			SASIC RE	SPONS	SES	
Jump raises - mir	nors	limit	forcing		Other:	Preemptive (inverted)
Jump raises - ma	ajors	limit _	forcing		Other:	Preemptive
Jump shifts after	minor opening		To mi	nor - 7-10 I	HCP ra	ise, to major - weak
Jump shifts after	major opening		To mi	nor - Berge	en raise	, to major - nat, invitational
Responses to str	ong 2 suit openin	g	2 ♦ - n	egative or	waiting	, other - natural
Responses to 2N	IT opening		Simple stayn	nan, transf	ers, 3♠	forces 3NT, Texas
		Pl	LAY CON	VENTI	SNC	
'NT' Ve	ersus Notrump		'S' Ve	ersus Suit		= Both
Sequence leads:			Overlead a	all		All except AK x (x)
	Underlead		Other: A - co	ount, K - at	titude	
Four or more with	n an honour		4th hig	hest 🔍		attitude
	3rd/5th	Ot	ther:			
From 4 small	2nd	highest	Othe	er:		
From 3 cards	(no honour)		top	midd	le 🔽	bottom
Signal on pa	ertner's lead:		high encourage			low encourage
	Other: Rev	erse cou	nt			
Signal on dea	clarer's lead	Re	everse count			
Discards	McKenney		high en	courage		low encourage
	odd/even		Other:	Subseque	nt - reve	erse count
Count	natura		reverse			
			CONVE	NTIONS	3	
4NT:	Blackwood		RKO	св 🗹	0	ther: 1430, specific king ask
4♣	Gerber	when?				
		Oth	ner Convention	ıs		
Support X + XX	<			4SF		
Ogust				Fit showi	ng jum _l	ps in competition
Splinters				Long suit	game	tries
Bergen raises,	Jacoby 2NT			1st + 2nd	l round	cues
Criss cross + ir	nverted minors			Reverse	Kokish	
		©Δ	BF Marketing			
		PO	Box 397			
<u>dr</u>	والازا	-	hwick ACT 260 : 02 6239 2265	9		
53		•	K: 02 6239 2265 K: 02 6239 1816)		
			right © BCC 6.3.20.1			



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		STANDA	ARD:	SYSTE	EM CA	\RD			
Names:	Alex Lockwoo	d		Lauren	Travis				
ABF Nos:	531545			701815					
Basic System:	2/1 GF				Brow	vn Sticker			
Classification:	Green	Blue		Red		Yello	ow \square		
		0	PENI	NG BI	DS				
Describe streng	th, minimum leng	h, or specific me	aning					Canap	е 🗆
1♣ 3+, 11+	HCP 1	3+, 11+ H	CP	1♥	5+, 11+	HCP	1♠	5+, 11+ H	CP
1 NT (14)	15-17	,				may co	ntain 5 card	d major	
2♣ Stayman:	simple	· 🗸	exten	ided		Other:	Smolen		
Transfers	2♦ ♥		2♥	•			2♠ ♣		
2 NT	•	Other	r: Su	peraccep	ots				
2 ♠ GF									
2♦ (5)6+ ♦	, 6-10 HCP								
2♥ (5)6+ ♥	, 6-10 HCP								
2 ♠ (5)6+ ♠	, 6-10 HCP								
2 NT 20-22	2, balanced								
3 NT Gaml	oling (1st/2nd),	To play (3rd/4th	1)						
		ERTS: CALL NING/S OR						D	
1M-1NT is force	cing								
	Ü								
		COMP	FTIT	IVF R	IDDIN	G			
Negative double	s through	4♥		Responsiv				4♥	
Jump overcalls	Weak		nusual N	•	LUBS	J			
1NT overcall (im		15-18		(re-	opening)	1	1-14		
Immed cue of m	•	Majors		,	1 3/				
Immed cue of m	ajor	Other major +	minor						
Over opponent's	•	•		rs, X - pe	nalty, oth	er - natu	ıral		
Over opponent's			,	•	,				
Over weak twos			2♣ - majors, X - penalty, other - natural X - takeout, Lebensohl						
Over opening th	rees		- takeou						
. 3									

		Describe strength, minimum length of	or specific meanir	ng
.	1∳	6+ HCP, 4+ ◆	2NT	11-12 HCP, no major
	1 ♥ /♠	6+ HCP, 4+ ♥ /♠	3♠	Preemptive, 5+ ♣
	1NT	6-10 HCP, no major	3♦	Splinter
	2♠	10+, 5+ ♠, F to 3♠	3♥	Splinter
	2♦	7-10, 5+ ♣	3♠	Splinter
	2♥	Weak, 6 ♥	3NT	13-15 HCP, no major
	2♠	Weak 6 ♠	4 bids	Exclusion, 4♣ - keycard
•	1♥/♠	6+ HCP, 4+ ♥ / ♠	3♣	7-10, 5+ •
	1NT	6-10 HCP, no major	3♦	Preemptive, 5+ ♦
	2♣	GF, 4+ ♣	3♥	Splinter
	2♦	10+, 5+ ♦, F to 3♦	3♠	Splinter
	2♥	Weak, 6 ♥	3NT	13-15 HCP, no major
	2♠	Weak, 6 ♠	4♦	Keycard
	2NT	11-12 HCP, no major	4 Other	4♣ - splinter, other - Exclusion
∀ / ★	1NT	6-12 HCP, semi-forcing	3♠	6-10, 4 card raise
	2♣	GF, 4+ ♣	3♦	10-12, 4 card raise
	2♦	GF, 4+ ◆	3 ♥/ ♠	Preemptive, 4+ card raise
	2♥/♠	6-9, 3 card raise	3NT	15-17, 3 card raise, 4333
	2NT	13+, 4 card raise	4♣/♦	Splinter
Þ	2•	Negative or waiting	2 ♥ /♠	Natural, 7+ HCP
	other			
*	2♥	Natural, forcing	3♣/♦	Natural, forcing; preemptive raise
	2♠	Natural, forcing	3 ♥/ ♠	Non-forcing, long suit
	2NT	Ogust	3NT	To play
∀ /♠	2NT	Ogust	3NT	To play
	3♣/♦	Natural, forcing	4♣/♦	Splinter
	3 ♥/ ♠	Preemptive raise	4♥/♠	Preemptive raise or to play
2NT	3♣	Stayman	4♣	Transfer to ♥
	3♦	Transfer to ♥	4♦	Transfer to ♠
	3♥	Transfer to ★	4♥	To play
	3♠	Forces 3NT, minor/s	4♠	To play
	3NT	To play	other	

		CO	NVENTIONS						
Additional respons	ses to 1NT								
3♣/3♦	3♣ - 5/5 mi	8♣ - 5/5 minors, weak; 3♦ - 5/5 minors, strong							
3♥/3♠	3♥ - 13(54	3♥ - 13(54), 3♠ - 31(54)							
4♣	Transfer to	Transfer to 4♥							
4♦	Transfer to	Fransfer to 4♠							
4♥	To play	To play							
4♠	To play								
Unusual NT:	mi	nors \square	other suits	lower 2 unbid suits					
other									
Other slam bidding	9	Cue Bid	s 🗹 Asking	Bids					
4th Suit Forcing		One round	1♣-1♦-1♥-1♠ - 1 rour	nd force Game force					
NT Checkback		Priorities	2 way, up the line						
Defence to 3NT op	ening								
Defence to opening	g Two's:	Multi 2♦	X - 16+, 2NT - 15-18 HC	P (system on), other - natural					
RCO style	2-s								
Other 2-s									
Defence to strong	•	X - majors, 1NT	- minors, other - natural						
Lebensohl		Over NT interfe	erence 🖂						
Other uses	Over	weak 2s							
Take out of 4 level	pre-empts		4 ♣ /4 ♦ X						
	4♥	Χ	4 ♠ 4NT						
		OT	HED NOTES						
		O1	HER NOTES						

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ☐ forcing ☐ Other: Inverted	INCORPORATED
Jump raises - majors limit ☑ forcing □ Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening Weak	Names: Alex Dunbar Jarrad Dunbar
Jump shifts after major opening Splinters	ABF Nos: 557048 601161
Responses to strong 2 suit opening 2♦ = negative, all else natural	Basic System: Standard 2/1 Brown Sticker
Responses to 2NT opening Puppet stayman and transfers	Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning
Sequence leads: Overlead all All except AK x (x)	1♣ 3+♣, 11+ 1♦ 3+♦, 11+ 1♥ 5+♥, 11+ 1♠
Underlead Other:	1 NT (14) 15-17 may contain 5 ca
Four or more with an honour 4th highest attitude	2♣ Stayman: simple
3rd/5th Other:	Transfers $2 \blacklozenge$ \checkmark 's $2 \checkmark$ \spadesuit 's $2 \spadesuit$
From 4 small 2nd highest Other:	2 NT ♦'s Other: Super-accepts
From 3 cards (no honour) top middle bottom	2♣ Game Force
Signal on partner's lead: high encourage low encourage	2♦ 5+♦, 6-10
Other:	2♥ 5+♥, 6-10
Signal on declarer's lead Reverse count	2♠ 5+♠, 6-10
Discards McKenney high encourage low encourage	2 NT 20-22
odd/even Other:	3 NT 1st/2nd Gambling, 3rd/4th to play
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood \square RKCB \square Other:	
4♣ Gerber ☑ when? 1NT/2NT openings	
Other Conventions	
4th suit Game Force	COMPETITIVE BIDDING
Long suit game tries	Negative doubles through 4♥ Responsive doubles through
Splinters	Jump overcalls Weak Unusual NT LUBS
Jacoby 2NT	1NT overcall (immediate) 15-18 (re-opening) 11-14
1st/2nd cues	Immed cue of minor Majors
©ABF Marketing	Immed cue of major Other major and a minor
PO Box 397	Over opponent's 1NT (weak) 2♣ = majors
Fyshwick ACT 2609 Tel: 02 6239 2265	Over opponent's 1NT (strong) 2♣ = majors
FAX: 02 6239 1816	Over weak twos X = take out
Copyright © BCC 6.3.20.1	Over opening threes X = take out



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		SIAN	DAKD	212		AKD			
Names:	Alex Dunbar			Jarra	d Dunbar				
ABF Nos:	557048			6011	61				
Basic System:	Standar	d 2/1			Bro	own Sticker			
Classification:	Green	□ E	Blue \square	F	Red \square	Yello	w \square		
			OPEN	ING	BIDS				
Describe strengtl	h, minimum leng	th, or specific	meaning					Canape	· 🗌
1♣ 3+♣, 11+	1.	3 + ♦ , 1	1+	1	> 5+ > , 1	11+	1 ≜	5+♠, 11+	
1 NT (14)	15-17	,				may co	ntain 5 car	d major	
2♣ Stayman:	simple	e 🗹	exte	ended		Other:			
Transfers	2 ♦ ♥ 's		2♥	∳ 'S			2♠ ♣':	5	
2 NT	♦ 'S	C	other: S	uper-ac	ccepts				
Game Fo	orce								
2♦ 5+♦, 6-1	0								
5+♥, 6-1	0								
2♠ 5+♠, 6-1	0								
2 NT 20-22									
3 NT 1st/2n	nd Gambling, 31	rd/4th to plag	у						
		ERTS: CA						D	
	MEA	NING/S C	R REQ	UIRE	SPECIA	L DEFE	NCE		
		COI	/PFTI	ΓIVE	BIDDIN	VG.			
Negative doubles	s through	4♥			nsive double			4♥	
Jump overcalls	Weak	4 🔻	Unusual		LUBS	cs tillough		4 🔻	
1NT overcall (im		15-			(re-opening)	١ 1	1-14		
mmed cue of mi	,	Majors	10	'	(re-operiing)	, 1	1-14		
mmed cue of ma		Other majors	or and a m	ninor					
Over opponent's		Other majo							
Over opponent's			2♣ = ma ₂						
Over weak twos	TIVE (SILOHY)		X = take	•					
	2005								
Over opening thr	CC2		X = take	out					

		RESPONSES T	O OPENII	NG BIDS	
		Describe strength, minimum length	or specific meanir	ng	
1 ♣	1♦	Suit, 6+	2NT	11-12, no major	
	1 ♥ /♠	Suit, 6+	3♠	5+♣, weak	
	1NT	No major, 6-10	3♦	Splinter	
	2♣	5+ ♣ , 11+	3♥	Splinter	
	2♦	Weak	3♠	Splinter	
	2♥	Weak	3NT	13-15, no major	
	2♠	Weak	4 bids		
1♦	1 ♥ /♠	Suit, 6-10	3♣	Weak	
	1NT	No major, 6-10	3♦	5+♦, weak	
	2♣	Suit	3♥	Splinter	
	2♦	5+ ♦ , 11+	3♠	Splinter	
	2♥	Weak	3NT	13-15, no major	
	2♠	Weak	4♦		
	2NT	No major, 11-12	4 Other		
1 ♥ /♠	1NT	Forcing, 6-11	3♠	Splinter	
	2♠	Suit, Game Force	3♦	Splinter	
	2♦	Suit, Game Force	3♥/♠	4+ support, 10-12	
	2 ♥ /♠	3+ support, 6-9	3NT	4+ support, 13-15	
	2NT	4+ support, Game Force	4♣/♦	Splinter	
2♣	2♦	0-6	2 ♥ /♠	5+ card suit, 7+	
	other				
2•	2♥	Natural, forcing	3♣/♦	Natural, forcing / Natural	
	2♠	Natural, forcing	3♥/♠	Natural, non-forcing	
	2NT	Ogust	3NT	To play	
2♥/♠	2NT	Ogust	3NT	To play	
	3♣/♦	Natural, forcing	4 ♣ /♦	Splinter	
	3 ♥ /♠	Natural	4♥/♠	Natural	
2NT	3♣	Puppet stayman	4♣	Gerber	
	3♦	5+♥ transfer	4♦	5+ ♣ /5+♦	
	3♥	5+ ≜ transfer	4♥	To play	
	3♠	Minor suit slam try	4♠	To play	
	3NT	To play	other		

		CONVENTIONS	
Additional responses	to 1NT		
3 ♣ /3 ♦ SI	lam try		
3 ♥ /3♠ SI	lam try		
4 ♣ G	erber		
4♦ 5⊣	+ ♣ /5+ ♦		
4♥ To	o play		
4 ♠ To	o play		
Unusual NT:	m	inors Other suits Olower 2 unbid suits	Z
other			
		_/	
Other slam bidding		Cue Bids Asking Bids	/
4th Suit Forcing	_/	One round — Odine force	ď
NT Checkback		Priorities Up the line	
Defence to 3NT opening	•		
Defence to opening To	wo's:	Multi 2♦ X = 16+	
DCO atula 2 a			
RCO style 2-s			
Other 2-s			
3 2 3			
Defence to strong ♣		X = Majors; 1NT = minors	
· ·			
Lebensohl		Over NT interference	
Other uses			
Take out of 4 level pre	e-empts	4 ♣ /4 ♦ X	
	4♥	X 4♠ 4NT (2/3 suits)	
		OTHER NOTES	
		OTHER NOTES	

	BASIC RESPONSES	AU AU
Jump raises - minors	limit 🗹 forcing 🗆 Other: Inverted	
Jump raises - majors	limit 🗹 forcing 🗆 Other: Weak	STA
Jump shifts after minor open	natural, weak	Names: Shane Harrison
Jump shifts after major open	natural, inv	ABF Nos: 711128
Responses to strong 2 suit o	pening 2D = forced	Basic System: Two Over One (
Responses to 2NT opening	stayman, transfers	Classification: Green
	PLAY CONVENTIONS	Classification. Green 🖂
'NT' Versus Notrur	np 'S' Versus Suit = Both	Describe strength, minimum length, or spe
Sequence leads:	Overlead all All except AK x (x)	1♠ 11-21, 2+ 1♦ 11-
Under	ead Other: A = Attitude, K = Count	1 NT 14-17
Four or more with an honour	4th highest attitude	2♣ Stayman: simple □
3rd/5th	Other:	Transfers 2♦> ♥
From 4 small	2nd highest	2 NT> ♦
From 3 cards (no ho	nour) top NT middle S bottom	2 ◆ Game force
Signal on partner's lead:	high encourage low encourage	2◆ 3-7, (5)6M
Other:		2▼ 8-11, (5)6♥
Signal on declarer's lead	Count	2♠ 8-11, (5)6♠
Discards McKe	enney high encourage low encourage	2 NT 20-21
odd/	even Other:	3 NT Gambling
Count	natural reverse 🗸	PRE-ALERTS:
	CONVENTIONS	MEANING/
4NT: Black	wood RKCB Other: 1430	Light 3rd seat opening with 4 card ma
4♣ Gerber	when?	
4 E Ocibel	Other Conventions	
	Office Conventions	C
		Negative doubles through
		Jump overcalls weak
		1NT overcall (immediate)
		Immed cue of minor Michae
		Immed cue of major Michae
AD	©ABF Marketing	Over opponent's 1NT (weak)
	PO Box 397 Fyshwick ACT 2609	Over opponent's 1NT (strong)
	Tel: 02 6239 2265	Over weak twos
	FAX: 02 6239 1816 Copyright © BCC 6.3.20.1	Over opening threes
	17 V	Over opening tillees



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		STAN	DARD	SYSTE	EM CA	RD			
Names:	Shane Harris	on		Samuel	Schulz				
ABF Nos:	711128			717975					
Basic System:	Two Ov	er One Gan	ne Force		Brown	Sticker			
Classification:	Green		3lue □	Red		Yellow			
			OPEN	NG BI	DS				
Describe strengt	th, minimum lenç	jth, or specific	meaning					Canape	
11-21, 2-	+ 1	11-21 ,	4+	1♥	11-21, 5-	+	1♠	11-21, 5+	,
NT 14-1	7	,				may cont	ain 5 car	d major	
2♣ Stayman:	simp	le 🗹	exter	nded 🗆		Other:			
Transfers	2♦> ♥		2♥	> ♠			2♠>	. ♠	
2 NT	> ♦	(Other: Su	uper-acce	pts				
Game fo	orce								
3-7, (5)6	6M								
8-11, (5))6♥								
8-11, (5))6♠								
2 NT 20-21									
NT Gamb	oling								
	PRE-AL	ERTS: CA	LLS TH	AT MAY	/ HAVE	UNEXP	ECTE	D	
		NING/S							
ight 3rd seat o	opening with 4	card majors							
3	1 3	,							
		COL	MPETIT	IVE D	IDDING	•			
			VIPEIII						
Negative double		4♥			e doubles t	hrough		4◆	
lump overcalls	weak		Unusual N		LUBS				
NT overcall (im	,	15-		(re-	opening)	11	-14		
mmed cue of mi		Michael's							
mmed cue of ma	•	Michael's							
Over opponent's	, ,		Multi Lan	,					
Over opponent's			Multi Lan	dy, X = 4N	И, 5+m				
Over weak twos			X=T/O						
Over opening thi	rees		X=T/O						

		RESPONSES	TO OPENI	NG BIDS
		Describe strength, minimum leng	yth or specific meanir	ng
1 ♣	1•	3+♦	2NT	11-12
	1 ♥ /♠	4+♥/♠	3♠	0-6, 5+♣
	1NT	8-10	3♦	Splinter
	2♠	10+, 5+♣	3♥	Splinter
	2♦	7-9, 5+♣	3♠	Splinter
	2♥	3-7, 6♥	3NT	13-15
	2♠	3-7, 6♠	4 bids	
1♦	1 ♥ /♠	4+♥/♠	3♣	9-11, 6♣
	1NT	6-10	3♦	6-9, 5+♦
	2♠	4+ ♣ , GF	3♥	Splinter
	2♦	10+, 4+♦	3♠	Splinter
	2♥	3-7, 6♥	3NT	13-15
	2♠	3-7, 6♠	4♦	Pre-emptive
	2NT	11-12	4 Other	
1 ♥ /♠	1NT	Semi-forcing	3♣	9-11, 6♣
	2♣	4+ ♣ , GF	3♦	9-11, 6♦
	2♦	4+ ♦ , GF	3♥/♠	6-9, 4♥/♠
	2 ♥ /♠	6-9, 3♥/♠	3NT	Splinter
	2NT	10+, 4+♥/♠	4♣/♦	Splinter
2♣	2♦	Forced	2 ♥ /♠	
	other			
2•	2♥	Correctible	3♣/♦	Natural
	2♠	Pass or correct	3♥/♠	Pass or correct
	2NT	Enquiry	3NT	To Play
2 ♥ /♠	2NT	Enquiry	3NT	To play
	3♣/♦	Natural	4♣/♦	Splinters
	3♥/♠	Pass or correct	4♥/♠	Pass or correct
2NT	3♣	Stayman	4♣	Gerber
	3♦	> V	4♦	> ♥
	3♥	> ♠	4♥	> ♠
	3♠	Transfer to a minor	4♠	Minors
	3NT	To play	other	

		CONVENTIONS								
Additional respons	es to 1NT									
3♣/3♦	1354/3145									
3♥/3♠	4 of other	4 of other major								
4♣	Gerber									
4◆	> ♥									
4♥	> ♠									
4♠	Minors									
Unusual NT:	m	ninors \square other suits \square lower 2 unbid suits								
other										
Other slam bidding		Cue Bids Asking Bids								
4th Suit Forcing	,	One round Game force	e 🛮							
NT Checkback		Priorities								
Defence to 3NT ope	ening									
Defence to opening	j Two's:	Multi 2♦								
RCO style 2	?-S									
Other 2-s										
		W. Add. NIT. Add.								
Defence to strong	Þ	X = Majors, NT = Minors								
Lebensohl		Over NT interference								
Other uses		Over NT interierence								
Take out of 4 level	nra_amnts	4 ♣ /4♦ X = T/O								
Take out of 4 level	ρι σ-σπι ρ ι σ 4 ♥	4NT = minors 4♣ 4NT = two-suiter								
	₹	TIVI - IIIIIIOIS TE TIVI - IWO-Suitei								
		OTHER NOTES								