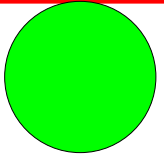


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Lesley Samuels	Gabrielle Wilson
ABF Nos:	146455	44539
Basic System:	Modified Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+ (3)	1♦	11+ (4)	1♥	11+ (4)	1♠	11+ (5)
1 NT	12 - 14			may contain 5 card major			<input type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>		extended <input type="checkbox"/>		Other: <input type="checkbox"/>		
Transfers	2♦ to Hearts		2♥ to Spades		2♠ clubs		
2 NT	diamonds		Other: 1NT 2C, 2D/H/S 2NT, Invitational				
2♣	95% Game Force						
2♦	Weak in H/S (6 - 10); 8.5 - 9 tricks in minor; balanced 20 - 22						
2♥	Hearts & a minor (5/5), 6 - 10 HCP						
2♠	Spades & another (5/5), 6 - 10 HCP						
2 NT	Both Minors (5/5), 6 - 11						
3 NT							

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through	3S	Responsive doubles through	3S
Jump overcalls	Weak	Unusual NT	Minors or unbid suits
1NT overcall (immediate)	15 - 18	(re-opening)	11+, stopper in suit
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	Lionel (modified)		
Over opponent's 1NT (strong)	Lionel (modified)		
Over weak twos	X = Takeout		
Over opening threes	X = Takeout		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	5+ HCP, 4+D	2NT	11 - 12, 4C
	1♥/♠	5+ HCP, 4+H	3♣	5 -9 HCP, 5+ C
	1NT	6 - 9 HCP, 4+C	3♦	
	2♣	10+ HCP, 5+C	3♥	
	2♦	Splinter, Game Force	3♠	
	2♥	Splinter, Game Force	3NT	
	2♠	Splinter, Game Force	4 bids	
1♦	1♥/♠	5+ HCP, 4+H	3♣	Splinter, Game Force, no Major
	1NT	6 - 9 HCP, no 4 card Major	3♦	5 - 9 HCP, 5+ D
	2♣	10+ HCP, 4+C	3♥	
	2♦	10+ HCP, no 4 card Major	3♠	
	2♥	Splinter, Game Force,4+D	3NT	13 - 15 HCP, no 4 card Major
	2♠	Splinter, Game Force,4+D	4♦	
	2NT	11 - 12 HCP, no 4 card Major	4 Other	
1♥/♠	1NT	5 - 9HCP, no 4/3 fit	3♣	Splinter, Game force
	2♣	10+ HCP, 4+C	3♦	Splinter, Game Force
	2♦	10+ HCP, 4+D	3♥/♠	5 - 9 HCP, 4 card support
	2♥/♠	6 - 9 HCP,3+ card support	3NT	13 - 15 HCP, no major fit
	2NT	10+ HCP,4+ card support	4♣/♦	
2♣	2♦	Denies 1.5 quick tricks	2♥/♠	1.5 quick tricks, 5+ card suit
	other	2NT = 1.5 quick tricks, no 5 card suit; 3C/D = 1.5 Quick tricks, 5+ card suit		
2♦	2♥	0 - 13 HCP	3♣/♦	
	2♠	13+,Game invite if weak 2 in H	3♥/♠	
	2NT	14+; ask re D bid	3NT	
2♥/♠	2NT	14+ HCP, ask re minor/other	3NT	
	3♣/♦	Weak, pass/correct	4♣/♦	
	3♥/♠	6 - 10 HCP, fit ,Competitive	4♥/♠	
2NT	3♣	To play	4♣	Invitational
	3♦	To play	4♦	Invitational
	3♥	Forcing, 6+H	4♥	To play
	3♠	Forcing, 6+S	4♠	To play
	3NT	to play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	Game Force,6+ card suit
3♥/3♠	Game Force, 5+ card suit
4♣	Gerber
4♦	
4♥	To play
4♠	To play
Unusual NT:	<div> minors <input checked="" type="checkbox"/> other suits <input checked="" type="checkbox"/> lower 2 unbid suits <input type="checkbox"/> </div> <div> other </div>
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input type="checkbox"/> Priorities </div>
Defence to 3NT opening	
Defence to opening Two's:	<div> Multi 2♦ </div>
	X = 15+, any shape
RCO style 2-s	2NT= 17 - 18 HCP, balanced
	3C/D/Other major = 15+HCP, 5+ , unbalanced
Other 2-s	
Defence to strong ♣	<div> X = Strong single/2 suiter; 1 D/H/S/2C = 5+ card suit(9-15 HCP) </div> <div> 1NT/2D/H/S/2NT = 2 suited bids </div>
Lebensohl	<div> Over NT interference <input type="checkbox"/> </div>
Other uses	
Take out of 4 level pre-empts	<div> 4♣/4♦ X = Takeout </div> <div> 4♥ X = Takeout </div> <div> 4♠ 4NT = 2 suiter , Forcing </div>

OTHER NOTES	
LIONEL (Modified) over opps NT: operates in direct & passout seats	
X = Spades & another	2 suited bids show 4+/4+ in suits, 9 - 15 HCP
2C = Clubs & a red suit	
2D = Diamonds & Hearts	
2H/S = single suit	
(2NT = Minors 5/5)	

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: distributional limit
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: " "
Jump shifts after minor opening	splinters		
Jump shifts after major opening	splinters		
Responses to strong 2 suit opening	2C--2D= neg or waiting other = positive, AK		
Responses to 2NT opening	pupp stayman, transfers;3S= both minors 3nt to play		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other: Ace for attitude, king for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	natural count except hi enc on the A	
Signal on declarer's lead	natural count	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	first discard McK style
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 0314
4♣	Gerber <input checked="" type="checkbox"/>	when? after NT only	Q ask =reply in steps

Other Conventions

cue first second round controls	Landy
crowhurst after 1nt/2nt rebids	5NT asks for number of outside K
	RKC in agreed or last bid nat suit.



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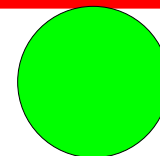


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Jill Magee	Helen Snashall
ABF Nos:		
Basic System:	4 card acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>							
1♣	4	11	1♦	4	11	1♥	4	11	1♠	4	11
1 NT			12-14			may contain 5 card major			<input type="checkbox"/>		
2♣ Stayman:		simple <input checked="" type="checkbox"/>		extended <input type="checkbox"/>		Other:					
Transfers		2♦ H		2♥ S		2♠ C super ac 2nt					
2 NT		D supr acc 3C		Other:		in major 3M=min; max bid 2nd suit or NT					
2♣		at least 8.5 PT Mjr; 9 minor or 23+balanced									
2♦		weak 6-10 non vul; 8-10 vul 2nt ask feature show									
2♥		weak " "									
2♠		weak " "									
2 NT		20-22 bal; can have 5cd major; puppet stayman									
3 NT		gambling minor									

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	weak	Unusual NT	Lowest 2 unbid suits
1NT overcall (immediate)	15-18	(re-opening)	10-14
Immed cue of minor	both majors 5-5 shape		
Immed cue of major	other major and a minor 5-5 shape		
Over opponent's 1NT (weak)	2C=both majors; other nat; 2nt=minors X=pen		
Over opponent's 1NT (strong)	as above		
Over weak twos	X = TO lebensohl		
Over opening threes	x=TO		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+ 4+ D	2NT	10-12 or 16+ 4+D
	1♥/♠	6+ 4cd major+	3♣	distrib limit raise
	1NT	6-9 no 4 cd major	3♦	splinter
	2♣	6-9 raise	3♥	splinter
	2♦	splinter	3♠	splinter
	2♥	splinter	3NT	13-15 bal club raise
	2♠	splinter	4 bids	splinter
1♦	1♥/♠	6+ points; 4+ major	3♣	splinter
	1NT	6-9 no major	3♦	distrib limit raise
	2♣	natural 10 +	3♥	splinter
	2♦	6-9 4+ D	3♠	splinter
	2♥	splinter	3NT	13-15 bal raise
	2♠	splinter	4♦	
	2NT	10-12 or 16 + D raise	4 Other	splinter
1♥/♠	1NT	6-9	3♣	splinter
	2♣	natural 10+	3♦	splinter
	2♦	natural 10+	3♥/♠	distributional limit
	2♥/♠	6-9 single raise	3NT	13-15 flat raise
	2NT	10-12 or 16+ raise	4♣/♦	splinters
2♣	2♦	neg or waiting	2♥/♠	positive, AK 5cd suit
	other			
2♦	2♥	nat fcg	3♣/♦	3C= nat forcing
	2♠	nat fcg	3♥/♠	
	2NT	enquiry ; feature show	3NT	to play
2♥/♠	2NT	enquiry; feature show	3NT	to play
	3♣/♦	nat fcg	4♣/♦	
	3♥/♠	preemptive	4♥/♠	
2NT	3♣	puppet	4♣	gerber
	3♦	tfr H	4♦	
	3♥	tfr S	4♥	
	3♠	both minors	4♠	
	3NT	to play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	slam try sets suit
3♥/3♠	" "
4♣	gerber
4♦	
4♥	
4♠	
Unusual NT:	minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/>
other	
Other slam bidding	
	Cue Bids <input checked="" type="checkbox"/> Asking Bids <input checked="" type="checkbox"/>
4th Suit Forcing	One round <input type="checkbox"/> Game force <input checked="" type="checkbox"/>
NT Checkback <input type="checkbox"/>	Priorities up the line
Defence to 3NT opening	X= take out
Defence to opening Two's:	Multi 2♦ X immed 15+; after relay = opening hand
RCO style 2-s	
	doubles 1= values 2= take out -- 3= penalty
Other 2-s	
	if opps suits not known
	if suits known, first X= take out subsequent = penalty
Defence to strong ♣	
	X majors NT minors
Lebensohl	
	Over NT interference <input checked="" type="checkbox"/> after TO x of weak 2's
Other uses	
Take out of 4 level pre-empts	4♣/4♦ X= TO
4♥	X= TO
4♠	X=pen

OTHER NOTES	
3 suits bid over 1nt X= pen	
no neg free bids; no cue raise	
after a strong XX, next X= TO	
cue first and 2nd round controls	
after major suit agreement; 2nt, 3nt forcing	
they X our NT XX=fcg 2C shows 5cd minor; other = sys on	

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other:	weak
Jump shifts after minor opening	to play			
Jump shifts after major opening	Bergen (4+ supprt):3C=6-9, 3D=10-12			
Responses to strong 2 suit opening	n/a			
Responses to 2NT opening	3C=5card enq; 3D/H=xfer; 3S=5S+4H; 4C/D MSKC			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: AQJ for attitude; K for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: In partner's suit, low from odd, 2nd from even
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	to AQJ, otherwise reverse count	
Signal on declarer's lead	reverse count	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: reverse count	
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	MSKC
4♣	Gerber <input type="checkbox"/>	when?		

Other Conventions

Leaping Michaels	
4th suit GF	
Splinters	
NAMYATS	
Cue Raises	



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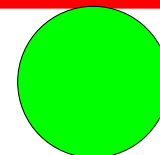


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Leone Fuller	Val Billoft
ABF Nos:	194761	122122
Basic System:	Standard 2/1 Optimal 2s	Brown Sticker <input checked="" type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	3+, 10+ HCPs	1♦	3+, 10+ HCPs	1♥	5+, 10+ HCPs	1♠	5+, 10+ HCPs
1 NT	15-17, flat			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Modified Lavings				
Transfers	2♦ to H	2♥ to S	2♠ to C				
2 NT	to D		Other: Aft 2C - 2D/NT, 3C=4cardMenq, 3D=3cardMenq				
2♣	GF						
2♦	weak, 6H or 5+ 5+c C & D/S						
2♥	weak, 6S or 5+, 5+, H & Minor						
2♠	weak, 6C or 5+, 5+ S & Red suit						
2 NT	20-22, Flat						
3 NT	Specific ace ask						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2 Level openings	
NAMYATS	
Leaping Michaels	

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	weak	Unusual NT	minors over major, or maj/minor over minor
1NT overcall (immediate)	15-18	(re-opening)	10-14, not necc stopper
Immed cue of minor	majors, 5+5+, any strength		
Immed cue of major	major + minor, 5+5+, any strength		
Over opponent's 1NT (weak)	X=pen, 2C=single suit any, 2D=majs; 2H/S=4suit+5minor		
Over opponent's 1NT (strong)	X=single suit not C, 2C=nat, 2D=majs; 2H/S=4suit+5minor		
Over weak twos	X=TO with Leb resp; 4C/D=5suit and 5 major		
Over opening threes	X=TO ; 4C/D= 6suit or 5 suit and 4 major		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+HCPs, 4+	2NT	15+ fit (passed hand 10-11 flat)
	1♥♠	6+HCPs, 4+	3♣	Limit raise
1NT		6-10, flat	3♦	Splinter
	2♣	4-9 HCPs, 5(4) card fit	3♥	Splinter
	2♦	To play, 6+ suit	3♠	Splinter
	2♥	To play, 6+ suit	3NT	12-14 flat, no 4 major
	2♠	To play, 6+ suit	4 bids	4C=MSKC, 4D/H/S to play

1♦	1♥♠	6+HCPs, 4+	3♣	To play, 6+ suit
	1NT	6-10, flat	3♦	Limit raise
	2♣	10+, 5+ (4) suit	3♥	Splinter
	2♦	4-9 HCPs, 5(4) card fit	3♠	Splinter
	2♥	To play, 6+ suit	3NT	12-14 flat, no 4 major
	2♠	To play, 6+ suit	4♦	MSKC
	2NT	15+ fit (passed hand 10-11 flat)	4 Other	4C=Splinter, 4H/S to play

1♥/♠	1NT	5-11 any shape, forcing	3♣	6-9 HCPs, 4+ fit
	2♣	Natural GF	3♦	10-12 HCPs, 4+ fit
	2♦	Natural GF	3♥/♠	barrage
	2♥/♠	6-9, 3fit; 1S-2H=natGF; 1H-2S=to	3NT	13-15, 3 card fit
	2NT	14+, 4 card fit	4♣/♦	splinter

2♣	2♦	relay, usually negative	2♥♠	8+, 5 card suit
	other	8+, no 5 card suit		

2♦	2♥	pass or correct	3♣♦	pass or correct
	2♠	pass or correct	3♥♠	pass or correct
	2NT	GF on opener	3NT	to play

2♥/♠	2NT	pass or correct	3NT	to play
	3♣♦	pass or correct	4♣♦	pass or correct
	3♥/♠	pass or correct	4♥/♠	pass or correct

2NT	3♣	5 card suit enquiry	4♣	MSKC
	3♦	Xfer to H	4♦	MSKC
	3♥	Xfer to S	4♥	To play
	3♠	5S, 4H	4♠	To play
	3NT	to play	other	4NT= quantitative

CONVENTIONS

3♣/3♦ Sets suit, slam enquiry

3♥/3♠	Sets suit, slam enquiry
4♣	MSKC
4♦	MSKC
4♥	To play
4♠	To play

Unusual NT: minors ☒ other suits ☐ lower 2 unbid suits ☐

other	Other minor + either major over minor
-------	---------------------------------------

Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☐ Game force ☒

NT Checkback		Priorities	Up the line
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Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X=TO of S or 16+, 2H=TO of H or 16+

RCO style 2-s	X=15+, suits natural
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Other 2-s	Over Strong 2 level bid: X=2 suiter with S; 2NT= 2suiter without S
-----------	--

Optimals: X=TO of single suited option or 16+, all else natural

Defence to strong ♣ 1D/H/S= constructive; 1NT= weak D, 2C= weak, nat

2D/H/S as per opening bids; 2NT= strong 2 suiter

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>
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Other uses	Weak 2 openings
------------	-----------------

Take out of 4 level pre-empts 4♣/4♦ X

4♥	X	4♠	4NT
----	---	----	-----

OTHER NOTES

Over 1NT X: XX= single suiter; 2C/D/H= suit + any other above; 2S=suit;

2NT=GF unbalanced; 3 level pre-emptive

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: barrage 0 - 5 hcp
Jump shifts after minor opening	weak		
Jump shifts after major opening	weak		
Responses to strong 2 suit opening			
Responses to 2NT opening	Puppet Stayman		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A for attitude, K for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	reverse count	
Signal on declarer's lead	reverse count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

Lebensohl,	splinters
ROPI, DOPI	Roman Keycard: 41/30
minor suit keycard	Bergen raises
Cue raises	Puppet Stayman over 2NT
Long suit trials	Exclusion Blackwood



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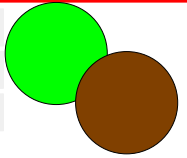


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Cynthia Belonogoff	Vivian Wood
ABF Nos:	118966	324043
Basic System:	2/1	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11-20 (3)	1♦	11-20 (3)	1♥	11-20 (5)	1♠	11-20 (5)
1 NT	15 - 17			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Lavings				
Transfers	2♦	2H	2♥	2S	2♠	3C	
2 NT	3D	Other: super accepts in majors and minors					
2♣	8+pl C, weak 6 cd D, 5/5 H&S weak/strong, flat 19-20						
2♦	8+pl D, weak 6 cd H, 5/5 S&C weak/strong, flat 21-22						
2♥	8+pl H, weak 6 cd S, 5/5 C&D weak/strong, flat 23-24						
2♠	8+pl S, weak 6 cd C, 5/5 D&H weak/strong, flat 25-26						
2 NT	5/5 non touching suits, weak or strong or flat 27-28						
3 NT	gambling						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Splinters	Cue bids
Bergen raises	Cue raises
Inverted minors	multi-2 level openings

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	weak	Unusual NT	Michaels - lower 2 suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Michaels - Spades and another		
Immed cue of major	Michaels - minor and other major		
Over opponent's 1NT (weak)	X pen; 2C:Ms, 2D:either M, 2H/S M+4-card m; 2nt both m		
Over opponent's 1NT (strong)	same; 3Suit long suit		
Over weak twos	X for t/o with Lebensohl		
Over opening threes	X for t/o, 3NT to play		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+pts, 4+ cards	2NT	10-12 flat, no 4-cd major
	1♥/♠	6+pts, 4+ cards	3♣	5+ cards, 0-6 hcp
	1NT	6-11 may have 5 C, denies maj	3♦	splinter
	2♣	5+ cards, 10+hcp	3♥	splinter
	2♦	weak 0-5 hcp 6+ card suit	3♠	splinter
	2♥	weak 0-5 hcp 6+ card suit	3NT	13-14 pts flat, no 4-cd major
	2♠	weak 0-5 hcp 6+ card suit	4 bids	4C MSK, 4D, 4H, 4S cue
1♦	1♥/♠	6+pts, 4+ cards	3♣	splinter
	1NT	6-11 may have 5 D	3♦	0-7 4-card support
	2♣	5+ cards, 10+hcp	3♥	splinter
	2♦	5+ cards, 10+hcp	3♠	splinter
	2♥	weak 0-5 hcp 6+ card suit	3NT	13-14
	2♠	weak 0-5 hcp 6+ card suit	4♦	minor suit keycard
	2NT	10-12 hcp flat, no 4-card major	4 Other	cue bids
1♥/♠	1NT	6-11	3♣	6-8 hcp 4-card support 9 losers
	2♣	4+cards, gf unless rebid 3C	3♦	9-11 hcp 4-card support 8 losers
	2♦	4+cards, gf unless rebid 3D	3♥/♠	0-6 hcp 4-card sup 1S -3H 3-card
	2♥/♠	6-9hcp, 3+cards 1H - 2S 10-12	3NT	12-15 3343
	2NT	Forcing g/f 4-card support	4♣/♦	splinter
2♣	2♦	to play	2♥/♠	weak, long suit
	other	2NT forcing - asks partner to describe hand		
2♦	2♥	to play	3♣/♦	
	2♠	weak, at least 6-card suit	3♥/♠	
	2NT	2NT forcing - enquiry	3NT	to play
2♥/♠	2NT	2NT forcing - enquiry	3NT	to play
	3♣/♦		4♣/♦	
	3♥/♠		4♥/♠	
2NT	3♣	poc	4♣	
	3♦	poc	4♦	
	3♥	forcing relay	4♥	to play
	3♠		4♠	to play
	3NT		other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	strong slam interest
3♥/3♠	strong slam interest
4♣	mskc
4♦	mskc
4♥	to play
4♠	to play
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/> </div> <div> other <div></div> <div></div> </div>
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> <div></div> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input checked="" type="checkbox"/> Priorities 2D GF,2H/S so. poc,2NT relay 3C,3-x slam int </div>
Defence to 3NT opening	4C 5/5 majors , 4NT minors , X 16+hcp
Defence to opening Two's:	<div> Multi 2♦ X = opening hand or better, with Lebensohl </div> <div></div> <div></div>
RCO style 2-s	<div> x t/o with Lebensohl </div> <div></div>
Other 2-s	<div> x t/o with Lebensohl </div> <div></div>
Defence to strong ♣	<div> Myxi 2s, suit natural? </div> <div></div>
Lebensohl	<div> Over NT interference <input checked="" type="checkbox"/> slow shows </div> <div> Other uses over weak 2 or multi openings </div>
Take out of 4 level pre-empts	<div> 4♣/4♦ X=t/o </div> <div> 4♥ x t/o 4♠ x penalties 4NT t/o 5/5+ </div>

OTHER NOTES	
Over 1NT (X) System on	
Pass is to play.	
2-way Checkback over 1NT: 2C relay to 2D;2D art/forcing	
1H - 2S limit raise with 3-card support	
(1NT) X penalties;2C-majors;2D-H or S;2H/S-5H/S &4-minor;2NT both minors;3C/D 6-card	
1X (X) system on; 1NT - 2C - 2D - 2S inv	

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening				12+ points, 6+ suit
Jump shifts after major opening				12+ points, 6+ suit
Responses to strong 2 suit opening				2D = waiting
Responses to 2NT opening				Lavings, transfers, 3S = 5/4

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A for attitude, K for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead	natural count	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: McKenney when obvious	
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input type="checkbox"/>	when?	

Other Conventions

3C lavings: after 3D response, requester bids	Minor suit KC (if agreeing at 4 level, 1st step
4c major they have. 4C/D asks about that suit.	transfers ask
Jump cue bid requests stopper for NT	DOPI/ROPI
Swine in response to 1NT - (X)	Over opp. strong GF opening, X = S & other,
XX = single suit, 2C/D/H = 2 suit	2NT = 2 suit (not S)



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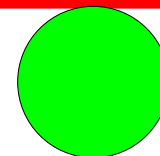


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Marnie Leybourne	Alida Clark
ABF Nos:	383449	170224
Basic System:	Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+, 4+	1♦	11+, 4+	1♥	11+, 4+	1♠	11+, 4+
1 NT	12-14			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>		extended <input type="checkbox"/>		Other: 5 card major ask		
Transfers	2♦	2H	2♥	2S	2♠ 5 card suit ask		
2 NT	majors or minors		Other: 3C/3D = suit quality ask in that suit				
2♣	19-20 balanced or Acol 2 in a suit						
2♦	weak (6 card) major or GF						
2♥	5+/5+ in hearts and another, 5-10 points						
2♠	5+/5+ in spades and a minor, 5-10 points						
2 NT	21-22 balanced						
3 NT	Good 4-level pre-empt in a major						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4NT opening = specific ace ask	

COMPETITIVE BIDDING

Negative doubles through	4D	Responsive doubles through	3S
Jump overcalls	6-10nv, 8-11v	Unusual NT	two lowest unbid suits
1NT overcall (immediate)	15-18	(re-opening)	15-18
Immed cue of minor	Michaels		
Immed cue of major	Blue club		
Over opponent's 1NT (weak)	} X = 15+; 2C = majors; 2D = hearts		
Over opponent's 1NT (strong)	} 2H = spades and other, 2S = spades, 2NT = minors		
Over weak twos	Takeout double, 2NT 16-18		
Over opening threes	Takeout double, 3NT to play		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+, 4+D	2NT	15+, 4+ clubs, GF
	1♥/♠	6+, 4+ H/S	3♣	10-12, 4+ clubs, no major
1NT		6-9, no major	3♦	splinter, 12-14
2♣		6-9, 4+ clubs	3♥	splinter, 12-14
2♦		12+, 6+ diamonds	3♠	splinter, 12-14
2♥		12+, 6+ hearts	3NT	12-14, 4 clubs, balanced
2♠		12+, 6+ spades	4 bids	pre-emptive

1♦	1♥/♠	6+, 4+ H/S	3♣	12+, 6+ clubs
1NT		6-9, no major	3♦	10-12, 4+ diamonds, no major
2♣		9+, 4+ clubs	3♥	splinter, 12-14
2♦		6-9, 4+ diamonds	3♠	splinter, 12-14
2♥		12+, 6+ hearts	3NT	12-14, 4 diamonds, balanced
2♠		12+, 6+ splades	4♦	pre-emptive
2NT		15+, 4+ diamonds, GF	4 Other	

1♥/♠	1NT	6-9, <3 in bid major	3♣	12+, 6+ clubs
	2♣	9+, 4+ clubs	3♦	12+, 6+ diamonds
	2♦	9+, 4+ diamonds	3♥/♠	7-9, 4+ in suit
	2♥/♠	5-9, 3(4) in suit	3NT	12-14, 4 in suit, balanced
	2NT	10-11(12-14) or 15+, 4+ in suit	4♣/♦	splinter, 12-14, 4+ in suit

2♣	2♦	waiting	2♥/♠	5+ in suit, 6+ points
other		2NT-3H, transfer bids showing a good suit, 6+		

2♦	2♥	pass or correct relay	3♣/♦	to play, correctable
	2♠	relay, tolerance for hearts	3♥/♠	pre-emptive
	2NT	15+, GI	3NT	

2♥/♠	2NT	15+, GI	3NT	to play
	3♣/♦	pass or correct relay	4♣/♦	splinter
	3♥/♠	pre-emptive	4♥/♠	pre-emptive

2NT	3♣	5 card suit ask	4♣	Do you like clubs?
	3♦	transfer to hearts	4♦	Do you like diamonds?
	3♥	transfer to spades	4♥	To play
	3♠	5/4 in spades & hearts	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	suit quality inquiry (in that suit)
3♥/3♠	GF, showing 5 in that suit & 3 in other major
4♣	Transfer to hearts
4♦	Transfer to spades
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒
 other Two suits, including all unbid minors, any strength

Other slam bidding Cue Bids ☒ Asking Bids ☐
 4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☒ Priorities Major fit

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X = takout of spades, 2H = takeout of hearts

2NT = 16-18, both majors stopped

RCO style 2-s

Other 2-s

Defence to strong ♣ X = D or H & S; 1D = H or S & C; 1H = S or C & D;

1S = C or D & H; NT = 2 odd suits

Lebensohl Over NT interference ☒ Slow shows, direct denies

Other uses Responding to X of weak two

Take out of 4 level pre-empts 4♣/4♦ X = optional

4♥ X = optional 4♠ X = optional

OTHER NOTES

1NT rebid = 15-18

Major super accept over 1NT, shows 4 trumps; 3 suit = weak, 2NT= strong, no weakness,

3 other suit = strong, with weakness (Jx or worse)

Jump shift with passed hand = fit showing (3+) with 5 card suit

1X, 1Y, 2NT = (3)4 card support in Y, strong

Responding to takeout X: jumps show 8-11, cue forcing to suit agreement.