	BASIC RESPONSES	ARC
Jump raises - minors	limit 🗹 forcing 🗆 Other:	
Jump raises - majors	limit 🗹 forcing 🗆 Other:	
Jump shifts after minor opening	Weak - less than 6 HCP	Names: Julie Day
Jump shifts after major opening		
Responses to strong 2 suit openir	ng 2+ negative or waiting	ABF Nos: 479934
Responses to 2NT opening	Puppet Stayman	Basic System: Standa Classification: Green
	PLAY CONVENTIONS	Classification: Green
'NT' Versus Notrump	'S' Versus Suit = Both	Describe strength, minimum le
Sequence leads:	Overlead all 🗹 All except AK x (x)	1 1+, 3 1
Underlead	Other:	1 NT 15-18
Four or more with an honour	4th highest 🗹 attitude 🗔	2 <b>⊕</b> Stayman: simp
3rd/5th	Other:	Transfers 2♦ Hearts
From 4 small 2nd h	ighest Other: Top	2 NT Invitational
From 3 cards (no honour)	top iniddle view bottom iniddle	2 4 Loser Hand
Signal on partner's lead:	high encourage 🗌 low encourage 🗹	2 Game Force
Other:		2 Weak 6-9 HCP, shou
Signal on declarer's lead	Low Encourage	2  Weak 6-9 HCP, shou
Discards McKenney	high encourage low encourage	2 NT 20-22 HCP , may c
odd/even	Other:	3 NT Gambling
Count natural	reverse	PRE-ALE
	CONVENTIONS	MEAN
4NT: Blackwood	RKCB  Other:	
4 <b>▲</b> Gerber □	when?	
	Other Conventions	
		Negative doubles through
		Jump overcalls Variab
		1NT overcall (immediate)
		Immed cue of minor
		Immed cue of major
<b>AR</b>	©ABF Marketing PO Box 397	Over opponent's 1NT (weak)
	Fyshwick ACT 2609	Over opponent's 1NT (strong)
	Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos
	Copyright © BCC 6.3.20.1	Over opening threes



## AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

		STANDA	RD SYS	STEM (	CARD		
Names:	Julie Day		Mar	ion Spurrie	er		
ABF Nos:	479934		392	936			
Basic System:	Standard	American		Br	own Sticker		
Classification:	Green	Blue		Red 🗌	Yellow		
		OF	PENING	BIDS			
	yth, minimum leng		neaning				be 🗆
1♣ 11+, 3	1♦	11+, 3	-	l♥ 11+,		11+, 5	
1 NT 15-1	-	_		_/	may contain 5 c	ard major	
2 <b>⊕</b> Stayman:	simple		extended		Other:		
Transfers	2♦ Hearts		2♥ Spa	des	2♠ 4	•	
	Invitational	Other	:				
2♠ 4 Loser	Hand						
2• Game F	Force						
2 Weak 6	-9 HCP, should	l be 6-card sui	t				
2♠ Weak 6	-9 HCP, should	l be 6-card sui	t				
2 NT 20-22	2 HCP , may co	ntain 5-card m	najor				
3 NT Gam	bling						
					VE UNEXPEC	ΓED	
	MEAN	ING/S OR F	REQUIRE	SPECIA	AL DEFENCE		
		COMP	TITIVE	BIDDI	NG		
Negative double	es through	4♥	Resp	onsive dout	les through	4♥	
Jump overcalls	Variable	e Un	usual NT	Minor	s or 2 lower unbid	suits	
1NT overcall (ir	nmediate)	15-18		(re-opening	g) 10-14		
Immed cue of n	ninor	Michaels					
mmed cue of n	najor	Michaels					
Over oppoped	's 1NT (weak)	Ca	ppelletti				
Over opponent		ou	pponotti				

Double Double

		RESPONSES TO	OPENII	NG BIDS
		Describe strength, minimum length or	specific mea	ning
1 <b>≜</b>	1♦	4+ ♦, 6+ HCP	2NT	
	1♥/♠	4+ ♥/♠, 6+HCP	3♣	
	1NT	6-9 HCP, denies a major	3♦	
	2 🛳	Natural, 6-9 HCP	3♥	
	2♦	0-5 HCP, 6+ 🔶	3♠	
	2♥	0-5 HCP, 6+ 💙	3NT	
	2♠	0-5 HCP, 6+ 🛳	4 bids	
1♦	1♥/♠	6+ HCP, 4+ ♥/♠	3♠	0-5 HCP, 6+ 뢒
	1NT	6-9 HCP, denies major	3♦	10-11 HCP
	2 🛖	10+ HCP, 4+ 🜩	3♥	
	2♦	6-9 HCP, 4+ ♦	3♠	
	2♥	0-5 HCP, 6+ 🎔	3NT	12-14 HCP, denies major
	2♠	0-5 HCP, 6+ 🛳	4♦	
	2NT	10-11 HCP, denies major	4 Other	
1♥/♠	1NT	6-9 HCP, denies 4+ ♠	3♠	0-5 HCP, 6+ 🜩
	2♣	10+ HCP, natural	3♦	0-5 HCP, 6+ 🔶
	2♦	10+ HCP, natural	3♥/♠	Limit raise
	2♥/♠	6-9 HCP, 3+ ♥/♠	3NT	12-14 HCP
	2NT	10-11 HCP, natural	4 <b>♣</b> /✦	
2♣	2♦	Negative or waiting	2♥/♠	Natural positive 5+ suit
	other	2NT = Double negative		
2♦	2♥	Negative or waiting	3♣/♦	Natural positive, 5+ suit
	2♠	Natural positive, 5+ 🛦	3♥/♠	
	2NT	Nat positive, denies 5-card Suit	3NT	
2♥/♠	2NT	Feature Ask	3NT	To Play
	3 <b>≜/</b> ♦	Natural, non-forcing	4 <b>♣/♦</b>	
	3♥/♠	Invitational	4♥/♠	To Play
2NT	3♣	Puppet Stayman	4♣	
	3♦	Transfer to 💙	4♦	
	3♥	Transfer to 🛦	4♥	
	3 <b>≜</b>		4 <b>♠</b>	
	3NT	To Play	other	4NT = Simple Blackwood

### CONVENTIONS

Additional responses to	INT
3∉/3♦	
3♥/3♠	
4 🛳	
4♦	
4♥	
4♠	
Unusual NT:	minors 🗹 other suits 🗌 lower 2 unbid suits 🛒
other	
Other slam bidding	Cue Bids 🗹 Asking Bids 🗆
4th Suit Forcing	One round 🗹 Game force 🗆
NT Checkback	Priorities
Defence to 3NT opening	Double = Penalties (always optional)
Defence to opening Two'	s: Multi 2♦
RCO style 2-s	
Other 2-s	
Defence to strong 🛧	Capelletti
Lebensohl	Over NT interference
Other uses	
Take out of 4 level pre-en	npts 4∉/4♦ Double = take out (always optional)

#### **OTHER NOTES**

	BASIC RESPONSES	
Jump raises - minors lir	mit 🗹 forcing 🗆 Other:	
Jump raises - majors lir	mit 🗹 forcing 🗆 Other:	
Jump shifts after minor opening	CUE BID	Namaa: Cara TIC
Jump shifts after major opening	CUE BID	Names: Sara TIS
Responses to strong 2 suit opening	2D WAITING	ABF Nos: 149039
Responses to 2NT opening	BARON	Basic System:
	PLAY CONVENTIONS	Classification: Gr
'NT' Versus Notrump	'S' Versus Suit 🗸 = Both	Describe strength, minimu
Sequence leads:	Overlead all S All except AK x (x)	1 3
Underlead	Other:	1 NT 12-14
Four or more with an honour	4th highest NT attitude	2 <b>⊕</b> Stayman: s
3rd/5th	Other:	Transfers 2♦ H
From 4 small 2nd hig	hest S Other:	2 NT QUANTA
From 3 cards (no honour)	top middle bottom	2♠ GAME FORCE 22
Signal on partner's lead:	high encourage S low encourage	2 MULTI WEAK 6 C
Other:		2 5H PLUS 3 OR 4
Signal on declarer's lead		2 <b>▲</b> 5S " " "
Discards McKenney	high encourage S low encourage	2 NT 20-22 HCP
odd/even	Other:	3 NT GAMBLING
Count natural	S reverse	PRE-A
	CONVENTIONS	ME
4NT: Blackwood	RKCB Other:	
4 <b>∳</b> Gerber ☑	when? OVER NT	
	Other Conventions	
MICHAELS, CAPALETTI, BAR	ON	
MULTIS, UNUSUAL NT		Negative doubles through
		Jump overcalls WI
		1NT overcall (immediate)
		Immed cue of minor
		Immed cue of major
	©ABF Marketing PO Box 397	Over opponent's 1NT (wea
	Fyshwick ACT 2609	Over opponent's 1NT (stro
	Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos
	Copyright © BCC 6.3.20.1	Over opening threes



### AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

		STAND	ARD	SYST	EM CA	ARD			
Names:	Sara TISHLE	R		Rena K	<b>APLAN</b>				
ABF Nos:	149039			31968				/	
Basic System:					Brow	n Sticker			
Classification:	Green	Blu Blu	Je	Red		Yello	w 🗆		
		C	PEN	NG BI	DS				
Describe streng	ıth, minimum len	gth, or specifi	c meanin	g				Cana	ре 🗆
1♣ 3	1	4		1♥	4		1♠ 5		
1 NT 12-1	4					may cor	ntain 5 card i	major	$\square$
2 <b>⊕</b> Stayman:	simple	∍ ⊠	exte	nded	]	Other:			
Transfers	2♦ H		2♥	S			2 <b>≜</b> MINC	)R	
2 NT	QUANTATIVE	Oth	ner:						
2 <b>♠</b> GAME I	FORCE 22 PL	US OR 9 TR	ICKS						
2 MULTI	WEAK 6 CARI	) MAJOR							
2 5H PLU	S 3 OR 4 MIN	OR DEPENI	DING OI	N VULNE	RABILIT	Y			
2 <b>≜</b> 5S "									
2 NT 20-22	2 HCP								
3 NT GAM	BLING								
	PRE-ALE	RTS: CAL	LS TH		/ HAVE		(PECTEI	)	
		ING/S OR							
		00M				0			
			2EIII	IVE B					
Negative double		4S		Responsiv		s through			
Jump overcalls	WEAK		Unusual	NT	Minors				
1NT overcall (in		15-1	8	(re-o	opening)	1(	0-12		
Immed cue of m	ninor	SHOWS M	AJORS						
Immed cue of n	najor	SHOWS OT	THER M	AJOR					
Over opponent'	s 1NT (weak)	(	CAPALE	TTI					
Over opponent'	s 1NT (strong)	(	CAPALE	TTI					
Over weak twos	6	2	K						
Over opening th	nrees	2	K						

		RESPONSES TO (	OPENI	NG BIDS			CON
		Describe strength, minimum length or s	pecific mea	aning	Additional respo	onses to 1N <sup>-</sup>	Т
1♣	1♦	6 points plus 4 d plus	2NT	10-12 hcp denies major	3∉/3♦	slam try	
	1♥/♠	6 points plus 4 h plus	3♣	10-12 hcp c support denies major	3♥/3♠	slam try	
	1NT	8-10 hcp	3♦	cue bid in c	4 🛖	natural	
	2 🙅	5-9 hcp 4 plus c	37	cue bid in c	4◆	natural	
	2♦	less than 6 hcp 6 plus d	3♠	cue bid in c	4♥	to play	
	2♥	less than 6 hcp 6 plus h	3NT	13 plus hcp to play	4♠	to play	
	2♠	less than 6 hcp 6 plus s	4 bids	c invitational to game other same as 3	Unusual NT:	r	minors 🗹
1♦	1♥/♠	hcp plus 4 plus h/s	3♠	cue bid in c agreeing d	other		
	1NT	6-9 hcp denies 4 card major	3♦	10-12 hcp 4 plus d			
	2🛖	10 plus hcp 5 plus c	3♥	cue bid in h agreeing d	Other slam bidd	ing	Cue Bids
	2♦	6-9 hcp 4 plus d denies major	3♠	cue bid in s agreeing d	4th Suit Forcing		One round
	2♥	less than 6 hcp 6 plus h	3NT	13 hcp to play	NT Checkback		Priorities
	2♠	less than 6 hcp plus 6 plus s	4♦	invitational to game in d	Defence to 3NT	opening	lead maj
	2NT	10-12 hcp denies 4 major	4 Other	to play in their suit	Defence to oper	ning Two's:	Multi 2♦
1♥/♠	1NT	6-9 hcp less than 4 in h less 3 in s	3♣	cue bid in c agreeing h/s			aa ahaya
	2♣	10 plus hcp 4 plus c	3♦	cue bid in d agreeing h/s	RCO sty	le 2-5	as above
	2♦	10 plus hcp 4 plys d	3♥/♠	10-12 hcp	Other 2-s		v with nainta On
	2♥/♠	6-9 hcp	3NT	13 plus denying support to play	Other 2-3	5	x with points 2n
	2NT	10-12 hcp flat type hand	4 <b>♣</b> /♦	cue bid game try	Defence to stror	na 🗬	2c, shows c and
2♣	2♦	waiting	2♥/♠	n/a		'y <b>x</b>	20, 3110113 0 0110
	other	n/a			Lebensohl		Over NT interfe
2♦	2♥	reply to multi pass or correct to s	3♠/♦	n/a	Other us	es	
	2♠	agrees h pass or correct h	3♥/♠	n/a	Take out of 4 lev	/el pre-empt	S
	2NT	enquiry re majors	3NT	big hand to play		4♥	Х
2♥/♠	2NT	enquiry	3NT	to play			OTH
	3♣/♦	pass	4 <b>♣/♦</b>	pass			
	3♥/♠	quantative	4♥/♠	pass	michaels		
2NT	3🛳	bid 4 card suits up the line	4	natural	blackwood		
	3♦	transfer to h	4♦	natural	natural carding natural signals		
	3♥	transfer to s	4♥	to play	capelletti over o	nns nt	
	3♠	transfer to minor	4 <b>♠</b>	to play		pps n	
	3NT	to play	other				

### CONVENTIONS

ditional resp	onses to	0 1NT								
3 <b>∉</b> /3♦	slam	try								
3♥/3♠	slam	try								
4	natur	al								
4♦	natur	al								
4♥	to pla	ау								
4♠	to pla	ау								
usual NT:		m	inors 🗹	other	suits			lower	2 unbid suits	
other										
ner slam bide	ding		Cue Bids	s 🗹			Asking Bids			
Suit Forcing	g		One round	Z					Game force	
Checkback	[		Priorities							
fence to 3NT	opening	J	lead maj	or						
fence to ope	ning Two	o's:	Multi 2+	x with p	oints	2nd x	penalty 3rd	l x take d	out	
RCO sty	/le 2-s		as above							
Other 2-	·S		x with points 2n	d x pena	alty 3r	d x ta	ike out			
fence to stro	ng 뢒		2c, shows c and	d sp 2d s	shows	s d an	d h 1nt majo	ors 2 nt i	ninors	
bensohl			Over NT interfe	erence						
Other us	ses									
ke out of 4 le	vel pre-e	empts	;	4 <b>4</b> /4	• :	х				
		47	Х	4♠	х					
				_						
				IFR N						

OTHER NOTED
michaels
blackwood
natural carding
natural signals
capelletti over opps nt

	BASIC RESPONSES	S
Jump raises - minors	limit D forcing D Othe	er: <9 pints 5 trumps
Jump raises - majors	limit D forcing D Othe	er: <9 points 5 trumps
Jump shifts after minor opening	splinter	
Jump shifts after major opening	splinter	
Responses to strong 2 suit ope	ing	
Responses to 2NT opening	puppet stayman, transfers	
	PLAY CONVENTION	S
'NT' Versus Notrump	'S' Versus Suit	= Both
Sequence leads:	Overlead all	All except AK x (x)
Underlead	Other: A= attitude K=cou	nt
Four or more with an honour	4th highest 🗹	attitude
3rd/5th	Other:	
From 4 small 2nd	highest 🗹 Other: attitude	
From 3 cards (no honou	) top middle	bottom
Signal on partner's lead:	high encourage	low encourage
Other: re	erse count	
Signal on declarer's lead	reverse attitude	
Discards McKenne	/ high encourage	low encourage
odd/eve	Other:	
Count natu	al 🗌 reverse 🗹	
	CONVENTIONS	
4NT: Blackwoo	/	Other: 03 14 25 2 with Qtrumps
4♠ Gerber	when?	ould. 05 14 25 2 with Qirumps
	Other Conventions	
cue raises		
4th suit forcing to game		
system off after NT interfere	ICE	
system on after 1NT double		
J		
	©ABF Marketing PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 Copyright © BCC 6.3.20.1	



# AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

		STAND	ARD	SYSTE	M CA	ARD			
Names:	Terri Kay			Jan Tunk	(S				
ABF Nos:	139807			231932					
Basic System:	ACOL				Brow	n Sticker			
Classification:	Green	D Blue	e 🗆	Red		Yellow			
		0	PENI	NG BII	DS				
Describe streng	ıth, minimum ler	igth, or specific	meaning	g				Canape	
1♠ 4 11+	1	4 11+		1♥	4 11+		1♠	4 11+	
1 NT 12 -	14					may cont	ain 5 car	d major	
2 <b>⊕</b> Stayman:	simple	e 🗹	exter	nded 🗌		Other:			
Transfers	2♦ H		27	S		2	2 <b>≜</b> C		
2 NT	D	Othe	er: su	per accep	ts				
2 Game f	orce								
2• multi - v	veak major or 2	21-22 semi ba	lanced						
2 <b>*</b> 5/5 hea	rts and anothe	r - less than	an opei	ning					
2 <b>≜</b> 5/5 spa	ides and a min	or - less than	an ope	ning					
2 NT minor	rs - less than a	n opening							
3 NT speci	fic ace ask								
		RTS: CALL						ED	

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING									
Negative doubles through	4	H Res	sponsive doubles th	nrough	4H				
Jump overcalls we	ak	Unusual NT	Unusual NT lower unbid suits						
1NT overcall (immediate)	1	15 -18	(re-opening)	9-12					
Immed cue of minor	michael	S							
Immed cue of major	michael	S							
Over opponent's 1NT (wea	k)	cappaletti							
Over opponent's 1NT (stron	ng)	cappaletti							
Over weak twos		x strong 16+	suit competiti	ve					
Over opening threes		x strong 16+	suit competit	ive					

RESPONSES TO OPENING BIDS										
Describe strength, minimum length or specific meaning										
1 <b>≜</b>	1♦	4 6+	2NT	10-12 / 16+4C flat hand						
	1♥/♠	4 6+	3♣	less than 9 points 5+clubs						
	1NT	6-9	3♦	splinter						
	2 🛖	5-9 4C no other 4 card suit	3♥	splinter						
	2♦	splinter	3♠	splinter						
	2♥	splinter	3NT	13-15 4C flat hand						
	2♠	splinter	4 bids							
1♦	1♥/♠	4 H 6+ p	3♠	splinter						
	1NT	6-9 no 4card spade	3♦	less than 9 points 5+ diamonds						
	2뢒	10+ 5+clubs	3♥	splinter						
	2♦	5-9 4D	3♠	splinter						
	2♥	splinter	3NT	13-15 4 Diamonds flat hand						
	2♠	splinter	4♦	key card						
	2NT	10-12/ 16+ 4D flat hand	4 Other							
1♥/♠	1NT	6-9 not 4 spades	3♠	splinter						
	2♣	10+ 5+clubs	3♦	splinter						
	2♦	10+ 5+diamonds	3♥/♠	less than 9 points 5+ H/S						
	2♥/♠	5-9 4 H/S	3NT	13-15 4H/S flat hand						
	2NT	10-12/16+ 4H/S flat hand	4 <b>♣</b> /♦	splinter						
2	2♦	waiting bid - less than A and K	2♥/♠	positive 5 H/S						
	other	2NT no 5 card suit - at least A and k	(							
2♦	2♥	pass or correct	3∉/♦							
	2♠	positive in hearts	3♥/♠							
	2NT	enquiry	3NT							
2♥/♠	2NT	enquiry	3NT							
	3∉/♦	pass or correct	4 <b>♣</b> /♦							
	3♥/♠	raise	4♥/♠							
2NT	3뢒	pass or correct	4	invitational						
	3♦	better diamonds	4♦	invitational						
	3♥	forcing	4♥	to play						
	3 <b>≜</b>	forcing with S suit	4 <b>♠</b>	to play						
	3NT	to play	other							

### CONVENTIONS

Additional	respons	ses to 1	INT											
3♣	3•	slam try												
3♥/	/3♠	slam try												
4 🛳														
4♦														
4 🎔		to play	1											
4♠		to play	1											
Unusual N	T:		mi	nors [		0	ther su	iits			lov	ver 2 u	nbid suits	$\square$
oth	er													
Other slam	bidding	)			Cue Bi	ds 🛛	Z		Asking	g Bids				
4th Suit Fo	rcing			One	round								Game force	$\square$
NT Checkb	ack				Priorities									
Defence to	3NT op	ening												
Defence to opening Two's: Mu					Multi 2♦	X 1	6+ 2	NT 1	5-18 bala	nced				
RCO style 2-s														
Other 2-s														
Defence to strong 🛧 cap			сарра	letti										
Lebensohl				Over	NT inter	ferenc	e							
Oth	ner uses													
Take out of 4 level pre-empts					4	4 <b>♣</b> /4♦	Х							
		L	17	Х			4 <b>é</b> 4	NT						

### **OTHER NOTES**