BASIC RESPONSES				AUSTRAL	ian Bridge.	E FEDERATIOI	N		
	weak (inverted)	9.				INCORPOR	RATED ©		
	weak (bergen)			STANDAR	RD SYSTE	MCAPD			
Jump shifts after minor opening Fit-showing (majors), 6-		Names: B	ruce Neill	JIANDAI	Mike Hug				
Jump shifts after major opening Bergen / Jacoby / criss-	cross [fit showing in comp]		5632		29327	IICS			
Responses to strong 2 suit opening 2♦ = negative / waiting		Basic System:		<i>I</i> 1	29321	Brown Sticker			
Responses to 2NT opening transfers, puppet Stayman, 34	= minors	Classification:	strong 2 Green	/	Red				
PLAY CONVENTIONS		Old Sallication.	Green		ENING BID				
'NT' Versus Notrump 'S' Versus Suit	= Both D	Describe strength, minimum length, or specific meaning Canape							
Sequence leads: Overlead all	All except AK x (x)	1♣ 3♣, 11+	14	3♦, 11+	1♥ !	5 <b>♥</b> , 11+	1♠ 5♠, 11+		
Underlead Other: Overlead partner's suit	1	1 NT 15-17				may cont	ain 5 card major		
Four or more with an honour 4th highest 2	attitude	2♣ Stayman:	simple		extended $\Box$	Other: ,	Ask 5 card major		
3rd/5th Other: Reverse count		Transfers 2	2♦ 5♥		2♥ 5♠	2	2♠ 6♣		
From 4 small 2nd highest Other: bottom		2 NT 6	•	Other:	3 <suit> = spl</suit>	linter			
From 3 cards (no honour) top $\checkmark$ middle $\checkmark$	bottom 2	2♣ Game for	ce						
Signal on partner's lead: high encourage	low encourage 2	2 Multi: 22-23 balanced, or weak 6(5) card major							
Other:	2	2♥ weak 5(+)	♥ 4+ minor						
Signal on declarer's lead	2	2 <b>♠</b> weak 5(+)	♦ 4+ minor						
Discards McKenney high encourage	low encourage 2	2 NT 20-21							
odd/even Other:	3	3 NT Strong	major preem	pt					
Count natural reverse		I				HAVE UNEX			
CONVENTIONS			MEAN	ING/S OR R	EQUIRE SPE	ECIAL DEFEN	ICE		
4NT: Blackwood □ RKCB ☑ Oth	ner:								
4♠ Gerber ☐ when?									
Other Conventions									
Leaping Michaels RKCB 1430. The	en:			COMPE	TITIVE BII	DDING			
Blackout return to trump	s without Q.	Negative doubles	through	4♥	Responsive	e doubles through	4♥		
No support doubles responder cue	bids kings, partner asks.	Jump overcalls	weak	Unu	isual NT lo	owest unbid suits			
Scramblesohl	1	1NT overcall (imm	ediate)	15-17 (1	(re-op	pening) 11-	-14 (over M) / 15-17		
Fit showing jumps	16.02.2009 Ir	Immed cue of min	or	55, ♠ + anothe	r				
©ABF Marketing	Ir	Immed cue of maj	or	55, other major	+ minor				
PO Box 397	C	Over opponent's 1NT (weak) canape transfers							
Fyshwick ACT 2609	C	Over opponent's 1NT (strong) canape transfers							
Tel: 02 6239 2265 FAX: 02 6239 1816	С	Over weak twos		X, s	cramblesohl				
Copyright © BCC 6.3.20.1	C	Over opening thre	es	Χ					



-												
			STA	NDAI	RD SY	'STE	EM C	ARD				
lames:	Bruc	ce Neill			Mi	ke Hu	ghes					
BF Nos:	456	32			29	327						
asic Sys	stem:	strong 2	2/1				Brov	wn Sticker				
lassifica	tion:	Green		Blue		Red		Yello	ow 🗌			
				OP	ENIN	3 BI	DS					
escribe	strength, m	inimum ler	ngth, or sp	ecific m	eaning					Cana	ipe 🗌	
<b>♣</b> 3 <b>♣</b> ,	, 11+	1	<b>♦</b> 3 <b>♦</b> ,	11+		1♥	5 <b>♥</b> , 11	+	1♠	5♠, 11+	/	
NT	15-17							may co	ntain 5 c	ard major		
2 <b>♣</b> Stay	/man:	simpl	е 🗌		extended	d [	]	Other:	Ask 5	card major		
Transfe	ers 2♦	5♥			2♥ 5₫	•			2 <b>♠</b> 6	<b>.</b>		
2 N	T 6 <b>♦</b>			Other:	3 <sui< td=""><td>t&gt; = s</td><td>olinter</td><td></td><td></td><td></td><td></td></sui<>	t> = s	olinter					
<b>♣</b> Ga	ame force											
<b>♦</b> Mι	ulti: 22-23	balanced	, or weak	(6(5) c	ard majo	r						
<b>♥</b> W€	eak 5(+)♥	4+ minor										
<b>★</b> We	eak 5(+)🔙	4+ minor										
NT	20-21											
NT	Strong ma	jor preen	npt									
	PR	RE-ALE								ΓED		
		MEAN	IING/S	OR R	EQUIR	E SP	ECIAL	L DEFE	NCE			
			CC	MPE	TITIV	ΕВ	IDDIN	IG				
legative	doubles thr	ough	4	¥	Res	ponsiv	e double	s through	1	4♥		
ump ove	ercalls	weak		Unı	ısual NT		lowest i	unbid sui	ts			
NT over	call (immed	iate)		15-17 ( <i>°</i>	18)	(re-c	pening)	1	1-14 (0)	ver M) / 15	-17	
nmed cu	ie of minor		55, 호 +									
nmed cu	ie of major				r + minor							
ver opp	onent's 1NT	(weak)		-	canape transfers							
ver opp	onent's 1NT	(strong)			ape trans							
ver wea		<b>J</b> .			crambles							
				,								

		RESPONSES TO	OPENII	NG BIDS			CON	VENTIC	NS			
		Describe strength, minimum length or	r specific mea	ning	Additional resp	onses to 1NT	-					
1♣	1♦		2NT	Invite.	3♣/3♦	Splinter.						
	1 <b>♥</b> /♠		3♣	Raise, 0-5.	3♥/3♠	Splinter.						
	1NT	6-10.	3♦	Splinter.	4♣	Transfer	to ♥.					
	2♣	11+ raise.	3♥	Splinter.	4◆	Transfer	to ♠.					
	2♦	Raise, 6-9.	3♠	Splinter.	4♥	To play.						
	2♥	Fit, 7-10. 5(+) ♥ 4(3)+♣	3NT		4♠	To play.						
	2♠	Fit, 7-10. 5(+) <b>♦</b> 4(3)+ <b>♣</b>	4 bids	4M to play.	Unusual NT:	m	ninors 🗌	other suits		lower 2	2 unbid suits	
1•	1♥/♠		3♣	Raise, 6-9.	other							
	1NT	6-10.	3♦	Raise, 0-5.				,				
	2♣		3♥	Splinter.	Other slam bidd	Other slam bidding			Asking Bids			,
	2♦	11+ raise.	3♠	Splinter.	4th Suit Forcing	l ,	One round	]			Game force	e 🗆
	2♥	Fit, 7-10. 5(+) ♥ 4(3)+◆	3NT		NT Checkback	NT Checkback		2♣ pupp	oet to 2♦, 2♦ GF,	2NT pup	pet to 3♣.	
	2♠	Fit, 7-10. 5(+) <b>♦</b> 4(3)+ <b>♦</b>	4♦		Defence to 3NT	Defence to 3NT opening						
	2NT	Invite.	4 Other	4M to play.	Defence to oper	ning Two's:	Multi 2♦	double = 13-	-15 balanced or a	ny 18+.		
1 <b>♥</b> /♠	1NT	5-11. Maybe 0-5 with support.	3♣	4 card raise, 6-9.								
	2♣	GF.	3♦	4 card raise, 10-12.	RCO sty	le 2-s						
	2♦	GF.	3 <b>♥/</b> ♠	1♠-3♥ = 3 card limit raise	Other 2	Other 2 c						
	2 <b>♥</b> /♠	1♥-2♠ = 3 card limit raise	3NT		Other 2-	Other 2-s						
	2NT	Game force raise.	4♣/♦		Defence to stroi	ng <b>A</b>	V a.m 14 4.0	1 m m . 4	1 1N	. 20.0		
2♣	2•	Negative.	2 <b>♥</b> /♠	Natural.	Defence to stron	ily <del>x</del>	<b>∧=<del>•</del>+</b> ▼,   <b>▼=</b> ▼+	, I <b>V</b> = <b>V</b> + <b>Q</b> ,	1♣=♠+♣, 1N=♦+	· 🚾 , ∠ 😎 = 🛣	+♥.	
	other	Natural.			Lebensohl		Over NT interfer	ence 🔲				
2•	2♥	Pass or correct.	3♣/♦	3♦ = inviting 4M.	Other us	es						
	2♠	Pass or correct.	3 <b>♥</b> /♠	Pass or correct.	Take out of 4 le	vel pre-empts	S	4♣/4♦				
	2NT	Ask.	3NT	To play.		4♥		4♠				
2♥/♠	2NT	Ask.	3NT	To play.			ОТН	ER NOT	TEQ			
	3♣/♦	To play.	4♣/♦	Splinter.			OTT	LK NO	LO			
	3 <b>♥/</b> ♠	To play.	4♥/♠	To play.								
2NT	3♣	Puppet Stayman.	4♣	Transfer to ♥.								
	3♦	Transfer.	4♦	Transfer to ♠.								
	3♥	Transfer.	4♥	Transfer to ♠???								
	3♠	Both minors.	4♠	Transfer to ♦???						า	1.01.2009	
	3NT	To play.	other							3	1.01.2009	

BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION							
Jump raises - minors limit □ forcing □ Other: Weak	INCORPORATED ©							
Jump raises - majors limit ☐ forcing ☐ Other: Weak	STANDARD SYSTEM CARD							
Jump shifts after minor opening mostly fit								
Jump shifts after major opening mostly Bergen	Names: Kieran Dyke Andrew Peake  ABF Nos:							
Responses to strong 2 suit opening 2D negative+Kokish, 2H=spades, 2S=neb pos, 2NT=H	_							
Responses to 2NT opening 3C Stay+Smolen, 3D/H Xfer,3S Minors,4C+2-under xfers	Basic System: Modified Standard 2/1 Brown Sticker  Classification: Green Blue Red Yellow  Yellow							
PLAY CONVENTIONS	OPENING BIDS							
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape							
Sequence leads: Overlead all All except AK x (x)	1♠ 2+ 1♦ 2+ 1♥ 5+ 1♠ 5+							
Underlead Other: A=att, K=count/unblock, else overlead	1 NT 15-17 may contain 5 card major							
Four or more with an honour 4th highest NT attitude	2♠ Stayman: simple ✓ extended □ Other:							
3rd/5th S Other:	Transfers 2♦ Hearts 2♥ Spades 2♠ Clubs							
From 4 small 2nd highest Other: att (NT), 3rd (S)	2 NT Diamonds Other:							
From 3 cards (no honour) top  middle  bottom	2♣ Artificial, virtual GF							
Signal on partner's lead: high encourage low encourage	2♦ (vul) 3-7 6 card major (non-vul) 0-7 5+ major							
Other:	2♥ 8-11, 6							
Signal on declarer's lead	2♠ 8-11, 6							
Discards McKenney high encourage low encourage	2 NT 20-22							
odd/even Other:	3 NT Gambling							
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE							
CONVENTIONS								
4NT: Blackwood $\square$ RKCB $\square$ Other: 1430	1C=weak notrump or unbalanced with clubs							
4♠ Gerber □ when?	1D=18-19 notrump or unbalanced with diamonds							
Other Conventions	Transfers opposite 1C opening, more transfers in co							
	COMPETITIVE BIDDING							
	Negative doubles through 4S Responsive doubles through 4S							
	Jump overcalls Weak Unusual NT Lowest 2 suits, 5/5							
	1NT overcall (immediate) 15-18 (re-opening) 11-14							
	Immed cue of minor Majors, 5/5 expected							
©ABF Marketing	Immed cue of major Major+Minor, at least 5/5							
PO Box 397	Over opponent's 1NT (weak) Asptro							
Fyshwick ACT 2609 Tel: 02 6239 2265	Over opponent's 1NT (strong) Asptro							
FAX: 02 6239 1816	Over weak twos X+leb, leaping Michaels							
Copyright © BCC 6.3.20.1	Over opening threes X							



		STANL	יאואט	0101	LIVI O	AND				
Names:	Kieran Dyke			Andrev	v Peake					
ABF Nos:										
Basic System:	Modified	d Standard	2/1		Brov	wn Sticker				
Classification:	Green	□ в	lue 🗆	Re	d ☑	Yellov	w $\square$			
		(	OPENI	NG B	IDS					
Describe stren	gth, minimum ler	ngth, or speci	fic meaning	g				Cana	пре 🗌	
1♣ 2+	1.	2+		1♥	5+		1 <b>≜</b>	5+		
1 NT 15-	17					may cor	ntain 5 cai	rd major		
2 <b>♣</b> Stayman	: simpl	e 🗹	exter	nded		Other:				
Transfers	2♦ Hearts		2♥	Spades	S		2 <b>♠</b> Clu	ubs		
2 NT	Diamonds	0	ther:							
2 <b>♣</b> Artificia	al, virtual GF									
2• (vul) 3-	7 6 card major	(non-vu	ıl) 0-7 5+ ı	major						
2 <b>v</b> 8-11, 6	•	·	,							
2 <b>♠</b> 8-11, 6										
2 NT 20-2										
3 NT Gam	bling									
	PRE-ALE MEAN	RTS: CAI IING/S OI						ED		
1C=weak not	rump or unbala									
	trump or unbal									
	oosite 1C open									
		COM	PETIT	IVE E	BIDDIN	lG				
Negative doub	les through	4S		Respons	ive double	es through		4S		
Jump overcalls	Weak		Unusual N	NT	Lowest	2 suits, 5	/5			
1NT overcall (i	mmediate)	15-	18	(re	-opening)	11	I-14			
Immed cue of i	minor	Majors, 5/5	5 expected	d						
Immed cue of i	major	Major+Min	· ·							
Over opponent	t's 1NT (weak)	,	Asptro							
Over opponent	t's 1NT (strong)		Asptro							
Over weak two	)S		X+leb, leaping Michaels							
Over opening t	hrees		Χ							

		RESPONSES TO		
		Describe strength, minimum length or	specific mea	ning
<b></b>	1♦	Hearts	2NT	12+-15 balanced
	1 <b>♥</b> /♠	Spades/Diamonds or no major	3♣	Weak
	1NT	10+ to 12-	3♦	Weak
	2♣	Inv+ with clubs	3♥	Weak
	2♦		3♠	Weak
	2♥	5+, 4+C, 8-11	3NT	Preemptive club raise
	2♠	5+, 4+C, 8-11	4 bids	
<b>)</b>	1♥/♠		3♠	6-9 raise
	1NT	5-10	3♦	Weak
	2♣	1-round force	3♥	Weak
	2♦	10+ raise	3♠	Weak
	2♥	5+, 4+D, 8-11	3NT	Preemptive diamond raise
	2♠	5+, 4+D, 8-11	4◆	
	2NT	11-12 balanced	4 Other	
<b>!</b> / <b>♠</b> 1NT	1NT	up to 11, not forcing	3♣	limit raise/6-9 raise
	2♣	nat, FG	3♦	3 card limit/ limit raise
	2♦	nat, FG	3 <b>♥/</b> ♠	Weak
	2 <b>♥</b> /♠	3, 6-10	3NT	12-15 bad raise
	2NT	6-9 raise/forcing raise	4♣/♦	Splinter
<u> </u>	2•	negative (generally 0-7)	2 <b>♥</b> /♠	Spade positive/nebulous positive
	other	2NT heart positive		
<b>*</b>	2♥	P/C	3♣/♦	non-forcing
	2♠	P/C	3 <b>♥/</b> ♠	P/C
	2NT	Enquiry	3NT	to play
<b>♥</b> /♠	2NT	Shortage ask	3NT	to play
	3♣/♦	non-forcing	4♣/♦	lead direct raise
	3 <b>♥</b> /♠	non-cooperative	4♥/♠	
NT	3♣	Stayman+Smolen	4♣	Hearts
	3♦	Hearts	4◆	Spades
	3♥	Spades	4♥	Clubs
	3♠	Minors	4♠	Diamonds
	3NT		other	

		CONV	ENTIO	NS						
Additional respon	ses to 1NT									
3♣/3♦	5/5 minors	s weak/strong								
3♥/3♠		rs, shortage in othe	r major							
4♣	hearts	Ü	,							
4♦	spades									
4♥	hearts									
4♠	spades									
Unusual NT:	mi	inors	other suits		lower 2 unbid suits					
other										
Other slam biddin	ıg	Cue Bids	$\supset$	Asking Bids						
4th Suit Forcing		One round			Game force					
NT Checkback		Priorities	2-way, al	so used in some	suit auctions					
Defence to 3NT opening										
Defence to opening	ng Two's:	Multi 2♦ X=	usually 13-	-15 balanced or 1	19+					
RCO style	2-s	XXX								
Other 2-s		XXX								
Defence to strong	•	X strong, 1NT majors								
			,							
Lebensohl		Over NT interferen	ice 🛮							
Other uses		r we X 1NT, after w		WOS.						
Take out of 4 leve	I pre-empts		4♣/4♦							
	4♥		4♠							
		OTHE	R NOT	ES						
411.00 ( )										
1H:2S=forcing rai		2D 4D 121	.11							
2D:4C=DIQ I UNG	er your suit;	; 2D:4D=bid your su	JIL							

BASIC	RESPONSES	AR	AUSTRAL				
<u> </u>	orcing ☐ Other: 3♣ PRE, 3♦ INV	33					
,	forcing Other: PRE		STANDAF				
Jump shifts after minor opening	2♦ ART GF raise,1♣2M SPL,1♦2M wk,3♣ INV	Names: Pauline	GUMBY				
Jump shifts after major opening	3♣ GF 4+M,modified Bergen raises,2NT NAT	ABF Nos: <b>24732</b>					
Responses to strong 2 suit opening	2 denies KQxxx+ (M) or good 6 card suit	Basic System: Sta	andard (2/1 GF)				
Responses to 2NT opening 3♣ m	aj enquiry,3♦/♥/NT/4♣/♦/♥ xfrs,3♠ pup to 3NT		ireen 🗌 💮 Blue [				
PLAY (	CONVENTIONS		OPE				
'NT' Versus Notrump	'S' Versus Suit = Both	Describe strength, minimu	ım length, or specific me				
Sequence leads: Ov	erlead all S All except AK x (x)	1♣ 11+, 2+♣*	<b>1♦ 11+</b> , <b>2+♦</b> *				
Underlead NT Other:	A vs NT asks for unblock or reverse count	1 NT <b>14-16</b>					
Four or more with an honour	4th highest attitude	2♣ Stayman:	simple $\square$				
3rd/5th Other:		Transfers 2♦ art	tificial, invite				
From 4 small 2nd highest	Other: 3rd	2 NT puppet to	o 3♣ Other:				
From 3 cards (no honour) top	middle bottom	2 <b>♣</b> game force					
Signal on partner's lead: high end	on partner's lead: high encourage low encourage						
Other: suit preference w	2♥ 8+ playing tricks	s in 🔻					
Signal on declarer's lead reverse of	count	2€ 8+ playing tricks	s in 👲				
Discards McKenney	high encourage low encourage	2 NT <b>21-23 balance</b>	ed				
odd/even 🗹 O	ther: odd encourage, even suit preference	3 NT gambling					
Count natural rev	verse 🗸	PRE-	ALERTS: CALLS				
COL	NVENTIONS		EANING/S OR RI				
	_/	* 1♣ = 17-20 bal 2+ ♣ c	or 11+ and 4+ ♣				
4NT: Blackwood 🗹	RKCB 🗹 Other:	* 1♦ = 11-13 bal 2+ ♦ c	or 11+ and 4+ •				
4♠ Gerber ☐ when?							
Other Con			COMPE				
good/bad 2NT in competition	minorwood						
many low level takeout doubles	transfers at 3 level after 1 ◆ (2M)	Negative doubles through					
fit showing jumps in competition		·	ee <b>insid</b> e Unu				
fit showing jumps by passed hand		1NT overcall (immediate)	15-18				
splinters		Immed cue of minor	Michaels 5♥ &				
©ABF Mark	keting	Immed cue of major	5 other major				
PO Box 39	7	Over opponent's 1NT (wea					
Fyshwick A Tel: 02 623		Over opponent's 1NT (stro	0.				
FAX: 02 62	39 1816	Over weak twos	X fo				
Copyright © BCC	C 6.3.20.1	Over opening threes	X fo				



# LIAN BRIDGE FEDERATION INCORPORATED ©

		STAND	ARD	SYSTI	EM CA	ARD			
ames:	Pauline GUI	MBY		Warren	LAZER				
BF Nos:	24732			35238					
asic System:	Standa	ord (2/1 GF)			Brow	n Sticker	r 🔲		
lassification:	Green	□ ві	ue 🗆	Red		Yello	ow $\square$		
		(	PENI	NG BI	DS				
escribe streng	gth, minimum le	ngth, or specif	ic meaning	g				Canap	е 🗌
<b>1</b> 1+, 2+ <b>₫</b>	<b>L</b> * 1	<b>♦</b> 11+, 2+	<b>*</b>	1♥	11+, 5+	<b>Y</b>	1 <b>≜</b>	<b>11</b> +, 5+ <b>♠</b>	,
NT <b>14-1</b>	6					may co	ntain 5 ca	rd major	
2♣ Stayman:	simp	le $\square$	exter	nded 🗆	]	Other:	game fo	orce relay	
Transfers	2♦ artifici	al, invite	2♥	5+ <b>♥</b> , NF			2 <b>♠</b> 5+	·♠, NF	
2 NT	puppet to 34	Ot	her: 3N	/l=3M, sh	ortage i	n other	major		
game for	orce								
6-10, bo	oth majors, 4	+ 🕶 and 4+	<u> </u>						
₹ 8+ play	ing tricks in	<b>Y</b>							
€ 8+ play	ing tricks in	<b>±</b>							
NT <b>21-2</b> 3	3 balanced								
NT gaml	oling								
		RTS: CAL	LS TH	AT MAY	/ HAVE	UNE	XPECT	ED _	
		NING/S OF							
1 <b>♣</b> = 17-20 k	bal 2+ <b>♣</b> or 11	I+ and 4+ ♣		2 <b>♦</b> we	eak both	majors	6		
1 <b>♦</b> = 11-13 k	bal 2+ ♦ or 11	I+ and 4+ •		optim	nal 2's ov	er stro	ng 1♣		
		COM	PETIT	IVE B	אוממ	G			
egative double	os through	4 <b>∀</b>		Responsiv				4=	
•			Unusual I	•	lower u			4♥	
ump overcalls									
NT overcall (in	•	15-1		(16-0	opening)	1	1-14		
nmed cue of m		Michaels 5		• (2 •	Г - <b>Ш</b> ::				
nmed cue of m	•	5 other ma	-	•		-	•		
ver opponent'			•	transfers		٠.			
	s 1NT (strong)		canape transfers, DONT by passed hand X for takeout, Michaels, leaping Michaels						
ver weak twos						eaping	Michaels	8	
ver opening th	nrees		X for tak	eout, Mid	chaels				

		RESPONSES TO C	PENI	NG BIDS				
		Describe strength, minimum length or sp	oecific mea	ning				
1♣	1♦	0+ hcp, 4+◆	2NT	12-15 or 18+ balanced				
	1 <b>♥</b> /♠	0+ hcp, 4+ ♥/♠	3♣	preemptive				
	1NT	9-11 hcp, denies major	3♦	splinter				
	2♣	6-9, 4+♣	3♥	splinter				
	2♦	ART GF raise in ♣	3♠	splinter				
	2♥	splinter, 5+ ♣, 6-9 hcp	3NT	16-17 flat				
	2♠	splinter, 5+ ♣, 6-9 hcp	4 bids	preemptive				
1♦	1♥/♠	5+ hcp, 4+ ♥/♠	3♣	natural NF, constructive				
	1NT	5-12 hcp, denies major	3♦	natural NF, constructive				
	2♣	game forcing 5+(4) ♣						
	2♦	5+♦, game forcing	3 <b>♠</b> preemptive					
	2♥	very weak, 0-5 hcp, 6+♥	3NT	16-17 flat				
	2♠	very weak, 0-5 hcp, 6+♠	4♦	preemptive				
	2NT	13-15 or 18+ balanced	4 Other	♣ splinter, ♥/♠ preempt				
1 <b>♥</b> /♠	1NT	5-12 hcp, semi forcing	3♣	ART GF raise in ♥/♠				
	2♣	game forcing, 4+♣	3♦	4+ raise, 8 losers				
	2♦	game forcing, 4+♦	3 <b>♥/</b> ♠	preemptive raise				
	2♥/♠	6-9, 3+ ♥/♠	3NT	16-17 flat, <4 card support				
	2NT	13-15 or 18+ balanced (<4M)	4♣/♦	splinter (1♠ 4♥ splinter)				
2♣	2•	denies KQxxx or better in ♥/♠	2♥/♠	KQxxx or better				
	other	2NT=minors, 3 suit=one loser suit	, 3NT= so	olid suit				
2•	2♥	to play	3♣/♦	natural, non forcing				
	2♠	to play	3♥/♠	invitational				
	2NT	game interest relay	3NT	to play				
2♥/♠	2NT	negative / waiting	3NT	9-11 balanced, 4-4 in minors				
	3♣/♦	natural, positive, good suit	4♣/♦	splinter				
	3 <b>♥/</b> ♠	natural, strong	4 <b>♥</b> /♠	weak				
2NT	3♣	major enquiry	4♣	transfer to •				
	3♦	transfer to 🔻	4♦	transfer to ♥				
	3♥	transfer to 🖢	4♥	transfer to ♠				
	3♠	puppet to 3NT	4♠	10-11, balanced				
	32	pupper to six i						

## CONVENTIONS

Addition	ial respon	ises to 1NT	•									
3	3♣/3♦	3♣ puppe	et Stayman, 3♦ to	play								
3	3 <b>♥</b> /3♠	3 <b>♥/</b> ♠, sh	ortage in other m	ajor								
4	1♣	transfer	to 🔻									
4	1♦	transfer	to 🔙									
4	<b>4♥</b>	to play										
4	1♠	to play										
Unusual	NT:	m	ninors	other	suits		low	er 2 unbid suits				
(	other											
Other sla	am biddin	ıg	Cue Bids			Asking Bids						
4th Suit	Forcing		One round					Game force				
NT Chec	kback		Priorities	2♣	force	s 2♦, 2♦ GF, 2ľ	NT pup	pet to 3♣				
Defence	to 3NT o	pening	double fo	or take	out							
Defence	to openir	ng Two's:	Multi 2♦ double=13-15 balanced or good hand									
			2NT = 16-18 balanced with 5 card Stayman									
F	RCO style	2-s	double=13-15 b	double=13-15 balanced or good hand								
			2NT = 16-18 bal	anced	with !	5 card Staymar	1					
(	Other 2-s		double for take	out if s	uit bi	d is natural oth	nerwise					
			double=13-15 b	alance	d or g	good hand, 2N	Γ=16-18	BAL				
Defence	to strong	] ♣	double=good h	and, 11	VT = <b>4</b>	, optimal 2's						
			1 level bids nat	ural, ol	bstruc	ctive						
Lebenso	hl		Over NT interfer	ence		reverse						
(	Other uses	ove	er weak 2's (or eq	uivaleı	nt); af	ter (1M) P (2M)	Χ					
Take out	t of 4 leve	I pre-empts	S	4 <b>♣</b> /4	<b>•</b> (	double						
		4♥	double	4♠	dou	ole, 4NT = 2 su	ited					

### OTHER NOTES

1 ◆ can be 2 cards when 11-13 balanced

1 ♥ 2 ♠, 1 ♠ 3 ♥ 4+ card support, 13-15 balanced

rarely pass 1 ♠ opening - responses can be less than 6 hcp when short(ish) in ♠

weak jump overcalls at 2 level not vulnerable and 3 level except 3 ♠ over 1M

intermediate jump overcalls at 2 level vulnerable