	BASIC RESPONSES	A BES A
Jump raises - minors	limit forcing Other:	
Jump raises - majors	limit forcing Other:	S
Jump shifts after minor opening	Strong	
Jump shifts after major opening	Mini/Maxi Splinters	David Edsit
Responses to strong 2 suit opening	Controls, 2♦ = no more than one king	
Responses to 2NT opening	Major = Forcing	Basic System: ACOL
	PLAY CONVENTIONS	Classification: Green
'NT' Versus Notrump	'S' Versus Suit = Both	Describe strength, minimum length, or s
Sequence leads:	Overlead all All except AK x (x)	1♣ 11+ pts, 3+ 1♦ 1
Underlead	Other: A=Attitude, K = Count + Roman	1 NT 11-14 (Usually 12-14, Vul
Four or more with an honour	4th highest attitude	2 ♣ Stayman: simple ✓
3rd/5th	Other:	Transfers 2♦ to 2♥
From 4 small 2nd h	highest Other:	2 NT to 3♣,◆
From 3 cards (no honour)	top middle bottom	2♣ Strong: Acol 2 or GF but 21-2
Signal on partner's lead:	high encourage low encourage	2 Multi: Weak 2M or 23-24 Bala
Other:		2♥ (55) Hearts & another 6-10 H
Signal on declarer's lead		2♠ (55) Spades & a minor 6-10 H
Discards McKenney	high encourage low encourage	2 NT Both minors (55) 6-10 HCF
odd/even	Other:	3 NT Gambling (Minor)
Count natura	al reverse 🗸	PRE-ALERTS
	CONVENTIONS	MEANING
4NT: Blackwood		Multi 2s 2♥ Hearts and ano
4♣ Gerber	when? Over 1NT	2
4 2 Gerber	Other Conventions	2NT Both minors
Crowhurst after 1NT rebid (15-		
Modified Capelliti 2♣ = Majors		Negative doubles through
2♦ = Single s		Jump overcalls Weak
2 <m> = Major/</m>		1NT overcall (immediate)
Splinters: Mini/Mega/Maxi	TVIIIO	Immed cue of minor Othe
Spiinters. William Wegarwaxi		Immed cue of major Othe
ADI	©ABF Marketing	Over opponent's 1NT (weak)
	PO Box 397 Fyshwick ACT 2609	Over opponent's 1NT (strong)
	Tel: 02 6239 2265	Over weak twos
	FAX: 02 6239 1816 Copyright © BCC 6.3.20.1	Over opening threes
	19.0	Over opening unces



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		STANI	DARD	SYST	EM CA	RD			
Names:	David Lusk			Attilio I	De Luca				
ABF Nos:	197904								
Basic System:	ACOL								
Classification:	Green	\bowtie B	ue 🗀	Re	₁	Yellov	v \square		
			OPEN	ING B	IDS				
Describe strengt	th, minimum lengt	h, or specific	meaning					Canap	е
1 ♣ 11+ pts,	3+ 1	11+, 4+		1♥	11+, 4+		1♠	11+, 5+	
1 NT 11-1	4 (Usually 12-1				_	may con	tain 5 car	d major	\square
2♣ Stayman:	simple	<u>.</u> M	exte	nded ^L		Other:			
Transfers	2♦ to 2♥		2♥	to 2♠			2 ♠ Ba	ron	
2 NT	to 3 ♣,♦	Of	her: U:	sing Stay	man does	not guara	antee a N	⁄ljr	
2♣ Strong:	Acol 2 or GF bu	t 21-22 Bala	nced or 2	25-26 Bal	anced				
2♦ Multi: W	eak 2M or 23-2	4 Balanced							
2♥ (55) Hea	arts & another 6	-10 HCP (M	ay be 5-4	at favou	able vuln't	oility)			
2 ♠ (55) Spa	ades & a minor	6-10 HCP (N	lay be 5-4	4 at favou	ırable vuln	'bility)			
2 NT Both	minors (55) 6-10) HCP							
3 NT Gamb	oling (Minor)								
		RTS: CA NING/S O						D	
Multi 2s	2♥ Hearts an				RB over S				
	2♠ Spades a	nd a minor			Single suite	ŭ			
	2NT Both min				or: the oth				
		COM	IPETIT	IVE B	IDDIN	3			
Negative double	s through	4♥		Responsi	ve doubles	through		4♥	
Jump overcalls	Weak		Unusual I	NT	Minors /	Majors (c	pposite i	ank)	
1NT overcall (im	mediate)	15-1	8	(re	-opening)	11	1-14		
Immed cue of minor Other minor			r + a majo	or					
Immed cue of m	ajor	Other majo							
Over opponent's	1NT (weak)		Capelliti ((Modified)				
Over opponent's	1NT (strong)		Capelliti (
Over weak twos			X = T/O (Lebensohl)						
Over opening the	X = T/O								

		RESPONSES TO	OPENIN	NG BIDS
		Describe strength, minimum length or sp	ecific meanir	ng
1 ♣	1•	5+, 4+	2NT	16+ Bal, 3+ card support
	1 ♥ /♠	5+, 4+	3♠	10-11, 5+
	1NT	8-10 and balanced	3♦	
	2♠	5-9, 4/5+	3♥	
	2♦	16+, 6+	3♠	
	2♥	16+, 6+	3NT	3-3-4-3 or 3-3-3-4, 13-15
	2♠	16+, 6+	4 bids	
1•	1♥/♠	5+, 4+	3♣	16+, 6+
	1NT	5-9, no four card Mjr	3♦	10-11, 4+
	2♣	9+, 4+	3♥	
	2♦	6-9, 4+	3♠	
	2♥	16+, 6+	3NT	3-3-4-3 or 3-3-3-4, 13-15
	2♠	16+, 6+	4♦	
	2NT	16+ Bal, 3+ card support	4 Other	
1 ♥ /♠	1NT	5-9	3♠	Mini/Maxi Splinter
	2♣	9+, 4+	3♦	Mini/Maxi Splinter
	2♦	9+, 4+	3 ♥ /♠	10-11, no shortage, 4+,3+
	2♥/♠	5-9, 4+ (3+) (2 ♠ over 1 ♥ Spl)	3NT	Value raise to 4 <mjr></mjr>
	2NT	16+ Bal, 3+ card support	4♣/♦	Splinter Raise
2♣	2♦	Negative, 0-1 Control	2 ♥ /♠	Steps (2♥= 2 kings or 1 A)
	other			
2•	2♥	Pass/Correct	3♣/♦	Natural, forcing
	2♠	Pass/Correct, 3+ ♥	3 ♥ /♠	Pass/Correct
	2NT	Forcing enquiry	3NT	To play
2 ♥ /♠	2NT	Forcing enquiry	3NT	To play
	3♣/♦	Pass/Correct	4 ♣/♦	Pass/Correct, preemptive
	3 ♥/ ♠	Preemptive	4 ♥ /♠	To play.
2NT	3♣	Stayman over natural 2NT	4♣	Gerber over natural 2NT
	3♦	Transfer> ♥ over nat 2NT	4♦	Preemptive over direct 2NT
	3♥	Transfer> ♠ over nat 2NT	4♥	To play
	3♠	5-4 in ♠ & ♥ over nat 2NT	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional respor	nses to 1NT									
3♠/3♦ Invitational to 3NT, based on broken 6 card minor										
3 ♥ /3♠	Strong Slam	Strong Slam Try								
4♣	Gerber	Gerber								
4♦										
4♥	To play									
4♠	To play									
Unusual NT:	mino	ors	other suits		lower 2 un	bid suits				
other N	Minors over a n	najor; Majors ove	r a minor							
Other slam biddir	ng	Cue Bids		Asking Bids						
4th Suit Forcing		One round	Game force	ce at 3 level	(Game force				
NT Checkback		Priorities	Seconda	ry major, 3 card s	upport, max/r	min				
Defence to 3NT o	pening	X = Penalt	ies							
Defence to openi	ng Two's:	Multi 2♦ >	(= T/O; 2NT	= 15-18 at least o	one major sto	р				
RCO style	e 2-s F	First 2 Xs = T/O; 2	2NT = 15=18							
	P	All subsequent doubles are penalties								
Other 2-s	F	First 2 Xs = T/O; 2NT = 15=18								
	P	All subsequent doubles are penalties								
Defence to strong	g . T	Twerb								
	U	up to but not inclu	ding 3NT							
Lebensohl		Over NT interfere	nce 🖂							
Other use		a weak two openii	ng is doubled	d by our side for ta	ike-out					
Take out of 4 level pre-empts 4♣/4♦ X										
4 ▼ X/4NT 4 ★ 4NT										
OTHER NOTES										
DODI applies in a										
DOPI applies in step situations										
After 2 level response, 3NT = 15-16, 2NT is stronger										

DOPI applies in step situations

After 2 level response, 3NT = 15-16, 2NT is stronger

Responsive and competitive doubles apply in competitive auctions over opponents' raises and

Penalty oriented doubles apply over new-suit bids

Cue Raises after overcalls

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit □ forcing □ Other: weak	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: weak	STANDARD SYSTEM CARD
Jump shifts after minor opening G/F splinter	Names: Judy Hocking Kevin Lange
Jump shifts after major opening G/F splinter	ABF Nos: 197165 197688
Responses to strong 2 suit opening	Basic System: Modified Grasshopper
Responses to 2NT opening 3C = stayman, 3♦, 3♥ transfers, 3♠ Baron	Classification: Green Blue Red Yellow Sellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canap
Sequence leads: Overlead all All except AK x (x)	1♠ 3+♠ 10+ pts 1♦ 4+♦ 10+ pts 1♥ 4+♥ 10+ pts 1♠ 5+♠ 10+
Underlead Other:	1 NT 14 - 16 may contain 5 card major
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ✓ extended □ Other:
3rd/5th Other:	Transfers 2♦ to ♥ 2♥ to ♠ 2♠ Baron
From 4 small 2nd highest Other:	2 NT tx to 3 \clubsuit Other: $3 \spadesuit / 3 \spadesuit = 6$ card suit to 2 of the top 3 honours
From 3 cards (no honour) top middle bottom	24 23+bal or 19+ unbalanced
Signal on partner's lead: high encourage low encourage	2♦ 8-11: 4+ ♥ 4+ ♠
Other:	8-11: 5+ ♥ can be 5332 shape or may hold 4+ card minor
Signal on declarer's lead	2♠ 8-11: 5+ ♠ can be 5332 shape or may hold 4+ card minor
Discards McKenney high encourage low encourage	2 NT bal 21-22
odd/even Other:	3 NT gambling
Count natural reverse when obvious & vs NT (excl op hnr lead)	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other:	Please refer 2 level openings
4♣ Gerber □ when? never	
Other Conventions	
RKC, $5 \triangleq 0$ or 3 key cards 5NT = trump ask	COMPETITIVE BIDDING
5♦ =1 or 4 key cards responce 6♣ = 0 top honours	Negative doubles through 4♠ Responsive doubles through 4♠
5♥ = 2 key cards no queen of trumps 6♦ = 1 top honours	Jump overcalls weak Unusual NT majors or minors
5♠=2 key cards & queen of trumps 6♥ = 2 top honours	1NT overcall (immediate) 15-18 (re-opening) 15-18
5NT = 2 key cards & a void 6♠ = 3 top honours	Immed cue of minor 5-5 other minor + major
©ABF Marketing	Immed cue of major 5-5 other major + minor
PO Box 397	Over opponent's 1NT (weak) 2♣ = single suiter, 2♦ = ▼ & ♠,2♥♠= 5+ suit 4+ minor
Fyshwick ACT 2609	Over opponent's 1NT (strong) 2nt = both minors; 3♣ ♦ ♥ ♠ = pre-empt
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X = takeout 2nt = 15-18
Copyright © BCC 6.3.20.1	Over opening threes X = takeout



		INC	ORPORATED ®	ک
	STANDARD	SYSTEM CA	RD	
ames: Judy Hocking		Kevin Lange		
BF Nos: 197165		197688		
asic System: Modified	Grasshopper			
lassification: Green	☑ Blue □	Red	Yellow	
	OPEN	ING BIDS		
escribe strength, minimum lengt	h, or specific meaning			Canape \square
♣ 3+ ♠ 10+ pts 1	4+ ◆ 10+ pts	1♥ 4+ ♥ 10)+ pts 1 ♠	5+ ★ 10+ pts
NT 14 - 16	,		may contain 5 card	major 🖂
2♣ Stayman: simple	exte	ended \square	Other:	
Transfers 2♦ to ♥	2♥	to 🛦	2 ♠ Bar	on
2 NT tx to 3 🛖	Other: 3	♠ / 3 ♦ = 6 card sui	t to 2 of the top 3 h	onours
23+bal or 19+ unbalance	ed			
8-11: 4+ ♥ 4+ ♠				
8-11: 5+ ♥ can be 5332	2 shape or may hold 4	4+ card minor		
8 -11: 5+ ♠ can be 5332	2 shape or may hold 4	4+ card minor		
NT bal 21-22				
NT gambling				
	RTS: CALLS TH			
MEA	NING/S OR REQ	UIRE SPECIAL	DEFENCE	
lease refer 2 level openings				
	COMPETIT	TIVE BIDDING	G	
egative doubles through	4 ♠	Responsive doubles		4♠
ump overcalls weak	Unusual			12
NT overcall (immediate)	15-18	(re-opening)	15-18	
nmed cue of minor	5-5 other minor + ma		10 10	
nmed cue of major	5-5 other major + mi	•		
ver opponent's 1NT (weak)	,	gle suiter, 2♦ = ♥ &	▲ 2 ♥▲ = 5+ suit Δ +	minor
ver opponent's 1NT (strong)		•	• ♥ • = pre-empt	11111101
ver weak twos		out 2nt = 15-18	- Pro ompt	
vor anoning throos	V takes			

		RESPONSES TO	OPENIN	NG BIDS
		Describe strength, minimum length or spe	ecific meanir	ng
.	1♦	6+pts 4+ ◆	2NT	10+pts 4+♣ no void
	1 ♥ /♠	6+pts 4+ suit	3♣	4+♣ weak & distrubutional
	1NT	6-9 no 4 card major	3♦	G/F splinter void ◆
	2♣	6-9 4+ clubs	3♥	G/F splinter void ♥
	2♦	G/F splinter	3♠	G/F splinter void ★
	2♥	G/F splinter	3NT	to play
	2♠	G/F splinter	4 bids	
•	1 ♥ /♠	6+ 4+suit	3♣	G/F splinter
	1NT	6-9 no 4 card major	3♦	4+♦ weak & distrubutional
	2♣	10+ [8+] pts 5+ suit	3♥	G/F splinter void ♥
	2♦	6-9 4+♦	3♠	G/F splinter void ♠
	2♥	G/F splinter	3NT	to play
	2♠	G/F splinter	4♦	no interference, demands cues
	2NT	10+pts 4+♦ no void	4 Other	
•/•	1NT	6-9	3♠	G/F splinter
	2♣	10+ [8+] pts 4+suit	3♦	G/F splinter
	2♦	10+ [8+] pts 4+ suit	3 ♥/ ♠	weak
	2 ♥ /♠	6-9 3+ support	3NT	to play
	2NT	10+pts 4+ supp, no single or void	4♣/♦	G/F splinter void
.	2•	< 2 controls	2 ♥ /♠	natural 5+, 2+ controls
	other	2NT=5+♠, 3♣=5+♦; 3♦=5-8 with 4 cd	major; 3♥=	= 5-8 no major, 3 ♠ =9+ bal
*	2♥	to play	3♣/♦	natural to play
	2♠	to play	3♥/♠	to play
	2NT	ask	3NT	to play
.♥/♠	2NT	ask	3NT	to play
	3♣/♦	to play	4♣/♦	splinter slam try
	3 ♥/ ♠	to play	4♥/♠	to play
NT	3♣	stayman	4♣	natural sets suit & demands cues
	3♦	transfer to 💙	4♦	natural sets suit & demands cues
	3♥	transfer to ♠	4♥	to play
	3♠	baron	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional responses to 1	NT							
3 ♣ /3♦ 6+ sui	6+ suit with 2 of the top 3 honours, invite to 3NT if opener has other honour							
3 ♥ /3 ♠ 6+ sui	it slar	m try, if opener has	3 card	supp	ort he should cue			
4 ♣ 6+ sui	it ask	opener to cue						
4 ♦ 6+ sui	it ask	opener to cue						
4♥ to play	у							
4 ♠ to play	у							
Unusual NT:	mi	inors	other	suits		lowe	er 2 unbid suits	
other majors or	r min	ors						
Other slam bidding		Cue Bids			Asking Bids			
4th Suit Forcing		One round \square	at 1 I	level c	nly		Game force	
NT Checkback		Priorities						
Defence to 3NT opening		x - values						
Defence to opening Two's	i:	Multi 2♦ x	= 16+	unbal	anced, 2nt = 15 -	18 bal.		
RCO style 2-s		as above						
Other 2-s		X = take out						
		defence to specific	2s; X	=t/o o	f highest rank, all	suit bid	ls are natural	
Defence to strong ♠		1 level, suit = that	suit & a	anothe	er, 2 level = that s	uit & hiç	gher suit,	
		1NT = single suite	d hand	, 3 lev	el bids, weak jum	np o/call	S	
Lebensohl		Over NT interferer	nce					
Other uses	after	t/o x of opponents	weak 2	2 oper	ing			
Take out of 4 level pre-em	pts		44/4	•)	(
	4♥	Х	4♠	x; &	4NT for 2 suited t	akeout		
		ОТН	ED A	IOT	Ee			

2 ♦ 2nt;	3 ♣ = min 4-4	2 ♥ ♠ 2nt	3 ♣ = 4 card suit
	3 ♦ = max 4-4		3 ♦ = 4 card suit
	3 ♥ = 5+ ♥ 4 ♠		3 ♥ = 5332
	3 ♠ = 5+ ♠ 4 ♥		3 ★ = 6+ major
	3NT = 5+ ♥, 5+ ♠		
note if o	pposition overcall our 2	♥ ♦ opening	- x = penalties, new suit = natural & forcing

	BAS	SIC RES	PONSES				
Jump raises - minors	limit \square	forcing [Other:	Weak (Bergen)			
Jump raises - majors	limit \square	forcing [Other:	Weak (Bergen)			
Jump shifts after minor opening		Single ju	umps 3-7 natura	I			
Jump shifts after major opening		Bergen i	raises				
Responses to strong 2 suit opening	ng	2D = wa	aiting; other bids	natural			
Responses to 2NT opening	3C	Stayman, 3	D, 3H transfers,	, 3S Minor suit Stayman			
	PLA	Y CONV	ENTIONS				
'NT' Versus Notrump		'S' Vers	sus Suit	= Both			
Sequence leads:		Overlead all		All except AK x (x)			
Underlead	Othe	er:					
Four or more with an honour		4th highes	st NT	attitude			
3rd/5th	Other:	3rd from 6	even lowest fron	n odd against suit contracts			
From 4 small 2nd	highest	Other:	4th highest				
From 3 cards (no honour)	ı	top 🔽	middle 🔽	bottom			
Signal on partner's lead:	high	encourage		low encourage			
Other:							
Signal on declarer's lead	Revers	se count					
Discards McKenne	/	high encou	urage	low encourage			
odd/even		Other:	,				
Count natur	al	reverse					
	С	ONVEN	TIONS				
4NT: Blackwoo	□ b	RKCB		ther:			
4 ♣ Gerber □	when?						
	Other C	Conventions					
Jacoby 2NT		l	Last train (Game/Slam try)				
Blackout		1	4 minor is often Kickback				
New minor enquiry after 1NT	rebid	,	Artificial defense	e to 1NT overcall			
Drury: 2D by passed hand			Support Doubles (to 2 level)				
Leaping Michaels			Super Accept af	ter m transfer over 1NT			
ABC	Tel: 02 6 FAX: 02		Unusual v Unu	sual (over opp.Michaels)			



AUSTRALIAN BRIDGE FEDERATION INCORPORA INCORPORATED ©

		STANI	DARD	SYSTE	M CA	RD			
Names:	David Parrott			Mike Do	ecke				
ABF Nos:	292291			607630					
Basic System:					Brown	n Sticker			
Classification:	Green		lue 🗆	Red		Yellov	N \square		
			OPEN	ING BI	DS				
Describe strength	n, minimum lengt	h, or specific	meaning					Canap	е 🗆
1 ♣ 10-20 poi	nts, 3+	10-20 p	oints 3+	1♥	10-20 5+	· (4)	1♠	10-20 5+	(4)
1 NT 12-14	1	/			_	may cor	ntain 5 card	d major	M
2♣ Stayman:	simple	· 🗸	exte	nded		Other:			
Transfers	2♦ Hearts		2♥	Spades			2 ♠ Clu	ubs	
2 NT [Diamonds	Of	ther:						
2 ♣ Strong 8	1/2 + tricks or	22+ balance	d						
2♦ Weak 6+	(5) Diamonds								
2♥ Weak 4-	+ H, 4+ S								
2♠ Weak 6+	(5) Spades								
2 NT 20-21	points balance	d							
3 NT Gamb	ling								
		RTS: CA NING/S O						D	
2H Both majors	S								
Transfers after	a takeout doub	le							
of our one level	opening								
		CON	IPETII	IVE BI	DDING	3			
Negative doubles	through	4S		Responsiv	e doubles	through		4H	
Jump overcalls	Weak		Unusual I	TV	Lowest 2	other su	uits		
1NT overcall (imr	mediate)	16-1	18	(re-c	pening)	10	0-14		
Immed cue of mir	nor	Both majors	S						
Immed cue of ma	ijor	Other majo	r and a m	inor					
Over opponent's 1NT (weak)			Modified	Cappellett	i				
Over opponent's	1NT (strong)		Modified	Cappellett	i				
Over weak twos			X=T/O & Lebensohl / Leaping Michaels						
Over opening thre	X=T/O / (Non-Leaping) Michaels								

		RESPONSES TO	OPENII	NG BIDS			С	ONVE
		Describe strength, minimum length or s	pecific meanir	ng	Additional respon	ses to 1NT		
1 ♣	1♦	6+ points 4+ Diamonds	2NT	Strong, slam interest,5+ Clubs	3♣/3♦	Minor/Ma	jor suit enquiry	
	1 ♥ /♠	6+ points 4+ H/S	3♣	3-6 points 5+ Clubs	3♥/3♠	Game for	ce 4 card H/S (Anti-Staym
	1NT	6-9 points	3♦	Splinter	4♣	Slam try ii	n H	
	2♣	10+ points 4+ Clubs	3♥	Splinter	4♦	Slam try ii	n S	
	2♦	7-9 points 5+ Clubs	3♠	Splinter	4♥	To play		
	2♥	3-7 points 6+ Hearts	3NT		4♠	To play		
	2♠	3-7 points 6+ Spades	4 bids	Natural	Unusual NT:	n	ninors	othe
1♦	1 ♥ /♠	6+ points 4+ H/S	3♣	7-9 points 4+ Diamonds	other			
	1NT	6-9 points	3♦	3-6 points 4+ Diamonds				,
	2♠	10+ points, natural	3♥	Splinter	Other slam biddin	g	Cue	Bids 🖂
	2♦	10+ points 4+ Diamonds	3♠	Splinter	4th Suit Forcing	,	One round	
	2♥	3-7 points 6+ Hearts	3NT		NT Checkback		Prioritie	es Si
	2♠	3-7 points 6+ Spades	4♦	Pre-emptive	Defence to 3NT op	ening		
	2NT	Slam interest, 5+ Diamonds	4 Other	4C Splinter; 4H/4S natural	Defence to opening	ıg Two's:	Multi 2	Immed
1 ♥ /♠	1NT	6-9 points	3♣	7-9 points 4+ H/S			2NT 16-18	
	2♣	10+ natural	3♦	10-12 points 4+ H/S	RCO style	2-s	As above	
	2♦	10+ natural; Drury after passing	3 ♥/ ♠	3-6 points 4+ H/S	011 0		Α Ι	
	2 ♥/ ♠	6-9 points 3(+) card support	3NT	13-15 points 3 H/S	Other 2-s		As above	
	2NT	16+ points 4+ H/S	4♣/♦	Splinter	Defence to strong		X = majors; 1	INIT mine
2♣	2♦	Waiting	2♥/♠	Natural	Defence to strong	*	A = IIIajuis, I	IIVI = IIIIIC
	other				Lebensohl		Over NT inte	erference
2•	2♥	Natural non-forcing	3♣/♦	Natural; 3C forcing	Other use:	s Afte	er T/O X of opp	onent's we
	2♠	Natural non-forcing	3♥/♠	Natural and forcing	Take out of 4 leve			44/
	2NT	Enquiry (D-weak; other-feature)	3NT	To play		4♥	Double	4♠
2 ∀ /♠	2NT	Enquiry	3NT	To play			0	THER
	3♣/♦	Natural and forcing	4♣/♦					
	3 ♥/ ♠	To play	4♥/♠	To play	2H / 2NT Enquiry			
2NT	3♣	Stayman	4♣	Slam try in Hearts	3H/3S better H/S			
	3♦	Transfer to H	4	Slam try in Spades	4C/4D splinter 5+			
	3♥	Transfer to Spades	4♥	7	2S/2NT Enquiry:	35 minimum	n; other a featu	re
	3♠	Minor Suit Stayman	4♠		RKCB is 0/3; 1/4	0 1-1-1-1	L l. 119	
	3NT	To play	other		Strength of weak	2 dias is vul	inerability depe	endent

CONVENTIONS						
Additional response	es to 1NT					
3♣/3♦	Minor/Majo	or suit enquiry				
3♥/3♠	Game force 4 card H/S (Anti-Stayman)					
4♣	Slam try in H					
4◆	Slam try in S					
4♥	To play					
4♠	To play					
Unusual NT:	mi	inors	other suits		lower 2 unbid suits	
other						
			,			
Other slam bidding		Cue Bids		Asking Bids		
4th Suit Forcing	,	One round			Game for	ce 🖾
NT Checkback		Priorities	Support			
Defence to 3NT ope	ening					
Defence to opening Two's:		Multi 2♦ Immediate X = strong (next X = T/O)				
		2NT 16-18				
RCO style 2-s		As above				
Other 2-s		As above				
Defence to strong ♣		X = majors; 1NT = minors				
			_/			
Lebensohl		Over NT interference				
		r T/O X of opponent				
Take out of 4 level pre-empts				Double		
	4♥	Double	4 ♠ Doub	lle		
		ОТН	ER NOT	ES		
2H / 2NT Enquiry: 3	3C/D hetter					
3H/3S better H/S m						
4C/4D splinter 5+/5						
2S/2NT Enquiry: 35						
RKCB is 0/3; 1/4		,				
	bids is vulr	nerability dependen	t			
on ongui or would z	SIGO IO VOII	ability dopondon				