Dump ratios limit	BASIC RESPONSES	A R AUSTRALIAN BRIDGE FEDERATION
Major - week 6 card < 6HCP_Minors - Inverted Jump shifts after reporting Berger	Jump raises - minors limit □ forcing □ Other: Inverted	INCORPORATED ©
Jump shifts after minor opening Bergern	Jump raises - majors limit \square forcing \square Other: Bergen (X =on; inter = off)	STANDADD SYSTEM CARD
ABF Nos 20303 162795	Jump shifts after minor opening Major = weak 6 card < 6HCP; Minors = Inverted	
Responses to strong 2 wull opening Responses to 92v1 opening Response	Jump shifts after major opening Bergen	•
Purple Stayman Purple	Responses to strong 2 suit opening	
PLAY CONVENTIONS	Responses to 2NT opening Puppet Stayman	,
NT Versus Notirump 'S' Versus Suit	PLAY CONVENTIONS	
Sequence leads:	'NT' Versus Notrump 'S' Versus Suit = Both	
Four or more with an honour	Sequence leads: Overlead all All except AK x (x)	
Transfer 2	Underlead Other:	1 NT 12 14 may contain 5 card major
From 3 call ball ball ball ball ball ball ball	Four or more with an honour 4th highest attitude attitude	2♠ Stayman: simple ☑ extended □ Other:
From 3 cards	3rd/5th Other:	Transfers 2♦ ♥ 2♥ ♠ 2♠ ♠
Signal On partner's lead: high encourage low encourage 2	From 4 small 2nd highest Other:	2 NT ♦ Other:
Signal on declarer's lead Discards McKenney high encourage low encourage 2 NT 20 - 22 Balanced Joddeven Other: 3 NT Gambling Count natural reverse PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE CONVENTIONS Bergen Raises Inverted Minors	From 3 cards (no honour) top middle bottom	2♣ Game Force 23+ Balanced or 9 playing trick suit
Signal on declarer's lead Discards McKenney high encourage low encourage 2 NT 20 - 22 Balanced Odd/even Other: 3 NT Gambling FOR STAND	Signal on partner's lead: high encourage low encourage	2♦ Weak 6+ ♦
Discards McKenney	Other:	2♥ Weak 6+ ♥
Count natural reverse Conventions ANT: Blackwood RKCB Other: 1 4/3 0 4. Gerber when? Other Conventions 4th Suit Forcing Splinters Cue Raises Asking Bids Cue Raises Competitive Bidding Competitive Bidding Competitive Bidding Competitive Bidding Asking Bids Competitive Bidding Asking Bids Competitive Bidding Asking Weak Unusual NT Minors / Lower Unbid Suits Introvercall (immediate) Interved Minors Asking Bids Competitive Bidding Asking Bids Competitive Bidding Asking Bids Negative doubles through A ▼ Responsive Hunsual NT Minors / Lower Unbid Suits Introvercall (immediate) Introvercall (i	Signal on declarer's lead	2♠ Weak 6+ ♠
Count natural reverse CONVENTIONS ANT: Blackwood RKCB Other: 1 4 / 3 0 Alf Suit Forcing	Discards McKenney high encourage low encourage	2 NT 20 - 22 Balanced
## CONVENTIONS ## ANT: Blackwood	odd/even Other:	3 NT Gambling
ANT: Blackwood RKCB Other: 1 4 / 3 0 4 Gerber when? Other Conventions 4th Sult Forcing Splinters Cue Raises Support Doubles and Redoubles Negative doubles through 4 ▼ Responsive doubles 4 ▼ Res	Count natural reverse	
Ath Suit Forcing Cue Raises Asking Bids Two-Way Checkbacks Two-Way Checkbacks Inverted Minors Competitive BIDDING Competitive BIDDING Competitive Bidden Asking Bids Competitive Bidden Asking Bids Competitive Bidden Asking Bids Competitive Bidden Asking Bids Asking Bids Two-Way Checkbacks Jump overcalls Weak Unusual NT Minors / Lower Unbid Suits Inverted Minors A Peopening A Poponing Inverted Minors A Peopening Inverted Minor A Peopen	CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
Ath Suit Forcing Cue Raises Asking Bids Two-Way Checkbacks Two-Way Checkbacks Inverted Minors Cue Raises Asking Bids Asking Bids Two-Way Checkbacks Two-Way Checkbacks Two-Way Checkbacks Inverted Minors COMPETITIVE BIDDING Responsive doubles through 4 ▼ Responsive d	4NT: Blackwood RKCB Other: 1 4 / 3 0	Bergen Raises
Asking Bids Support Doubles and Redoubles Asking Bids Two-Way Checkbacks Jump overcalls Negative doubles through Asking Bids Weak Unusual NT Minors / Lower Unbid Suits 1NT overcall (immediate) Immed cue of minor Immed cue of major Over opponent's 1NT (weak) Tel: 02 6239 2265 FAX: 02 6239 1816 Support Doubles and Redoubles Negative doubles through A ♥ Responsive doubles through 4 ♥ Responsive doubles through A V		Inverted Minors
Cue Raises Support Doubles and Redoubles Two-Way Checkbacks Two-Way Checkbacks Jump overcalls Weak Unusual NT Minors / Lower Unbid Suits 1NT overcall (immediate) 16 - 18 (re-opening) 11 - 14 Immed cue of minor Immed cue of major Over opponent's 1NT (weak) PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 Negative doubles through 4 ▼ Responsive doubles through A ▼ Responsive doubles through Minors / Lower Unbid Suits 1NT overcall (immediate) 16 - 18 Cre-opening) 11 - 14 PO N T X = Penalty D O N T X = Single Suiter X , then Lebensohl	Other Conventions	
Asking Bids Two-Way Checkbacks Jump overcalls Weak Unusual NT Minors / Lower Unbid Suits 1NT overcall (immediate) In the sum of the sum	4th Suit Forcing Splinters	COMPETITIVE BIDDING
1NT overcall (immediate) 16 - 18 (re-opening) 11 - 14 Immed cue of minor Immed cue of major Other Major + Minor Over opponent's 1NT (weak) PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 10 - 18 (re-opening) 11 - 14 Immed cue of major Other Major + Minor Over opponent's 1NT (weak) D O N T X = Single Suiter X , then Lebensohl	Cue Raises Support Doubles and Redoubles	Negative doubles through 4 ♥ Responsive doubles through 4 ♥
Immed cue of minor Immed cue of minor Immed cue of minor Other Majors Over opponent's 1NT (weak) Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 Immed cue of minor Over opponent's 1NT (weak) Over opponent's 1NT (strong) Over weak twos X , then Lebensohl	Asking Bids Two-Way Checkbacks	Jump overcalls Weak Unusual NT Minors / Lower Unbid Suits
Immed cue of major Other Major + Minor		1NT overcall (immediate) 16 - 18 (re-opening) 11 - 14
©ABF Marketing PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 Over opponent's 1NT (weak) Over opponent's 1NT (strong) DONT X = Single Suiter X, then Lebensohl		Immed cue of minor Majors
PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816 Over opponent's 1NT (weak) Over opponent's 1NT (strong) DONT X = Single Suiter X, then Lebensohl	@ADE Madrating	Immed cue of major Other Major + Minor
Fyshwick ACT 2609 Over opponent's 1NT (strong) D O N T		Over opponent's 1NT (weak) Hamilton X = Penalty
FAX: 02 6239 1816 Over weak twos X, then Lebensoni		Over opponent's 1NT (strong) D O N T X = Single Suiter
		Over weak twos X , then Lebensohl
	Copyright © BCC 6.3.20.1	Over opening threes X



ALICTDALIANI DDIDCE EEDEDATION

		STANE	ARD S	YSTE	M CA	ARD			
Names:	Berenice Foll	kard		Helen Lo	wry				
ABF Nos:	20303			162795					
Basic System:					Brow	n Sticker			
Classification:	Green	В	lue \square	Red		Yellow			
		(OPENIN	IG BI	os				
	gth, minimum ler	ngth, or speci	fic meaning					Canape	e 🗌
1♣ 2	1	4		1♥	5		1 ≜	5	
1 NT 12 1	•	,				may cont	ain 5 car	d major	
2 ♣ Stayman:	simpl	e 🏻	extend	ded \square		Other:			
Transfers	2♦ ♥		2♥ ,	•		2	24 4		
2 NT	•	O	ther:						
2 ♣ Game I	Force 23+ Bal	anced or 9 p	olaying trick	suit (
2♦ Weak	6+ 🔷								
2♥ Weak	6+ 🔻								
2 ♠ Weak	6+ ♠								
2 NT 20 - 2	22 Balanced								
3 NT Gam	bling								
	PRE-ALE MEAN	RTS: CAL IING/S OF						ED	
Bergen Raise	·S								
Inverted Mino	rs								
		COM	PETITI	VF BI	DDIN	G			
Negative doubl	es through	4 💙		esponsive				4 💙	
Jump overcalls			Unusual N			Lower Ur	nbid Suit		
1NT overcall (in		16 -	- 18	(re-o	pening)	11	- 14		
Immed cue of r	•	Majors		, ,	ı 3/				
Immed cue of r	najor	Other Majo	or + Minor						
Over opponent	•		Hamilton	X = Per	naltv				
Over opponent			DONT	X = Sin	•	er			
Over weak two	. •		X , then Le		•				
Over opening t	hrees		X						

		RESPONSES TO (OPENII	NG BIDS
		Describe strength, minimum length or s	pecific mea	nning
1♣	1♦	6 - 9 HCP 4+ ◆	2NT	10 - 11 Balanced
	1 ♥ /♠	6 - 9 HCP 4+ ♥/♠	3♣	< 6 HCP, 5+ ♠
	1NT	6 - 9 HCP	3♦	Splinter
	2♣	10 - 14 HCP, 5+ ♣	3♥	Splinter
	2♦	6 - 9 HCP, 5+ ♣	3♠	Splinter
	2♥	< 6 HCP, 6 ♥	3NT	12 - 14 Balanced Raise
	2♠	<6 HCP, 6 ♠	4 bids	4♥ / 4♠ to Play
*	1 ♥ /♠	6 - 9 HCP, 4+ ♥/ ♠	3♠	6 - 9 HCP, 5+ ◆
	1NT	6 - 9 HCP	3♦	<6 HCP, 5+ ◆
	2♣	10+ HCP, 4+ ◆	3♥	Splinter
	2♦	10 - 14 HCP, 5+ ◆	3♠	Splinter
	2♥	< 6 HCP, 6 ♥	3NT	12 14 Balanced Raise
	2♠	< 6 HCP, 6 ♠	4♦	to Play
	2NT	10 - 11 Balanced	4 Other	4♥ / 4♠ to Play
♥ /♠	1NT	6 - 9 HCP	3♣	6 - 9 HCP, 4-Card Support
	2♣	10+ HCP, 4+ ♣	3♦	10 - 11 HCP, 4-Card Support
	2♦	10+ HCP, 4+ ♣	3♥/♠	<6 HCP, 4+ ♥/ ♠
	2 ♥ /♠	6 - 9 HCP, 3♥/3♠	3NT	12 - 14 Balanced Raise
	2NT	12= HCP, 4 ♥ / ♠	4♣/♦	Splinter
2♣	2•	Negative, 0 - 7 HCP	2♥/♠	and 3♣/♦,Nat,8+,Game Force
	other	after 2♦:2♥=artificial 23+ Unbal or 1	0+ pl.trks,	then 2♠ = artifical enquiry
2♦	2♥	Forcing	3♣/♦	Forcing
	2♠	Forcing	3♥/♠	Splinter
	2NT	Strong Enquiry - shows Shortage	3NT	to Play
2 ♥ /♠	2NT	Strong Enquiry - shows Shortage	3NT	12 - 14 Balanced
	3♣/♦	Forcing	4♣/♦	Splinter
	3♥/♠	to Play	4♥/♠	to Play
2NT	3♣	Puppet Stayman	4♣	Slam Try
	3♦	Transfer to ♥	4♦	Slam Try
	3♥	Transfer to ♠	4♥	to Play
	3♠	Minors	4♠	to Play
	3NT	to Play	other	

		C	ONVENT	ON2			
Additional respo	nses to 1NT						
3♣/3♦	Slam inte	rest					
3♥/3♠	Slam inte	rest					
4♣							
4◆							
4♥							
4♠							
Unusual NT:	m	ninors	other sui	ts 🗌	lower	2 unbid suits	
other							
Other slam biddi	ng	Cue	Bids 🗹	Asking	Bids 🗹		
4th Suit Forcing		One round				Game force	
NT Checkback		Prioritie	es				
Defence to 3NT of	pening	X=Ta	keout; 4 ♣ = •	∀ ; 4♦ = ∀ + 4	<u> </u>		
Defence to openi	ng Two's:	Multi 2	X=Takeou	t; 2NT= 15-18	Bal - then Pu	uppet Stayman	
RCO style	e 2-s	X=Takeout;	2NT = 15 - 18	Balanced, th	en Puppet S	tayman	
Other 2-s		X = Takeout	; 2NT = 15 - 1	8 Balanced; th	en Puppet S	tayman	
Defence to stron	g ♣	X = Majors;	1NT = Minors				
Lebensohl		Over NT int	erference [\supset			
Other use	s afte	r Double of th	eir Weak Two				
Take out of 4 leve	el pre-empts	5	4♣/4♦	Χ			
	4♥	Χ	4♠ 4	NT			
			THER NO	TEO			
		U	THER NO) IES			
All systems ON o	over DOUB	LE; OFF over	INTERFERE	NCE.			
	3♣/3♣ 3♣/3♣ 4♣ 4♣ 4♣ Unusual NT: other Other slam biddin 4th Suit Forcing NT Checkback Defence to 3NT of Defence to openi RCO style Other 2-s Defence to strong Lebensohl Other use Take out of 4 leve	3♣/3♠ Slam inte 3♣/3♠ Slam inte 4♣ 4♠ 4♠ 4♠ Unusual NT: m other Other slam bidding 4th Suit Forcing NT Checkback Defence to 3NT opening Defence to opening Two's: RCO style 2-s Other 2-s Defence to strong ♣ Lebensohl Other uses afte Take out of 4 level pre-empts	Additional responses to 1NT 3♣/3♠ Slam interest 3♣/3♠ Slam interest 4♣ 4♠ 4♠ Unusual NT: minors □ other Other slam bidding Cue 4th Suit Forcing One round NT Checkback □ Prioritic Defence to 3NT opening X=Ta Defence to opening Two's: Multi 2♠ RCO style 2-s X=Takeout; Other 2-s X = Takeout Defence to strong ♠ X = Majors; Lebensohl Over NT int Other uses after Double of th Take out of 4 level pre-empts 4♥ X	Additional responses to 1NT 3 ♣/3 ♣ Slam interest 3 ♥/3 ♣ Slam interest 4 ♣ 4 ♦ 4 ♦ Unusual NT: minors other suit other Other slam bidding Cue Bids One round	Additional responses to 1NT 3 ♣ 3 ♦ Slam interest 3 ♥ /3 ♠ Slam interest 4 ♣ 4 ♦ 4 • Unusual NT: minors □ other suits □ other Other slam bidding Cue Bids □ Asking 4th Suit Forcing One round □ NT Checkback □ Priorities Defence to 3NT opening X=Takeout; 4 ♠ = ♥; 4 ♦ = ♥ + ♠ RCO style 2-s X=Takeout; 2NT = 15 - 18 Balanced, the Other 2-s X = Takeout; 2NT = 15 - 18 Balanced, the Other 2-s X = Majors; 1NT = Minors Lebensohl Over NT interference □ Other uses after Double of their Weak Two Take out of 4 level pre-empts 4♠/4 ◆ X	Additional responses to 1NT 3♣/3♠ Slam interest 3♣/3♠ Slam interest 4♠ 4♠ 4♠ Unusual NT: minors □ other suits □ lower other Other slam bidding Cue Bids □ Asking Bids □ Ath Suit Forcing One round □ NT Checkback □ Priorities Defence to 3NT opening X=Takeout; 4♠ = ▼; 4♠ = ▼ + ♠ RCO style 2-s X=Takeout; 2NT = 15 - 18 Balanced, then Puppet Si Other 2-s X = Takeout; 2NT = 15 - 18 Balanced; then Puppet Si Defence to strong ♠ X = Majors; 1NT = Minors Lebensohl Over NT interference □ Other uses after Double of their Weak Two Take out of 4 level pre-empts 4♠/4♠ X 4♠/4♠ X OTHER NOTES	Additional responses to 1NT 3 ♣ 3 ♦ Slam interest 3 ♥ 3 ♠ Slam interest 4 ♠ 4 ♦ 4 ♥ 4 ↑ 4 ♥ Unusual NT: minors □ other suits □ lower 2 unbid suits other Other slam bidding Cue Bids □ Asking Bids □ 4th Suit Forcing One round □ Game force NT Checkback □ Priorities Defence to 3NT opening X=Takeout; 2NT=15-18 Bal - then Puppet Stayman RCO style 2-s X=Takeout; 2NT = 15 - 18 Balanced, then Puppet Stayman Other 2-s X = Takeout; 2NT = 15 - 18 Balanced; then Puppet Stayman Defence to strong ♠ X = Majors; 1NT = Minors Lebensohl Over NT interference □ Other uses after Double of their Weak Two Take out of 4 level pre-empts 4♠ 4♠ 4♠ X 4 ♥ X 4♠ 4NT OTHER NOTES

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit □ forcing □ Other: Weak, inverted minor raises	INCORPORATED ©
Jump raises - majors limit ☐ forcing ☐ Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening weak in major, fit showing in minor	Names: Marcia Scudder Inez Glanger
Jump shifts after major opening weak in major (1S-3H=splinter), fit showing in minor	ABF Nos: 55141 16721
Responses to strong 2 suit opening 2C: CAB, 3H,3S = good 6+ suit, 3NT = v good suit	
Responses to 2NT opening (equiv) 3C=4/5 Stayman, 3D,H transf, 3S 5S+4H, 3NT to pla	Basic System: Standard with 2-over-1 game force Brown Sticker Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning
Sequence leads: Overlead all All except AK x (x)	1♠ 3 (12+) 1♠ 3 (12+) 1♥ 5 (12+) 1♠ 5 (12-)
Underlead Other: J from KJ10 Overlead against slams	1 NT 14-17 may contain 5 card majo
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ☐ extended ☐ Other: Lavings enqui
3rd/5th Other:	Transfers 2
From 4 small 2nd highest	2 NT ~> 3D Other: 4C/D ~> 4H/S
From 3 cards (no honour) top middle bottom	2♣ Game force (control responses)
Signal on partner's lead: high encourage low encourage	2♦ Weak 2H or 2S or 20-22 bal or Acol 2 in any suit
Other:	5+/5+ in H/S or C/D < opening or ~ 8 playing tricks
Signal on declarer's lead count if thought appropriate	2♠ 5+/5+ in C/S or H/D < opening or ~ 8 playing tricks
Discards McKenney high encourage low encourage	2 NT 5+/5+ in D/S or C/H < opening or ~ 8 playing tricks
odd/even Other:	3 NT Gambling = long set up minor, no more than K outside
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other:	Opening 2's
4♣ Gerber □ when?	1NT may contain 5 card major or 6 card minor
Other Conventions	Two suited jump overcalls and cues
Splinters P0D1 and P0R1	COMPETITIVE BIDDING
Support x and xx	Negative doubles through 3S Responsive doubles through 3S
Fit showing jumps after passing	Jump overcalls Weak in major Unusual NT Lower unbid suits
Fit showing jumps of overcalls	1NT overcall (immediate) 14-18 (re-opening) 10-12
Cue raises of overcalls	Immed cue of minor 1C 2D (when C at least 3) = D + S, 1D 2D = C + S
	Immed cue of major $1H 2H = C + S$, $1S 2S = C + H$
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Mod DONT $x = pen$, $2C = single suiter$, others 2 st
Fyshwick ACT 2609	Over opponent's 1NT (strong) DONT x = single suiter, others 2 suiters
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos x
Copyright © BCC 6.3.20.1	Over opening threes x



		STAND	ARD SYS	TEM C	ARD			
Names:	Marcia Scudo	der	Inez	Glanger				
ABF Nos:	55141		1672	1				
Basic System:	Standar	d with 2-ove	r-1 game force	Brov	wn Sticker			
Classification:	Green	☐ Bli	ue 🗆 💮 F	Red \square	Yello	w \square		
		C	PENING	BIDS				
Describe stren	gth, minimum ler	ngth, or specifi	c meaning				Canap	e \square
1♣ 3 (12+)	1	3 (12+)	1	♥ 5 (12+)		1 ♠ 5	(12+)	,
1 NT 14-	17				may cor	ntain 5 card	major	
2 ♣ Stayman	: simpl	е 🗆	extended		Other:	Lavings e	nquiry	
Transfers	2♦ ~> 2H		2♥ ~> 25	S		2♠ ~> 3	С	
2 NT	~> 3D	Otl	ner: 4C/D ~>	4H/S				
2 ♣ Game	force (control re	esponses)						
2♦ Weak 2	2H or 2S or 20-	22 bal or Acc	ol 2 in any suit					
2 ∀ 5+/5+ i	n H/S or C/D <	opening or -	- 8 playing trick	(S				
2 ♠ 5+/5+ i	n C/S or H/D <	opening or -	- 8 playing trick	(S				
2 NT 5+/5	+ in D/S or C/H	< opening o	or ~ 8 playing tr	icks				
3 NT Gam	nbling = long se	t up minor, n	o more than K	outside				
			LS THAT M				D	
	MEAN	IING/S OR	REQUIRE	SPECIAL	L DEFE	NCE		
Opening 2's								
1NT may cor	ntain 5 card maj	or or 6 card	minor					
Two suited ju	imp overcalls a	nd cues						
		COMI	PETITIVE	BIDDIN	IG			
Negative doub	les through	3S	Respo	nsive double	s through		3S	
Jump overcalls	Weak i	n major	Unusual NT	Lower	unbid suit	S		
1NT overcall (i	mmediate)	•	8	(re-opening)	10	0-12		
Immed cue of	minor	1C 2D (whe	en C at least 3)	= D + S, 1	D 2D = C	: + S		
Immed cue of	major	·	+ S, 1S 2S = C					
Over opponent	t's 1NT (weak)		Mod DONT x =		single su	iter, others	2 suiters	S
	t's 1NT (strong)		DONT x = sing	•	ŭ			
Over weak two	. 0.		X .	,				

		RESPONSES TO	OPENII	NG BIDS
		Describe strength, minimum length or	specific mea	ning
1♣	1•	4+ D forcing	2NT	12-15 bal forcing
	1 ♥ /♠	4+ H/S forcing	3♣	5-8 unless passed or in comp
	1NT	6-10 bal no 4 card major	3♦	splinter
	2♣	10+ unless passed or in comp	3♥	splinter
	2♦	fit showing jump with D	3♠	splinter
	2♥	weak with H	3NT	16-17 any 4-3-3-3
	2♠	weak with S	4 bids	natural
I ♦	1 ♥ /♠	4+ H/S forcing	3♠	fit showng jump with C
	1NT	6-10 bal no 4 card major	3♦	5-8 unless passed or in comp
	2♣	natural and game force	3♥	splinter
	2♦	10+ unless passed or in comp	3♠	splinter
	2♥	weak with H	3NT	16-17 any 4-3-3-3
	2♠	weak with S	4♦	weak with D
	2NT	12 -15 bal forcing	4 Other	natural
1♥/♠	1NT	0-11 forcing	3♣	fit showing jump
	2♣	natural and game force	3♦	fit showing jump
	2♦	natural and game force	3♥/♠	forcing raise, asks for cue
	2♥/♠	7-9 with support	3NT	16- 17 bal
	2NT	12 -15 bal forcing	4♣/♦	splinters
2♣	2♦	0-1 controls (K=1 A=2)	2 ♥ /♠	2/3 cont. etc (incl 2NT)
	other	3m = reasonable suit, 3M = almost	t solid suit,	3NT = very solid suit
2•	2♥	P/C opp weak 2H, 2S	3♣/♦	
	2♠	P/C opp weak 2H, 2S, pref H	3♥/♠	
	2NT	enquiry	3NT	
2 ♥/ ♠	2NT	enquiry	3NT	to play
	3♣/♦	pass or correct	4♣/♦	pass or correct
	3♥/♠	pass or correct	4♥/♠	pass or correct
2NT	3♣	enquiry	4♣	pass or correct
	3♦	pass or correct	4◆	pass or correct
	3♥	pass or correct	4♥	pass or correct
	3♠	pass or correct	4♠	pass or correct
	3NT	to play	other	

CONVENTIONS

Additional responses to 1NT										
3♣/3♦ game for	ce, asks for RKCB responses with Qxx or better									
3♥/3♠ game for	ce, asks for RKCB responses with Qxx or better									
4 ♣ ~> 4H (S	SA Texas)									
4♦ ~> 4S (S	SA Texas)									
4♥ to play	play									
4 ♠ to play										
Unusual NT:	ninors \square other suits \square lower 2 unbid suits \square									
other										
Other slam bidding	Cue Bids ☐ Asking Bids ☐									
4th Suit Forcing	One round one level two level Game force									
NT Checkback	Priorities 3 card support, 4 other major									
Defence to 3NT opening	natural									
Defence to opening Two's:	Multi 2♦ 2NT= 15-18 x = any other strong hand									
RCO style 2-s	as above									
Other 2-s	x = take out									
Defence to strong ♠	CRASH (2C =colour; 2D=rank, 1NT=shape)									
Lebensohl	Over NT interference									
Other uses										
Take out of 4 level pre-empts	s 4 ♣ /4 ♦ X									
4♥	X 4♠ 4NT									
	OTHER NOTES									

Over strong 1C x = 16+Over 1H or 1S overcall of strong 1C, 1NT is forcing

BASIC RESPONSES	A R A AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit ☐ forcing ☐ Other: weak	INCORPORATED ©
Jump raises - majors limit □ forcing □ Other: Bergen raises	STANDARD SYSTEM CARD
Jump shifts after minor opening weak 6 card suit	
Jump shifts after major opening Bergen	Names: Judy Mott Avril Zets ABF Nos: 44482 477958
Responses to strong 2 suit opening 2C's=GF a suit =8+5 card suit 2D's =0-7 or waiting bid	ABF Nos: 44482 477958 8+ no 5 card suit Basic System: Brown Sticker
Responses to 2NT opening Puppet stayman, transfers 3S's minor stayman	Classification: Green Blue Red Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all All except AK x (x)	1
Underlead Other:	1 NT 15-17 may contain 5 card major
Four or more with an honour 4th highest attitude attitude	2♣ Stayman: simple 🗹 extended 🗆 Other:
3rd/5th Other:	Transfers 2♦ Hearts 2♥ Spades 2♠ Clubs
From 4 small 2nd highest	2 NT Diamonds Other: 3C minor stayman-weak 3D minor stayman- strong
From 3 cards (no honour) top middle _s_ bottom	2♣ Game Force or Flat 23+
Signal on partner's lead: high encourage low encourage	2♦ 0-7 weak in a major
Other: odds and evens	2♥ 8-10 6 card suit
Signal on declarer's lead odds and evens	2♠ 8-10 6 card suit
Discards McKenney high encourage low encourage	2 NT 20-22
odd/even Other:	3 NT Minor pre-empt
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB Other: 1430	support x's to 2 S's
4♠ Gerber ☐ when? 4nt-p-5nt=1 or 3 with a void 4nt-p-6suit =2 or 4 with that void	id
Other Conventions	
4th suit forcing to game lebensohl	COMPETITIVE BIDDING
texas transfers namyats	Negative doubles through 4 Hearts Responsive doubles through 4 Hearts
2C invitational check back	Jump overcalls weak Unusual NT Other minor and a major
2D game force check back	1NT overcall (immediate) 15-18 (re-opening) 10-14
drury after 3rd and 4th seat opening	Immed cue of minor michaels weak or strong
©ARE Marketing	Immed cue of major michaels weak or strong
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) x=Penalties 2C=both majors 2D=ss in major 2H=H's and a minor
Fyshwick ACT 2609	Over opponent's 1NT (strong) x=Penalties 2C=both majors 2D=ss in major 2H=H's and a minor
Tel: 02 6239 2265	, ,
FAX: 02 6239 1816	Over weak twos $x = T.O$

		RESPONSES TO O	PENII	NG BIDS
		Describe strength, minimum length or sp	ecific mea	ning
1 ♣	1♦	4 D 6+ points	2NT	11-12 no 4 card major
	1 ♥ /♠	4H/S 6+ points	3♣	weak
	1NT	6-10	3♦	
	2♣	5C 10+points	3♥	
	2♦		3♠	
	2♥	weak 6 card suit 0-5	3NT	to play
	2♠	weak 6 card suit 0-5	4 bids	4 C slam interest
1•	1 ♥ /♠	4H/S 6+points	3♣	
	1NT	6-10	3♦	weak
	2♣	4C 10+ points	3♥	
	2♦	5D 10+points	3♠	
	2♥	weak 6 card suit 0-5	3NT	to play
	2♠	weak 6 card suit 0-5	4♦	slam interest
	2NT	11-12 no 4 card major	4 Other	splinter
1 ♥ /♠	1NT	5-10	3♣	4H 6-9 points
	2♣	4 C 10 + points	3♦	4H 10-11 points
	2♦	4D 10+ points	3 ♥/ ♠	4H weak
	2 ♥ /♠	3H 5-9 points	3NT	3H 13-15 points
	2NT	4H 12+points	4♣/♦	slinter 4H 10-14
2♣	2•	0-8 Points or 8+ points no 5 card suit	2♥/♠	5+ and 8+ points
	other	suit = 5+ and 8+ points		
2•	2♥	pass or correct	3♣/♦	to play
	2♠	pass or correct	3 ♥ /♠	pass or correct
	2NT	enquiry	3NT	to play
2 ♥ /♠	2NT	enquiry	3NT	to play
	3♣/♦	GF	4♣/♦	splinter
	3 ♥ /♠	to play	4♥/♠	to play
2NT	3♣	puppet stayman	4♣	slam interest
	3♦	transfer to H's	4♦	slam interst
	3♥	transfer to S's	4♥	to play
	3♠	minor stayman	4♠	to play
	3NT	to play	other	

CONVENTIONS

Additional resp	onses to TNT								
3♣/3♦	3 C = wea	3 C = weak minor stayman 3D= strong minor stayman							
3♥/3♠	singletonH	singletonH/S with 3 cards in the other major and 5/4 either way in the minors							
4♣	transfer to	H's							
4◆	transfer to	S's							
4♥	to play								
4♠	to play								
Unusual NT:	mi	nors 🗹	other suits		lower 2 unbid suits				
other	over a minor	opening = other	minor and a r	mjor					
Other slam bide	ding	Cue Bids		Asking Bids					
4th Suit Forcing	g	One round			Game for	ce 🗹			
NT Checkback		Priorities							
Defence to 3NT	opening	4C's = T.C) to majors w	ith longer H's 4D'	's T.O to majors with	າ longer S			
Defence to ope	ning Two's:	Multi 2♦	X = 12 + point	ts bid =12+ 5+ in	the suit 2NT=15-18				
RCO sty	yle 2-s	X=12+ points							
Other 2-	·S	X=12+points							
Defence to stro	ong ♣	X= both majors	1NT= minors						
			/						
Lebensohl		Over NT interfer	rence 🔽						
Other us									
Take out of 4 le	vel pre-empts			X					
	4♥	X	4 ♠ 4NT	X= points					
		OTH	ER NOT	ES					
									

over our opening minor pre-empt when partner bids another suit raise with 3 bid 3NT with 1 and bid the m 2D opening =weak in a mojor 4C's= transfer to the major 4D's= bid your major