BASIC RESPONSES				· AUSTRA	ilian bridge f	-EDERATION	
Jump raises - minors limit ☐ forcing ☐ Other: Inverted	i					INCORPOR	ATED ©
Jump raises - majors limit \square forcing \square Other:				STAND	ARD SYSTE	MCAPD	
Jump shifts after minor opening 2M = 4-7, 6-card suit; 1♣2♦ & 1	•-3 ♣ Soloway	Names:	Pele Rankin	STANDA	Therese T		
Jump shifts after major opening 3m or 1♠-3♥ = Mini/Maxi SPL; 19	♥ -2 ♠ =WK	ABF Nos:	QLD		WOMEN	ully	
Responses to strong 2 suit opening 2♦: < 3 Controls; Other: >= 3	ntrols 5+Natural	Basic System:			VVOIVIEIN		
Responses to 2NT opening 3♣/♦ = To play. 3/♥/♠ = 5+ Forcing		Classification:	ACOL Green	Blue	e 🗆 Red	☐ Yellow	,
PLAY CONVENTIONS		Cidssification.	Green		PENING BID		
'NT' Versus Notrump 'S' Versus Suit	= Both	Describe streng	ıth, minimum leng			_	
Sequence leads: Overlead all All	except AK x (x)	1 ♣ 4	1	4	1♥ 4	4	1 ♠ 4
Underlead Other: Ace=Att; King=Count		1 NT 12-1	14			may conf	tain 5 card ma
Four or more with an honour 4th highest attitude		2♣ Stayman:	simpl	e 🗹	extended \Box	Other:	
3rd/5th Other:		Transfers	2♦ ♥		2♥ ♠		2 ♠ Baron
From 4 small 2nd highest Other: Reverse count opening	g leads in part's suit	2 NT	to minor, WK/S	STR Othe	r: super accept;	new suit=5 & 3ca	ard support
From 3 cards (no honour) top middle b	ottom	2♠ STR: A	ny 8+ Playing T	rick Hand or Ar	ny GF or 20-22 Bal	or 25-26 Bal or 2	9+ Bal
Signal on partner's lead: high encourage low en	ncourage	2♦ MULTI:	Weak 2 in a Ma	ajor or 23-24 Ba	al or 27-28 Bal		
Other: Reverse count if can't beat dummy's card		2♥ 5+♥ & !	5+ minor, < Ope	ning			
Signal on declarer's lead Usually Reverse Count		2♠ 5+♠ & !	5+ minor, < Ope	ning			
Discards McKenney high encourage lo	ow encourage	2 NT ♣ &◆	(5/5), either < O	pening or STR	in Playing Tricks, C	3F	
odd/even Other: Reverse count		3 NT Gam	bling - No outsi	de A or K in 1st	or 2nd seat		
Count natural reverse					LS THAT MAY		
CONVENTIONS			MEA	NING/S OR	REQUIRE SPE	CIAL DEFEN	CE
4NT: Blackwood RKCB Other: (0314 Minorwood/Voidwood	Reverse coun	t opening leads	in partner's	2 suited	d overcalls - stren	gth undefine
4♣ Gerber ✓ when? 1NT opening		suit except for	· Hx; Suppo	ort Xs/XXs	Weak ju	ump shift	
Other Conventions		Canape Trans	sfer Overcalls ov	er Opp's 1NT	2♦, 2♥,	2♠, 2NT Openin	gs
Mini/Maxi Splinters over ♥/♠major opening Cue raises				COMP	PETITIVE BID	DING	
Inverted minors Exclusion Key Card		Negative double	es through	4♥	Responsive	doubles through	
Truscott 2NT over all suits DOPI/ROPI		Jump overcalls	weakN	V/InterV U	nusual NT L	owest 2 unbid su	its 5/5
Weak major jump shifts to 2 level Strong jump shift in minor	r over ♣/♦ opening	1NT overcall (in	nmediate)	15-18	(re-op	ening) 10)-14
Minor suit keycard in some GF auctions		Immed cue of m	ninor	♠ & other 5/5	strength undefined		
A SANGMAN		Immed cue of m	najor	OM/minor 5/5	strength undefined	t	
©ABF Marketing PO Box 397		Over opponent'	s 1NT (weak)	X:	: immed = Pen; PO	=12+; Canape Tf	rs see Other
Fyshwick ACT 2609		Over opponent'	s 1NT (strong)	X:	: immed = Pen; PO	= ♣ ; Canape Tfrs	see Other N
Tel: 02 6239 2265 FAX: 02 6239 1816		Over weak two	S	Χ	= TO (Leb 2NT); 4	♣ / ♦ = Suit bid +	4 Other Majo
Copyright © BCC 6.3.20.1		Over opening th	nrees	X	= TO		



		STAN	IDARD	SYSTI	EM CA	RD			
Names:	Pele Rankin			Therese	Tully				
ABF Nos:	QLD			WOME	V				
Basic System:	ACOL								
Classification:	Green	\square	Blue	Red		Yello	w \square		
			OPENI	NG BI	DS				
Describe strengt	h, minimum lenç	jth, or specifi	ic meaning					Canap	е 🗆
4	1	4		1♥	4		1 ≜	4	
NT 12-1	4					may cor	itain 5 card	d major	
2 ♣ Stayman:	simp	le 🗹	exten	ded [Other:			
Transfers	2♦ ♥		2♥	•			2 ♠ Ba	ron	
2 NT	to minor, WK/S	STR	Other: su	per acce _l	ot; new su	it=5 & 3c	ard supp	ort	
STR: Ar	ny 8+ Playing T	rick Hand o	or Any GF or	20-22 B	al or 25-26	6 Bal or 2	29+ Bal		
MULTI: ¹	Weak 2 in a M	ajor or 23-2	4 Bal or 27-	28 Bal					
5+♥ & 5	+ minor, < Ope	ening							
5+♠ & 5	+ minor, < Ope	ening							
2 NT ♣ & ♦ (!	5/5), either < C	pening or S	STR in Playi	ng Tricks	, GF				
NT Gamb	oling - No outsi	de A or K ir	1st or 2nd	seat					
			ALLS TH					D	
Reverse count	opening leads	in partner's	3	2 suit	ed overca	lls - strer	nath unde	efined	
suit except for		ort Xs/XXs	,		ijump shif		igur anac	iii io u	
•	fer Overcalls o		NT		♥ , 2♠, 2N		าตร		
sanape mansi	or Overdans o	• • •				•	195		
			MPETIT						
Negative double	•	4*		•	e doubles			4♥	
lump overcalls		IV/InterV	Unusual N		Lowest 2				
NT overcall (im			5-18		opening)	10)-14		
mmed cue of mi			5/5 strength						
mmed cue of ma	•	OM/mino	r 5/5 strengt						
Over opponent's						•		ther Notes	
Over opponent's			X: immed	= Pen; P	O= ♣ ; Can	ape Tfrs	see Othe	er Notes	
Over weak twos			X = TO (L	eb 2NT);	4♣/♦ = S	uit bid +	4 Other I	Major	
Over opening the	rees		X = TO						

		RESPONSES TO	OPENIN	NG BIDS
		Describe strength, minimum length or sp	ecific meanir	ng
1 ♣	1♦	4	2NT	16+ flat, may have 1 major
	1 ♥ /♠	4	3♠	6-9 fit
	1NT	7-10	3♦	Splinter
	2♣	8+ fit; forcing to 2NT	3♥	Splinter
	2♦	16+ 5+	3♠	Splinter
	2♥	4-7 6+	3NT	13-15 flat
	2♠	4-7 6+	4 bids	♣ keycard
1 ♦	1 ♥ /♠	4	3♣	16+ 5+
	1NT	6-9	3♦	6-9 fit
	2♣	natural, forcing	3♥	Splinter
	2♦	8+ fit; forcing to 2NT	3♠	Splinter
	2♥	4-7 6+	3NT	13-15 flat
	2♠	4-7 6+	4♦	keycard
	2NT	16+ flat, may have 1 major	4 Other	4♣ Splinter; 4♥/♠ to play
1 ♥ /♠	1NT	6-9	3♣	Mini/maxi splinter
	2♣	natural, forcing	3♦	Mini/maxi splinter
	2♦	natural, forcing	3♥/♠	Limit; 3♠ over 1♥ splinter 10-14
	2♥/♠	1♥-2♥ limit; 1♥-2♠=4-7 6+	3NT	13-15 flat 3 card support, not 4♠
	2NT	Jacoby	4♣/◆	& 1♠-4♥ = splinter 10-14; 1♥-4♠ To Pla
2♣	2•	Neg < 3 controls	2♥/♠	5+ >= 3 controls
	other	5+ >= 3 controls. 2NT by responder	following 2	response = 2nd negative
2•	2♥	Pass or correct	3♣/♦	Natural GF
	2♠	Pass or correct; invitational if ♥	3♥/♠	Pass or correct
	2NT	Game try enquiry; 3♣/♦ max	3NT	4♥/4♠=to play; 4♣=bid your suit
2 ♥ /♠	2NT	F to 3NT. 3 ♣/ +=min; 3 ♥/ ♠=max	3NT	to play
	3♣/♦	Pass or correct	4♣/♦	Pass or correct; invitational
	3 ♥/ ♠	Invitational	4 ♥ /♠	To play
2NT	3♣	To play	4♣	Sets suit; Asks for shortage
	3♦	To play	4♦	Sets suit; Asks for shortage
	3♥	5+♥ Forcing	4♥	To play
	3♠	5+ ♠ Forcing	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT		
3♣/3♦ Natural, invitational, non-solid suit		
3♥/3♠ Natural, forcing - cue with support		
Ace ask 0,1,2,3 then 4NT sign off; 5♣ = king ask		
4♦	to play	
4♥ To play		
4 ≜ To play		
Unusual NT: minors other suits lowe	er 2 unbid suits	
other		
Other slam bidding Cue Bids Asking Bids		
4th Suit Forcing One round	Game force	
NT Checkback Priorities up the line, 2 level min, 2d denies l	M feature	
Defence to 3NT opening X = Values, natural overcalls		
Defence to opening Two's: Multi 2♦ X=values, 2nd X=TO, 3rd X Penalty, 2f	NT 16-18	
natural overcalls		
RCO style 2-s as above		
Other 2-s X=TO of natural weak 2, lebensohl		
Defence to strong \bigstar $X = \bigstar * \uparrow 1 + = + \& ? \uparrow 1 = + \& * \uparrow 1 + = + \& 1 + \& $	•	
Lebensohl Over NT interference		
Other uses over TO X of natural weak 2		
Take out of 4 level pre-empts 4♣/4♦ X=TO		
4♥ X=TO 4♠ X=Values; 4NT=TO		
OTHER NOTES		

Rubensol after interference over our 1NT ie. 2NT-3♥ = transfer; 3♠ No stop or major
Bourke Relay (3rd suit art.GF) after opening makes a simple rebid of suit opened.
Canape Tfrs over 1NT: 2♣ = ♦ or 5-5 in ♣& ♦ (rebid 2NT) or 5-4 ♥& ♠
2♦=♥ or 5-5 in ♦&♥ (rebid 2NT) or canapé 4♥ & longer suit
2♥=♠ or 5-5 in ♥&♠ (rebid 2NT) or canapé 4♠ & longer suit
2A = 5.5 in A 8. A/A

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERAT	ΓΙΟN
Jump raises - minors limit ☐ forcing ☐ Other:	INCOR	RPOR <i>F</i>
Jump raises - majors limit \square forcing \square Other:	STANDARD SYSTEM CARD	ר
Jump shifts after minor opening Weak	Names: Greer Tucker Margaret Millar	7
Jump shifts after major opening Weak	ABF Nos: QLD WOMEN	
Responses to strong 2 suit opening See Other Notes	Basic System: 2/1 Game Force Brown Sti	ticker
Responses to 2NT opening Arriving at 2NT - Puppet Stayman		Yellow
PLAY CONVENTIONS	OPENING BIDS	
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning	
Sequence leads: Overlead all All except AK x (x)	1♣ 11+ 3 1 + 11+ 3 1 v 11+ 5	
Underlead Other:	1 NT 15-17 ma	ay conta
Four or more with an honour 4th highest attitude	2♠ Stayman: simple ☐ extended ☐ Oth	ther: R
3rd/5th Other:	Transfers 2♦ -> 2♥ -> 2♦	2
From 4 small 2nd highest Other:	2 NT → Super accepts	
From 3 cards (no honour) top NT middle S bottom	2♣ Game Force	
Signal on partner's lead: high encourage low encourage	2 Multi - Weak Major, Strong Minor, Balanced 20-22	
Other:	5♥ & 4+ another - Less than an opening hand	
Signal on declarer's lead Natural Count	2♠ 5♠ & 4+ Minor - Less than an opening hand	
Discards McKenney high encourage low encourage	2 NT 5/5 Minors - Less than an opening hand	
odd/even Other:	3 NT Specific Ace Ask	
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UN	
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DE	
4NT: Blackwood ARKCB Other:	2/1 Game Force Support doubles &	Redou
4♣ Gerber □ when?	Multi 2's Splinters	
Other Conventions	Jacoby over Major & Minor openings 1NT Forcing	
Blackout	COMPETITIVE BIDDING	
Lebensohl	Negative doubles through 4♦ Responsive doubles through	ough
Jacoby	Jump overcalls Weak Unusual NT 2 Lowest	
	1NT overcall (immediate) 15-18 (re-opening)	10-1
	Immed cue of minor Michaels	
©ABF Marketing	Immed cue of major Michaels	
PO Box 397	Over opponent's 1NT (weak) Splash	
Fyshwick ACT 2609	Over opponent's 1NT (strong)	
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X	
Copyright © BCC 6.3.20.1	Over opening threes X	



ATED ©

'											
			STA	NDAR	D SY	STE	M CA	RD			
lames:	Gr	eer Tucker			Ma	argare	t Millar				
BF Nos	: QL	.D			W	OMEN					
asic Sys	stem:	2/1 Gam	ne Force				Brow	n Sticker			
Classifica	ation:	Green		Blue		Red		Yello	w 🗆		
				OPE	NIN	G BI	DS				
escribe	strength, m	ninimum leng	th, or speci	fic meanin	ng					Canape	e 🗌
1 1	+ 3	1.	11+	3		1♥	11+ 5		1♠	11+ 5	,
NT	15-17						_	may co	ntain 5 cai	rd major	
2 ♣ Sta	yman:	simple	e 🗆	е	extended	d [Other:	Range	& shape ask	
Transf	ers 2	-> 2♥		2	->	2♠			2♠ ->	- 3♣	
2 N	-> 3	♦		Other:	Super	accep	ots				
♣ G	ame Force	Э									
• M	lulti - Weal	k Major, Str	ong Minor	, Balance	ed 20-2	2					
♥ 5'	🗸 & 4+ and	other - Less	than an c	pening h	and						
◆ 5:	♠ & 4+ Mir	nor - Less th	nan an op	ening har	nd						
NT	5/5 Minor	s - Less tha	an an oper	ning hand	t						
NT	Specific A	Ace Ask									
		PRE-ALI	ERTS: C	ALLS	THAT	MAY	HAVE	UNEX	PECTE	D	
		MEA	NING/S	OR RE	QUIR	E SP	ECIAL	DEFE	NCE		
/1 Gam	ne Force					Suppo	rt double	s & Red	oubles		
/lulti 2's						Splinte	ers				
acoby (over Major	& Minor op	enings			1NT F	orcing				
			CC	MPET	TITIV	E BI	DDIN	G			
legative	doubles thr	ough	4				e doubles			4	
ump ove		Weak		Unusi			2 Lowes				
•	call (immed		1	5-18		(re-c	pening)		0-14		
	ue of minor	•	Michaels			`	1 3/				
	ue of major		Michaels								
	onent's 1N	T (weak)		Splas	h						
	onent's 1N			Dont							
ver wea		·/3/		Х							
	ning threes			X							
opc				/\							

		RESPONSES	TO OPENII	NG BIDS	
		Describe strength, minimum leng	gth or specific meanir	ng	Additional res
1 ♣	1♦	6+ HCP 4+	2NT	Jacoby	3♣/3♦
	1 ♥ /♠	6+ 4+	3♠	Limit	3♥/3♠
	1NT	7-10 4+ ♣	3♦	Splinter	4♣
	2♣	6-10 4+ ♣	3♥	Splinter	4♦
	2♦	Weak	3♠	Splinter	4♥
	2♥	Weak	3NT	12-14	4♠
	2♠	Weak	4 bids	4♥/♠ - to play	Unusual NT:
1•	1 ♥ /♠	6+ HCP 4+	3♠	Weak	other
	1NT	6-10	3♦	Limit	
	2♣	10+ 4+ ♣	3♥	Splinter	Other slam bid
	2♦	6-10 4+ ♦	3♠	Splinter	4th Suit Forci
	2♥	Weak	3NT	12-14	NT Checkback
	2♠	Weak	4◆	Pre emptive	Defence to 3N
	2NT	Jacoby	4 Other	4♥/♠ - to play	Defence to op
1 ♥ /♠	1NT	Forcing - up to bad 12	3♣	Weak	DCO
	2♣	Game Force	3♦	Weak	RCO
	2♦	Game Force	3 ♥/ ♠	Limit	Other
	2♥/♠	8-10	3NT	12-14	Other
	2NT	Jacoby	4♣/♦	Splinter	Defence to str
2 ♣	2♦		2♥/♠		Deterior to 3ti
	other	See Other Notes			Lebensohl
2•	2♥	Play or correct	3♣/♦	To play	Other
	2♠	Play or 3/4 ♥	3♥/♠	Pre empt - pass or correct	Take out of 4
	2NT	Strong Enquiry	3NT	To play	
2 ♥ /♠	2NT	Strong Enquiry	3NT	To play	
	3♣/♦		4♣/♦		
	3 ♥/ ♠	Pre emptive	4♥/♠	To play	2♣ - 2♦ = 8+ 8
2NT	3♣	To play	4♠	Pre emptive	2♥ = hor
	3♦	To Play	4♦	Pre empitve	2 ♠ = 5-8
	3♥	Forcing	4♥	To Play	2NT = 4-
	3♠	Forcing	4♠	To PLay	3♣ = 4-7
	3NT	To Play	other		3♦ = 4-7

		CON	IVENTIO	NO		
Additional respons	ses to 1NT					
3♠/3♦	Slam intere	est 5/4 minors				
3 ♥ /3♠	8+HCP 5/5	Minors Splinter				
4♣						
4♦						
4♥	To play					
4♠	To PLay					
Unusual NT:	mi	inors	other suits		lower 2 unbid suits	
other						
Other slam bidding)	Cue Bids		Asking Bids		
4th Suit Forcing		One round			Game force	
NT Checkback		Priorities	3 card su	ıpport		
Defence to 3NT op	ening	Double - ta	akeout			
Defence to opening	g Two's:	Multi 2♦	Double = 16+	any shape		
		2NT = 15-18 stop	in both majo	rs		
RCO style 2	2-s	Double = takeout	includes club)S		
		3 clubs = takeout	without clubs	3		
Other 2-s		Double = takeout				
Defence to strong	•	1♦=♦/♥,1♥=♥/♠,	1 ♠ = ♠ + ♣ ,X= ∮	V ◆,1NT=Mismato	ch(at least 4/4)	
		0 1711	<u> </u>	,		
Lebensohl	101	Over NT interfere	ence 🔽			
Other uses		ık 2's & Multis	4.0/4.0	V		
Take out of 4 level		V		X		
	4♥	Χ	4 ♠ 4NT			
		OTH	IER NOT	ES		
2♣ - 2♦ = 8+ any s	shape					
2♥ = horrible	•					
2 ♠ = 5-8 bal						
2NT = 4-7 wit	:h 5+ ♣					
3♣ = 4-7 with	5+ ♦					
3♦ = 4-7 with	5+ ♥ , 3 ♥ =	4-7 with 5+ ♠				

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ☐ forcing ☐ Other:	INCORPORATED ©
Jump raises - majors limit ✓ forcing □ Other: Jacoby 2NT	STANDARD SYSTEM CARD
Jump shifts after minor opening Weak-to play	Names: Maureen Jakes Rosemary Green
Jump shifts after major opening Weak-to play at 2 level	ABF Nos: QLD WOMEN
Responses to strong 2 suit opening 2♦=relay	Basic System: Standard American
Responses to 2NT opening Better minor	Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Car
Sequence leads: Overlead all All except AK x (x)	1♠ 3 - Rule of 20 1♦ 3 1♥ 5 1♠ 5
Underlead Other:	1 NT 15-17 may contain 5 card major
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ✓ extended ☐ Other: Non promissary
3rd/5th Other:	Transfers 2♦ ♥ 2♥ ♠ 2♠
From 4 small 2nd highest Other:	2 NT ♦ Other:
From 3 cards (no honour) top middle bottom	2♣ 23+ or 81/2 P.T. Game Force or weak 2◆
Signal on partner's lead: high encourage low encourage	2 Multi - weak major or 20-22 Balanced or strong minor
Other: suit preference where obvious	5-9 ♥+ another suit (may be 4 card suit)
Signal on declarer's lead Reverse count and attitude	2♠ 5-9 ♠+ minor (may be 4 card suit)
Discards McKenney high encourage low encourage	2 NT 5-9 5/5 minor suits (occasionally, strong.)
odd/even Other:	3 NT Gambling
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other:	Non forcing free bid over intfrnce at 2 level Splinters
4♣ Gerber ✓ when? CRO over NT-4♦=3/0.4♥=4/1,4♠=2same colour	Puppet stayman 4N ⁻ 4NT=specific ace ask
Other Conventions	Unassuming cue bids
4th suit forcing.DOPI & ROPI Lebensohl (after weak2-X-2NT,partner must	COMPETITIVE BIDDING
Truscott Raises bid 3♠ & responder will pass or correct.)	Negative doubles through 3♠ Responsive doubles through 3♠
Limit raise after interference DISCO over precisions:X=♠,2♠=blcksuits,	Jump overcalls weak Unusual NT CRO
Jump unassuming cue is forcing 2♦=red suits,1NT=Majors,2NT=Minors	1NT overcall (immediate) 16-18 (re-opening) 10-13
CRO overcalls 2♥/♠=weak, 1bids natural.	Immed cue of minor CRO
	Immed cue of major CRO
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) X=penalty. Pottage
Fyshwick ACT 2609	Over opponent's 1NT (strong) DONT: X=Single Suit Bid=Suit+Higher suit
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos Optional T/O double.2NT=natural 16-18 HCP
Copyright © BCC 6.3.20.1	Over opening threes " " 3NT=To play 19+ HCP



			DAND						
Names:	Maureen Jake	S			ry Green				
ABF Nos:	QLD			WOMEN	V				
Basic System:		d American							
Classification:	Green	☑ E	Blue 🗆	Red		Yello	w \square		
			OPEN	ING BI	DS				
Describe strengt	h, minimum lengt	h, or specific	meaning					Canape	
1 ♣ 3 - Rule	of 20	3		1♥	5		1 ♠	5	/
1 NT 15-1	7	,				may co	ntain 5 card	l major	
2 ♣ Stayman:	simple	e 🗸	exte	nded		Other:	Non pron	missary	
Transfers	2♦ ♥		2♥	•			2♠ ♣		
2 NT	•	C	Other:						
2 ♣ 23+ or 8	1/2 P.T. Game	Force or we	eak 2♦						
2♦ Multi - w	eak major or 20	0-22 Balanc	ed or stror	ng minor					
2♥ 5-9 ♥+ 8	another suit (ma	y be 4 card	suit)						
2 ♠ 5-9 ♠ + r	minor (may be 4	card suit)							
2 NT 5-9 5/	'5 minor suits (c	ccasionally	, strong.)						
3 NT Gamb	oling								
	PRE-ALE	ERTS: CA	LLS TH	AT MAY	Y HAVE	UNEX	PECTE)	
	MEA	NING/S C	R REQ	JIRE SF	PECIAL	DEFE	NCE		
Non forcing fre	e bid over intfrr	ice at 2 leve	el	Splint	ers				
Puppet stayma	ın			4N ⁻ 4NT=	specific a	ice ask			
Unassuming co	ue bids								
		CON	MPETIT	IVE B	IDDIN	G			
Negative double	s through	3♠		Responsiv	/e doubles	through		3 ♠	
Jump overcalls	weak		Unusual N		CRO	-			
1NT overcall (im	mediate)	16-	18	(re-	opening)	1	0-13		
Immed cue of mi	inor	CRO							
Immed cue of ma	ajor	CRO							
Over opponent's	1NT (weak)		X=penalt	y. Pottag	е				
Over opponent's	1NT (strong)		DONT: X	=Single S	uit Bid=S	uit+High	er suit		
Over weak twos			Optional	T/O doub	le.2NT=n	atural 16	-18 HCP		
Over opening the	rees		п	11 11	3NT=T	To play 1	9+ HCP		

		Describe strength, minimum length or sp	ecific meanir	g
1♣	1•	6+, 4	2NT	11-12 no major suit
	1 ♥ /♠	п	3♣	limit raise - 10/11 hcp
	1NT	6-9 No major	3♦	splinter
	2♣	6-9, 4+	3♥	II
	2♦	weak (less than 6hcp), 6 card suit	3♠	п
	2♥	п	3NT	13-15 No major
	2♠	П	4 bids	To play - long suit
1♦	1 ♥ /♠	6+,4	3♣	splinter
	1NT	6-9 No major	3♦	limit raise -10/11 hcp
	2♣	10+, 4	3♥	splinter
	2♦	6-8, 5	3♠	. п
	2♥	weak (less than 6hcp), 6 card suit	3NT	13-15 No major
	2♠	11	4♦	forcing - long suit
	2NT	11-12, No major	4 Other	to play if major suit
♥/♠	1NT	6-9	3♠	splinter
	2♠	10+,4	3♦	п
	2♦	u u	3 ♥ /♠	`10-12,3/4 card support
	2 ♥ /♠	6-9, 3	3NT	13-15
	2NT	Jacoby 4 card support	4♣/♦	forcing - long suit
·	2•	Relay	2♥/♠	N/A
	other	2NT =15+HCP		
2•	2♥	Relay	3♣/♦	To play
	2♠	Forcing to 3♥	3 ♥ /♠	Preemptive
	2NT	Forcing, 14+	3NT	To play
2 ♥ /♠	2NT	Forcing	3NT	To play
	3♣/♦	Pass or correct over 2♠	4♣/♦	Forcing
	3 ♥/ ♠	Preemptive	4 ♥ /♠	To play
2NT	3♣	To play	4♠	Invitational
	3♦	"	4	н
	3♥	Forcing to game -4♥ or 3NT	4♥	To play
	3♠	" -4 ♠ or 3NT	4♠	п
	3NT	" 18+hcp	other	

CONVENTIONS						
Additional responses to 1NT						
3♣/3♦	Game force/slam interest					
3 ♥ /3♠	u.					
4♣	Gerber					
4♦	Forcing to game					
4♥	To play					
4♠	п					
Unusual NT:	mi	inors	other suits [lower 2 unbid suits	
other						
Other slam bidding		Cue Bids		Asking Bids		
4th Suit Forcing		One round	\square		Game force	
NT Checkback		Priorities				
Defence to 3NT op	ening	Double for t/o into majors				
Defence to opening Two's:		Multi 2♦ -2♥ = t/o of♥,X = t/o of♠,2♠ =mnrs. 2NT nat-16+				
RCO style 2-s		Double for t/o, 2NT natural 16+				
Other 2-s						
Defence to strong ♣		DISCO: 2♣=black suits,2♦=red suits,1 bids natural 13+,				
		2♥/♠ =weak -6card suit,1NT=majors,2nt=minors,X=♣				
Lebensohl		Over NT interfer	rence 🔽			
Other uses		r weak 2s	=			
Take out of 4 level				uble		
	4♥	Double	4 ♠ 4NT			
OTHER NOTES						
CRO : Cue bid =2 suits same colour						
2NT = 2 suits same rank						
3♣ =2 odd ranking suits						
Jacoby 2NT -further bid in new suit by opener shows shortage						
Splinter bids						
Spiritor blus						