

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	Weak			
Jump shifts after major opening	Weak			
Responses to strong 2 suit opening	next suit=relay; others natural			
Responses to 2NT opening	3 ♦ forcing, others to play (correctable)			

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input type="checkbox"/>	All except AK x (x) <input checked="" type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: 4th highest in NT, attitude in suit
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input checked="" type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input checked="" type="checkbox"/>
odd/even <input type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> if necessary

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input checked="" type="checkbox"/>	when?	over direct NT only

Other Conventions

5 card Stayman	SOAP(2♣=5♥; 2♦=5♠; 2♥=4♥+a/n; 2♠=4♠+5Suit
Cue and Advance cues	SWINE (pass=non touching; bid=touching;
Hansen 2-suit o/calls (jump in C, D and NT)	XX=single)
Lavings (after any rebid of 2NT)	TEXAS (4 minor = solid major, no outside Aor K)
Lebensohl (vs 1NT(x), and x of weak two's)	Trial Bids)asks for help in suit



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AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	John Hansen	Ruth Hansen
ABF Nos:	124303	182443
Basic System:	<input type="text"/>	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning										Canape <input type="checkbox"/>	
1♣	3+	11+ hcp	1♦	4+	11+ hcp	1♥	4+	11+ hcp	1♠	4+	11+ hcp
1 NT	12 - 14								may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input type="checkbox"/>		extended <input type="checkbox"/>		Other: <input type="text"/>						
Transfers	2♦	=> 2♥	2♥	=> 2♠	2♣	=> 3♣					
2 NT	=> 3♦		Other: Super accept in minors								
2♣	GF or 23+ hcp										
2♦	Weak or strong major, strong minor or 19 - 22 balanced										
2♥	2 suits same rank, 5 - 5+, 7 - 11 hcp										
2♠	2 suits same colour, 5 - 5+, 7 - 11 hcp										
2 NT	2 suits same odd rank & colour, 5 - 5+, 7 - 11 hcp										
3 NT	2 suits same rank, 5 - 5+, 12+ hcp										

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Occasional psyches	<input type="text"/>
All suit doubles = T/O (unless obvious penalty)	<input type="text"/>

COMPETITIVE BIDDING

Negative doubles through	2 ♠	Responsive doubles through	4 ♠
Jump overcalls	weak/inter	Unusual NT	two lowest unbid suits
1NT overcall (immediate)	15 - 18	(re-opening)	10 - 13
Immed cue of minor	Forcing		
Immed cue of major	Forcing		
Over opponent's 1NT (weak)	SOAP		
Over opponent's 1NT (strong)	SOAP		
Over weak twos	Double = 15+ hcp		
Over opening threes	Double = 15+ hcp		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	natural	2NT	9-11 or 18+ and fit
	1♥/♠	natural	3♣	15 - 17, fit
	1NT	6 - 8, fit	3♦	
	2♣	weak, fit	3♥	
	2♦	15+, fit, 1st rnd ctrl (See Notes)	3♠	
	2♥	15+, fit, 1st rnd ctrl (See Notes)	3NT	12 - 14, fit
	2♠	15+, fit, 1st rnd ctrl (See Notes)	4 bids	4 clubs = RKCB

1♦	1♥/♠	natural	3♣	forcing, good suit
	1NT	6 - 8, no major	3♦	15 - 17, fit
	2♣	natural	3♥	
	2♦	weak, fit	3♠	
	2♥	15+, fit, 1st rnd ctrl (See Notes)	3NT	12 - 14, fit
	2♠	15+, fit, 1st rnd ctrl (See Notes)	4♦	RKCB
	2NT	9 - 11, or 18+, fit	4 Other	

1♥/♠	1NT	6 - 8	3♣	15+, fit, 1st rnd ctrl (See Notes)
	2♣	natural	3♦	15+, fit, 1st rnd ctrl (See Notes)
	2♦	natural	3♥/♠	Please Ask
	2♥/♠	Please Ask	3NT	12 - 14, fit
	2NT	9 - 11, or 18+, fit	4♣♦	RKCB in ♥/♠

2♣	2♦	relay	2♥/♠	natural, 5+ in suit
	other	3♣♦ long solid suit		

2♦	2♥	to play, correctable	3♣♦	8 playing tricks
	2♠	to play, correctable	3♥/♠	8 playing tricks
	2NT	forcing relay	3NT	to play

2♥/♠	2NT	forcing relay	3NT	to play, correctable
	3♣♦	to play, correctable	4♣♦	to play, correctable
	3♥/♠	to play, correctable	4♥/♠	to play, correctable

2NT	3♣	to play, correctable	4♣	
	3♦	to play, correctable	4♦	
	3♥		4♥	to play, correctable
	3♠	forcing relay	4♠	to play, correctable
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	GF, bid 3NT or RKCB if 3+ cars in suit bid
3♥/3♠	GF, bid 3NT or RKCB if 3+ cars in suit bid
4♣	
4♦	
4♥	
4♠	

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

Other slam bidding

Cue Bids ☒

Asking Bids ☐

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

Priorities

Defence to 3NT opening

Natural

Defence to opening Two's:

Multi 2♦ double = 15+ hcp, others natural

RCO style 2-s

double = 15+ hcp, others natural

Other 2-s

double = 15+ hcp, others natural

Defence to strong ♣

double = clubs, 1NT = any two suits

Lebensohl

Over NT interference ☒

Other uses

after double of weak 2's

Take out of 4 level pre-empts

4♣/4♦ x = takeout

4♥ double = t/out

4♠ double = t/out

OTHER NOTES

Jump in new suit (no interference)=15+ fit, 1st round control

Jump in new suit (with interference)=weak, 6-card suit

BASIC RESPONSES

Jump raises - minors limit ☐ forcing ☐ Other: inverted

Jump raises - majors limit ☒ forcing ☐ Other: 10-12 hcp, 4-card support

Jump shifts after minor opening weak if major < 6hcp else splinter

Jump shifts after major opening mini splinter 6-8 4+ fit

Responses to strong 2 suit opening

Responses to 2NT opening 3c 5-card major ask, 3d, 3h transfers 3s - both minors 5-5

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit ☒ = Both

Sequence leads: Overlead all ☒ All except AK x (x) ☐

Underlead ☐ Other: A attitude, K count, 10 from interior sequence

Four or more with an honour 4th highest ☒ attitude ☐

3rd/5th ☐ Other:

From 4 small 2nd highest ☒ Other:

From 3 cards (no honour) top ☐ middle ☒ bottom ☐

Signal on partner's lead: high encourage ☐ low encourage ☐

Other: count, may include encourage

Signal on declarer's lead

Discards McKenney ☐ high encourage ☒ low encourage ☐

odd/even ☐ Other:

Count natural ☒ reverse ☐

CONVENTIONS

4NT: Blackwood ☐ RKCB ☒ Other:

4♣ Gerber ☐ when?

Other Conventions

Lebensohl, ROPI, DOPI negative free bids, 2H/S - 3H/S preemptive

DONT (1NT) X: 2NT > 17+: 2S 15+: 3x strong 2/1 forcing to 2NT,

mini splinter 6-8 4-card support

Super accepts, Puppet Stayman over 2NT Truscott over 1H/1S X

2NT - 3S minor suit slam try Flip Flop - 1C/D 2NT - bid 3 of minor



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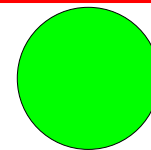
STANDARD SYSTEM CARD

Names: Cynthia Belonogoff Carol Combes

ABF Nos: 118966 120472

Basic System: Standard

Classification: Green ☒ Blue ☐ Red ☐ Yellow ☐



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 3, 11+ 1♦ 3, 11+ 1♥ 5, 11+ 1♠ 5, 11+

1 NT 15-17 may contain 5 card major ☒

2♣ Stayman: simple ☐ extended ☐ Other:

Transfers 2♦ 2h 2♥ 2s 2♣ 3c

2 NT 3d Other: super accepts in minors

2♣ gf

2♦ weak 6-10, 6 card suit

2♥ weak 6-10, 6 card suit

2♠ weak 6-10, 6 card suit

2 NT 20-22 may contain 5-card major

3 NT Specific ace ask - 4C none, 4NT Ace C

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Inverted minors MSST after 2NT opening or rebid

Negative free bids 3S: both minors, 3NT = 4C/D MSKC,

2/1 forcing to 2NT else cue

COMPETITIVE BIDDING

Negative doubles through 4h Responsive doubles through 4h

Jump overcalls weak Unusual NT lower 2 suits

1NT overcall (immediate) 16+ (re-opening) 11-14

Immed cue of minor Spades and another - wide ranging

Immed cue of major Hearts and a minor - wide ranging

Over opponent's 1NT (weak) DONT

Over opponent's 1NT (strong) DONT

Over weak twos X with Lebensohl

Over opening threes X t/o

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+ 4-cards	2NT	11-12 no 4-card major
	1♥/♠	6+ 4-cards	3♣	inverted 5-9 5+C
	1NT	6-9 no 4-card major	3♦	splinter
	2♣	10+ 4-card support	3♥	splinter
	2♦	weak 0-4 6+ cards	3♠	splinter
	2♥	weak 0-4 6+ cards	3NT	13-15 flat
	2♠	weak 0-4 6+ cards	4 bids	4C MSKC 4H/4S to play

1♦	1♥/♠	6+ 4-cards	3♣	mini-splinter 6-8 4-card support
	1NT	6-9 no 4-card major	3♦	inverted 6-9 4+D
	2♣	10+ 4-card suit	3♥	splinter
	2♦	10+ 4-card support	3♠	splinter
	2♥	weak 0-4 6+ cards	3NT	13-14 no 4-card major
	2♠	weak 0-4 6+ cards	4♦	MSKC
	2NT	11-12 no 4-card major	4 Other	4C splinter, 4H/S to play

1♥/♠	1NT	6-9	3♣	mini splinter
	2♣	10+	3♦	mini splinter
	2♦	10+ 4+ D	3♥/♠	10-12 4-card support
	2♥/♠	6-9 no 3+	3NT	13-15 2-card support
	2NT	4-card support gf	4♣/♦	splinter

2♣	2♦	relay	2♥/♠	5+ card suit, 2 of top 3
	other			

2♦	2♥	forcing 5+ card suit	3♣/♦	forcing 5+ card suit
	2♠	forcing 5+ card suit	3♥/♠	forcing 5+ card suit
	2NT	Ogust	3NT	to play

2♥/♠	2NT	Ogust	3NT	to play
	3♣/♦	Forcing 5 card suit	4♣/♦	MSKC
	3♥/♠	preemptive	4♥/♠	to play

2NT	3♣	5 card major ask	4♣	MSKC
	3♦	transfer to H	4♦	MSKC
	3♥	transfer to S	4♥	to play
	3♠	MSST	4♠	to play
	3NT	to play	other	4NT Quantitative

CONVENTIONS

Additional responses to 1NT

3♣/3♦	weak/strong minor 2-suiter
3♥/3♠	weak/strong major 2-suiter
4♣	mskc
4♦	mskc
4♥	to play
4♠	to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

Other slam bidding

Cue Bids ☒

Asking Bids ☐

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

☒

Priorities 2C is checkback

Defence to 3NT opening

4c is t/O, X penalties

Defence to opening Two's:

Multi 2♦

RCO style 2-s

X t/o with Lebensohl

2NT 16-19 system on

Other 2-s

Defence to strong ♣

2C = C otherwise natural

Lebensohl

Over NT interference ☒

Other uses

over 2-level opening by opponents

Take out of 4 level pre-empts

4♣/4♦ x t/o

4♥ X optional

4♠ X penalty oriented

OTHER NOTES

Opening 4C/4D transfer to 4H/4S solid suit. Opening 4H/4S preemptive, broken suit

3NT spec ace ask 4C=0, 4D=AD, etc, 4NT=AC, 5C=AC, AD

Long suit trial bids

2C after 1NT rebid is 10+ looking for 3 card support

RKCB with a void: with 2KC and void not in partner's first bid suit leapt to 5NT.

1 or 3 jump to 6 of void suit or agreed suit whichever is lower

BASIC RESPONSES

Jump raises - minors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing <input type="checkbox"/>	Other:	
Jump shifts after minor opening	Strong			
Jump shifts after major opening	n/a			
Responses to strong 2 suit opening	n/a			
Responses to 2NT opening				

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other:	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	In NT second highest	
Signal on declarer's lead	Count where necessary	
Discards	McKenney <input type="checkbox"/> NT	high encourage <input checked="" type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:	
4♣	Gerber <input type="checkbox"/>	when?		

Other Conventions

Blue Club overcalls	Cue Raises
Drury	Truscott
5NT Grand Slam Ask	
DOPI & ROPI	
Trial Bids	



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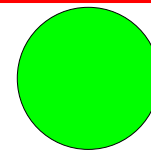


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STANDARD SYSTEM CARD

Names:	D. Greenfeld	S. Shilbury
ABF Nos:	129127	129429
Basic System:	Standard	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>								
1♠	3	11+	1♦	3	11+	1♥	5	11+	1♠	5	11+	
1 NT	15 - 17						may contain 5 card major <input type="checkbox"/>					
2♣ Stayman:	simple <input type="checkbox"/>		extended <input type="checkbox"/>		Other: Lavings							
Transfers	2♦	to 2♥		2♥	to 2♠		2♣	to ♣				
2 NT	to ♦		Other:									
2♣	Game Force or balanced 23+											
2♦	Weak 6 card Major or 20 - 22 balanced											
2♥	Weak 5+/5+ ♥ & a minor											
2♠	Weak 5+/5+ ♠ & another											
2 NT	Both Minors, weak											
3 NT	Gambling											

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Multi 2♦	
Blue Club O/Calls	

COMPETITIVE BIDDING

Negative doubles through	3♠	Responsive doubles through	4♠
Jump overcalls	Intermediate	Unusual NT	Lower Suits
1NT overcall (immediate)	15 - 18	(re-opening)	10 - 12
Immed cue of minor	Extremes		
Immed cue of major	Extremes		
Over opponent's 1NT (weak)	Cappelletti; 2NT = minors or strong 2 suiter		
Over opponent's 1NT (strong)	Cappelletti; 2NT = minors or strong 2 suiter		
Over weak twos	Double is takeout		
Over opening threes	Double is optional		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4 card 6+ pts	2NT	11 hcp flat
	1♥/♠	as above	3♣	9 - 11 4+♣
	1NT	8 - 10 no major	3♦	Splinter
	2♣	Weak	3♥	Splinter
	2♦	Strong sets the suit	3♠	Splinter
	2♥	as above	3NT	12 - 15 flat
	2♠	as above	4 bids	4♣ = RKCB

1♦	1♥/♠	4 card 6+ pts	3♣	Strong
	1NT	8 - 10 no major	3♦	9 - 11 and support
	2♣	11+	3♥	Splinter
	2♦	Weak	3♠	Splinter
	2♥	Strong sets the suit	3NT	12 - 15 flat
	2♠	as above	4♦	RKCB
	2NT	11 hcp flat	4 Other	4♣ = Splinter

1♥/♠	1NT	6 - 9	3♣	Ace ♣ or Void
	2♣	10+	3♦	Ace ♦ or Void
	2♦	10+	3♥/♠	Splinter
	2♥/♠	Weak	3NT	na
	2NT	12 - 15 & 4 card support, flat	4♣/♦	Splinter

2♣	2♦	0 - 7	2♥/♠	5 card 8+
	other	2NT flat 8+ no 5 card suit		

2♦	2♥	Weak relay	3♣/♦	Natural
	2♠	Prefer ♥	3♥/♠	Preemptive
	2NT	Forcing	3NT	n/a

2♥/♠	2NT	Relay	3NT	To Play
	3♣/♦	N/A	4♣/♦	N/A
	3♥/♠	Weak Raise	4♥/♠	To Play

2NT	3♣	To play	4♣	RKCB
	3♦	To play	4♦	RKCB
	3♥	Good suit N/F	4♥	To play
	3♠	Good suit N/F	4♠	To play
	3NT	To play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	Slam invitation
3♥/3♠	as above
4♣	RKCB
4♦	as above
4♥	To play
4♠	To play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☒

other

Other slam bidding

Cue Bids ☒

Asking Bids ☐

4th Suit Forcing

One round ☒

Game force ☐

NT Checkback

☒

Priorities strength

Defence to 3NT opening

Double for takeout (Optional)

Defence to opening Two's:

Multi 2♦ Double = 16+

RCO style 2-s

as above

Other 2-s

as above

Defence to strong ♣

Disco 1NT = majors, 2NT = minors, 2♦ = reds,

2♣ = blacks, 2♥ = ♥&♣, 2♠ = ♠&♦

Lebensohl

Over NT interference ☒

Other uses

Over opponents' weak 2's

Take out of 4 level pre-empts

4♣/4♦ Optional Double

4♥ X Optional

4♠ 4NT = Takeout

OTHER NOTES