		BASIC RESPONSES	
Jump	raises - minors limit	☐ forcing ⊠ other	KA
Jump	raises - majors limit	\square forcing \boxtimes other	
Jump	shifts after minor opening	Splinter & fit showing jumps	Names:
Jump	shifts after major openin	g Splinter & fit showing jumps	ABF Nos:
	onses to strong 2 suit op	•	Basic System
Resp	onses to 2NT opening	Convertable	Classification
	F	PLAY CONVENTIONS	
	'NT' Versus Notrump	'S' Versus Suit = Both	Describe stre
Sequ	ence leads:	Overlead all All except AK x (x)	1 11 - 20
	Underlead	other	1 NT 11
Four	or more with an honour	4th highest attitude	2♣ Stayma
_	3rd/5th	other	transfers
	4 small 2nd highe		2 NT
	3 cards (no honour)	top middle bottom	2♣ Weak
balanced balanced	al on partner's lead: other Natur	high encourage	2♦ Weak
	other invatur Me emtrojeclarer's lead	al count	2♥ Weak 2♠ Weak
with Ownship		Natural count (if any) high encourage low encourage	2 NT Weak
Disci	odd/even	other Reverse count	3 NT 4 lev
Cour		reverse	PR
		CONVENTIONS	
4NT:	Blackwood	□ RKCB □ other	Transfer pro
4N1. 4♣		when? Jump to 4♣ after NT opening or equivolent	3 ♠ any soli
72	Ochbel 🗀	Other Conventions	1NT can be
Swir	ie.		
	Raises		Negative dou
Four	th suit forcing to game		Jump overca
	0 0		1NT overcall
			Immed cue o
/		@ADE Mayloting	Immed cue o
A	Z KG	©ABF Marketing PO Box 397	Over oppone
		Fyshwick ACT 2609	Over oppone
K ()		Tel: 02 6239 2265	Over weak to



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STANDARD SYSTEM CARD
Names: Justin Howard Ivan Hu
ABF Nos:
Basic System: Acol
Classification: Green $oxtimes$ Blue $oxtimes$ Red $oxtimes$ Yellow $oxtimes$
OPENING BIDS
Describe strength, minimum length, or specific meaning $\ \square$
1♠ 11 - 20 4+ ♠ 1♦ 11 - 20 4+ ♦ 1♥ 11 - 20 4+ ♦
1 NT 11 - 14 Denies both majors may contain 5 card major
2♠ Stayman: simple ⊠ extended □ other
transfers 2♦ ♥ 2♥ ♠ 2♠ •
2 NT ◆ other Super accepts
2♠ Weak, weak 5/5 ♥&♠, game force or 23 - 24
2♦ Weak ♥, weak 5/5 ♠ & ♠, acol 2 ♦ or 21 - 22
2♥ Weak ♠, weak 5/5 ♦ &♠ or acol 2 ♠
2♠ Weak ♣, weak 5/5 ♥ & ♦, acol 2 ♠ or solid
2 NT Weak 5/5 ♥ & ♠ or ♠ &♦
3 NT 4 level minor suit pre-empt
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE
Transfer pre-empts 3♣, 3♦ & 3♥
3♠ any solid suit no outside entry
1NT can be semi-balanced
COMPETITIVE BIDDING
Negative doubles through 4♠ Responsive doubles through 4♠
Jump overcalls Michaels Unusual NT Minors
1NT overcall (immediate) 15 - 18 (re-opening) 10 - 14
Immed cue of minor Majors
Immed cue of major Major & Minor
Over opponent's 1NT (weak) Natural
Over opponent's 1NT (strong) Natural
Over weak twos Double
Over opening threes Double

		RESPONSES TO C	DPEN	IING BIDS
		Describe strength, minimum lengt	h or spe	cific meaning
1♣	1•	6+ points 4+◆	2NT	10 - 12 points balanced raise
	1 ♥ /♠	6+ points 4+♥/♠	3♣	16+ raise
	1NT	6 - 9 points	3♦	Splinter 13 - 15 points
	2♣	6 - 9 points 4+ ♣	3♥	Splinter 13 - 15 points
	2♦	Splinter 10 - 12 points	3♠	Splinter 13 - 15 points
	2♥	Splinter 10 - 12 points	3NT	12 - 15 points balanced raise
	2♠	Splinter 10 - 12 points	4 bids	Fit showing 6/4
1•	1 ♥ /♠	6+ points 4+♥/♠	3♣	Splinter 10 - 12 points
	1NT	6 - 9 points	3♦	16+ raise
	2♠	10+ points 4+ ♣	3♥	Splinter 13 - 15 points
	2♦	6 - 9 points 4+ ◆	3♠	Splinter 13 - 15 points
	2♥	Splinter 10 - 12 points	3NT	12 - 15 points balanced raise
	2♠	Splinter 10 - 12 points	4♦	pre-emptive
	2NT	10 - 12 points balanced raise	4 Othe	r Fit showing 6/4
1 ♥ /♠	1NT	6 - 9 points	3♠	Splinter 10 - 12 points
	2♣	10+ points 4+♣	3♦	Splinter 10 - 12 points
	2♦	10+ points 4+♦	3 ♥/ ♠	16+ raise
	2 ♥ /♠	6 - 9 points 4+ ♥/♠	3NT	12 - 15 points balanced raise
	2NT	10 - 12 points balanced raise	4♣/♦	Splinter 13 - 15 points
2♣	2•	Convertable	2 ♥ /♠	Convertable
	other	2NT inquiry all other bids are c	onverta	ble
2•	2♥	Convertable	3♣/♦	Convertable
	2♠	Convertable	3 ♥/ ♠	Convertable
	2NT	Inquiry	3NT	To play
2 ♥ /♠	2NT	Inquiry	3NT	To play
	3♣/♦	Convertable	4♣/♦	Convertable
	3 ♥/ ♠	Convertable	4 ♥ /♠	Convertable
2NT	3♣	Convertable	4♣	Convertable
	3♦	Convertable	4♦	Convertable
	3♥	Convertable	4♥	Convertable
	3♠	Convertable	4♠	Convertable
	3NT	To play	other	Convertable

			CON	IVEN	TIO	NS			
Additional resp	onses to	1NT							
3♣/3♦	Slam try								
3♥/3♠	Slam try								
4♣	Gerber								
4♦	To play								
4♥	To play								
4♠	To play								
Unusual NT:	minor	s D	\boxtimes	other sui	its		lower 2	unbid suits	
other									
Other slam bid	ding	С	ue Bids	\boxtimes		Asking Bio	ds \square		
4th Suit Forcing	g C	ne ro	und					Game force	
NT Checkback	\boxtimes		Prioritie	s Fea	atures	s up the I	line		
Defence to 3NT									
Defence to ope	ning Two'	s: l	Multi 2♦	Lebens	sohl				
RCO styl	e 2-s	Lebe	nsohl						
O.1									
Other 2-s	5	Lebe	nsohl						
Dofonos to star	na •	NI = 1	1						
Defence to stro	nig •	Natur	al						
Lebensohl	0.4	or NIT	interfere	nco	\boxtimes				
Other use		CINI	писпен	ence					
Take out of 4 le		nnts		4 ♣ /4	▶ □	ouble			
Take out of 4 it		Doub	le		4NT	JUDIE			
	→	Doub							
			OTH	IER N	TO	ES			

			BAS	IC RE	SPO	NSE	S			
	Jump raises	- minors limit		forcing	\boxtimes	other				
	Jump raises	- majors limit		forcing	\boxtimes	other				
	Jump shifts a	after minor openi	ng	Spli	nter & f	it showir	ng jumps		Name	C
	Jump shifts a	after major openi	ng	Spli	nter & f	it showir	ng jumps		ABF 1	
	Responses to	o strong 2 suit o _l	pening	Con	vertabl	е				System:
	Responses to	o 2NT opening	C	Convertal	ble					ification:
			PLAY	CON	IVEN	ITION	S		01033	incation.
	'NT' V	ersus Notrump		'S' \	ersus S	uit		= Both	 Descr	ibe strer
	Sequence lea	ads:	Ov	erlead all	$\overline{\ }$		All except Ak	(x (x)	1♣ 1	11 - 20
		Underlead	othe	er					1 NT	11 -
	Four or more	with an honour		4th highe	est [✓ att	itude		2♣ 9	Stayman
	3r	rd/5th	other						tran	sfers
	From 4 small	l 2nd high	nest [othe			,		2	NT 🔸
	From 3 cards	, , , , ,	t	op 🔽	mido	lle 🔽	bottom		2♣	Weak♦
	e <mark>s</mark> ignal on p	partner's lead:	high e	ncourage		lo	w encourage	e	2♦	Weak 🔨
baland	ced	other Natu	ral cour	nt					2♥	Weak 4
with	o Sitissinate control	eclarer's lead	Natu	ıral coun	t (if any	/)			2♠	Weak 4
*	Discards	McKenney		high enco	ourage		low enco	urage	2 NT	Weak
		odd/even		other	Rever	se count			3 NT	4 leve
	Count	natural		reverse						PRE
			C	ONVE	NTIC	NS				
	4NT:	Blackwood	\boxtimes	RKCE	3 🛛	ot	her			sfer pre-
	4♣	Gerber 🛛	when?	Jump	to 4♣	after NT	opening or	equivolent		ny solid
			Othe	r Conver	ntions				1NT	can be
	Swine									
	Cue Raises	S							Negat	ive doub
	Fourth suit	forcing to game	е						Jump	overcall
									1NT c	vercall (
									Imme	d cue of
	/ 		⊕ v Dı	- Moskoti	20				Imme	d cue of
		RG		F Marketii lox 397	ıy				Over	opponen
			Fysh	wick ACT					Over	opponen
	I A)2 6239 2 02 6239					Over	weak two





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STANDARD SYSTEM CARD
Names: Peter Hollands Angus Munroe
ABF Nos:
Basic System: Acol
Classification: Green ⊠ Blue □ Red □ Yellow □
OPENING BIDS
Describe strength, minimum length, or specific meaning Canape
1♠ 11 - 20 4+ ♠ 1♦ 11 - 20 4+ ♦ 1♥ 11 - 20 4+ ♥ 1♠ 11 - 20 4+ ♠
1 NT 11 - 14 Denies both majors may contain 5 card major
2♠ Stayman: simple ⊠ extended □ other
transfers 2♦ ♥ 2♥ ♠ 2♠ ♠
2 NT ♦ other Super accepts
2♠ Weak♦, weak 5/5 ♥&♠, game force or 23 - 24
2♦ Weak ♥, weak 5/5 ♠ & ♠, acol 2 ♦ or 21 - 22
2♥ Weak ♠, weak 5/5 ♦ &♠ or acol 2 ♠
2♠ Weak ♠, weak 5/5 ♥ & ♦, acol 2 ♠ or solid
2 NT Weak 5/5 ♥ & ♠ or ♠ &♦
3 NT 4 level minor suit pre-empt
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE
Transfer pre-empts 3♣, 3♦ & 3♥
3♠ any solid suit no outside entry
1NT can be semi-balanced
COMPETITIVE BIDDING
Negative doubles through 4♠ Responsive doubles through 4♠
Jump overcalls Michaels Unusual NT Minors
1NT overcall (immediate) 15 - 18 (re-opening) 10 - 14
Immed cue of minor Majors
Immed cue of major Major & Minor
Over opponent's 1NT (weak) Natural
Over opponent's 1NT (strong) Natural
Over weak twos Double
Over opening threes Double

		RESPONSES TO C	DPEN	IING BIDS
		Describe strength, minimum lengt	h or spe	cific meaning
1♣	1•	6+ points 4+◆	2NT	10 - 12 points balanced raise
	1 ♥ /♠	6+ points 4+♥/♠	3♣	16+ raise
	1NT	6 - 9 points	3♦	Splinter 13 - 15 points
	2♣	6 - 9 points 4+ ♣	3♥	Splinter 13 - 15 points
	2♦	Splinter 10 - 12 points	3♠	Splinter 13 - 15 points
	2♥	Splinter 10 - 12 points	3NT	12 - 15 points balanced raise
	2♠	Splinter 10 - 12 points	4 bids	Fit showing 6/4
1•	1 ♥ /♠	6+ points 4+♥/♠	3♣	Splinter 10 - 12 points
	1NT	6 - 9 points	3♦	16+ raise
	2♠	10+ points 4+ ♣	3♥	Splinter 13 - 15 points
	2♦	6 - 9 points 4+ ◆	3♠	Splinter 13 - 15 points
	2♥	Splinter 10 - 12 points	3NT	12 - 15 points balanced raise
	2♠	Splinter 10 - 12 points	4♦	pre-emptive
	2NT	10 - 12 points balanced raise	4 Othe	r Fit showing 6/4
1 ♥ /♠	1NT	6 - 9 points	3♠	Splinter 10 - 12 points
	2♣	10+ points 4+♣	3♦	Splinter 10 - 12 points
	2♦	10+ points 4+♦	3 ♥/ ♠	16+ raise
	2 ♥ /♠	6 - 9 points 4+ ♥/♠	3NT	12 - 15 points balanced raise
	2NT	10 - 12 points balanced raise	4♣/♦	Splinter 13 - 15 points
2♣	2•	Convertable	2 ♥ /♠	Convertable
	other	2NT inquiry all other bids are c	onverta	ble
2•	2♥	Convertable	3♣/♦	Convertable
	2♠	Convertable	3 ♥/ ♠	Convertable
	2NT	Inquiry	3NT	To play
2 ♥ /♠	2NT	Inquiry	3NT	To play
	3♣/♦	Convertable	4♣/♦	Convertable
	3 ♥/ ♠	Convertable	4 ♥ /♠	Convertable
2NT	3♣	Convertable	4♣	Convertable
	3♦	Convertable	4♦	Convertable
	3♥	Convertable	4♥	Convertable
	3♠	Convertable	4♠	Convertable
	3NT	To play	other	Convertable

			CON	IVEN	TIO	NS			
Additional resp	onses to	1NT							
3♣/3♦	Slam try								
3♥/3♠	Slam try								
4♣	Gerber								
4♦	To play								
4♥	To play								
4♠	To play								
Unusual NT:	minor	s D	\boxtimes	other sui	its		lower 2	unbid suits	
other									
Other slam bid	ding	С	ue Bids	\boxtimes		Asking Bio	ds \square		
4th Suit Forcing	g C	ne ro	und					Game force	
NT Checkback	\boxtimes		Prioritie	s Fea	atures	s up the I	line		
Defence to 3NT									
Defence to ope	ning Two'	s: l	Multi 2♦	Lebens	sohl				
RCO styl	e 2-s	Lebe	nsohl						
O.1									
Other 2-s	5	Lebe	nsohl						
Dofonos to star	na •	NI = 1	1						
Defence to stro	nig •	Natur	al						
Lebensohl	0.4	or NT	interfere	nco	\boxtimes				
Other use		CINI	писпен	ence					
Take out of 4 le		nnts		4 ♣ /4	▶ □	ouble			
Take out of 4 it		Doub	le		4NT	JUDIE			
	→	Doub							
			OTH	IER N	TO	ES			

	BASIC RESPONSES
Jump raises - minors limit	\square forcing \boxtimes other
Jump raises - majors limit	\square forcing \boxtimes other
Jump shifts after minor opening	ng
Jump shifts after major opening	ng
Responses to strong 2 suit op	pening 2♦ = negitave
Responses to 2NT opening	Natural
F	PLAY CONVENTIONS
'NT' Versus Notrump	'S' Versus Suit = Both
Sequence leads:	Overlead all All except AK x (x)
Underlead [other
Four or more with an honour	4th highest attitude
3rd/5th	other
From 4 small 2nd higher	est other
From 3 cards (no honour)	top middle bottom
Signal on partner's lead:	high encourage low encourage
other	
Signal on declarer's lead	
Discards McKenney	high encourage low encourage
odd/even	other
Count natural	reverse reverse
	CONVENTIONS
4NT: Blackwood	□ other
4♣ Gerber □	when?
	Other Conventions
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	Fyshwick ACT 2609



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_													
		S	TANE	DAF	RD	SY	ST	EΜ	CAF	RD)		
Names:	Ben					Juz	zz,P	eter,	Angus	s,lv	an		
ABF Nos	:								_				
Basic Sys	stem:	Standa	ırd										
Classifica	ation:	Green		3lue		F	Red		Yello	W			
			(OPI	ENI	ING	В	IDS					
Describe	strength	, minimu	m length	, or s	pecifi	ic me	anin	g				Canape	
1 ♠ 3+		1	3+				1♥	5+			1♠	5+	
1 NT	15-17							ma	ıy conta	in 5	card	major	
2 ♣ Stay	yman:	simple	\boxtimes		exter	nded			othe	r			
transfe	rs 2♦	Y			2♥	•				2	2♠ ♣	1	
2 N7	Γ 🔸			othe	r								
2 ♣ Ga	me Ford	e											
2♦ we	ak												
2♥ we	ak												
2 ♠ we	ak												
2 NT 2	.0-22 ba	l											
3 NT (Sambalir	ng											
F	PRE-A	LERT	S: CAI	LLS	TH	AT	MΑ	ΥH	AVE l	JN	EXP	ECTE)
			G/S OI										
			COM	DΕ	TIT	11/1		וחו	JING				
Negative	doubles		4						ubles th		ıah	4♠	
Jump ove			49		aucu.	nes _l al NT					•		
1NT over		weak	1			al IVI			any mi			osible	
	•	•		5-18 :			(re-	openii	ig)	11	-14		
Immed cu			5/5 ma	•									
Immed cu	,		as mar		-	-	OSS	elai					
Over opp					atura	-							
Over opp		INT (stro	ng)		atura								
Over wea						e ou							
Over ope	ning thre	es		Χ :	= tak	e ou	t						

		RESPONSES TO	OPEN	IING BIDS			CONVE	NTI	ONS		
		Describe strength, minimum lenç	gth or spe	cific meaning	Additional res	ponses to 1N	NT				
1♣	1•	4+ ♦ 6+ points	2NT		3♣/3♦						
	1 ♥ /♠	4+ ♥ / ♠ 6+ points	3♠		3 ♥ /3♠						
	1NT	6-9 bal	3♦		4♣						
	2♣		3♥		4♦						
	2♦		3♠		4♥	to play					
	2♥		3NT		4♠	to play					
	2♠		4 bids		Unusual NT:	minors	⊠ othe	suits		lower 2 unbid sui	ts 🗆
1•	1 ♥ /♠	4+ ♥ /♠ 6+ points	3♣	splinter	other						
	1NT	6-9 bal	3♦	16+ points fit							
	2♣	4+ ♣ 10+ points	3♥	splinter	Other slam bio	lding	Cue Bids 🗵]	Asking B	ids \square	
	2♦	6-9 points fit	3♠	splinter	4th Suit Forcir	i g One	e round \Box			Game f	orce \square
	2♥	splinter	3NT	13-15 points semi-balanced	NT Checkback		Priorities				
	2♠	splinter	4♦		Defence to 3N	T opening					
	2NT	10-12 points semi-balanced	4 Othe	r	Defence to ope	ening Two's:	Multi 2♦				
1♥/♠	1NT	6-9 bal	3♠	splinter	D00 1						
	2♣	4+ ♣ 10+ points	3♦	splinter	RCO sty	ie 2-s					
	2♦	4+ ♦ 10+ points	3 ♥/ ♠	16+ points fit	011 0						
	2 ♥ /♠	4+ Y / ♠ 10+ points	3NT	13-15 points semi-balanced	Other 2-	S					
	2NT	10-12 points semi-balanced	4♣/♦	splinter	Defence to str	nna 📤					
2♣	2•	negitave	2 ♥ /♠	poitave with 5+ suit	Deterior to 3th	ong z					
	other	positave			Lebensohl	Over	NT interference]		
2•	2♥	to play	3♣/♦	to play	Other us	es					
	2♠	to play	3 ♥/ ♠	to play	Take out of 4 l	evel pre-emp	ots 4	♣ /4 ♦	Χ		
	2NT	to play	3NT	to play		4 ♥ X	L	★ X			
2♥/♠	2NT	to play	3NT	to play			OTHER	NO	TES		
	3♣/♦	to play	4♣/♦	to play			OTTIE		ILO		
	3 ♥/ ♠	to play	4 ♥ /♠	to play							
2NT	3♣	staymen	4♣								
	3♦	transfer	4								
	3♥	transfer	4♥	to play							
	3♠	transfer	4♠	to play							
	3NT	to play	other								