BASIC RESPONSES	ARC AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors $\lim \Box$ forcing \Box Other: inverted	INCORPORATED ©
Jump raises - majors limit \square forcing \square Other:	STANDARD SYSTEM CARD
Jump shifts after minor opening forcing and slam try	Names: Renee Cooper Kirstyn Fuller
Jump shifts after major opening forcing and slam try	ABF Nos: 726249 726273
Responses to strong 2 suit opening	
Responses to 2NT opening stayman and transfers to majors	Basic System: ACOL Brown Sticker Classification: Green ✓ Blue □ Red □ Yellow□
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape□
Sequence leads: Overlead all All except AK x (x)	1♣ 4+ 12+ pt 1♦ 4+ 12+ pt 1♥ 4+ 12+ pt 1♠ 4+ 12+pt
Underlead Other:	1 NT 12-14 pts flat may contain 5 card major ☑
Four or more with an honour 4th highest NT attitude	2♠ Stayman: simple extended Other:
3rd/5th Other: small in suit contracts	Transfers 2♦ 2H 2♥ 2S 2♠ 3C
From 4 small 2nd highest Other:	2 NT 3D Other:
From 3 cards (no honour) top 🗹 middle bottom	2♠ Game Force 21+
Signal on partner's lead: high encourage low encourage	2 6+ 6-9pts
Other:	2 6+ 6-9pts
Signal on declarer's lead count	2♠ 6+ 6-9pts
Discards McKenney high encourage low encourage	2 NT 20-22 flat
odd/even Other: first discard only	3 NT To play
Count natural reverse reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood ✓ RKCB ✓ Other: Blkwood=NT, RKCB=suit	•
4 Gerber □ when?	
Other Conventions	
Other Conventions	COMPETITIVE BIDDING
	Negative doubles through 3S Responsive doubles through 3S
	Jump overcalls Weak Unusual NT
	1NT overcall (immediate) 16-18 pts (re-opening) 16-18 pts
	Immed cue of minor 12+ pts with a long and stong suit
	Immed cue of major 12+ pts with a long and stong suit
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) natural
Fyshwick ACT 2609	Over opponent's 1NT (strong) natural
Tel: 02 6239 2265	Over weak twos x = takeout suit = strong 6+ suit
FAX: 02 6239 1816 Copyright © BCC 6.3.20.1	Over opening threes x = takeout suit = strong 6+ suit

		RESPONSES TO	OPEN	NING BIDS		
		Describe strength, minimum ler	igth or s	pecific meaning		
1♣	1•	4+, 6+pts	2NT 12-14 pts and Game Force			
	1 ♥ /♠	4+,6+pts	3♣	4+ support and 6-9 pts		
	1NT	6-9 and flat	3♦	6-11 pts, 6+ Diamonds, good suit		
	2♣	4+ support and 10-12 pts	3♥	6-11 pts, 6+ Hearts, good suit		
	2♦	16+pts and 5+ Diamonds	3♠	6-11 pts, 6+ Spades, good suit		
	2♥	16+pts and 5+ Hearts	3NT	15+ and flat		
	2♠	16+pts and 5+ Spades	4 bids	12 + pts and setting the suit		
1 ♦	1 ♥ /♠	4+,6+pts	3♣	6-11 pts, 6+ Clubs, good suit		
	1NT	6-9 and flat	3♦	4+ support and 6-9 pts		
	2♣	10+ and 5+ Clubs	3♥	6-11 pts, 6+ Hearts, good suit		
	2♦	4+ support and 10-12 pts	3♠	6-11 pts, 6+ Spades, good suit		
	2♥	16+pts and 5+ Hearts	3NT	15+ and flat		
	2♠	16+pts and 5+ Spades	4♦	slam try in Diamonds		
	2NT	12-14 pts and Game Force	4 Othe	er 12 + pts and setting the suit		
1 ♥ /♠	1NT	6-9 and flat	3♣	6-11 pts, 6+ Clubs, good suit		
	2♣	10+ and 4+ Clubs	3♦	6-11 pts, 6+ Diamonds, good suit		
	2♦	10+ and 4+ Diamonds	3 ♥/ ♠	invitational		
	2 ♥ /♠	4+ support and 6-9 Pts	3NT	15+ and flat		
	2NT	12-14 pts and Game Force	4♣/♦	12 + pts and setting the suit		
2♣	2•	negative	2 ♥ /♠	4+, 8+ pts		
	other	3C and 3D 4+, *+ pts and 2NT	8+ pts	flat		
2•	2♥	Natural	3♣/♦	Natural		
	2♠	Natural	3 ♥/ ♠	6+, 16+ pts		
	2NT	Game Force	3NT	To Play		
2 ♥ /♠	2NT	Game Force	3NT	To Play		
	3♣/♦	Natural	4♣/♦	16+ and setting the suit		
	3 ♥/ ♠	Natural	4 ♥ /♠	To Play		
2NT	3♣	Stayman	4♣	Natural, forcing		
	3♦	Transfer to Hearts	4♦	Natural, forcing		
	3♥	Transfer to Spades	4♥			
	3♠	5-5 in the minors	4♠			
	3NT	To play	other			

CONVENTIONS Additional responses to 1NT 3♠/3♦ Game forcing and pick either NT or my suit 3♥/3♠ 4♣ Setting the suit and slam try Setting the suit and slam try 4 Setting the suit and slam try 4♥ Setting the suit and slam try 4♠ Unusual NT: minorsother suits \square lower 2 unbid suits other Cue Bids ✓ Asking Bids□ Other slam bidding Game force ✓ One round \Box 4th Suit Forcing NT Checkback Priorities Defence to 3NT opening Defence to opening Two's: Multi 2♦ double = takeout RCO style 2-s double = takeout Other 2-s double = takeout Defence to strong **♣** weak bids at 2 level Lebensohl Over NT interferenc€ Other uses Take out of 4 level pre-empts 4**♣**/4**♦** X= TO **4♥** X= TO 4♠ X= penalties, 4NT = TO **OTHER NOTES**

		BASI	C RESP	PONSE	S		
Jump raises -	minors	limit 🗹	forcing \Box	Other:			
Jump raises -	majors	limit 🗹	forcing \square	Other:			
Jump shifts af	ter minor o _l	ening	wk 0-5pt	s and 6 ca	rd suit		
Jump shifts after major opening wk 0-5pts and 6 card suit							
Responses to strong 2 suit opening 2♦ = 0-6pts							
Responses to	2NT openi	ng pu	ippet, transf	ers to majo	ors, 3 ♠ minor suit staymen		
		PLAY	CONVE	NTION	IS		
'NT' Ver	rsus Notrun	np	'S' Versu	s Suit	= Both		
Sequence lead	ds:		Overlead all		All except AK x (x)		
	Underlea	nd Oth	ner:				
Four or more v	with an hon	our	4th highe	st 🔽	attitude		
3	Brd/5th	Othe	r:				
From 4 small	2nd	l highest 🗔	Other:				
From 3 cards	(no hono	ur)	top 🔙	middle	bottom		
Signal on pa	rtner's lead	: high	n encourage[low encourage 🗸		
	Other:						
Signal on de	clarer's lead	t					
Discards	McKenr	ney 🔙	high enco	urage	low encourage		
	odd/ev	en 🔙	Other:				
Count	natu	ral 🔽	reverse]			
		СО	NVENT	IONS			
4NT:	Blackwo	ood	RKCB[ther: 3041		
4♣	Gerber 🗆	when?					
		Other	Convention	าร			
ogust							
jackoby							
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	K		Marketing ox 397				
		Evchu	ick ACT 240	10			



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STANI	DARD SYSTEM CARD
Names: Jane Reynolds	Jess Tearne
ABF Nos: 666701	726291
Basic System: Acol	Brown Sticker□
Classification: Green ☐	Blue □ Red □ Yellow□
	OPENING BIDS
Describe strength, minimum len	ngth, or specific meaning Canape
·	 ↑, 11+pts 1♥ 4+ ♥, 11+pts 1♠ 4+♠, 11+pts
1 NT 12(11)-14pts	may contain 5 card major□
2♣ Stayman: simple ✓	extended U Other:
Transfers 2♦ to♥	2♥ to♠ 2♠ to♠
2 NT to◆	Other:
0 1	d flat or 18+ with long suit, or anything partner thinks is
2♦ 6-10pts and 6+♦	
2♥ 6-10pts and 6+♥	
2♠ 6-10pts and 6+♠	
2 NT 20 to 22 pts and flat	
3 NT	
	LLS THAT MAY HAVE UNEXPECTED R REQUIRE SPECIAL DEFENCE
WEANING/5 O	K REGUIRE OF ECIAL DEI ENGE
CON	IPETITIVE BIDDING
Negative doubles through	3♠ Responsive doubles through 3♠
Jump overcalls wk	Unusual NT LUBS 5/5
1NT overcall (immediate)	15-17pts (re-opening) 12-14pts
Immed cue of minor miche	eals = both majors 5/5
Immed cue of major miche	eals = other major + undisclosed minor 5/5
Over opponent's 1NT (weak)	cappellitti
Over opponent's 1NT (strong)	don't
Over weak twos	X= takeout
Over opening threes	X= takeout

		RESPONSES TO	OPE	NING BIDS			CON	VENTIO	NS	
		Describe strength, minimum ler	gth or s	pecific meaning	Additional res	sponses to	o 1NT			
1 ♣	1•	4+ ◆, 6+pts	2NT	Jackoby= 4+♣ ,16+pts, no 4♥/♠	3♣/3♦	slam intr	est in suit			
	1 ♥ /♠	4+ ♥ /♠, 6+pts	3♣	4+♣, 10-12pts	3♥/3♠	slam intr	est in suit			
	1NT	6-9pts, no 4 card ♥/♠	3♦	splint (single)	4♠					
	2♣	4+♣, 6-9pts	3♥	splint (single)	4♦					
	2♦	6+ ♦ , 0-5pts	3♠	splint (single)	4♥					
	2♥	6+ ♥ , 0-5pts	3NT	4+♣, 13-15pts	4♠					
	2♠	6+ ♠ , 0-5pts	4 bids	4♣=kcard/ 4♦/♥/♠=void	Unusual NT:	m	inors \square	other suits[low
1•	1 ♥ /♠	4+ ♥ /♠, 6+pts	3♣	6+ ♣ , 0-5pts	other					
1NT		6-9pts, no 4 card ♥/ ♠	3♦	4+♦, 10-12pts				,		
	2♣	4+ ♣ , 10+pts	3♥	splint (single)	Other slam bid	dding	Cue Bi	ds☑	Asking Bio	ds□
	2♦	4+♦, 6-9pts	3♠	splint (single)	4th Suit Forci	ng	One round			
	2♥	6+♥, 0-5pts	3NT	4+♦, 13-15pts	NT Checkback	k ☑	Priorities	6		
	2♠	6+ ♠ , 0-5pts	4♦	kcard	Defence to 3N	IT openin	g			
	2NT	Jackoby= 4+♦ ,16+pts, no 4♥/	♣4 Othe	er4 ♣ =splint, 4 ♥ /♠=void	Defence to op	ening Tw	o's: Multi 2♦			
	1NT	6-9pts	3♣	6+ ♣ , 0-5pts	D00 1					
	2♣	4+ ♣ , 10+pts	3♦	6+♦, 0-5pts	RCO sty	/Ie 2-s				
	2♦	4+♦, 10+pts	3 ♥/ ♠	4+♥/♠, 10-12pts	O4b 2	_				
	2 ♥ /♠	4+ ♥ /♠, 6-9pts	3NT	4+ ♥ /♠, 13-15pts	Other 2-	·S				
	2NT	Jackoby= 4+♥/♠ ,16+pts	4♣/♦	splint	Defense to etr	rong A				
2♣	2•	0-6pts	2 ♥/ ♠	5card suit 6+pts	Defence to str	iong •				
	other	3♥/♠ = 6card suit and 6+pts			Lebensohl		Over NT into	erferenc€		
2•	2♥	nat + forcing for one round	3♣/♦	3♣=nat + forcing for one round	Other us	ses				
	2♠	nat + forcing for one round	3 ♥/ ♠		Take out of 4	level pre-	empts	4♣/4♦		
	2NT	ogust	3NT	play		4♥		4♠		
2 ♥ /♠	2NT	ogust	3NT	play			ОТН	ER NOT	FS	
	3♣/♦	nat + forcing for one round	4♣/♦				OIII		LJ	
	3 ♥/ ♠		4 ♥ /♠							
2NT	3♣	5 card staymen	4♣							
	3♦	transfer to ♥	4♦							
	3♥	transfer to ♠	4♥							
	3♠	transfer to best minor od 3+ca	rd \$ ♠							
		play	other							

lower 2 unbid suits

Game force

✓

	BASI	C RESPO	ONSES	
Jump raises - minors	limit \square	forcing \square	Other: Inve	erted
Jump raises - majors	limit \square	forcing \square	Other: we:	ak
Jump shifts after minor	opening	0-5		
Jump shifts after major	opening	Bergen		
Responses to strong 2	suit opening			
Responses to 2NT oper	ning P	uppet staymar	า	
	PLAY	CONVE	NTIONS	
'NT' Versus Notru	ımp	'S' Versus	Suit	= Both
Sequence leads:		Overlead all		All except AK x (x)
Underle	ead Otl	her:		
Four or more with an ho	nour	4th highest	attitu	ıde
3rd/5th	Othe	er:		
From 4 small 2	nd highest 🗔	Other:		
From 3 cards (no hor	our)	top r	middle 🔽	bottom
Signal on partner's lea	nd: hig	h encourage	lo	w encourage 🗹
Other:				
Signal on declarer's le	ad			
Discards McKer	nney 🗹	high encour	age	low encourage
odd/e	ven	Other:		
Count na	tural	reverse 🔽		
	CO	NVENTI	ONS	
4NT: Black	vood 🗆	RKCB☑	Other:	
4 ♣ Gerber	☐ when?			
	Othe	r Conventions	5	
Splinters				
Bergen Raises				
Cue Raises				
Inverted Minors				
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		STA	NDA	RD	SY	ST	EM (CAE	RD_		
Names:							Michael				
ABF Nos:											
Basic Syste	m:	Weak NT	5 card	major	S		Brow	n Stic	ker□		
Classificatio	n:	Green☑	В	lue		Red [Yel	low□		
			Ol	PEN	ING	BI	DS				
Describe str	ength	, minimum	length	, or spe	ecific	neani	ing			Car	nape□
1 ♠ 3+ 11+	-	1♦	3+ 11	+		1♥ 5	5+ 11+		1 ≜	5+ 11+	
1 NT 11-	14		,					may	contain	5 card m	ajor□
2 ♣ Stayma	an:	simple□	7	ех	tende	$d \square$		Other	:		
Transfers	2♦	2H		2	2S				2♠ 3	C	
2 NT	3D		0	ther:							
2 ♣ Game	Forc	е									
2♦ 6-10 V	Veak	H or 5/5 c	& d or	c & s							
2 ♥ 6-10 V	Veak	S or 5/5 H	and m	ninor							
2 ♠ 6-10 V	Veak	C or 5/5 S	and re	ed							
2 NT 20-2	22 Fla	t									
3 NT											
		ERTS: C NING/S									ED
Bergen Rai	ses										
Inverted Mi	nors										
		CC	MP	FTI	ΓΙVΙ	= B	IDDI	NG			
Negative do	ubles		3S				ve doul			3S	
Jump overc		weak		Unusu			UBS				
1NT overca			15-	18		(re-o	pening) .	10-14		
Immed cue	` of mir	nor Mic	chaels	5/5 M	aiors	•	or stro				
Immed cue	of ma				•		and m				
Over oppon	ent's '			Сар		,					
Over oppon	DONT										
Over weak t				X= t/o							
Over opening threes				X= t/o							

		RESPONSES TO	OPEN	NING BIDS				
Describe strength, minimum length or specific meaning								
1♣	1•	4+ 6+	2NT	10-12 Flat No major				
	1 ♥ /♠	4+ 6+	3♣	0-5 5+				
	1NT	6-9 Flat	3♦	Splinter				
	2♣	5+ 10+	3♥	Splinter				
	2♦	0-5 6+	3♠	Splinter				
	2♥	0-5 6+	3NT	to Play				
	2♠	0-5 6+	4 bids					
1•	1 ♥ /♠	4+ 6+	3♣	splinter				
	1NT	6-9 Flat	3♦	5+ 0-5				
	2♣	5+ 10+	3♥	splinter				
	2♦	5+10+	3♠	splinter				
	2♥	6+ 0-5	3NT	to play				
	2♠	6+ 0-5	4♦	Key card				
	2NT	10-12 Flat No major	4 Othe	i i				
1 ♥ /♠	1NT	6-9 Flat	3♣	6-9 4 card support				
	2♣	5+ 10+	3♦	10-11 4 card support				
	2♦	5+ 10+	3♥/♠	4 card support 0-5				
	2 ♥ /♠	6-9 3 card support	3NT	3 card support 12-14 Flat				
	2NT	Game force 4 card support	4♣/♦	splinters				
2♣	2•	less than A + K / relay	2 ♥ /♠	A + K positive				
	other							
2•	2♥	pass / correct	3♣/♦	pass / correct				
	2♠	pass / correct	3 ♥/ ♠	pass / correct				
	2NT	forcing	3NT	to play				
2 ♥ /♠	2NT	Forcing	3NT	to play				
	3♣/♦	pass / correct	4♣/♦	pass / correct				
	3 ♥/ ♠	pass / correct	4 ♥ /♠	pass / correct				
2NT	3♣	Puppet Stayman	4♣	Key Card				
	3♦	Transfer to H	4♦	Key Card				
	3♥	Transfer to S	4♥	to play				
	3♠	5S and 4H	4♠	to play				
	3NT	to play	other					

		CON	VENTIO	NS							
Additional res	sponses t	o 1NT									
3♣/3♦	slam try in Minor										
3♥/3♠	slam try	slam try in major									
4♣	Transfer	Transfer to H									
4♦	Transfer	to S									
4♥	to play										
4♠	to play										
Unusual NT:	m	inors	other suits[lower 2 unbid suits						
other											
Other slam bi	dding	Cue Bio	Is☑	Asking Bids							
4th Suit Forci	ng	One round]		Game force ✓						
NT Checkback	k 🛮	Priorities	Fits								
Defence to 3N	IT openin	g									
Defence to op	ening Tw	vo's: Multi 2♦									
RCO sty	/le 2-s										
Other 2-	S										
Defence to str	rong 뢒										
			,								
Lebensohl		Over NT inte	rferenc€								
Other us	ses										
Take out of 4	level pre-	empts	4 ♣ /4♦ X=	= t/o							
	4♥	X= Cards	4 ♠ 4NT =	t o X = penal	lties / cards						
		ОТЫ	ER NOT	EQ							
		OTTIL	LK NOT	LJ							