

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	Weak, 3-7, 6+ suit		
Jump shifts after major opening	Weak, 3-7, 6+ suit		
Responses to strong 2 suit opening	Next suit=Negative or Pass/correct		
Responses to 2NT opening	3D=Pass or correct, 3C enquiry		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	REO COUNT. Odd card=Odd No, Even card= Even No	
Signal on declarer's lead	REO COUNT. Odd card=Odd, Even card= Even	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: Suit preference if low. Even for L, odd for H	
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/> REO COUNT (see above)

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input type="checkbox"/>	when? Never	

### Other Conventions

15-18 NT rebids with Crowhurst 2/3C	Lavings continuations after 1NT overcall
Herbert Negatives in response to T/O X	Puppet Stayman after 2NT
DOPE	Support Xs after we have bid 2 suits
Splinters	Fit showing jumps after overcalls
McCance trump cues	Minorwood



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

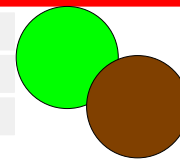


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	ROSS CRICHTON	PAM CRICHTON
ABF Nos:	155837	155829
Basic System:	ACOL	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	4(3), 11+	1♦	4, 11+	1♥	4, 11+	1♠	5, 11+
1 NT	(11)12-14			may contain 5 card major			<input type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: <input type="text"/>				
Transfers	2♦	Transfer to 2H	2♥	Transfer to 2S	2♠	Baron	
2 NT	Transfer to 3C		Other:	3C Transfer to 3D			
2♠	8+PT in any suit, or 21-22, 25-26 etc Balanced						
2♦	Weak 2 in H, or 5:5 in C/S (Weak/Strong), or 23-24 etc Balanced						
2♥	Weak 2 in S, or 5:5 in C/D (Weak/Strong), or any 4441, 18+						
2♠	Weak/Strong 5:5 in C/H or D/S						
2 NT	Weak/Strong 5:5 in D/H or H/S						
3 NT	Good 4H/S preempt						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

3NT (see above)	<input type="text"/>
Over opp strong NT, X is transfer to C	<input type="text"/>
Over opp strong C, X is transfer to D	<input type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	4D	Responsive doubles through	4D
Jump overcalls	Intermediate	Unusual NT	Michaels
1NT overcall (immediate)	15-18	(re-opening)	15-18
Immed cue of minor	Both majors (5:5)		
Immed cue of major	Other Major and Minor (5:5)		
Over opponent's 1NT (weak)	Canape Transfers		
Over opponent's 1NT (strong)	Canape Transfers (X is transfer to C)		
Over weak twos	X=T/O, with Lebensohl continuations		
Over opening threes	X=T/O		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+ suit, 5+ HCP	2NT	10-12 or 16+, Club support
	1♥/♠	4+ suit, 5+HCP	3♣	8-9 HCP, 5+ (4+) Clubs
	1NT	5-9 (10), denies 4+ H/S	3♦	Splinter. Singleton (not A or K)
	2♣	4-7 (8), denies 4+ H/S	3♥	Splinter (as above)
	2♦	3-7, 6 card suit	3♠	Splinter (as above)
	2♥	3-7, 6 card suit	3NT	13-15, Club support
	2♠	3-7, 6 card suit	4 bids	H/S to play
1♦	1♥/♠	4+ suit, 5+ HCP	3♣	3-7, 6 card suit
	1NT	5-9 (10), denies 4+ H/S	3♦	8-9 HCP, 4+ D
	2♣	4+ suit, 10+ HCP	3♥	Splinter
	2♦	4-7 (8), denies 4+ H/S	3♠	Splinter
	2♥	3-7, 6 card suit	3NT	13-15, D support
	2♠	3-7, 6 card suit	4♦	Preemptive
	2NT	10-12 or 16+ D support	4 Other	To play
1♥/♠	1NT	5-9 (10), denies primary support	3♣	3-7, 6 card suit
	2♣	4+ suit, 10+ HCP	3♦	3-7, 6 card suit
	2♦	4+ suit, 10+ HCP	3♥/♠	8-9 HCP, H/S support
	2♥/♠	4-7 (8), 3+ support	3NT	13-15, primary support
	2NT	10-12 or 16+, primary support	4♣/♦	Splinter
2♣	2♦	Negative	2♥/♠	5+ suit, Positive response
	other	2NT. Positive, no 5 card suit, unlimited HCP		
2♦	2♥	Pass or correct	3♣/♦	Natural, forcing
	2♠	Forcing, 5+ S	3♥/♠	3♥preemptive if 2♦is weak 2♥
	2NT	Forcing clarification	3NT	To play
2♥/♠	2NT	Forcing clarification	3NT	To play
	3♣/♦	Pass or correct	4♣/♦	Not defined
	3♥/♠	3♠preemptive if 2♥ is weak 2 in ♠	4♥/♠	4♥To play, 4♠ P/C
2NT	3♣	Forcing clarification	4♣	Not defined
	3♦	Pass or correct	4♦	Not defined
	3♥	Pass or correct	4♥	To play
	3♠	Pass or correct	4♠	To play
	3NT	To play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	3C transfer to 3D. 3D 6 card suit with 2/3 top honours
3♥/3♠	6 card suit, 8-10HCP, 2/3 top honours
4♣	Transfer to H
4♦	Transfer to S
4♥	To play
4♠	To play
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input type="checkbox"/> </div>
other	<div> Michaels in conjunction with Cue </div>
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input checked="" type="checkbox"/> Priorities </div>
Defence to 3NT opening	<div> X= T/O </div>
Defence to opening Two's:	<div> Multi 2♦ X=T/O, 16+ unbalanced. </div>
RCO style 2-s	2NT 15-18 balanced, 3C is puppet Stayman
	X=T/O, 16+ unbalanced.
	2NT 15-18 balanced. 3C is puppet Stayman
Other 2-s	X=T/O. Lebensohl continuations
Defence to strong ♣	<div> Canape Transfers </div>
Lebensohl	<div> Over NT interference <input checked="" type="checkbox"/> </div>
Other uses	In response to T/O X of OPP weak 2 bids
Take out of 4 level pre-empts	<div> 4♣/4♦ X=T/O </div>
	<div> 4♥ X T/O oriented 4♠ X T/O oriented </div>

OTHER NOTES
Wide range (15-18) 1NT rebid with Crowhurst continuations
Herbert Negative (next suit <8HCP) in response to first round T/O X
Lavings continuations after 1NT overcall
Puppet Stayman continuations after 2NT rebids/overcalls
McCance Trump cues
Canape defence to OPP 1NT openings

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	Fit showing F1		
Jump shifts after major opening	Fit showing F1		
Responses to strong 2 suit opening	2♦: Neg or waiting -> 3♣: 2nd neg		
Responses to 2NT opening	5 card stayman; 3♦,♥: Transfer; 3S: 5♠ 4♥		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: vs NT: K=count or unblock, AorQ=attitude	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Natural count	
Signal on declarer's lead	Natural count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: Natural count	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: DOPI and ROPI
4♣	Gerber <input checked="" type="checkbox"/>	when?	over 1NT opening and 20+ 2NT

### Other Conventions

Cue bidding: 1st or 2nd	1NT(X)XX: Any 44 weak
Change of suit forcing	
Blackout	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

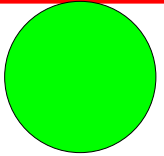


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Margaret Bourke	David Hoffman
ABF Nos:	131792	157627
Basic System:	ACOL	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	12- ,3	1♦	12- ,4	1♥	12- ,4	1♠	12- ,5
1 NT	(11+)12-14 : 15-17 in 3rd seat (5 card M)				may contain 5 card major <input type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: Extended over 15-17NT				
Transfers	2♦ ♥	2♥ ♠	2♣ ♣				
2 NT	♦	Other:					
2♣	Game force; or 23-24 bal						
2♦	5-9, Weak 6+major						
2♥	5-9, Weak 5♥, 4+minor						
2♠	5-9, Weak 5♠, 4+minor						
2 NT	20-22 bal - may have 5 card M						
3 NT	Gambling						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Cue raises: Limit raise or better	
Fit showing jumps	

## COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak (Int 4th)	Unusual NT	Lowest suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	Majors		
Immed cue of major	Major + minor		
Over opponent's 1NT (weak)	2♣: One suiter; 2♦: Majors; 2♥,♠: 5suit, 4+minor		
Over opponent's 1NT (strong)	X: Clubs; 2♣: One suiter; 2♦: Majors; 2♥,♠: 5suit, 4+minor		
Over weak twos	X + lebensohl		
Over opening threes	X		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5-, 4+♦	2NT	Raise, 15+, denies major
	1♥/♠	5-, 4+♥/♠	3♣	4-8, 4+♣, 8 losers
	1NT	5-9	3♦	Splinter, 9-13 or 18-
	2♣	Inverted 9-11	3♥	Splinter, 9-13 or 18-
	2♦	Fit showing, 9+	3♠	Splinter, 9-13 or 18-
	2♥	Fit showing, 9+	3NT	Raise, 12-14, denies major
	2♠	Fit showing, 9+	4 bids	

1♦	1♥/♠	5-, 4+♥,♠	3♣	Fit showing, 9+
	1NT	5-9	3♦	4-8, 4+♦, 8 losers
	2♣	9-, 4+♣	3♥	Splinter, 9-13 or 18-
	2♦	Inverted 9-11	3♠	Splinter, 9-13 or 18-
	2♥	Fit showing, 9+	3NT	Raise, 12-14, denies major
	2♠	Fit showing, 9+	4♦	
	2NT	Raise, 15+, denies major	4 Other	

1♥/♠	1NT	5-9	3♣	Fit showing, 9+
	2♣	9-, 4+♣	3♦	Fit showing, 9+
	2♦	9-, 4+♦	3♥/♠	4-8, 4+support, 8 losers
	2♥/♠	6-9, 3+ support	3NT	Bal raise, 12-14
	2NT	B raise, 10-11 or 15-; 14-17 spl.	4♣♦	Splinter, 9-13 or 18-

2♣	2♦	Neg or waiting	2♥/♠	Nat, 3+ controls
	other	3♣: Second negative after 2♥/♠		

2♦	2♥	Correctable	3♣♦	To play
	2♠	Correctable	3♥♠	Correctable
	2NT	Ask	3NT	4-8, 44 majors

2♥/♠	2NT	Ask	3NT	To play
3♣♦		3♣: Correctable; 3♦: To play	4♣♦	
3♥/♠		Other M: F1	4♥/♠	

2NT	3♣	5 card stayman	4♣	Gerber
	3♦	♥	4♦	♥
	3♥	♠	4♥	♠
	3♠	Transfer to 3NT -> 4m:RKCB	4♠	Pick a minor
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣3♦	Nat slam try	[5 suit, 43 in majors]
3♥3♠	Nat slam try	[Singleton, 54 in minors]
4♣	Gerber	
4♦	55 majors, no slam interest	
4♥	To play	
4♠	To play	

Unusual NT:            minors ☐            other suits ☐            lower 2 unbid suits ☒

other	
-------	--

Other slam bidding      Cue Bids ☒      Asking Bids ☐

4th Suit Forcing      One round ☐      Game force ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	Major fit
--------------	-------------------------------------	------------	-----------

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ [2♦] X: TO, 15+

RCO style 2-s	X: TO
---------------	-------

Other 2-s	
-----------	--

Defence to strong ♣	TWERB (Next suit; or 2 suiter in next two; ♠: Non touching)-to 3♣
---------------------	---

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses	
------------	--

Take out of 4 level pre-empts 4♣/4♦

4♥      4♠

## OTHER NOTES

Cue: 1st or 2nd

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: pre-emptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: pre-emptive
Jump shifts after minor opening	2♦ = criss cross raise; other = strong		
Jump shifts after major opening	Bergen and crisscross raises (see over)		
Responses to strong 2 suit opening	2♦ = waiting		
Responses to 2NT opening	Puppet Stayman		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Natural count	
Signal on declarer's lead	Natural count	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 3041
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions

Lebensohl	4th suit forcing to game
Bergen Raises of majors	Jacoby 2NT over majors
Criss Cross Raises (majors and minors)	Inverted minor raises
Crowhurst checkback over 1NT rebid	Cue raises
Michaels Cue Bids	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

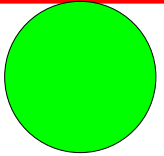


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Hashmat Ali	Bernie Waters
ABF Nos:	226122	161217
Basic System:	STANDARD	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11 - 20 HCP; 2+	1♦	11 - 20 HCP; 4+	1♥	11 - 20 HCP; 5+	1♠	11 - 20 HCP; 5+
1 NT	15 - 17 HCP balanced				may contain 5 card major		<input type="checkbox"/>
2♣ Stayman:	simple	<input checked="" type="checkbox"/>	extended	<input type="checkbox"/>	Other: <input type="checkbox"/>		
Transfers	2♦	<input checked="" type="checkbox"/>	2♥	<input checked="" type="checkbox"/>	2♠	<input checked="" type="checkbox"/>	
2 NT	<input checked="" type="checkbox"/>	Other: <input type="checkbox"/>					
2♣	Game force						
2♦	Multi: 5 - 9 HCP and 6♥ or 6♠; or 21 - 22 HCP balanced						
2♥	5 - 9 HCP, 5+ ♥ and 4+ minor						
2♠	5 - 9 HCP, 5+ ♠ and 4+ minor						
2 NT	23 - 24 HCP, balanced						
3 NT	Gambling, no Ace or King outside						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♦ = Multi (see above)	

## COMPETITIVE BIDDING

Negative doubles through	4♠	Responsive doubles through	4♠
Jump overcalls	weak	Unusual NT	lower unbid suits
1NT overcall (immediate)	15 - 18 HCP	(re-opening)	15 - 18 HCP
Immed cue of minor	majors		
Immed cue of major	other major and a minor		
Over opponent's 1NT (weak)	2♣=majors; 2♦= either major; 2♥/♠= suit+minor		
Over opponent's 1NT (strong)	as above		
Over weak twos	X		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	5+ HCP; 4+ ♦	2NT	11 - 12 HCP; no major
	1♥/♠	5+ HCP; 4+ ♥/♠	3♣	5 - 7 HCP; 5+♣
	1NT	8 - 10 HCP	3♦	splinter
	2♣	11+ HCP; 5+ ♣	3♥	splinter
	2♦	8 - 10 HCP; 5+♣	3♠	splinter
	2♥	15+ HCP, good suit 5+♥	3NT	to play; 4♣ = minorwood
	2♠	15+ HCP, good suit 5+♠	4 bids	4♣ = minorwood
1♦	1♥/♠	5+ HCP; 4+ ♥/♠	3♣	8 - 10 HCP; 4+♦
	1NT	6 - 10 HCP; no major	3♦	5 - 7 HCP; 4+♦
	2♣	9+ HCP; 5+ ♣	3♥	splinter
	2♦	11+ HCP; 4+♦	3♠	splinter
	2♥	15+ HCP; good suit 5+♥	3NT	to play
	2♠	15+ HCP; good suit 5+♠	4♦	minorwood
	2NT	11 - 12 HCP; no major	4 Other	
1♥/♠	1NT	5 - 9 HCP	3♣	Bergen: 4+♥/♠, 7 - 9 HCP
	2♣	10+ HCP; 4+♣	3♦	Bergen: 4+♥/♠, 10 - 12 HCP
	2♦	10+ HCP; 4+♦	3♥/♠	pre-emptive raise/ splinter
	2♥/♠	3 + card raise	3NT	13 - 15 HCP
	2NT	Jacoby game forcing raise	4♣/♦	splinter
2♣	2♦	Waiting	2♥/♠	Natural, forcing
	other	Natural, forcing		
2♦	2♥	pass or correct	3♣/♦	natural, forcing
	2♠	pass or correct	3♥/♠	pass or correct
	2NT	strong enquiry	3NT	to play
2♥/♠	2NT	strong enquiry	3NT	to play
	3♣/♦	pass or correct	4♣/♦	splinter
	3♥/♠	invitational	4♥/♠	to play
2NT	3♣	Puppet Stayman	4♣	natural, forcing
	3♦	transfer to ♥	4♦	natural, forcing
	3♥	transfer to ♠	4♥	to play
	3♠	4♥ + 5♠, forcing	4♠	to play
	3NT	to play	other	

CONVENTIONS				
Additional responses to 1NT				
3♣/3♦	natural, forcing, slam try			
3♥/3♠	natural, forcing, slam try			
4♣	transfer to ♥			
4♦	transfer to ♠			
4♥	to play			
4♠	to play			
Unusual NT:	minors	<input type="checkbox"/>	other suits	<input type="checkbox"/>
			lower 2 unbid suits	<input checked="" type="checkbox"/>
other				
Other slam bidding	Cue Bids	<input checked="" type="checkbox"/>	Asking Bids	<input type="checkbox"/>
4th Suit Forcing	One round	<input type="checkbox"/>		Game force <input checked="" type="checkbox"/>
NT Checkback	<input checked="" type="checkbox"/>	Priorities	up the line	
Defence to 3NT opening				
Defence to opening Two's:	Multi 2♦	X = 16+ HCP (Lebensohl responses)		
	2NT = 15 - 18 HCP; suit = natural, 12 - 15 HCP			
RCO style 2-s	as above			
Other 2-s	as above			
Defence to strong ♣				
Lebensohl	Over NT interference	<input checked="" type="checkbox"/>		
Other uses	over X of any twos			
Take out of 4 level pre-empts	4♣/4♦	X		
	4♥	X	4♠	X

OTHER NOTES	
1♥ - P - 2♥ - P	1♠ - P - 2♠ - P
2♠ = ambiguous trial	2NT = ambiguous trial
2NT = ♠ feature	3♣/♦/♥ = feature
3♣/♦ = feature	3♠ = poor hand
3♥ = poor hand	4♠ = good hand
4♥ = good hand	

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak PRE-EMPT
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Weak ( Bergen )
Jump shifts after minor opening	PREEMPTIVE (M), Support 6-10 (other minor)		
Jump shifts after major opening	Bergen		
Responses to strong 2 suit opening	2♥=Negative		
Responses to 2NT opening	3♥/3♠=1RF		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A asks for REV ATT and K asks for REV COUNT	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: 3rd versus Suit
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	Reverse Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 1430
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions

4th suit forcing to game	Lebensohl after our 1NT only
Splinters (9-11 HCP)	2 way checkback over 1NT rebid
Inverted minors off after interference	Support DBLs by opener to 2S



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

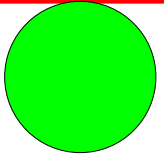


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Marlene Watts	Paul Lavings
ABF Nos:	270350	35092
Basic System:		
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>
1♣	3+	1♦ 4+ 1♥ 5 (4 if 4-4M) 1♠ 5
1 NT	12 (11)-14	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input checked="" type="checkbox"/> extended <input type="checkbox"/>	Other:
Transfers	2♦ Transfer to ♥ 2♥ Transfer to ♠ 2♠ Transfer to ♣	
2 NT	Transfer to ♦	Other: 3C/D=Shortage, 3H/S=short, 3 other major GF
2♣	Multi:Wk 2M OR 20-22 HCP Bal or 25-26 HCP Bal or 8+ Playing Tricks Any Suit	
2♦	Game Force or 23-24 Bal	
2♥	5H, 4+ minor 6-10 HCP	
2♠	5S, 4+ minor 6-10 HCP	
2 NT	5+/5+ Minors either 6-10 HCP or 16+ HCP	
3 NT	Gambling with no outside A or K	

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Inverted Minors	Support Doubles and Redoubles
Gambling 1NT	
Bergen Raises	

## COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Lowest unbid suits
1NT overcall (immediate)	15-18 Syst ON	(re-opening)	11-14 System OFF
Immed cue of minor	Michaels (except for strong 1♣ opening)		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	X=Pen, 2C=M,2D=ssM, 2M=5M + minor		
Over opponent's 1NT (strong)	X=Pen, 2C=M,2D=ssM, 2M=5M + minor		
Over weak twos	DBL		
Over opening threes	DBL		



## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ HCP, 4+	2NT	11-12 HCP Inv 4+ ♣
	1♥/♠	6+ HCP, 4+	3♣	5+♣ 0-7 HCP
	1NT	6-9 HCP Bal 4+ ♣	3♦	splinter, 12 HCP, 5+ ♣s
	2♣	10+ HCP, 4+♣	3♥	splinter, 12 HCP, 5+ ♣s
	2♦	7-9 HCP, 4+♣	3♠	splinter, 12 HCP, 5+ ♣s
	2♥	6+♥ (weak)	3NT	12-15 HCP BAL 4+ ♣
	2♠	6+♠ (weak)	4 bids	4♣ Natural, others void Splinter

1♦	1♥/♠	6+ HCP, 4+	3♣	7-9 HCP 4+♦
	1NT	6-9 HCP nf	3♦	4+♦s, 0-7 HCP
	2♣	4+ (9+ HCP) F1	3♥	splinter, 12 HCP, 5+♦s
	2♦	10+ HCP, 4+♦	3♠	splinter, 12 HCP, 5+♦s
	2♥	6+♥ (weak)	3NT	12-15 HCP BAL 4+♦s
	2♠	6+♠ (weak)	4♦	Natural Pre-emptive
	2NT	11-12 HCP BAL 4+♦s	4 Other	4♣spl, others void splinter

1♥/♠	1NT	6-9 HCP NF	3♣	6-9 HCP 4 + raise ( Bergen )
	2♣	4+ (9+ HCP) F1	3♦	10-11 HCP 4 + raise ( Bergen )
	2♦	4+ (9+ HCP) F1	3♥/♠	0-5 HCP 4 + raise ( Bergen )
	2♥/♠	3 card support 6-10 HCP	3NT	12-14 HCP BAL with 3/4 support
	2NT	12+ HCP Jacoby 4+ raise FG	4♣♦	SPL(10+ HCP)

2♣	2♦	Relay - Puppet	2♥/♠	Correctable
	other	Correctable		

2♦	2♥	Negative 0-7 HCP	3♣/♦	NAT Positive
	2♠	NAT Positive	3♥/♠	
	2NT	NAT Positive	3NT	

2♥/♠	2NT	Strong enquiry	3NT	To play
	3♣♦	Correctable	4♣♦	Correctable
	3♥/♠	Pre-emptive	4♥/♠	To Play

2NT	3♣	To Play	4♣	Pre-emptive
	3♦	To Play	4♦	Pre-emptive
	3♥	NAT 1RF	4♥	NAT
	3♠	NAT 1RF	4♠	NAT
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣3♦	Splinter
3♥3♠	Splinter-singleton or void and 3145/3154 shape
4♣	
4♦	
4♥	To play
4♠	To play

Unusual NT:                      minors   ☐                      other suits   ☐                      lower 2 unbid suits   ☒

other

Other slam bidding                      Cue Bids    ☒                      Asking Bids    ☐

4th Suit Forcing      One round   ☐      Game force   ☒

NT Checkback	<input checked="" type="checkbox"/>	Priorities	2 way checkback over 1NT; TRF over 2NT rebid
--------------	-------------------------------------	------------	--

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ X=16+ ; 2NT = 15-18 BAL

RCO style 2-s	X=16+ ; 2NT = 15-18 BAL
---------------	-------------------------

Other 2-s	DBL= Takeout
-----------	--------------

2NT= 15-18 HCP

Defence to strong ♣ 1♣ DBL=Majors, 1NT=Minors

1♥/1♠/2♣/2♦ = NAT

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses Over opponents Weak 2 openings after our X 2NT=No 5 card suit

Take out of 4 level pre-empt

4♣/4♦ DBL for T/O in all seats

4♥	DBL for T/O	4♠	DBL for T/O; 4NT= 2 suiter T/O
----	-------------	----	--------------------------------

## OTHER NOTES

Jacoby 2NT also on over opps overcall

We cannot play 1NTX



## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 4-8
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 0-6
Jump shifts after minor opening	weak, 4-7 6+ cards		
Jump shifts after major opening	3C=7-9 M4; 3D=10-12 M4; 2NT = 12+ M4+		
Responses to strong 2 suit opening	2D = 0-7 HCP or waiting		
Responses to 2NT opening	3C/D = to play; 3H = artificial ask		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
bottom <input type="checkbox"/>		
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead		
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 0314
4♣	Gerber <input checked="" type="checkbox"/>	when?	after 1NT opening

### Other Conventions

4NT opening = specific ace ask	Negative Free Bids (Level 2)
5Major opening = GSF	1M X 1NT = good raise to 2M
Drury	Lebensohl
Inverted minors	
Bergen Raises( also over opp. double)	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

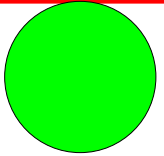


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Misha Solar	George Bilski
ABF Nos:	57754	242683
Basic System:	Standard	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ 2	1♦ 4
1♥ 5	1♠ 5
1 NT 15-17	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>
extended <input type="checkbox"/>	Other: Lavings
Transfers 2♦ Hearts	2♥ Spades
2♣ Clubs	
2 NT Diamonds	Other:
2♣ GF or 23-24 BAL	
2♦ weak two in a major or 20-22 BAL	
2♥ 5 hearts and another (4+), 6-10 HCP	
2♠ 5 spades and a minor (4+), 6-10 HCP	
2 NT 5+/5+ minors, 6-11 HCP	
3 NT Solid minor, nothing outside	

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE


## COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	weak	Unusual NT	yes
1NT overcall (immediate)	15-18	(re-opening)	11-13
Immed cue of minor	majors, 5/5		
Immed cue of major	major + minor, 5/5		
Over opponent's 1NT (weak)	X = penalty, 2C= single suit, 2D = majors, 2M = M+m		
Over opponent's 1NT (strong)	DONT		
Over weak twos	double = T/O		
Over opening threes	double = T/O		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	(5)6+, 4+ diamonds	2NT	11-12, no major 4
	1♥♠	(5)6+ M4+, may skip diamonds	3♣	4-8 5+ clubs
	1NT	6-9(10), no M4	3♦	splinter
	2♣	10+, 4+ clubs	3♥	splinter
	2♦	4-7, 6+ diamonds	3♠	splinter
	2♥	4-7, 6+ hearts	3NT	13-15 bal no M4
	2♠	4-7, 6+ spades	4 bids	

1♦	1♥♠	(5)6+, M4+	3♣	4-7, 6+ clubs
	1NT	6-9(10), no M4	3♦	4-8 5+ diamonds
	2♣	9+, 4+ clubs	3♥	splinter
	2♦	10+ 4+ diamonds	3♠	splinter
	2♥	4-7, 6+ hearts	3NT	13-15 bal no M4
	2♠	4-7, 6+ spades	4♦	pre-emptive
	2NT	11-12, no major 4	4 Other	

1♥/♠	1NT	6-9(10), no S4	3♣	7-9, M4
	2♣	9+, 4+ clubs	3♦	10-12, M4
	2♦	9+, 4+ diamonds	3♥/♠	0-6, M4+
	2♥/♠	6-10 M3	3NT	13-15 4-3-3-3 M3
	2NT	12+, M4+	4♣/♦	splinter

2♣	2♦	0-7 any or waiting	2♥/♠	8+, M5+
	other	2NT = 8+ bal or semi-bal; 3m = 8+, m5+		

2♦	2♥	pass/correct	3♣♦	nat and forcing
	2♠	pass/correct	3♥♠	pass/correct
	2NT	enquiry	3NT	to play

2♥/♠	2NT	enquiry	3NT	to play
	3♣♦	pass/correct	4♣♦	
	3♥/♠		4♥/♠	

2NT	3♣	to play	4♣	to play
	3♦	to play	4♦	to play
	3♥	enquiry	4♥	to play
	3♠	to play	4♠	to play
	3NT	to play	other	to play

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	good suit, slam interest
3♥/3♠	good suit, slam interest
4♣	Gerber
4♦	
4♥	to play
4♠	to play

Unusual NT:                      minors   ☐                      other suits   ☐                      lower 2 unbid suits   ☒

Other slam bidding                      Cue Bids    ☒                      Asking Bids    ☐

4th Suit Forcing      One round   ☐      Game force   ☒

NT Checkback ☐ Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♦ 2NT = 15-18, 3 any = Nat NF, double = cards

RCO style 2-s

Other 2-s	
-----------	--

Defence to strong ♣ X = majors, 1NT = minors

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses over weak two and double from partner

Take out of 4 level pre-empts      4♣/4♦      double

4♥ double/4NT      4♠ 4NT

## OTHER NOTES

1S - 3H = 6+ hearts 4-7 HCP

## BASIC RESPONSES

Jump raises - minors limit ☐ forcing ☐ Other: pre-emptive raise 5-8 hcp

Jump raises - majors limit ☐ forcing ☐ Other: pre-emptive raise 0-5 hcp

Jump shifts after minor opening 1♣ - 2♦ limit raise, 1m - 2M 3-7 hcp 6 cards

Jump shifts after major opening Natural, good suit, 9-12 hcp

Responses to strong 2 suit opening 2♦ waiting

Responses to 2NT opening Muppet Stayman

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both

Sequence leads: Overlead all ☐ All except AK x (x) ☐

Underlead ☒ Other: A/Q for attitude, K for count

Four or more with an honour 4th highest ☐ NT attitude ☐

3rd/5th ☐ S Other:

From 4 small 2nd highest ☒ Other:

From 3 cards (no honour) top ☐ middle ☐ bottom ☐

Signal on partner's lead: high encourage ☐ low encourage ☒

Other:

Signal on declarer's lead Reverse Smith against NT

Discards McKenney ☐ high encourage ☐ low encourage ☒

odd/even ☐ Other:

Count natural ☐ reverse ☒ Original

## CONVENTIONS

4NT: Blackwood ☐ RKCB ☒ Other: 1430

4♣ Gerber ☐ when?

### Other Conventions

Minorwood Support doubles and redoubles

Inverted minor raises Fit showing jumps in competition

Lebensohl

Rubensohl

Reverse Drury



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

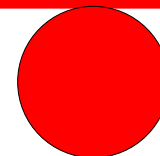
## STANDARD SYSTEM CARD

Names: Ross Stuart Richard Douglas

ABF Nos: 71511 156280

Basic System: 2/1 Brown Sticker ☐

Classification: Green ☐ Blue ☐ Red ☒ Yellow ☐



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 11+ 2 cards 1♦ 11+ 4 cards 1♥ 11+ 5 cards 1♠ 11+ 5 cards

1 NT 15-17 may contain 5 card major ☒

2♣ Stayman: simple ☒ extended ☐ Other:

Transfers 2♦ ♥ 2♥ ♠ 2♠ enq or ♣

2 NT ♦ Other: 3♣, ♦ = singleton M, 3♥, ♠ = 4 of OM

2♣ 22+ balanced or GF or 9 tricks in a major

2♦ 3-7 hcp 6 card major (can be 5 card suit when non vul)

2♥ 8-11 hcp 6 card suit

2♠ 8-11 hcp 6 card suit

2 NT 20-21 balanced

3 NT Solid minor, no A or K outside

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Transfer responses to 1♣ and in some competition

## COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥

Jump overcalls Weak Unusual NT Lower two suits

1NT overcall (immediate) 15-18 (re-opening) 11-14

Immed cue of minor Both majors (weak or strong, not intermediate)

Immed cue of major Other major and a minor (weak or strong)

Over opponent's 1NT (weak) X= penalty, 2♣=♥ and another, 2♦=♠ and another

Over opponent's 1NT (strong)

Over weak twos X=T/O

Over opening threes X=T/O

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+ hcp, 4♥	2NT	13-15 balanced, no major
	1♥/♠	1♥ 6+hcp 4♠, 1♠weak or strong	3♣	5-8hcp, 5♣
	1NT	11-12 balanced	3♦	weak, seven card suit
	2♣	natural, GF	3♥	weak, seven card suit
	2♦	8-11 hcp, 5♣	3♠	weak, seven card suit
	2♥	3-7hcp, 6♥	3NT	16-18 balanced
	2♠	3-7hcp, 6♠	4 bids	
1♦	1♥/♠	6+hcp, 4 cards	3♣	8-11hcp, 4+♦
	1NT	5-10hcp, no mahor	3♦	5-8hcp, 4+♦
	2♣	natural, strong	3♥	splinter
	2♦	natural, GF	3♠	splinter
	2♥	3-7hcp, 6♥	3NT	13-15 balanced
	2♠	3-7hcp, 6♠	4♦	
	2NT	11-12 balanced, no 4 card major	4 Other	
1♥/♠	1NT	5-11hcp	3♣	9-12hcp, 6 card suit
	2♣	limit raise or GF	3♦	9-12hcp, 6 card suit
	2♦	natural, GF	3♥/♠	3♥ over 1♠ 9-12hcp, 6 card suit
	2♥/♠	5-9 pts	3NT	13-15hcp, 4333 shape
	2NT	GF, 4 card support	4♣/♦	splinter, 9-12hcp
2♣	2♦	waiting	2♥/♠	natural, positive
	other	Reverse kokish		
2♦	2♥	pass or correct	3♣/♦	natural non forcing
	2♠	pass or correct	3♥/♠	pass or correct
	2NT	enquiry	3NT	to play
2♥/♠	2NT	enquiry	3NT	to play
	3♣/♦	natural forcing	4♣/♦	splinter
	3♥/♠	slightly invitational raise	4♥/♠	to play
2NT	3♣	muppet Stayman	4♣	♥
	3♦	transfer to ♥	4♦	♠
	3♥	transfer to ♠	4♥	♣
	3♠	both minors, slam interest	4♠	♦
	3NT	to play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	singleton ♥, ♠
3♥/3♠	4 in the other major
4♣	transfer to ♥
4♦	transfer to ♠
4♥	to play
4♠	to play
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/> </div> <div> other <div></div> <div></div> </div>
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> <div></div> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input type="checkbox"/> Priorities <div></div> </div>
Defence to 3NT opening	<div> X=penalty, 4♣=T/O pref ♥, 4♦=T/O pref ♠ </div>
Defence to opening Two's:	<div> Multi 2♦ <div> X=13-15 bal, 19+ bal, or 18+ unbalanced </div> </div> <div></div> <div></div>
RCO style 2-s	Three doubles
Other 2-s	Three doubles
Defence to strong ♣	<div> Show 2 suited hands </div> <div></div>
Lebensohl	<div> Over NT interference <input type="checkbox"/> <div></div> </div>
Other uses	Over weak 2 openings
Take out of 4 level pre-empts	<div> 4♣/4♦ <div>X=T/O</div> </div> <div> 4♥ <div>X=T/O</div> </div> <div> 4♠ <div>X=points</div> </div>

OTHER NOTES	
1NT (X) XX to play	

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	N/A			
Jump shifts after major opening	Forcing			
Responses to strong 2 suit opening	N/A			
Responses to 2NT opening	3♣/4♣ relay; all others natural			

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input checked="" type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other: Highest
From 3 cards (no honour)	top <input checked="" type="checkbox"/>	middle <input type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Low encourage	
Signal on declarer's lead		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	
4♣	Gerber <input type="checkbox"/>	when?		

### Other Conventions




©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

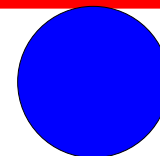


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Neville Richards	Phil Whitters
ABF Nos:	241563	152099
Basic System:	Forcing Minor	Brown Sticker <input type="checkbox"/>
Classification:	Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	0, 16+	1♦	2, 15-20	1♥	4, 11-16	1♠	4, 11-16
1 NT	12 - 14			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Please ask				
Transfers	2♦	2♥	2♠				
2 NT	6+ suit invitation			Other:			
2♣	11 - 15, 5+, usually no biddable 4-card major						
2♦	11 - 14, 5+, usually no biddable 4-card major						
2♥	6 - 10, 5+, may have second 5-card suit						
2♠	6 - 10, 5+, may have second 5-card suit						
2 NT	Pre-emptive hand ♦♥♠ or 21 - 23 5/5 minors						
3 NT	Hand with 11 tricks						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2NT	3♦/3♥/3♠ solid 7-card suit
1♦	1NT overcall
1♣ - interference - pass	

## COMPETITIVE BIDDING

Negative doubles through		Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Weak minor 2-suiter
1NT overcall (immediate)	major - minor	(re-opening)	
Immed cue of minor	Michaels for majors		
Immed cue of major	Michaels for minors		
Over opponent's 1NT (weak)	Lionel		
Over opponent's 1NT (strong)	Lionel		
Over weak twos	Natural		
Over opening threes	Natural		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	0 - 3 or 8 - 13, 0 suit	2NT	4 - 7, 6♦ 5♣
	1♥/♠	4 - 7, 3 - 6 suit	3♣	4 - 7, 5♦ 6♣
	1NT	14+	3♦	N/A
	2♣	4 - 7, 6+	3♥	N/A
	2♦	4 - 7, 6+	3♠	N/A
	2♥	4 - 7, 7+	3NT	N/A
	2♠	4 - 7, 7+	4 bids	N/A
1♦	1♥/♠	0 - up HCP, 4+	3♣	17 +
	1NT	4 - 7	3♦	5 - 7, 6+
	2♣	6 - up, no major	3♥	N/A
	2♦	8 - up, forcing no major	3♠	N/A
	2♥	17+	3NT	10 - 12
	2♠	17+	4♦	
	2NT	8 - 9	4 Other	
1♥/♠	1NT	7 - 11, no support	3♣	11+, short major
	2♣	5+	3♦	11+, balanced
	2♦	5+	3♥/♠	pre-emptive
	2♥/♠	6 - 10	3NT	to play
	2NT	11+, short minor	4♣/♦	12 - 14 or pre-emptive
2♣	2♦	To play	2♥/♠	To play, 5+
	other	2NT invitational, jump bids forcing		
2♦	2♥	5+, to play	3♣/♦	To play
	2♠	5+, to play	3♥/♠	Forcing
	2NT	Invitational	3NT	To play
2♥/♠	2NT	Invitational	3NT	To play
	3♣/♦	Non-forcing	4♣/♦	Slam invitation
	3♥/♠	Non-forcing	4♥/♠	To play
2NT	3♣	Relay, 0	4♣	To play
	3♦	Transfer to ♥	4♦	To play
	3♥	Transfer to ♠	4♥	To play
	3♠	Suit quality ask	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

Both minors weak

3♥/3♠

To play

4♣

N/A

4♦

N/A

4♥

To play

4♠

To play

Unusual NT:

minors

☒

other suits

☐

lower 2 unbid suits

☐

other

Other slam bidding

Cue Bids

☒

Asking Bids

☐

4th Suit Forcing

One round

☒

Game force

☐

NT Checkback

☐

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl

Over NT interference

☐

Other uses

Take out of 4 level pre-empts

4♣/4♦

4♥

4♠

OTHER NOTES

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	3 - 6 pts, 6 card			
Jump shifts after major opening	3 - 6 pts, 6 card			
Responses to strong 2 suit opening	2D/2H 0 - 4 pts			
Responses to 2NT opening	Baron and Flint			

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	1430
4♣	Gerber <input type="checkbox"/>	when?	<input type="text"/>	

### Other Conventions

Splinters	1 Major/3NT-Game major raise no sing/void
Truscott	
Moscow rescue over 1NTX	
Lebensohl	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

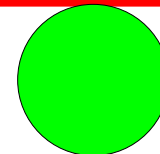


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Ken Moffitt	Sue Moffitt
ABF Nos:	43524	43559
Basic System:	Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	12+, 4	1♦	12+, 4	1♥	12+, 4	1♠	12+, 4
1 NT	12 - 14			may contain 5 card major <input type="checkbox"/>			
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:			<input type="text"/>	
Transfers	2♦	<input type="text"/>	2♥	<input type="text"/>	2♠	<input type="text"/>	
2 NT	<input type="text"/>			Other: <input type="text"/>			
2♣	23= or 95% Game Force						
2♦	20 - 22 or 8PT any suit						
2♥	6 - 10, 6 card						
2♠	6 - 10, 6 card						
2 NT	20 - 22						
3 NT	Gambling						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	3D	Responsive doubles through	3D
Jump overcalls	Weak	Unusual NT	Minors/Unbid Suits
1NT overcall (immediate)	15 - 17	(re-opening)	15 - 17
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	Pin Point Astro		
Over opponent's 1NT (strong)	Pin Point Astro		
Over weak twos	Opt X		
Over opening threes	Opt X		



RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+, 4	2NT	10 - 11
	1♥/♠	6+ 4	3♣	9 - 11, 4
	1NT	6 - 9	3♦	Splinter, 0
	2♣	6 - 8, 4	3♥	Splinter, 0
	2♦	3 - 6, 6 card	3♠	Splinter, 0
	2♥	3 - 6, 6 card	3NT	12 - 13
	2♠	3 - 6, 6 card	4 bids	
1♦	1♥/♠	6+, 4	3♣	3 - 6, 6 card
	1NT	6 - 9	3♦	9 - 11, 4
	2♣	10+, 4	3♥	Splinter, 0
	2♦	6 - 8, 4	3♠	Splinter, 0
	2♥	3 - 6, 6 card	3NT	12-13
	2♠	3 - 6, 6 card	4♦	
	2NT	10 - 11	4 Other	4C Splinter, 0
1♥/♠	1NT	6 - 9	3♣	3 - 6, 6 card
	2♣	10+, 4	3♦	3 - 6, 6 card
	2♦	10+, 4	3♥/♠	9 - 11, 4
	2♥/♠	6 - 8, 4	3NT	Major game raise, no sing/void
	2NT	10 - 11	4♣/♦	Splinter, 0
2♣	2♦	0 - 4	2♥/♠	5+, 4+ card
	other			
2♦	2♥	0 - 4	3♣/♦	5+, 4+ card
	2♠	5+, 4+ card	3♥/♠	
	2NT	5+	3NT	
2♥/♠	2NT	Ogust	3NT	
	3♣/♦	Strong forcing	4♣/♦	
	3♥/♠	Invitational	4♥/♠	
2NT	3♣	Baron	4♣	
	3♦	Flint	4♦	
	3♥	Forcing, 5+ card	4♥	To play
	3♠	Forcing, 5+ card	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

Forcing, 5+ card

3♥/3♠

Forcing, 5+ card

4♣

4♦

4♥

To play

4♠

To play

Unusual NT:

minors

☒

other suits

☒

lower 2 unbid suits

☐

other

Other slam bidding

Cue Bids

☒

Asking Bids

☐

4th Suit Forcing

One round

☒

Game force

☐

NT Checkback

☐

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

Opt X

RCO style 2-s

Opt X

Other 2-s

Opt X

Defence to strong ♣

Disco

Lebensohl

Over NT interference

☒

Other uses

Take out of 4 level pre-empts

4♣/4♦

4♥

4♠

OTHER NOTES

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening		16 +		
Jump shifts after major opening		16 +		
Responses to strong 2 suit opening				
Responses to 2NT opening		Stayman/ Transfers		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	1430
4♣	Gerber <input checked="" type="checkbox"/>	when?	NT	

### Other Conventions




©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

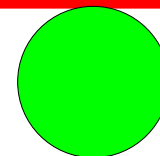


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Eileen Boocock	Denise McEwan
ABF Nos:	597155	228664
Basic System:		Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	12-20/3	1♦	12-20/3	1♥	11-20/5	1♠	11-20/5
1 NT	15-17				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:				
Transfers	2♦	Hearts	2♥	Spades	2♠	Clubs/Diamonds	
2 NT	8 pts	Other:					
2♣	21+						
2♦	6- weak						
2♥	6- weak						
2♠	6- weak						
2 NT	20-22 Balanced						
3 NT	8-9 quick tricks						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE


## COMPETITIVE BIDDING

Negative doubles through		Responsive doubles through	
Jump overcalls	weak	Unusual NT	
1NT overcall (immediate)	15-17	(re-opening)	
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	DONT		
Over opponent's 1NT (strong)	DONT		
Over weak twos	x for TO		
Over opening threes	x for TO		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+, 4D no 4 Cd Major	2NT	11-12 balanced
	1♥/♠	6+, 4H/S	3♣	
	1NT	6-9 no 4 CD Major	3♦	
	2♣	6-9, 5C	3♥	
	2♦	10+, 5D	3♠	
	2♥	16+, 5H	3NT	13-15 Balanced
	2♠	16+, 5S	4 bids	
1♦	1♥/♠	6+, 4H/S	3♣	
	1NT	6-9 no 4 card major	3♦	
	2♣	10+, 5C	3♥	
	2♦	6-9, 5 D	3♠	
	2♥	16+, 5H	3NT	13-15 balanced
	2♠	16+, 5S	4♦	
	2NT	11-12 balanced	4 Other	
1♥/♠	1NT	6-9	3♣	7-9, 4 H/S
	2♣	10+, 4/5 C	3♦	10-12, 4 H/S
	2♦	10+, 4D	3♥/♠	weak 4H/S
	2♥/♠	6-9 3cd support	3NT	13-15 Balanced
	2NT	13+, 4 card support	4♣/♦	singleton/void 4H/S
2♣	2♦	Waiting	2♥/♠	5 Card suit
	other			
2♦	2♥		3♣/♦	
	2♠		3♥/♠	
	2NT		3NT	
2♥/♠	2NT		3NT	
	3♣/♦		4♣/♦	
	3♥/♠		4♥/♠	16 + 2 cd
2NT	3♣	Stayman	4♣	
	3♦	Transfers	4♦	
	3♥	Transfers	4♥	
	3♠	Transfers	4♠	
	3NT	4+ Balanced	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

3♥/3♠

4♣

4♦

4♥

4♠

Unusual NT:

minors

other suits

lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦

4♥

4♠

OTHER NOTES

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	<input type="text"/>		
Jump shifts after major opening	Splinters <input type="text"/>		
Responses to strong 2 suit opening	Simple Relay < 7 <input type="text"/>		
Responses to 2NT opening	3♣♦ to play <input type="text"/>		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	AK doubleton <input type="text"/>
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input checked="" type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other: <input type="text"/>		
Signal on declarer's lead	Low encourage <input type="text"/>	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 3041 <input type="text"/>
4♣	Gerber <input checked="" type="checkbox"/>	when? <input type="text"/>	Only over 1NT <input type="text"/>

### Other Conventions

Drury	4th suit forcing to game
Unassuming Cue Bid	Lebensohl
Ogust	Support X & XX
TOM/Walsh	Splinters
Truscott over Majors	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

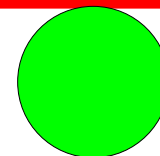


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Andrew Slater	Keith McDonald
ABF Nos:	107328	105732
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning		Canape <input type="checkbox"/>					
1♣	2 12+	1♦	4 12+	1♥	5 12+	1♠	5 12+
1 NT	15-17					may contain 5 card major	<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Lavings				
Transfers	2♦	2♥	2♥	2♠	2♠	3♣	
2 NT	3♦	Other: Super Accept in Minors					
2♣	21/22 Balanced or 8 playing tricks						
2♦	23/24 Balanced or Game Force						
2♥	6-10 6 card suit						
2♠	6-10 6 card suit						
2 NT	7-11 Minors (or Strong)						
3 NT	Gambling - No outside King						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	3♠	Responsive doubles through	3♠
Jump overcalls	Weak	Unusual NT	Minors/Majors < 12
1NT overcall (immediate)	15-18	(re-opening)	8-10
Immed cue of minor	Natural		
Immed cue of major	Natural		
Over opponent's 1NT (weak)	Splash		
Over opponent's 1NT (strong)	Splash		
Over weak twos	X (16-18, 2NT)		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+ 6+ pts	2NT	13+
	1♥/♠	4+ 6+ pts	3♣	Limit Raise
	1NT	8-10	3♦	
	2♣	Weak 6-9	3♥	
	2♦		3♠	
	2♥		3NT	To Play
	2♠		4 bids	
1♦	1♥/♠	4+ 6+ pts	3♣	
	1NT	6-9	3♦	Limit Raise
	2♣	Natural 10+ pts	3♥	
	2♦	Weak 6-9	3♠	
	2♥		3NT	To Play
	2♠		4♦	
	2NT	13-15	4 Other	
1♥/♠	1NT	6-9	3♣	Mini Splinter
	2♣	Natural 10+ pts	3♦	Mini Splinter
	2♦	Natural 10+ pts	3♥/♠	Limit Raise
	2♥/♠	6-9	3NT	To play
	2NT	Jacoby 13-15	4♣/♦	Splinter
2♣	2♦	Negative 0-7	2♥/♠	8+ Suit
	other	8+		
2♦	2♥	Negative 0-7	3♣/♦	8+ Suit
	2♠	8+ suit	3♥/♠	
	2NT	8-10	3NT	
2♥/♠	2NT	Ogust	3NT	To Play
	3♣/♦	To Play	4♣/♦	Splinter
	3♥/♠	Pre-emptive	4♥/♠	To Play
2NT	3♣	To Play	4♣	Invitational
	3♦	To Play	4♦	Invitational
	3♥	Forcing	4♥	To Play
	3♠	Forcing	4♠	To Play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

Forcing - Slam Interest

3♥/3♠

Forcing - Slam Interest

4♣

Gerber

4♦

4♥

To Play

4♠

To Play

Unusual NT:

minors

☒

other suits

☐

lower 2 unbid suits

☐

other

Cue Bids

Other slam bidding

Cue Bids

☐

Asking Bids

☐

4th Suit Forcing

One round

☐

Game force

☒

NT Checkback

☐

Priorities

Defence to 3NT opening

Lead an Ace

Defence to opening Two's:

Multi 2♦

X for takeout

2NT = 16+ stoppers

RCO style 2-s

As Above

Other 2-s

As Above

Defence to strong ♣

X = Majors

1NT = Minors

Lebensohl

Over NT interference

☒

Other uses

Take out of 4 level pre-empts

4♣/4♦

X

4♥

X

4♠

4NT

OTHER NOTES

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak
Jump shifts after minor opening	weak		
Jump shifts after major opening	Bergen		
Responses to strong 2 suit opening	NA		
Responses to 2NT opening	3m to play, 3♥ asking, 3♠ to play		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: Ace count, K att, Coded 9's and 10's	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	odds (enc) & evens	
Signal on declarer's lead	count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 0314
4♣	Gerber <input type="checkbox"/>	when? never	

### Other Conventions

Over 1NT:X Swine used	1NT is principle force over 1♦/1♥/1♠
Unassuming cue bids	1♦:(1♥):X denies 4 spades
1♦ is only +ve response to 1♣ opening	Lebensohl; Minorwood
Negative free bids	Puppet stayman to str 2NT bids
Splinters	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

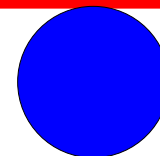


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Paul	Ian
ABF Nos:	164917 ( 138 )	370861
Basic System:	Modified Polish Club (Nemesis)	Brown Sticker <input type="checkbox"/>
Classification:	Green <input type="checkbox"/>	Blue <input checked="" type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	0+♣, 11+ HCP	1♦	5+♦, 11-16	1♥	5+♥, 11-16	1♠	5+♠, 11-16
1 NT	12 -14, bal but could be 4441 (stiff A/K)			may contain 5 card major		<input checked="" type="checkbox"/>	
2♣ Stayman:	simple	<input checked="" type="checkbox"/>	extended	<input type="checkbox"/>	Other:		
Transfers	2♦	to ♥	2♥	to ♠	2♠	Baron GF	
2 NT	Trf to ♣ or ♦		Other:				
2♣	10-20 HCP any 5440, or 12-21 any 1444, or 21-22 bal, 25-26 bal may have stiff A/K						
2♦	Weak major, 3-7 HCP or 23-24 bal, or any GF						
2♥	weak 6 ♥ 8-10 HCP, 2NT is a singleton ask						
2♠	weak 6 ♠ 8-10 HCP, 2NT is a singleton ask						
2 NT	Both minors 5/5, 8 -11 HCP, 3♥ is asking bid						
3 NT	Gambling						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Namyats 4♣=♥, 4♦=♠	Bergen raises, puppet stayman, relays
SWINE to 1NT:X	Many X's may be unusual
1♣, 2♣ and 2♦ openings	1♦ is only +ve response to 1♣ opening

## COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	3♠
Jump overcalls	weak	Unusual NT	varies can be MM
1NT overcall (immediate)	15-17	(re-opening)	15-17
Immed cue of minor	5/5 other minor + a major extended Michaels any strength		
Immed cue of major	5/5 OM/m Michaels any strength		
Over opponent's 1NT (weak)	Cappelletti, DONT if passed or in pass out seat		
Over opponent's 1NT (strong)	DONT		
Over weak twos	X + lebensohl extension		
Over opening threes	X		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ hcp any shape forcing	2NT	0-5 hcp, 5/5 in minors
	1♥/♠	4+ 0-5 hcp	3♣	0-5 hcp. 7♣
	1NT	0-5 hcp, at least 4/3 in minors	3♦	0-5 hcp. 7♦
	2♣	0-5 hcp. 5+♣	3♥	0-5 hcp. 7♥
	2♦	0-5 hcp. 5+♦	3♠	0-5 hcp. 7♠
	2♥	0-5 hcp. 6♥	3NT	N/A
	2♠	0-5 hcp. 6♠	4 bids	

1♦	1♥/♠	6-10 (11) hcp. 4+ ♥/♠	3♣	0-6 hcp 6+ ♣
	1NT	Relay F1; 5-7/8 3+♦ or 9+	3♦	0-5 hcp 4+♦
	2♣	6-10 (11) hcp, 5+♣, NF	3♥	splinter
	2♦	8-10 hcp. 3+♦	3♠	splinter
	2♥	0-6 hcp 6♥	3NT	NA
	2♠	0-6 hcp 6♠	4♦	preemptive raise
	2NT	weak 5/5 ♥ & ♣	4 Other	4♣ splinter

1♥/♠	1NT	Relay F1; 3+ fit 5-7/8 or 9+any	3♣	6-9 (10) pts 4+ fit (Bergen)
	2♣	6-10(11) hcp 5+♣ Non Force	3♦	10-12 hcp 4+ fit (Bergen)
	2♦	6-10(11) hcp 5+♦ Non Force	3♥/♠	Raise is 0-5 4+, OM splinter
	2♥/♠	3+ fit 8-10, OM varies	3NT	NA
	2NT	4-8 both minors (5+)	4♣/♦	splinters

2♣	2♦	any 7+hcp.	2♥/♠	0-6 hcp 3+♥/♠
other		2NT = 0-6 hcp No 3 card M. 3♣ = P or C. Other = 0-6 hcp 7+card suit		

2♦	2♥	Pass or Correct	3♣/♦	NF
	2♠	Pass or Correct, prefers ♥	3♥/♠	Pass or Correct if used
	2NT	Asking	3NT	To play

2♥/♠	2NT	Singleton Ask	3NT	To play
	3♣/♦	F1	4♣/♦	splinter
	3♥/♠	raise is preemptive	4♥/♠	To play

2NT	3♣	To play	4♣	preemptive
	3♦	To play	4♦	preemptive
	3♥	F1 Shape Ask	4♥	To play
	3♠	To play, can raise with fit	4♠	To play
	3NT	To play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	good 6+ suit NF
3♥/3♠	good 6+ suit NF
4♣	trf to ♥
4♦	trf to ♠
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☐  
 other Over 1m = Both majors; over 1M = both minors

Other slam bidding Cue Bids ☒ Asking Bids ☒  
 4th Suit Forcing One round ☐ Relays used in most cases Game force ☐  
 NT Checkback ☐ Priorities NA usually relays apply plus stayman etc  
 Defence to 3NT opening 4♣ = MM better ♥; 4♦ = MM better ♠  
 Defence to opening Two's: Multi 2♦ X= 11-15, 5+ ♥; 2♥= 16+ any shape

2NT = 16-18 majors stopped  
 RCO style 2-s X=16+, 2nd X=TO, 3rd X=Penalty  
 Other 2-s X, leaping michaels, lebensohl  
 Defence to strong ♣ X = Trf to ♥, 1♦ = ♠; 1♥, 1♠, 1NT = CRO

Lebensohl Over NT interference ☒  
 Other uses Over X of opponents weak 2M opening  
 Take out of 4 level pre-empts 4♣/4♦ X  
 4♥ X 4♠ 4NT

## OTHER NOTES

Lebensohl always applies over interference of 1NT openings & overcalls

Puppet stayman over strong NT rebids for 1♣, 2♣ and 2♦ openings

27/05/2012



## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	Weak			
Jump shifts after major opening	Weak			
Responses to strong 2 suit opening	2♦ negative or waiting			
Responses to 2NT opening	Transfers and Baron			

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: Overlead all except AK bare	
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input checked="" type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: Odd card	
From 4 small	2nd highest <input type="checkbox"/>	Other: Even card McKenny
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Odd encouraging, even McKenny	
Signal on declarer's lead	Odd encouraging, even McKenny	
Discards	McKenny <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other: Odd encouraging, even McKenny
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/> Natural when used

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	3041
4♣	Gerber <input checked="" type="checkbox"/>	when?	Only after direct NT openings	

### Other Conventions

Truscott raises	
DOPI and ROPI	
Checkback on NT bids	
Swine	
4th suit forcing	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	David Harrison	Lech Kaszubski
ABF Nos:	161934	311464
Basic System:	Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	10+ 3	1♦	10+ 4	1♥	10+ 4	1♠	10+ 5
1 NT	12 to 14				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>		extended <input type="checkbox"/>		Other:		
Transfers	2♦ to 2♥	2♥ to 2♠	2♠ to 3♣/3♦				
2 NT	Invitational		Other:		3♣ Baron		
2♣	Unlimited strong						
2♦	Weak 2 in ♥ or ♠, 7 or 8 playing tricks in any suit or 27/28 flat						
2♥	Weak ♥ and another suit, at least 5/5						
2♠	Weak ♠ and a minor, at least 5/5						
2 NT	21 to 22						
3 NT	Direct ace ask						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Immediate cue of a minor is natural	
Jump overcalls are 7 or 8 Playing tricks	
Negative doubles are 9+ or negative	

## COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	2♠
Jump overcalls	7/8 p.tricks	Unusual NT	For the minors and lower unbid
1NT overcall (immediate)	15 to 17	(re-opening)	10/11
Immed cue of minor	Natural		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	Brozel		
Over weak twos	X		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	5+ and 4♦	2NT	15 to 17 no majors
	1♥/♠	5+ and 4♥/♠	3♣	10/11 and 5♣
	1NT	5 to 8	3♦	
	2♣	5 to 8 and 4+♣	3♥	
	2♦	6+♦ weak less than 6 pts	3♠	
	2♥	6+♥ weak less than 6 pts	3NT	to play
	2♠	6+♠ weak less than 6 pts	4 bids	
1♦	1♥/♠	5+ and 4♥/♠	3♣	weak 6+♣ less than 6 pts
	1NT	5 to 8	3♦	10/11 and 4♦
	2♣	9+ and 4+♣	3♥	
	2♦	5 to 9 and 4+♦	3♠	
	2♥	6+♥ weak less than 6 pts	3NT	to play
	2♠	6+♠ weak less than 6 pts	4♦	
	2NT	15 to 17 no majors	4 Other	
1♥/♠	1NT	5 to 8	3♣	weak 6+♣ less than 6pts
	2♣	9+ and 5♣	3♦	weak 6+♦ less than 6 pts
	2♦	9+ and 5♦	3♥/♠	10 to 11 and 4(3+)♥/♠
	2♥/♠	5 to 9 and 3+♥/♠	3NT	to play with max 2♥/♠
	2NT	15 to 17 no support	4♣/♦	
2♣	2♦	negative or waiting	2♥/♠	natural positive A & a K or 8+
	other	2/3NT aceless 8 to 10/11 to 12	3 any = positive with (semi) solid suit	
2♦	2♥	pass or correct	3♣/♦	
	2♠	to play opposite a weak 2♥	3♥/♠	
	2NT	positive enquiry	3NT	to play
2♥/♠	2NT	enquiry	3NT	to play
	3♣/♦	correctable	4♣/♦	invitational and correctable
	3♥/♠	natural	4♥/♠	to play
2NT	3♣	baron (bid 4 cd suits up the line)	4♣	gerber
	3♦	transfer to ♥	4♦	
	3♥	transfer to ♠	4♥	
	3♠	both minors 4/4 min	4♠	
	3NT	to play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	baron - bid 4 card suits up the line
3♥/3♠	
4♣	gerber
4♦	
4♥	
4♠	
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/> </div>
other	
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input checked="" type="checkbox"/> Game force <input type="checkbox"/> </div>
NT Checkback <input checked="" type="checkbox"/>	<div> Priorities point range then major support </div>
Defence to 3NT opening	
Defence to opening Two's:	<div> Multi 2♦ X for takeout usually at least 15/16 </div>
	2NT = 15 to 18 both majors stopped
RCO style 2-s	
Other 2-s	
Defence to strong ♣	brozel style
Lebensohl	<div> Over NT interference <input type="checkbox"/> </div>
Other uses	
Take out of 4 level pre-empts	<div> 4♣/4♦ X for takeout </div>
	<div> 4♥ X for takeout 4♠ 4NT for minors </div>

OTHER NOTES	
After 2♥-2NT	After 2♠-2NT
3♣ = min ♥+♣	3♣ = min ♠+♣
3♦ = min ♥+♦	3♦ = min ♠+♦
3♥ = min ♥+♠	3♥ = max ♠+♣
3♠ = max ♥+♠	3♠ = max ♠+♦
3NT = max ♥+minor	

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Bergen
Jump shifts after minor opening	Weak jump responses in majors.		
Jump shifts after major opening	Mini splinters		
Responses to strong 2 suit opening	---		
Responses to 2NT opening	(Equiv) Stayman, transfers		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other: Aces for Att, King for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	Reverse Count	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: First discard only
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 3014
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions




©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

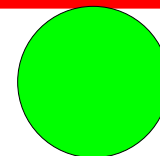


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Peter Chan	David Lusk
ABF Nos:		
Basic System:	ACOL	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning						Canape <input type="checkbox"/>
1♣	2	11-20	1♦	4	11-20	1♥
	5	11-20	1♠	5	11-20	
1 NT	(11) 12-14		Rarely ->		may contain 5 card major <input checked="" type="checkbox"/>	
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other:			
Transfers	2♦ --> H	2♥ --> S	2♠	Baron		
2 NT	--> Minor	Other: 3<minor> 6 cards and invitational				
2♣	Strong 21-22 Bal or GF Step responses (Controls)					
2♦	Multi: 23-24 Balanced or undisclosed (5)6 card major, 6-9 HCP.					
2♥	Multi: Hearts and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.					
2♠	Multi: Spades and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.					
2 NT	Weak 5-5+ in minors, 6-9 HCP					
3 NT	Gambling. running minor, little outside.					

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Mega splinters over major op'ngs	3m rebids over 1M responses are splinters
TWERB over strong 1C	Inverted minors
BERGEN Raises	

## COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	Weak style	Unusual NT	Lower unbid suits
1NT overcall (immediate)	15-18 sys'm on	(re-opening)	11-14 system on
Immed cue of minor	Majors <opening or 17+		
Immed cue of major	Major/Minor <opening or 17+		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	Cappelletti		
Over weak twos	X		
Over opening threes	X		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	Natural, 5+ HCP	2NT	16+, 3+ clubs
	1♥♠	Natural. 5+ HCP	3♣	Weak Raise 6-9, 5+
	1NT	8-10 Bal, no four card Major	3♦	GF Splinter
	2♣	Inverted, 11+	3♥	GF Splinter
	2♦	WJS	3♠	GF Splinter
	2♥	WJS	3NT	To play, natural
	2♠	WJS	4 bids	4C = strong raise

1♦	1♥/♠	Natural, 5+ HCP	3♣	GF Splinter
	1NT	5-8 no four card Major	3♦	Weak Raise 6-9, 5+
	2♣	Natural, 9+	3♥	GF Splinter
	2♦	Inverted 11+	3♠	GF Splinter
	2♥	WJS	3NT	To play, natural
	2♠	WJS	4♦	Strong raise
	2NT	16+, 3+ diamonds	4 Other	4C = Maxi, 4H, S to play

1♥/♠	1NT	5-8 No major	3♣	Bergen Raise (4) 6-9
	2♣	Natural, 9+	3♦	Bergen Raise (4) 10-12
	2♦	Natural, 9+	3♥/♠	1S: 3H = Invitational raise (3)
	2♥/♠	Limit, 6-9, 1H: 2S = Invitn (3)	3NT	Balanced raise to game, 13-15
	2NT	Jacoby, GF raise, 16+	4♣♦	Splinter

2♣	2♦	Maximum of one cont (A = 2,K=1)	2♥/♠	Controls
	other	Steps		

2♥	P/C	3♣♦	Natural, forcing
2♠	P/C, normally better hearts	3♥♠	3 card raises
2NT	Modified Ogust	3NT	To play

2♥/♠	2NT	Enquiry	3NT	To play
	3♣♦	PC	4♣♦	P/C
	3♥/♠	4 card support, not inv.	4♥/♠	To play

2NT	3♣	Preference	4♣	Natural, pre-emptive
	3♦	Preference	4♦	Natural, pre-emptive
	3♥	Forcing, Natural	4♥	To play
	3♠	Forcing, Natural	4♠	To play
	3NT	To play	other	

## CONVENTIONS


### Additional responses to 1NT

3♣/3♦	Invitations with broken 6 card suit
3♥/3♠	Slam interest, forcing
4♣	Gerber
4♦	Strong, natural
4♥	To play
4♠	To play

Unusual NT:                      minors   ☐                      other suits   ☐                      lower 2 unbid suits   ☒

Other slam bidding                      Cue Bids    ☒                      Asking Bids    ☐

4th Suit Forcing      One round   ☐      Game force   ☒

NT Checkback		Priorities	Major fit/other major
--------------	---	------------	-----------------------

Defence to 3NT opening	X = cards
------------------------	-----------

Defence to opening Two's:	Multi 2♦	1, 2, 3 doubles
---------------------------	----------	-----------------

RCO style 2-s	1, 2, 3 doubles
---------------	-----------------

Other 2-s	1, 2, 3 doubles
-----------	-----------------

Defence to strong ♣	Twerb (up to 3NT)
---------------------	-------------------

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses	
------------	--

Take out of 4 level pre-empts      4♣/4♦      X = major t/o

4♥ X = T/o      4♠ X = cards

## OTHER NOTES

## BASIC RESPONSES

Jump raises - minors limit ☒ forcing ☐ Other: 6-9 pts 5+support no void

Jump raises - majors limit ☒ forcing ☐ Other: 6-9 pts 4+support no 0/1

Jump shifts after minor opening at 2 level = 0-5 pts 6+suit 3+level = splinter g/f

Jump shifts after major opening at 2 level = 0-5 pts 6+suit 3+ level = splinter g/f

Responses to strong 2 suit opening 2♦ = < 2 controls rest = natural 2+ controls

Responses to 2NT opening

## PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ✓ = Both

Sequence leads: Overlead all ☐ All except AK x (x) ☒

Underlead ☐ Other:

Four or more with an honour 4th highest ☒ attitude ☐

3rd/5th ☐ Other:

From 4 small 2nd highest ☒ Other:

From 3 cards (no honour) top ☐ middle ☒ bottom ☐

Signal on partner's lead: high encourage ☐ low encourage ☒

Other:

Signal on declarer's lead reverse attitude or count when needed

Discards McKenney ☐ high encourage ☐ low encourage ☒

odd/even ☐ Other:

Count natural ☐ reverse ☒

## CONVENTIONS

4NT: Blackwood ☐ RKCB ☒ Other:

4♣ Gerber ☐ when? never

### Other Conventions

RKCB 0 or 3 then or 4 then 2(w/out, with)

do not use king ask or minor wood

5NT =trump ask 1st step = 0 then 123 etc.



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

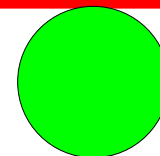
## STANDARD SYSTEM CARD

Names: Kevin Lange Peter Colmer

ABF Nos: 197688 195952

Basic System: Standard American better minor

Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐



## OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 3+ 10+hcp 1♦ 3+ 10+hcp 1♥ 5+ 11+hcp 1♠ 5+ 11+hcp

1 NT 15-17 may contain 5 card major ☒

2♣ Stayman: simple ☒ extended ☐ Other:

Transfers 2♦ ♥ 2♥ ♠ 2♠ baron

2 NT to minor Other:

2♣ 19+unbalanced or 23+ balanced

2♦ 7-10 with a 6 card major

2♥ 7-10 5+♥ 4+minor

2♠ 7-10 5+♠ 4+minor

2 NT 21-22 balanced

3 NT gambling long solid minor

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE


## COMPETITIVE BIDDING

Negative doubles through 4♠ Responsive doubles through 4♠

Jump overcalls weak Unusual NT minors or majors

1NT overcall (immediate) 15-18 (re-opening) 15-18

Immed cue of minor other minor + a major

Immed cue of major other major + a minor

Over opponent's 1NT (weak) modified cappelletti

Over opponent's 1NT (strong) modified cappelletti

Over weak twos x = t/o

Over opening threes x = t/o

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+hcp 4+♦	2NT	10+pts 5+♣ no void
	1♥/♠	6+hcp 4+suit	3♣	6-9pts 5+♣ no void
	1NT	6-9 no major	3♦	g/f splinter 0/1♦ 5+♣
	2♣	6-9 4card♣	3♥	g/f splinter 0/1♥ 5+♣
	2♦	0-5hcp 6+♦	3♠	g/f splinter 0/1♠ 5+♣
	2♥	0-5hcp 6+♥	3NT	13-15 any 4333
	2♠	0-5hcp 6+♠	4 bids	

1♦	1♥/♠	6+hcp 4+suit	3♣	g/f splinter 0/1♣ 5+♦
	1NT	6-9hcp no major	3♦	6-9pts 5+♦ no void
	2♣	10+[8+] hcp 4+♣	3♥	g/f splinter 0/1♥ 5+♦
	2♦	6-9hcp 4card♦	3♠	g/f splinter 0/1♠ 5+♦
	2♥	0-5hcp 6+♥	3NT	13-15 any 4333
	2♠	0-5hcp 6+♠	4♦	
	2NT	10+pts 5+♦ no void	4 Other	

1♥/♠	1NT	6-9hcp	3♣	g/f splinter 0/1♣ with support
	2♣	10+[8+]hcp 4+♣	3♦	g/f splinter 0/1♦ with support
	2♦	10+[8+]hcp 4+♦	3♥/♠	6-9 4+support no shortage
	2♥/♠	6-9 3card support not 4333 shape	3NT	13-15 any 4333
	2NT	10+hcp 3+support with no shortage	4♣/♦	4♥♠=0-9with a shortage somewhere

2♣	2♦	<2controls [see notes]	2♥/♠	3♣3♦=5+suit 2+controls
other		2nt = 2+contrl no 5card suit	3♥/♠=4441	short bid suit 2+ controls

2♦	2♥	correctable	3♣/♦	natural not forcing 6+suit
	2♠	correctable	3♥/♠	correctable
	2NT	3♣♦=max 3♥♠=min	3NT	to play

2♥/♠	2NT	asks for minor	3NT	to play
	3♣/♦	natural not forcing	4♣/♦	correctable to minor
	3♥/♠	natural not forcing	4♥/♠	to play

2NT	3♣	asks for 4 or 5 card major [see notes]	4♣	sets suit demands cues
	3♦	5+♥	4♦	sets suit demands cues
	3♥	5+♠	4♥	to play
	3♠	minors	4♠	to play
	3NT	to play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦ slam try

3♥/3♠ slam try

4♣ sets suit demands cues

4♦ sets suit demands cues

4♥ to play

4♠ to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☐

other majors or minors

Other slam bidding Cue Bids ☒ Asking Bids ☐

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☐ Priorities

Defence to 3NT opening x = lead ♠

Defence to opening Two's: Multi 2♦ x = 16+ all else = natural

RCO style 2-s x = 16+ all else = natural

Other 2-s specific 2----- x = t/o of the highest rank rest = natural even if opp.

Defence to strong ♣ have shown this suit

Lebensohl Over NT interference ☒

Other uses after we make t/o x of opp. weak2 of major or 5-5 major+another

Take out of 4 level pre-empts 4♣/4♦ x

4♥ x 4♠ x

## OTHER NOTES

super accepts after transfers 1nt/2♦ 2♥= no 4 card ♥, 3♥ = min 4♥ suit= nat 4♥max

x opp. 1nt or any 2 bid with no anchor suit. our 2nd x by either hand is t/o, 3rd x = penalties

2nt --3♣--3♦= no 5 card major then 3♥♠ shows 4 of suit 4 suit

3♥♠ = 5 card suit

2♣--2♦--2♥=strong --then 2♠ = 0 controls all other bids natural 1 control

2♣--2♦--2nt= bal. 23-24 further bidding as for 2nt opening

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other:	Bergen raises
Jump shifts after minor opening				Strong
Jump shifts after major opening				1H/S - 3C/D: 1H - 2S: 1S - 3H, Bergen raises
Responses to strong 2 suit opening				N/A
Responses to 2NT opening				Where strong and natural, Stayman, transfers

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
	Underlead <input type="checkbox"/>	Other: A/(Q) = Attitude, K = Count
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
	3rd/5th <input type="checkbox"/>	Other:
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
	Other:	See above under Leads
Signal on declarer's lead		Reverse count (where signalling)
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	0/3, 1/4, 2 no QT, 2+QT
4♣	Gerber <input checked="" type="checkbox"/>	when?		Natural 1 NT and 2NT bids

### Other Conventions

1C & +ve, Alpha, Beta, Gamma, Epsilon	1C - 1D - 1H = 19+
Splinters	1C - 1D - 1H - 1S (0-4) - 2C = GF (2D = 0-2)
Long Suit Trial Bids	1D - 2NT - 3C (= 4D) - 3D = numb of hon?
Bergen Major Suit Raises	1D - 2NT - 3D onwards = normal Gamma
Transfer Overcalls over 1NT	PODI over interference



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

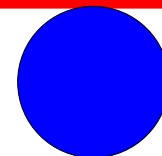


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	John Zollo	Roger Januszke
ABF Nos:	200115	197394
Basic System:	Precision	Brown Sticker <input type="checkbox"/>
Classification:	Green <input type="checkbox"/> Blue <input checked="" type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



## OPENING BIDS

Describe strength, minimum length, or specific meaning						Canape	<input type="checkbox"/>
1♣	16+, 0+	1♦	11-15, 4+	1♥	11-15, 4+	1♠	11-15, 5+
1 NT	12-15, balanced				may contain 5 card major		<input type="checkbox"/>
2♣ Stayman:	simple	<input checked="" type="checkbox"/>	extended	<input type="checkbox"/>	Other:	(May not have Major)	
Transfers	2♦	Hearts	2♥	Spades	2♠	Baron	
2 NT	Weak C or D, or		Other:	Strong C and/or D			
2♣	11-15, 6+ C, or 5+ C and 4 card Major						
2♦	Weak 6 card Major, or 23-24 balanced						
2♥	Hearts & Minor, 5-5, < 10 HCP						
2♠	Spades & Another, 5-5, < 10 HCP						
2 NT	Minors, 5-5, < 10 HCP						
3 NT	Gambling, solid Minor, no outside A or K in 1st or 2nd position						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Bergen Major suit raises	Over Precision 1C, X = Majors, 1NT = Minors
Transfer overcalls over (their) 1NT	

## COMPETITIVE BIDDING

Negative doubles through	4S	Responsive doubles through	4S
Jump overcalls	Weak	Unusual NT	Majors or Minors
1NT overcall (immediate)	15-18	(re-opening)	12-15 (occasionally 11)
Immed cue of minor	Other Minor & a Major, 5-5, weakish		
Immed cue of major	Other Major & a Minor, 5-5, weakish		
Over opponent's 1NT (weak)	Transfer overcalls		
Over opponent's 1NT (strong)	Transfer overcalls		
Over weak twos	Double for T/O, 2NT natural		
Over opening threes	Double for T/O, 3NT natural		



RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	0-7, 0+	2NT	14-15, no 5 card suit
	1♥/♠	8+, 5+	3♣	8+, 4-4-1-4
	1NT	8-13 or 16+, no 5 card suit	3♦	8+, 4-1-4-4
	2♣	8+, 5+	3♥	Solid 6 card Minor
	2♦	8+, 5+	3♠	Solid 6 card Major
	2♥	8+, 1-4-4-4	3NT	Solid 7 card C
	2♠	8+, 4-4-4-1	4 bids	4D = Solid 7 card D, etc
1♦	1♥/♠	6+, 4+	3♣	16+, 5+
	1NT	6-9, no Major	3♦	8-11, 4+
	2♣	10+, 4+	3♥	Splinter
	2♦	5-9, 4+	3♠	Splinter
	2♥	16+, 5+	3NT	To play
	2♠	16+, 5+	4♦	Pre-emptive
	2NT	16+, Gamma	4 Other	4C = RKCB in D
1♥/♠	1NT	6-9	3♣	6-9, 4 card support
	2♣	10+, 4+	3♦	9-11, 4 card support
	2♦	10+, 4+	3♥/♠	Raise = 0-6, 4: 1S - 3H = Bergen
	2♥/♠	Raise = 5-9, 3: 1H - 2S = Bergen	3NT	13-15, flat raise (4 trumps)
	2NT	16+ , Gamma	4♣/♦	Splinters
2♣	2♦	8+, Relay	2♥/♠	Constructive, Non-forcing
	other	2NT = invitation: 2C - 4D = RKCB in C		
2♦	2♥	Pass or correct	3♣/♦	Constructive, Non-forcing
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	Ogust (3H/S = Maximum)	3NT	To play
2♥/♠	2NT	Inquiry	3NT	To play
	3♣/♦	Pass or correct	4♣/♦	Pass or correct
	3♥/♠	Raise = pre-emptive	4♥/♠	Raise = to play
2NT	3♣	To play	4♣	Pre-emptive
	3♦	To play	4♦	Pre-emptive
	3♥	One round force	4♥	To play
	3♠	One round force	4♠	To play
	3NT	To Play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	6C/D, 2 of top 3 hon, invite to 3 NT
3♥/3♠	Slam interest
4♣	Gerber (0/3, 1/4)
4♦	
4♥	To play
4♠	To play
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input type="checkbox"/> </div>
other	<div> South Australian Michael's Cue Bids </div>
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input checked="" type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input type="checkbox"/> Priorities </div>
Defence to 3NT opening	Double with strength
Defence to opening Two's:	<div> Multi 2♦ 2NT = 15-18, Double for T/O, 2nd Partnership X is </div>
	also for T/O, 3rd is for penalties
RCO style 2-s	
Other 2-s	
Defence to strong ♣	Double = Majors, 1NT = Minors, other overcalls natural
Lebensohl	<div> Over NT interference <input checked="" type="checkbox"/> </div>
Other uses	
Take out of 4 level pre-empts	<div> 4♣/4♦ Double </div>
	<div> 4♥ Double 4♠ Double, 4NT = 2 suiter </div>

OTHER NOTES	
1H/S - 2NT - 3X - 3NT = No trump loser, cue lowest A/void	
1H/S - 2NT - 3X - 3 Agreed Major = We are missing one trump honour, but cue anyhow	
1H/S - 2NT - 3X - new suit = Epsilon	
1NT - 2NT - 3C - 3H = Slam Interest in C, 3S = SI in D, 3NT = Slam int both Minors	
1NT - they bid - X = values, 2nd partnership X = T/O, 3rd = penalties	
1NT - they X - XX = 5 card suit, 2 Suit = lower of 4 card suits	

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	to a major : 13+hcp with 6+suit			
Jump shifts after major opening	to a minor : pre-emptive			
Responses to strong 2 suit opening				
Responses to 2NT opening	3C/3D to play, 3NT 16+			

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input checked="" type="checkbox"/>	Other:	Ace from AK bare
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead	Count when appropriate	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	1430
4♣	Gerber <input checked="" type="checkbox"/>	when?	over NT or when implied contract is NT	

### Other Conventions

Cue Bids	Dopi/Ropi
Splinters	5 card Stayman over 2NT rebid
Namyats	4th suit forcing
Unassuming cue	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

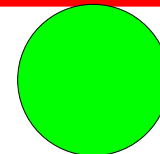


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Margaret Glasson	Ken Glasson (TAS-Seniors)
ABF Nos:	161748	234664
Basic System:	Power Acol (partial)	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>
1♣	11-20 / 4	1♦	11-20 / 4	1♥
1 NT	12-14	may contain 5 card major <input type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: Non-forcing	
Transfers	2♦ hearts	2♥ spades	2♠	
2 NT		Other:		
2♠	Game Force or 23-24 bal			
2♦	Multi: 6-10 major or 21-22 bal			
2♥	6-10hcp, ♥+minor 5/4+			
2♠	6-10hcp, ♠+minor 5/4+			
2 NT	6-12, minors			
3 NT	Pre-emptive minor at 4-level			

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2C response = 10-12hcp	4C/4D Namyats
2D response = 13+	

## COMPETITIVE BIDDING

Negative doubles through	3S	Responsive doubles through	3S
Jump overcalls	Weak	Unusual NT	Minors
1NT overcall (immediate)	15-18	(re-opening)	10-12
Immed cue of minor	Michaels		
Immed cue of major	Michaels		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	Cappelletti		
Over weak twos	X = T/O, Suit overcall natural		
Over opening threes	X optional, mainly for T/O		

RESPONSES TO OPENING BIDS					
Describe strength, minimum length or specific meaning					
1♣	1♦	5-12	4+suit	2NT	
	1♥/♠	5-12	4+suit	3♣	pre-emptive
	1NT	6-9		3♦	pre-emptive
	2♣	10-12, no major ...	Artificial	3♥	pre-emptive
	2♦	13+	... Artificial	3♠	pre-emptive
	2♥	13+	6+suit	3NT	
	2♠	13+	6+suit	4 bids	
1♦	1♥/♠	5-12	4+suit	3♣	pre-emptive
	1NT	6-9		3♦	pre-emptive
	2♣	10-12, no major ...	Artificial	3♥	pre-emptive
	2♦	13+	... Artificial	3♠	pre-emptive
	2♥	13+	6+suit	3NT	
	2♠	13+	6+suit	4♦	
	2NT			4 Other	
1♥/♠	1NT	6-9		3♣	pre-emptive
	2♣	10-12	... Artificial	3♦	pre-emptive
	2♦	13+	... Artificial	3♥/♠	
	2♥/♠	support (9losers)		3NT	
	2NT	6-12	5+ in each suit	4♣/♦	
2♣	2♦	Negative or relay		2♥/♠	Positive, 5+suit
	other				
2♦	2♥	Forced response		3♣/♦	
	2♠			3♥/♠	
	2NT	15+ inquiry of suit & quality		3NT	
2♥/♠	2NT	Inquiry		3NT	
	3♣/♦	Invitational		4♣/♦	
	3♥/♠	Pre-emptive		4♥/♠	Pre-emptive
2NT	3♣	simple preference		4♣	
	3♦	simple preference		4♦	
	3♥	natural 6+suit, invitational		4♥	
	3♠	natural 6+suit, invitational		4♠	
	3NT	16+, To Play		other	

CONVENTIONS			
Additional responses to 1NT			
3♣/3♦	Strong, good suit		
3♥/3♠			
4♣	Gerber		
4♦			
4♥			
4♠			
Unusual NT:	minors <input checked="" type="checkbox"/>	other suits <input type="checkbox"/>	lower 2 unbid suits <input type="checkbox"/>
other			
Other slam bidding	Cue Bids <input checked="" type="checkbox"/>	Asking Bids <input type="checkbox"/>	
4th Suit Forcing	One round <input checked="" type="checkbox"/>		Game force <input type="checkbox"/>
NT Checkback <input checked="" type="checkbox"/>	Priorities	values	
Defence to 3NT opening			
Defence to opening Two's:	Multi 2♦	Dbl = 16+, 2NT 15-18, Suit natural	
RCO style 2-s	Dbl 16+, Suit natural		
Other 2-s	generally as above		
Defence to strong ♣	X = strong, Suit natural		
Lebensohl	Over NT interference <input type="checkbox"/>		
Other uses			
Take out of 4 level pre-empts	4♣/4♦	optional Dbl	
	4♥	optional Dbl	4♠ optional Dbl

OTHER NOTES	
SPECIAL RESPONSES BY PASSED HAND	
2C = maximum pass - no good support	
2D = maximum pass - with support	
2H/2S = maximum pass - 5 in this suit + 4card support	

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak 4-6
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak 4-6
Jump shifts after minor opening	in other minor=Lim+raise, in major=weak 0-4		
Jump shifts after major opening	in other major=Lim raise, in minor=Bergen raise		
Responses to strong 2 suit opening	2D = Neg or relay, 2H/2S strong 6card 8+		
Responses to 2NT opening	3C/3D preference, 3H artificial inquiry		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input type="text" value="NT"/>	attitude <input type="text" value="S"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="text" value="NT"/>	middle <input type="text" value="S"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	Pd leads Ace .. McKenny signal, Pd leads K .. Attitude	
Signal on declarer's lead	Reverse count(original count) when helpful	
Discards	McKenney <input type="text" value="NT"/>	high encourage <input type="checkbox"/> low encourage <input type="text" value="S"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 4-minor RKCB
4♣	Gerber <input type="checkbox"/>	when?	1st response after 1NT opening

### Other Conventions

CHECKBACK(Crowhurst)	LEBENSOHL - Overcalls of our 1NT
4th SUIT FORCING	- Response to X of Wk2
SWINE ... (Pass includes a Weak 4333)	
BLACKOUT - To Pd's reverse bids	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

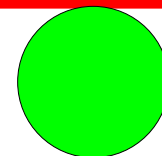


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Roger Watts (TAS-Seniors)	Pat Beattie
ABF Nos:	163376	435430
Basic System:	Acol Wk NT / 5card majors	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



## OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ 11+, 3	1♦ 11+, 3
1♥ 11+, 5	1♠ 11+, 5
1 NT 12-14	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman: simple <input checked="" type="checkbox"/> extended <input type="checkbox"/>	Other: NT invitation
Transfers 2♦ hearts	2♥ spades
2 NT diamonds	Other: 3C/3D minors, 3H/3S slam invitation
2♠ strong unbal GF / strong bal 23+ / strong major (8+ Play Tricks)	
2♦ weak-2 major / strong bal 21-22 / strong minor (8+ Play Tricks)	
2♥ weak ♥+ minor ~ 5/5 5-10, or 5/4 8-10 nv	
2♠ weak ♠+ minor ~ 5/5 5-10, or 5/4 8-10 nv	
2 NT weak minors ~ 5/5+	
3 NT long solid minor, no outside entry (1st, 2nd seat only)	

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1NT rebid 15-18, 2NT jump rebid 19-20	Jump in other major = Lim raise
2NT non-jump rebid 14-17	Jump in other minor = Lim+ raise
3NT jump rebid 18-20	Lebensohl X = T/O (inv. values balanced)

## COMPETITIVE BIDDING

Negative doubles through	4S	Responsive doubles through	3S
Jump overcalls	Weak	Unusual NT	Lower 2 unbid - weak or 17+
1NT overcall (immediate)	15-18 Syst on	(re-opening)	11-14
Immed cue of minor	majors 5/5 - weak or strong 17+		
Immed cue of major	major-minor 5/5, weak or strong 17+		
Over opponent's 1NT (weak)	X=Pen, 2♣=M+M, 2♦=one M, 2♥/♠=M+m, 2N m+m		
Over opponent's 1NT (strong)	X=T/O(4cd M + 5cd m), < other bids as above >		
Over weak twos	X=T/O, Suit non-forcing, Jump suit=strong, 2NT 15-18		
Over opening threes	X=T/O, Suit non-forcing, Jump in suit=strong		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+, 3+ diam (may be 6-7 bal)	2NT	10-12, 4/5 clubs bal
	1♥/♠	5+, 4+ suit	3♣	4-6, 5+ clubs unbal
1NT		8-9, 4 clubs bal	3♦	n/a
2♣		7-9, 5+clubs	3♥	n/a
2♦		10+, 5+clubs unbal	3♠	n/a
2♥		0-4, natural 6card	3NT	13-15 bal, no major
2♠		0-4, natural 6card	4 bids	

1♦	1♥/♠	5+, 4+ suit	3♣	10+, 5+ diam unbal
1NT		6-9, bal	3♦	4-6, 5+ diam unbal
2♣		10+, natural usually unbal	3♥	n/a
2♦		7-9, 5+ diam	3♠	n/a
2♥		0-4, natural 6card	3NT	13-15 bal, no major
2♠		0-4, natural 6card	4♦	RKCB
2NT		10-12, balanced	4 Other	

1♥/♠	1NT	6-9/10, 0-2 trumps	3♣	7-9, 4card support
	2♣	10+, natural usually unbal	3♦	10-12, 4card support
	2♦	10+, natural usually unbal	3♥/♠	4-6, 4card support
	2♥/♠	7-9 (9 losers), 3 trumps	3NT	13-15, flat with 2 or 3 trumps
	2NT	12+(7 losers), 4 trumps	4♣/♦	Splinter

2♣	2♦	0-7 Neg, or relay 8+	2♥/♠	8+, strong 6card suit
	other			

2♦	2♥	relay ... 'Pass or Correct'	3♣/♦	Strong suit, forcing.
	2♠	♥ suit ... 'Pass or C'	3♥/♠	Pre-empt ... 'Pass or C'
	2NT	Artificial ... inquiry	3NT	To Play

2♥/♠	2NT	Artificial ... inquiry	3NT	???
	3♣/♦	prefer minor ... 'Pass or C'	4♣/♦	???
	3♥/♠	Pre-emptive	4♥/♠	Possibly pre-emptive

2NT	3♣	To play	4♣	RKCB for ♣s
	3♦	To play	4♦	RKCB for ♦s
	3♥	Artificial ... inquiry	4♥	Natural to play
	3♠	Natural	4♠	Natural to play
	3NT	To play	other	5C/5D to play

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	5/5 minors ... 3C invitational, 3D gameforce
3♥/3♠	Natural slam interest. Opener cues lowest Ace if interested, else 3NT
4♣	Gerber ... replies 4D=0 or 4, 4H=1, etc
4♦	RKCB for ♦
4♥	Natural, to play
4♠	Natural, to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒  
 other may be weak 5-10, or strong 17+ GF

Other slam bidding Cue Bids ☒ Asking Bids ☐  
 4th Suit Forcing One round ☒ Game force ☐

NT Checkback ☒ Priorities 3 card support for responder

Defence to 3NT opening ???

Defence to opening Two's: Multi 2♦ 1st X values, 2nd X T/O, 3rd X Pen, 2NT16-18

RCO style 2-s Suit 11-15, Jump suit 16-18, X then NT or suit 19+  
 X 12-15 bal, 2NT 16-18 bal, X then NT or suit 19+  
 Other 2-s Suit 11-15, Jump suit 16-18 .. 6 or strong 5card  
 Natural wk 2D/H/S : X=T/O 12+ if 4441, 15+ if 4432  
 Suit 11-15, Jump 16-18 .. 6 or strong 5card

Defence to strong ♣ TWERB .. X=values, Suit = 1-suit above or 2-suiter 2/3 above  
 1NT=non-tch 2-suits .. responder bids lower of her 2 best suits

Lebensohl Over NT interference ☒ lebensohl. X=T/O 11-12 bal

Other uses

Take out of 4 level pre-empts 4♣/4♦ X=T/O  
 4♥ X=T/O 4♠ X=T/O

## OTHER NOTES

RESPONSE TO 2NT 21+ : 3C Puppet, 3D/H Trfs, 3S minors 5/5, 4C/D RKCB

INTERFERENCE (if they overcall our 1-Suit) .. Cue=10+ raise, Suit=5card, X=Neg

PASS AFTER INTERFERENCE eg 1S -(2C) - / - / ... opener must bid again or X

PEN X : 4-level .. if we forced to game we must X(good trumps) or bid 1 more.

3-level .. only X atimps if 4 decent trumps and it is 'our hand'.

5-level .. always X or bid on if 'our hand' 2 LEVEL X=T/O, never Pen

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	V.Weak(major) ; Millwood Ask(other minor)		
Jump shifts after major opening	Cue bid <input type="text"/>		
Responses to strong 2 suit opening	2D neg <input type="text"/>		
Responses to 2NT opening	3C/3D preference - To play <input type="text"/>		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards	(no honour) top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	McKenney <input type="text"/>	
Signal on declarer's lead	McKenney <input type="text"/>	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

## CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input checked="" type="checkbox"/>	when? After NT or 2C	

### Other Conventions

Truscott	<input type="text"/>
DOPI	<input type="text"/>
Millwood Ace ask - minor openings	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

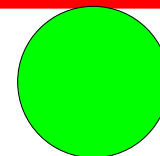


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Val Badcock	Judy Mann (TAS-Seniors)
ABF Nos:	330280	153702
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+, 2	1♦	11+, 4	1♥	11, 5	1♠	11, 5
1 NT	15-18			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>	extended <input checked="" type="checkbox"/>	Other: <input type="text"/>				
Transfers	2♦	2H	2♥	2S	2♠	3C	
2 NT	3D			Other: <input type="text"/>			
2♠	8 Playing tricks unbal / 19+ bal (except 23-24 bal)						
2♦	Weak 6card major / 23-24 bal						
2♥	♥+Another 5/4+, 5-10hcp						
2♠	♠+Another 5/4+, 5-10hcp						
2 NT	Minors 5/5 vul, 5/4+nv, 5-10hcp						
3 NT	<input type="text"/>						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Cue bidding at low level	<input type="text"/>
<input type="text"/>	<input type="text"/>
<input type="text"/>	<input type="text"/>

## COMPETITIVE BIDDING

Negative doubles through	2S	Responsive doubles through	2S
Jump overcalls	Weak	Unusual NT	Minors 5/5 vul, but 5/4 nv
1NT overcall (immediate)	15-18	(re-opening)	<input type="text"/>
Immed cue of minor	Majors		
Immed cue of major	Major/minor		
Over opponent's 1NT (weak)	Cappelletti X=Pen, 2C=S.Suit, 2D majors 4/4+		
Over opponent's 1NT (strong)	Cappelletti X=Pen, 2C=S.Suit, 2D majors 5/5		
Over weak twos	2NT is T/O		
Over opening threes	3NT is To Play		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+, 4+suit	2NT	11-13, natural
	1♥/♠	6+, 4+suit	3♣	Lim raise 10-12
	1NT	6-9	3♦	
	2♣	6-9, 5♣s	3♥	
	2♦	Cue, 1st Rd control	3♠	
	2♥	V.weak, natural	3NT	To Play
	2♠	V.weak, natural	4 bids	4D is Millwood
1♦	1♥/♠	6+, 4+suit	3♣	
	1NT	6-9	3♦	Lim raise 10-12
	2♣	10+, 4+suit	3♥	
	2♦	6-9, 4+card support	3♠	
	2♥	V.weak, natural	3NT	To Play
	2♠	V.weak, natural	4♦	Invitational to 5D
	2NT	11-13, natural bal	4 Other	4C is Millwood
1♥/♠	1NT	6-9	3♣	Cue, 1st Rd control
	2♣	10+, 4+suit	3♦	Cue, 1st Rd control
	2♦	10+, 4+suit	3♥/♠	Lim raise (but 1H-2S is Cue)
	2♥/♠	6-9, 2-3 card support	3NT	To Play
	2NT	11-13, natural	4♣/♦	
2♣	2♦	0-7 neg	2♥/♠	8+, 5+suit
	other	2NT = 8+ bal		
2♦	2♥	Relay	3♣/♦	To Play
	2♠	To Play	3♥/♠	
	2NT	Inquiry	3NT	To Play
2♥/♠	2NT	Inquiry	3NT	To Play
	3♣/♦	Pass or Correct	4♣/♦	
	3♥/♠	2S = Pass or Correct	4♥/♠	
2NT	3♣	To Play	4♣	Invitation to 5C
	3♦	To Play	4♦	Invitation to 5D
	3♥	To Play	4♥	To Play
	3♠	To Play	4♠	To Play
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

3♥/3♠

4♣

4♦

4♥

4♠

Unusual NT:

minors

other suits

lower 2 unbid suits

other

Other slam bidding

Cue Bids

Asking Bids

4th Suit Forcing

One round

Game force

NT Checkback

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

X=16+, 2NT 15-18 bal, X of relay = T/O

RCO style 2-s

Other 2-s

Defence to strong ♣

Cappelletti style

Lebensohl

Over NT interference

Other uses

Take out of 4 level pre-empts

4♣/4♦

4♥

4♠

4H/4S To Play

5C/5D To Play

OTHER NOTES

Defence to Precision 1C :

X=clubs, 1D=majors, 1H=H+Another, 1S=S+Another 5/4+

1Nt=minors, 2-Suit natural



## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Preemptive
Jump shifts after minor opening	16+ solid suit		
Jump shifts after major opening	Mini or maxi splinters		
Responses to strong 2 suit opening			
Responses to 2NT opening	3C is correctible, 3D is an enquiry		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: Could be 4th
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/>
		bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Count at NT	
Signal on declarer's lead	Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
	odd/even <input checked="" type="checkbox"/>	Other:
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 14 30
4♣	Gerber <input checked="" type="checkbox"/>	when? Over 1NT only	

### Other Conventions

Over our Gambling 3NT 4D asks for shortage and 4NT asks for length.	After 1C opening and weak response (1D X,XX, pass) and 2 level interference 2NT is Lebensohl style.
1D - 1Maj; 3D=6 card and 3 card support	After 1C opening and positive response
After 1C; 1NT= 9+ with Ds	X is penalty.
After 1C; 2D = bal 9-11 or 15+	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

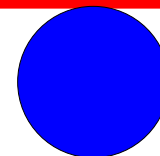


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Gary Ridgway	Arthur Robbins
ABF Nos:		
Basic System:	Precision	
Classification:	Green <input type="checkbox"/>	Blue <input checked="" type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ 16hcp 0	1♦ 11-15 4(1in3/4)
1♥ 11-15 5(4)	1♠ 11-15 5
1 NT 12-15 in 1st/2nd, 14-15 in 3rd/4th.	may contain 5 card major <input type="checkbox"/>
2♣ Stayman: simple <input type="checkbox"/>	extended <input type="checkbox"/>
Other: 2NT to 2C is any max	
Transfers 2♦ > H	2♥ > S
2♠ > C	
2 NT > D	Other:
2♣ 10-15, 5 clubs + 4 major or 6+clubs. 2D enquiry.	
2♦ 6-10, major - may be 5 card not vul. 2NT enquiry.	
2♥ 6-10, 5+H and 4+S. 2NT enquiry.	
2♠ 6-10, 5+S and 4+ minor. 2NT enquiry.	
2 NT 6-10, 5/5 H and minor. 3D enquiry.	
3 NT Gambling, long solid minor with no outside A or K	

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Big Heart. After 1C - 1D; 1H shows 19+ unbalanced or 20+ balanced.	Jump shift over 1H/S is min/max splinters
2H opening shows both majors.	Jump shift over 1NT is 13+ 4441.
	In 3rd/4th 1NT is 14/15 and 1D is 1+ D.

## COMPETITIVE BIDDING

Negative doubles through	3S	Responsive doubles through	3S
Jump overcalls	Wk NV/Int Vul	Unusual NT	Minors over M. Other m +M over m.
1NT overcall (immediate)	15(14)-18	(re-opening)	11-14 stopper.
Immed cue of minor	Both Majors 5/4 6-11	or	17+
Immed cue of major	Other M + m 5/5 6-11	or	17+
Over opponent's 1NT (weak)	X=S+another, 2C=C+D/H, 2D=D/H, 2H nat. All 10+.		
Over opponent's 1NT (strong)	As above.		
Over weak twos	X=takeout. Lebensohl.		
Over opening threes	X=takeout		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	Negative 0-8 (0)	2NT	12-14 balanced
	1♥/♠	9+ (5)	3♣	9+ 4414 dist.
	1NT	9+ (5 diamonds)	3♦	9+ 4144 dist.
	2♣	9+ (5)	3♥	9+ 1444 dist.
	2♦	Balanced 9-11 or 15+	3♠	9+ 4441 dist.
	2♥	5-8 (6)	3NT	
	2♠	5-8 (6)	4 bids	
1♦	1♥/♠	7+ (4)	3♣	16+ (6)
	1NT	7-10	3♦	<11 (4) preemptive
	2♣	11+ (4)	3♥	12+ splinter
	2♦	6-10 (4)	3♠	12+ splinter
	2♥	16+ (6)	3NT	RKC Step1 response is weak
	2♠	16+ (6)	4♦	<11 (5)
	2NT	11+ (4+D) & no 4 card M	4 Other	4C = 12+ splinter
1♥/♠	1NT	7-10	3♣	Splinter. Mini or maxi.
	2♣	11+ (4)	3♦	Splinter. Mini or maxi.
	2♦	11+ (4)	3♥/♠	<10 (4) preemptive.
	2♥/♠	6-9 (10) (3)	3NT	RKC Step1 response is weak
	2NT	10-15 raise	4♣/♦	12+ splinter with 6 LTC.
2♣	2♦	Ask. Usually 12+	2♥/♠	One round force (5)
	other	3NT is RKC Step1 response is weak		
2♦	2♥	Correctible	3♣/♦	Forcing & natural
	2♠	Good H raise	3♥/♠	3H correctible, 3S nat, forcing
	2NT	Ask. Usually 13+	3NT	To play
2♥/♠	2NT	Ask. Usually 13+	3NT	17+ 5/5 minors
	3♣/♦	16+ over 2H. Correct over 2S	4♣/♦	RKC for H/S resp over 2H
	3♥/♠	To play over 2H.	4♥/♠	To play over 2H.
2NT	3♣	Correctible	4♣	Preemptive, correctible
	3♦	Asking	4♦	Invite to 6H if <2 losers in D.
	3♥	To play	4♥	To play
	3♠	Forcing & natural	4♠	Invite to 6H if <2 losers in S.
	3NT	To play.	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	13+ 4441. Bid suit below singleton.
3♥/3♠	13+ 4441. Bid suit below singleton.
4♣	Gerber - normal
4♦	To play
4♥	To play
4♠	To play
Unusual NT:	minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input type="checkbox"/>
other	Both minors over a major. Other minor and a major over a minor.
Other slam bidding	
	Cue Bids <input checked="" type="checkbox"/> Asking Bids <input checked="" type="checkbox"/>
4th Suit Forcing	One round <input type="checkbox"/> Game force <input checked="" type="checkbox"/>
NT Checkback <input type="checkbox"/>	Priorities
Defence to 3NT opening	4C=H> or =S, 4D=S>H
Defence to opening Two's:	Multi 2♦ X=16+ 2H,S show 4+ with12-15.
	Lebensohl after X and 2H/S overcall.
RCO style 2-s	X=16+ Lebensohl
Other 2-s	Over 2NT (minors) 3C/3D for majors 3C=11-14, 3D=15+
Defence to strong ♣	X= good1/2 suiter. 1NT=C/H or D/S. 1D,H,S & 2C natural
	Jumps show that suit and the suit above 5/4. 2NT=minors.
Lebensohl	Over NT interference <input checked="" type="checkbox"/> After interference over our 1C and
Other uses	weak response. Over weak 2s inc multi and RCOs. (1S) X (2S)
Take out of 4 level pre-empts	4♣/4♦ X=TO Cue =2 suiter
	4♥ X=T/O 4N=m 4♠ X=Pts 4NT=2 suiter

OTHER NOTES	
Vs 2NT (minors) opening - 3D is stronger than 3C - both are T/O for majors.	
After 2NT (minors) interference; 3C= GF other major, 3D= GF bid major, X=3/3+ mins	
and 4 other major, pass followed by X is penalties, 3H/S are invites.	

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: WEAK
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: WEAK
Jump shifts after minor opening	FIT SHOWING		
Jump shifts after major opening	FIT SHOWING		
Responses to strong 2 suit opening	2D NEG OR WAITING ,2H 2-3 CONTROLS		
Responses to 2NT opening	3H FORCING		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
bottom <input type="checkbox"/>		
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:		
Signal on declarer's lead		
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	low encourage <input checked="" type="checkbox"/>
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: 0314 , EXCL RKCB
4♣	Gerber <input type="checkbox"/>	when? AFTER 1NT	

### Other Conventions

MICHAELS STRONG/WEAK	LAVINGS
CROWHURST	OVER 4NT 2KC+VOID BID VOID
LEBENSOHL	OVER 4NT 3KC+Q BID 5NT
SWINE	2C-2S POS S; 2C-2NT POS H
NAMYATS	CUEBIDS



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

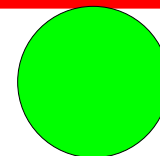


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	DE JONG HENRI	SAM ARBER
ABF Nos:	134384	130311
Basic System:		Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+ 4+	1♦	11+ 4+	1♥	11+ 4+	1♠	11+ 4+
1 NT	(11) 12-14			may contain 5 card major			<input type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/>		extended <input checked="" type="checkbox"/>		Other: <input type="checkbox"/>		
Transfers	2♦	PUPPET TO 2H	2♥	INVITATIONAL	2♠	INVITATIONAL	
2 NT	BARON		Other:		1NT-2C,2NT OR 3C/D LONG MINOR		
2♣	GAME FORCE OR 8.5 PT						
2♦	STANDARD MULTI, 6 CARD M 6-9 HCP OR 20-22 NT						
2♥	H + OTHER LESS THAN AN OPENING BID						
2♠	S + OTHER LESS THAN AN OPENING BID						
2 NT	MIN ORS LESS THAN AN OPENING BID						
3 NT							

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1NT-2D	

## COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	WEAK/INTER	Unusual NT	LOWEST UNBID SUITS
1NT overcall (immediate)	15-18	(re-opening)	10-14
Immed cue of minor	MM STRONG OR WEAK		
Immed cue of major	Mm STRONG OR WEAK		
Over opponent's 1NT (weak)	CAPPELETTI		
Over opponent's 1NT (strong)	CAPPELETTI		
Over weak twos	X / LEBENSOHL		
Over opening threes	X		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+ 6+ HCP	2NT	4+ C 10-12 OR 16+
	1♥/♠	4+ 6+ HCP	3♣	PRE-EMPTIVE
	1NT	8-10 HCP	3♦	SPLINTER
	2♣	4+ 6-9 HCP NO M	3♥	SPLINTER
	2♦	FIT SHOWING	3♠	SPLINTER
	2♥	FIT SHOWING	3NT	4+C 13-15 FLAT
	2♠	FIT SHOWING	4 bids	
1♦	1♥/♠	4+ 6+ HCP	3♣	FIT SHOWING
	1NT	7-10 HCP, NO M	3♦	PRE-EMPTIVE
	2♣	10+ 5+C	3♥	SPLINTER
	2♦	4+ 6-9 HCP NO M	3♠	SPLINTER
	2♥	FIT SHOWING	3NT	4+D 13-15 FLAT
	2♠	FIT SHOWING	4♦	PRE-EMPTIVE
	2NT	4+ D 10-12 OR 16+	4 Other	
1♥/♠	1NT	6-9 HCP	3♣	FIT SHOWING
	2♣	10+ HCP 5+C	3♦	FIT SHOWING
	2♦	10+ HCP 5+D	3♥/♠	PRE-EMPTIVE
	2♥/♠	6-9 HCP 3-4 M	3NT	4+M 13-15 FLAT
	2NT	M SUPPORT 10-12 OR 16+	4♣/♦	
2♣	2♦	LESS THAN 2 C OR WAITING	2♥/♠	2H 2-3 C, 2S POS S
	other	2NT POS H, 2C-3NT 4+C, 2C-3H/S/4C/ D1LOSER SUIT LESS THAN 3C		
2♦	2♥	CORRECTABLE	3♣/♦	FORCING
	2♠	GAME INTEREST IN H	3♥/♠	CORRECTABLE
	2NT	FORCING INQUIRY	3NT	MM LESS THAN 8HCP
2♥/♠	2NT	FORCING INQUIRY	3NT	TO PLAY
	3♣/♦	FORCING	4♣/♦	DCUE
	3♥/♠	PRE-EMPTIVE	4♥/♠	CORRECTABLE
2NT	3♣	TO PLAY	4♣	TO PLAY
	3♦	TO PLAY	4♦	TO PLAY
	3♥	FORCING	4♥	KEYCARD IN C
	3♠	FORCING	4♠	KEYCARD IN D
	3NT	TO PLAY	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	5C ASKS FOR SHORTAGE
3♥/3♠	5C FORCES TO 3NT OR 4M
4♣	GERBER
4♦	
4♥	TO PLAY
4♠	TO PLAY
Unusual NT:	<div> minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/> </div> <div> other <div></div> </div>
Other slam bidding	<div> Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/> </div>
4th Suit Forcing	<div> One round <input type="checkbox"/> <div></div> Game force <input checked="" type="checkbox"/> </div>
NT Checkback	<div> <input checked="" type="checkbox"/> Priorities <div></div> </div>
Defence to 3NT opening	4C+MM SAME LENGTH, 4D=LONGER S
Defence to opening Two's:	<div> Multi 2♦ 2H=T/O H. X=T/O S </div>
RCO style 2-s	2NT 15-18 FLAT
	2NT 15-18 FLAT
Other 2-s	2H/S 4C=C+M, 4D=D+M
Defence to strong ♣	
	OVER PREC C X=C,1D=44M,2D=55M, 1NT=mm
Lebensohl	Over NT interference <input checked="" type="checkbox"/>
	Other uses AFTER X OF WEAK 2, 2NT ASKS FOR 3C
Take out of 4 level pre-empts	<div> 4♣/4♦ X=T/O CARDS, 4NT=2 SUITS </div> <div> 4♥ X=T/O 4♠ X=PEN </div>

OTHER NOTES
2C-3H/S 4C/D 1LOSER SUIT, LESS THAN 3C
2C,X,PASS LESS THAN 1C, 2H/S,3C/D NATURAL POS
2C,X,XX 1-2 CONTROLS
2D,X,2H AT LEAST 33M,
1NT-2C, 2NT 6+ m 11-12
1NT-2C, 3C/D 6+m 13-14, 4M MINORWOOD

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: <input type="text"/>
Jump shifts after minor opening	Weak 6-9 and 6 card suit		
Jump shifts after major opening	Splinter & raise in suit except 1♥/2♠ weak		
Responses to strong 2 suit opening	2♦ weak, others constructive		
Responses to 2NT opening	3♣=Staymen, Transfers 3♦/3♥ & 3♠=minors		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input type="text"/>	attitude <input type="text"/>
3rd/5th <input type="text"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input type="text"/>	Other: high is discouraging
From 3 cards (no honour)	top <input type="text"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="text"/>	low encourage <input checked="" type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input type="text"/>	high encourage <input type="text"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="text"/>	Other: <input type="text"/>	
Count	natural <input type="text"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input checked="" type="checkbox"/>	when? <input type="text"/>	Over NT openings

### Other Conventions

Extended Crowhurst	RKCB = 03,14
Lebensohl	Minorwood
Jacoby 2NT 10-14 or 18+	Fit showing jumps in contested auctions
3NT 15-17	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

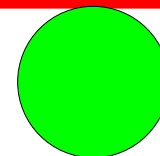


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Robert Gallus	Stephen Weisz
ABF Nos:	136298	150126
Basic System:	Acol	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ 4 11+	1♦ 4 11+
1♥ 4 11+	1♠ 4 11+
1 NT 12-14	may contain 5 card major <input type="checkbox"/>
2♣ Stayman: simple <input checked="" type="checkbox"/> extended <input type="checkbox"/>	Other: <input type="text"/>
Transfers 2♦ 2♥	2♥ 2♠ 2♣ 3♣
2 NT 3♦	Other: <input type="text"/>
2♣ Strong 21+	
2♦ Weak 6-9 5+ Cards Non Vul, 6+ Cards Vul	
2♥ Weak 6-9 5+ Cards Non Vul, 6+ Cards Vul	
2♠ Weak 6-9 5+ Cards Non Vul, 6+ Cards Vul	
2 NT 21-22 balanced	
3 NT Good Suit game and asks for Aces	

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1♥/♠ dble by opponents, rdbl=8+, 1NT=♣, 2♣=♦	
1NT after responders 1♠ = 12-18	

## COMPETITIVE BIDDING

Negative doubles through 4♥	Responsive doubles through 4♥
Jump overcalls Intermediate	Unusual NT Michaels
1NT overcall (immediate) 15-17	(re-opening) 15-17
Immed cue of minor	Majors
Immed cue of major	Other Major and Minor
Over opponent's 1NT (weak)	Astro (♣=Hearts+another, ♦=Spades+another)
Over opponent's 1NT (strong)	Natural/Double=2 suiter with a Major/2NT=Minors
Over weak twos	Double
Over opening threes	Double

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	4+♦ 6+ points	2NT	Jacoby 10-14/18+ suit raise
	1♥/♠	4+♥/♠ 6+ points	3♣	♣ Limit singleton higher
	1NT	6-9 points	3♦	♣ Raise splinter
	2♣	♣ Raise 6-9 points	3♥	♣ Raise splinter
	2♦	6+♦ 6-9 points	3♠	♣ Raise splinter
	2♥	6+♥ 6-9 points	3NT	Jacoby 15-17 suit raise
	2♠	6+♠ 6-9 points	4 bids	Natural Weak
1♦	1♥/♠	4+♥/♠ 6+ points	3♣	♦ raise splinter
	1NT	6-9 points	3♦	♦ Limit singleton higher
	2♣	4+♦, 10+ points	3♥	♦ raise splinter
	2♦	♦ Raise 6-9 points	3♠	♦ raise splinter
	2♥	6+♥ 6-9 points	3NT	Jacoby 15-17 suit raise
	2♠	6+♠ 6-9 points	4♦	Pre-emptive
	2NT	Jacoby 10-14/18+ suit raise	4 Other	Natural Weak
1♥/♠	1NT	6-9 points	3♣	♥/♠ raise splinter
	2♣	4+♣, 10+ points	3♦	♥/♠ raise splinter
	2♦	4+♦, 10+ points	3♥/♠	♥/♠ raise splinter
	2♥/♠	2♠ 6+♠ weak to 1♥	3NT	Jacoby 15-17 suit raise
	2NT	Jacoby 10-14/18+ suit raise	4♣/♦	Natural Weak
2♣	2♦	Weak or waiting bid	2♥/♠	Natural with Ace and King+
	other	Natural with Ace and King+		
2♦	2♥	5+♥, 12+	3♣/♦	3♣ 5+♣, 12+, 3♦ raise
	2♠	5+♠, 12+	3♥/♠	6+♥/♠ 16+
	2NT	Forcing	3NT	Natural
2♥/♠	2NT	Forcing	3NT	Natural
	3♣/♦	Forcing	4♣/♦	Weak
	3♥/♠	Weak raise/Other major Forcing	4♥/♠	Natural
2NT	3♣	Staymen	4♣	Natural slam try in ♣
	3♦	Transfer 3♥	4♦	Natural slam try in ♦
	3♥	Transfer 3♠	4♥	Natural
	3♠	Minors	4♠	Natural
	3NT	Natural	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦

Strong and Ace ask

3♥/3♠

Strong and Ace ask

4♣

Gerber

4♦

4♥

To Play

4♠

To Play

Unusual NT:

minors

☒

other suits

☒

lower 2 unbid suits

☐

other

Other slam bidding

Cue Bids

☒

Asking Bids

☐

4th Suit Forcing

One round

☒

Game force

☐

NT Checkback

☒

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣

Double for Majors, 1NT minors

Others natural

Lebensohl

Over NT interference

☒

Other uses

Take out of 4 level pre-empts

4♣/4♦

Double

4♥

Double

4♠

4NT

OTHER NOTES

## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Barrage 0-7 hcp
Jump shifts after minor opening	2♦/♥/♠ weak 6 card suit		
Jump shifts after major opening	S'ton 10-11 hcp 3/4 trumps invites cues		
Responses to strong 2 suit opening	N/A		
Responses to 2NT opening	puppet S'man, 3♦/♥ trans; 3♠=5♠/4♥; 3NT=5/5 minors		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/> Or	vs NT:A=att.;K=count: both unblock	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Natural count; McKenney if obvious	
Signal on declarer's lead	Natural count	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other:	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input checked="" type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: MSKC - 0-3, 1-4
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions

Cappelletti	Cue raise after opp overcall GF
Truscott over X of suit	Exclusion RKCB (0-3, 1-4)
Long & short suit trials	CRASH
Inv. minor raises except over overcalls	Modified Swine of penalty X of 1NT
Cue raises after overcall 10+	



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

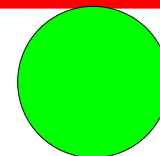


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	Noelene Law	Annabel Booth
ABF Nos:	111678	126365
Basic System:	Standard 2/1	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning	Canape <input type="checkbox"/>
1♣ 3+ 11+hcp	1♦ 3+ 11+hcp
1♥ 5+ 10+hcp	1♠ 5+ 10+hcp
1 NT 15-17	may contain 5 card major <input checked="" type="checkbox"/>
2♣ Stayman:	simple <input type="checkbox"/> extended <input type="checkbox"/> Other: Lavings
Transfers	2♦ 2♥ 2♥ 2♠ 2♠ 3♣
2 NT 3♦	Other: super accepts in all
2♣	GF or 23-24 flat
2♦	Weak 6 card major
2♥	♥ and a minor 5/5 less than opening hand
2♠	♠ and another 5/5 less than opening hand
2 NT	20-22 flat
3 NT	Specific Ace ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Jump responses 2♦/♥/♠ = < 6hcp	
Inverted minor response, barrage over	
1 M & forcing NT off if passed hand	

## COMPETITIVE BIDDING

Negative doubles through	4♥	Responsive doubles through	4♥
Jump overcalls	Weak	Unusual NT	Modified Michaels
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	At least 5/5 majors		
Immed cue of major	5/5 other major and a minor		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	Cappelletti		
Over weak twos	2NT = 15-18; X = TO; suit natural		
Over opening threes	3NT to play; X = TO		



## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4+ suit 6 + hcp	2NT	10-12 hcp bal hand
	1♥/♠	4+ suit 5+ hcp	3♣	Inverted < 10 hcp 5+ ♣
1NT		6-9 hcp no 4 card major	3♦	Splinter
2♣		Inverted 5+ ♣ 10+ hcp no maj	3♥	Splinter
2♦		Weak 6 card suit	3♠	Splinter
2♥		Weak 6 card suit	3NT	To play no 4 cd maj 13-15 bal
2♠		Weak 6 card suit	4 bids	4♣ = MSKC

1♦	1♥/♠	4+ suit 5+ hcp	3♣	Splinter
1NT		6-9 hcp, no 4 card major	3♦	Inverted < 10 hcp 5+ ♦
2♣		4+ suit 11+ hcp	3♥	Splinter
2♦		Inverted 5+ ♦, 10+ hcp no maj	3♠	Splinter
2♥		Weak 6 card suit	3NT	To play no 4 cd maj 13-15 hcp
2♠		Weak 6 card suit	4♦	MSKC
2NT		10-12 hcp bal hand	4 Other	

1♥/♠	1NT	5+ hcp forcing for 1 round	3♣	S'ton 10-11 hcp 3/4 trumps
	2♣	4+ suit GF	3♦	S'ton 10-11 hcp 3/4 trumps
	2♦	4+ suit GF	3♥/♠	Barrage 3/4 trumps 0-6 hcp
	2♥/♠	8-9 hcp 3+ trumps	3NT	12-15 hcp bal 3 card support
	2NT	16+ hcp fit, cue at 3 level	4♣/♦	Splinter GF

2♣	2♦	0-4 or 8+ hcp	2♥/♠	5-7 hcp 5+ suit
other		2NT= 5-7 hcp no 5 card suit	3♣/♦	5-7 hcp 5+ suit

2♦	2♥	Correctable	3♣/♦	my suit NF
	2♠	Correctable can play 3♥	3♥/♠	Correctable - barrage
	2NT	Forcing	3NT	To play

2♥/♠	2NT	Forcing	3NT	To play
	3♣/♦	Correctable	4♣/♦	Splinter
	3♥/♠	Pre-emptive	4♥/♠	To play

2NT	3♣	Puppet Stayman	4♣	MSKC
	3♦	Transfer to ♥	4♦	MSKC
	3♥	Transfer to ♠	4♥	To play
	3♠	5♠/4♥	4♠	To play
	3NT	Shows 5/5 minors	other	5♣/♦ to play; 4NT quantitative

## CONVENTIONS

### Additional responses to 1NT

3♣/3♦	Slam seeking, cues follow
3♥/3♠	Slam seeking, cues follow
4♣	MSKC
4♦	MSKC
4♥	
4♠	

Unusual NT:                      minors ☐                      other suits ☐                      lower 2 unbid suits ☐

other      Modified Michaels: over minor, cue=majors, 2NT=other minor & a major

Over major: cue=other major & a minor, 2NT= minors

Other slam bidding                      Cue Bids ☒                      Asking Bids ☐

4th Suit Forcing                      One round ☐ at 1 level NF                      Game force ☒

NT Checkback ☒                      Priorities      3 of part's maj or 4 of other: 2♦ min, 2NT max

Defence to 3NT opening                      X = TO major oriented

Defence to opening Two's:                      Multi 2♦      X = 16+; 2NT = 15-18; suit natural;

3NT to play

RCO style 2-s      X = TO, suit natural

Other 2-s      2 suits known, lower cue weak TO, higher cue strong TO

Defence to strong ♣      CRASH - 1NT = colour, 2♣ = rank: 2♦ = shape - all 2 suited

Lebensohl                      Over NT interference ☒      Slow shows

Other uses      In response to X of weak 2 & partner's reverse at 2 level

Take out of 4 level pre-empts                      4♣/4♦      X = TO major oriented

4♥      X=♠ & others      4♠      X = penalties, 4NT; = TO

## OTHER NOTES

Resp to 1NT overcall are as if partner opened;

Resp to 1NT X (artificial), system on

Resp to 1NT - 2♣ o'call; X = 10+ hcp, 2NT Lebensohl; pass then X = TO

Resp to 1NT - 2 suited overcall - 2NT = Lebensohl; 3 level bid GF

Resp to 1NT X (penalties) - modified Swine: 3 level bid GF

2NT over opponents opening 1NT = strong 2 suiter



## BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted 6-9
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: 0-5, 4 card support
Jump shifts after minor opening	Weak 0-4, 6+		
Jump shifts after major opening	Mini / Maxi splinters		
Responses to strong 2 suit opening	2C-2D = 0-7 or relay; 2D-2H=p/c		
Responses to 2NT opening	See Inside		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A=Attitude; K=Count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/>
		bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Primarily Count	
Signal on declarer's lead	Primarily Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/>
	odd/even <input type="checkbox"/>	Other: or Throw away what we dont want
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: MSKC
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions

Long suit Trial Bids	Exclusion RKCB; DOPE; ROPE
Lebensohl (After our 1NT is overcalled & after Opps opening Weak 2 or Multi is X)	RKCB/MSKC response = 14, 03, 2-, 2+, 5
Support Doubles (3 card support)	5NT (after 4NT) = specific K ask
Negative Free 2 Level Bids	Cue raises = Invite or stronger with fit
	1NT - Opp X = System On



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1



AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	David Matthews	Anton Pol
ABF Nos:	169757	119091
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/>
	Red <input type="checkbox"/>	Yellow <input type="checkbox"/>



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	11+, 3+	1♦	11+, 3+	1♥	11+, 5+	1♠	11+, 5+
1 NT	15-17 balanced			may contain 5 card major			<input checked="" type="checkbox"/>
2♣ Stayman:	simple	<input checked="" type="checkbox"/>	extended	<input type="checkbox"/>	Other: <b>SMOLEN</b> (see inside)		
Transfers	2♦	to H	2♥	to S	2♠	to C	
2 NT	to D		Other: Super Accepts (M=4+; m=3+ to an honour)				
2♣	23+ OR Game force						
2♦	6-10, 6+ Major; OR 8 playing tricks; OR 20-22 Flattish (with Puppet Stayman)						
2♥	6-10, 5+ H and another						
2♠	6-10, 5+ S and a minor						
2 NT	6-10, 5+/5+ in minors						
3 NT	Solid minor, no outside A or K						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Opening 4C = solid H	Opening 4H = Preemptive
Opening 4D = solid S	Opening 4S = Preemptive

## COMPETITIVE BIDDING

Negative doubles through	4D	Responsive doubles through	4D
Jump overcalls	Weak-6+ cards	Unusual NT	2NT = Two lowest unbid
1NT overcall (immediate)	15-18, stopper	(re-opening)	11-14
Immed cue of minor	5+ S/5+ another - can be weak or strong. (Also leaping Cue)		
Immed cue of major	5+ other Major/5+ minor. (Also leaping Cue)		
Over opponent's 1NT (weak)	Cappelletti		
Over opponent's 1NT (strong)	Cappelletti		
Over weak twos	X=T/O (with Lebensohl); 2NT=16-19, stopper		
Over opening threes	X=T/O; 3NT to play		

RESPONSES TO OPENING BIDS				
Describe strength, minimum length or specific meaning				
1♣	1♦	6+, 4+	2NT	10-12 flat, no 4 card Major
	1♥/♠	6+, 4+	3♣	Inverted 6-9, 5+ card fit
	1NT	6-9, no 4 card Major	3♦	Splinter
	2♣	Inverted 10+, 5+ card fit	3♥	Splinter
	2♦	0-4, 6+	3♠	Splinter
	2♥	0-4, 6+	3NT	13-15, no 4 card Major
	2♠	0-4, 6+	4 bids	4C/4D = MSKC, 4H/S to play
1♦	1♥/♠	6+, 4+	3♣	0-4, 6+
	1NT	6-9, no 4 card Major	3♦	Inverted 6-9, 4+
	2♣	10+, 4+	3♥	Splinter
	2♦	Inverted 10+, 4+	3♠	Splinter
	2♥	0-4, 6+	3NT	13-15, no 4 card Major
	2♠	0-4, 6+	4♦	MSKC
	2NT	10-12, no 4 card Major	4 Other	4C=Splinter, 4H/S to play
1♥/♠	1NT	6-9, denies 3 card fit	3♣	Mini (7-10) or Maxi (15+) splinter
	2♣	10+, 4+	3♦	Mini (7-10) or Maxi (15+) splinter
	2♦	10+, 4+	3♥/♠	0-5, 4+ card support
	2♥/♠	6-9, 3+ card fit	3NT	13-15 balanced
	2NT	10-12, 3+ card support	4♣/♦	Splinter (11-14)
2♣	2♦	0-7 or relay	2♥/♠	/3C/3D = 8+, 5+
	other	2NT=8+ balanced		
2♦	2♥	Pass or correct	3♣/♦	GF, 6+ any suit; 3D inv in major
	2♠	Pass or correct	3♥/♠	Pass or correct; 4D=bid yr suit
	2NT	Asking (3C good, 3D/H=Wk Tfr)	3NT	To play
2♥/♠	2NT	Asking: 2S over 2H=P/C	3NT	To play
	3♣/♦	Natural, one round force	4♣/♦	Splinter
	3♥/♠	Blocking; 3 other Major 6+ 1RF	4♥/♠	To play
2NT	3♣	To play	4♣	MSKC
	3♦	To play	4♦	MSKC
	3♥	Asking for longer Major	4♥	To play
	3♠	Forcing	4♠	To play
	3NT	To play	other	

CONVENTIONS	
Additional responses to 1NT	
3♣/3♦	3C=5+/5+ minors weak, 3D=5+/5+ minors strong
3♥/3♠	3H=5+/5+ Majors weak, 3S=5+/5+ Majors strong
4♣	MSKC
4♦	MSKC
4♥	To play
4♠	To play
Unusual NT:	minors <input type="checkbox"/> other suits <input type="checkbox"/> lower 2 unbid suits <input checked="" type="checkbox"/>
other	
Other slam bidding	
	Cue Bids <input checked="" type="checkbox"/> Asking Bids <input type="checkbox"/>
4th Suit Forcing	One round <input checked="" type="checkbox"/> Game force <input type="checkbox"/>
NT Checkback <input checked="" type="checkbox"/>	Priorities 2D=min,no fit; 2M=min, fit; 2 other M=max, fit
Defence to 3NT opening	X=T/O 2NT=max, no fit
Defence to opening Two's:	Multi 2♦ X=T/O, 15+
RCO style 2-s	X=T/O 15+
Other 2-s	X=T/O 15+
Defence to strong ♣	Natural
Lebensohl	Over NT interference <input checked="" type="checkbox"/>
Other uses	After partner doubles opponents Opening Two bid
Take out of 4 level pre-empts	4♣/4♦ X = T/O
4♥	X=T/O 4♠ X=Pen, 4NT=T/O

OTHER NOTES
3NT opener: 4/5C = p/c; 4D=short ask (4NT=None); 4H/S=Natural; 4NT=Length ask
1H/S - Opp X - 1/2NT=raise to 2/3H/S; direct raise=Preemptive
Capelletti: 2C=Single suiter, 2D=both majors, 2H/S=4H/S + a minor, 2NT=minors
MSKC response = 1403, King ask is 4NT or next available bid excluding trump suit
SMOLEN (5/4 in Majors). (1) Weak = Stayman & bid 5 card M; (2) Intermediate = Tfr & bid 4 card suit; (3) Strong = Stayman & jump in 4 card suit

## BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other: Inverted
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:
Jump shifts after minor opening	weak		
Jump shifts after major opening	weak		
Responses to strong 2 suit opening	N/A		
Responses to 2NT opening	3C= pupt stmn; 3D/H=trnsfr; 3S=5S/4H; 4C/D=RKCB		

## PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: A for suit preference ; K for count	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	Odd indicates preference ; even McKenny	
Signal on declarer's lead		
Discards	McKenny <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other:	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

## CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input type="checkbox"/>	when?	

### Other Conventions

Minor Suit KC	X of 3NT requests S lead (uncontested auct)
Ogust after 2C-2D-2M-2NT	X of slam demands highest unbid suit
Exclusion Blackwood	Lebensohl
Blue Club (ELU)	Leaping Michaels
Negative Free Bids	Invitational Doubles



©ABF Marketing  
PO Box 397  
Fyshwick ACT 2609  
Tel: 02 6239 2265  
FAX: 02 6239 1816  
Copyright © BCC 6.3.20.1

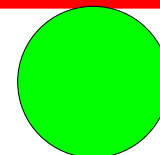


AUSTRALIAN BRIDGE FEDERATION

INCORPORATED ©

## STANDARD SYSTEM CARD

Names:	D.MUNRO	D.SCHOKMAN
ABF Nos:	175560	125581
Basic System:	Standard American	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/> Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>	



## OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♣	9+,3	1♦	9+,3	1♥	9+,5	1♠	9+,5
1 NT	15-17				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other: Lavings				
Transfers	2♦	2H	2♥	2S	2♠	3C	
2 NT	3D		Other: Includes super accepts				
2♣	Weak 2 in a major; balanced 22 HCP or 3 Suiter with 4 or less losers						
2♦	23+HCP or Game Force (4 losers or better and at least 18 HCP)						
2♥	5H exactly; denies 5S; normally 8-11HCP and 8 losers (vul) or 8+ losers (nvul)						
2♠	5S exactly; denies 5H; normally 8-11 HCP and 8 losers (vul) or 8+ losers (nvul)						
2 NT	20-21 HCP and balanced						
3 NT	Kabel (Specific ace ask)						

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

4C/D Namyats. Transfer to 4H/S. 4 losers	
4NT Minor 2 suitor with 3 losers vul, 4-5 nvul	

## COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	3S
Jump overcalls	weak nv; -15pts v	Unusual NT	2 lowest unbid suits
1NT overcall (immediate)	15-17	(re-opening)	15-17
Immed cue of minor	Highest and lowest of unbid suits (Blue Club - ELU)		
Immed cue of major	Highest and lowest of unbid suits (Blue Club - ELU)		
Over opponent's 1NT (weak)	Modified Cappelletti		
Over opponent's 1NT (strong)	Modified Cappelletti		
Over weak twos	X=13+HCP; 2NT=15-17 (System On)		
Over opening threes	X=13+HCP; 3NT to play		

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+,4+	2NT	11-12, no 4cM but M's guarded
	1♥♠	6+,4+	3♣	6-10,5+ no 4c M
	1NT	6-10, no 4 card M	3♦	3-6, 7+
	2♣	11+,5+ (usually unbalanced vul)	3♥	3-6, 7+
	2♦	3-6,6	3♠	3-6, 7+
	2♥	3-6,6	3NT	13-15, no 4cM but M's guarded
	2♠	3-6,6	4 bids	TP, 4C/D=minor suit RKC

1♦	1♥/♠	6+, 4+	3♣	3-6, 6
	1NT	6-10, no 4 card M	3♦	6-10, 5+ no 4 card M
	2♣	11+, 5+	3♥	3-6, 7+
	2♦	11+, 5+	3♠	3-6, 7+
	2♥	3-6, 6	3NT	13-15, no 4cM but M's guarded
	2♠	3-6, 6	4♦	Minor suit RKC
	2NT	11-12, no 4cM	4 Other	TP, 4C=Minor suit RKC

1♥/♠	1NT	6+; forcing for 1 round	3♣	3-6,6; <2 of M
	2♣	11+,5+	3♦	3-6,6;<2 of M
	2♦	11+,5+	3♥/♠	3-6,4 unbalanced
	2♥/♠	6-9,3+	3NT	To Play (2 card support)
	2NT	14+,3+ Jacoby	4♣♦	Splinter

2♣	2♦	Relay	2♥/♠	N/A
	other	N/A		

2♦	2♥	Relay	3♣♦	Good suit with at least 3 controls
	2♠	Good suit with at least 3 controls	3♥♠	3H = good suit with 3+ controls
	2NT	8-11 HCP balanced with no Aces	3NT	N/A

2♥/♠	2NT	Relay with not more than 6 losers	3NT	To Play
	3♣♦	To Play	4♣♦	Minor suit KC
	3♥/♠	Invitational?	4♥/♠	To Play

2NT	3♣	Puppet Stayman	4♣	Minor Suit RKC
	3♦	Transfer to Hearts	4♦	Minor Suit RKC
	3♥	Transfer to Spades	4♥	To Play
	3♠	5S and 4H	4♠	To Play
3NT		To Play	other	

## CONVENTIONS

### Additional responses to 1NT

3♣3♦	6+ card suit with 1 missing honour and no outside values
3♥3♠	6+ card suit with 1 missing honour and no outside values
4♣	RKCB
4♦	RKCB
4♥	To Play
4♠	To Play

Unusual NT:            minors ☐            other suits ☐            lower 2 unbid suits ☒

other	
-------	--

3C= 2 highest ranking unbid suits

Other slam bidding      Cue Bids ☒      Asking Bids ☐

4th Suit Forcing      One round ☐      Game force ☒

NT Checkback		Priorities	Fit and range
--------------	---	------------	---------------

Defence to 3NT opening      4C/D = better H/S X = TO

Defence to opening Two's: Multi 2♦ 2H = T/O of H; X = T/O of S; 2NT=15-17

Immediate o/call=<13HCP;Pass then o/call =13+ good suit

RCO style 2-s X = TO, Cue of M = both minors,

Other 2-s	X = TO, Cue of M = both minors
-----------	--------------------------------

Defence to strong ♣ X=M's, 1NT=m's; 2C=black suits; 2D=red suits; other bids natural

2H/S = 6 card suit

Lebensohl	Over NT interference	<input checked="" type="checkbox"/>	
-----------	----------------------	-------------------------------------	--

Other uses	
------------	--

Take out of 4 level pre-empts      4♣/4♦      X

4♥	X	4♠	4NT
----	---	----	-----

## OTHER NOTES

Exit transfers over 1NT(X) - Pass (forcing) asks for a 5-card suit or xx

xx = Clubs 5+, 2C/D/H = transfer to suit above 5+