BASIC RESPONSES	A R A AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit □ forcing □ Other: Inverted	INCORPORATED ©
Jump raises - majors limit ☑ forcing □ Other:	
Jump shifts after minor opening Weak (0-6, 6+)	STANDARD SYSTEM CARD
Jump shifts after major opening Weak (0-6, 6+)	Names: Jess Tearne Rhys Cooper
Responses to strong 2 suit opening 2D= negative	ABF Nos: 726291  Basic System: ACOL Brown Sticker
Responses to 2NT opening 3C= Puppet; transfers to Majors	Basic System: ACOL Brown Sticker Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all All except AK x (x)	1
Underlead Other:	1 NT 12-14 bal may contain 5 card major
Four or more with an honour 4th highest  attitude  attitude	2♠ Stayman: simple ✓ extended □ Other:
3rd/5th Other:	Transfers 2♦ H 2♥ S 2♠ C
From 4 small 2nd highest Other:	2 NT D Other:
From 3 cards (no honour) top middle bottom	2 <b>♠</b> GF
Signal on partner's lead: high encourage  low encourage	2♦ Weak Two in H or 5/5 C and D or 5/5 C and S
Other:	2♥ Weak Two in S or 5/5 H and C or 5/5 H and D
Signal on declarer's lead	2♠ Weak Three in C with 2/3 top club honours or 5/5 S and D or 5/5 S and H
Discards McKenney high encourage low encourage	2 NT 20-22 bal
odd/even Other:	3 NT Gambling 1st/2nd; To play 3rd/4th
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 1430	
4♠ Gerber □ when?	
Other Conventions	
Jacoby	COMPETITIVE BIDDING
	Negative doubles through 4H Responsive doubles through 4H
	Jump overcalls Weak Unusual NT LUBS
	1NT overcall (immediate) 15-17 (re-opening) 11-14
	Immed cue of minor Michaels (5+/5+ both majors)
©ADE Marketing	Immed cue of major Michaels (5+/5+ other major and unspecified minor)
©ABF Marketing PO Box 397	Over opponent's 1NT (weak)
Fyshwick ACT 2609	Over opponent's 1NT (strong) DONT
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos x=t/o
Copyright © BCC 6.3.20.1	Over opening threes x=t/o

		RESPONSES TO	O OPENI	NG BIDS				CO	NVENTIC	DNS			
		Describe strength, minimum length	or specific mea	aning	Additional respo	onses	to 1NT						
1♣	1♦	4+ D, 6+ 2NT 4+ C, 16+		3♣/3♦	SI	am Try							
	1♥/♠ 4+ H/S, 6+ 3♠ 4+ C, 6-9		4+ C, 6-9	3♥/3♠	SI	am Try							
	1NT	6-9	3♦	Splinter	4♣								
	2♣	4+ C, 10-12	3♥	Splinter	4◆	5/	5 Majors	5					
	2♦	6+ C, 0-6	3♠	Splinter	4♥	To	play						
	2♥	6+ H, 0-6	3NT	4+ C, 13-15	4♠	To	play						
	2♠	6+ S, 0-6	4 bids	4C= minor keycard	Unusual NT:		mi	inors	other suits		lower	2 unbid suits	
1♦	1 <b>♥</b> /♠	4+ H/S, 6+	3♣	6+ C, 0-6	other								
	1NT	6-9	3♦	4+ D, 6-9					,				
	2♣	4+ C, 10+	3♥	Splinter	Other slam bidd	ling		Cue Bid		Asking Bids			/
	2♦	4+ D, 10-12	3♠	Splinter	4th Suit Forcing	J	/	One round				Game force	э 🔽
	2♥	6+ H, 0-6	3NT	4+ D, 13-15	NT Checkback			Priorities					
	2♠	6+ S, 0-6	4♦	Minor Keycard	Defence to 3NT	•	•						
	2NT	4+ D, 16+	4 Other		Defence to open	ning 1	wo's:	Multi 2♦					
1 <b>♥</b> /♠	1NT	6-9	3♣	6+ C, 0-6	RCO styl	lo 2 c							
	2♣	4+ C, 10+	3♦	6+ D, 0-6	RCO styl	IC Z-3							
	2♦	4+ D, 10+	3♥/♠	4+ H/S, 10-12	Other 2-s	S							
	2 <b>♥</b> /♠	4+ H/S, 6-9	3NT	4+ H/S, 13-15	Offici 2 s	3							
	2NT	4+ H/S, 16+	4♣/♦	Splinter	Defence to stror	ng 뢒							
2♣	2♦	0-6	2♥/♠	H/S, 6+		3 -							
	other				Lebensohl			Over NT interf	erence $\Box$				
2•	2♥	pass/correct	3♣/♦	nat, non forcing	Other use	es							
	2♠	nat, non forcing	3♥/♠	to play	Take out of 4 lev	vel pr	e-empts		4 <b>♣</b> /4♦	Χ			
	2NT	Strong enquiry	3NT	to play			4♥	4NT	4 <b>♠</b> 4N	Γ			
2 <b>♥</b> /♠	2NT	Strong enquiry	3NT	to play				OTI	HER NO	ΓES			
	3♣/♦	pass/correct	4♣/♦	nat, non forcing				<u> </u>					
	3 <b>♥/</b> ♠	to play	4♥/♠	to play									
2NT	3♣	Puppet	4♣	Keycard setting clubs									
	3♦	Н	4◆	Keycard setting diamonds									
	3♥	S	4♥	to play									
	3♠	H/S	4♠	to play									
	3NT	to play	other										

BASIC RESPONSES	A B AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ☑ forcing □ Other:	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: Preemptive, 0-6pts	STANDARD SYSTEM CARD
Jump shifts after minor opening Weak 4-9pts, 6 card suit	
Jump shifts after major opening Mini/maxi splinters	Names: Jane Reynolds Michael Bausor
Responses to strong 2 suit opening 2♦ = 0-6pts or waiting	ABF Nos: 666701 726222  Basic System: Acol Brown Sticker
Responses to 2NT opening 3♣=Puppet stayman, 3♦->♥, 3♥->♠, 3♠=♠5♥4	Basic System: Acol Brown Sticker Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape
Sequence leads: Overlead all All except AK x (x)	1♠ 4+♠, 11+pts 1♦ 4+♠, 11+pts 1♥ 4+♥, 11+pts 1♠ 4+♠, 11+pts
Underlead Other:	1 NT (11)12-14pts may contain 5 card major $\square$
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ☑ extended □ Other:
3rd/5th Other:	Transfers 2♦ ->♥ 2♥ ->♠ 2♠ ->♠
From 4 small 2nd highest Other:	2 NT ->♦ Other:
From 3 cards (no honour) top middle bottom	2♣ Game forcing, flat 23+pts or 18+ with long suit, or anything partner thinks is strong
Signal on partner's lead: high encourage  low encourage	2♦ 6-10pts and 6+♦
Other: K=count	2♥ 6-10pts and 6+♥
Signal on declarer's lead	2♠ 6-10pts and 6+♠
Discards McKenney high encourage low encourage	2 NT 20-22pts semi-balanced
odd/even Other:	3 NT
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other:	
4♠ Gerber ☐ when?	
Other Conventions	
Ogust	COMPETITIVE BIDDING
Jacoby	Negative doubles through 3♠ Responsive doubles through 3♠
	Jump overcalls Weak Unusual NT LUBS 5/5
	1NT overcall (immediate) 15-17pts (re-opening) 12-14pts
	Immed cue of minor Micheals (majors 5/5)
	Immed cue of major Micheals (other major + minor 5/5)
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Cappelletti (reverse)
Fyshwick ACT 2609	Over opponent's 1NT (strong) Cappelletti (reverse)
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X= takeout with Lebensohl
Copyright © BCC 6.3.20.1	Over opening threes X= takeout



## A RC ALISTRALIAN BRIDGE FEDERATION

			©
<b>STANDARD</b>	SYSTEM C	ARD	
s	Michael Bausor 726222 Broy	vn Sticker	
☐ Blue ☐	Red	Yellow	
	ING BIDS		
gth, or specific meanir	ng		Canape $\square$
4+♦ , 11+pts	1♥ 4+♥, 1	1+pts 1 <b></b> ♠	4+♠ , 11+pts
		may contain 5 car	d major
e 🛛 exte	ended	Other:	
2♥	->♠	2♠ ->•	•
Other:			
pts or 18+ with long	suit, or anything p	oartner thinks is str	rong
nced			
RTS: CALLS TH	AT MAY HAV	E UNEXPECTI	ĒD
ING/S OR REQI	JIRE SPECIAI	DEFENCE	
COMPETIT	IVE BIDDIN	IG	
			3♠
	·	•	3
·		12 14013	
` ,	•		
•	•		
• • •	` '		
• • •	` '	I	
		1	
	Blue OPEN gth, or specific meaning 4+• , 11+pts  extering Other: pts or 18+ with long  COMPETIT  3•  Unusual 15-17pts  Micheals (majors 5, Micheals (other majors 5, Micheals (other majors 6, Micheals	Blue Red OPENING BIDS  gth, or specific meaning  4+••, 11+pts 1• 4+•, 1  extended 2• ->•  Other:  pts or 18+ with long suit, or anything parts or 18+ with long	Blue Red Yellow DPENING BIDS  gth, or specific meaning A++, 11+pts 1 A++

		RESPONSES TO	OPENI	NG BIDS			COI	NVENTIO	NS S		
1♣ 1♦		Describe strength, minimum length or	specific mea	aning	Additional respo	onses to 1NT	-				
1♣	1•	4+♦, 6+pts	2NT	Jacoby= 4+♣,16+pts, ♥/♠<4	3♣/3♦	Natural, s	slam try				
	1 <b>♥</b> /♠	4+ <b>♥</b> /♠, 6+pts	3♣	4+♣, 10-12pts	3 <b>♥</b> /3♠	Natural, s	slam try				
	1NT	6-9pts, no 4 card ♥/♠	3♦	Splinter (singleton)	4♣	Minor sui	t keycard				
	2♣	4+ <b>♣</b> , 6-9pts	3♥	Splinter (singleton)	4◆	Minor sui	t keycard				
	2♦	6+♦, 4-9pts	3♠	Splinter (singleton)	4♥	To play					
	2♥	6+♥, 4-9pts	3NT	4+♣, 13-15pts	4♠	To play					
	2♠	6+ <b>♠</b> , 4-9pts	4 bids	4 <del>♣</del> =keycard, 4 <b>♦/∀/</b> ♠=void	Unusual NT:	n	ninors 🗌	other suits		lower 2 ur	nbid suits
1•	1 <b>♥</b> /♠	4+ <b>♥</b> /♠, 6+pts	3♣	6+ <b>♣</b> , 4-9pts	other						
	1NT	6-9pts, ♥/♠<4	3♦	4+♦, 10-12pts				,			
	2♣	4+ <b>♣</b> , 10+pts	3♥	Splinter (singleton)	Other slam bidd	ling	Cue Bid	s 🗸	Asking Bids		
	2♦	4+♦, 6-9pts	3♠	Splinter (singleton)	4th Suit Forcing	,	One round			(	Game force
	2♥	6+♥, 4-9pts	3NT	4+♦, 13-15pts	NT Checkback		Priorities	Fit, stoppe	ers		
	2♠	6+♠, 4-9pts	4♦	Minor suit keycard	Defence to 3NT	opening					
	2NT	Jacoby= 4+♦ ,16+pts, no 4♥/♠	4 Other	4 <del>♣</del> =splinter, 4♥/♠=void	Defence to oper	ning Two's:	Multi 2♦				
1 <b>♥</b> /♠	1NT	6-9pts	3♣	Splinter, either game or slam try	DCO -t-l	I- 0 -					
	2♣	4+ <b>♣</b> , 10+pts	3♦	Splinter, either game or slam try	RCO styl	ie z-s					
	2♦	4+♦, 10+pts	3 <b>♥/</b> ♠	5+ <b>♥</b> /♠, 0-6pts	Other 2-s	-					
	2 <b>♥</b> /♠	4+ <b>♥</b> /♠, 6-9pts	3NT		Other 2-s	5					
	2NT	Jacoby= 4+♥/♠, 10+pts	4♣/♦	Splinter, game going	Defence to stror	na 📤					
2♣	2♦	0-6pts or waiting	2 <b>♥</b> /♠	5card suit 6+pts	Defende to stron	19 <del>*</del>					
	other	3♥/♠ = 6card suit and 6+pts			Lebensohl		Over NT interf	erence 🗹			
2•	2♥	Natural, forcing for one round	3♣/♦	3♣=Natural, forcing for one round	Other us	es Afte	er double of oppo	sing weak two	bids		
	2♠	Natural, forcing for one round	3 <b>♥/</b> ♠		Take out of 4 lev	vel pre-empt	S	4 <b>♣</b> /4♦ X	<=takeout		
	2NT	Ogust	3NT	To play		4♥	X=takeout	4 <b>♠</b> 4NT=	takeout		
2♥/♠	2NT	Ogust	3NT	To play			OTI	HER NOTE	=S		
	3♣/♦	Natural, forcing for one round	4♣/♦				<b>J</b>				
	3 <b>♥/</b> ♠	To play	4♥/♠	To play							
2NT	3♣	Puppet stayman	4♣	Natural, slam try							
	3♦	-> <b>♥</b>	4♦	Natural, slam try							
	3♥	->♠	4♥	To play							
	3♠	<b>4</b> 5 <b>♥</b> 4	4♠	To play							
	3NT	To play	other	4NT = quantitative							

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ☐ forcing ☐ Other: inverted	INCORPORATED ©
Jump raises - majors limit ☑ forcing □ Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening forcing and slam try	Names: Renee Cooper Kirstyn Fuller
Jump shifts after major opening forcing and slam try	ABF Nos: 726249 726273
Responses to strong 2 suit opening	
Responses to 2NT opening stayman and transfers to majors	Basic System: ACOL Brown Sticker U  Classification: Green  Blue  Red  Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning  Canape
Sequence leads: Overlead all All except AK x (x)	1♣ 4+ 12+ pt 1
Underlead Other:	1 NT 12-14 pts flat may contain 5 card major
Four or more with an honour 4th highest NT attitude	2♣ Stayman: simple ☑ extended □ Other:
3rd/5th Other: small in suit contracts	Transfers 2♦ 2H 2♥ 2S 2♠ 3C
From 4 small 2nd highest  Other:	2 NT 3D Other:
From 3 cards (no honour) top middle bottom	2♣ Game Force 21+
Signal on partner's lead: high encourage low encourage	2♦ 6+ D, 6-9pts (weak)
Other:	2▼ 6+ H, 6-9pts (weak)
Signal on declarer's lead count	2♠ 6+S, 6-9pts (weak)
Discards McKenney high encourage low encourage	2 NT 20-22 flat
odd/even Other: Rotating preference: first discard only	3 NT To play
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood ARKCB Other: Blkwood=NT, RKCB=suit	
4 Gerber When?	
Other Conventions	
	COMPETITIVE BIDDING
	Negative doubles through 3S Responsive doubles through 3S
	Jump overcalls Weak Unusual NT
	1NT overcall (immediate) 16-18 pts (re-opening) 16-18 pts
	Immed cue of minor 12+ pts with a long and stong suit
	Immed cue of major 12+ pts with a long and stong suit
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) natural
Fyshwick ACT 2609	Over opponent's 1NT (strong) natural
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos x = takeout suit = strong 6+ suit
Copyright © BCC 6.3.20.1	Over opening threes $x = takeout$ suit = strong 6+ suit



STANDARD	SYSTEM CARD	
er	Kirstyn Fuller	
	726273	

Basic	System:		ACOL						Brown St	icker				
Classi	fication:		Green		Blue		Red	□ t	,	Yellow				
					OP	ENI	NG B	IDS	}					
Descri	ibe strer	ngth, mii	nimum ler	ngth, or sp	ecific m	neanin	)						Cana	ре 🗌
1♣	4+ 12+	pt	1	4+ 1	12+ pt		1♥	4+	12+ pt		1	<b>4</b>	+ 12+pt	
1 NT	12-	14 pts	flat						ma	ıy cont	ain 5	card	major	
2♣ 9	Staymar	1:	simpl	e 🛮		exter	nded		Oth	ner:				
Trar	nsfers	2•	2H			2♥	2S			:	2♠	3C		
2	2 NT	3D			Other:									
2♣	Game	Force	21+											
2♦	6+ D,	6-9pts	(weak)											
2♥	6+ H,	6-9pts	(weak)											
2♠	6+S, (	5-9pts (	(weak)											
2 NT	20-2	22 flat												
3 NT	Тор	olay												
		PR							AVE U				D	

		RESPONSES TO	OPENII	NG BIDS			CON
		Describe strength, minimum length	or specific mea	ning	Additional respo	nses to 1N7	Г
1 <b>♣</b>	1♦	4+, 6+pts	2NT	12-14 pts and Game Force	3♣/3♦	Game for	cing and pick eith
1♣  1♥/♣  2♥/ 2NT	1 <b>♥</b> /♠	4+,6+pts	3♠	4+ support and 10-12 pts	3♥/3♠	Setting th	ne suit and slam tr
	1NT	6-9 and flat	3♦	6-11 pts, 6+ Diamonds, good suit	4♣	Setting th	ne suit, RKCB
	2♣	4+ support and 6-9 pts	3♥	6-11 pts, 6+ Hearts, good suit	4♦	Setting th	ne suit, RKCB
	2♦	16+pts and 5+ Diamonds	3♠	6-11 pts, 6+ Spades, good suit	4♥	To play	
	2♥	16+pts and 5+ Hearts	3NT	To play	4♠	To play	
	2♠	16+pts and 5+ Spades	4 bids	4C/D=RKCB in C/D; 4H/S= to play	Unusual NT:	n	ninors
1♣ 16 11 24 24 24 24 24 24 21 1 ▼/♠ 11 24 24 21 2 ▼/♠ 21 2 ▼/♠ 21 2 ▼/♠ 31 3 € 3 €	1 <b>♥</b> /♠	4+,6+pts	3♠	6-11 pts, 6+ Clubs, good suit	other		
	1NT	1NT 6-9 and flat 3-		4+ support and 6-9 pts			
	2♣	10+ and 5+ Clubs	3♥	6-11 pts, 6+ Hearts, good suit	Other slam bidd	ing	Cue Bids
	2♦	4+ support and 10-12 pts	3♠	6-11 pts, 6+ Spades, good suit	4th Suit Forcing		One round
	2♥	16+pts and 5+ Hearts	3NT	To play	NT Checkback		Priorities
	2♠	16+pts and 5+ Spades	4♦	RKCB	Defence to 3NT	opening	
	2NT	12-14 pts and Game Force	4 Other	4C= sets C, RKCB, 4H/S= to play	Defence to open	ing Two's:	Multi 2♦
1 <b>♥</b> /♠	1NT	6-9 HCPs	3♣	6-11 pts, 6+ Clubs, good suit	DCO -t-1	- 0 -	
	2♣	10+ and 4+ Clubs	3♦	6-11 pts, 6+ Diamonds, good suit	RCO Styl	e z-s	double = takeou
	2♦	10+ and 4+ Diamonds	3 <b>♥/</b> ♠	invitational	Other 2 c		معامل الماريمان
	2 <b>♥</b> /♠	4+ support and 6-9 Pts	3NT	15+ and flat	Other 2-S	•	donbie = fakeor
	2NT	12-14 pts and Game Force	4♣/♦	12 + pts and setting the suit	Defence to stron	na 📤	woak hids at 2 l
2♣	2♦	negative	2♥/♠	4+, 8+ pts	Defende to stroi	ig <del></del>	weak blus at 2 i
	other	3C and 3D 4+, *+ pts and 2NT 8-	+ pts flat		Lebensohl		Over NT interfe
2•	2♥	Natural	3♣/♦	Natural	Setting the suit and slam tr  Setting the suit, RKCB  Setting the suit, RKCB  Setting the suit, RKCB  Setting the suit, RKCB  To play  S= to play  Unusual NT: minors □  Other slam bidding Cue Bids  Ath Suit Forcing One round □  NT Checkback □ Priorities  Defence to 3NT opening  Defence to opening Two's: Multi 2◆  Setting the suit, RKCB  Ath Suit For play  S= to play  S= to play  S= to play  Defence to 3NT opening  Defence to opening Two's: Multi 2◆  Cother 2-s double = takeous  Suit  Defence to strong ◆  Weak bids at 2 leads		
	2♠	Natural	3 <b>♥/</b> ♠	6+, 16+ pts	Take out of 4 lev	el pre-empt	S
	2NT	Game Force	3NT	To Play		4♥	X= TO
2 <b>♥</b> /♠	2NT	Game Force	3NT	To Play			OTH
	3♣/♦	Natural	4♣/♦	16+ and setting the suit			<b>J</b>
	3 <b>♥</b> /♠	Natural	4♥/♠	To Play			
2NT	3♣	Stayman	4♣	Natural, forcing			
1 ♥/♠  1NT  2♠  2 ♦  2 ♥  2 ♥  2 ♠  1NT  1NT  2♠  2 ♦  2NT  1 ♥/♠  2NT  2 ♦  2 NT  2 ♦  2 NT  2 ♦  2 NT  2 ♦  2 NT  2 ♦  2 NT	Transfer to Hearts	4♦	Natural, forcing				
	3♥	Transfer to Spades	4♥				
	3♠	5-5 in the minors	4♠				
	3NT	To play	other				

		CON	VENTIO	NS						
Additional responses to 1NT										
3♣/3♦	Game for	cing and pick eithe	r NT or my s	suit						
3♥/3♠	Setting the	e suit and slam try								
4♣	Setting the	e suit, RKCB								
4♦	Setting the	suit, RKCB								
4♥	To play									
4♠	To play									
Unusual NT:	m	inors $\square$	other suits		lower 2 u	nbid suits				
other										
Other slam bidd	ling	Cue Bids		Asking Bids						
4th Suit Forcing	I	One round				Game force				
NT Checkback		Priorities								
Defence to 3NT	opening									
Defence to oper	ning Two's:	Multi 2♦ double = takeout								
RCO sty	le 2-s	double = takeout								
Other 2-s	S	double = takeout								
Defence to stroi	ng <b>♣</b>	weak bids at 2 level								
Lebensohl		Over NT interference								
Other us			4-14							
Take out of 4 lev				X= TO						
	4♥	X= TO	4 <b>♠</b> X= p	enalties, 4NT = 1	10					
		ОТН	ER NOT	ES						