	BA	SIC RESPON	SES		<b>1</b>
Jump raises -	minors limit	$ oxed{2} $ forcing $ oxed{\square} $ C	Other:		
Jump raises -	majors limit [	${\mathbb Z}$ forcing ${\square}$ C	Other:		
Jump shifts a	fter minor opening	Weak			Names:
Jump shifts a	fter major opening	Weak			ABF Nos
Responses to	strong 2 suit oper	ning 2 waiting			Basic Sy
Responses to	2NT opening	Simple Stayman			Classifica
	PLA	AY CONVENT	IONS		Classifica
'NT' Ve	rsus Notrump	'S' Versus Suit		= Both	Describe
Sequence lea	ıds:	Overlead all		All except AK x (x)	1 <b>♠</b> 3+
	Underlead	Other:			1 NT 1
Four or more	with an honour	4th highest 🗸	attitu	ide	2 <b>♣</b> Stay
	3rd/5th	Other:			Transfe
From 4 small	2nd highe	st Other: Attitud	e		2 NT
From 3 cards	(no honour)	top 🗹 middl	.e	bottom	2♣ 23+
Signal on pa	artner's lead:	high encourage	lov	w encourage	2♦ We
	Other:				2♥ We
Signal on de	eclarer's lead				2 <b>♠</b> We
Discards	McKenney	high encourage[		low encourage	2 NT 2
	odd/even 🔽	Other: First disca	ard		3 NT G
Count	natural 🗸	reverse			PR
		CONVENTION	S		
4NT:	Blackwood 🗆	RKCB☑	Other:	1430	
4♣	Gerber □ whe	en?			
	C	Other Conventions			
					Negative
					Jump ove
					1NT over
					Immed c
					Immed c
		ABF Marketing O Box 397			Over opp
		yshwick ACT 2609			Over opp
		el: 02 6239 2265			





## AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

			SYSTEM		
	ando Wu		Michael Wen	g	
	790		687774		
Basic System:	/			own Sticker□	
Classification:		Blue□	Red 🗆	Yellow□	
			NG BIDS		
Describe strengt		• .		1	Canape□
1 <b>♠</b> 3+ 1 NT 15-17	1♦ 3+		1♥ 5+		€ 5+
	simple☑	ovto	nded $\square$	Other:	n 5 card major☑
2♣ Stayman: Transfers 2♦	·	exte 2 <b>♥</b>			
	•	Other:	•	2♠	
2 NT Invit 2♣ 23+ or any		Olliel.			
2 23+ 01 any 2 ♦ Weak 2	GF				
weak 2 Weak 2					
weak 2  Weak 2					
2 NT 20-21					
3 NT Gamblin	n				
	ERTS: CA	LICTUA	TMAVU	AVE LINE	PECTED
	NING/S O				
	CON	DETITI	VE DIDE		
			VE BIDE		
Negative doubles	Ü		Responsive do	ŭ	
·	Weak		INT Lowes		
1NT overcall (im	,	15-18	(re-openir	ng) 11-14 (	over 1m, else 12-
mmed cue of mi					
mmed cue of ma	•				
Over opponent's				•	
Over opponent's	TINT (strong)	2 <b>♣</b> in P/	O seat shows	s majors	
Over weak twos					
Over opening thr	ees				

		RESPONSES TO	OPE	NING BIDS		
		Describe strength, minimum ler	ngth or s	pecific meaning	Additional re	sponses to
1♣	1•	4+, 6+ hcp	2NT	GF, support	3♣/3♦	GF
	1 <b>♥</b> /♠	4+, 6+ hcp	3♣	10-12, support	3♥/3♠	GF
	1NT	6-10 hcp	3♦	Splinter	4♣	•
	2♣	6-9, support	3♥	Splinter	4◆	<b>•</b>
	2♦	Weak	3♠	Splinter	4♥	
	2♥	Weak	3NT	To Play	4♠	
	2♠	Weak	4 bids		Unusual NT:	mir
1•	1 <b>♥</b> /♠	4+, 6+hcp	3♣	Weak	other	
	1NT	6-10 hcp	3♦	10-12, support		
	2♣	4+, 10+ hcp	3♥	Splinter	Other slam b	•
	2♦	6-9, support	3♠	Splinter	4th Suit Forc	•
	2♥	Weak	3NT	To Play	NT Checkbac	
	2♠	Weak	4♦		Defence to 3I	
	2NT	GF, support	4 Othe	er	Defence to o	pening Two
1 <b>♥</b> /♠	1NT	6-10 hcp	3♣	Weak	RCO st	vla 2-s
	2♣	4+, 10+ hcp	3♦	Weak	ICO 31	.yie 2-3
	2♦	4+, 10+ hcp	3♥/♠	10-12, support	Other 2	-0
	2 <b>♥</b> /♠	6-9, support	3NT	To Play	Offici 2	3
	2NT	GF, support	4♣/♦	Splinter	Defence to st	trong 🌩
2♣	2•	Waiting	2 <b>♥</b> /♠	Positive, good ♥/♠ suit	Boronos to st	arong 1
	other				Lebensohl	
2•	2♥	F1	3♣/♦	3♣ F1, 3♦ preemptive	Other u	ises
	2♠	F1	3 <b>♥/</b> ♠		Take out of 4	level pre-e
	2NT	Strong Enquiry	3NT	To Play		4♥ (
2 <b>♥</b> /♠	2NT	Strong Enquiry	3NT	To Play		
	3♣/♦		4♣/♦			
	3 <b>♥/</b> ♠		4 <b>♥</b> /♠			
2NT	3♠	Simple Stayman	4♣			
	3♦	♥	4♦			
	3♥	<b>±</b>	4♥			
	3♠		4♠			
	3NT	To Play	other			

		CON	VENTIO	NS	
Additional res	ponses t	o 1NT			
3♣/3♦	GF				
3 <b>♥</b> /3♠	GF				
4♣	<b>Y</b>				
4♦	•				
4♥					
4♠					
Unusual NT: other	m	inors□	other suits		lower 2 unbid suits
Other slam bio	dding	Cue Bio	ds⊡	Asking Bids	
4th Suit Forci	ng	One round			Game force  ✓
NT Checkback	k 🗌	Priorities			
Defence to 3N	IT openin	g			
Defence to op	ening Tw	o's: Multi 2♦			
RCO sty	/le 2-s				
Other 2-	S				
Defence to str	rong 뢒				
Lebensohl		Over NT inte	erference		
Other us			4-44		
Take out of 4	•	•		ptional X	
	4	Optional X	4 <b>♠</b> Optio	inai X	
		ОТН	ER NOT	ES	

	<b>BASIC RE</b>	SPONSES		
Jump raises - minors	limit  forcing	Other: Pre	emptive	
Jump raises - majors	limit □ forcing	Other: Pro	eemptive	
Jump shifts after minor op	ening Majo	rs-Strong; Other m	inor-Constructive raise	Namaca Mich
Jump shifts after major op	ening			Names: Mich ABF Nos: 7143
Responses to strong 2 sui	t opening N/A			
Responses to 2NT opening	g Stayman,	Transfers		Basic System: Classification:
	PLAY CON	VENTIONS		Ciassilication.
'NT' Versus Notrum	p 'S' V	ersus Suit	= Both	Describe strength
Sequence leads:	Overlead	d all	All except AK x (x)	1♣ 3+
Underlea	d Other: vs 5	or 6 level contract	s - A for att, K for count	1 NT 15-17
Four or more with an hono	our 4th hi	ghest 🗹 attitu	ude	2♣ Stayman:
3rd/5th	Other:			Transfers 2♦
From 4 small 2nd	highest Oth	er: 4th or top depe	nds on situation	2 NT Invite
From 3 cards (no hono	ır) top 🗹	middle	bottom	2 <b>♣</b> Strong, 22+
Signal on partner's lead:	high encour	age 🗹 💮 lo	w encourage	2♦ Weak
Other:				2♥ Weak
Signal on declarer's lead	High even			2 <b>♠</b> Weak
<b>Discards</b> McKenn	ey high e	ncourage	low encourage	2 NT 20-21
odd/eve	n Other:	Lavinthal		3 NT
Count natur	al 🗹 reverse			PRE-ALI
	CONVE	NTIONS		MEA
4NT: Blackwo	od□ RK	CB Ø Other:		Forcing 1NT
4♣ Gerber 🗹	when? NT op	enings		Negative Free Bi
	Other Conver	ntions		
Negative Free Bids		Cue Raise		
Inverted minor		2 Way Checkbac	Negative doubles	
Rubensohl		Ingberman	Jump overcalls	
Sandwich NT		Ogust 2NT		1NT overcall (imm
Jacoby 2NT		Serious 3NT		Immed cue of min
	@ADE.4			Immed cue of maj
ARG	©ABF Marketin PO Box 397	ng		Over opponent's



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## AUSTRALIAN BRIDGE FEDERATION INCORPORATED ©

STANDA	ARD SYSTEM CARD
Names: Michael Yuen	Muhammad Naufal
ABF Nos: 714321	
Basic System: 2 over 1 Game	Forcing Brown Sticker□
Classification: Green $\square$	Blue □ Red □ Yellow □
0	PENING BIDS
Describe strength, minimum length	th, or specific meaning Canape
1♠ 3+ 1♦ 3+	1♥ 5+ 1♠ 5+
1 NT 15-17	may contain 5 card major  ✓
2♣ Stayman: simple 🗆	extended U Other:
Transfers 2♦ to ♥	2♥ to ♠ 2♠ puppet to 2NT
	Other: 3-level Natural Slam Interest
2♠ Strong, 22+ if bal	
2♦ Weak	
2♥ Weak	
2♠ Weak	
2 NT 20-21	
3 NT	
	LS THAT MAY HAVE UNEXPECTED REQUIRE SPECIAL DEFENCE
Forcing 1NT	
Negative Free Bids	
COMP	PETITIVE BIDDING
Negative doubles through 4H	
Jump overcalls Weak	Unusual NT Lowest Unbid
1NT overcall (immediate) 15	5-18 (re-opening) 12-15
Immed cue of minor Majors	
Immed cue of major Michaels	ls
Over opponent's 1NT (weak)	Natural
Over opponent's 1NT (strong)	Natural
Over weak twos	Natural
Over opening threes	Natural

		RESPONSES TO	OPEN	IING BIDS	
		Describe strength, minimum ler	ngth or sp	pecific meaning	
1♣	1•	4+ ♦ 2NT 11-12			
	1 <b>♥</b> /♠	4+cards	3♣	Preemptive	
	1NT	5-10	3♦		
	2♣	10+, raise	3♥		
	2♦	7-9, raise	3♠		
	2♥	16+, 5+♥, no side suit	3NT		
	2♠	16+, 5+♠, no side suit	4 bids		
1•	1 <b>♥</b> /♠	4+cards	3♣	7-9, raise	
	1NT	5-10	3♦	Preemptive	
	2♣	GF, 4+cards	3♥		
	2♦	10+, raise	3♠		
	2♥	16+, 5+♥, no side suit	3NT		
	2♠	16+, 5+♠, no side suit	4◆	Preemptive	
	2NT	11-12	4 Othe	ſ	
1 <b>♥</b> /♠	1NT	Forcing	3♣	10-12, 4+raise	
	2♣	GF, 3+cards	3♦		
	2♦	GF, 4+cards	3 <b>♥/</b> ♠	Preemptive	
	2 <b>♥</b> /♠	6-9, raise	3NT		
	2NT	Jacoby	4♣/♦	Splinter	
2♣	2•	Negative/waiting	2 <b>♥</b> /♠	8+, 5+cards	
	other	8+, natural			
2•	2♥	Forcing, natural	3 <b>♣/</b> ♦		
	2♠	Forcing, natural	3 <b>♥/</b> ♠		
	2NT	Ogust	3NT		
2♥/♠	2NT	Ogust	3NT		
	3♣/♦	GF, natural	4♣/♦		
	3 <b>♥/</b> ♠	Preemptive	4 <b>♥</b> /♠	Preemptive	
2NT	3♣	Stayman	4♣	Gerber	
	3♦	Transfer to ♥	4♦		
	3♥	Transfer to <b>♠</b>	4♥		
	3♠		4♠		
	3NT		other		

## CONVENTIONS

Additional res	ponses t	o 1NT					
3♣/3♦	Slam interest, natural						
3♥/3♠	Slam interest, natural						
4♣	Gerber						
4♦							
4♥							
4♠							
Unusual NT:	m	inors	other suits	□ lo	wer 2 unbid suits		
other							
Other slam bio	dding	Cue B	ids☑	Asking Bids□			
4th Suit Forcir	•	One round		ŭ	Game force  ✓		
NT Checkback	_ /	Prioritie	s				
Defence to 3N	T openin	g					
Defence to op	ening Tw	o's: Multi 2♦					
RCO sty	le 2-s						
Other 2-s	S						
Defence to str	ong 뢒	CRASH					
Lebensohl		Over NT int	terferenc 🗀				
Other us	es Ruk	ensohl					
Take out of 4 I	evel pre-	empts	4♣/4♦				
	4♥		4♠				
		OTH	ED NOT	EC			
		UIH	ER NOT	ES			

After Major suit fit at 2-level, next step=GF, ask shortage
After inverted minor raise, 4m+1=RKCB
2-way Checkback=2♣ puppet 2♠, 2♦ general GF

## **BASIC RESPONSES** AUSTRALIAN BRIDGE FEDERATION limit 🗆 forcing $\Box$ Other: preemptive Jump raises - minors INCORPORATED © forcing $\square$ Jump raises - majors limit $\square$ Other: preemptive STANDARD SYSTEM CARD Jump shifts after minor opening 1D-2M & 1D-3C are weak, to play Leigh Matheson Hoi-Ming Chan Names: Jump shifts after major opening fit-showing jump 694975 ABF Nos: 687766 Responses to strong 2 suit opening N/A Brown Sticker□ Basic System: Precision Responses to 2NT opening 3C/3D = to play, 3H/3S = game forcing, 6 + cardsBlue 🗹 Green□ Red Yellow□ Classification: **PLAY CONVENTIONS** OPENING BIDS = Both 'S' Versus Suit Canape□ 'NT' Versus Notrump Describe strength, minimum length, or specific meaning Sequence leads: Overlead all All except AK x (x) 1♣ 16+, ANY **1**♦ **11-15**, **0**+ **1♥** 11-15, 5+ Other: A/Q: attitude, K: count, J/10/9: 0 or 2 cards higher 1 NT 11-13 in 1st/2nd seat, 14-16 in 3rd/4th may contain 5 card major ✓ 4th highest 🗸 attitude extended $\Box$ Four or more with an honour 2♠ Stayman: Other: 3rd/5th Other: Transfers 2♦ gf relay 2♥ to play 2**★** to play 2nd highest Other: From 4 small 2 NT natural, invite Other: to play middle From 3 cards (no honour) bottom 11-15, 6+ clubs top high encourage Signal on partner's lead: low encourage 11-15, 6+ diamonds Other: weak 2, 5-9, 6 card suit Signal on declarer's lead count weak 2, 5-9, 6 card suit **Discards** McKenney [ high encourage low encourage preempt 5+/5+ minors odd/even 🗸 Other: 3 NT specific ace ask natural 🔽 reverse \_\_\_\_ Count PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED **MEANING/S OR REQUIRE SPECIAL DEFENCE CONVENTIONS** 1C = strong hand 1NT varies with seat RKCB ✓ 4NT: Other: 1D may not have diamonds 1NT-4C & 1C-1S-2NT-4C 2C/2D are intermediate strength (natural) Other Conventions **COMPETITIVE BIDDING** 4th suit forcing **4S** 1M-2NT = limit+ raise Negative doubles through Responsive doubles through Jump overcalls weak Unusual NT **Lower Unbid Suits** Ogust Transfers over double of 1D/1H/1S 1NT overcall (immediate) 15-18 (re-opening) 11-14 Immed cue of minor 5+/5+ majors 5+/5+ other major and unspecified minor Immed cue of major ©ABF Marketing Over opponent's 1NT (weak) natural (double = penalty) PO Box 397 Fyshwick ACT 2609 Over opponent's 1NT (strong) DONT (double = single suited) Tel: 02 6239 2265 Over weak twos Double = takeout (2NT response is Lebensohl) FAX: 02 6239 1816 Copyright © BCC 6.3.20.1 Over opening threes Double = takeout

		RESPONSES TO C	DPEN	NING BIDS
		Describe strength, minimum len	gth or sp	pecific meaning
1 <b>♣</b>	1•	game forcing (about 10+)	2NT	5440 void major (~10+)
	1 <b>♥</b> /♠	(~5-10),no Maj / ~0-5 ANY	3♠	At least AKQxxxx in a suit
	1NT	5+H, 4+other (~5-10)	3♦	5440 void diamonds (~10+)
	2♣	5+S, 4+minor (~5-10)	3♥	4450 shape (~10+)
	2♦	5+S, 4+H (~5-10)	3♠	4540 shape (~10+)
	2♥	single suited hearts (~5-10)	3NT	5440 shape (~10+)
	2♠	single suited spades (~5-10)	4 bids	
1 <b>♦</b>	1 <b>♥</b> /♠	4+ cards, forcing	3♠	to play
	1NT	natural, non-forcing	3♦	to play
	2♣	5+ clubs, 11+, forcing 1 round	3♥	to play
	2♦	5+ diamonds, 11+, F 1 round	3♠	to play
	2♥	to play	3NT	to play
	2♠	to play	4♦	to play
	2NT	gf, 5+minor & 4+Major	4 Othe	rto play
1 <b>♥</b> /♠	1NT	forcing	3♣	fit-showing jump
	2♣	game forcing, 5+ cards	3♦	fit-showing jump
	2♦	game forcing, 5+ cards	3 <b>♥/</b> ♠	preemptive
	2 <b>♥</b> /♠	natural, raise	3NT	to play
	2NT	4+ card raise, at least invite	4♣/♦	fit-showing jump
2♣	2•	artificial inquiry	2 <b>♥</b> /♠	invitational, 5 cards
	other	2NT/3C = transfer, various har	nds	
2•	2♥	4+ cards, forcing	3♣/♦	5+clubs,gf / preempt
	2♠	4+ cards, forcing	3 <b>♥/</b> ♠	6+, gf
	2NT	diamond raise	3NT	to play
2 <b>♥/</b> ♠	2NT	Ogust inquiry	3NT	to play
	3♣/♦	lead directing	4♣/♦	lead directing
	3 <b>♥/</b> ♠	preemptive	4 <b>♥</b> /♠	to play
2NT	3♠	to play	4♣	to play
	3♦	to play	4♦	to play
	3♥	6+ cards, game forcing	4♥	to play
	3♠	6+ cards, forcing	4♠	to play
	3NT	to play	other	to play

	CONV	ENTIONS	
Additional responses	to 1NT		
3♣/3♦			
3♥/3♠			
4♣			
4♦			
4♥			
4♠			,
Unusual NT:	minors□	other suits $\Box$	ower 2 unbid suits√
other			
		/	
Other slam bidding	Cue Bids	✓ Asking Bids	
<b>,</b>	One round  ✓		Game force
NT Checkback	Priorities	"up-the-line"	
Defence to 3NT openir			
Defence to opening Tv	vo's: Multi 2♦ Do	ouble=15-18 bal, 2H/2S=t	akeout of bid suit
RCO style 2-s			
Other 2 c			
Other 2-s			
Defence to strong ♣	1H/1S = 3.5 car	rd suits, 1NT/2NT = 5+/5+	non touching suits
Defence to strong &		,2D=4D,5Hor6S,2H=4H,5	ū
Lebensohl	Over NT interfe	/	30100,23-43,30010
	sponding to take		
Take out of 4 level pre		4♣/4♦	
4 <b>♥</b>	·	4♠	
	OTHE	R NOTES	