

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak
Jump shifts after minor opening	splinter (or fit show)		
Jump shifts after major opening	splinter (or fit show)		
Responses to strong 2 suit opening	n/a		
Responses to 2NT opening	Puppet Stayman		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: K asks for count. may underlead KQ etc	
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input checked="" type="checkbox"/>	Other:	
From 4 small	2nd highest <input type="checkbox"/>	Other: 3rd
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	reverse count	
Signal on declarer's lead	reverse count	
Discards	McKenney <input type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input checked="" type="checkbox"/>	Other: reverse count (1st usually O/E)	
Count	natural <input type="checkbox"/>	reverse <input checked="" type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when?	response to 1NT
Other Conventions			

BLACKOUT	4♠ = RKCB after ♥ agreement
4TH SUIT FORCING TO GAME	
SWINE	
GSF	
SPECIFIC ACE ASK	



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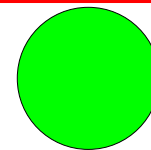


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	David McLeish	Paula McLeish
ABF Nos:	QLD	OPEN
Basic System:	ACOL	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♠	4, 11+	1♦	4, 11+	1♥	4, 11+	1♠	4, 11+
1 NT	11-14				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input type="checkbox"/>	extended <input type="checkbox"/>	Other:		may be quant. raise		
Transfers	2♦ ♥	2♥ ♠	2♣ ♣				
2 NT	♦	Other:		super-accepts			
2♣	GF or 23-4 semi-bal						
2♦	4+/4+ ♥ and ♠ (5+/4+ or 4+/5+ vul) 5-9						
2♥	6, less than opening hand						
2♠	6, less than opening hand						
2 NT	21-22 semi-bal						
3 NT	gambling any suit, no A or K outside						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

1NT, (X): P forces XX from opener	
overcall of NT opening usually xfer and may be	be canape
2♦ is both majors, weak	

COMPETITIVE BIDDING

Negative doubles through	4♠	Responsive doubles through	4♠
Jump overcalls	suit&suit above	Unusual NT	touching suits, strong
1NT overcall (immediate)	15-18	(re-opening)	8-14 stopper?
Immed cue of minor	surround suits, weak or strong		
Immed cue of major	surround suits, weak or strong		
Over opponent's 1NT (weak)	canape transfers		
Over opponent's 1NT (strong)	canape transfers		
Over weak twos	X = t/o		
Over opening threes	X = t/o		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	4, 5+	2NT	4, 10-12, NO SHORTAGE
	1♥/♠	4, 5+	3♣	WEAK
	1NT	8-10	3♦	SPLINTER
	2♣	4, 5-9	3♥	SPLINTER
	2♦	SPLINTER	3♠	SPLINTER
	2♥	SPLINTER	3NT	4, 13 - 15, NO SHORTAGE
	2♠	SPLINTER	4 bids	SPLINTER

1♦	1♥/♠	4, 5+	3♣	SPLINTER
	1NT	5-9	3♦	WEAK
	2♣	4, 10+	3♥	SPLINTER
	2♦	4, 5-9	3♠	SPLINTER
	2♥	SPLINTER	3NT	4, 13 - 15, NO SHORTAGE
	2♠	SPLINTER	4♦	
	2NT	4, 10-12, NO SHORTAGE	4 Other	SPLINTER

1♥/♠	1NT	5-9	3♣	SPLINTER
	2♣	4, 10+	3♦	SPLINTER
	2♦	4, 10+	3♥/♠	WEAK
	2♥/♠	(3)4, 5-9	3NT	4, 13- 15, NO SHORTAGE
	2NT	4, 10-12, NO SHORTAGE	4♣/♦	SPLINTER

2♣	2♦	NEGATIVE OR WAITING	2♥/♠	HHxxx(x), 8+
other		3NT = AKQxxx any, 2NT = 8/9 no 4CM		

2♦	2♥	to play	3♣/♦	natural, non-forcing
	2♠	to play	3♥/♠	to play
	2NT	enquiry	3NT	to play

2♥/♠	2NT	feature enquiry	3NT	to play
	3♣/♦	natural, forcing	4♣/♦	control ask
	3♥/♠	to play	4♥/♠	to play

2NT	3♣	puppet stayman	4♣	slam interest
	3♦	xfer to ♥	4♦	slam interest
	3♥	xfer to ♠	4♥	to play
	3♠	5♠ and 4♥	4♠	to play
	3NT	to play	other	5♣ = 5+m/5+m weak

CONVENTIONS

Additional responses to 1NT

3♣/3♦	sets suit, cue or 3NT with xx
3♥/3♠	sets suit, cue or 3NT with xx
4♣	ace ask
4♦	
4♥	to play
4♠	to play

Unusual NT: minors ☐ other suits ☐ lower 2 unbid suits ☐

other 2 touching suits, strong

Other slam bidding

Cue Bids ☒

Asking Bids ☒

4th Suit Forcing

One round ☐

Game force ☒

NT Checkback ☒

Priorities lowest of 5C suit, 3C support, new 4C suit

Defence to 3NT opening

A lead, attitude response

Defence to opening Two's:

Multi 2♦ X = t/o of a major, 2NT = 15-18, suit nat

RCO style 2-s

2NT = 15-18, suit nat, X = t/o

Other 2-s

X = t/o of a major, 2NT = 15-18, suit nat,
cue = surrounding suits or stopper ask

Defence to strong ♣

X = majors, 1NT = minors, 2♣ = ♥ + another, 2♦ = ♠ + m

2♥/♠ to play, suit nat

Lebensohl

Over NT interference ☐

Other uses

responding to X of weak 2 or equivalent

Take out of 4 level pre-empts

4♣/4♦ X = t/o

4♥ X = t/o

4♠ X = t/o, 4NT = 2 suited t/o

OTHER NOTES

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing	Other: Pre Emptive
Jump raises - majors	limit <input checked="" type="checkbox"/>	forcing	Other: Jacoby
Jump shifts after minor opening	After ♠ - Weak (After ♦ - Splinter)		
Jump shifts after major opening	Splinter		
Responses to strong 2 suit opening	2♥,s Negative / 2♦,s Waiting		
Responses to 2NT opening	Puppet Stayman and Transfers		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	<input checked="" type="checkbox"/> = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other:	
Four or more with an honour	4th highest <input checked="" type="checkbox"/>	attitude <input type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: 9,s and 10,s Promise No Higher	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other:
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input type="checkbox"/> bottom <input checked="" type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:		
Signal on declarer's lead	Natural Count	
Discards	McKenney <input type="checkbox"/>	high encourage <input checked="" type="checkbox"/> low encourage <input type="checkbox"/>
	odd/even <input type="checkbox"/>	Other:
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other:
4♣	Gerber <input checked="" type="checkbox"/>	when? Only over NT	
Other Conventions			

Reverse Drury	
Jacoby	
Lebensohl after interference of 1NT	



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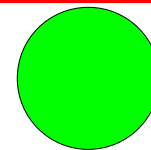


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	John Summerhayes	Joan Butts
ABF Nos:	QLD	OPEN
Basic System:	Standard	
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning				Canape <input type="checkbox"/>			
1♠	10 Plus 2	1♦	10 Plus 4	1♥	10 Plus 5/4	1♠	10 Plus 5/4
1 NT	15 - 17 HCP				may contain 5 card major <input checked="" type="checkbox"/>		
2♣ Stayman:	simple <input checked="" type="checkbox"/>	extended <input type="checkbox"/>	Other: Puppet				
Transfers	2♦ ♥,s	2♥ ♠,s	2♣ ♣,s				
2 NT	♦,s	Other: Smolen					
2♣	Game Force or 23/24						
2♦	Weak Major (N/V = 5/6 ♥/♠,s & 3-7 HCP) (Vul = 6card suit 5-7HCP)						
2♥	6 ♥,s & 8 - 11 HCP						
2♠	6 ♠,s & 8 - 11 HCP						
2 NT	20 - 22 HCP						
3 NT	Kabel Ace ask (C.R.O. with 2 Aces)						

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Inverted Minors	
Cue Raises	
Lebensohl over Take out X of Weak 2,s	

COMPETITIVE BIDDING

Negative doubles through	2♠,s	Responsive doubles through	3♠,s
Jump overcalls	Weak	Unusual NT	Lower unbid suits
1NT overcall (immediate)	15 - 18 HCP	(re-opening)	10/14
Immed cue of minor	Both Majors		
Immed cue of major	Other Major + minor		
Over opponent's 1NT (weak)	Brozel (all 3 bids are strong and splinters)		
Over opponent's 1NT (strong)	As Above		
Over weak twos	X Take out		
Over opening threes	X Take out		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+4 card suit	2NT	11/12-- no 4 card Major
	1♥/♠	6+4 card suit	3♣	5 /9 -- 5 card suit
	1NT	6/9 4 card ♣ suit	3♦	splinter
	2♣	10 Plus 5 card suit	3♥	splinter
	2♦	Weak 6 card suit	3♠	Splinter
	2♥	Weak 6 card suit	3NT	13/15 no 4 card Major
	2♠	Weak 6 card suit	4 bids	Splinter Void

1♦	1♥/♠	6+ 4 card suit	3♣	Splinter
	1NT	6/9	3♦	6 /9 -- 5 Card Suit
	2♣	10+ 4 card suit	3♥	Splinter (Void)
	2♦	10 Plus 4 card suit	3♠	Splinter (Void)
	2♥	Splinter	3NT	13/15 no 4 card Major
	2♠	Splinter	4♦	Pre - emptive
	2NT	11/12 --no 4 Card Major	4 Other	Voids

1♥/♠	1NT	6/9	3♣	Singleton
	2♣	10+ 4 card suit	3♦	Singleton
	2♦	10+ 4 card suit	3♥/♠	3♥,s limit (3♠,s Void)
	2♥/♠	2♥,s 6/9 (2♠,s Singleton)	3NT	15/17 Balanced
	2NT	13 + 4 card support	4♣♦	Void

2♣	2♦	Waiting	2♥/♠	
other		2♥,s Negative		

2♦	2♥	Correctable	3♣♦	To Play
	2♠	Prefer ♥,s	3♥/♠	
	2NT	Feature ask for shortage	3NT	To Play

2♥/♠	2NT	Range & Shape ask	3NT	To Play
	3♣♦	Forcing	4♣♦	Splinter
	3♥/♠	Pre emptive	4♥/♠	To play

2NT	3♣	Puppett Stayman	4♣	Gerber
	3♦	Transfer	4♦	
	3♥	Transfer	4♥	
	3♠	5 ♠,s and 4 ♥,s	4♠	
	3NT	To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣,s =10 Plus - Puppett Stayman (3♦,s = Slam Interest)
3♥/3♠	Slam Interest
4♣	Gerber
4♦	Texas Solid Heart Suit
4♥	Texas Solid Spade Suit
4♠	Weak

Unusual NT: minors ☒ other suits ☐ lower 2 unbid suits ☒

other

Other slam bidding

Cue Bids ☒ Asking Bids ☐

4th Suit Forcing

One round ☐ Game force ☒

NT Checkback

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦ (X=♦,s 10/12pts) (2NT 16/18) (suit bids natural)

Pass and then X = Good take out

RCO style 2-s

Other 2-s

Defence to strong ♣

Brozel all 2 bids natural --all 3 bids very strong Splinter

Lebensohl

Over NT interference ☒

Other uses

Over Weak 2,s

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X 4♠ 4NT

OTHER NOTES

Inverted Minors

BASIC RESPONSES

Jump raises - minors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak 0 - 9 pts 5+ ♣/♦
Jump raises - majors	limit <input type="checkbox"/>	forcing <input type="checkbox"/>	Other: weak 0 - 9 pts 4+ ♥/♠
Jump shifts after minor opening	Strong 15+ pts 6+ suit		
Jump shifts after major opening	Strong 15+pts 6+ suit		
Responses to strong 2 suit opening	See inside card		
Responses to 2NT opening	See inside card		

PLAY CONVENTIONS

'NT' Versus Notrump	'S' Versus Suit	✓ = Both
Sequence leads:	Overlead all <input checked="" type="checkbox"/>	All except AK x (x) <input type="checkbox"/>
Underlead <input type="checkbox"/>	Other: <input type="text"/>	
Four or more with an honour	4th highest <input type="checkbox"/>	attitude <input checked="" type="checkbox"/>
3rd/5th <input type="checkbox"/>	Other: <input type="text"/>	
From 4 small	2nd highest <input checked="" type="checkbox"/>	Other: <input type="text"/>
From 3 cards (no honour)	top <input type="checkbox"/>	middle <input checked="" type="checkbox"/> bottom <input type="checkbox"/>
Signal on partner's lead:	high encourage <input checked="" type="checkbox"/>	low encourage <input type="checkbox"/>
Other:	<input type="text"/>	
Signal on declarer's lead	<input type="text"/>	
Discards	McKenney <input checked="" type="checkbox"/>	high encourage <input type="checkbox"/> low encourage <input type="checkbox"/>
odd/even <input type="checkbox"/>	Other: <input type="text"/>	
Count	natural <input checked="" type="checkbox"/>	reverse <input type="checkbox"/> <input type="text"/>

CONVENTIONS

4NT:	Blackwood <input type="checkbox"/>	RKCB <input checked="" type="checkbox"/>	Other: <input type="text"/>
4♣	Gerber <input type="checkbox"/>	when? <input type="text"/>	Immediately over 1NT & 2NT openings

Other Conventions

Inverted minor.	Support X's & XX's
4th suit forcing	Rosencrantz X's & XX's
Suit trials	Splinters
Unassuming cue bid	Texas Transfers. Namyats
T.O.M. Lebensohl	DOPI ROPI



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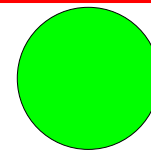


AUSTRALIAN BRIDGE FEDERATION

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STANDARD SYSTEM CARD

Names:	Greg Lee	Alan Currie
ABF Nos:	QLD	OPEN
Basic System:	Standard	Brown Sticker <input type="checkbox"/>
Classification:	Green <input checked="" type="checkbox"/>	Blue <input type="checkbox"/> Red <input type="checkbox"/> Yellow <input type="checkbox"/>



OPENING BIDS

Describe strength, minimum length, or specific meaning										Canape	<input type="checkbox"/>
1♣	11-19	3	1♦	11-19	3	1♥	11-19	5	1♠	11-19	5
1 NT	15 - 17						may contain 5 card major			<input checked="" type="checkbox"/>	
2♣ Stayman:		simple		<input checked="" type="checkbox"/>	extended		<input type="checkbox"/>	Other:			
Transfers		2♦	Hearts or Clubs		2♥	Spades		2♠	Diamonds		
2 NT				Other:		NT - X - XX = clubs; NT - X - 2C = diamonds					
2♣	Forcing for one round or 22 - 23 or 24 - 26, 0+ ♣										
2♦	Game Force - Ace Ask, 0+ ♦										
2♥	6 - 10	6+ ♥	(5♥ if 3rd seat)								
2♠	6 - 10	6+ ♠	(5♠ if 3rd seat)								
2 NT	20 - 21										
3 NT	Gambling										

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Negative Free Bids	X major = other major
Texas Transfers	Support X & XX
Namyats	Rosencrantz X & XX

COMPETITIVE BIDDING

Negative doubles through	4H	Responsive doubles through	4H
Jump overcalls	Weak	Unusual NT	Minors
1NT overcall (immediate)	16 - 18	(re-opening)	10 - 14
Immed cue of minor	Michaels (weak or strong)		
Immed cue of major	Strong 19 - 21 pts		
Over opponent's 1NT (weak)	X = 15+(immediate); 13+ (passout)		
Over opponent's 1NT (strong)	X = 15+ (immediate); SPLASH (passout).		
Over weak twos	X = takeout		
Over opening threes	X = takeout		

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	5+ pts	4+ ♦	2NT	10 - 12	4+ ♣
	1♥/♠	5+	4+ ♥/♠	3♣	0 - 9	5+ ♣
	1NT	6 - 10	4+ ♣	3♦	13+	1♦
	2♣	13+	5+ ♣	3♥	13+	1♥
	2♦	15+	6+ ♦	3♠	13+	1♠
	2♥	15+	6+ ♥	3NT	12 - 14	4+ ♣
	2♠	15+	6+ ♠	4 bids	0 - 9	7+ ♦/♥/♠

1♦	1♥/♠	5+ pts	4+ ♥/♠	3♣	15+	6+ ♣
	1NT	6 - 10		3♦	0 - 9	5+ ♦
	2♣	10+	5+ ♣	3♥	13+	1♥
	2♦	13+	5+ ♦	3♠	13+	1♠
	2♥	15+	6+ ♥	3NT	12 - 14	
	2♠	15+	6+ ♠	4♦	0 - 9	6+ ♦
	2NT	10 - 12		4 Other	0 - 9	7+ ♣/♥/♠

1♥/♠	1NT	6 - 10	3♣	15+	6+ ♣
	2♣	10+ 4+ ♣	3♦	15+	6+ ♦
	2♦	10+ 4+ ♦	3♥/♠	0 - 9	4 + ♥/♠
	2♥/♠	5 - 9 3+ ♥/♠	3NT	12 - 14	
	2NT	13+ 3+ ♥/♠	4♣/♦	13+	1♣/♦

2♣	2♦	Not Ace & King	2♥/♠	Ace & King+	5+ ♥/♠
other		2NT = Ace & King+ with no 5 card suit			

2♦	2♥	Ace♥	3♣/♦	Ace ♣/♦
	2♠	Ace♠	3♥/♠	2 or more aces
	2NT	No Aces	3NT	Not used

2♥/♠	2NT	Ogust	3NT	13 - 19 to play
	3♣/♦	Raise to 3♥/♠ with ♣/♦ values	4♣/♦	Not used
	3♥/♠	0+ pts 3+ ♥/♠	4♥/♠	0+ pts 4+ ♥/♠

2NT	3♣	Stayman	4♣	Gerber
	3♦	0+ pts transfer to ♥	4♦	4+ pts 6+ ♥
	3♥	0+ pts transfer to ♠	4♥	4+ pts 6+ ♠
	3♠	0+ pts 5♠ & 4♥	4♠	4+ pts 6+ ♣ or 6+ ♦
	3NT	4 - 9 pts	other	4NT = asking range

CONVENTIONS

Additional responses to 1NT

3♣/3♦	3♣ = minor suit stayman;	3♦ = 12+ pts 6+ ♦
3♥/3♠	12+ pts	6+ ♥/♠
4♣	Gerber	
4♦	8+	6+ ♥
4♥	8+	6+ ♠
4♠	8+	6+ ♣/♦ 4NT = asking range

Unusual NT: minors ☒ other suits ☐ lower 2 unbid suits ☐

other

Other slam bidding

Cue Bids ☒

Asking Bids ☒

4th Suit Forcing

One round ☐

Game force ☒

NT Checkback ☒

Priorities

Defence to 3NT opening

Defence to opening Two's:

Multi 2♦

RCO style 2-s

Other 2-s

Defence to strong ♣

Lebensohl

Over NT interference ☒

Other uses

Over weak two openings

Take out of 4 level pre-empts

4♣/4♦ X

4♥ X

4♠ 4 NT

OTHER NOTES