Defence Over Forcing Pass

Forcing Pass Openings:	Defence:
Pass	(normal overcall values) ASPRO: 1♣ = ♥ + another 1 ♦ = ♠ + minor 1 ♥ = Single suited ♥ 1♠ = Single suited ♠ 1NT = 15 - 17 HCPs 2♣ = Weak, single suited ♣ 2 ♦ = Weak 2 in major 2 ♥ /♠ = weak 2 suiters as previously described. 2NT = strong 2 suiter (any two suits)
1♣ (shows♥)	1 ▼ = Take out with ♠, 11 - 15 HCPs 1NT = 13 - 15 HCPs, flat, not necessarily a ♥ stopper X = 16+ HCPs 2 ▼ = 6 - 11 HCPs, ♠ + ♦ 2NT = 6 - 11 HCPs, ♦ + ♣ 3♣ = Pre-emptive
1 ◆ (shows ♠)	1♠ = 11 - 15 HCPs, Take out with ♥ 1NT = 13 - 15 HCPs, flat, not necessarily a ♠ stopper X = 16+ HCPs 2♠ = 6 - 11 HCPs, ♥ + ♠ 2NT = 6 - 11 HCPs, ♦ + ♣ 3♣ = Pre-emptive
1♥ (one or both minors)	X = 16+ HCPs 1NT = 13 - 15 HCPs, flat 2 = 11 - 15 HCPs, take out of $2 = 11 - 15$ HCPs, take out of $2 = 11 - 15$ HCPs, take out of $2 = 11 - 15$ HCPs, take out of $2 = 11 - 15$
1♠ (fert)	X = 16+ HCPs 1NT = 12 - 14, flat 2 / / / / = Natural, unbalanced, 11 - 15 HCPs
RESPONSES: X 1NT Over interference: 2NT (over pass)	Next step up = negative (< 8 HCPs) 1NT = minimum positive, no 5 card suit. All suit bids show 5+ cards. Stayman, transfers. Transfer to their suit is a cover ask. X = 8+ HCPs P = less than 8 HCPs Bids are forcing to 4 level.
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NEGATIVE DOUBLES TO 2♠

RESPONSES OVER 2 LEVEL BIDS FOLLOW THE FORMAT PREVIOUSLY DESCRIBED.