BASIC RESPONSES	AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors $\liminf \square$ forcing \square Other: Inverted	INCORPORATED ©
Jump raises - majors limit \square forcing \square Other: Bergen	STANDARD SYSTEM CARD
Jump shifts after minor opening Weak jump responses in majors.	Names: Peter Chan David Lusk
Jump shifts after major opening Mini splinters	
Responses to strong 2 suit opening	ABF Nos:
Responses to 2NT opening (Equiv) Stayman, transfers	Basic System: ACOL Classification: Green Blue Red Yellow Yellow Yellow
PLAY CONVENTIONS	OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all All except AK x (x)	1
Underlead Other: Aces for Att, King for count	1 NT (11) 12-14 Rarely -> may contain 5 card major
Four or more with an honour 4th highest attitude	2♠ Stayman: simple
3rd/5thOther:	Transfers 2♦> H 2♥> S 2♠ Baron
From 4 small 2nd highest Other:	2 NT> Minor Other: 3 <minor> 6 cards and invitational</minor>
From 3 cards (no honour) top middle bottom	2♠ Strong 21-22 Bal or GF Step responses (Controls)
Signal on partner's lead: high encourage low encourage	2 Multi: 23-24 Balanced or undisclosed (5)6 card major, 6-9 HCP.
Other:	2♥ Multi: Hearts and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.
Signal on declarer's lead Reverse Count	2♠ Multi: Spades and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.
Discards McKenney ✓ high encourage ☐ low encourage ☐	2 NT Weak 5-5+ in minors, 6-9 HCP
odd/even Other: First discard only	3 NT Gambling. running minor, little outside.
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood RKCB ✓ Other: 3014	Mini/mega/maxi splinters over major op'ngs
4♠ Gerber ☐ when?	TWERB over strong 1C
Other Conventions	BERGEN Raises
	COMPETITIVE BIDDING
	Negative doubles through 4H Responsive doubles through 4H
	Jump overcalls Weak style Unusual NT Lower unbid suits
	1NT overcall (immediate) 15-18 sys'm on (re-opening) 11-14 system on
	Immed cue of minor Majors < opening or 17+
	Immed cue of major Major/Minor < opening or 17+
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Cappelletti
Fyshwick ACT 2609	Over opponent's 1NT (strong) Cappelletti
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X
Copyright © BCC 6.3.20.1	Over opening threes X





INCORPORATED ©	
STANDARD SYSTEM CARD	
Names: Peter Chan David Lusk	
ABF Nos:	
Basic System: ACOL	
Classification: Green ☐ Blue ☐ Red ☐ Yellow ☐	
OPENING BIDS	
Describe strength, minimum length, or specific meaning Canape Canape]
1♠ 2 11-20 1♦ 4 11-20 1♥ 5 11-20 1♠ 5 11-20	_/
1 NT (11) 12-14 Rarely -> may contain 5 card major	3
2♠ Stayman: simple \(\overline{\ov	
Transfers $2 \blacklozenge> H$ $2 \blacktriangledown> S$ $2 \spadesuit$ Baron	
2 NT> Minor Other: 3 <minor> 6 cards and invitational</minor>	
2♠ Strong 21-22 Bal or GF Step responses (Controls)	
2♦ Multi: 23-24 Balanced or undisclosed (5)6 card major, 6-9 HCP.	
2♥ Multi: Hearts and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.	
2♠ Multi: Spades and a minor 5-5+ (may be 5-4 if not vul), 6-9 HCP.	
2 NT Weak 5-5+ in minors, 6-9 HCP	
3 NT Gambling. running minor, little outside.	
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED	
MEANING/S OR REQUIRE SPECIAL DEFENCE	
Mini/mega/maxi splinters over major op'ngs	
TWERB over strong 1C	
BERGEN Raises	
COMPETITIVE BIDDING)
Negative doubles through 4H Responsive doubles through 4H	
Jump overcalls Weak style Unusual NT Lower unbid suits	
1NT overcall (immediate) 15-18 sys'm on (re-opening) 11-14 system on	
Immed cue of minor Majors <pre></pre>	
Immed cue of major Major/Minor <pre></pre>	
Over opponent's 1NT (weak) Cappelletti	
Over opponent's 1NT (strong) Cappelletti	
ouppointing)	

		RESPONSES TO C	DPEN	IING BIDS	
		Describe strength, minimum len	gth or sp	pecific meaning	
1♣	1•	Natural, 5+ HCP	2NT	16+, 3+ clubs	
	1 ♥ /♠	Natural. 5+ HCP	3♠	Weak Raise 6-9, 5+	
	1NT	8-10 Bal, no four card Major	3♦	GF Splinter	
	2♣	Inverted, 11+	3♥	GF Splinter	
	2♦	WJS	3♠	GF Splinter	
	2♥	WJS	3NT	To play, natural	
	2♠	WJS	4 bids	4C = strong raise	
1♦	1 ♥ /♠	Natural, 5+ HCP	3♣	GF Splinter	
	1NT	5-8 no four card Major	3♦	Weak Raise 6-9, 5+	
	2♣	Natural, 9+	3♥	GF Splinter	
	2♦	Inverted 11+	3♠	GF Splinter	
	2♥	WJS	3NT	To play, natural	
	2♠	WJS	4♦	Strong raise	
	2NT	16+, 3+ diamonds	4 Othe	4C = Maxi, 4H, S to play	
1 ♥ /♠	1NT	5-8 No major	3♣	Mini Splinter	
	2♣	Natural, 9+	3♦	Mini Splinter	
	2♦	Natural, 9+	3 ♥/ ♠	Limit raise 10-12 or splinter	
	2 ♥ /♠	Limit, 6-9, 1H: 2S = WJS	3NT	Balanced raise to game, 13-15	
	2NT	Jacoby, GF raise	4♣/♦	Splinter	
2♣	2•	Maximum of one cont (A = 2,K	,K=2)r/♠ Controls		
	other	Steps			
2•	2♥	P/C	3♣/♦	Natural, forcing	
	2♠	P/C, normally better hearts	3 ♥/ ♠	3 card raises	
	2NT	Modified Ogust	3NT	To play	
2♥/♠	2NT	Enquiry	3NT	To play	
	3♣/♦	PC	4♣/♦	P/C	
	3 ♥/ ♠	4 card support, not inv.	4 ♥ /♠	To play	
2NT	3♣	Preference	4♣	Natural, pre-emptive	
	3♦	Preference	4♦	Natural, pre-emptive	
	3♥	Forcing, Natural	4♥	To play	
	3♠	Forcing, Natural	4♠	To play	
	3NT	To play	other		

CONVENTIONS

Additional res	sponses t	to 1NT			
3♣/3♦	Invitations with broken 6 card suit				
3♥/3♠	Slam int	terest, forcing			
4♣	Gerber				
4♦	Strong,	natural			
4♥	To play				
4♠	To play				
Unusual NT:	n	ninors	other su	its 🗌	lower 2 unbid suits ✓
other					
Other slam bi	dding	Cue Bi	ds☑	Asking Bids	
4th Suit Forci	ng	One round		-	Game force ✓
NT Checkbac	k	Priorities	Major	fit/other major	
Defence to 3N	NT openir	y X = car	ds		
Defence to op	ening Tv	vo's: Multi 2♦	1, 2, 3 do	ubles	
RCO sty	yle 2-s	1, 2, 3 double	es e		
Other 2	-S	1, 2, 3 double	es		
Defence to st	rong 뢒	Twerb (up to	3NT)		
				,	
Lebensohl		Over NT inte	erference 🗸		
Other us	ses				
Take out of 4	level pre-	-empts	4♣/4♦	X = major t/o	
	4♥	X = T/o	4 ♠ X =	= cards	
		ОТН	ER NO	TES	
		Offi		TLO	

BASIC RESPONSES AUSTRALIAN BRIDGE FEDERATION limit 🗸 forcing \Box Jump raises - minors Other: weak (~ 4 to 8 HCP) INCORPORATED © limit 🗸 forcing \square Jump raises - majors Other: weak (~ 4 - 7 HCP, 9 -10 losers) STANDARD SYSTEM CARD Jump shifts after minor opening 2H, 2S are weak, jump in other minor = limit raise Names: **Bob Bignall** Roger Januszke Jump shifts after major opening 1H - 2S = heart support. Otherwise a mini-splinter 200182 197394 ABF Nos: Responses to strong 2 suit opening 2D = negaitve, otherwise natural Basic System: Acol Responses to 2NT opening 3H = ask, 3C, 3D, 3S = pass or correct Blue□ Red Yellow□ Classification: **PLAY CONVENTIONS OPENING BIDS** = Both Canape 'NT' Versus Notrump 'S' Versus Suit Describe strength, minimum length, or specific meaning Sequence leads: Overlead all All except AK x (x) 1♠ 4+, 11 to 19 HCP1♦ 4+, 11 to 19 HCP1♥ 4+, 11 to 19 HCP1♠ 4+ 11 ro 19 HCP Underlead Other: 1 NT 12 to 14 HCP may contain 5 card major ✓ 4th highest 🗸 simple ✓ extended Four or more with an honour attitude 2♠ Stayman: Other: 3rd/5th Other: Transfers 2♦ Transfer to hearts 2♥ Transfer to spades 2♠ Transfer to clubs 2nd highest 🗸 Other: From 4 small 2 NT Transfer to diamond@ther: Jump to 3C, 3D. 3H, 3S = shortage, game forcing (no honour) middle bottom From 3 cards top Strong hand, 20+ HCP low encourage Signal on partner's lead: high encourage Multi - weak 2 with either hearts or spades Other: 5 card suit, less than an opening bid. Will also have a 5 card minor if vulnerable Signal on declarer's lead 5 card suit, less than an opening bid. Will also have a 5 card minor if vulnerable low encourage Discards McKenney 🗸 high encourage 2 NT 5/5 or longer in either the minors or the majors, less than an opening bid odd/even [Other: 3 NT Gambling, with a solid minor, normally no outside K reverse 🔽 Count natural L PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED **MEANING/S OR REQUIRE SPECIAL DEFENCE CONVENTIONS** Inverted raises of all one-level openings 2NT = either majors or minors (5/5or longer) RKCB ✓ Other: 4NT: Blackwood 1H - 2S = heart support 4+ cards, 11+ HCP Gerber ☑ when? after 1NT opening 1H - 2NT = spade shortage, 8 losers (8+ HC Other Conventions **COMPETITIVE BIDDING** 4m may be RKCB Lebensohl Negative doubles through 3S Responsive doubles through Crowhurst Jump overcalls Weak Lower two unbid suits Unusual NT 1NT overcall (immediate) 15 to 18 HCP (re-opening) 11 to 14 HCP Immed cue of minor Both majors Immed cue of major Other major + a minor ©ABF Marketing Over opponent's 1NT (weak) Transfer style, 2C, 2D, 2H have multiple meanings PO Box 397 Fyshwick ACT 2609 Over opponent's 1NT (strong) Same as for weak NT Tel: 02 6239 2265 Over weak twos Double = takeout FAX: 02 6239 1816 Copyright © BCC 6.3.20.1 Over opening threes Double = takeout

		RESPONSES TO C	DPEN	NING BIDS			
		Describe strength, minimum len	gth or s _l	pecific meaning			
1♣	1•	5+ HCP, 4+ diamonds 2NT 16+ HCP, at most 3 clubs					
	1 ♥ /♠	4+ cards, 5+ HCP	3♠	4 - 8 HCP, 4+ clubs			
	1NT	8 - 10 HCP	3♦	splinter, 12+ HCP			
	2♣	12+ HCP, 4+ clubs	3♥	splinter, 12+ HCP			
	2♦	9 - 11 HCP, 4+ clubs	3♠	splinter, 12+ HCP			
	2♥	6+ hearts, weak hand	3NT	13 to 15 HCP, at most 3 clubs			
	2♠	6+ spades, weak hand	4 bids	4C = RKBB, 4H, 4S = to play			
1♦	1 ♥ /♠	4+ cards, 5+ HCP	3♣	4+ diamonds, 9 - 11 HCP			
	1NT	6 - 9 HCP, no 4-card major	3♦	4 - 8 HCP, 4 + diamonds			
	2♣	4+ clubs, 9 + HCP	3♥	splinter, 12+ HCP			
	2♦	12+ HCP, 4+ diamonds	3♠	splinter, 12+ HCP			
	2♥	6+ hearts, weak hand	3NT	13 - 15 HCP, at most 3 clubs			
	2♠	6+ spades, weak hand	4♦	RKCB			
	2NT	16+ HCP, at most 3 diamonds	4 Othe	4C = splinter, 4H, 4S = to play			
1 ♥ /♠	1NT	6 - 9 HCP	3♣	splinter			
	2♣	Natural, 9 + HCP	3♦	splinter			
	2♦	Natural, 9+ HCP	3 ♥/ ♠	weak: 4 - 7 HCP, 9 -10 losers			
	2 ♥ /♠	8 - 10 HCP, support, no short s	TUNU	13 - 15 flat, 2 cards in H/S			
	2NT	1S - 2NT = 4+ spades 11+ HC	;p4 ♣/ ◆	splinters (also1H - 3S = splinte			
2♣	2♦	0 - 7 HCP	2 ♥ /♠	7+ HCP, 5+ cards			
	other	natural responses					
2•	2♥	pass or correct	3♣/♦	natural, not forcing			
	2♠	pass or correct	3 ♥/ ♠	pass or correct			
	2NT	enquiry (forcing)	3NT	to play			
2♥/♠	2NT	enquiry (forcing)	3NT	to play			
	3♣/♦	pass or correct (when non-vul)	4♣/♦	Invitational			
	3 ♥/ ♠	pre-emptive	4 ♥ /♠	to play (could be weak)			
2NT	3♠	pass or correct	4♣	pass or correct			
	3♦	pass or correct	4♦	pass or correct			
	3♥	enquiry (forcing)	4♥	to play			
	3♠	pass or correct	4♠	to play			
	3NT	to play	other				

CONVENTIONS

Additional responses to 1NT					
3 ♣ /3♦	shortage in suit bid, forcing to game				
3♥/3♠	shortage	e in suit bid, f	orcing to ga	me	
4♣	Gerber				
4♦					
4♥	To play				
4♠	To play				
Unusual NT:	n	ninors \square	other suit	$_{S}\square$	lower 2 unbid suits
other					
Other slam bi	dding	Cue E	Bids□	Asking Bids	
4th Suit Forci	ng	One round			Game force
NT Checkbac	k □	Prioritie	es		
Defence to 3N	IT openir	ng Double	e shows valu	ies	
Defence to op	ening Tv	vo's: Multi 2	First double	e shows values	. 2nd double = takeou
RCO sty	yle 2-s	First double	shows value	es, next double	= takeout
Other 2-	-S				
Defence to st	rong 뢒	X = majors,	otherwsie na	atural	
Lebensohl		Over NT in	terference 🗸		
Other uses After weak 2 opening - e,g, (2H) X (pass) 2NT = Lebensohl					
Take out of 4 level pre-empts 4♣/4♦ X					
	4♥	Χ	4♠ X sł	nows values	
		OTL	IED NO	TEC	
		UIF	IER NO	IES	

BASIC RESPONSES AUSTRALIAN BRIDGE FEDERATION limit 🗹 forcing \Box Other: Jump raises - minors INCORPORATED © limit 🖾 forcing Jump raises - majors Other: STANDARD SYSTEM CARD Jump shifts after minor opening Splinter Alison Fallon Gordon Fallon Names: Jump shifts after major opening Splinter ABF Nos: Responses to strong 2 suit opening ACOL 5 card majors Basic System: Responses to 2NT opening 3C/D to play, 3H/S forcing, Blue□ Red 🗆 Yellow□ Classification: **PLAY CONVENTIONS OPENING BIDS** = Both Canape 'NT' Versus Notrump 'S' Versus Suit Describe strength, minimum length, or specific meaning 1 11+, 5 Sequence leads: Overlead all All except AK x (x) **1♣ 11+**, **3 1**♦ **11**+, **3** 1 11+, 5 may contain 5 card major ✓ Underlead Other: Roman 1 NT 12 - 14 extended simple ✓ attitude Other: Four or more with an honour 4th highest 🗸 2♠ Stayman: 3rd/5th Other: 2**Y** 2S 2**♠** Baron Transfers 2♦ 2H 2nd highest Other: From 4 small 2 NT Trans minor str or wither: Super Accept bottom From 3 cards (no honour) middle 2 8PT or 20-22 or 25-26 or any 4/5 loser hand top Signal on partner's lead: high encourage low encourage Wk 6 card major or 23 -24 or 27+ Other: Rev Count 5/5 H & another < opening pts Signal on declarer's lead Reverse count 5/5 S & minor < opening pts Discards McKenney [high encourage low encourage 2 NT 5/5 minors < opening pts odd/even 🗸 Other: Ist discard only 3 NT Gambling 1st or 2nd, 3rd & 4th to play reverse 🔽 natural Count PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED **MEANING/S OR REQUIRE SPECIAL DEFENCE CONVENTIONS** Over prec 1C - X = majorsRKCB ✓ Blackwood□ Other: 5NT K ask 4NT: Gerber ✓ when? Agreed NT Other Conventions **COMPETITIVE BIDDING** Truscott raises over X + suit Modified SWINE Crowhurst Cue raises with 3 small, Negative doubles through 4S Responsive doubles through Baron over 1NT (relay) PODI & PORI over any intrerv. of asking seq Jump overcalls Wk Unusual NT 2 lowest suits 11-14, systems ON Puppet stayman over any 21+ NT rebid RKCB - next unbid suit = Q ask 1NT overcall (immediate) 15-18 (re-opening) Reverse Ogust (3C/D strong H/S) Immed cue of minor Highest & another Immed cue of major Highest & another ©ABF Marketing Over opponent's 1NT (weak) Modified Cappelletti* PO Box 397 Fyshwick ACT 2609 Over opponent's 1NT (strong) Modified Cappelletti* Tel: 02 6239 2265 Over weak twos X T/O 16+ FAX: 02 6239 1816 Over opening threes X T/O 16+

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		RESPONSES TO	OPEN	IING BIDS			
	Describe strength, minimum length or specific meaning						
1♣	1•	6+, 4 2NT 16+ & fit, no major					
	1 ♥ /♠	5+, 4	3♣	9-11 no major			
	1NT	8-10 no major	3♦				
	2♣	6-9, 4, no major	3♥				
	2♦	Splinter	3♠				
	2♥	Splinter	3NT	12-15 + fit, no major			
	2♠	Splinter	4 bids	4C start cue			
1 ♦	1 ♥ /♠	5+, 4	3♣	Splinter			
	1NT	6-9 no major	3♦	9-11, no major			
	2♣	9+, 4	3♥				
	2♦	6-9 no major	3♠				
	2♥	Splinter	3NT	12-15 & fit no major			
	2♠	Splinter	4♦	Start cue			
	2NT	16+ & fit no major	4 Othe	r 4H/S to play			
1 ♥ /♠	1NT	6-9 denies 3 card support	3♣	Splinter			
	2♣	9+, 4	3♦	Splinter			
	2♦	9+, 4	3 ♥ /♠	10-11 or 8 losers			
	2 ♥ /♠	6-9, 3	3NT	12-15 agrees suit			
	2NT	16+ agrees suit	4♣/♦				
2♣	2♦	Neg (less A & K)	2 ♥ /♠	Nat			
	other	2H rebid after 2D resp = game force (2S=2nd neg)					
2•	2♥	Correctable	3♣/♦	Natural & NON forcing			
	2♠	Pass if S, invit if H	3 ♥/ ♠	Correctable & preemptive			
	2NT	Forcing, Ogust	3NT	To play			
2 ♥/ ♠	2NT	Forcing, asks for 2nd suit	3NT	To play			
	3♣/♦	NON forcing over 2H, correct of	0V4.2S				
	3 ♥/ ♠	Pre empt	4 ♥ /♠	To play			
2NT	3♠	To play	4♣	Slam try			
	3♦	To play	4♦	Slam try			
	3♥	Natural & forcing	4♥	To play			
	3♠	Natural & forcing	4♠	To play			
	3NT	To play	other				

CONVENTIONS

Additional resp	onses t	o 1NT			
3♣/3♦ 5	5-10, 6 card suit + 2 hon, invit to 3NT with fit				
3♥/3♠ 1	16+, 6, 9	slam interest			
4♠ (Gerber				
4♦					
4♥ 7	Го play				
4♠ 7	Го play				
Unusual NT:	m	inors□	other suits	\Box	lower 2 unbid suits
other 2 lc	owest ur	nbid suits			
Other slam bidd	ding	Cue B	ids⊡	Asking Bids	\mathbb{Z}
4th Suit Forcing	9	One round			Game force ✓
NT Checkback	\square'	Prioritie	s Lowest	feature at appro	p. level
Defence to 3NT	openin	g X gen	values, suit i	natural	
Defence to oper	ning Tw	o's: Multi 2	X gen T/O,	suit 10-15, 2NT	15-18, majors stoppe
		systems ON			
RCO style	X gen T/O, 2	2NT 15-18 - s	systems ON		
Other 2-s		X gen T/O, 2	2NT 15-18 - s	systems ON, su	it natural
Defence to stro	ng 뢒	Modified Ca	ppelletti**		
Lebensohl		Over NT in	terference		
Other uses Over T/O X of wk 2 or multi 2					
Take out of 4 level pre-empts 4♣/4♦ X major orientated					
4♥ X=4S + values 4♠ X values, 4NT T/O, usually with shape					
		0.	ED NO	FEO	

OTHER NOTES

2C/D followed by 2NT - 3S = Baron, 2C/D followed by 3NT - 4C = stayman, + transfers
1NT rebid =15-18, 2NT rebid = 19/bad 20

* Mod Capp. over 1NT: 2C majors, 2D single suit major, rest normal Capp

** Mod Capp over strong 1C: X majors, 1D single suit major, rest normal Capp
After 2D (suit) X = penalties

Systems On after our 1NT o/call; X opp 3rd bid suit = penalties