	BA	SIC RESPON	ISES			
Jump raises - minors	limit $\square$	forcing $\Box$	Other: Pr	re-emptive		O.
Jump raises - majors	limit $\square$	forcing $\Box$	Other: F	Pre-emptive		
Jump shifts after minor openi	ng	Other minor=c	riss cross, of	ther major=to play		Names:
Jump shifts after major openi	ng	Bergen raises				ABF Nos:
Responses to strong 2 suit op	ening	Control showing	ng bids			Basic System
Responses to 2NT opening	34	= enquiry, else pa	ss or correct			Classification
	PLA	Y CONVENT	IONS			Classification
'NT' Versus Notrum	ip	'S' Versus Suit	<u> </u>	= Both		Describe stre
Sequence leads:		Overlead all		All except AK x (x)		1 <b>♣</b> 11-20
Underle	ead Oth	er:				1 NT 11
Four or more with an honour		4th highest [	✓ att	itude		2 <b>♣</b> Staymaı
3rd/5th	Other					Transfers
From 4 small	2nd highest	Other:				2 NT
From 3 cards (no hor	iour)	top mi	ddle 🔽	bottom		2♣ 21-22
Signal on partner's lead:	high	encourage		low encourage	Ĺ	2♦ wk 6+
Other:						2 <b>♥</b> wk 6+
Signal on declarer's lead						2 <b>♠</b> wk 5/
<b>Discards</b> McKe	nney	high encourage		low encourage		2 NT wk
odd/e	ven	Other:				3 NT Ga
Count n	atural	reverse				
	C	ONVENTION	NS			
4NT: Black	wood $\square$	RKCB ⊠	Other	14/30		Myxo Twos
4 <b>♣</b> Gerber	☐ when?					
	Other (	Conventions				
Crowhurst, Sandwich 1NT	, Jacoby 2NT	4 th su	it forcing			
Wonder bids and Toxic ve	rsus strong 1&	Lebens	sohl in many	instances		Negative dou
Swine Rescues over 1NT	Χ	Toxic o	over opponer	nts 1NT		Jump overcal
D1P2, R1P2 over slam int	erference	4NT =	Specific ace	ask		1NT overcall
Negative free bids		Minor	suit blackwoo	od		Immed cue of
	<b>7</b> € ADE	Marketing				Immed cue of
	PO Box	Marketing c 397				Over opponer
	•	ck ACT 2609				Over opponer
		6239 2265 2 6239 1816				Over weak tw
		BCC 63201				Over enoning



		STAN	DARD	SYSTE	M CA	RD			
lames:	Jodi Tutty			Peter Ka	hler				
ABF Nos:	423394			233481					
Basic System:	2/1				Brow	n Sticker	$\boxtimes$		
Classification:	Green	$\boxtimes$ B	lue $\square$	Red		Yello	w 🗆		
			OPEN	ING BI	DS				
Describe strengt	h, minimum leng	th, or specific	meaning					Canape	
<b>1</b> 1-20 3+	1.	11-20 3	+	1♥	11-20 5-	<del> </del>	1♠	11-20 5+	
NT 11-1	4					may co	ntain 5 card	l major	
2 <b>♣</b> Stayman:	simple	е 🗆	exte	nded	]	Other:	Lavings		
Transfers	2♦ ♥		2♥	<b>•</b>			2♠ ♣		
2 NT	<b>•</b>	0	ther:						
21-22 ba	al, or game forc	cing and unba	alanced						
wk 6+ ♥	, wk 5/5 in 🛖 &	♠, Acol 2♦ c	r 23-24 b	al					
wk 6+ ♠	, wk 5/5 in 뢒 &	♦, Acol 2♥ c	r 25-26 b	al					
% wk 5/5 ir	n <b>♣</b> & ♥ or ♦ &	♠, Acol 2♠ o	r 27-28 ba	al					
? NT wk 5/5	5 in 🔸 & 🔻 or 🔻	& <b>♠</b> , or 29+	bal						
S NT Gamb	oling								
		ERTS: CA						)	
	MEA	NING/S O	R REQI	JIRE SP	ECIAL	DEFE	NCE		
Myxo Twos	Toxic Takeou	t of 1NT							
		COM	IPETIT	IVE BI	DDING	3			
legative doubles	s through	4♥		Responsiv				4♥	
ump overcalls	Weak		Unusual N	•	Lower ur	•	S		
NT overcall (im	mediate)	15-1	18	(re-c	pening)		5-18		
mmed cue of mi	,	♠ and a low	ver suit	,	1 3,				
mmed cue of ma	aior	Other majo							
Over opponent's	•	outor majo	Toxic Tal	ceout					
Over opponent's			Toxic Tal						
Over weak twos	(Salong)			out with Le	ehensohl				
Over opening thr	rees		X is taked						
opening till	000		א וא נמולכנ	Jul					

		RESPONSES TO (	PENI	NG BIDS
		Describe strength, minimum length or spe	cific meanir	ng
1♣	1♦	5+ pts, 4+ cards	2NT	10-12, no higher 4+ card suit
	1 <b>♥</b> /♠	5+ pts, 4+ cards	3♠	Pre-emptive
	1NT	8-11 pts, no 4+ card major	3♦	splinter agreeing ♣
	2♣	Game force in ♣	3♥	splinter agreeing ♣
	2♦	Criss cross limit raise	3♠	splinter agreeing &
	2♥	less than 5 pts, 6+ cards, to play	3NT	13-15, no higher suit
	2♠	less than 5 pts, 6+ cards, to play	4 bids	4♣ = RKCB
1•	1 <b>♥</b> /♠	5+ pts, 4+ cards	3♣	Criss cross limit raise
	1NT	Forcing for one round	3♦	Pre-emptive
	2♣	Game force	3♥	splinter agreeing ◆
	2♦	Game force in ◆	3♠	splinter agreeing ◆
	2♥	less than 5pts, 6+ cards, to play	3NT	13-15, no higher suit
	2♠	less than 5 pts, 6+ cards, to play	4♦	RKCB
	2NT	10-12, no higher 4+ card suit	4 Other	not used
1 <b>♥</b> /♠	1NT	5-9 pts, no higher 4+ card major	3♠	Limit raise, 4+ card support
	2♣	Game force	3♦	8-9 pts, 4+ card support
	2♦	Game force	3 <b>♥/</b> ♠	Pre-emptive
	2 <b>♥</b> /♠	8-9 pts, 3+ card support	3NT	not used
	2NT	Jacoby Game Forcing raise	4♣/♦	Splinter, very distributional
2♣	2•	3+ controls	2♥/♠	<b>♥</b> =0-1 con, <b>♠</b> =2 con, bal
	other	2NT=2 con, transfer to	2 con, trar	nsfer to ♦/♥/♠
2•	2♥	pass or correct	3♣/♦	pass or correct
	2♠	pass or correct	3 <b>♥/</b> ♠	pass or correct
	2NT	enquiry	3NT	pass or correct
2 <b>♥</b> /♠	2NT	enquiry	3NT	pass or correct
	3♣/♦	pass or correct	4♣/♦	pass or correct
	3 <b>♥/</b> ♠	pass or correct	4♥/♠	pass or correct
2NT	3♣	enquiry	4♣	pass or correct
	3♦	pass or correct	4♦	pass or correct
	3♥	pass or correct	4♥	pass or correct
	3♠	pass or correct	4♠	pass or correct
	3NT	pass or correct	other	pass or correct

Additional response	es to 1NT					
3♣/3♦	interest in	<b>♣/♦</b> slam, initiates d	ue bids			
3♥/3♠	interest in	<b>♥</b> /♠ slam, initiates o	cue bids			
4♣	RKCB					
4◆	RKCB					
4♥	To play					
4♠	To play					
Unusual NT:	mi	inors	other suits		lower 2 unbid s	uits 🖂
other						
Other slam bidding		Cue Bids	$\boxtimes$	Asking Bids		
4th Suit Forcing		One round $\Box$			Game	e force
NT Checkback	$\boxtimes$	Priorities	Crowhu	rst		
Defence to 3NT ope	ening	Depends				
Defence to opening	Two's:	Multi 2♦ X	= 16+ bala	anced, 2 <b>♥</b> /2♠ = take	eout	
		2NT = two su	uited hand			
RCO style 2	?-s	X = 16 + bal				
		2NT = other two su	uits			
Other 2-s		over natural weak	twos, X is t	takeout, 2NT = 16-1	18 bak	
Defence to strong	b	Toxic and wonder	bids			
		2 level bids = Toxio	С			
Lebensohl		Over NT interferer	nce 🗵	]		
Other uses	Over	r doubles of weak tw	wos, over r	everses, in competi	tive bidding	
Take out of 4 level p	pre-empts		4♣/4♦	X = takeout, 4NT i	is 5/5 in suits	
	4♥	X = t/o, 4NT is 5/5	4♠	X = values, 4NT is	s 5/5 in suits	
		OTH	ER NO	TEQ		

Active use of law of total tricks
Wide ranging pre-empts and overcalls opposite a passed hand
Overcalls show opening values with 2 1/2 defensive tricks
Interference over opponents strong bids based on distribution, often with little strength
Pre-empts opposite non-passed hand based on Rule of 2, 3 and 4

	BASIC RESPONSES
Jump raises - minors	limit  forcing  Other: PRE
Jump raises - majors	limit  forcing  Other: PRE
Jump shifts after minor opening	2M = 6+M 3-7; om = NAT INV; 1♣ - 3♦ = NAT PRE
Jump shifts after major opening	oM = NAT INV; 1♠ - 3m = NAT INV; 1♥ - 3m = Bergen
Responses to strong 2 suit open	ing To $2\clubsuit$ : as for 1NT. $2\spadesuit - 2\blacktriangledown =$ waiting; $2\spadesuit - 2\spadesuit = v$ neg
Responses to 2NT opening	$3 \clubsuit$ = MUPPET; $3R$ = TRF; $3 \clubsuit$ = both m; $4m$ = S/T M
	PLAY CONVENTIONS
'NT' Versus Notrump	'S' Versus Suit = Both
Sequence leads: (	Overlead all except AKx(+) NT J/9 show T only; T from int. seq. NT
Underleac Except: overlead all dou Four or more with an honour	
3rd/low S	-
	d highest Other: vs NT: ATT. vs S: 3rd at trick 1, ATT later.
From 3 cards (no honou	
Signal on partner's lead:	high encourage low encourage S
Other: vs	s S: S/P if 0-1 in dummy; Count on K lead if Qx(+) or xx in dummy.
Signal on declarer's lead	Reverse Smith Peter vs NT. Count when appropriate.
Discards McKenne	ey high encourage low encourage
odd/eve	n Other: 1st discard odd ENC. Later: Count or S/P
Count natu	ıral reverse original
	CONVENTIONS
4NT: Blackwo	
4♣ Gerber [	when?
	Other Conventions
Drury	
Cue Raises	
CAPP1MX	
EKCB	
Lower minor trump ask over	3-level PRE
ABC	© ABF Marketing PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 Copyright © BCC 6.3.20.1



		CTAND	ABD	CVCTE	MCAD	ח			
Namaa	David Carrel		AKU		M CAR	U			
Names:	Daniel Geromb	ooux		Griff Wa	·e				
ABF Nos:	566748			476791	5	011.1			
Basic System:		GF; TRF RI			Brown S				
Classification:	Green	∐ Blu				Yellow			
				NG BI	US			-	
	h, minimum lengt	·		1	F = 10		1.	Canap	e 🛛
1♣ 2+♣*, 11		,	+, unbai	1♥	5 <b>+♥</b> , 10+,		1♠	5+♠, 10+	
	15-17 (semi-)B <i>A</i>	_			,	may conta		•	
2♣ Stayman:	simple		exter					3m rebid = I	
Transfers	2 <b>♦</b> to <b>♥</b> , the		2♥	to ♠, the				JP NT: shoi	tage
	to ♣				♦ = 44M Co	oG, 3M =	= 40M C	CoG	
	semi-)BAL, may	contain 5M	(RESP a	is for 1NT)	J				
2♦ ART GF									
2 <b>♥</b> 6+ <b>♥</b> , we	•	termediate in	,						
2 <b>♠</b> 6+ <b>♠</b> , we	eak (in	termediate in	4th)						
2 NT 20-22	! (semi-)BAL, m	ay contain 5N	Л						
3 NT 6+♥ 8	and 5+♠, about	9-13 HCP							
		RTS: CAL NING/S OF						D	
*1 <b>♣</b> = 4+ <b>♣</b> unb	al or any weak	NT (5M OK)		1♣ - 1	R = 4+M;	1♣ - 1♠ :	no M	or GF 뢒	
1♦ may have le	onger <b>♣</b> ; 1 <b>♠</b> on	ly BAL if 11-1	2	1 - 2	<b>♣</b> = 5+ <b>♦</b> , G	iF; 1 <b>♦</b> -	1NT = 4	4+ <b>♣</b> , F1	
1M - 2♣ = 3-wa	ay: INV M, GF 🛭	or GF BAL		1♥ - 1	<b>♠</b> = 0-4 <b>♠</b> , F	F1; 1 <b>♥</b> -	1NT =	5+ <b>♠</b> , F1	
		COM	PETIT	IVE BI	DDING				
Negative double	s through	lots		Responsiv	e doubles th	rough		lots	
Jump overcalls	Weak		Unusual N	ΝT	5+/5+ LUB	S, weak	or stro	ng	
1NT overcall (im	mediate)	15-18	8	(re-c	opening)	(10	))11-14/	/1m; 12-16/	1M
Immed cue of m	inor	5+ <b>♠</b> and 5+	♥, weak	or strong					
Immed cue of m	ajor	5+oM and 5	+ <b>♣</b> , weak	or strong					
Over opponent's	1NT (weak)	,	ASPTRO	: 2♣ = ♥ 8	and anothe	r; 2 <b>♦</b> = 9	and a	nother	
Over opponent's	1NT (strong)	,	ASPTRO	: 2♠ = ♥ 8	and anothe	r; 2 <b>♦</b> = •	and a	nother	
Over weak twos		-	Γ/Ο X, th	en NAT LE	EB. Leapin	g Micha	els (forc	cing).	
Over opening the	rees	-	Γ/Ο X. N	on-leaping	g Michaels	(forcing)			
						J.			

		RESPONSES TO		
		Describe strength, minimum length or s	specific meanir	ng 
<b>.</b>	1♦	4+♥	2NT	6+ <b>♣</b> , INV
	1 <b>♥</b> /♠	4+♠ / No M or GF 5+♣	3♠	6+♣, PRE
	1NT	INV no M	3♦	(6)7+ <b>♦</b> , PRE
	2♣	5+ <b>♦</b> GF	3♥	3♠, 1(-)♥, 5/4+ or 6/3 ms
	2♦	6+♦ INV	3♠	1(-)♠, 3♥, 5/4+ or 6/3 ms
	2♥	6+♥, 3-7	3NT	BAL no M, 13-15
	2♠	6+♠, 3-7	4 bids	4♠ PRE; 4♦ KC for ♠; 4M to play
•	1 <b>♥</b> /♠	NAT	3♣	NAT INV
	1NT	4+♣, F1, weak or GF	3♦	PRE
	2♣	4+ <b>♦</b> , INV+	3♥	SPL
	2♦	NAT 4+◆	3♠	SPL
	2♥	4+♥ and 5+♠, weak	3NT	3=3=3=4 13-15
	2♠	4+♥ and 5+♠, INV	4♦	PRE
	2NT	NAT INV	4 Other	4♣ SPL; 4M to play
•/♠	1NT	1♥-1♠ = 0-4♠; 1♥-1NT = 5+♠	3♠	1♥ - 3♣/♦ = 4♥, 6-9/10-11
	2♣	INV M, GF ♠ or GF BAL	3♦	1♠ - 3m = NAT INV
	2♦	GF <b>♦</b>	3♥/♠	PRE
	2♥/♠	NAT	3NT	♠ SPL / misc min GF SPL
	2NT	Jacoby, 4+M GF	4♣/♦	SPL
<b></b>	2•	TRF to ♥	2♥/♠	TRF to ♠ / PUP 2NT
	other	See front		
<b>*</b>	2♥	Waiting w/ at least a K or A	3♣/♦	Good ♦/♥ suit
	2♠	no K or A	3♥/♠	Good ♠ suit / 1-loser ♠ suit
	2NT	Good <b>♣</b> suit	3NT	Misc solid suit
<b>∀</b> / <b>★</b>	2NT	Enquiry	3NT	To play
	3♣/♦	NAT F	4♣/♦	SPL
	3♥/♠	PRE	4♥/♠	To play
NT	3♣	Modified PUP Stayman	4♣	S/T in ♥
	3♦	TRF to ♥	4♦	S/T in ♠
	3♥	TRF to ♠	4♥	To play
	3♠	Both minors	4♠	To play
	3NT	To play	other	4NT = QUANT

Additional respon	ises to 1NT						
3♣/3♦	3♣ = TRF t	o ♦; 3♦ = 4♥ an	d 4♠, choice d	of games			
3♥/3♠	3♥ = 4♠, cl	hoice of games;	3 <b>♠</b> = 4 <b>♥</b> , choi	ce of games			
4♣	TRF to 4♥						
4◆	TRF to 4♠						
4♥	To play						
4♠	To play						
Unusual NT:	miı	nors	other suits		lower 2	unbid suits	$\boxtimes$
other v	veak or strong	]					
Other slam biddin	ng	Cue Bids	$\boxtimes$	Asking Bids	$\boxtimes$		
4th Suit Forcing		One round				Game force	$\boxtimes$
NT Checkback		Priorities	2 <b>♣</b> = PUF	P 2♦; other = TRF	S		
Defence to 3NT o	pening	If $3NT = 10$	ong m, then 4	<b>⊵/</b>	hasising	•//♠	
Defence to openir	ng Two's:	Multi 2♦	Multi vs Multi:	X = ♥ or ♠ O/C, o	or 19+		
		2♥ = 15-18 BAL;	3m = COMP	O/C; 2 <b>♠</b> /2NT = b∈	etter 🖈 🗘	)/C	
RCO style	2-s	X = T/O of bid su	it; X of 2NT =	values			
Other 2-s		X often T/O of an	ichor suit / sin	gle suited option			
Defence to strong	] ♣	X = ♥+♠; 1♦ = ♣	+ <b>♦</b> ; 1M = NAT	; 1NT = <b>♠</b> + m; 2r	m = m + 🔻	•	
		2M = NAT PRE;	2NT = big 2-sı	uiter; other = NAT	PRE		
Lebensohl		Over NT interfere	ence 🖂	TRF LEB			
Other use	s NAT	LEB after T/O X of	of weak 2.				
Take out of 4 leve	el pre-empts		4♣/4♦	X			
	4♥	Χ	4 <b>♠</b> X				
		OTL	IER NOT	Ee			
		Off	IEK NOT	LO			

	BASIC RESPONSES			<b>VR</b>	AUSTRALI	AN BRIDGE FE	DERATION		
Jump raises - minors	limit  forcing  Other:	Preempt (1♦-3♦)			7		INCORPORA	TED ©	
Jump raises - majors	limit  forcing  Other:	Preempt			STANDA				
Jump shifts after minor opening	See inside		Namaa	Charles T's		RD SYSTEM			
Jump shifts after major opening	Natural, invitational		Names:	Stephen Fis	cner	Marianne Bo	)Kalili		
Responses to strong 2 suit openir	ng		ABF Nos:	446955	Obst. 2/1 March N	681393	Drawn Ctialcar		
Responses to 2NT opening	3♣ = Puppet Stayman, transfer	s, 3♠ = minor hand	Basic System: Classification:		g Club, 2/1, Weak № n □ Blue		Brown Sticker Yellow		
	PLAY CONVENTIONS					ENING BIDS			
'NT' Versus Notrump	'S' Versus Suit	= Both	Describe stren	gth, minimum lei	ngth, or specific mear	ning		Car	nape $\square$
Sequence leads:	Overlead all	All except AK x (x)	1♣ 0, 16+		1♦ 2, 10-17	1♥ 5(4)	), 10-15	1 <b>★</b> 5, 10-15	5
Underlead	Other:		1 NT 11+	- 14			may contain	n 5 card major	
Four or more with an honour	4th highest	attitude	2 <b>♣</b> Stayman:	sim	ple 🖂	extended $\Box$	Other:		
3rd/5th	Other:		Transfers	2♦ ♥		2♥ ♠	29	<b>.</b>	
From 4 small 2nd	highest Other:		2 NT	<b>•</b>	Other:	4♣/♦ = ♥/♠			
From 3 cards (no honour)	top NT middle S	bottom	2♣ 10-15,	6+ <b>♣</b> OR (5+ <b>♣</b>	and a 4 card major	)			
Signal on partner's lead:	high encourage	low encourage	2♦ Weak,	single suited in	n either major				
Other:			2♥ Weak,	5+/5+, 💙 + and	other				
Signal on declarer's lead	Natural Present Count (high = ever	)	2 <b>♠</b> Weak,	5+/5+, ♠ + a r	ninor				
<b>Discards</b> McKenney	high encourage	low encourage	2 NT 20-2	1 balanced					
odd/even	Other:		3 NT						
Count natura	al reverse			PRE-A	LERTS: CALLS	THAT MAY HA	VE UNEXPE	CTED	
	CONVENTIONS			ME	ANING/S OR R	EQUIRE SPEC	AL DEFENC	E	
4NT: Blackwood		her: 0314	1 <b>♣</b> = 16+ unb	alanced or 18	+ balanced				
4 <b>♣</b> Gerber □	7	0014	1♦ = 10-15, 4	+ <b>♦</b> or 15-17 b	alanced				
	Other Conventions								
Preemptive jump raises in con					СОМРЕ	TITIVE BIDD	ING		
Fit showing jumps in comp., by	•		Negative doubl	es through	4♥	Responsive dou	ıbles through	4♥	
			Jump overcalls	Weal	ζ Unu	sual NT 5+/5	5+ two lower unb	oid suits	
			1NT overcall (i	mmediate)	15-18	(re-openi	ng) 11-1	4	
			Immed cue of r	minor	<b>♥</b> + ♠, 5+/5+, pi	reemptive or strong			
			Immed cue of r	major	Other major + a	minor, 5+/5+, preer	nptive or strong		
	©ABF Marketing PO Box 397		Over opponent	's 1NT (weak)	X =	Penalties, 2♣ = sing	jle suit, 2♦ = ♥+	<b>±</b>	
	Fyshwick ACT 2609		Over opponent	's 1NT (strong)	2♥ =	= <b>♥</b> +minor, 2 <b>♠</b> = <b>♠</b> +	minor, 2NT = 🚓	<b>+</b> ♦	
KANTA	Tel: 02 6239 2265 FAX: 02 6239 1816		Over weak two	S	X =	Takeout, Lebensoh			
	Copyright © BCC 6.3.20.1		Over opening t	hrees	X =	Takeout			

		RESPONSES TO	OPENIN	IG BIDS	
		Describe strength, minimum length or sp	ecific meanir	g	Additional respons
1 <b>♣</b>	1♦	0-7 any	2NT	6+♣ AND 5+ another, GF	3♣/3♦
	1 <b>♥</b> /♠	8+, 5+ card suit	3♣	6+♦ AND 5+ major, GF	3♥/3♠
	1NT	8+, 5+♣	3♦	Weak, 7 card suit	4♣
	2♠	8+, 5+♦	3♥	Weak, 7 card suit	4◆
	2♦	Balanced, 8-10 OR 14-15	3♠	Weak, 7 card suit	4♥
	2♥	Balanced, 11-13 OR 16+	3NT		4♠
	2♠	4-4-4-1 any, 8+ HCP	4 bids		Unusual NT:
1 <b>♦</b>	1♥/♠	Natural, may be weak or 3 cards	3♣	Weak, 6+ card suit	other
	1NT	To play opposite strong NT	3♦	Weak, 5+ card suit	
	2♣	5+ <b>♣</b> , 8+ HCP	3♥	Splinter	Other slam bidding
	2♦	Inv+, 4+ <b>♦</b>	3♠	Splinter	4th Suit Forcing
	2♥	5+♥, 5+♠, weak	3NT	13-15 Balanced	NT Checkback
	2♠	5+♥, 5+♠, inv. opp strong NT	4♦		Defence to 3NT op
	2NT	10-12 Balanced	4 Other		Defence to opening
1 <b>♥</b> /♠	1NT	<gf, 0-2="" card="" support<="" td=""><td>3♠</td><td>Natural, Inv. (Fit BPH)</td><td>500</td></gf,>	3♠	Natural, Inv. (Fit BPH)	500
	2♣	Inv raise / GF Nat / GF Bal	3♦	Natural, Inv. (Fit BPH)	RCO style :
	2♦	GF, Natural	3♥/♠	Preempt	011 0
	2♥/♠	Simple raise	3NT		Other 2-s
	2NT	GF, 4+ card support	4♣/♦	Splinter	Defence to strong
2♣	2♦	Artificial enquiry	2♥/♠	Natural, constructive	Defence to strong
	other	2NT = GF enquiry			Lebensohl
2•	2♥	Pass or correct	3♣/♦	Natural, F1R	Other uses
	2♠	Pass or correct	3♥/♠	Pass or correct	Take out of 4 level
	2NT	Artificial enquiry	3NT	To play	
2 <b>♥</b> /♠	2NT	Artificial enquiry	3NT	To play	
	3♣/♦	Pass or correct	4♣/♦	Pass or correct	
	3 <b>♥/</b> ♠	To play	4♥/♠	To play	
2NT	3♣	Artificial enquiry	4♣	Natural, slam interest	
	3♦	<b>y</b>	4♦	Natural, slam interest	
	3♥	<b>•</b>	4♥	To play	
	3♠	Minor-oriented hand	4♠	To play	
	3NT	To play	other		

		CON	VENTIO	NS			
Additional respons	ses to 1NT						
3♣/3♦	3 <b>♣</b> = 5+ <b>♣</b> /5	5+♦ weak, 3♦=5+ <b>♣</b> /	5+♦ game f	orcing			
3♥/3♠	9+ cards ir	n minors, singleton i	n bid major,	game forcing			
4♣	<b>Y</b>						
4♦	<b>±</b>						
4♥	To play						
4♠	To play						
Unusual NT:	mi	nors	other suits		lower 2 ι	unbid suits	$\boxtimes$
other							
Other slam bidding	g	Cue Bids	$\boxtimes$	Asking Bids			
4th Suit Forcing		One round $\Box$				Game force	$\boxtimes$
NT Checkback		Priorities					
Defence to 3NT op	ening						
Defence to openin	g Two's:	Multi 2♦ X	= 13-15 ba	lanced or strong, N	latural, Leb	ensohl	
RCO style	2-s	X = 13-15 balance	d or strong,	Natural, Lebensoh	nl		
Other 2-s		X = 13-15 balance	d or strong,	Natural, Lebensoh	nl		
Defence to strong	<b>4</b>	CRASH					
Labanaabl		O NIT had a second					
Lebensohl	0	Over NT interferen	ice 🗀				
Other uses		(weak 2) - X	4♣/4♦	V			
Take out of 4 level		V		X			
	4♥	X	4 <b>♠</b> 4NT				
		ОТН	ER NOT	ES			

	B <i>A</i>	ASIC RESPONS	SES	
Jump raises - minors	limit 🗆	forcing $\square$	Other: 3♣ PRE, 3♦ INV	
Jump raises - majors	limit $\square$	forcing $\Box$	Other: PRE	
Jump shifts after minor	opening	2♦ ART GF rais	se,1 <b>♣</b> 2M SPL,1 <b>♦</b> 2M wk,3 <b>♣</b> INV	
Jump shifts after major	opening	3 <b>♣</b> GF 4+M,mo	dified Bergen raises,2NT NAT	
Responses to strong 2	suit opening	2♦ denies KQx	xx+ (M) or good 6 card suit	
Responses to 2NT ope	ning :	3♣ maj enquiry,3♦/♥/	NT/4♣/♦/♥ xfrs,3♠ pup to 3NT	
	PL	AY CONVENTI	ONS	
'NT' Versus I	Notrump	'S' Versus Suit	= Both	
Sequence leads:		Overlead all S	All except AK x (x)	
l	Jnderlead NT O	ther: A vs NT asks f	for unblock or reverse count	
Four or more with an h	onour	4th highest	attitude	
3rd/5	oth Othe	er:		
From 4 small	2nd highest [	Other: 3rd		
From 3 cards (	no honour)	top midd	dle bottom	
Signal on partner's	s lead: hiç	gh encourage	low encourage	
Othe	er: suit preferenc	e when singleton in	dummy; reverse Smith	
Signal on declarer'	s lead reve	rse count		
Discards	McKenney	high encourage	low encourage	
	odd/even	Other: odd enco	ourage, even suit preference	
Count	natural	reverse 🗸		
		CONVENTION	S	
4NT:	Blackwood 🖂	RKCB ⊠	Other:	
4 <b>♣</b> G	erber $\square$ when?			
	Othe	r Conventions		
good/bad 2NT in co	ompetition	minorw	ood-1st step=minimum	
many low level take	eout doubles	transfer	s at 3 level after 1♦ (2♦/2M)	
fit showing jumps i	n competition			
fit showing jumps l	by passed hand			
splinters				
	PO Bo Fyshv Tel: 0 FAX:	Marketing  2 397  2 6239 2265  2 6239 1816  3 BCC 6.3.20.1		



				СТА	NID A	DD (	CVCT	- N.A C	ADE				
					NDA	KD :	SYSTE			<i></i>			$\overline{}$
lames	S:		ine GUME	3Y			Warren	LAZEI	R				
ABF N	0S:	2473	32				35238						
Basic S	System:		Standar	d (2/1 GF	-)			Br	rown Sti	icker			
Classif	ication:		Green		Blue		Red	$\boxtimes$		Yellow			
					OF	PENI	NG BI	DS					
Descri	be strengt	th, mini	imum lengt	h, or spec	ific mea	ning						Canape	
<b>±</b>	11+, 2+ <b>4</b>	•	1•	11+,	2+♦		1♥	11+,	5+♥		1 <b>♠</b>	<b>11</b> +, <b>5</b> + <b>♠</b>	
NT	14-1	6							ma	ay contain	5 car	d major	$\boxtimes$
2♣ 5	Stayman:		simple			exten	ided		Oth	ner: ga	me fo	orce relay	
Trar	nsfers	2♦	artificia	l, invite+		2♥	5+ <b>♥</b> , NF			2♠	5+	♣, NF	
:	2 NT	pupp	et to 3♣		Other:	3N	1=3M, sh	ortage	in oth	er majo	r		
•	game fo	orce											
2♦	6-10, bo	oth ma	ajors, 4+ •	and 4+	•								
<b>?</b> ♥	8-11, 6+												
2♠	8-11, 6+	- 🖢											
NT	21-23	B balaı	nced										
NT	gaml	oling											
		Р	RE-ALE	RTS: 0	CALLS	S TH	AT MAY	′ HA\	/E UN	IEXPE	CTE	D	
							IIRE SP						
<b>♣</b> = 1	17-20 ba	l 2+ ♣	or 11+ ar	nd 4+ 📤			2 <b>♦</b> we	eak bo	th mai	ors			
			or 11+ ar			2♦ weak both majors optimal 2's over strong 1♣							
•		,		,			94	= 0	0.0.0		-		
				-06	NAL DE	<u></u>	IVE B	ייבובו	No				
							IVE B						
•	ve double	s throu	-	4			Responsiv					4♥	
	overcalls		see ins			usual N			r unbid				
NT ov	ercall (im	media	te)	1	15-18		(re-	opening	g)	11-14	4		
mmed	l cue of m	inor		2 <b>♣</b> =Nat	ural, 2	=Micl	haels 5♥	& 5♠					
mmed	cue of m	ajor		5 other	major	& 5+ <b>4</b>	• (3 <b>♣</b> = 5	other	major	& 5 <b>♦</b> )			
Over o	pponent's	3 1NT (	weak)		can	ape tr	ansfers,	DONT	by pa	ssed ha	ınd		
Over o	pponent's	3 1NT (	strong)		can	canape transfers, DONT by passed hand							
Over weak twos				X fo	X for takeout, Michaels, leaping Michaels								
Over o	over opening threes				X fo	X for takeout, Michaels							

		RESPONSES TO (	<b>OPENIA</b>	NG BIDS		
		Describe strength, minimum length or spe	cific meanir	ng		
1 <b>♣</b>	1♦	0+ hcp, 4+♦	2NT	12-15 or 18+ balanced		
	1 <b>♥</b> /♠	0+ hcp, 4+ <b>♥</b> /♠	3♠	preemptive		
	1NT	9-11 hcp, denies major	3♦	splinter		
	2♣	6-9, 4+♣	3♥	splinter		
	2♦	ART GF raise in ♣	3♠	splinter		
	2♥	splinter, 5+ ♣, 6-9 hcp	3NT	16-17 flat		
	2♠	splinter, 5+ ♣, 6-9 hcp	4 bids	preemptive		
1 <b>♦</b>	1 <b>♥</b> /♠	5+ hcp, 4+ <b>♥/</b> ♠	3♣	natural NF, constructive		
	1NT	5-12 hcp, denies major	3♦	natural NF, constructive		
	2♣	game forcing 5+(4) ♣	3♥	preemptive		
	2♦	5+♦, game forcing	3♠	preemptive		
	2♥	very weak, 0-5 hcp, 6+♥	3NT	16-17 flat		
	2♠	very weak, 0-5 hcp, 6+◆	4♦	preemptive		
	2NT	13-15 or 18+ balanced	4 Other	<b>♣</b> splinter, <b>♥/♠</b> preempt		
1 <b>♥</b> /♠	1NT	5-12 hcp, semi forcing	3♣	ART GF raise in ♥/♠		
	2♣	game forcing, 4+♣	3♦	4+ raise, 8 losers		
	2♦	game forcing, 4+♦	3♥/♠	preemptive raise		
	2♥/♠	6-9, 3+ ♥/♠	3NT	16-17 flat, <4 card support		
	2NT	13-15 or 18+ balanced (<4M)	4♣/♦	splinter (1♠ 4♥ splinter)		
2♣	2♦	denies KQxxx or better in ♥/♠	2♥/♠	KQxxx or better		
	other	2NT=minors, 3 suit=one loser suit, 3	3NT= solid	d suit		
2•	2♥	to play	3♣/♦	natural, non forcing		
	2♠	to play	3 <b>♥/</b> ♠	invitational		
	2NT	game interest relay	3NT	to play		
2 <b>♥</b> /♠	2NT	enquiry	3NT			
	3♣/♦	natural, forcing	4♣/♦			
	3 <b>♥</b> /♠	raise is inviting	4♥/♠			
2NT	3♣	major enquiry	4♣	transfer to •		
	3♦	transfer to ♥	4♦	transfer to 🔻		
	3♥	transfer to 🛦	4♥	transfer to ♠		
	3♠	puppet to 3NT	4♠	10-11, balanced		
	3NT	transfer to 4	other	4NT 12+ hcp, bal, forcing		

Additional respons	es to 1NT									
3♣/3♦	3 <b>♣</b> puppet	: Stayman, 3♦ to p	olay							
3♥/3♠	3♥/♠, shoi	rtage in other maj	jor							
4♣	transfer to	<b>,</b>								
4♦	transfer to	) 👲								
4♥	to play									
4♠	to play									
Unusual NT:	mi	nors	other s	suits		lov	ver 2 unbid suits	$\boxtimes$		
other										
Other slam bidding		Cue Bids	$\boxtimes$		Asking Bids	$\boxtimes$				
4th Suit Forcing		One round	]				Game force	$\boxtimes$		
NT Checkback	$\boxtimes$	Priorities	2 <b>♣</b> f	orces	2 <b>♦</b> , 2 <b>♦</b> GF, 2NT	pupp	et to 3♣			
Defence to 3NT ope	ening	double for	r takeou	ut						
Defence to opening	g Two's:	Multi 2♦ double=13-15 balanced or good hand								
		2NT = 16-18 balanced with 5 card Stayman								
RCO style 2	2-s	double=13-15 balanced or good hand								
		2NT = 16-18 balanced with 5 card Stayman								
Other 2-s		double for takeout if suit bid is natural otherwise								
		double=13-15 balanced or good hand, 2NT=16-18 BAL								
Defence to strong	<b>.</b>	double=good ha	nd, 1NT	= <b>♣</b> ,	optimal 2's					
		1 level bids natu	ral, obs	tructi	ve					
Lebensohl		Over NT interfere	nce	$\boxtimes$	reverse					
Other uses	over	weak 2's (or equ	ivalent)	; aftei	r (1M) P (2M) X					
Take out of 4 level	pre-empts		4 <b>♣</b> /4♦	d	louble					
	4♥	double	4♠	doub	ole, 4NT = 2 suite	ed				
			ED M							

### OTHER NOTES

1 ← can be 2 cards when 11-13 balanced

1 ♥ 2 ♠, 1 ♠ 3 ♥ 4+ card support, 13-15 balanced

rarely pass 1 ♠ opening - responses can be less than 6 hcp when short(ish) in ♠

weak jump overcalls at 2 level not vulnerable and 3 level except 3 ♠ over 1M

intermediate jump overcalls at 2 level vulnerable

	BASIC R	<b>ESPONSES</b>				<b>7</b> •
Jump raises - minors	limit  forcin	g 🗌 Other	Preemptive 5-8		, C	
Jump raises - majors	limit  forcin	g 🗆 Other	Preemptive 0-5			
Jump shifts after minor openin	g 1 <b>♣</b> -	2♦ Limit Raise, 1m	-2M 3-7 HCP 6 Cards		Names:	Nick
Jump shifts after major openin	g Nat	ural, Good suit, 9-1	2 HCP		ABF Nos:	IVICK
Responses to strong 2 suit op-	ening Rev	verse Kokish			Basic Syster	m·
Responses to 2NT opening	Muppet St	ayman			Classification	
	PLAY CO	<b>NVENTIONS</b>				11.
'NT' Versus Notrum	p 'S'	Versus Suit	= Both		Describe str	ength, mir
Sequence leads:	Overlea	d all	All except AK x (x)		<b>1♠</b> 2+ <b>1</b> 1	1-22 HCP
Underle	ad Other: A/C	2 for Attitude, K for	Count		1 NT 1	15-17
Four or more with an honour	4th h	nighest NT	attitude		2♣ Staym	an:
3rd/5th s	Other:				Transfers	2♦
From 4 small	2nd highest NT Of	ther:			2 NT	•
From 3 cards (no hone	our) top N	middle N	T bottom S		2 <b>♣</b> GF o	or 23+ B <i>A</i>
Signal on partner's lead:	high encoura	ge	low encourage	<u></u>	2 <b>♦</b> 3-7 I	HCP 6 Ca
Other:	Count or Attitude as requ	uired		2	2♥ 8-11	HCP Na
Signal on declarer's lead	Reverse Smith	Peters vs NT, Rev	Count if required	2	2 <b>♠</b> 8-11	HCP Na
<b>Discards</b> McKer	nney high	encourage	low encourage		2 NT 20	0+-22 BA
odd/e	ven Other:	,		;	3 NT 9-	-13 HCP
Count na	atural reverse	Original Original				F
	CONV	ENTIONS				
4NT: Blackw	vood $\square$ R	KCB 🖂	Other: 1430		Transfer Ro	•
4 <b>♣</b> Gerber	□ when?				Transfer R	•
	Other Conventi	ons			1 <b>♣</b> opening	j includes
MinorWood		Rubensohl				
Inverted Minors		Reverse Drury			Negative do	ubles thro
Lebensohl		Support X & X	X's		Jump overca	alls
FSJ in Competition		Splinters			1NT overcal	I (immedia
Gazilli					Immed cue o	of minor
	©ARE Marketing			1	Immed cue o	of major
	©ABF Marketing PO Box 397			(	Over oppone	ent's 1NT
	Fyshwick ACT 20			(	Over oppone	ent's 1NT
	Tel: 02 6239 226 FAX: 02 6239 18			(	Over weak t	WOS
	Copyright © BCC 6.3.20.			(	Over openin	a threes



		STAND	ARD SY	<b>YSTE</b>	M C	ARD				
Names:	Nick Rodwell		Fr	aser R	ew					
ABF Nos:										
Basic System:	2 Over 1	I GF			Brov	wn Sticker				
Classification:	Green	Blue	е 🗌	Red	$\boxtimes$	Yello	w $\square$			
		O	PENIN	G BII	DS					
Describe strengtl	h, minimum leng	th, or specific m	eaning					Cana	pe 🗆	
1♣ 2+ 11-22	HCP 1	4+ 11-22	HCP	1♥	5+ 11-2	22 HCP	1 <b>≜</b>	5+ 11-22	HCP	
1 NT 15-1	7					may co	ntain 5 car	d major	$\boxtimes$	
2♣ Stayman:	simple	e 🛛	extended	d $\square$	]	Other:				
Transfers	2♦ ♥		2♥ ♠				2 <b>♠</b> Ra	ange or 🍨		
2 NT	<b>•</b>	Othe	er: 3 <b>♣/</b> ♦	= Singl	eton M.	3♥/♠ = 4	4 of OM			
2 <b>♣</b> GF or 23	3+ BAL									
2◆ 3-7 HCP	6 Card Major	(Can be 5 card	ds NV)							
8-11 HCP Natural 6 card suit (Can be 5 cards Favourable)										
2 <b>♠</b> 8-11 HC	P Natural 6 car	rd suit (Can be	5 cards Fa	vourab	ole)					
2 NT 20+-2	2 BAL									
9-13 H	HCP 5+ <b>♠</b> / 6+ <b>♥</b>									
	PRE-ALI	ERTS: CAL	LS THAT	MAY	HAVE	<b>UNEX</b>	PECTE	D		
	MEA	NING/S OR	REQUIR	RE SP	ECIAL	. DEFE	NCE			
Transfer Respo	onses over 1♣	Opening		1D opening always Unbal						
Transfer Respo	onses in some	competition		3NT Opening						
1 <b>♣</b> opening inc	ludes all 11-14	& 18-20 Bal		Transf	ers afte	r any 1X	1Y 1Z au	ction		
		COM	PETITIV	E BI	DDIN	G				
Negative doubles	s through	4♥	Res	sponsive	e double:	s through		4 <b>♥</b>		
Jump overcalls	Weak	l	Jnusual NT			Jnbid Sui	ts			
1NT overcall (imi	mediate)	15-18		(re-c	pening)	1	1-14 (m)	13-16 (M)		
mmed cue of mi	nor	Michaels			, 0.		,	,		
mmed cue of ma	ajor	Michaels								
Over opponent's	1NT (weak)		lulti-Landy							
Over opponent's 1NT (strong)			fulti-Landy							
Over weak twos	. 5/		- T/O + Lel	bensoh	ıl					
Over opening thr	ees		- T/O							
1 . 3		,	0							

		Describe strength, minimum length or	specific meanir	na				
1.	1_	4+HCP, 4+ ♥	2NT	13-15 or 19+ BAL No 4♥/♠				
1 N 24 24 2N 2N 34 3N 34	1♥/♠	4+HCP, 4+♠ / 3 Options	3♣	6+♣5-8				
	1NT	11-12 BAL No 4♥/♠	3♦	7+ <b>♦</b> , 3-7				
	2	5+ <b>&amp;</b> GF	3♥	7+♥, 3-7				
	2 <b>★</b> 2 <b>♦</b>	5+ <b>♣</b> 9-11	3♠	7+ <b>♦</b> , 3-7				
	2♥	6+♥ 4-7	3¥ 3NT	16-18 BAL No 4♥/♠				
	2♠	6+ <b>♠</b> 4-7	4 bids	To Play				
1•	1♥/♠	6+HCP, 4+ <b>♥</b> / <b>♠</b>	3♠	4+♦, 9-11				
	1NT	6-10 HCP, No 4 <b>♥/</b> ♠	3♦	4+ <b>♦</b> , 5-8				
	2♠	5+♣, GF Unless 3♣ rebid	3♥	5+♦, Short ♥ GF				
1 ◆	2♦	4+ <b>♦</b> GF	3♠	5+♦, Short ♠ GF				
	2♥	6+♥, 4-7	3NT	13-15 BAL No 4 <b>♥/</b> ♠				
2 2 2 2 1♥/♠ 11 2 2	2♠	6+♠ 4-7	4♦	To Play				
	2NT	11-12 BAL No 4 <b>♥/</b> ♠	4 Other	Toriay				
1♥/♠	1NT	6-11	3♠	6+♣9-11				
	2♣	Nat GF / Bal GF / Inv Raise	3♦	6+♦ 9-11				
	2♦	5+ <b>♦</b> GF	3♥/♠	4+♥/♠ 0-5				
	2 <b>♥</b> /♠	3+♥/♠ 6-10	3NT	13-15 HCP Any 4333				
	2NT	4+ <b>♥/</b> ♠ GF	4♣/♦	Splinter 9-12				
2♣	2♦	Neg OR Waiting / Rev Kokish	2♥/♠	Natural & Positive				
	other	2NT = 5+ <b>4</b> /5+ <b>♦</b> Positive, 3 <b>4</b> / <b>♦</b> = N	atural & Positi	ve				
2•	2♥	Pass / Correct	3♣/♦	Natural Non Forcing				
	2♠	Pass / Correct	3 <b>♥/</b> ♠	Pass / Correct				
	2NT	Strong Enquiry	3NT	To Play				
2♥/♠	2NT	Strong Enquiry	3NT	To Play				
	3♣/♦	Natural Forcing	4♣/♦	Splinter				
	3♥/♠	Mildly Invitational	4♥/♠	To Play				
2NT	3♣	Muppet Stayman	4♣	6+♥ Slam Try				
	3♦	5+ ♥	4◆	6+♠ Slam Try				
1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	3♥	5+ ♠	4♥	6+♣ Slam Try				
	3♠	Minor Suit Stayman	4♠	6+♦ Slam Try				
	3NT	To Play	other					

		CON	VENTIO	NS						
Additional respons	ses to 1NT									
3♣/3♦	Short ♥/♠ - ¬	Typical 31(45) / 1	3(45)							
3♥/3♠	4 Cards in O	M - GF BAL								
4♣	6+♥ To Play	or RCKB								
4◆	6+ <b>♠</b> To Play	or RCKB								
4♥	To Play									
4♠	To Play									
Unusual NT:	mino	ors	other suits		lower 2	unbid suits	$\boxtimes$			
other										
Other slam bidding	g	Cue Bids	$\boxtimes$	Asking Bids						
4th Suit Forcing		One round				Game force				
NT Checkback		Priorities								
Defence to 3NT op	ŭ	X=Pen, 4C = T/O Better Hearts, 4D= T/O Better Spades  Multi 2◆ X=13-15 BAL or 19+ ANY								
Defence to openin	g Two's:	Multi 2♦ 💢	(=13-15 BAL	or 19+ ANY						
RCO style	2-s 1	1st Double 16+, 2nd Double T/O, 3rd Double Pen								
011 0		X = T/O + Lebensohl								
Other 2-s	Х	A = 1/O + Lebensoni								
Defence to strong	<b>A</b> 2	2 Suited from X-2D, 2H & Higher – Natural								
Defence to strong	<b>₹</b> ∠	2 Suited from X-2D. 2H & Higher = Natural								
Lebensohl		Over NT interference Rubensohl over NT interference								
Other uses	Δfter V	Veak 2's		Ruberisoni over	IVI IIICII	CICILC				
Take out of 4 level		Voun 2 3	4♣/4♦	X=T/O						
		ζ=T/O		Values / 3 Suit T/C	). 4NT = 2	suited T/O				
	,				)	- Sunsu 170				
		ОТН	ER NOT	ES						

BASIC RESPONSES	A R AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit □ forcing □ Other: Preemptive (♦)	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: Preemptive	STANDARD SYSTEM CARD
Jump shifts after minor opening	Names: Andrew Peake Orlando Wu
Jump shifts after major opening	ABF Nos: 291269 687790
Responses to strong 2 suit opening	_
Responses to 2NT opening	Basic System: Strong club Brown Sticker Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape
Sequence leads: Overlead all All except AK x (x)	1♠ 16+ any 1♦ 11-15, 2+ 1♥ 11-15, 5+ 1♠ 11-15, 5+
Underlead Other:	1 NT 14-16 may be offshape. 15-17 3rd/4th may contain 5 card major
Four or more with an honour 4th highest NT attitude	2♠ Stayman: simple ⊠ extended □ Other:
3rd/5th S Other:	Transfers 2   ▼ 2   2   ± ==> 2NT (minor(s))
From 4 small 2nd highest NT Other: 3rd (suit)	2 NT Slam int (inv by PH) Other: $3x = \text{shortage}$
From 3 cards (no honour) top NT middle NT bottom S	2♣ 11-15, 6+♣
Signal on partner's lead: high encourage low encourage	2+ 11-15 short diamonds. (4414, 4405, 4315, 3415)
Other:	2♥ Weak
Signal on declarer's lead	2 <b>≜</b> Weak
Discards McKenney high encourage low encourage	2 NT 19-bad 21 (20-21 in 3rd/4th)
odd/even Other: Reverse Count	3 NT Solid 7 card minor and and outside A/K ('to play' in 3rd/4th)
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood  RKCB  Other:	Tfr +ve to 1♣ (1♥=♠; 1♠=♥; 1NT=♣; 2♣=♦)
4♣ Gerber □ when?	Negative free bids (Majors only)
Other Conventions	
2 way checkback	COMPETITIVE BIDDING
Drury	Negative doubles through 4♠ Responsive doubles through 4♠
	Jump overcalls Intermediate Unusual NT Low unbid 5/5
	1NT overcall (immediate) 15-18 (re-opening) 14-16
	Immed cue of minor 5/5 Majors
@ADE Maddeting	Immed cue of major 5/5 OM + minor
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Multi-Landy
Fyshwick ACT 2609	Over opponent's 1NT (strong) Multi-Landy
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos T/O X + leb
Copyright © BCC 6.3.20.1	Over opening threes T/O X



	STANE	DARD S	YSTEM CA	ARD				
Names: Andrew Pe	eake	C	rlando Wu					
ABF Nos: 291269		6	87790					
Basic System: Stror	ng club		Brov	wn Sticker				
Classification: Gre	en 🗆 Bl	ue 🖂	Red $\square$	Yellow				
		OPENIN	G BIDS					
Describe strength, minimum I	ength, or specific r	neaning				Canape		
1 <b>♣</b> 16+ any	1 11-15, 2	+	<b>1</b> ♥ 11-15,	5+	1 <b>★</b>	11-15, 5+		
1 NT 14-16 may be of	•	d/4th		may cont	ain 5 card	major		
2♠ Stayman: si	mple 🗵	extende	d $\square$	Other:				
Transfers 2♦ ♥		2♥ ♠			2♠ ==>	> 2NT (mino	r(s))	
2 NT Slam int (in	v by PH) Otl	ner: $3x =$	shortage					
2♣ 11-15, 6+♣								
2 11-15 short diamon	ds. (4414, 4405,	4315, 3415)						
2♥ Weak								
2 <b>♠</b> Weak								
2 NT 19-bad 21 (20-21	in 3rd/4th)							
3 NT Solid 7 card mind	r and and outsid	e A/K ('to pl	ay' in 3rd/4th)					
	ALERTS: CAI EANING/S OI					)		
Tfr +ve to 1♣ (1♥=♠; 1♠=	<b>∀</b> ; 1NT= <b>♣</b> ; 2 <b>♣</b> =♦	)						
Negative free bids (Majors	only)							
	_							
	COM	PETITI	/E BIDDIN	G				
Negative doubles through	4♠		sponsive doubles			4♠		
		Unusual NT	Low un	ŭ		72		
1NT overcall (immediate)	15-1		(re-opening)	14	-16			
Immed cue of minor	5/5 Majors	O	(ro oponing)	17	10			
Immed cue of major	5/5 OM + m	inor						
Over opponent's 1NT (weak)		Multi-Landy						
Over opponent's 1NT (strong)		Multi-Landy						
Over opponents mm (strong,		T/O X + leb						
Over opening threes		T/O X + 16b						
a.s. opening anous		1/0//						

	RESPONSES TO OF			NG BIDS			CON	<b>VENTIC</b>	NS	
		Describe strength, minimum length or spe	cific meani	ng	Additional respon	nses to 1NT				
1♣	1♦	0-7 any	2NT 11+, any 4441		3♣/3♦	shortage				
	1 <b>♥</b> /♠	8+, 5+♠/♥	3♣	8-10, 4441	3♥/3♠	shortage	(3♠ also has 4 card	<b>/</b> )		
	1NT	8+, 5+♣	3♦	8-10, 4414	4♣	<b>Y</b>				
	2♠	8+, 5+♦	3♥	8-10, 4144	4◆	<b>±</b>				
	2♦	8-10 bal	3♠	8-10, 1444	4♥	•				
	2♥	11-13 bal	3NT	AKQJ to 7 in a suit, no A/K	4♠	<b>±</b>				
	2♠	14+ bal	4 bids		Unusual NT:	I	minors	other suits		lower 2 unbid suits
1•	1 <b>♥</b> /♠	Natural	3♣	minors, for pass/correct.	other					
	1NT	NF (~6-10)	3♦	to play, long ♦						
	2♣	♣F1 or Art GF with no other bid	3♥	Spl, length in both minors	Other slam biddi	ng	Cue Bids	$\boxtimes$	Asking Bids	
	2♦	5+ <b>♦</b> , F1	3♠	Spl, length in both minors	4th Suit Forcing		One round			Game force
	2♥	5♠, 4♥, less than inv	3NT	to play	NT Checkback	$\boxtimes$	Priorities	2 way ch	neckback, up the line	
	2♠	5 <b>♠</b> , 4 <b>♥</b> , inv	4♦		Defence to 3NT o	pening				
	2NT	11+-12, inv	4 Other		Defence to openi	ng Two's:	Multi 2♦ X	=13-15 or 1	6+	
1 <b>♥</b> /♠	1NT	Semi-Forcing, can be 0 HCP	3♣	3 card supp, GF, offers 3NT		0	V 40.45 47			
	2♣	Nat, GF unless rebid suit	3♦	3 or 4 card supp, inv	RCO style	e 2-s	X=13-15 or 16+			
	2♦	Nat, GF unless rebid suit	3 <b>♥/</b> ♠	Preempt	Other 2-s					
	2 <b>♥</b> /♠	~7+-11-, constructive	3NT	COG with 3 trumps	Other 2-S					
	2NT	GF 4 card support	4♣/♦	Splinter	Defence to strong	n 📤	X = Majors, 1NT =	minore		
2♣	2♦	Art Enq,	2 <b>♥</b> /♠	Nat, F1	Elence to strong	y <del>z</del>	X - Majors, TWT -	111111013		
	other	2NT = inv; 3♣= to play; 3x = splinters			Lebensohl		Over NT interferen	ce 🖂		
2•	2♥	To play	3♣/♦	To play/Inv to 3NT	Other use	es Aft	er T/O X of weak 2			
	2♠	To play	3 <b>♥/</b> ♠	To play	Take out of 4 leve	el pre-empts	1	4♣/4♦		
	2NT	Enq	3NT	To play		4♥		4♠		
2♥/♠	2NT	Enq	3NT				ОТН	ER NOT	ES	
	3♣/♦	Nat, NF	4♣/♦				OTTI		LO	
	3 <b>♥/</b> ♠		4 <b>♥</b> /♠		HCP are only a g	juide				
2NT	3♣	Simple Stayman	4♣	Nat, mild slam try						
	3♦	<b>▼</b>	4♦	Nat, mild slam try						
	3♥	<b>±</b>	4♥	Nat, mild slam try						
	3♠	Both minors	4♠	Nat, mild slam try						
	3NT		other							

Game force

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors   limit   □   forcing   □   Other:   weak < 10	
Jump raises - majors   limit $\boxtimes$ forcing $\square$ Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening 16+ (Soloway)	Names: Rex Hanson Judy Herring
Jump shifts after major opening 16+ (Soloway)	ABF Nos: 61344 173568
Responses to strong 2 suit opening Control-showing over 2♣; convention	nal over other.  Basic System: Std 2/1 Game-force Brown Sticker
Responses to 2NT opening 3♠ enquiry; 3♠, 3♥ - pass or correct; 3♠ to	play  Classification:  Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit	= Both Describe strength, minimum length, or specific meaning
Sequence leads: Overlead all All ex	cept AK x (x) 1♣ 3; 12+ TP 1♦ 3; 12+TP 5; 12+TP
Underlead	K for count. 1 NT 16-18 may contain
Four or more with an honour 4th highest sattitude	2♣ Stayman: simple ⊠ extended □ Other:
3rd/5th NT Other:	Transfers 2♦ to 2♥ to 2♥ to 2♠ 2♠
From 4 small 2nd highest S Other:	2 NT 7+ pts Other: 3♣ to 3♦
From 3 cards (no honour) top middle bott	om ☐ Same force, within a trick of game.
Signal on partner's lead: high encourage low encourage	ourage
Other: Count, when requested	2♥ Weak 2 in Spades; OR, at least 5/5 wk or G-F in Clubs & Diamonds; OR 23-2
Signal on declarer's lead Count, when necessary.	2♠ At least 5/5 wk or Game-force in Hearts & a minor; OR 23-24 Balanced
Discards McKenney high encourage low	encourage 2 NT At least 5/5 wk or Game-force in Spades & a red suit; OR 25-26 Bal.
odd/even Other: Odd encourage (Even- McKe	nny) 3 NT Gambling, no outside honour.
Count natural reverse where required.	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPE
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 304	1 1NT resp. to Mjr opening: fcg one round. Inverted minor raises, also
4♣ Gerber ⊠ when? Over NT opening	1♦ response to 1♣ denies 4cd Mjr if weak. 2♦ & 2♥ opening, no initial
Other Conventions	X of 1NT, or any other artificial opening brown sticker).
Forcing 1NT to Mjr opening Drury	COMPETITIVE BIDDING
Inverted minor raises. Unassuming cuebids	Negative doubles through 3♠ Responsive doubles through
Walsh ♦ Modified Michaels/ Unusual	NT Jump overcalls 11-16 Unusual NT Minors, or minor + M
Splinters - strong Support Doubles & Redoub	es. 1NT overcall (immediate) 16-18 (re-opening) 10-12
Lebensohl	Immed cue of minor Michaels: Both majors (<10, or Game force)
@ADE Marketing	Immed cue of major Other major + minor (<10 or game-force)
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) X = penalty; all other bids = TWERB
Fyshwick ACT 2609	Over opponent's 1NT (strong) TWERB
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos $X = 13+; 2NT = 16-18$
Copyright © BCC 6.3.20.1	Over opening threes X = takeout



53				INCORPORATED ©						
	Ş	TANDARI	SYST	EM CA	\RD					
mes: Re	ex Hanson		Judy H	erring						
F Nos: 61	344		173568	}						
sic System:	Std 2/1 Gam	e-force		Brow	vn Sticker	$\boxtimes$				
ssification:	Green 🖂	Blue	Re	d $\square$	Yellow					
		OPE	NING B	IDS						
scribe strength, m	ninimum length, or	specific meaning					Canape			
3; 12+ TP	1♦	3; 12+TP	1♥	5; 12+T	Р	1♠	5; 12+TP			
IT 16-18					may cont	ain 5 car	d major	$\boxtimes$		
Stayman:	simple $\[ igsim $	⊴ ex	tended [		Other:					
Transfers 2	to 2♥	2	to 2♠			2 <b>♠</b> to	3♣			
2 NT 7+ I	pts	Other:	3 <b>♣</b> to 3♦							
Game force	, within a trick o	f game.								
Weak 2 in h	nearts; OR, at lea	ast 5/5 wk or G-	F in Spade	s & Clubs	; OR 19-20	O Bal.				
Weak 2 in S	Spades; OR, at le	east 5/5 wk or G	S-F in Club	s & Diamo	nds; OR 2	3-24 Ba	l.			
At least 5/5	wk or Game-for	ce in Hearts & a	a minor; Of	R 23-24 Ba	alanced					
IT At least 5	5/5 wk or Game-	force in Spades	& a red su	it; OR 25-	26 Bal.					
IT Gambling	g, no outside hor	nour.								
	PRE-ALERT	S: CALLS T	HAT MA	Y HAVE	UNEXP	ECTE	D			
		IG/S OR REC								
T resp. to Mjr o	pening: fcg one	round.	Inve	Inverted minor raises, also over overcalls.						
response to 14	denies 4cd Mj	r if weak.	2 ♦ 8	2 ♦ & 2 ♥ opening, no initial anchor suit (hence						
of 1NT, or any o	ther artificial ope	ening	brov	n sticker).						
		COMPET	ITIVE E	IDDIN	G					
gative doubles the	rough	3 <b>♠</b>	Respons	ive doubles	through		3♠			
np overcalls	11-16	Unusua	al NT	Minors,	or minor +	Major				
T overcall (immed	liate)	16-18	(re	-opening)	10	-12				
ned cue of minor	Mic	chaels: Both ma	jors (<10, o	or Game fo	orce)					
ned cue of major	ner major + mind	or (<10 or o	jame-force	e)						
er opponent's 1N	•			•						
er opponent's 1N	T (strong)		X = penalty; all other bids = TWERB TWERB							
er weak twos		X = 13+; 2NT = 16-18								
ar ananina threas			V = takagut							

		RESPONSES TO C	PENI	NG BIDS
		Describe strength, minimum length or spe	cific meanir	ng
1 <b>♣</b>	1♦	denies 4 cd Mjr, unless strong	2NT	13-15, doesn't deny 4cd Mjrs
	1 <b>♥</b> /♠	6+ TP, 4+ suit	3♠	5-9pts, 5+cd suit
	1NT	9-11 hcp, denies 4 cd Mjr.	3♦	Slam interest splinter
	2♠	11+ TP, 4 cd suit, poss. 4cd Mjr	3♥	Slam interest splinter
	2♦	16+ TP, Soloway	3♠	Slam interest splinter
	2♥	16+ TP, Soloway	3NT	16-18 hcp, denies 4cd Mjr
	2♠	16+ TP, Soloway	4 bids	Natural
1•	1♥/♠	6+ TP, 4+ suit	3♣	16+ TP, Soloway
	1NT	6-9 hcp, denies 4 cd Mjr.	3♦	5-9pts, 5+cd suit
	2♠	G/f, 5+ suit, generally.	3♥	Slam interest splinter
	2♦	11+ TP, 4 cd suit, poss. 4cd Mjr	3♠	Slam interest splinter
	2♥	16+ TP, Soloway	3NT	16-18 hcp, denies 4cd Mjr
	2♠	16+ TP, Soloway	4♦	pre-emptive.
	2NT	13-15, doesn't deny 4cd Mjrs	4 Other	4♣ Slam interest splinter
♥/♠	1NT	Fcg, denies 4 cd spt, 5-12 usually	3♣	16+ TP, Soloway
	2♣	G/f, 5+ suit.	3♦	16+ TP, Soloway
	2♦	G/f, 5+ suit.	3♥/♠	Limit raise
	2 <b>♥</b> /♠	6-9 TP, 3+ cd spt	3NT	13-15 hcp, 3 cd spt
	2NT	13+ TP, 2 or 4+ cd spt	4♣/♦	Slam interest splinter
2♣	2•	0-1 controls	2 <b>♥</b> /♠	2♥ = 2ctrls; 2♠=3ctrls in 2 suits.
	other	2NT = 3 Ks; 3♣ = 4ctrls; 3♦ = 5 ctrls		
2♦	2♥	Pass or correct, < 13 pts	3♣/♦	Exclusion
	2♠	Exclusion	3 <b>♥/</b> ♠	n/a
	2NT	13+ hcp, fcg, enquiry	3NT	n/a
2♥/♠	2NT	11+ / 9+hcp, fcg, enquiry	3NT	
	3♣/♦	See notes	4♣/♦	See notes
	3 <b>♥</b> /♠	See notes	4 <b>♥</b> /♠	See notes
2NT	3♣	7+hcp, fcg, enquiry	4♣	
	3♦	Pass or correct, < 7 pts	4♦	Pass or correct, < 7 pts
	3♥	Pass or correct, < 7 pts	4♥	Pass or correct, < 7 pts
	3♠	Preference, <7 pts	4♠	To Play
	3NT		other	

		CONVENTIONS
Additional respons	ses to 1NT	
3♣/3♦	3♣ = trsfer	to ♦; 3♦ = 6+ pts, singleton or void ♦
3♥/3♠	= 6+ pts, s	ingleton or void in bid suit
4♣	N/A	
4♦	Transfer to	)♥
4♥	Transfer to	) <b>±</b>
4♠		
Unusual NT:	mi	inors $oxtimes$ other suits $oxtimes$ lower 2 unbid suits $oxtimes$
other M	inor + Major	r
Other slam bidding	1	Cue Bids ⊠ Asking Bids □
4th Suit Forcing		One round 🗵 Game force 🗆
NT Checkback		Priorities
Defence to 3NT op	ening	
Defence to opening	g Two's:	Multi 2♦ Two Way Exclusion Relay Bid (TWERB)
RCO style	2-s	TWERB
Other 2-s		Natural or TWERB, depending if there is an anchor suit.
Defence to strong	<b>•</b>	TWERB
Lebensohl		Over NT interference
Other uses	After	r Pard's takeout X of Opp's wk 2; after 2-level reverse by partner.
Take out of 4 level	pre-empts	4♣/4♦
	4♥	4♠
		OTHER MOTEO
		OTHER NOTES
♠ response to 2♥	opening = p	ass or correct; 3♣ or 3♦ response to 2♥ = exclusion.
3♥ response to 24	opening =	to play; 3♣ or 3♦ to 2♠ = pass or correct (to ♥).

	BASIC RESPONSES	
Jump raises - minors	limit  forcing  Other: Inverted, weak	
Jump raises - majors	limit 🖾 forcing 🗆 Other:	
Jump shifts after minor opening	Strong	
Jump shifts after major opening	Invitational, NF	
Responses to strong 2 suit ope	ening	
Responses to 2NT opening	Jacoby Transfers, Puppet Stayman, 3S = minors	
	PLAY CONVENTIONS	
'NT' Versus Notrump	'S' Versus Suit = Both	
Sequence leads:	Overlead all All except AK x (x)	
Underlea	ad Other:	
Four or more with an honour	4th highest attitude	
3rd/5th	Other:	
From 4 small 2r	nd highest Other:	
From 3 cards (no hono	our) top middle bottom	
Signal on partner's lead:	high encourage low encourage	
Other:		
Signal on declarer's lead	Count	
<b>Discards</b> McKenr	ney  high encourage  low encourage	
odd/eve	ren Other:	
Count nat	tural reverse reverse	
	CONVENTIONS	
4NT: Blackwo	ood  RKCB  Other: 1430	
4 <b>♣</b> Gerber	When? Over 1NT & 2NT	
	Other Conventions	
Ogust	Sandwich NT	
Reverse Drury	Serious NT	
DOPI / ROPI	Criss Cross minor raise over X	
Support X/XX		
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	Fyshwick ACT 2609	
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# ABS AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

	STANDARD	SYSTEM CA	RD	
Names: Dimitri Hnaris		Therese Demarco		
ABF Nos: 697982		362786		
Basic System: 2/1 GF		Brown	n Sticker	
Classification: Green	⊠ Blue □	Red	Yellow	
	OPEN	ING BIDS		
Describe strength, minimum leng	th, or specific meaning			Canape $\square$
1♠ 3+C 11+ pts 1	3+D 11+ pts	1 <b>♥</b> 5+H 11-	+ pts 14	5+S 11+ pts
1 NT 15-17			may contain 5 c	ard major 🖂
2♣ Stayman: simple	e a exte	nded $\square$	Other: Puppe	et
Transfers 2♦ 2H	2♥	2S	2♠ :	3C
2 NT 3D	Other: S	uper Accepts		
GF, or 1 trick short, or □	3al 22+			
2♦ 6D 6-10 pts				
6H 6-10 pts				
6S 6-10 pts				
2 NT Bal 20-21				
3 NT Gambling. 7+ Solid	Minor, no outside stop	)		
PRE-AL	ERTS: CALLS TH	AT MAY HAVE	UNEXPECT	ED
	NING/S OR REQ			
	COMPETI	TIVE BIDDING		
		TIVE BIDDING		
Negative doubles through	3S	Responsive doubles t	•	3S
Jump overcalls Weak	Unusual			
1NT overcall (immediate)	15-18	(re-opening)	10-14	
mmed cue of minor	5/5 Majors			
mmed cue of major	5/5 Other Major/Mine			
Over opponent's 1NT (weak)	Multi-Lar	ndy		
Over opponent's 1NT (strong)	DONT			
Over weak twos	Natural +	- Lebensohl		
Over opening threes	Natural			

		RESPONSES TO	OPENII	NG BIDS
		Describe strength, minimum length or spe	ecific meanir	ng
♣	1♦	*Walsh	2NT	Bal 11-12 pts
	1 <b>♥</b> /♠	4+M 6+ pts	3♣	5+ C 6-9 pts *Inverted
	1NT	Bal 8-10 pts	3♦	0/1D 10+ pts *Splinter
	2♣	5+C 10+ pts *Inverted	3♥	0/1H 10+ pts *Splinter
	2♦	5+D 15+ pts *Strong	3♠	0/1S 10+ pts *Splinter
	2♥	5+H 15+ pts *Strong	3NT	Bal 13-15 pts
	2♠	5+S 15+ pts *Strong	4 bids	
<b>*</b>	1 <b>♥</b> /♠	4+M 6+ pts	3♣	6/7C 9-11 pts *NF
	1NT	Bal 6-10- pts	3♦	5+D 6-9 pts *Inverted
	2♠	5+C 12+ pts *GF	3♥	0/1H 10+ pts *Splinter
	2♦	4+D 10+ pts *Inverted	3♠	0/1S 10+ pts *Splinter
	2♥	5+H 15+ pts *Strong	3NT	Bal 13-15 pts
	2♠	5+S 15+ pts *Strong	4◆	
	2NT	Bal 11-12 pts	4 Other	
<b>♥</b> /♠	1NT	Various 6-12 pts *Forcing	3♣	6/7C 9-11 pts *NF
	2♣	4+C 12+ pts *GF	3♦	6/7D 9-11 pts *NF
	2♦	4+D 12+pts *GF	3♥/♠	4+M 10-12 pts
	2♥/♠	3+M 6-9p pts	3NT	3M Bal 13-15 pts *Forcing
	2NT	4+M 12+ pts *Jacoby 2NT	4 <b>♣</b> /♦	0/1m 10+ pts *Splinter
•	2♦	*Wating	2 <b>♥</b> /♠	5+H 3+ controls
	other	2NT Bal, 3+ controls		
<b>.</b>	2♥	Natural + Forcing	3♣/♦	
	2♠	Natural + Forcing	3♥/♠	
	2NT	*Ogust	3NT	To play
2♥/♠	2NT	*Ogust	3NT	To play
	3♣/♦	Natural + Forcing	4♣/♦	0/1m 12+ pts *Splinter
	3 <b>♥</b> /♠	Preemptive	4 <b>♥</b> /♠	To play, possibly preemptive
2NT	3♣	*Puppet Stayman	4♣	*Gerber
	3♦	*trf H	4♦	*trf H
	3♥	*trf S	4♥	*trf S
	3♠	*Minors	4♠	*Minors, no slam interest
	3NT	To play	other	4NT Quantatative

		COI	NVENTIO	NS			
Additional respons	ses to 1NT						
3♣/3♦	Natural, Sla	am Invite					
3 <b>♥</b> /3♠	Natural Sla	am Invite					
4♣	Gerber						
4◆	trf 4H						
4♥	trf 4S						
4♠	Minors, No	slam interest					
Unusual NT:	mi	nors	other suits	$\boxtimes$	lower	2 unbid suits	
other							
Other slam bidding	I	Cue Bids		Asking Bio	ds $\square$		
4th Suit Forcing		One round				Game force	$\boxtimes$
NT Checkback	$\boxtimes$	Priorities	2D Weak	, 20M, 2M, 2	NT		
Defence to 3NT ope	-						
Defence to opening	g Two's:	Multi 2♦	X Bal 16-18,	or 19+ any			
RCO style 2	2-s						
011 0							
Other 2-s							
Defence to strong		Madified Trucco	t cuit i novtu	n V D/C 1	NT C/II		
Defence to strong	<b>.</b>	Modified Trusco	ii, Suii + Hexi u	μ. λ = υ/δ, Ι	INT = C/H		
Lebensohl		Over NT interfer	rence 🖂				
Other uses	Wea	k 2's, Reverses					
Take out of 4 level	pre-empts		4♣/4♦	Κ			
	4♥	Χ	4 <b>♠</b> 4NT				
		OTI	HER NOT	EQ			
		OH	IEK NOT	_3			

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit forcing Other:	INCORPORATED ©
Jump raises - majors limit forcing Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening	
Jump shifts after major opening	Names: Chris Depasquale Lorna MacIntyre  ABF Nos: 856347 83542
Responses to strong 2 suit opening 2 D negative (< 8 HCP) A+K = +ve	Basic System: SAYC Brown Sticker
Responses to 2NT opening Staymen and transfers	Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape
Sequence leads: Overlead all All except AK x (x)	1♠ 11+HCP 3+C 1♦ 11+HCP 3+D 1♥ 11+HCP 5+ H 1♠ 11+HCP 5+S
Underlead Other: Variable with AK	1 NT may contain 5 card major
Four or more with an honour 4th highest attitude	2♠ Stayman: simple extended Other:
3rd/5th Other:	Transfers 2♦ transfer to H 2♥ transfer to S 2♠
From 4 small 2nd highest Other: 4th highest	2 NT Other:
From 3 cards (no honour) top middle bottom	2♠ Game force, generally 23+
Signal on partner's lead: high encourage low encourage	2♦ 6-10 HCP 6 diamonds
Other: Count (natural) HL = even; LH = odd	2♥ 6-10 HCP 6 hearts
Signal on declarer's lead Count (natural) HL = even; LH = odd	2♠ 6-10 HCP 6 spades
Discards McKenney high encourage low encourage	2 NT 20-22 Balanced (can include a singleton or more than 1 shortage)
odd/even Other: Count (natural) HL = even; LH = odd	3 NT to play
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other:	Doubling immediate overcall is 10+ HCP
4♣ Gerber When? Immediately after NT Opening	Redoubling immediate double is 10+ HCP
Other Conventions	SHIT system for weak 2s (attached)
SHIT (Shape Inquiry Tool)	COMPETITIVE BIDDING
2NT response to weak 2 asks shape	Negative doubles through 7 S Responsive doubles through
3NT reply is 6-3-2-2; New suit 4+;	Jump overcalls Weak Unusual NT Minors
Repeat suit is 6-3-3-1	1NT overcall (immediate) = 1 NT opening (re-opening) 10+
	Immed cue of minor $5(+)/5(+)$ in majors
	Immed cue of major 5(+)/5(+) in other major and a minor
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Natural
Fyshwick ACT 2609	Over opponent's 1NT (strong) Natural
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos Natural
Copyright © BCC 6.3.20.1	Over opening threes Natural



		RESPONSES TO	OPENIN	NG BIDS
		Describe strength, minimum length or s	pecific meanin	ng
1♣	1♦	6+ HCP; 4+	2NT	10-12 HCP balanced no 4CM
	1 <b>♥</b> /♠	6+ HCP 4+	3♣	10-12 HCP no 4CM; 5+
	1NT	6-9 HCP 3-3-3-4	3♦	
	2♠	6-9 HCP 5+	3♥	
	2♦		3♠	
	2♥		3NT	To play
	2♠		4 bids	4 C invitational to game in clubs
1 <b>♦</b>	1♥/♠	6+ HCP; 4+	3♣	
	1NT	6-9 HCP; No 4 Card Major	3♦	10-12 HCP no 4CM; 4+
	2♣	10+ HCP; 4+ No 4 Card Major	3♥	
	2♦	6-9 HCP; 4+ No 4 Card Major	3♠	
	2♥		3NT	To play
	2♠		4♦	Invitational to game in Diamonds
	2NT	10-12 HCP balanced no 4CM	4 Other	
1 <b>♥</b> /♠	1NT	6-9 HCP denies support	3♠	
	2♣	10+ HCP; 4+	3♦	
	2♦	10+ HCP; 4+	3♥/♠	10-12 HCP with support
	2♥/♠	6-9 HCP with support	3NT	To play
	2NT	10-12 HCP denies support	4♣/♦	
2♣	2♦	< 8 HCP or less than A + K	2 <b>♥</b> /♠	8+ HCP (or A + K); 5+
	other	2NT 8+ balanced; 3 C 8+ HCP, 5+;	3 D 8+ HCP,	5+
2•	2♥	Natural, non-forcing	3♣/♦	Natural, non-forcing
	2♠	Natural, non-forcing	3♥/♠	
	2NT	SHIT	3NT	To play
2 <b>♥</b> /♠	2NT	SHIT	3NT	To play
	3♣/♦	Natural, non-forcing	4♣/♦	
	3♥/♠	Natural, non-forcing	4♥/♠	Natural, non-forcing
2NT	3♣	Stayman	4♣	Gerber
	3♦	Transfer to hearts	4♦	RKCB in Diamonds
	3♥	Transfer to spades	4♥	
	3♠	RKCB in clubs	4♠	
	3NT	To play	other	

		CO	NVENTIO	NS			
Additional respons	es to 1NT						
3♣/3♦	Natural, sl	am interest					
3♥/3♠							
4♣	Gerber						
4◆							
4♥							
4♠		<u></u>		_			
Unusual NT:	m	inors 🖂	other suits		lower 2	unbid suits	Ш
other							
Other slam bidding	l	Cue Bids	;	Asking Bids			
4th Suit Forcing		One round				Game force	$\boxtimes$
NT Checkback		Priorities					
Defence to 3NT ope	ening	Take first	t 5 tricks				
Defence to opening	g Two's:	Multi 2♦	Natural				
RCO style 2	2-s	Natural					
Other 2-s		Natural					
Defence to strong	£	Natural					
Lebensohl		Over NT interfe	rongo 🗆				
Other uses		Over IVI interier	ience				
Take out of 4 level	nre-emnts		4♣/4♦	Double			
Take out of 4 level	ριο-cπιρι3 4 <b>♥</b>	Double	4 <b>♣</b> Dou				
	7,	Double	<del>1</del>	DIC			
		OTI	HER NOT	ES			

BAS	IC RESPONSES	
Jump raises - minors   limit     Jump raises - majors   limit	forcing Other: Inverted other: Weak	STA
Jump shifts after minor opening	Over 1C - Strong transfers - Over 1D weak	Names: Kevin Steffensen
Jump shifts after major opening	Bergen	ABF Nos: 3298
Responses to strong 2 suit opening	Controls	0270
Responses to 2NT opening Tra	nsfers & Puppet Stayman	Basic System: 2 Over 1 Classification: Green
PLAY	CONVENTIONS	Cidasinication. Green
'NT' Versus Notrump	'S' Versus Suit = Both	Describe strength, minimum length, or spec
Sequence leads:	Overlead all All except AK x (x)	1  1
Underlead Other	Ace attitude King count	1 NT 15-17
Four or more with an honour	4th highest attitude	2 <b>♣</b> Stayman: simple ⊠
3rd/5th Other:		Transfers 2♦ H
From 4 small 2nd highest S	Other:	2 NT D
From 3 cards (no honour) to	op middle bottom	2♣ Normally GF or 23-24 Balanced
Signal on partner's lead: high 6	encourage low encourage	2♦ Weak 6 card
Other:		2♥ Weak 6 card
Signal on declarer's lead Smith's	peter against NT	2♠ Weak 6 card
Discards McKenney	high encourage low encourage	2 NT 20-22
odd/even	Other:	3 NT Kable
Count natural	reverse REO	PRE-ALERTS:
C	ONVENTIONS	MEANING/S
4NT: Blackwood $\Box$	RKCB ⊠ Other: 0314	Transfer responses to 1 Club
4♣ Gerber ⊠ when?	Over NT	Bergen raises on over interference
	onventions	Rosenkrantz
UC Bid	In uncontested auction, all new suits are	C
TOM	forcing	Negative doubles through
All systems on over opposition bidding if all	Super accepts available	Jump overcalls Weak
bids still available		1NT overcall (immediate)
		Immed cue of minor Majors
		Immed cue of major Other m
©ABF Ma	· · · · · · · · · · · · · · · · · · ·	Over opponent's 1NT (weak)
	4 ACT 2609	Over opponent's 1NT (strong)
Tel: 02 6:	239 2265	Over weak twos
FAX: 02 (Copyright © E	6239 1816 BCC 6.3.20.1	Over opening threes



# STRALIAN BRIDGE FEDERATION INCORPORATED ©

		OTAND	4 D.D. (	WOT!	-11 0 4				
		STAND				RD			
Names:	Kevin Steffens	sen		Neville F	rancis				
ABF Nos:	3298			101109					
Basic System:	2 Over 1				Brow	vn Sticker			
Classification:	Green	Blu	e 🗌	Red	$\boxtimes$	Yello	w $\square$		
		C	PENII	NG BI	DS				
Describe strength	n, minimum leng	th, or specific m	eaning					Canape	e 🗌
l <b>≜</b> 1	1	5		1♥	5		1 <b>≜</b>	5	
I NT 15-17	7					may cor	ntain 5 car	d major	
2 <b>♣</b> Stayman:	simple		extend	ded $\Box$		Other:			
Transfers	2 <b>♦</b> H		2♥	S			2 <b>♠</b> C		
2 NT [	)	Oth							
2 <b>♠</b> Normally	GF or 23-24 E	Balanced							
2♦ Weak 6 o									
Weak 6 €									
Weak 6 €									
2 NT 20-22	Jara								
3 NT Kable									
Nanic		-D-0 -011							
		ERTS: CAL NING/S OR						D	
Transfer respor	nses to 1 Club			Leber	sohl				
Bergen raises o	on over interfer	ence		Invert	ed minor	S			
Rosenkrantz				Rev D	rury 3rd	& 4th sea	ats		
		COM	PETITI						
Josephus -l	through	COMI							
Negative doubles				•	e doubles	ŭ			
Jump overcalls	Weak		Jnusual N <sup>-</sup>		2 lower				
INT overcall (imr	nediate)	15-18		(re-	opening)	1	0-14		
mmed cue of mir	nor	Majors 5-5							
mmed cue of ma	ijor	Other major a	& a minor	5-5					
Over opponent's	1NT (weak)	В	rozel						
Over opponent's	1NT (strong)	Н	amilton						
Over weak twos		Х							
Over opening thre	ees	X							
. •									

		RESPONSES TO (	<b>DPENIN</b>	NG BIDS	
		Describe strength, minimum length or spe	cific meanir	ng	
1♣	1♦	Transfer to H	2NT	10-12 points No Major	
	1 <b>♥</b> /♠	Transfer to Spades/Diamonds	3♣	Inverted	
	1NT	6-9	3♦	Splinter	
	2♣	Inverted	3♥	Splinter	
	2♦	Strong transfer to H	3♠	Splinter	
	2♥	Strong transfer to S	3NT	To play 12-14 Bal	
	2♠	Strong transfer to D	4 bids	4C Minorwood/4DHS exclusion	
1•	1 <b>♥</b> /♠	4+, 6+ points	3♠	Splinter	
	1NT	6-9	3♦	Inverted	
	2♣	4+, 10+ points	3♥	Splinter	
	2♦	Inverted	3♠	Splinter	
	2♥	Weak	3NT	To play	
	2♠	Weak	4♦	Pre-empt	
	2NT	10-12 points No major	4 Other	Exclusion Keycard 0314	
1♥/♠	1NT	Normally forcing 6-11	3♣	4 card raise 10-12	
	2♣	Natural and GF	3♦	4 card raise 6-9	
	2♦	Natural and GF	3 <b>♥/</b> ♠	4 card raise 0-5	
	2♥/♠	6-9 points 3 card raise	3NT	3334 shape 12-14	
	2NT	Jacoby	4♣/♦	Splinter	
2♣	2♦	No ace or king	2 <b>♥</b> /♠		
	other	2h 1 control, 2S 2 controls, 2NT 3 king	js, 3C Ace	& king	
2	2♥	Nat & forcing	3♣/♦		
	2♠	Nat & forcing	3 <b>♥/</b> ♠		
	2NT	Singleton ask	3NT	To play	
2 <b>♥</b> /♠	2NT	Singleton ask	3NT	To play	
	3♣/♦	Forcing	4♣/♦	Exclusion Keycard	
	3♥/♠	Competitive	4 <b>♥</b> /♠	To play	
2NT	3♣	Puppet stayman	4♣		
	3♦	Transfer	4♦		
	3♥	Transfer	4♥		
	3♠	Minor suit stayman	4♠		
	3NT	To play	other		

		COI	VENTIO	NS					
Additional respons	ses to 1NT								
3♣/3♦	6 card suit	card suit slam interest							
3♥/3♠	6 card suit	slam interest							
4♣									
4♦									
4♥									
4♠									
Unusual NT:	mi	inors	other suits		lower 2	unbid suits	$\boxtimes$		
other									
Other slam bidding	I	Cue Bids	$\boxtimes$	Asking Bids					
4th Suit Forcing		One round				Game force	$\boxtimes$		
NT Checkback	$\boxtimes$	Priorities	3 card su	upport, 4 of other r	najor				
Defence to 3NT ope	ening								
Defence to opening	g Two's:	Multi 2♦	x 16-19 unba	lanced, 2NT 18-20	) Balance	d			
RCO style 2	2-s								
Other 2-s									
Defence to strong	•	Hamilton, X = clu	ıbs, 2 level bio	ds are transfer to r	ext highe	r suit			
Lebensohl		Over NT interfer	ence 🖂						
Other uses		r partners X of ope	ening 2 level բ	ore-empt					
Take out of 4 level	pre-empts		4♣/4♦	Χ					
	4♥	Χ	4 <b>♠</b> 4NT						
		OTH	IER NOT	FS					
Kable Responses	- 4C no ace	, 4NT 2 Aces Non	touching, 5C	club ace, 5D 2 ac	es touchir	ng			

	BASI	C RESPONSES			AU	ISTRALIAN BRI
Jump raises - minors	limit 🖂	forcing Other	r:			
Jump raises - majors	limit 🖂	forcing $\square$ Other	r:		CT.	ANDARD SY
Jump shifts after minor opening				Names:	mike robson	
Jump shifts after major opening					106941	bei
Responses to strong 2 suit oper	ning			Basic System:		103
Responses to 2NT opening				Classification:	Precision  Green	Blue 🖂
	PLAY	CONVENTIONS	8	Classification.	Green 🗀	OPENING
'NT' Versus Notrump		'S' Versus Suit	= Both	Describe strength.	, minimum length, or spe	
Sequence leads:	O	verlead all	All except AK x (x)	<u></u>	• .	-15; 2
Underlea	d Other:			1 NT 13-15		
Four or more with an honour		4th highest	attitude	2♣ Stayman:	simple 🖂	extended
3rd/5th	Other:	-		Transfers	2 <b>♦</b> 2H	2 <b>♥</b> 2S
From 4 small 2r	nd highest	Other:		2 NT 3	D	Other:
From 3 cards (no hono	ur) top	p middle _	bottom	2♣ 11-15; 5;	may have 4 card majo	or
Signal on partner's lead:	high en	ncourage	low encourage	2♦ multi		
Other: (	ount except lead	of Ace		2 <b>▼</b> 11-13. 4S	5 + 4 or 5H[ flannery ty	ype]
Signal on declarer's lead				2 <b>♠</b> 6-10; 5S -		
<b>Discards</b> McKenr	ey 🚺	high encourage	low encourage	2 NT 6-10 ; 5	5H + 5Minor	
odd/eve	en (	Other:		3 NT Gambli	ng	
Count nat	ural 🗹 re	everse			PRE-ALERTS:	CALLS THAT
	CO	NVENTIONS			MEANING/	S OR REQUIR
4NT: Blackwo			Other:			
	⊠ when?	MOD Z	Outer.			
TE OCIDO	Other Cor	nventions				
herbert negatives	J				C	OMPETITIV
Tion bort Hogalives				Negative doubles	through	2S Res
				Jump overcalls	14-16	Unusual NT
				1NT overcall (imm		16-18
				Immed cue of min		
	_			Immed cue of maj		
	©ABF Mar PO Box 39	9		Over opponent's 1		DO see notes
	Fyshwick A	ACT 2609		Over opponent's 1		Ditto
	Tel: 02 623 FAX: 02 62			Over weak twos	<del>-</del> -	X Take out
	Copyright © BC			Over opening thre	es	Ditto



## IDGE FEDERATION INCORPORATED ©

					114	00111 01			
		STAN	DARD	SYS	TEM C	ARD			
Names:	mike robson			betty	lee				
ABF Nos:	106941			1054	49				
Basic System:	Precisio	n			Bro	wn Sticker			
Classification:	Green		Blue 🖂	F	Red $\square$	Yellov	N $\square$		
			OPEN	ING	BIDS				
Describe strengtl	h, minimum leng	th, or specific	meaning					Canape	
1 <b>♠</b> 16+ 0	1	<b>11-15</b> ;	2	1	11-15;	5	1 <b>≜</b>	11-15; 5	
1 NT 13-1!	5					may cor	itain 5 car	d major	
2♣ Stayman:	simpl	e 🖂	exte	nded		Other:			
Transfers	2 <b>♦</b> 2H		2♥	2S			2♠ 30	)	
2 NT :	3D	(	Other:						
2 <b>♠</b> 11-15; 5	; may have 4 c	ard major							
2 <b>♦</b> multi									
2 11-13. 4	S + 4 or 5H[ fla	annery type]							
	+ 5Minor	3 31 -							
2 NT 6-10 ;	5H + 5Minor								
3 NT Gamb	oling								
	PRE-AL	ERTS: CA	ALLS TH	AT M	AY HAVI	E UNEXI	PECTE	D	
		NING/S							
		60	MOETE		DIDDIN	0			
			WPEII		BIDDIN				
Negative doubles		2S		•	nsive double	s through		2S	
Jump overcalls	14-16		Unusual		Minors				
1NT overcall (imi	•		-18	(	re-opening)				
Immed cue of mi		Michaels							
Immed cue of ma	•	ditto							
Over opponent's			DO see i	notes					
Over opponent's	1NT (strong)		Ditto						
Over weak twos			X Take o	out					
Over opening thr	ees		Ditto						

		Describe strength, minimum leng	gth or specific meaning	ng	
l <b>♣</b>	1∳	0-7;0	2NT	8+ 4.4.4.1 Single C	
	1 <b>♥</b> /♠	8+ ;5	3♠	Ditto D	
	1NT	11+	3♦	Ditto H	
	2♣	8+;5	3♥		
	2♦	Ditto	3♠		
	2♥	8+;4;4;4;1 Single S	3NT		
	2♠	8-10 Balanced	4 bids		
1•	1 <b>♥</b> /♠	8+;4	3♣	Slam Interest 5	
	1NT	6-12; Not forcing	3♦	0-9;5	
	2♠	10+;4	3♥		
	2♦	10+;5	3♠		
	2♥	Slam interest 5	3NT	13-15	
	2♠	ditto	4♦		
	2NT	16+ balanced	4 Other	To Play	
1♥/♠	1NT	8+ Forcing	3♣	Slam interest 5	
	2♠	Trump ask	3♦	ditto	
	2♦	10+; 5	3♥/♠	Invite	
	2♥/♠	8-10; 3	3NT	13-15	
	2NT	16+ balanced	4♣/♦	splinter	
2♣	2♦	ask	2 <b>♥</b> /♠	9+ ;5	
	other				
2•	2♥	pass or correct	3♣/♦	forcing	
	2♠	H support	3 <b>♥/</b> ♠	ditto	
	2NT	ask	3NT	to play	
2 <b>♥</b> /♠	2NT	Ask	3NT		
	3♣/♦		4♣/♦		
	3♥/♠	invite	4♥/♠		
2NT	3♠	pass or correct	4♣		
	3♦		4♦		
	3♥		4♥		
	3♠		4♠		
	3NT		other		

		CON	IVENTIO	NS				
Additional respons	es to 1NT							
3♠/3♦								
3♥/3♠								
4♣	Gerber							
4♦								
4♥								
4♠								
Unusual NT:	mi	inors 🖂	other suits		lower 2 unbid suits			
other								
Other slam bidding	l	Cue Bids		Asking Bids				
4th Suit Forcing		One round 🗵			Game force	: [		
NT Checkback		Priorities						
Defence to 3NT ope								
Defence to opening	j Iwo's:	Multi 2♦	X = take out					
RCO style 2	) <u>.</u> ç							
NOO Style 2	_ 3							
Other 2-s								
Defence to strong	<b>.</b>	1H/S = 3 + honour or genuine 5 card suit						
Lebensohl		Over NT interfere	ence 🖂					
Other uses								
Take out of 4 level	pre-empts		4♣/4♦	X take out oriented	d			
	4♥	ditto	4 <b>♠</b> ditto					
		OTH	IER NOT	ES				
		<u> </u>						

BASIC RESPONSES	A B A AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit □ forcing □ Other: weak	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: weak	STANDARD SYSTEM CARD
Jump shifts after minor opening weak 0-4	
Jump shifts after major opening  Bergen	Total Hallisworth
Responses to strong 2 suit opening 2♦ waiting or neg then 3♠ x negative	
Responses to 2NT opening puppet stayman	Basic System: Standard American 2/1 Modified  Classification: Green ⊠ Blue □ Red □ Yellow □
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape
Sequence leads: Overlead all All except AK x (x)	1♠ 3 1♦ 3 1♥ 5
Underlead Other: A/Q = Att K = count/unblock(nt)	1 NT $14+/15-17$ may contain 5 card major
Four or more with an honour 4th highest attitude NT	2♣ Stayman: simple ☐ extended ⊠ Other:
3rd/5th S Other:	Transfers 2♦ Hearts 2♥ Spades 2♠ Clubs
From 4 small 2nd highest NT Other:	2 NT Diamonds Other: 3 level splinter under
From 3 cards (no honour) top NT middle NT bottom S	2♠ Game force or 22+balanced
Signal on partner's lead: high encourage low encourage	2♦ Weak 6 / 5+c nv Feature ask
Other:	2♥ Weak 6 / 5+c nv Feature ask
Signal on declarer's lead Smith and count and SP	2♠ Weak 6 / 5+c nv Feature ask
Discards McKenney high encourage low encourage	2 NT 20 - 21
odd/even Other: odd encourage	3 NT Specific ace ask
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 0314/minorwood	forcing 1NT modified bergen Modified Michaels
4♣ Gerber ⊠ when? after NT only and NT sequences	Inverted Minors Fit Jumps after 2level interference
Other Conventions	frequent System on Defence to 1NT overcall
Puppet Leb Red Suit Texas	COMPETITIVE BIDDING
Transfer Lebensohl	Negative doubles through 4♥ Responsive doubles through 4♥
Frequent 2NT good/bad	Jump overcalls Weak Unusual NT lower unbid
Reverse Drury	1NT overcall (immediate) 15 - 18 (re-opening) 10 - 14
Cue raises Limit Plus	Immed cue of minor Modified Michaels
	Immed cue of major Modified Michaels
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Multilandy X penalties
Fyshwick ACT 2609	Over opponent's 1NT (strong) Multilandy X penalties
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos x lebensohl puppet
Copyright © BCC 6.3.20.1	Over opening threes x t/o

		RESPONSES TO	O OPENIN	NG BIDS
		Describe strength, minimum length or	specific meaning	ng
1 <b>♣</b>	1♦	3+ 4+	2NT	11-12
	1 <b>♥/</b> ♠	4+ 4+	3♠	weak 5-9
	1NT	8-10 with clubs	3♦	Splinter
	2♣	inverted	3♥	Splinter
	2♦	Weak	3♠	Splinter
	2♥	Weak	3NT	12-15 bal
	2♠	Weak	4 bids	exclusion
1•	1♥/♠	4+ 4+	3♣	Weak
	1NT	6-9	3♦	weak 5-9
	2♠	natural 10+	3♥	Splinter
	2♦	inverted	3♠	Splinter
	2♥	Weak	3NT	12-15
	2♠	Weak	4♦	pre empt
	2NT	11-12	4 Other	excl
1 <b>♥</b> /♠	1NT	forcing	3♣	Bergen
	2♣	GF	3♦	Bergen
	2♦	GF	3 <b>♥</b> /♠	Limit on 1♠- 1♥ 2♠ splinter
	2♥/♠	8-10 3 card/Mini Splinter/GF	3NT	some type of splinter
	2NT	bergen	4♣/♦	strong splinter
2♣	2♦	neg or waiting	2 <b>♥</b> /♠	pos natural 2 of 3
	other			
2•	2♥	F	3♣/♦	F/pre
	2♠	F	3 <b>♥</b> /♠	
	2NT	ask	3NT	to play
2 <b>♥</b> /♠	2NT	Feature Ask	3NT	to play
	3♣/♦	F	4♣/♦	
	3♥/♠	RONF	4♥/♠	to play
2NT	3♣	puppet stayman	4♣	gerber
	3♦	Н	4♦	Texas
	3♥	S	4♥	Texas
	3♠	5 4 S H	4♠	
	3NT		other	

		COI	<b>NVENTIO</b>	NS		
Additional respons	es to 1NT					
3♣/3♦	suit below					
3♥/3♠	suit below					
4♣	gerber					
4◆	Texas					
4♥	Texas					
4♠						
Unusual NT:	mi	inors	other suits		lower 2 unbid suits	$\boxtimes$
other						
Other slam bidding		Cue Bids	$\boxtimes$	Asking Bids	$\boxtimes$	
4th Suit Forcing		One round			Game force	$\boxtimes$
NT Checkback	$\boxtimes$	Priorities	two way			
Defence to 3NT ope	ening	4c = T/O	4d = Majors			
Defence to opening Two's: Multi 2♦ X strong /bid any suit good						
RCO style 2	2-s					
Other 2-s		2!C				
Defence to strong	<b>.</b>	X majors 1♦ a m	ajor 1M that+a	a minor 1NT mino	rs 2X natural	
Lebensohl		Over NT interfer	rence 🖂	transfer		
Other uses	Wea	k Twos transfer				
Take out of 4 level	pre-empts		4♣/4♦	X		
	4♥	Х	4 <b>♠</b> x			
		OTI	JED NOT	EC		
		OII	HER NOT	_3		
good bad						

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ✓ forcing □ Other:	INCORPORATED ©
Jump raises - majors limit ✓ forcing □ Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening Splinter	
Jump shifts after major opening Splinter	Names: Justin Williams Phil Markey  ABF Nos:
Responses to strong 2 suit opening 2♦ 0/1 controls, 2♥ 2, 2♠3	Basic System: Weak NT Brown Sticker
Responses to 2NT opening Puppet stayman, Transfers	Classification: Green W Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape  Canape
Sequence leads: Overlead all All except AK x (x)	1♣ 3+♣, ~9+HCP 1♦ 4+♦, ~9+HCP 1♥ 4+♥, ~9+HCP 1♠ 5+♠, ~9+HCF
Underlead Other: 1st & 3rd	1 NT (9/10)11-14 (9-10 more likely in 1st/2nd) may contain 5 card major
Four or more with an honour 4th highest  attitude  attitude	2♣ Stayman: simple ☑ extended ☐ Other:
3rd/5th Other:	Transfers 2♦ ♥ 2♥ ♠ 2♠ Baron
From 4 small 2nd highest	2 NT Transfer to Minor Other:
From 3 cards (no honour) top middle bottom	2♣ Game Force
Signal on partner's lead: high encourage low encourage	2♦ 4+♦, 4+♠ (1 suit sometimes 3), less than opening (weak 2 in ♦ in 3rd/4th)
Other: Count	2▼ 4+♥, 4+♠ (1 suit sometimes 3), less than opening (weak 2 in ♥ in 3rd/4th)
Signal on declarer's lead Count	2♠ 4+♠, 4+♠ (1 suit sometimes 3), less than opening (weak 2 in ♠ in 3rd/4th)
Discards   McKenney   high encourage   low encourage	2 NT 20 (+) - 22
odd/even Other:	3 NT To Play
Count natural reverse 🗹	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 3041	1NT Rebid 14(+) - 18(-); 2NT 18(+) - 20(-) Shorter minor is sometimes opened
4♣ Gerber □ when?	2◆/▼/♠ Openings 1♥ only 4 when exactly 4432
Other Conventions	Most hands with 4+♠ are opened 1NT opening can be off-shape
2♣ Checkback	COMPETITIVE BIDDING
Ghestem	Negative doubles through 4♠ Responsive doubles through 4♠
	Jump overcalls Intermediate Unusual NT LUBS
	1NT overcall (immediate) 15-18 (re-opening) 10-14
	Immed cue of minor Ghestem (cue = highest & lowest, 3OM = 2 highest)
AADE Wadastian	Immed cue of major Ghestem (cue = highest & lowest, 3♣ = 2 highest)
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Natural
Fyshwick ACT 2609	Over opponent's 1NT (strong) Natural
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X takeout
Copyright © BCC 6.3.20.1	Over opening threes X takeout



# A LICTUAL IAM DDIDGE EEDEDATION

					IINCC	JAPUI	AAIED	U	
		STANE	DARD S	YSTE	M CA	RD			
Names:	Justin William	S	F	Phil Mar	key				
ABF Nos:									
Basic System:	Weak N	T _			Brown	Sticker			
Classification:	Green		Blue 🗆	Red		Yellov	v $\square$		
		(	OPENIN	IG BI	DS				
Describe streng	th, minimum len	gth, or spec	ific meaning					Canap	ре 🗆
1♣ 3+♣, ~9+	HCP 1	4+♦, ~	9+HCP	1♥	4+♥, ~9+	+HCP	1♠	5+♠, ~9+	
1 NT (9/10	)11-14 (9-10 r	, .	in 1st/2nd)			may cor	tain 5 cai	rd major	$\square$
2♣ Stayman:	simple	e <b>\( \bigz</b> \)	extend	ed _		Other:			
Transfers	2♦ ♥		2♥ ₫	b			2 <b>♠</b> Ba	ron	
2 NT	Transfer to Mir	nor C	ther:						
2♣ Game F	orce								
2♦ 4+♦, 4+	♠ (1 suit some)	etimes 3), le	ess than ope	ening (w	reak 2 in 🕻	♦ in 3rd	'4th)		
2♥ 4+♥, 4+	♠ (1 suit some	etimes 3), le	ess than ope	ening (w	/eak 2 in •	🔻 in 3rd	/4th)		
2♠ 4+♠, 4+	♣ (1 suit some	etimes 3), le	ess than ope	ening (w	reak 2 in 🤄	♠ in 3rd	/4th)		
2 NT 20 (+)	- 22								
3 NT To Pla	ay								
	PRE-ALEI MEAN		LLS THA <sup>.</sup> R REQUI					ED	
1NT Rebid 14	(+) - 18(-); 2N <sup>-</sup>	Γ 18(+) - 20	)(-)	Shorte	er minor is	s someti	mes ope	ened	
2 <b>♦/∀/♦</b> Openi		, ,	. ,	1♥ only 4 when exactly 4432					
Most hands wi	-	ened			pening ca				
		COM	  PETITI		-				
Negative double	es through	4♠			e doubles			4♠	
Jump overcalls	Interme		Unusual NT		LUBS	unougn		42	
1NT overcall (im		15-			ppening)	10	)-14		
Immed cue of m	•		cue = highe	,	,				
Immed cue of m			(cue = highe (cue = highe				•		
	•	Griesterii		351 & 10V	vesi, 3 <b>₹</b> =	= 2 mgm	351)		
Over opponent's			Natural						
Over opponent's	ν σ,		Natural V takeout						
Over weak twos			X takeout						
Over opening th	irees		X takeout						

		RESPONSES TO	OPENI	NG BIDS			CON	IVENTIC	ONS		
		Describe strength, minimum length or s	specific mea	uning	Additional resp	onses to 1NT	ī				
1♣	1♦	Natural, 5+HCP	2NT	16+ HCP, support, no major	3♣/3♦	Slam Try					
	1♥/♠	Natural, 5+ HCP	3♣	Natural 9-11 HCP	3♥/3♠	Slam Try					
	1NT	6-9 HCP, no major	3♦	Splinter	4♣						
	2♣	Natural 5-8 HCP	3♥	Splinter	4♦						
	2♦	Splinter	3♠	Splinter	4♥	To Play					
	2♥	Splinter	3NT	12-15 HCP, no major	4♠	To Play					
	2♠	Splinter	4 bids		Unusual NT:	m	ninors $\square$	other suits		lower 2 unbid suit	ts 🔽
1•	1♥/♠	Natural, 5+ HCP	3♣	Splinter	other						
	1NT	6-9 HCP, no major	3♦	Natural 9-11 HCP				,			
	2♣	Natural, ~9+ HCP	3♥	Splinter	Other slam bide	ding	Cue Bids	; <b>\</b>	Asking Bids		,
	2•	Natural 5-8 HCP	3♠	Splinter	4th Suit Forcing	g	One round [			Game fo	rce 🔽
	2♥	Splinter	3NT	12-15 HCP, no major	NT Checkback		Priorities	Lowest	feature		
	2♠	Splinter	4♦		Defence to 3NT	opening					
	2NT	16+ HCP, support, no major	4 Other		Defence to opening Two's: Multi 2♦ 1,		1, 2, 3 Xs				
1♥/♠	1NT	6-9 HCP, no major	3♣	Splinter	Ī						
	2♣	Natural, ~9+ HCP	3♦	Splinter	RCO style 2-s		1, 2, 3 Xs				
	2♦	Natural, ~9+ HCP	3♥/♠	Natural, 9-11 HCP/Splinter	Oth 0	_					
	2♥/♠	Natural/1♥-2♠ Splinter	3NT	12-15 HCP, support	Other 2-	·S					
	2NT	16+ HCP, support	4♣/♦	Splinter	Defence to stro	ına 📤	Natural				
2♣	2♦	0/1 Controls	2 <b>♥</b> /♠	2♥ 2 Controls/2♠ 3 Controls	Delence to stro	nig <del>v</del>	Naturai				
	other				Lebensohl		Over NT interfe	rence 🔽	1		
2•	2♥	To Play	3♣/♦	To Play	Other us	ses					
	2♠	To Play	3 <b>♥</b> /♠	To Play	Take out of 4 le	vel pre-empt	S	4♣/4♦			
	2NT	Enquiry	3NT	To Play		4♥		4♠			
2 <b>∀</b> /♠	2NT	Enquiry	3NT	To Play	i		OTH	IER NO	TES		
	3♣/♦	To Play	4♣/♦				<b>J</b>				
	3♥/♠	To Play	4♥/♠	To Play							
2NT	3♣	Puppet Stayman	4♣								
	3♦	Transfer to ♥	4♦								
	3♥	Transfer to ♠	4♥								
	3♠	Minor Suit Stayman	4♠								
	3NT	To Play	other								

BASIC RESPONSES	A R AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ⊠ forcing □ Other:	INCORPORATED ©
Jump raises - majors limit □ forcing ☒ Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening NSW asking bids	
Jump shifts after major opening NSW asking bids	Names: David Cherry John Horowitz  ABF Nos: 195804 138843
Responses to strong 2 suit opening steps;2♦=0,2♥=13♦=5 controls	
Responses to 2NT opening 3♣=mod Baron,3♦=mod Flint,3♥and 3♠ natural	Basic System: Acol Brown Sticker   Classification: Green   Blue □ Red □ Yellow □
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all All except AK x (x)	1♠ 10-21 hcp 3+♠ 1 10-21 hcp 4+♦ 1 10-21 hcp 4+♦ 10-21 hcp 4+♠
Underlead Other: 1st and 3rds	1 NT $(11)12-14(15)$ hcps varies with vulnerability may contain 5 card major
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ⊠ extended □ Other:
3rd/5th Other:	Transfers $2 \blacklozenge 2 \blacktriangledown $ then $2 \spadesuit = Baron 2 \blacktriangledown                                  $
From 4 small 2nd highest Other:	2 NT natural Other: 2♠ then 3 transfer to ♦
From 3 cards (no honour) top middle bottom	strong;game force except sequence 2♣-2♦-2NT
Signal on partner's lead: high encourage low encourage S	two way;Acol 2, any suit or 5-5(4)shape,5-11hcps, any suits
Other:	weak; 5 or usually 6♥; 5-10 hcp
Signal on declarer's lead	2♠ weak; 5 or usually 6♠; 5-10 hcp
Discards McKenney high encourage low encourage	2 NT 20-22 hcp, can have 5 card suit; flattish
odd/even Other:	3 NT gambling;may have 1 king outside soild minor
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other:	all bids after opponent's take out double
4♣ Gerber ⊠ when? over 1NT, 2NT openings	all bids after 1x-X-XX
Other Conventions	after 1x-next suit up is a weak relay
Key card showing bids by opener	COMPETITIVE BIDDING
DOPI;ROPI	Negative doubles through 2♠ Responsive doubles through 3♠
Walsh over non-vul minor pre-empts	Jump overcalls intermediate Unusual NT minors(or other minor + major)
	1NT overcall (immediate) 15-19 hcp (re-opening) 10-14 hcp
	Immed cue of minor 5-5 in both majors
©ARE Marketing	Immed cue of major 5-5 in other major and a minor
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) transfers;2♣2♦;2♥ shows majors
Fyshwick ACT 2609	Over opponent's 1NT (strong) same, plus X shows 5-4 in any minor/major comb
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X is takeout
Copyright © BCC 6.3.20.1	Over opening threes X is takeout



		INC	OKFORATED			
	STANDARD	SYSTEM CA	RD			
ames: David Cherry		John Horowitz				
BF Nos: 195804		138843				
asic System: Acol		Brow	n Sticker 🖂			
lassification: Green	⊠ Blue □	Red	Yellow			
	OPENI	NG BIDS				
escribe strength, minimum lengt	h, or specific meaning			Canape $\square$		
<b>1</b> 10-21 hcp 3+ <b>♣</b> 1	10-21 hcp 4+◆	1♥ 10-21 ho	cp 4+♥ 1♠	10-21 hcp 4+♠		
NT (11)12-14(15) hcps	varies with vulnerability	y	may contain 5 card	l major 🖂		
2♠ Stayman: simple	e 🗵 exten	ded	Other:			
Transfers 2♦ 2♥ then	2♠ = Baron 2♥	<b>±</b>	2♠ ♠			
2 NT natural	Other: 2♣	then 3 transfer to	<b>+</b>			
strong;game force exce	pt sequence 2♣-2♦-2N	IT				
two way; Acol 2, any sui	t or 5-5(4)shape,5-11h	cps, any suits				
weak; 5 or usually 6♥; 5	5-10 hcp					
weak; 5 or usually 6♠; 5	5-10 hcp					
NT 20-22 hcp, can have	5 card suit; flattish					
NT gambling;may have 1	l king outside soild min	ior				
PRE-ALE	ERTS: CALLS TH	AT MAY HAVE	UNEXPECTED			
MEA	NING/S OR REQU	IRE SPECIAL	DEFENCE			
ll bids after opponent's take o	out double					
ll bids after 1x-X-XX						
fter 1x-next suit up is a weak	relay					
	COMPETIT	IVE BIDDING	3			
egative doubles through	2♠	Responsive doubles	through	3♠		
ump overcalls interme	diate Unusual N	T minors(o	r other minor + ma	ijor)		
NT overcall (immediate)	15-19 hcp	(re-opening)	10-14 hcp	•		
nmed cue of minor	5-5 in both majors					
nmed cue of major	5-5 in other major and	d a minor				
ver opponent's 1NT (weak)		2 <b>♣</b> -2 <b>♦</b> ;2 <b>♥</b> shows m	najors			
ver opponent's 1NT (strong)		same, plus X shows 5-4 in any minor/major comb				
ver weak twos	•	X is takeout				
ver opening threes	X is takeo					

		RESPONSES T			
		Describe strength, minimum length of	or specific meanir	ng	
1 <b>♣</b>	1♦	4-8 hcp;any shape without 4♣	2NT	4(5)+ <b>♣</b> ,9-11 hcp	
	1 <b>♥</b> /♠	natural; usually 8+ hcp	3♠	408hcp, 4+ <b>♣</b>	
	1NT	8+ hcp; usually 4+◆	3♦	Subm splinter;10-14, single♥	
	2♣	12-16 hcp;4+ <b>♣</b>	3♥	Subm splinter;10-14, single♠	
	2♦	NSW asking bid	3♠	Subm splinter;10-14, single♣	
	2♥	NSW asking bid	3NT	12-14, flat,4♣, can play 3NT	
	2♠	NSW asking bid	4 bids		
1♦	1♥/♠	1♥=weak relay,1♠=8+hcp,nat	3♣	NSW asking bid	
	1NT	8+hcp,4+♥	3♦	4-8hcp,4+◆	
	2♣	9+hcp,4+ <b>♣</b>	3♥	Subm splinter;10-14, single <h< td=""><td></td></h<>	
	2♦	12-16hcp,4+♦ flattish	3♠	Subm splinter;10-14, single <h< td=""><td></td></h<>	
	2♥	NSW asking bid	3NT	12-14,4♦,can play 3NT	
	2♠	NSW asking bid	4♦	5+,0-8 hcp	
	2NT	4(5)+♦,9-11 hcp	4 Other	Subm splinter;10-14, single <h< td=""><td></td></h<>	
1 <b>♥</b> /♠	1NT	after 1♥=8+,4+♠,after 1♠=5-9	3♣	NSW asking bid	
	2♣	9+hcp,4+ <b>♣</b>	3♦	NSW asking bid	
	2♦	9+hcp,4+ <b>♦</b>	3♥/♠	15-16 hcp,4+♥/♠,flattish	
	2 <b>♥</b> /♠	5-9,3+card support	3NT	12-14 hcp,4+♥/♠,flattish	
	2NT	9+hcp,4+♥/♠;limit/void/swiss	4 <b>♣/</b> ♦	Subm splinter	
2♣	2♦	0 controls	2 <b>♥</b> /♠	1,2 controls	
	other	steps to 3♦;3♥,3♠,4♠,4♦ = 1 loser			
2•	2♥	0-16 hcp non forcing	3♣/♦	7-12 hcp, 7 card suit	
	2♠	11-14 flattish	3 <b>♥/</b> ♠	7-12 hcp, 7 card suit	
	2NT	game foce	3NT		
2 <b>♥</b> /♠	2NT	Ogust	3NT		
	3♣/♦		4♣/♦	NSW asking bid(weak resp)	
	3 <b>♥/</b> ♠	strategic-non game try	4♥/♠		
2NT	3♣	modified baron	4♣	Gerber	
	3♦	modified Flint	4♦		
	3♥	natural	4♥		
	3♠	natural	4♠		
	3NT		other		

Additional responses to 1NT
3♣/3♦ natural strong
3♥/3♠ natural strong
4♠
4
4♥
4♠
Unusual NT: minors other suits lower 2 unbid suits
other
Other slam bidding Cue Bids 🖂 Asking Bids 🖂
4th Suit Forcing One round $oximes$ Game force $oximes$
NT Checkback Priorities
Defence to 3NT opening
Defence to opening Two's: Multi 2♦ multi 2♦ X= takeout of weak 2♠
RCO style 2-s
Other 2-s
Defence to strong ♠ 1♦,1♥,1♠,2♠=nat,X=majors;1NT=comic with exclusion relay
Responder bids lowest unacceptable suit.2♦-3♦ 2 suiters
Lebensohl Over NT interference ⊠
Other uses
Take out of 4 level pre-empts 4♣/4♦ X
4♥ 4NT
OTHER NOTES
support doubles
Foster echoes
I USIGI GUILUGS

	BASIC RES	SPONSES			
Jump raises - minors lin	nit 🗌 forcing	Other:	<b>♣</b> 8-9long <b>♣</b> ; <b>♦</b> 5-9,4+		, O
Jump raises - majors lin	nit 🗆 forcing	Other:	weak Bergen style		<u> </u>
Jump shifts after minor opening	<b>♣</b> =wea	k (2-5);	lega Splinter	Na	mes:
Jump shifts after major opening	1step=	anySplinter;2step	=15+fit;3+4step=Bergen		F Nos:
Responses to strong 2 suit opening	2♦=0-1	control;2♥=2con	trols;2♠=3controls		sic Syster
Responses to 2NT opening	3♣=Puppet St	ayman;3♦/♥=TF	,3 <b>♠</b> =Minor Stayman		assification
	PLAY CON	/ENTIONS			issincatio
'NT' Versus Notrump	'S' Ver	sus Suit	= Both	De	scribe str
Sequence leads:	Overlead all		All except AK x (x)	1♣	2
Underlead	Other:			1 N	NT 1
Four or more with an honour	4th highe	est 🔽	attitude	2	2 <b>♣</b> Stayma
3rd/5th	Other:			-	Transfers
From 4 small 2nd high	est Other:				2 NT
From 3 cards (no honour)	top	middle 🔽	bottom	2♣	GF
Signal on partner's lead:	high encourage		low encourage	] 2♦	5 ca
Other: Revers	e Present Count			2♥	4+4+
Signal on declarer's lead	Reverse Present (	Count		2♠	5 car
<b>Discards</b> McKenney	high enco	ourage	low encourage [	2 N	NT (2
odd/even	Other:			3 N	NT To
Count natural	reverse				
	CONVEN	ITIONS			
4NT: Blackwood	RKCE	3 🛛 0	ther:		contains
4♣ Gerber □	when?				weak wi
	Other Conventions			lot	s of trans
Minor Suit Keycard		frequent 1-2-3 d	oubles (eg 1st X = Values,		
Mixed Cue Bids		2nd $X = T/O$ , 3rd	IX = Penalties)	Ne	gative do
Splinter Bids				Jur	mp overca
forcing 2NT				1N	T overcall
4 suit forcing				lmı	med cue o
	@ADE M!!!!			lmi	med cue o
	©ABF Marketing PO Box 397			Ov	er oppone
	Fyshwick ACT 2609			Ov	er oppone
	Tel: 02 6239 2265 FAX: 02 6239 1816			Ov	er weak t
	Copyright © BCC 6.3.20.1			Ov	ar ananin



		STAN	DARD	SYST	EM C	ARD			
Names:	Paul Hudson			Joe Ha	ffer				
ABF Nos:									
Basic System:	Restra				Bro	wn Sticker			
Classification:	Green	$\boxtimes$ B	lue 🗌	Re	d 🗆	Yellov	v $\square$		
			OPEN	ING B	IDS				
	h, minimum leng		meaning					Cana	ipe 🗆
1 <b>♠</b> 2	1			1♥	5		1♠	5	
	, ,	(3&4)			_	•	tain 5 card	d major	
2 <b>♣</b> Stayman:	simple	e 🗵		ended L		Other:			
Transfers	2♦ TF		2♥	TF			2 <b>♠</b> Ra	nge Prob	e/Baron
	TF	0	ther: 3	<b>♣/</b> ♦ invite	to 3NT				
2♣ GF									
	eak two - less		]						
	ajors - less thar								
	veak two - less	tnan openinç	)						
2 NT (20)2									
3 NT To Pla	•								
		ERTS: CA NING/S O						D	
1♣ contains ba	lanced hands (	no5 <b>♦</b> ) not in	cluded	in va	in variable NT				
2♥ weak with b	ooth majors (les	s than open	ing)	5 car	5 card weak twos (less than opening)				
lots of transfers	s over opening	bids		1 ♦ 1	1 ◆ 1 major 1NT = 3+ support				
		CON	<b>IPETI</b>	TIVE E	IDDIN	lG			
Negative double	s through	4♠		Respons	ve double	s through		4♠	
Jump overcalls	weak		Unusual	NT	lower u	ınbid			
1NT overcall (im	mediate)	15-	18	(re	-opening)	10	)-14		
Immed cue of mi	inor	highest unb	oid						
Immed cue of ma	ajor	highest unb	oid						
Over opponent's	1NT (weak)		2 <b>♣</b> = Ma	ijors					
Over opponent's	1NT (strong)		2 <b>♣</b> = Ma	jors					
Over weak twos			T/Ox & L	_ebensoh					
Over opening the	rees		T/Ox						

		RESPONSES TO	<b>OPENIN</b>	NG BIDS
		Describe strength, minimum length or sp	ecific meanir	ng
1 <b>♣</b>	1♦	4+ ♥	2NT	10-12, no suit outside ◆
	1 <b>♥</b> /♠	1♥=4+♠;1♠=4+♣	3♠	8-9, 6+ ♣
	1NT	5-9, no suit outside ◆	3♦	N/A
	2♣	GF in ◆	3♥	N/A
	2♦	2-6, 6+ ♦	3♠	N/A
	2♥	2-6, 6+ ♥	3NT	13-15, 3343
	2♠	2-6, 6+ ♠	4 bids	N/A
1♦	1 <b>♥</b> /♠	6+ HCP, 4+ suit	3♣	Mini/Mega Splinter
	1NT	5-9 HCP	3♦	6-9, 4+ ♦
	2♠	10+ HCP, 5+ <b>♣</b>	3♥	Maxi Splinter
	2♦	inverted	3♠	Maxi Splinter
	2♥	Mini/Mega Splinter	3NT	13-15, 3334
	2♠	Mini/Mega Splinter	4♦	KCB
	2NT	10-12, no suit outside ♣	4 Other	4♣=MaxiSplinter;4Major=to play
1 <b>♥</b> /♠	1NT	6-12 forcing	3♠	see notes
	2♣	TF or 3 card limit	3♦	see notes
	2♦	TF	3♥/♠	see notes
	2♥/♠	TF => see notes	3NT	flat 13-15
	2NT	see notes	4♣/♦	Maxi Splinter
2♣	2♦	0-1 king based controls	2♥/♠	2/3 king based controls
	other	2NT/3♣/♦ = 4/5/6 controls; 3♥/♠ = se	emi solid sui	it no outside controls
2•	2♥	natural, non-forcing	3♣/♦	natural, non-forcing
	2♠	natural, non-forcing	3♥/♠	natural & forcing
	2NT	asking for strength & shape	3NT	to play
2 <b>♥</b> /♠	2NT	asking for strength & shape	3NT	to play
	3♣/♦	natural, non-forcing	4♣/♦	natural & forcing
	3 <b>♥/</b> ♠	natural, non-forcing	4♥/♠	to play
2NT	3♣	Puppet Stayment	4♣	natural slam try
	3♦	TF to ♥	4◆	natural slam try
	3♥	TF to ♥	4♥	to play
	3♠	Minor Suit Stayman	4♠	to play
	3NT	to play	other	

Additional responses to 1NT								
3♣/3♦	Opener to	Opener to bid 3NT with top honour in partner's suit						
3 <b>♥</b> /3♠	natural sla	atural slam try						
4♣	N/A							
4♦	N/A							
4♥	to play							
4♠	to play							
Unusual NT:	mi	inors	other s	uits		lowe	r 2 unbid suits	$\boxtimes$
other								
Other slam bidding	)	Cue Bids	$\boxtimes$		Asking Bids			
4th Suit Forcing		One round	]				Game force	$\boxtimes$
NT Checkback	$\boxtimes$	Priorities	up tl	ne line				
Defence to 3NT op	ening	X = T/Oish	1					
Defence to opening	g Two's:	:: Multi 2♦ x=15+, bids natural, 2NT=~15-18 HCP						
RCO style 2	2-s	x=T/O, bids natural, 2NT=~15-18 HCP						
Other 2-s		if known anchor s	n anchor suit: x=T/O, bids natural, 2NT=~15-18 HCP					
		no anchor suit: x=	:15+, bio	s natu	ral, 2NT=~15-18	HCP		
Defence to strong	<b>•</b>	Twerb (to 2NT, al	so after	1 <b>♣</b> pas	ss 1�),1/2NT is <b>4</b>	⊌ <b>/</b> ♥ or ∢	/♠	
		bid shows either s	single su	iter ne	xt step or two su	iter nex	t 2 steps	
Lebensohl		Over NT interfere	nce	$\boxtimes$				
Other uses	3NT	does not promise	stopper					
Take out of 4 level	pre-empts		4♣/4♦	T/	Ох			
	4♥	T/Ox	4♠	T/Ox				

### **OTHER NOTES**

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over 1 \checkmark: 2 \clubsuit=TF to  \blacklozenge (10+HCP,6+ \blacklozenge:GF,4+ \blacklozenge or 3+ \checkmark limit raise); 2 \spadesuit=3 \checkmark,8-9 or 13+;2 \checkmark= (10+HCP,6+ \spadesuit:GF,5+ \spadesuit); 2S=any Splinter (now 2NT=ask); 2NT=(15+HCP,4+ \checkmark); ( \sim 6-9HCP, 4+ \checkmark \lor ), 3 \spadesuit=Bergen Style ( \sim 10-12HCP, 4+ \checkmark \lor )); 3 \checkmark= 0-5HCP, 4+ \checkmark \lor \lor , 3 \spadesuit=Maxi Splinter over 1 \spadesuit:2 \spadesuit=TF to  \spadesuit (10+HCP,6+ \spadesuit:GF,4+ \spadesuit or 3+ \spadesuit limit raise); 2 \spadesuit= 10+HCP,6+ \spadesuit or GF,4+ \spadesuit:2 \checkmark=3 \spadesuit,8-9 or 13+; 2 \spadesuit= 10+HCP,6+ \spadesuit:GF,5+ \spadesuit: 2S=any Splinter (now 3 \spadesuit=ask); 2NT=(15+HCP,4+ \circlearrowleft \lor ); 3 \spadesuit=Bergen Style( \sim 6-9, 4+ \spadesuit \lor ), 3 \checkmark=Bergen Style( \sim 6-9, 4+ \spadesuit \lor ), 3 \checkmark=Bergen Style( \sim 10-12, 4+ \spadesuit \lor ); 3 \spadesuit= weak, 4+ \spadesuit \lor 0
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BASIC RESPONSES	AUSTRALIA	N BRIDGE FEDERATION			
Jump raises - minors limit □ forcing □ Other: Preemptive		INCORPORATED ©			
Jump raises - majors limit □ forcing □ Other: Preemptive	STANDAR	D SYSTEM CARD			
Jump shifts after minor opening  Other m=6-9 raise 2♥=10-12 bal 2♠=Limit Raise	Names: Hugh GROSVENOR	Ann PATON			
Jump shifts after major opening 7-9/13+SPL,GF Raise,7-9 bal raise,Limit Raise	ABF Nos: 161871	493708			
Responses to strong 2 suit opening 2♣:2♦=waiting GF 2♥=Denies A,K or 2Qs	Basic System: 2/1 GF Transfers Over 1♣	Brown Sticker			
Responses to 2NT opening 3♣=stay 3♦♥=TRF 3♠=♠ or ♣&♦	Classification: Green Blue				
PLAY CONVENTIONS		NING BIDS			
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning				
Sequence leads: Overlead all All except AK x (x)	1 <b>◆</b> 2+, 10-21	1♥ 5+, 10-21 1♠ 5+, 10			
Underlead Other: Underlead at 5 & 6 lvl.	1 NT 14+-17, 9-12 FAV VUL 1st & 2nd seat	may contain 5 card major			
Four or more with an honour 4th highest NT attitude	2♣ Stayman: simple ⊠ e.	extended Other:			
3rd/5th S Other:	Transfers 2♦ ♥ 20	<b>♥</b> • 2• •			
From 4 small 2nd highest NT Other: 3rd vs suit	2 NT ♦ Other:				
From 3 cards (no honour) top middle NT bottom _S	2♣ Near GF				
Signal on partner's lead: high encourage low encourage	2 Multi 4-7 6 card major suit, can be 5 card suit only at FAV vul				
Other: Some SP, middle enc with long suit if bid	2♥ 6♥ 8-11				
Signal on declarer's lead Reverse count, SP in trumps, Reverse Smith vs NT	2♠ 6♠ 8-11				
Discards   McKenney   high encourage   low encourage	2 NT 20-21				
odd/even Other: Reverse count	3 NT Constructive 4M opening				
Count natural reverse Natural present count		THAT MAY HAVE UNEXPECTED QUIRE SPECIAL DEFENCE			
CONVENTIONS					
4NT: Blackwood $\boxtimes$ RKCB $\boxtimes$ Other: 1430 Kickback	Transfer responses after our 1♣ opening	After 2M(X) from 2N up to 3M			
Gerber ⊠ when? over NT 1430 CRO	Transfers in competition including:	In response to our overcalls			
Other Conventions	After 1any(X) up to 2any	1♥-1♠=0-4♠ 5-12 1♥-1N=5+♠			
2 way checkback after 1X-1Y-1Z Support X to 2M, some support XX	COMPET	TITIVE BIDDING			
Exclusion RKB (0314)	Negative doubles through 4♠	Responsive doubles through 44			
Two way Drury by passed hand	Jump overcalls Weak Unusu	ual NT Lower unbid suits (3+=nat)			
Kaplan Inversion over 1♥ by UPH	1NT overcall (immediate) 15-18	(re-opening) 11-14/m 11-16/M			
Rubens Advances over overcalls	Immed cue of minor Both Majors if 3+	otherwise natural			
©ABF Marketing	Immed cue of major Other Major and n	ninor			
PO Box 397	Over opponent's 1NT (weak) $X=\text{Pen }2 - \text{Vol} 2 + \text{Vol} 2 = \text{Vol} 2 + \text{Vol} 2 = \text{Vol} 2 + \text{Vol} 2 = $				
Fyshwick ACT 2609 Tel: 02 6239 2265	Over opponent's 1NT (strong) X=5+n	m&4M else as above			
FAX: 02 6239 1816		ebensohl, Leaping Michaels			
Copyright © BCC 6.3.20.1	Over opening threes X, non	n-Leaping Michaels			



			INC	ORPORATED	0		
	STAN	DARD S	/STEM CA	RD			
Names: Hugh GRO	OSVENOR	A	nn PATON				
ABF Nos: 161871		49	93708				
Basic System: 2/1 0	GF Transfers Ov	er 1♣	Brow	n Sticker			
Classification: Gre	een 🗆 Bl	ue $\square$	Red 🖂	Yellow			
		OPENIN	G BIDS				
Describe strength, minimum	length, or specific I	meaning			Canape		
2+, 10-21	<b>1♦ 4</b> + <b>(2</b> + <b>)</b> ,	10-21	<b>1</b> ♥ 5+, 10-2	21 1♠	5+, 10-21		
	AV VUL 1st & 2nd	d seat		may contain 5 car	rd major	$\bowtie$	
2♣ Stayman: s	imple 🖂	extende	d $\square$	Other:			
Transfers 2♦ ♥		2♥ ♠		2♠ ♣	ı		
2 NT ◆	Ot	her:					
Near GF							
Multi 4-7 6 card ma	jor suit, can be 5	card suit on	y at FAV vul				
6♥ 8-11							
<b>2♠ 8</b> -11							
2 NT 20-21							
3 NT Constructive 4M	opening						
				UNEXPECTE	D		
M	EANING/S O	R REQUIR	E SPECIAL	DEFENCE			
Transfer responses after o	our 1 <b>♣</b> opening		After 2M(X) from 2N up to 3M				
Fransfers in competition in	ncluding:		In response to our overcalls				
After 1any(X) up to 2any			1♥-1♠=0-4♠ 5	-12 1 <b>♥</b> -1N=5+ <b>♠</b>			
	CON	IPETITIV	E BIDDIN	G			
Negative doubles through	4 <b>♠</b>	Re	sponsive doubles	through	4♠		
Jump overcalls We		Unusual NT		nbid suits (3+=nat			
INT overcall (immediate)	15-1	8	(re-opening)	11-14/m 1	•		
mmed cue of minor	Both Majors	s if 3+ otherw	ise natural				
mmed cue of major  Other Major and minor							
,			-Pen 2♣=♥&♠ 2♦=♥or♠ 2M=5+M&4+m 2N=♣&♦				
Over opponent's 1NT (strong			&4M else as above				
			· Lebensohl, Leaping Michaels				
			n-l eaning Michaels				

		Describe strength, minimum length or sp	ecific meanir	ng
<b>.</b>	1♦	4+♥	2NT	13-15/18+ BAL no 4M
	1 <b>♥</b> /♠	4+♠ / 5+♦ or BAL no 4M	3♣	5+♣0-6
	1NT	6-11 no 4M	3♦	SPL void
	2♣	5+ <b>♣</b> GF	3♥	SPL void
	2♦	5+♣6-9	3♠	SPL void
	2♥	10-12 BAL no 4M	3NT	16-17 BAL no 4M
	2♠	5+ <b>♣</b> Limit Raise	4 bids	4♣=PRE 4♦=RKCB 4M=To play
•	1 <b>♥</b> /♠	5+, 4+ cards	3♣	4+♦ 6-9
	1NT	6-11 no M	3♦	4+♦ 0-6
	2♠	4+ <b>♣</b> GF	3♥	SPL void
	2♦	4+♦ GF	3♠	SPL void
	2♥	10-12 BAL no 4M	3NT	16-17 BAL no 4M
	2♠	4+♦ Limit Raise	4♦	PRE
	2NT	13-15/18+ BAL no 4M	4 Other	4♣=SPL void, 4M=To play
<b>*</b> / <b>*</b>	1NT	1 <b>♥</b> :5+ <b>♠</b> 1 <b>♠</b> :6-12 semi forcing	3♠	1♥:6-9 4 bal raise 1♠:GF raise
	2♣	GF natural or balanced	3♦	1♥:limit raise 14:6-9 bal raise
	2♦	5+ <b>♦</b> GF	3♥/♠	PRE raise
	2 <b>♥/</b> ♠	3 card raise	3NT	1 <b>♥</b> : <b>♠</b> SPL void 1 <b>♠</b> :10-12 SPL
	2NT	1♥:4 card raise GF 1♠:SPL	4♣/♦	SPL void
<b>P</b>	2♦	Waiting GF	2♥/♠	2 <b>♥</b> =no A/K/2Q 2 <b>♠</b> =5+ <b>♠</b>
	other	2N=5+♥ 3m=5+m (2 of top 3 honours	s) 3M=6 car	rds not 2/3 honours
<b>•</b>	2♥	Pass or correct	3♣/♦	To play
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	Enquiry: 3m=good 3M=bad	3NT	To play
<b>Y</b> / <b></b>	2NT	Enq:NS=short 3M=min 3N=max	3NT	To play
	3♣/♦	Natural F	4♣/♦	Splinter
	3♥/♠	To play	4♥/♠	To play
NT	3♠	Stayman	4♣	<b>•</b>
	3♦	TRF to ♥	4♦	TRF to ♥
	3♥	TRF to ♠	4♥	TRF to ♠
	3♠	<b>♣</b> or <b>♣</b> & <b>♦</b>	4♠	44 minors quantitative
	3NT	To play	other	5♣=Ace ask 1430 CRO

	CONVENTIONS						
Additional responses to 1N	Т						
	55 minors invitational/55 minors GF						
3♥/3♠ 31(54)/	1(54)/13(54) GF						
4♣ Ace ask							
4♦ Transfe	er to ♥						
4♥ Transfe	er to 🖢						
4 <b>≜</b> 44 mino	ors quantitative						
Unusual NT:	minors  other suits  lower 2 unbid suits						
other If opening	bid is minor and promises less than 3 cards then 2NT is both minors						
Other slam bidding	Cue Bids ⊠ Asking Bids □						
4th Suit Forcing	One round $\ \square$ Game force $\ \boxtimes$						
NT Checkback	Priorities						
Defence to 3NT opening	4♠ majors						
Defence to opening Two's:	Multi 2◆ X=13-15 bal or 16+ unbalanced						
RCO style 2-s	X=TO						
Other 2-s							
Defence to strong <b>♣</b>	X=majors 1NT=minors						
Lebensohl	Over NT interference						
	fter X of weak 2s						
Take out of 4 level pre-empt							
4	▼ X 4♠ X						
OTHER NOTES							
Open all balanced hands 1	♣ or 1NT ovcont 5222's						
•	♥or TNT except 5552 5. 1♦ includes all 15-17 1NT so 2+♦						
TO THE PARTY OF TH	I IIIIIIIII						

BASIC RESPONSES	A SEC AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ☐ forcing ☐ Other: 4 - 7	ANC 2012 INCORPORATED ©
Jump raises - majors limit ☐ forcing ☐ Other: weak 2-5 & 4 card support	STANDARD SYSTEM CARD
Jump shifts after minor opening see inside card	Names: Sandra Richman Andrew Richman
Jump shifts after major opening Bergen (responding to 3rd seat Splinter)	ABF Nos: 377910 382655
Responses to strong 2 suit opening after 2♠: 2♦0-3 or 10+, 2♥4-6, others transfers 7-9	Basic System: Strong NT, Many transfer responses (incl. to 1C opening)
Responses to 2NT opening 3m=to play, 3♥ ART GF Enq, 3♠=Nat & forcing	Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all All except AK x (x)	1♠ 2+♠ 11-20 1♦ 4+♦ 11-20 1♥ 5+♥ 11-20 1♠ 5+♠ 11-20
Underlead Other: AQ asks rev att, all else asks rev count vs SUIT	1 NT 15 - 17 semi-bal may contain 5 card major
Four or more with an honour 4th highest attitude NT	2♠ Stayman: simple ☐ extended ☐ Other: simple stay responses
3rd/5th S Other:	Transfers 2♦ Hearts 2♥ Spades 2♠ Bal Invite or Clubs
From 4 small 2nd highest Other:	2 NT Diamonds Other: 3 level is shortage in suit above
From 3 cards (no honour) top NT middle bottom S	2♠ 21+
Signal on partner's lead: high encourage low encourage NT K=Count	2 HEARTS 5 or 6 cards 5-10 hcp (4th seat Natural 10-14)
Other: Reverse Att to AQ, Mostly Reverse Count, Suit Pref if required	2♥ MAJORS 5/4+ cards 5-10 hcp (4th seat Natural 10-14)
Signal on declarer's lead Hi/low if liked/disliked pd's NT lead else Rev Count	2♠ Spades 5 or 6 cards 5-10 hcp (4th seat Natural 10-14)
Discards McKenney high encourage low encourage	2 NT Minors 5/5 cards 5-10 hcp (4th seat Natural 21-22)
odd/even Other: Rev count after 1st discard	4 level pre-empt in minor (4th seat to play)
Count natural reverse sometimes Peter suit pref	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood ☐ RKCB ☐ Other: 1430 (if♣ 0314)	May open short 1♣ holding 4♦ if balanced Non&Leap Michaels after opp open 2s &
4♣ Gerber	Many transfers in competitive auctions 3s or if they open then raise
Other Conventions	doubles/cues may be support or transfer Namyats & Texas Transfers
Bergen Raises, Splinters, Drury  Support X & XX, Low Trick X	COMPETITIVE BIDDING
Puppet Stayman 2NT, Baron 3NT & above Rubenshohl	Negative doubles through 4♥ Responsive doubles through 4♠
Exclusion Keycard 0, 1, 2-Q, 2+Q OBAR BIDS, Scrambling & Good/Bad 2NT	Jump overcalls weak Unusual NT 2 lowest unbid suits
4NT opening = Specific Ace, 5NT=♣,6♣=2	1NT overcall (immediate) 15-18 (re-opening) 10-14M or 15-18m
DOPI, ROPI, DEPO	Immed cue of minor Highest and Another
	Immed cue of major
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Multi-Landy: X=Penalty, 2♣=♥&♠, 2♦= ♥ or ♠
Fyshwick ACT 2609	Over opponent's 1NT (strong)  DONT: X=single suit, bid=that suit & higher suit
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X = takeout: Leaping Michaels
Copyright © BCC 6.3.20.1	Over opening threes X = takeout: Non&Leaping Michaels



# ALICTDALIAN DDIDGE FEDERATION

		ANO 2012	IIV	JORFORATEL			
		STANDARD	SYSTEM CA	ARD			
nes:	Sandra Richman		Andrew Richman	า			
Nos:	377910		382655				
ic System:	Strong NT,	Many transfer resp	onses (incl. to 1C				
ssification:	Green	□ Blue □	Red 🖂	Yellow			
OPENING BIDS							
cribe strengt	Canape $\Box$						

		RESPONSES TO C	PENI	NG BIDS
		Describe strength, minimum length or spec	cific meanir	ng
1 <b>♣</b>	1♦	4♥ 4+ hcp	2NT	GF, 15+ hcp, denies 4♥/♠
	1 <b>♥</b> /♠	4♠ 4+ hcp / trans NT or ♦/minors	3♣	4-7 hcp, 5+ ♣
	1NT	11 - 12 hcp may hold 4♥/♠	3♦	7 card suit 3-6, no outside cards
	2♣	10+ hcp, 5+ ♣ forcing	3♥	7 card suit 3-6, no outside cards
	2♦	6 ♥ 4-7 hcp or GF	3♠	7 card suit 3-6, no outside cards
	2♥	6 <b>◆</b> 4-7 hcp or GF	3NT	13-14 hcp
	2♠	8-10 ♣ raise (then 2NT short ask)	4 bids	4♦=RKC ♣, 4♣♥♠to play
1•	1 <b>♥</b> /♠	natural	3♣	8-10 pts, 4+◆
	1NT	6 - 10 hcp	3♦	4-7 pts, 4+ ◆
	2♣	10+ hcp, 4+ <b>♣</b>	3♥	splinter 15+
	2♦	10+, 4+ ♦ forcing	3♠	splinter 15+
	2♥	4-7 hcp, 6 💙	3NT	13-15 hcp
	2♠	4-7 hcp, 6 ♠	4♦	RKC
	2NT	11 - 12 hcp	4 Other	4 <del>♣</del> =RKC♦, 4♦♥♠ to play
1 <b>♥</b> /♠	1NT	6 - 10 hcp	3♣	Bergen, 3rd seat is splinter
	2♣	Natural, except to 3rd seat drury	3♦	Bergen, 3rd seat is splinter
	2♦	Natural	3 <b>♥/</b> ♠	WK; 1♠:3♥=LR; 1♥3♠splinter
	2 <b>♥</b> /♠	6-9 raise or 1♥:2♠=LimitRaise	3NT	short
	2NT	Jacoby, 3rd seat 11-12 natural	4♣/♦	splinter 13-15
2♣	2♦	0-3 (4) OR 10+	2♥/♠	4-6 any shape GF / 7-9 bal
	other	ALL 7-9 unbal: 2NT=♠, 3♠=♦, 3♦=♥, 3	3♥=♠, 3♠=	=5 <b>♠</b> &4 <b>♥</b> , 3NT=5 <b>♦</b> &4 <b>♠</b>
2•	2♥	to play	3♣/♦	Natural, Constructive
= 💙	2♠	Natural, Constructive	3 <b>♥/</b> ♠	to play/slam try splinter
	2NT	Enquiry, m=min, M=max	3NT	to play
2 <b>♥</b> /♠	2NT	Enquiry	3NT	to play
	3♣/♦	Natural, Constructive	4♣/♦	slam try splinter
	3 <b>♥/</b> ♠	Natural, pre-emptive	4♥/♠	to play
2NT	3♣	to play	4♣	pre-empt
	3♦	to play	4♦	pre-empt
	3♥	GF enquiry (3m=6 card, 1/1M)	4♥	to play
	3♠	forcing, natural.	4♠	to play
	~ <b>_</b>			. ,

other Opp bid & raise, 2NT Scrambling if pd X 2NT Good-Bad competitive auction and RHO bid at 2 level  Other slam bidding Cue Bids Asking Bids  Asking Bids  Asking Bids  One round except 1S Game force  NT Checkback Priorities 2way checkback, priority is cheapest  Defence to 3NT opening X penalty Defence to opening Two's: Multi 2 ★ X = major overcall, 2 ★ takeout of that suit Leaping Michaels; Cue-bid=stopper ask.  RCO style 2-s X = 16+, overcalls natural Leaping Michaels  Other 2-s TRF openings: Leaping Michaels, Cue= stop ask, X=t'out 2NT Minors: 3C/D t'out majors w ▼/♠ preference  Defence to strong ★ D=◆&▼, H=▼&♠, X=◆&♥, NT=◆&♠, C=♣&♦, jumps=s/suit if 1C(p)1D: H=▼&♠, X=◆&♠, NT=◆&♠, C=♠&♦, jumps=s/suit  if 1C(p)1D: H=▼&♠, X=◆&♠, NT=◆&♥, 2D=◆&♥, 3♦=s/suit♦  Other uses Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts   Ab/4 ★ X t'out	Additional responses to 1NT										
4	3♣/3♦	singleton in	n in the suit above								
transfer to ▼  transfer to ▼  transfer to ■  transfer to ■  pick a minor  Unusual NT: minors □ other suits □ lower 2 unbid suits  other Opp bid & raise, 2NT Scrambling if pd X  2NT Good-Bad competitive auction and RHO bid at 2 level  Other slam bidding Cue Bids □ Asking Bids □ Asking Bids  one round □ except 1S □ Game force □ Asking Bids  One round □ except 1S □ Game force □ Asking Bids  One round □ except 1S □ Game force □ Asking Bids  One round □ except 1S □ Game force □ Asking Bids  One round □ except 1S □ Game force □ Asking Bids  One round □ except 1S □ Game force □ Asking Bids  One round □ except 1S □ Game force □ Asking Bids	3♥/3♠	singleton in	n the suit above								
transfer to ♠    4♠   pick a minor   other suits   lower 2 unbid suits	4♣	CRO 14/30	)								
Unusual NT: minors □ other suits □ lower 2 unbid suits □ other Opp bid & raise, 2NT Scrambling if pd X 2NT Good-Bad competitive auction and RHO bid at 2 level Other slam bidding Cue Bids □ Asking Bids Ath Suit Forcing One round □ except 1S Game force Other to 3NT opening X penalty Obefence to 3NT opening X penalty Defence to opening Two's: Multi 2 ↑ X = major overcall, 2 ↑ takeout of that suit Leaping Michaels; Cue-bid=stopper ask.  RCO style 2-s X = 16+, overcalls natural Leaping Michaels Other 2-s TRF openings: Leaping Michaels, Cue= stop ask, X=t'out 2NT Minors: 3C/D t'out majors w ▼/♠ preference Defence to strong ♠ D=♠&♥, H=♥&♠, X=♠&♥, NT=♠&♠, C=&&♠, jumps=s/suit if 1C(p)1D: H=♥&♠, X=♠&♠, NT=♠&♠, C=&&♠, jumps=s/suit if 1C(p)1D: H=♥&♠, X=♠&♠, NT=♠&♠, C=&&♠, jumps=s/suit Other uses Opp open, pd X, RHO raises then Rubensohl Take out of 4 level pre-empts	4♦	transfer to	<b>Y</b>								
Other suits	4♥	transfer to	<b>±</b>								
other Opp bid & raise, 2NT Scrambling if pd X  2NT Good-Bad competitive auction and RHO bid at 2 level  Other slam bidding  Cue Bids  Asking Bids  Asking Bids  Asking Bids  Asking Bids  One round  except 1S  Game force  One round  Except 1S  Same force  Except 1S  Same fo	4♠	pick a mino	or								
2NT Good-Bad competitive auction and RHO bid at 2 level  Other slam bidding  Cue Bids  Asking B	Unusual NT:	mir	nors $\square$	other s	uits		low	er 2 unbid suits			
Asking Bids  Asking Bids  One round except 1S Game force  One round except 1S  One round except 1S  One force  One round except 1S  One round except 1S  One force  One round except 1S  O	other Op	pp bid & rais	se, 2NT Scrambling	g if pd X							
Asking Bids  Askin	21	NT Good-Ba	d competitive auct	ion and	RHO I	bid at 2 level					
One round — except 15 Game lorce  NT Checkback Priorities 2way checkback, priority is cheapest  X penalty  Defence to 3NT opening  X penalty  Defence to opening Two's:  Multi 2 ↑ X = major overcall, 2 ↑ takeout of that suit  Leaping Michaels; Cue-bid=stopper ask.  X = 16+, overcalls natural  Leaping Michaels  Other 2-s  TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w	Other slam bidding	]	Cue Bids			Asking Bids	$\boxtimes$				
Defence to 3NT opening  X penalty  Defence to opening Two's:  Multi 2◆ X = major overcall, 2♥♠ takeout of that suit  Leaping Michaels; Cue-bid=stopper ask.  RCO style 2-s  X = 16+, overcalls natural  Leaping Michaels  Other 2-s  TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠  D=◆&♥, H=♥&♠, X=♠&♥, NT=◆&♠, C=♠&♦, jumps=s/suit  if 1C(p)1D: H=♥&♠, X=♠&₱, NT=♠&♥, 2D=♦&♥, 3♦=s/suit♦  Over NT interference  Rubensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  X penalty  X penalty  X penalty  X = major overcall, 2♥♠ takeout of that suit  Leaping Michaels; Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  D=◆&♥, H=♥&♠, X=♠&♠, NT=◆&♠, C=♠&♠, jumps=s/suit  if 1C(p)1D: H=♥&♠, X=◆&♠, NT=♠&♥, 2D=◆&♥, 3♦=s/suit◆  Over NT interference  Rubensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl	4th Suit Forcing		One round	excep	ot 1S			Game force			
Defence to opening Two's:  Multi 2◆ X = major overcall, 2♥♠ takeout of that suit  Leaping Michaels; Cue-bid=stopper ask.  RCO style 2-s X = 16+, overcalls natural  Leaping Michaels  Other 2-s TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠ D=♦&♥, H=♥&♠, X=♠&♥, NT=♦&♠, C=♠&♠, jumps=s/suit  if 1C(p)1D: H=♥&♠,X=♠&♠, NT=♠&♥, 2D=♦&♥, 3♠=s/suit♦  Lebensohl Over NT interference Rubensohl  Other uses Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  X = major overcall, 2♥♠ takeout of that suit  Leaping Michaels; Cue-bid=stopper ask.  X = 16+, overcalls natural  Leaping Michaels; Cue-stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠  Defence to stro	NT Checkback		Priorities 2way checkback, priority is cheapest								
Leaping Michaels; Cue-bid=stopper ask.  X = 16+, overcalls natural  Leaping Michaels  Other 2-s  TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠  D=♦&♥, H=♥&♠, X=♠&♥, NT=♦&♠, C=♠&♠, jumps=s/suit  if 1C(p)1D: H=♥&♠,X=♠&♠, NT=♠&♥, 2D=♦&♥, 3♠=s/suit♦  Lebensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  Leaping Michaels; Cue-bid=stopper ask.  X = 16+, overcalls natural  Leaping Michaels; Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  D=♠&♥, H=♥&♠, X=♠&♥, NT=♠&♠, C=♠&♠, jumps=s/suit  if 1C(p)1D: H=♥&♠,X=♠&♠, NT=♠&♥, 2D=♠&♥, 3♠=s/suit♠  Cover NT interference  Rubensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts	Defence to 3NT ope	ening	X penalty								
RCO style 2-s  X = 16+, overcalls natural  Leaping Michaels  Other 2-s  TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠  D=♦&♥, H=♥&♠, X=♠&♥, NT=♦&♠, C=♣&♠, jumps=s/suit  if 1C(p)1D: H=♥&♠,X=♦&♠, NT=♠&♥, 2D=♦&♥, 3♠=s/suit♦  Lebensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  X = 16+, overcalls natural  Leaping Michaels  TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Rubensohl  Over NT interference  Rubensohl  X t'out	Defence to opening	g Two's:	Multi 2 → X = major overcall, 2 ♥ ♠ takeout of that suit								
Leaping Michaels  Other 2-s  TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠  D=♦&♥, H=♥&♠, X=♠&♥, NT=♦&♠, C=♠&♠, jumps=s/suit  if 1C(p)1D: H=♥&♠,X=♠&♠, NT=♠&♥, 2D=♦&♥, 3♠=s/suit♦  Lebensohl  Over NT interference  Rubensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  4♠/4♠ X t'out			Leaping Michaels	Cue-bi	d=stop	per ask.					
Other 2-s  TRF openings: Leaping Michaels, Cue= stop ask, X=t'out  2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠  D=♦&♥, H=♥&♠, X=♠&♥, NT=♦&♠, C=♠&♦, jumps=s/suit  if 1C(p)1D: H=♥&♠,X=♦&♠, NT=♠&♥, 2D=♦&♥, 3♦=s/suit♦  Lebensohl  Over NT interference  Rubensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  X t'out	RCO style 2	2-s	X = 16+, overcalls natural								
2NT Minors: 3C/D t'out majors w ♥/♠ preference  Defence to strong ♠  D=♦&♥, H=♥&♠, X=♠&♥, NT=♦&♠, C=♠&♠, jumps=s/suit if 1C(p)1D: H=♥&♠,X=♠&♠, NT=♠&♥, 2D=♦&♥, 3♠=s/suit♠  Lebensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  4♠/4♠ X t'out			Leaping Michaels								
Defence to strong $\clubsuit$ D= $\spadesuit \& \blacktriangledown$ , H= $\blacktriangledown \& \spadesuit$ , X= $\spadesuit \& \blacktriangledown$ , NT= $\spadesuit \& \spadesuit$ , C= $\spadesuit \& \spadesuit$ , jumps=s/suit if 1C(p)1D: H= $\blacktriangledown \& \spadesuit$ , X= $\spadesuit \& \spadesuit$ , NT= $\spadesuit \& \blacktriangledown$ , 2D= $\spadesuit \& \blacktriangledown$ , 3 $\spadesuit$ =s/suit $\spadesuit$ Lebensohl Over NT interference Rubensohl Other uses Opp open, pd X, RHO raises then Rubensohl Take out of 4 level pre-empts $4 \clubsuit / 4 \spadesuit$ X t'out	Other 2-s		TRF openings: Leaping Michaels, Cue= stop ask, X=t'out								
if 1C(p)1D: H=♥&♠,X=◆&♠, NT=♠&♥, 2D=◆&♥, 3♦=s/suit◆  Lebensohl  Other uses  Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts  4♠/4♦ X t'out			2NT Minors: 3C/D t'out majors w ♥/♠ preference								
Lebensohl Over NT interference Rubensohl   Other uses Opp open, pd X, RHO raises then Rubensohl   Take out of 4 level pre-empts 4 ♣ 4 ★ X t'out	Defence to strong <b>♣</b>		$D=\spadesuit\&\blacktriangledown$ , $H=\blacktriangledown\&\spadesuit$ , $X=\clubsuit\&\blacktriangledown$ , $NT=\spadesuit\&\spadesuit$ , $C=\clubsuit\&\spadesuit$ , jumps=s/suit								
Other uses Opp open, pd X, RHO raises then Rubensohl  Take out of 4 level pre-empts 4 4/4 X t'out			if 1C(p)1D: H=♥&♠,X=♦&♠, NT=♠&♥, 2D=♦&♥, 3♦=s/suit◆								
Take out of 4 level pre-empts  4♣/4  X t'out	Lebensohl		Over NT interference Rubensohl								
	Other uses Opp open, pd X, RHO raises then Rubensohl										
4♥ X t'out 4♠ X=values: 4NT=takeout	Take out of 4 level	pre-empts		4♣/4♦	X	t'out					
		4♥	X t'out	4♠	X=val	ues; 4NT=takeou	ut				
OTHER NOTES			OT!	ED M	OTE	-0					

After 2NT enquiry to 2♦♥♠ opening, 4♠ or ♦ is RKC in that minor.

NAMYATS: response 4 of implied major is mild slam try, immed 4NT is blackwood,
bidding the suit under is no interest or can be followed by 4NT RKC.

If we open 1♥/♠ in 3rd seat then 2♠ is drury

1♠/♦ (1NT) other m=bothM, 1♥/♠ (1NT) them m=DONT. NT rebids may hold 4 card Major/s.

Defence to NT, treat any NT with minimum of 14hcp as strong.

	BASIC RESPONSES		AUSTRALIAN BF	RIDGE FEDERATION
Jump raises - minors limit [	forcing Other:			INCORPORATED (
Jump raises - majors limit	⊠ forcing □ Other:		STANDARD S	VSTEM CARD
Jump shifts after minor opening	16-18	Names: Robert Tyson		Phil Beck
Jump shifts after major opening	16-18	ABF Nos: 162647		54202
Responses to strong 2 suit opening	2D negative		d 4 card majors	Brown Sticker
Responses to 2NT opening	Puppet Stayman, transfers	Classification: Standard	•	Red Yellow
F	PLAY CONVENTIONS	Side Sillisation.	OPENIN	
'NT' Versus Notrump	'S' Versus Suit = Both	Describe strength, minimum leng		
Sequence leads:	Overlead all All except AK x (x)	1♠ 3, 11+	4, 11+	1♥ 4, 11+ 1♠
Underlead	Other:	1 NT 15-17		may contain 5 card
Four or more with an honour	4th highest attitude	2♣ Stayman: simple	e 🗵 extende	ed Other:
3rd/5th	Other:	Transfers 2♦ Hearts	2 <b>♥</b> S	Spades 2♠ Clu
From 4 small 2nd highest	Other:	2 NT Invit.	Other: 3C to	o diamonds
From 3 cards (no honour)	top NT middle S bottom	2 <b>♣</b> Strong		
Signal on partner's lead:	high encourage low encourage	2♦ Weak, 6 card suit		
Other:		2♥ Weak, 6 card suit		
Signal on declarer's lead	Natural count	2♠ Weak, 6 card suit		
Discards McKenney	high encourage low encourage	2 NT 20-21		
odd/even	Other:	3 NT Gambling		
Count natural	reverse			T MAY HAVE UNEXPECTED
	CONVENTIONS	MEA	NING/S OR REQUI	RE SPECIAL DEFENCE
4NT: Blackwood $\Box$	RKCB 🖂 Other:			
4♣ Gerber ⊠ wher	n? over NT			
C	Other Conventions			
Jacoby 2NT	4th Suit Forcing		COMPETITI	VE BIDDING
Lebensohl		Negative doubles through	2S Re	esponsive doubles through
Ogust		Jump overcalls Weak	Unusual NT	Lower unbid suits
Splinters		1NT overcall (immediate)	15-18	(re-opening) 12-15
Minorwood		Immed cue of minor	Michaels (if minor is 3+	+)
	ABF Marketing	Immed cue of major	Michaels	
	PO Box 397	Over opponent's 1NT (weak)	Cappelletti	
	yshwick ACT 2609	Over opponent's 1NT (strong)	Brozel	
	el: 02 6239 2265 AX: 02 6239 1816	Over weak twos	X with Lebe	ensohl
	opyright © BCC 6.3.20.1	Over opening threes	Χ	

A B AUSTRALIAN BRIDGE FEDERATION								
53	<b>V</b> A			INCORPORATED ©				
		STA	NDARD S	SYSTEM C	ARD			
mes:	Robert Tyso	n		Phil Beck				
F Nos:	162647			154202				
sic System:	Stand	ard 4 card m	najors	Br	own Sticker			
ssification:	Gree	n 🖂	Blue $\square$	Red	Yellow			
			OPENI	NG BIDS				
scribe strength	h, minimum lei	ngth, or speci	fic meaning				Canape	è 🗌
3, 11+		1• 4, 11	+	1♥ 4, 11+	<del> </del>	1 <b>♠</b>	4, 11+	
IT 15-17	7				may conta	ain 5 card	d major	$\boxtimes$
2 <b>♠</b> Stayman:	sim	ple 🗵	exten	ded	Other:			
Transfers	2♦ Heart	S	2♥	Spades	2	2 <b>♠</b> Clu	ubs	
2 NT	Invit.		Other: 3C	to diamonds				
Strong								
Weak, 6	card suit							
Weak, 6	card suit							
Weak, 6	card suit							
IT 20-21								
IT Gamb	ling							
	DDE A	LEDTO, C	ALLETH	T MAY HAV	E LINEVO	ECTE		

4H

		Describe strength, minimum length or spec	cific meanir	ng	
<b>!</b>	1♦	6+, 4+ cards	2NT	12-15	
	1 <b>♥</b> /♠	6+, 4+ cards	3♣	G.F.	
	1NT	6-9	3♦	Splinter	
	2♣	6-9	3♥	Splinter	
	2♦	16-18, 5+ cards	3♠	Splinter	
	2♥	16-18, 5+ cards	3NT	16-18 bal.	
	2♠	16-18, 5+ cards	4 bids	To play	
<b>•</b>	1 <b>♥</b> /♠	6+, 4+ cards	3♣	16-18, 5+ cards	
	1NT	6-9	3♦	GF	
	2♣	10+, 4+ cards	3♥	Splinter	
	2♦	6-9	3♠	Splinter	
	2♥	16-18, 5+ cards	3NT	16-18 bal.	
	2♠	16-18, 5+ cards	4♦	Pre-empt	
	2NT	12-15	4 Other	4C Splinter	
<b>∀</b> / <b>★</b>	1NT	6-9	3♣	16-18, 5+ cards	
	2♣	10+, 4+ cards	3♦	16-18, 5+ cards	
	2♦	10+, 4+ cards	3♥/♠	Limit	
	2 <b>♥</b> /♠	Weak	3NT	16-18 bal.	
	2NT	12-15, 4 cd support	4♣/♦	Splinter	
<b>.</b>	2♦	Negative	2 <b>♥/</b> ♠	8+, natural	
	other	2NT second Neg. after 2M by opener			
<b>*</b>	2♥	Natural, forcing	3♣/♦	3C forcing, 3D to play	
	2♠	Natural, forcing	3 <b>♥/</b> ♠	N/A	
	2NT	Ogust	3NT	To play	
<b>♥</b> /♠	2NT	Ogust	3NT	To play	
	3♣/♦	Natural forcing	4♣/♦	N/A	
3	3♥/♠	To play	4 <b>♥</b> /♠	To play	
2NT	3♣	Puppet Stayman	4♣	Gerber	
	3♦	Transfer	4♦	Natural	
	3♥	Transfer	4♥	To play	
	3♠	5S+4H	4♠	To play	
	3NT	To play	other	4NT invit.	

		CONVENTIONS						
Additional respons	ses to 1NT							
3♣/3♦	3C = transf	fer to D, 3D natural GF						
3♥/3♠	Natural GF							
4♣	Gerber							
4♦	N/A							
4♥	To play							
4♠	To play							
Unusual NT:	mi	inors Other suits Olower 2 unbid suits	$\boxtimes$					
other								
Other slam bidding	3	Cue Bids ⊠ Asking Bids □						
4th Suit Forcing		One round 🖂 Game force						
NT Checkback		Priorities						
Defence to 3NT op	ening							
Defence to opening	g Two's:	Multi 2♦ X with Lebensohl						
RCO style :	2-s	X with Lebensohl						
Other 2-s		X = Takeout with Lebensohl						
Defence to strong	<b>•</b>	1NT = Minors, others natural						
		X=16-18 bal. with NT continuations at 2 level, 2C = Stayman						
Lebensohl		Over NT interference						
Other uses	After	r X of weak 2 and Weak NT						
Take out of 4 level	pre-empts	4 <b>♣</b> /4 <b>♦</b> X						
	4♥	X 4♠ 4NT						
		OTHER NOTES						
		OTHER NOTES						

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors   limit   □   Other:   see over	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: 0-5, 4+ support	STANDARD SYSTEM CARD
Jump shifts after minor opening GF (nat at 2-level, 2-suiter or FSJ at 3-level)	
Jump shifts after major opening GF (nat at 2-level, 2-suiter or FSJ at 3-level)	Names: Ben Thompson Bill Jacobs
Responses to strong 2 suit opening n/a	ABF Nos: May 2012
Responses to 2NT opening 3♣=muppet; 3♦/♥=transfer; 3♠="bid 3NT"	Basic System: Looney Tunes Brown Sticker ☐ Classification: Green ☐ Blue ☒ Red ☐ Yellow ☐
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning
Sequence leads: Overlead all All except AK x (x)	1♠ 2, 14+ F1 1♦ (4)5, 14+ F1 1♥ 5, (11)14+ F1 1♠ 5, (11)14+ F1
Underlead Other: A asks for attitude, K asks for count	1 NT 12-14, may be 5422, 6322 (4441 rare) may contain 5 card major
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ⊠ extended □ Other: continue = inv+
3rd/5th Other:	Transfers 2♦ ♥ or other gf 2♥ ♠ 2♠ ♣
From 4 small 2nd highest  Other:	2 NT ♦ Other: super accept; 2♦=♥ or 4M5m(31) or 55m
From 3 cards (no honour) top  middle  bottom  bottom	2♣ 10-13, 5+♣ (not 5332/5422 in 1st/2nd)
Signal on partner's lead: high encourage low encourage	2♦ 10-13, 5+♦ (not 5332/5422 in 1st/2nd)
Other: reverse count	2♥ 10-13, 5+♥ (not 5332/5422/4♠ in 1st/2nd)
Signal on declarer's lead reverse count (some reverse Smith in NT)	2♠ 10-13, 5+♠ (not 5332/5422/4♥ in 1st/2nd)
Discards McKenney high encourage low encourage	2 NT 21-23 balanced
odd/even Other: reverse count	3 NT any solid suit, no outside A
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 0314	1-suit openings are unlimited and forcing 1♥/♠ only 11-13 with both majors
4♣ Gerber □ when? 4♣=control ask after 1NT/2NT opening	1♣=14+ & ♠ or 15+ bal (5♦ & 24+ 5X ok)  1NT may (rarely) have a singleton
Other Conventions	transfer responses to 1♣ 4♣/♦ opening = namyats
5NT meaning depends on context cue 1st and 2nd round controls	COMPETITIVE BIDDING
When major agreed, 3NT often minimum	Negative doubles through 4♠ Responsive doubles through 4♠
Gazzilli 2♠ (1M-1X-2♠ & 1♦-1NT-2♠)	Jump overcalls weak Unusual NT 2 lowest unbid
Kickback	1NT overcall (immediate) 15-18 (re-opening) 11-14
	Immed cue of minor weak or strong, both majors
	Immed cue of major weak or strong, other major + minor
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) 2♣=♥+other; 2♦=♠+other; 2NT=minors
Fyshwick ACT 2609	Over opponent's 1NT (strong)
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos T/O X + Lebensohl
Copyright © BCC 6.3.20.1	Over opening threes T/O X



			STAN	IDA	RD SY	STE	M CA	RD				
Names:	Ben 7	Thompso	n		Bil	Jaco	bs					
ABF Nos:	May	2012										
Basic Syster	m:	Looney	Tunes				Brow	n Sticker				
Classification	n:	Green		Blue	$\boxtimes$	Red		Yello	w			
				OP	ENINC	BI	DS					
Describe stre	ength, mini	mum leng	th, or specifi	ic mear	ning					Cai	nape [	
1♣ 2, 14	+ F1	1	(4)5,	14+ F1		1♥	5, (11)14	4+ F1	1♠	5, (11)1	14+ F1	
1 NT 1	2-14, may	y be 5422	2, 6322 (44	41 rare	e)			may co	ntain 5 car	d major		$\boxtimes$
2 <b>♣</b> Stayma	an:	simple	e 🗵		extended		]	Other:	continu	e = inv+		
Transfers	2♦	or oth	ner gf		2♥ ♠				2♠ ♣			
2 NT	<b>•</b>			Other:	super	ассер	t; 2 <b>♦=♥</b> c	or 4M5m	(31) or 5!	ōm		
2♣ 10-1	3, 5+ <b>♣ (</b> no	ot 5332/5	422 in 1st/	2nd)								
2• 10-1	3, 5+ <b>♦ (n</b> o	ot 5332/5	422 in 1st/	2nd)								
2♥ 10-1	3, 5+ <b>♥</b> (n	ot 5332/5	422/4 <b>♠</b> in	1st/2nd	d)							
2♠ 10-1	3, 5+ <b>♠ (</b> n	ot 5332/5	422/4 <b>y</b> in	1st/2nd	d)							
2 NT 21	I-23 balar	iced										
3 NT ar	ny solid su	iit, no out	side A									
	Р		ERTS: C NING/S							D		
1-suit open	ings are ι	ınlimited	and forcing			1 <b>♥</b> /♠ :	only 11-1	3 with bo	oth major	S		
1 <b>♣</b> =14+ & •	ŭ		ŭ			1NT may (rarely) have a singleton						
transfer res	ponses to	1♣				4 <b>♣/♦</b> (	pening =	namyat	:S			
	•		CO	MPF	TITIV	F RI	DDING	3				
Negative do	uhlas thrau	ah	4♠				e doubles			4♠		
Jump overca		weak	42		sual NT	purisiv	2 lowest	ŭ		42		
1NT overcall			15	5-18	Sual IVI	(ro c	pening)		1-14			
Immed cue o	•	•			hath mai		ренну)		1-14			
			weak or s	ŭ	•		ninor					
Immed cue o	•	uook)	weak or s	Ü		•		NIT!.				
Over oppone				<b>∠</b> •=	▼+omer;	∠ <del>♥</del> =♠	+other; 2	iv i =min	JIS			
Over weak to		suurig)		T/O	V . I ab -	nochl						
Over weak to					X + Lebe	IISONI						
Over opening	y unees			T/O	Χ							

		RESPONSES TO	OPENI	NG BIDS			CON	VENTIC	NS			
		Describe strength, minimum length or sp	pecific meanir	ng	Additional respon	ses to 1NT	-					
1♣	1♦	0-11, 4+♥	2NT	GF, 5M332	3♣/3♦	ask for 5	5-card suit / 4441, 441	4 or 56xx C	GF .			
	1 <b>♥</b> /♠	0-11, 4+ <b>★</b> / 0-11 no major	3♠	10-14, 55 <b>♣</b> +other	3♥/3♠	31(54) /	13(54) gf					
	1NT	10+ bal, GF	3♦	10-14, 55 ♦+♥	4♣	control a	ask (4 <b>♦</b> =0-3)					
	2♣	GF, 5+ <b>♣</b> (not 5332)	3♥	10-14, 55 ♥+♠	4♦	<b>Y</b>						
	2♦	GF, 5+♦ (not 5332)	3♠	10-14, 55 ♠+♦	4♥	<b>•</b>						
	2♥	GF, 5+♥ (not 5332)	3NT	-	4♠	rkc in 🕭	(4NT= rkc in ♦; 2♦=♥	or 4M5m(3	31) gf or 55m gf)			
	2♠	GF, 5+♠ (not 5332)	4 bids	-	Unusual NT:		minors	other suits		lower :	2 unbid suits	$\boxtimes$
1•	1 <b>♥</b> /♠	0-9, 4+♥/4+♠	3♣	10-14, 55 ♣+♥	other							
	1NT	0-9, no major	3♦	0-5, (4)5+♦, no major								
	2♠	GF, bal or 5+♣	3♥	10-14, 55 ♥+♠	Other slam biddin	ng		$\boxtimes$	Asking Bids			
	2♦	6-9 raise	3♠	10-14, 55 ♠+♠	4th Suit Forcing		One round $oxtimes$	depends	on sequence		Game force	e 🖂
	2♥	GF, 5+♥ (not 5332)	3NT	-	NT Checkback		Priorities	If major	shown, many tran	ısfers		
	2♠	GF, 5+ <b>♠</b> (not 5332)	4♦		Defence to 3NT or	pening	X=values					
	2NT	GF, 5M332	4 Other	-	Defence to opening	ng Two's:	Multi 2♦ X	=values the	en T/O X			
1♥/♠	1NT	0-9, no major	3♣	10-14, ♣+♦	RCO style	. 2 c	V values than T/O	V				
	2♣	10+, 4+♠ or bal or 7-9 3♥/♠	3♦	10-14, ♦+other major	RCO Style	: Z-S	X=values then T/O	X				
	2♦	10+, <b>(4)</b> 5+ <b>♦</b>	3 <b>♥/</b> ♠	0-5 raise / 10-14, other M+♣	Other 2-s							
	2♥/♠	3-6 raise / 10+, nat	3NT	10-12 bal raise, 4/5 support	Other 2-5							
	2NT	inv+ 4+ support	4♣/♦	spl, 2-3 controls, slammish	Defence to strong	1 🏟	X=♥+other; 1♦=♠-	⊧∩ther 1N7	=minors			
2♣	2♦	inv+ relay	2 <b>♥</b> /♠	nat, constructive, nf		, -	After 1♣-P-1♦: X=					
	other	2NT=weak ♠ / gf 5M/55M / >gf 6m; 3	3 <b>♣</b> =wk raise	; 3x=inv 6+x	Lebensohl		Over NT interferer					
2•	2♥	inv+ relay	3♣/♦	inv 6+♣/ wk raise	Other use	s In	weak2-X auctions					
	2♠	inv, 54/55M	3 <b>♥</b> /♠	inv 6+ <b>♥/</b> ♠	Take out of 4 leve	I pre-empts	S	4♣/4♦	Χ			
	2NT	weak ♣ / gf 5M/55M / >gf 6m	3NT	to play		4♥	X; 4NT= <b>⊕</b> +♦	4 <b>♠</b> X; 4	4NT=2 suits			
2 <b>♥</b> /♠	2NT	inv+ 5+♠ / inv+ relay	3NT	to play			ОТН	ER NOT	FS			
	3♣/♦	(2♥)gf nat; (2♠)inv+ ♥/gf nat	4♣/♦	spl, slammish			J					
	3 <b>♥/</b> ♠	wk raise / (2♥)spl; (2♠) gf ♠	4♥/♠	to play	Cue raises		"/501 . 01 . 11		n)			
2NT	3♣	muppet stayman	4♣	control ask (4♦=<7)	, ,	,	call (FSJ at 3-level by	passed ha	na)			
	3♦	♥	4♦	♥	PODI/PORI	becilic ace	ask (5NT=2, 6♣=♣A)					
	3♥	<b>•</b>	4♥	<b>±</b>		umn chift h	by passed hand = FSJ					
	3♠	"bid 3NT", 6m/55m if bid on	4♠	rkc in ♠	1 <b>▼/ ▼/ 乗</b> - 3-leVel J	ump-smit D	y passeu Hallu = FSJ					
	3NT	very weak with 6+m	other	4NT=rkc in ◆								

BASIC RESPONSES	ARC AUSTRALIA	N BRIDGE FEDERATION
Jump raises - minors limit ⊠ forcing □ Other:		INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: Preemptive	STANDAD	D SYSTEM CARD
Jump shifts after minor opening 2♠ = 11-15 bal (no 4card M) otherwise FSJ or Splinter		
Jump shifts after major opening 1♥ - 2♠ = 11-15 bal (no 4card M)	Names: Simon HINGE ABF Nos: 138649	Leigh GOLD 656658
Responses to strong 2 suit opening 2♦ = negative or waiting, Kokish		
Responses to 2NT opening Stayman and transfers	Basic System: Acol (4 Card - suits up the Classification: Green Blue Blue D	
PLAY CONVENTIONS		NING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning	
Sequence leads: Overlead all All except AK x (x)	1♣ 11+, 3+ 1♦ 11+, 4+	1♥ 11+, 4+ 1♠ 11+, 4+
Underlead Other:	1 NT 11-14	may contain 5 card major
Four or more with an honour 4th highest attitude	2 <b>♣</b> Stayman: simple ⊠	extended Other:
3rd/5th Other:	Transfers 2♦ transfer to ♥ 2	v transfer to ♠ 2♠ transfer to ♠
From 4 small 2nd highest Other: 3rd	2 NT transfer to ◆ Other:	
From 3 cards (no honour) top middle bottom	2♣ GF or strong balanced (23-24)	
Signal on partner's lead: high encourage low encourage	2♦ Natural 4-10 weak 6 + (occasionally 5)	
Other: Reverse Count	2♥ Natural 4-10 weak 6 + (occasionally 5)	
Signal on declarer's lead Reverse Count - exception attitude at the 5 Level	2♠ Natural 4-10 weak 6 + (occasionally 5)	
Discards McKenney high encourage low encourage	2 NT 20-22	
odd/even Other: Reverse Count	3 NT Gambling	
Count natural reverse	PRE-ALERTS: CALLS	THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR RE	QUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 1430	Crowhurst	Splinters
4♣ Gerber □ when?	Reverse Lebensohl (2NT strong)	Fit showing Jumps
Other Conventions	Blackout = step	
4th suit forcing to game vs 2♦ Multi 2♥ = T/O of ♠ 10-14	COMPE	FITIVE BIDDING
Cue bidding = 1st or 2nd vs 2♦ Multi 2♠ = T/O of ♥ 10-14	Negative doubles through 6♥	Responsive doubles through 6 🔻
Change of suit after overcall non-forcing DOPI - ROPI	Jump overcalls Weak Unusu	ual NT Lowest unbid
	1NT overcall (immediate) 15-19	(re-opening) 10-14
	Immed cue of minor Both majors	
©ADE Madating	Immed cue of major Other major + mir	nor
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) ASPR	RO = 2♣ = ♥ + another, 2♦ = ♠ + minor
Fyshwick ACT 2609	Over opponent's 1NT (strong) ASPR	RO = 2♣ = ♥ + another, 2♦ = ♠ + minor
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos $X = T_A$	/0
Copyright © BCC 6.3.20.1	Over opening threes $X = T_0$	/0



# A IRC AUSTRALIAN RRINGE FENERATION

		INCORPORATED ©							
		STAN	DARD	SYSTI	EM CA	\RD			
mes:	Simon HINGE			Leigh G	OLD				
F Nos:	138649			656658					
sic System:	Acol (4 C	Card - suits	up the line	)	Brow	vn Sticker			
ssification:	Green		Blue $\square$	Red		Yello	w $\square$		
			OPEN	ING BI	DS				
scribe strengt	h, minimum lengt	h, or specific	meaning					Canape	
11+, 3+	1	11+, 4	+	1♥	11+, 4+	-	1 <b>♠</b>	11+, 4+	
IT 11-1	4					may co	ntain 5 card	d major	
Stayman:	simple		exter	nded [		Other:			
Transfers	2♦ transfer	to 🔻	2♥	transfer	to 🛦		2 <b>♠</b> tra	nsfer to 뢒	
2 NT	transfer to 🔸	C	Other:						
GF or st	rong balanced (	(23-24)							
Natural 4	4-10 weak 6 + (	occasionall	y 5)						
Natural 4	4-10 weak 6 +	(occasional	ly 5)						
Natural 4	4-10 weak 6 +	(occasional	ly 5)						
IT 20-22									
IT Gamb	oling								
	PRE-ALE	RTS: CA	LLS TH	AT MA	/ HAVE	UNEX	PECTE	D	
		NING/S							
owhurst				Splint	ers				
verse Leber	nsohl (2NT stror	ng)		Fit sh	owing Ju	mps			
ickout = step	0								
		COI	MPETIT	IVE B	IDDIN	G			
gative double:	s through	6♥			/e doubles			6♥	
np overcalls	Weak		Unusual N	•	Lowest	-			
T overcall (im		15-	19	(re-	opening)	1	0-14		
ned cue of mi	inor	Both majo	rs						
med cue of ma	ajor	Other major							
er opponent's		,	ASPRO =	= 2♣ = ♥ -	+ another	, 2♦ = ♠	+ minor		
er opponent's	1NT (strong)		ASPRO =			•			
er weak twos	. 0.		X = T/O			_			

		RESPONSES TO	OPENII	NG BIDS
		Describe strength, minimum length or sp	ecific meanir	ng
1♣	1♦	nat usually 6+, 5+ HCP's	2NT	game force raise in <b>♣</b> 's
	1 <b>♥</b> /♠	nat 4+, 5+ HCP's	3♣	preemptive
	1NT	6-9 HCP's (denies a quality 4cM)	3♦	splinter - game force
	2♣	nat 5-8 (no sensible other bid)	3♥	splinter - game force
	2♦	fit showing jump - limit or better	3♠	fit showing jump - limit or better
	2♥	fit showing jump - limit or better	3NT	16-18 Bal - No 4cM
	2♠	11-15 bal (no 4cM)	4 bids	<b>♣</b> 's preemptive
1♦	1 <b>♥</b> /♠	nat usually 4+, 5+ HCP's	3♣	fit showing jump - limit or better
	1NT	6-9 HCP's (denies a quality 4cM)	3♦	preemptive
	2♣	nat and forcing	3♥	splinter - game force
	2♦	nat 5-8 (no sensible other bid)	3♠	fit showing jump - limit or better
	2♥	fit showing jump - limit or better	3NT	16-18 Bal - No 4cM
	2♠	11-15 bal (no 4cM)	4♦	preemptive
	2NT	GF raise in ♦'s	4 Other	4♥ & 4♠ natural to play
1 <b>♥</b> /♠	1NT	6-9 HCP's (denies a quality 4cM)	3♠	fsj over ♥, gf over ♠ not nat
	2♣	nat and forcing	3♦	fsj
	2♦	nat and forcing	3♥/♠	weak or fsj
	2♥/♠	simple raise 5-9	3NT	16-18 without 4♣
	2NT	over ♥'s gf, over ♠'s = 11-15 bal	4♣/♦	splinter
2♣	2♦	neg or waiting - Kokish	2 <b>♥</b> /♠	natural +ve
	other			
2•	2♥	nat - forcing	3♣/♦	nat & forcing, 3♦ = MYOB
	2♠	nat - forcing	3♥/♠	fsj & forcing
	2NT	forcing and feature ask	3NT	to play
2 <b>♥</b> /♠	2NT	forcing and feature ask	3NT	to play
	3♣/♦	nat - forcing	4♣/♦	
	3 <b>♥/</b> ♠	nat - forcing	4 <b>♥</b> /♠	to play
2NT	3♣	stayman	4♣	
	3♦	transfer	4♦	
	3♥	transfer	4♥	to play
	3♠	minor suit stayman	4♠	to play
	3NT	to play	other	

Additional respons	ses to 1NT									
3♣/3♦	3♣ = game	e values short 🔸	3♦ = game values short ♣ no 5 card M							
3♥/3♠	3♥ = 1,3, (	3♥ = 1,3, (5-4m), 3♠ = 3,1,(5-4m) - game values only - no singleton M honour								
4♣	Gerber	Gerber								
4♦	5-5 majors	5-5 majors weak - choice only								
4♥										
4♠										
Unusual NT:	mi	inors	other suits $\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$							
other										
Other slam bidding	)	Cue Bids	ds $oxtimes$ Asking Bids $oxtimes$							
4th Suit Forcing		One round [	$\square$ Game force $\boxtimes$							
NT Checkback	$\boxtimes$	Priorities	suits etc up the line							
Defence to 3NT op	efence to 3NT opening 4♣ = t/o any two suits									
Defence to opening	g Two's:	Multi 2♦	2♥ = t/o of ♠'s, 2♠ = t/o of ♥'s 10-14							
RCO style	2-s	2NT = 15-19 oth	her = t/o and may include pass							
Other 2-s		X = t/o of ancho	or or known suit							
Defence to strong	<b>•</b>		strong, ASPRO X = ♥ and another, 1♦ = ♠ and a minor							
		Over 1♣ strong								
Lebensohl		Over NT interfe								
Other uses		rong hands via 2								
Take out of 4 level			4♣/4♦ X= t/o of implied or other							
	4♥	X = t/0	4 <b>♠</b> X = t/0							
		ОТ	HER NOTES							

	BASIC RESPONSES	ARC AUST
Jump raises - minors li	imit Grocing Other: 3-7	30 V V A. A.
Jump raises - majors	imit  forcing  Other: 0-5 4card support	STAN
Jump shifts after minor opening	to play/raise/splinter	Names: Max Henbest
Jump shifts after major opening	Mod Bergen	ABF Nos: 736325
Responses to strong 2 suit opening	2D	Basic System: 2/1 standard
Responses to 2NT opening	Stayman, Txf, pivots, smolen	Classification: Green
	PLAY CONVENTIONS	Glassification.
'NT' Versus Notrump	'S' Versus Suit = Both	Describe strength, minimum length, or specif
Sequence leads:	Overlead all All except AK x (x)	1♠ 2 1  4
Underlead	Other:	1 NT (14)15-17
Four or more with an honour	4th highest attitude	2♣ Stayman: simple ⊠
3rd/5th	Other:	Transfers 2♦ Hearts
From 4 small 2nd hig	ghest Other: 3rd	2 NT Inv+ Diamonds
From 3 cards (no honour)	top middle bottom	2♣ Strong
Signal on partner's lead:	high encourage low encourage	2♦ Weak
Other: Count	t (combined with att)	2♥ Weak
Signal on declarer's lead	Count (combined with att) or suit pref	2 <b>♠</b> Weak
Discards McKenney	high encourage low encourage	2 NT 20-22
odd/even	Other: Count (combined with att)	3 NT Gambling 1st/2nd; to play 3rd/4
Count natural	reverse	PRE-ALERTS: C
	CONVENTIONS	MEANING/S
4NT: Blackwood	□ RKCB ⊠ Other: 1430	(1C)-1D: 13-18 balanced
4♣ Gerber □	when?	(1C)-1nt: weak single suit
TE OCIDO	Other Conventions	(1C) 2x: intermediate
blackout	2nt: rarely natural	CO
cue 1st/2nd	Zitt raisij natardi	Negative doubles through 7S
2 way checkback/new minor forc	zing	Jump overcalls Weak
support X and XX	S	1NT overcall (immediate) 15
Witch after 1M-1nt		Immed cue of minor Majors
		Immed cue of major Major+Mi
	©ABF Marketing PO Box 397	Over opponent's 1NT (weak)
	Fyshwick ACT 2609	Over opponent's 1NT (strong)
	Tel: 02 6239 2265	Over weak twos
	FAX: 02 6239 1816 Copyright © BCC 6.3.20.1	Over opening threes
		1 3



# TRALIAN BRIDGE FEDERATION INCORPORATED ©

		STAN	DARD	SYSTE	EM CA	RD			
Names:	Max Henbest			Peter Ho	llands				
ABF Nos:	736325			656658					
Basic System:	2/1 stand	dard			Brow	n Sticker			
Classification:	Green	⊠ B	lue $\square$	Red		Yellov	v 🗆		
			OPENI	NG BI	DS				
Describe streng	gth, minimum lengt	h, or specific	meaning					Canape	· 🗌
1 <b>♠</b> 2	1	4		1♥	5		1♠	5	
1 NT (14	)15-17					may con	tain 5 ca	rd major	
2 <b>♣</b> Stayman:	simple	$\geq$	exter	ided	]	Other:	Smoler	1	
Transfers	2♦ Hearts		2♥	Spades			2 <b>♠</b> C	lubs/probe	
2 NT	Inv+ Diamonds	0	ther:						
2 <b>♣</b> Strong									
2♦ Weak									
2 <b>♥</b> Weak									
2 <b>♠</b> Weak									
2 NT 20-2	2								
3 NT Gam	nbling 1st/2nd; to	play 3rd/4th	1						
		ERTS: CA NING/S O						D	
(1C)-1D: 13-1	8 balanced								
(1C)-1nt: wea									
(1C) 2x: interr	ŭ								
, ,		CON	IPETIT	IVE BI	שוחח	2			
Negative doubl	os through	7S		Responsiv				7S	
Jump overcalls	· ·	13	Unusual N	•	LUBS	unougn		13	
1NT overcall (in		15 1				11	14		
•	,		18/single s	uit (ie-t	opening)	12	2-16		
Immed cue of minor Majors									
Immed cue of r	-	Major+Mind		2D C O					
					0, 2D: S+0				
Over opponent Over weak two				+0, 2D: S+0					
			XXX + lek	JEHSUH					
Over opening t	hrees		Over opening threes XXX						

		RESPONSES TO	OPENIN	NG BIDS	CONVENTIONS						
		Describe strength, minimum length or s	pecific meanir	ng	Additional respon	ses to 1NT					
1♣	1♦	Natural	2NT	Natural	3♣/3♦	3C forces 3	BD (5/5 minors Co	OG or (14)44 G	GF), 3D 5/5 mind	ors ST	
	1 <b>♥</b> /♠	Natural	3♣	3-7 raise	3♥/3♠	(13)(45)					
	1NT	5-12	3♦	splinter	4♠	Majors					
	2♣	10+ raise	3♥	splinter	4♦	hearts					
	2♦	7-10 raise	3♠	splinter	4♥	spades					
	2♥	weak 3-5	3NT	Natural	4♠	quant with	4 clubs				
	2♠	weak 3-5	4 bids	splinters	Unusual NT:	mi	nors	other suits		lowe	
1•	1 <b>♥</b> /♠	Natural	3♣	7-10 raise	other						
	1NT	5-10	3♦	3-7 raise							
	2♣	Natural	3♥	splinter	Other slam biddin	g	Cue Bids	$\boxtimes$	Asking Bids		
	2♦	10+raise	3♠	splinter	4th Suit Forcing		One round				
	2♥	to play 3-5	3NT	Natural	NT Checkback	$\boxtimes$	Priorities	Lowest fe	ature		
	2♠	to play 3-5	4♦		Defence to 3NT op	oening					
	2NT	12-13	4 Other	splinter	Defence to openir	ng Two's:	Multi 2◆	1, 2, 3 X's			
1 <b>♥</b> /♠	1NT	5-12	3♠	10+; 4+ raise	DCC -t-t-	2 -					
	2♣	G/F may be balanced	3♦	6-9 4 card	RCO style	: Z-S					
	2♦	G/F 5+	3 <b>♥/</b> ♠	10-12 3 card; 0-5 4 card	Other 2 c						
	2 <b>♥</b> /♠	G/F 5+	3NT		Other 2-s						
	2NT	6-9 or 13+ unspecified splinter	4♣/♦	splinter	Defence to strong						
2♣	2♦	waiting	2 <b>♥</b> /♠	6+ w 2 of top 3 honours	Belefied to strong						
	other				Lebensohl		Over NT interfer	ence 🖂			
2•	2♥	nat forcing	3♣/♦	nat forcing	Other use:	S					
	2♠	nat forcing	3♥/♠	splinter	Take out of 4 leve	I pre-empts		4♣/4♦			
	2NT	asking	3NT	to play		4♥		4♠			
2♥/♠	2NT	asking	3NT	to play			OTI	IER NOTI	FS		
	3♣/♦	nat forcing	4♣/♦	splinter			<b>0</b> 11		_0		
	3 <b>♥/</b> ♠	splinter	4♥/♠	to play	Psyches are rare						
2NT	3♣	stayman	4♣	majors 5/5	3rd seat openings		and based on hig	gh card points			
	3♦	hearts	4♦	hearts	Responses may b	e light					
	3♥	spades	4♥	Spades							
	3♠	forces 3NT	4♠	quant with 4+clubs							
	3NT	to play	other								

lower 2 unbid suits

Game force  $\ oxtimes$ 

BASIC RESPONSES	A R AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ⊠ forcing □ Other:	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: weak	STANDARD SYSTEM CARD
Jump shifts after minor opening natural and invitational	
Jump shifts after major opening natural and invitational	Names: Simon Brayshaw Matthew Raisin  ABF Nos: 410802 384402
Responses to strong 2 suit opening n/a	
Responses to 2NT opening 3m = to play, 3M = forcing	Basic System: Strong Club Brown Sticker   Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape
Sequence leads: Overlead all All except AK x (x)	1♠ 0+, 15+HCP 1♦ 2+♦, 10-14 HCP 1♥ 4+♥, 10-14 HCP 1♠ 4+♠, 10-14 HCP
Underlead Other:	1 NT flat, 10-12 HCP (10-15 3rd/4th) may contain 5 card major
Four or more with an honour 4th highest attitude attitude	2♣ Stayman: simple □ extended □ Other: 4+♥
3rd/5th Other:	Transfers 2 ♦ 4+ ♠ 2 ♥ 5+ ♠ 2 ♦ 5+ ♦
From 4 small 2nd highest	2 NT nat, inv Other: $3x = pre-emptive$
From 3 cards (no honour) top middle bottom	2♣ 6+♣, 10-14 HCP
Signal on partner's lead: high encourage low encourage	2♦ 6+♦, 10-14 HCP
Other: reverse count	2♥ 5+♥/4+m, 10-14 HCP
Signal on declarer's lead reverse count	2♠ 5+♠/4+m, 10-14 HCP
Discards McKenney high encourage low encourage	2 NT 5+/5+ ♣+♦, 5-9 HCP
odd/even Other: revolving S/P, reverse count	3 NT 4-level minor suit pre-empt
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other:	1♣ and 1♦ openings transfer responses to 2♣ and 2♦ opening
4♠ Gerber □ when?	1M - 2♣ = GF relay 4♣/4♦ = good 4♥/4♠ pre-empt
Other Conventions	1M-2♦ = inv+ raise
4th suit forcing	COMPETITIVE BIDDING
leong transfers	Negative doubles through 4♥ Responsive doubles through 4♥
	Jump overcalls weak Unusual NT lowest 2 unbid suits
	1NT overcall (immediate) 15-18 (re-opening) 11-14
	Immed cue of minor both majors, weak or strong
A PEN LU	Immed cue of major other major + either minor, weak or strong
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) X = pen, 2♠ = majors, 2♦ = 5+M/5+m, 2M = nat
Fyshwick ACT 2609	Over opponent's 1NT (strong) $X = + x$ , $2 + 7$
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X = takeout
Copyright © BCC 6.3.20.1	Over opening threes X = takeout

		RESPONSES TO	OPENIN	NG BIDS
		Describe strength, minimum length or s	pecific meanir	ng
1 <b>♣</b>	1♦	0-8 HCP	2NT	15-17 flat
	1 <b>♥</b> /♠	9+, 1♥=4+♠ or flat; 1♠=4+♥	3♠	6+♣, 6-8 HCP
	1NT	any 4441, 9+ HCP	3♦	6+ <b>♦</b> , 6-8 HCP
	2♠	5+ <b>♣</b> , 9+ HCP	3♥	6+♥, semi-solid, GF
	2♦	5+ <b>♦</b> , 9+ HCP	3♠	6+♠, semi-solid, GF
	2♥	6+♥, 5-8 HCP	3NT	4m-333, 12-14 HCP
	2♠	6+♠, 5-8 HCP	4 bids	
1 <b>♦</b>	1 <b>♥</b> /♠	5+M, F1	3♣	6+ <b>♣</b> , inv
	1NT	8-11 HCP	3♦	6+ <b>♦</b> , inv
	2♣	5+ <b>♣</b> , F1	3♥	pre-emptive
	2♦	4+ <b>♦</b> , inv+	3♠	pre-emptive
	2♥	6+ <b>♥</b> , inv	3NT	to play
	2♠	6+ <b>♠</b> , inv	4♦	pre-emptive
	2NT	invitational	4 Other	4♣ = RKCB, 4M = to play
1 <b>♥</b> /♠	1NT	8-11 HCP	3♠	6+♣, inv
	2♣	GF relay	3♦	6+ <b>♦</b> , inv
	2♦	inv+, 3+ <b>♥/</b> ♠	3♥/♠	pre-emptive
	2♥/♠	to play	3NT	to play (suggests 2M)
	2NT	invitational	4♣/♦	pre-emptive
2♣	2♦	5+♥, constructive	2 <b>♥</b> /♠	2 <b>♥</b> =5+ <b>♠</b> 2 <b>♠</b> =inv+ raise
	other	2NT = inv; 3♣ = to play; 3x = natura	l and invitation	onal
2•	2♥	5+♠, constructive	3♣/♦	3♣=inv+ raise, 3♦= to play
	2♠	5+♥, constructive	3 <b>♥/</b> ♠	6+, inv
	2NT	inv	3NT	to play
2 <b>♥</b> /♠	2NT	lebensohl	3NT	to play
	3♣/♦	3♣=correctable; 3♦=3+M, inv+	4♣/♦	pre-emptive
	3 <b>♥/</b> ♠	pre-emptive	4 <b>♥</b> /♠	pre-emptive
2NT	3♣	to play	4♣	pre-emptive
	3♦	to play	4♦	pre-emptive
	3♥	natural and forcing	4♥	to play
	3♠	natural and forcing	4♠	to play
	3NT	to play	other	

		CONVENTIONS	5		
Additional respons	ses to 1NT				
3♣/3♦	pre-emptiv				
3♥/3♠	pre-emptiv				
4♣	pre-emptiv				
4◆	pre-emptiv				
4♥	pre-emptiv				
4♠	pre-emptiv				
Unusual NT:	mi	ors other suits		lower 2 unbid suits	$\boxtimes$
other					
Other slam bidding	g	Cue Bids ⊠	Asking Bids		
4th Suit Forcing		One round		Game force	
NT Checkback		Priorities Leong Tran	nsfers		
Defence to 3NT op	ening	X = values			
Defence to openin	g Two's:	Multi 2♦ 2♥ = t/o of ♥, X =	= t/o of <b>♠</b>		
RCO style	2-s	X = two matching suits with spade	:S		
Other 2-s		X = T/O of single suited option OF	}		
D. ( )		X = 16+ flat			
Defence to strong	<b>+</b>	X = 4, $1x = nat / constructive (1M)$			
Labanaahl		1NT/2♣/2♦=RCO; 2M = nat weak			
Lebensohl		Over NT interference			
Other uses  Take out of 4 level		competitive auctions  4♣/4♦ X			
Take out of 4 level		4 ± X			
	4▼	<b>4</b>			
		OTHER NOTES	8		
in 3rd seat. 1♣ = 1	6+, and oth	r openings are 10-15			
		r openings are 11-15			
	,				

	BASIC R	<b>ESPONSE</b>	S				
Jump raises - minors	limit  forcir	g 🗆 O	ther: Pre-er	mptive			
Jump raises - majors	limit  forcir	g $\square$ O	ther: Pre-e	emptive			
Jump shifts after minor opening	"In	vitational" excep	ot 2M over 10	C			
Jump shifts after major opening	Via	gra (Various art	ificial raises)				
Responses to strong 2 suit openi	ng Fris	k Opponents fo	r Gerber				
Responses to 2NT opening	Muppet S	ayman; Full trai	nsfers (3S:	> 3NT)			
	PLAY CO	NVENTIO	NS				
'NT' Versus Notrump	'S'	Versus Suit		= Both			
Sequence leads:	d all	I	All except AK x (x)				
Underlead	Other: A,	2 = Rev Att; K =	Rev Count				
Four or more with an honour		nighest	attitude				
3rd/5th	Other: Botto	m from Hxx					
From 4 small 2nd	I highest 🗸 C	ther:					
From 3 cards (no honour	r) top	middle		bottom			
Signal on partner's lead:	high encoura	ge	low	encourage	]		
Other: Reverse Count							
Signal on declarer's lead	Reverse Cour	t					
<b>Discards</b> McKenne	y high	encourage [		low encourage			
odd/ever	Other:	Reverse Cou	ınt; First may	be Revolving S/P			
Count natur	ral reverse	2nd ca	ard may be F	Revolving S/P			
	CONV	ENTIONS					
4NT: Blackwoo	od 🗆 F	ксв 🗵	Other:	1430; Non-Kings; 7	Гurbo		
4 <b>♣</b> Gerber □	when? Mu			Jan			
	Other Convent	ons					
Cue Raises		Cue First o	r Second Ro	ound Control + Turbo	0		
Good/Bad 2NT		Leong Tran	sfers				
Splinters Kaplan Inversion							
Modified Gazzilli		Last Train (	Cue Bids				
Fit Showing Jumps by Passe	d Hands in Competitio	n					
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	Fyshwick ACT 2						
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	1	316					

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Over weak twos

Over opening threes

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		STAN	DARD	SYSTE	EM CA	RD			
Names:	Paul Brayshav	I		Chris Mu	ulley				
ABF Nos:	384 399			317 640					
Basic System:	Handgro	per (Weak N	NT; 2/1)		Brow	n Sticker	$\boxtimes$		
Classification:	Green	В	lue 🗆	Red	$\boxtimes$	Yellov	w $\square$		
			OPEN	ING BI	DS				
Describe strengt	th, minimum lengt	h, or specific	meaning					Canap	е 🗆
1 <b>♠</b> 2+; 12+ I	HCP, F1	4+; 12+	HCP	1♥	5+; 12+	HCP	1 <b>★</b>	5+; 12+H(	CP _
1 NT 12 -	14 (Some good	elevens)				may con	itain 5 car	d major	
2 <b>♣</b> Stayman:	simple		exte	nded _		Other:	Anti-Sta	iyman	
Transfers	2♦ Hearts		2♥	Spades			2 <b>♠</b> Ra	ange Probe	
2 NT	Clubs	0	ther: 30	C>Diam	onds; SA	Texas; R	e-Transf	ers	
23+ balanced OR GF without clubs OR a hand taking control									
2♦ (3)5-9 H	(3)5-9 HCP: 5+ Diamonds (NV) 6+ Hearts OR 5+/5+ Clubs and not Hearts (VUL)								
2♥ (3)5-9 H	(3)5-9 HCP: 5+ Hearts(NV) 6+ Spades OR 5+/5+ Hearts and a Minor (VUL)								
2 <b>♠</b> (3)5-9 H	ICP: 5+ Spades	(NV) 5+/5+	Spades a	and a Red	Suit (VU	L)			
2 NT 20+ -	22 HCP; Balan	ced; May ha	ve 5M						
3 NT 4-Lev	el Minor Suit Pr	e-empt (1 L	oser Suit)						
		RTS: CA NING/S O						D	
1C = 4+ clubs	OR 15 - 20 Bala	anced		1C O	pening is	100% for	cing		
Transfer Respo	onses to 1C			Kapla	n Inversi	on and Ga	azzilli		
2-level opening	gs vary accordir	g to vulnera	bility	Frequ	ent Pivot	s and Fas	st Arrival		
		CON	IPETIT	TIVE B	IDDIN	G			
Negative double	s through	4H		Responsiv	e doubles	through		4D	
Jump overcalls	Weak		Unusual I	VT	Lowest	Two Unbi	d (Interm	ediate plus	)
1NT overcall (im	mediate)	15 -	18	(re-opening) (10) 11 - 14					
Immed cue of m	inor	Both major	s (5+/5+);	Weak or	Strong				
Immed cue of m	other major + minor (5+/5+); Intermediate plus over 1S								
Over opponent's 1NT (weak)  DUPONT; In reopening, X = penalties or 2-suited									
Over opponent's 1NT (strong) Reverse DONT (X = Any Two suited)									

X = T/O; Equal and Unequal Level Conversion X = T/O; Equal and Unequal Level Conversion

		RESPONSES TO C	PENI	NG BIDS	
		Describe strength, minimum length or spec	ific meanir	ng	Additional respon
1 <b>♣</b>	1♦	4+ Hearts; 0+ HCP	2NT	9 - 11 HCP; No major	3♣/3♦
	1 <b>♥</b> /♠	4+ Spades;0+ / No Major; 0 -8	3♠	5+ Clubs; 5 - 8 HCP	3♥/3♠
	1NT	4+ Clubs; 9+ HCP	3♦	GF Splinter	4♣
	2♠	Diamonds; 5 - 8 OR 12+ HCP	3♥	GF Splinter	4◆
	2♦	5+ Diamonds; 9 - 11 HCP	3♠	GF Splinter	4♥
	2♥	4 Hearts; 4+ Clubs; 9 - 15 HCP	3NT	12 - 14 HCP; No major	4♠
	2♠	4 Spades; 4+ Clubs; 9 - 15 HCP	4 bids	4C = Pre-emptive	Unusual NT:
1•	1 <b>♥</b> /♠	4+ Hearts / 4+ Spades	3♣	6+ Clubs; 9 - 11 HCP	other I
	1NT	No Major 5 - 8 HCP OR GF Clubs	3♦	4+ Diamonds; 0 - 6 HCP	
	2♠	4+ Diamonds; 5 - 8 OR 12+ HCP	3♥	GF Splinter	Other slam biddi
	2•	3+ Diamonds; (8)9 - 11 HCP	3♠	GF Splinter	4th Suit Forcing
	2♥	6+ Hearts; 9 - 11 HCP	3NT	12 - 14 HCP; No major	NT Checkback
	2♠	6+ Spades; 9 - 11 HCP	4♦	Pre-emptive Raise	Defence to 3NT o
	2NT	9 - 11 HCP; 5 - 6 Clubs	4 Other	4C = GF Splinter	Defence to openi
1 <b>♥</b> /♠	1NT	(4) 5+ Spades / 6 - 11HCP no support	3♠	Artificial Raise	500
	2♣	4+ Clubs; 12+ HCP	3♦	Artificial Raise	RCO style
	2♦	4+ Diamonds; 12+ HCP	3 <b>♥/</b> ♠	Pre-emptive Raise (0 - 6 HCP)	045 - 1.2
	2 <b>♥</b> /♠	3 - 4 card raise; 6 - 9 HCP	3NT	12 -14 HCP; Doubleton support	Other 2-s
	2NT	Artificial Raise	4♣/♦	GF Splinter	Defence to strong
2♣	2♦	Mostly Forced	2 <b>♥</b> /♠	Natural, (5) 6+ suits	Deterior to strong
	other	2NT = 2 - suited, 5+/5+; semi-positive of	or better		Lebensohl
2•	2♥	NNF(NV); Pass or correct (VUL)	3♣/♦	F1/NFR (NV); Pass or correct (VUL)	Other use
	2♠	NNF (NV); Pass or correct (VUL)	3 <b>♥/</b> ♠	6+, F1 (NV); Pass or correct (VUL)	Take out of 4 leve
	2NT	Puppet to 3C (NV); GI+ Relay (VUL)	3NT	To play	
2 <b>♥</b> /♠	2NT	Puppet to 3C (NV); GI+ Relay (VUL)	3NT	To play	
	3♣/♦	F1 (NV); Pass or correct (VUL)	4♣/♦	Splinter (NV); Pass or correct (VUL)	
	3 <b>♥</b> /♠	NFR (NV); Pass or correct (VUL)	4♥/♠	To play (NV); Pass or correct (VUL)	DUPONT - Distu
2NT	3♣	Muppet Stayman (Modified)	4♣	Transfer to Diamonds	X = Penalties; the
	3♦	Trasfer to Hearts	4♦	Transfer to 4H	2C = Major + Mir
	3♥	Transfer to Spades	4♥	Transfer to 4S	2D = Both Majors 2H/2S = Natural
	3♠	Puppet to 3NT	4♠	5+ Diamonds and 5+ Clubs; GF	2H/2S = Natural $2NT = 5+/5 + Hea$
	3NT	Transfer to Clubs	other		$ZIVI = 0+/0+ \Pi e \delta$

Additional respor	nses to 1NT								
3♣/3♦	Transfer to	Diamonds / GF+ N	/linor; SI	hortag	e in other minor				
3♥/3♠	Anti-Staym	an: GF; 4M; Denie	s 4 in ot	her Ma	ajor				
4♣	Transfer to	4H							
4♦	Transfer to	4S							
4♥	To play								
4♠	To play								
Unusual NT:	miı	nors	other su	uits		low	ver 2 unbid suits	$\boxtimes$	
other [	ntermediate o	or better							
Other slam biddir	ng	Cue Bids	$\boxtimes$		Asking Bids				
4th Suit Forcing		One round	Fifth S	Suit Fo	orcing		Game force	$\boxtimes$	
NT Checkback		Priorities	Leor	ng Tra	nsfers				
Defence to 3NT o	pening	X = Penalti	es; Rips	stra					
Defence to openia	ng Two's:	Multi 2♦ X	x = T/O S	Spade	s; 2H = T/O Hea	rts			
		Lebensohl after eit	ther of th	ne abo	ove				
RCO style	e 2-s	X = Penalty Interest; 2NT = Two suits shown with clubs;							
		3C = Two suits shown without clubs							
Other 2-s		X = T/O anchor or weak single-suited option							
Defence to strong	<b>j                                    </b>	1NT = Major + Mir	nor; 2C =	= Majo	ors or Minors				
		X = Clubs (either r	minor aft	ter 1D	negative)				
Lebensohl		Over NT interferer	nce		Rubensohl				
Other use	s T/O [	Double at the 2-leve	el						
Take out of 4 leve	el pre-empts		4♣/4♦	X	= T/O				
	4♥	X = T/O	4♠	X = C	onvertible Values	S			
		OTH	ER N	OTE	· C				
		- OIR		OTE	.0				
DUPONT - Distur	b Ugly Partne	er Over No Trump							

DUPONT - Disturb Ugly Partner Over No Trump

X = Penalties; then shortage or length doubles up to 2D; T/O double and Rubensohl above 2D

2C = Major + Minor; 5+/4+ either way (usually 5 clubs if clubs is the minor)

2D = Both Majors; 5+/4+ either way

2H/2S = Natural

2NT = 5+/5+ Hearts and a Minor; 3C/3D = 5+ Spades and 5+ in bid minor

	BA	SIC RESPO	ISES				
Jump raises - minors	limit 🔲	forcing $\Box$	Other:	Pre-emptive			
Jump raises - majors	limit $\square$	forcing $\Box$	Other:	Pre-emptive			
Jump shifts after minor open	ning	"Fit Showing"	over 1C; "	'Invitational" over 1D			
Jump shifts after major open	ning	Viagra (Variou	ıs artificial	raises)			
Responses to strong 2 suit	opening	Frisk Oppone	nts for Ger	ber			
Responses to 2NT opening	M	uppet Stayman; Fu	ll transfers	s (3S> 3NT)			
	PLA	Y CONVENT	TIONS				
'NT' Versus Notru	mp	'S' Versus Sui	t	= Both			
Sequence leads:		Overlead all	all All except AK x				
Unde	rlead Oth	er: A,Q = Rev At	t; K = Rev	Count			
Four or more with an honour 4th highest attitude							
3rd/5th	Other:	Bottom from Hx	X				
From 4 small	2nd highest	Other:					
From 3 cards (no h	onour)	top m	iddle 🔽	bottom			
Signal on partner's lead	d: high	encourage		low encourage			
Other:	Reverse Count						
Signal on declarer's lea	d Rever	se Count					
Discards Mck	Cenney	high encourage		low encourage			
odo	/even	Other: Reverse	Count; Fi	irst may be Revolving S/P			
Count	natural	reverse 2	nd card m	ay be Revolving S/P			
	C	ONVENTIO	<b>VS</b>				
4NT: Blac	kwood $\square$	RKCB ⊠	Ot	ther: 1430; Non-Kings; 7	Гurbo		
4 <b>♣</b> Gerbe	r $\square$ when?	Mu					
	Other (	Conventions					
Cue Raises		Cue F	irst or Sec	ond Round Control + Turbe	0		
Good/Bad 2NT		Leong	Transfers				
Splinters	Splinters Kaplan Inversion						
Modified Gazzilli Last Train Cue Bids							
Fit Showing Jumps by P	assed Hands in Co	mpetition					
		Marketing					
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	,	6239 2265					
	4	2 6239 1816					

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		STAN	DARD	SYSTE	EM CA	ARD			
Names:	Paul Brayshav	N		Chris Mu	ılley				
ABF Nos:	384 399			317 640					
Basic System:	Polished	d Fan Club			Brov	vn Sticker	$\boxtimes$		
Classification:	Green	В	lue 🗆	Red	$\boxtimes$	Yello	w $\square$		
			OPEN	NG BI	DS				
Describe streng	th, minimum leng	th, or specific	meaning					Canape	e 🗌
1♣ 0+; 12+	HCP, F1	<b>4</b> +; 12+	- HCP	1♥	5+; 12+	- HCP	1 <b>≜</b>	5+; 12+HC	P
1 NT 12 -	14 (Some good	l elevens)				may co	ntain 5 car	d major	$\boxtimes$
2♣ Stayman:	simple	e 🖂	exter	nded $\Box$		Other:	Anti-Sta	iyman	
Transfers	2♦ Hearts		2♥	Spades			2 <b>♠</b> Ra	ange Probe	
2 NT	Clubs	0	ther: 30	:>Diam	onds; SA	Texas; F	Re-Transf	ers	
2 <b>♠</b> (3)5-9 H	HCP: 5+ Clubs (	NV) 6+ Diam	nonds OR	5+/4 in th	e majors	(VUL)			
2♦ (3)5-9 H	HCP: 5+ Diamor	nds (NV) 6+	Hearts OF	8 5+/5+ CI	ubs and	not Hear	ts (VUL)		
2♥ (3)5-9 ⊢	HCP: 5+ Hearts(	(NV) 6+ Spac	des OR 5+	-/5+ Hear	ts and a	Minor (Vl	JL)		
2 <b>♠</b> (3)5-9 ⊢	HCP: 5+ Spades	S(NV) 5+/5+	Spades a	nd a Red	Suit (VU	L)			
2 NT 20+ -	22 HCP; Balan	ced; May ha	ve 5M						
3 NT 4-Lev	el Minor Suit P	re-empt (1 Le	oser Suit)						
		ERTS: CA NING/S O						D	
1C = 4+ clubs	OR 15+ Balanc	ed OR Near	GF	1C O	ening is	100% for	rcing		
Transfer Resp	onses to 1C			Kapla	n Inversi	on and G	azzilli afte	er 1M	
2-level opening	gs vary accordir	ng to vulnera	bility	Frequ	ent Pivo	ts and Fa	st Arrival		
		CON	IPETIT	IVE B	IDDIN	G			
Negative double	s through	4H		Responsiv	e doubles	through		4D	
Jump overcalls	Weak		Unusual N	IT	Lowest	Two Unb	id (Interm	ediate plus)	
1NT overcall (im	ımediate)	15 -	18	(re-	opening)	(	10) 11 - 1	4	
Immed cue of m	inor	Both major:	s (5+/5+);	Weak or	Strong				
Immed cue of m	ajor	Other majo	r + minor	(5+/5+); Ir	ntermedia	ate plus o	ver 1S		
Over opponent's	s 1NT (weak)		DUPONT	; In reope	ning, X =	e penaltie	s or 2-sui	ted	
Over opponent's	3 1NT (strong)			DONT (X = Any Two suited)					
Over weak twos	-		X = T/O;		-			1	
Over opening th									

		RESPONSES TO C	PENII	IG BIDS	
		Describe strength, minimum length or spec	ific meanir	ng	Add
1♣	1♦	4+ Hearts; 0+ HCP	2NT	4+ Clubs; 12 -15 HCP Balanced	
	1 <b>♥</b> /♠	4+ Spades/16+ clubs or 0 -8 No M	3♣	5+ Clubs; 5 - 8 HCP	
	1NT	9 - 11 No Major	3♦	GF Splinter	
	2♣	Diamonds; 12+ HCP	3♥	GF Splinter	
	2•	4 Diamonds; 4+ Clubs; 9 - 15 HCP	3♠	GF Splinter	
	2♥	4 Hearts; 4+ Clubs; 9 - 15 HCP	3NT	12 - 15 HCP; Balanced	
	2♠	4 Spades; 4+ Clubs; 9 - 15 HCP	4 bids	4C = Pre-emptive	Un
1 💠	1♥/♠	4+ Hearts / 4+ Spades	3♣	6+ Clubs; 9 - 11 HCP	
	1NT	No Major 5 - 8 HCP OR GF Clubs	3♦	4+ Diamonds; 0 - 6 HCP	
	2♠	4+ Diamonds; 5 - 8 OR 12+ HCP	3♥	GF Splinter	Oth
	2•	3+ Diamonds; (8)9 - 11 HCP	3♠	GF Splinter	4th
	2♥	6+ Hearts; 9 - 11 HCP	3NT	12 - 14 HCP; No major	NT
	2♠	6+ Spades; 9 - 11 HCP	4♦	Pre-emptive Raise	De
	2NT	9 - 11 HCP; 5 - 6 Clubs	4 Other	4C = GF Splinter	De
1 <b>♥</b> /♠	1NT	(4) 5+ Spades / 6 - 11HCP no support	3♠	Artificial Raise	
	2♣	4+ Clubs; 12+ HCP	3♦	Artificial Raise	
	2♦	4+ Diamonds; 12+ HCP	3 <b>♥/</b> ♠	Pre-emptive Raise (0 - 6 HCP)	
	2♥/♠	3 - 4 card raise; 6 - 9 HCP	3NT	12 -14 HCP; Doubleton support	
	2NT	Artificial Raise	4♣/♦	GF Splinter	De
2♣	2•	NNF (NV); Pass or Correct (VUL)	2 <b>♥</b> /♠	NNF (NV); Pass or Correct (VUL)	De
	other	2NT = GI+ Relay (NV and VUL)			Lel
2•	2♥	NNF(NV); Pass or correct (VUL)	3♣/♦	F1/NFR (NV); Pass or correct (VUL)	
	2♠	NNF (NV); Pass or correct (VUL)	3 <b>♥</b> /♠	6+, F1 (NV); Pass or correct (VUL)	Tal
	2NT	Puppet to 3C (NV); GI+ Relay (VUL)	3NT	To play	
2♥/♠	2NT	Puppet to 3C (NV); GI+ Relay (VUL)	3NT	To play	
	3♣/♦	F1 (NV); Pass or correct (VUL)	4♣/♦	Splinter (NV); Pass or correct (VUL)	
	3♥/♠	NFR (NV); Pass or correct (VUL)	4♥/♠	To play (NV); Pass or correct (VUL)	DU
2NT	3♣	Muppet Stayman (Modified)	4♣	Transfer to Diamonds	X =
	3♦	Trasfer to Hearts	4♦	Transfer to 4H	2C
	3♥	Transfer to Spades	4♥	Transfer to 4S	2D
	3♠	Puppet to 3NT	4♠	5+ Diamonds and 5+ Clubs; GF	2H/
	3NT	Transfer to Clubs	other		2N <sup>-</sup>

Additional respo	nses to 1NT									
3♣/3♦	Transfer to	Diamonds / GF+	Minor; Shorta	ige in other minor						
3 <b>♥</b> /3♠	Anti-Staym	an: GF; 4M; Den	ies 4 in other N	Major						
4♣	Transfer to	4H								
4♦	Transfer to	4S								
4♥	To play									
4♠	To play									
Unusual NT:	mi	nors	other suits		low	er 2 unbid suits	$\boxtimes$			
other	Intermediate of	or better								
Other slam biddi	ng	Cue Bids		Asking Bids						
4th Suit Forcing	•	One round	Fifth Suit F			Game force	$\boxtimes$			
NT Checkback		Priorities	Leong Tr	· ·						
Defence to 3NT of	Defence to 3NT opening X = Penalties; Ripstra									
Defence to opening Two's: Multi 2♦ X = T/O Spades; 2H = T/O Hearts										
		Lebensohl after	either of the al	oove						
RCO styl	e 2-s	X = Penalty Inter	X = Penalty Interest; 2NT = Two suits shown with clubs;							
		3C = Two suits shown without clubs								
Other 2-s	S	X = T/O anchor or weak single-suited option								
Defence to stron	g <b>♣</b>	1NT = Major + Minor; 2C = Majors or Minors								
		X = Clubs (either	r minor after 11	D negative)						
Lebensohl		Over NT interfer	rence $\square$	Rubensohl						
Other use	es T/O I	Double at the 2-le	evel							
Take out of 4 lev	el pre-empts		4♣/4♦	X = T/O						
	4♥	X = T/O	4 <b>♠</b> X = 0	Convertible Values	S					
		OT!	IED NOT	F0 -						
		011	HER NOT	E5						
DUPONT - Distu	irb Ugly Partne	er Over No Trump	)							
X = Penalties: th	en shortage o	r lenath doubles i	in to 2D. T/O	double and Ruben	sohl al	hove 2D				

DUPONT - Disturb Ugly Partner Over No Trump

X = Penalties; then shortage or length doubles up to 2D; T/O double and Rubensohl above 2D

2C = Major + Minor; 5+/4+ either way (usually 5 clubs if clubs is the minor)

2D = Both Majors; 5+/4+ either way

2H/2S = Natural

2NT = 5+/5+ Hearts and a Minor; 3C/3D = 5+ Spades and 5+ in bid minor

#### <u>Defence to Brayshaw – Mulley Vulnerable 2s: Polished Optimal Twos</u>

#### 2C Opening: 5 – 9 HCP, 6+ diamonds or 5+/4 in the majors

X = Takeout of diamonds. Responder bids as though opener has opened a weak 2 in diamonds.

New suit: Natural (including 2M)

2NT = 15 - 18 balanced(ish) with at least one diamond stopper

#### **After a Pass or Correct Response**

X = Takeout of the suit bid

All other bids are natural

#### 2D Opening: 5 – 9 HCP, 6+ hearts or 5+/5+ in clubs and diamonds or clubs and spades

X = Takeout of hearts. Responder bids as though opener has opened a weak 2 in hearts

New suit: Natural

2NT = 15 - 18 balanced(ish) with at least one heart stopper

#### **After a Pass or Correct Response**

X = Takeout of the suit bid

All other bids are natural

#### 2H Opening: 5 – 9 HCP, 6+ spades or 5+/5+ in hearts and a minor

X = Takeout of spades. Responder bids as though opener has opened a weak 2 in spades

New suit: Natural

2NT = 15 - 18 balanced(ish) with at least one spade stopper

#### **After a Pass or Correct Response**

X = Takeout of the suit bid

All other bids are natural

#### 2S Opening: 5 – 9 HCP, 5+/5+ in spades and a red suit

X = Takeout of spades.

New suit: Natural

2NT = 15 - 18 balanced(ish) with at least one spade stopper

#### **After a Pass or Correct Response**

X = Takeout of the suit bid

All other bids are natural

BA	ASIC RESPONSES			A BRC	AUSTRA	LIAN BRIE	OGE FEI	DERATION
Jump raises - minors limit	forcing Other: I	nverted			I			INCORP
Jump raises - majors limit □	forcing Other:	Preemptive			CTAND	ARD SY	STEM (	CARD
Jump shifts after minor opening	to 2S =11-12 balanced, ot	her strong + natural	Namos	Corry Doby	STAND		ol Miller	
Jump shifts after major opening	Natural strong jump shift		Names: ABF Nos:	Gerry Daly				(18/05/
Responses to strong 2 suit opening	N/A			250384	rd American	321	'395 	Drown Stick
Responses to 2NT opening	Transfers + Puppet Stayman		Basic System: Classification:	Standar Green	rd American ⊠ Blue		Red $\square$	Brown Stick Ye
PL	AY CONVENTIONS		Ciassification.	Green		PENING		16
'NT' Versus Notrump	'S' Versus Suit	= Both	Describe streng	ıth, minimum leng	gth, or specific me			
Sequence leads:	Overlead all	All except AK x (x)	1♣ 3, 11-20	1	<b>3</b> , 11-20		<b>1</b> ♥ 5(4*	*),11-20*
Underlead O	Other: A,Q ask for rev. attitude, k	K asks for rev. count	1 NT 15-	17 (alert 3rd se	at green vs red	)		may
Four or more with an honour	4th highest 🗹 at	ttitude	2♣ Stayman:	simpl	le $\square$	extended		Other
3rd/5th Othe	er:		Transfers	2♦ =hearts	S	2 <b>♥</b> =sp	ades	
From 4 small 2nd highest	Other:		2 NT	Nat	Othe	er: 3C=D \	weak or GI	F; 3D= D i
From 3 cards (no honour)	top middle	bottom	2 <b>♣</b> 23+ ba	or near GF (ca	n stop in 3H/S	or 4C/D)		
Signal on partner's lead: high	gh encourage	low encourage	2 <b>♦</b> 4-11HC	P, 6 card Hear	ts or 6 card Spa	ades		
Other:			2 <b>♥</b> 6-11 Ho	CP, 5+/5+ reds	or blacks (non v	vul minor car	n be 4 card	(t
Signal on declarer's lead Reve	erse Count, Smith echo in NT, tru	ump echo	2 <b>♠</b> 6-11 Ho	CP, 5+/5+ majo	rs or minors (th	en 2NT asks	for better	short suit
Discards McKenney	high encourage	low encourage	2 NT 20-2	2 (then Puppet)				
odd/even	Other: at contracts at 5+ le	vel -> rev. count	3 NT Gam	bling, no outsid	e King (then 4D	) asks for sir	ngleton, 4N	IT asks for
Count natural	reverse				ERTS: CALI			
	CONVENTIONS			MEA	NING/S OR	REQUIRE	SPECI	AL DEF
4NT: Blackwood	RKCB 🗵 Othe	er:	2D,2H,2S ope	enings, 1M-2c, 1	IM-2nt,	Ir	nverted mi	nors, neg
4♣ Gerber ⊠ when?	1NT, 2NT opening		transfers in co	mp, rubens trar	nsfers	t	actical styl	e 3rd hand
Othe	er Conventions		Smith signal in	n NT, possible o	o/c on 4 card	2	nti-double	
Kokish over 2C	support x and xx				COMF	PETITIVE	BIDD	ING
Reverse Drury	invite x		Negative double	es through	4H	Resp	onsive dou	bles throug
Smith Echo in NT	exclusion key-card	I (0314)	Jump overcalls	weak	U	Inusual NT	Lowe	ers 5/5 full
Dopi, Ropi	long suit trial bids		1NT overcall (ir	nmediate)	15-18	bal	(re-openin	ıg)
Jump fit in competition	"serious" 3NT		Immed cue of n	ninor	Spades + oth	er 5/5, full ra	inge	
	Morkoting		Immed cue of n	najor	other major +	minor, 5/5 fe	ull range	
	F Marketing Fox 397		Over opponent	s 1NT (weak)	Χ	=pen (15+),	2C single	suit, other
Fysh	wick ACT 2609		Over opponent	s 1NT (strong)	D	ONT X= sing	gle suit, oth	ner =suit +
	02 6239 2265 02 6239 1816		Over weak two:	S	X	=t/o, Lebens	ohl	
	ht © BCC 6.3.20.1		Over opening th	nraas	V.	_+/O		



## AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

(18/05/2012)

BF NOS: 250384		32	2/395				
asic System: St	andard American	1		Brown St	ticker	$\boxtimes$	
lassification:	Green 🖂	Blue	Red		Yellow		
		OPENIN	G BIL	S			
escribe strength, minimu	m length, or specifi	c meaning					Canape $\square$
<b>♣</b> 3, 11-20	1♦ 3, 11-	20	1♥	5(4*),11-20	*	1 <b>♠</b>	5(4*),11-20*
NT 15-17 (alert 3	Brd seat green vs	red)		m	ay conta	ain 5 car	d major 🖂
2♣ Stayman:	simple $\square$	extended	<u> </u>	Ot	her: [	_avings	
Transfers 2♦ =	hearts	2 <b>♥</b> =S	spades		2	2 <b>♠</b> =C	lubs
2 NT Nat		Other: 3C=D	weak o	or GF; 3D= I	D invita	itional	
€ 23+ bal or near C	F (can stop in 3F	H/S or 4C/D)					
4-11HCP, 6 card		•					
6-11 HCP, 5+/5+	·			•			
• 6-11 HCP, 5+/5+	•	s (then 2NT ask	cs for be	etter short s	uit)		
NT 20-22 (then Pu							
NT Gambling, no	outside King (thei	n 4D asks for si	ingletor	ı, 4NT asks	for len	gth)	
	E-ALERTS: C						D
	MEANING/S						
D,2H,2S openings, 1M				d minors, ne	Ü		
ansfers in comp, ruber			tactical style 3rd hand opening (1M,1NT)				
mith signal in NT, poss	sible o/c on 4 car	d	anti-do	uble			
	CO	MPETITIV	E BI	DDING			
egative doubles through	4H	Res	sponsive	doubles thro	ugh		4H
ump overcalls w	<i>v</i> eak	Unusual NT		Lowers 5/5	full ran	ge	
NT overcall (immediate)	15	5-18 bal	(re-o	pening)	11-	14 bal	
nmed cue of minor	Spades +	other 5/5, full r	ange				
nmed cue of major	other maj	or + minor, 5/5	full ran	ge			
ver opponent's 1NT (wea	ık)	X =pen (15+)	, 2C sir	ngle suit, oth	ner suit	+ abov	re
ver opponent's 1NT (stro	ng)	DONT X= sir	ngle sui	t, other =sui	t + suit	above	
ver weak twos		X=t/o, Leben	sohl				
ver opening threes		X=t/0					
		7. 40					

		RESPONSES TO (	DPENI	NG BIDS
		Describe strength, minimum length or spe	cific meanir	ng
1♣	1♦	4+, 6+HCP	2NT	11-12HCP, No 4 card Major
	1 <b>♥</b> /♠	4+, 6+HCP (bid Major first)	3♠	6(5)-9 HCP, 5+ cards
	1NT	6-10, no 4cM	3♦	Splinter
	2♣	10+HCP 5(4)+ support	3♥	Splinter
	2♦	Strong jump shift, (5)6+, 15+	3♠	13-15HCP, No 4 card M
	2♥	as above	3NT	13-15HCP, No 4 card M
	2♠	11-12HCP, No 4 card Major	4 bids	4H/S to play
<b>•</b>	1 <b>♥</b> /♠	4+, 6+HCP	3♣	Strong jump shift, (5)6+, 15+
	1NT	6-10HCP, No 4 card Major	3♦	6(5)-9 HCP, 5+ cards
	2♠	5+, GF unless clubs rebid	3♥	Splinter
	2♦	10+HCP 4+ support	3♠	13-15HCP, No 4 card M
	2♥	Strong jump shift, (5)6+, 15+	3NT	13-15HCP, No 4 card M
	2♠	11-12HCP, No 4 card Major	4	Tactical/preempt
	2NT	11-12HCP, No 4 card Major	4 Other	4C=splinter; 4H/S to play
♥/♠	1NT	6-11 s/f or 3-6hcp mini raise	3♠	Natural strong jump shift
	2♣	Maj, C or bal GF, or to play in 3C	3♦	Natural strong jump shift
	2♦	5♦+, GF unless suit rebid	3 <b>♥</b> /♠	Preempt
	2♥/♠	3(4) card supp, 7-10HCP	3NT	1h-3S or 1S-3n, mini splinter
	2NT	Major invitational, various	4♣/♦	Splinter (12-15hcp)
2♣	2•	0,1 or 4+ controls	2 <b>♥</b> /♠	2H Balanced +ve (2/3 con)
	other	2nt = hearts +ve, 2S,3C,3D natural 2/3	3 controls	
2•	2♥	P/C	3♣/♦	3C=GF, 3D=Nat, 1 rnd Force
	2♠	P/C	3♥/♠	P/C
	2NT	Artificial Enquiry	3NT	To Play, 4H/S own suit
2♥/♠	2NT	Artificial Enquiry	3NT	To Play
	3♣/♦	P/C	4♣/♦	P/C
	3 <b>♥/</b> ♠	P/C	4 <b>♥</b> /♠	to play, own suit
2NT	3♣	Puppet Stayman	4♣	Gerber
	3♦	hearts	4♦	6+hearts, no slam ambition
	3♥	spades	4♥	6+ spades, no slam ambition
	3♠	5 spades, 4 hearts	4♠	wild minors, no slam ambition
	3NT	To play	other	

Additional respons	ses to 1NT							
3♣/3♦	3C=D weak or GF; 3D= D invitational							
3♥/3♠	5431, 5521, singleton in suit bid, length in minors							
4♣	Gerber 1430, 2 ,2+K							
4♦	6+hearts, no ambition for slam							
4♥	6+ spades, no ambition for slam							
4♠	wild minors with no slam ambition							
Unusual NT:	mi	nors $\square$	other si	uits $\Box$	]	low	er 2 unbid suits	$\boxtimes$
other								
Other slam bidding	)	Cue Bid	$_{S}$		Asking Bids	$\boxtimes$		
4th Suit Forcing		One round	deper	ids on se	quence		Game force	$\boxtimes$
NT Checkback	$\boxtimes$	Priorities	Up tl	ne line, in	ncludes range	info		
Defence to 3NT ope	ening	X =t/o of diamonds						
Defence to opening Two's:		Multi 2♦ X =T/O spades						
RCO style 2-s								
Other 2-s		x = t/o of weak option or higher suit if two known						
		over 2nt (minors) X = flattish values/t/o, 3C to (longer h), 3d (better spades)						
Defence to strong <b>♣</b>		1Nt =5/4 any, opening twos as card,2nt odd suits, x= clubs						
Lebensohl		Over NT interfe	erence					
Other uses	resp	to TOX weak twos, resp X 1M-2M						
Take out of 4 level pre-empts		4 <b>♣</b> /4♦ X =70%T/O, 30% pen						
	4♥	X=70%t/o	4♠	X= 70% <sub> </sub>	penalty, 30%	T/O, 4I	VT =to	
OTHER NOTES								

**RKCB 1430** Long suit trial (may be deceptive) Cue first or second round control Auto Splinter anti-double, x, xx and cue are sometimes support or transfers (please ask) Tactical Bids: Over 1 major 3rd in hand we play reverse drury (2C enq). Resp 2M = submin opening,2D = bad opening (11-12hcp), other resp =good opening Over 1NT 3rd nv vs V we have no mechanisms, treated as normal 15-17