BASIC RESPONSES forcing \Box \boxtimes other Jump raises - minors limit forcing \Box Jump raises - majors limit other Jump shifts after minor opening Weak Jump shifts after major opening Splinter Responses to strong 2 suit opening Control showing Responses to 2NT opening 3♣ asks, otherwise pass or correct **PLAY CONVENTIONS** = Both 'NT' Versus Notrump 'S' Versus Suit $\overline{\Box}$ All except AK x (x) Sequence leads: Overlead all other Underlead 4th highest Four or more with an honour 3rd/5th other 2nd highest other From 4 small (no honour) middle bottom From 3 cards top ____ Signal on partner's lead: high encourage low encourage other Signal on declarer's lead reverse count low encourage McKenney high encourage Discards odd/even other reverse 🔽 Count natural CONVENTIONS Blackwood RKCB ⊠ other 4NT: Gerber when? Other Conventions Crowhurst 4th suit game force Lebensohl Support doubles and redoubles Swine Puppet Stayman Jacoby 2NT ©ABF Marketing



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S	TANDARI	SYSTEM	CARD			
Names: Janet Kahle		Pat Back				
ABF Nos: 155020		094838				
Basic System: Modifie	ed ACOL					
Classification: Green	□ Blue □	Red ⊠	Yellow			
	OPE	NING BIDS				
Describe strength, minimu	m length, or spe	cific meaning		Canape \square		
1♣ 11+ pts, 3+ ♣ 1	• 11+ pts, 4+			11+ pts, 5+ ♠		
1 NT 11 - 14	_	_	y contain 5 card	major \square		
2♣ Stayman: simple	ex	ended 🗵	other			
transfers 2♦ ♥	2	▼ ♠	2♠ ♣			
2 NT ◆	other					
2♣ Game force or 21-						
2♦ Acol 2♦, Weak 2♥	, 5/5 ♣ & ♠ , or 2	23-24 bal				
2♥ Acol 2♥, weak 2 ♠						
2♠ Acol 2♠, 5/5 ♣&♥	or ♦& ♠ , or 27	+ bal				
2 NT Weak 5/5 ♦&♥ c	or ♥ & ♠					
3 NT Gambling						
PRE-ALERTS MEANING		HAT MAY HA QUIRE SPEC				
2 level openings (Myxo	2s)					
	COMPET	TIVE BIDD	ING			
Negative doubles through		Responsive do		4 •		
Jump overcalls weak			er unbid	→		
1NT overcall (immediate)	15 - 18	(re-openin				
Immed cue of minor ♠ & another 5/5						
Immed cue of major	Other major &	minor 5/5				
Over opponent's 1NT (wea	•	Toxic, X = penalties				
Over opponent's 1NT (stro		Toxic				
Over weak twos	•	Optional X & Lebensohl				
Over opening threes	•	Optional X				

		RESPONSES TO C	PEN	ING BIDS				
Describe strength, minimum length or specific meaning								
1♣	1•	4+♦, 5+ pts 2NT 10 - 12 pts, no major						
	1 ♥ /♠	4+ suit, 5+ pts	3♣	limit raise				
	1NT	no major, 8 - 11 pts	3♦	splinter				
	2♣	5+♣, 5 - 9 pts	3♥	splinter				
	2♦	weak, non-forcing	3♠	splinter				
	2♥	weak, non-forcing	3NT	to play				
	2♠	weak, non-forcing	4 bids	to play				
1♦	1 ♥ /♠	4+ suit, 5+ pts	3♣	splinter				
	1NT	no major, 5 - 9 pts	3♦	limit raise				
	2♣	4+ ♣, 10+ pts	3♥	splinter				
	2♦	4+♦, 5 -9 pts	3♠	splinter				
	2♥	weak, non-forcing	3NT	to play				
	2♠	weak, non-forcing	4♦	pre - emptive				
	2NT	10 - 12 pts, no major	4 Othe	to play				
1 ♥ /♠	1NT	5 - 9 pts	3♠	splinter				
	2♣	4+ ♣, 10+ pts	3♦	splinter				
	2♦	4+ ♦, 10+ pts	3 ♥/ ♠	limit raise				
	2 ♥ /♠	4 ♥ /3♠, 5 - 9 pts	3NT	to play				
	2NT	Jacoby, game force	4♣/♦	splinter				
2♣	2♦	0 - 1 controls (A = 2, K = 1)	2 ♥/ ♠	2/3 controls				
	other	2NT = 4 controls						
2•	2♥	pass or correct	3♣/♦	pass or correct				
	2♠	pass or correct	3♥/♠	pass or correct				
	2NT	asking bid	3NT	n/a				
2 ♥ /♠	2NT	asking bid	3NT	n/a				
	3♣/♦	pass or correct	4♣/♦	pass or correct				
	3♥/♠	pass or correct	4♥/♠	pass or correct				
2NT	3♣	asking bid	4♣	pass or correct				
	3♦	pass or correct	4♦	pass or correct				
	3♥	to play	4♥	to play				
	3♠	pass or correct	4♠	pass or correct				
	3NT	n/a	other					

CONVENTIONS Additional responses to 1NT 3♣/3♦ good suit, game forcing, slam invitational good suit, game forcing, slam invitational 4♣ n/a n/a 4 4♥ to play 4♠ to play minors \square other suits lower 2 unbid suits Unusual NT: other Cue Bids ⊠ Asking Bids Other slam bidding One round Game force 4th Suit Forcing \boxtimes NT Checkback Priorities up the line Defence to 3NT opening X, 16+ pts Defence to opening Two's: Multi 2♦ X 16+ pts, otherwise natural RCO style 2-s X 16+ pts, otherwise natural Other 2-s X 16+ pts, otherwise natural Defence to strong • $X = \text{single suit}, \blacklozenge = \blacktriangledown \text{ or } \spadesuit, 1 \blacktriangledown = \blacktriangledown/\text{minor}, 1 \spadesuit = \spadesuit/\text{minor}$ Over NT interference Lebensohl Other uses Over weak twos Take out of 4 level pre-empts 4♣/4♦ X or 4NT for 2 suits 4♥ X or 4NT (Minor \$) optional X **OTHER NOTES**

BASIC RESPONSES	A RC AUSTRALIAN BRIDGE FEDERATIO				
Jump raises - minors limit □ forcing □ other weak	INCORPORATE				
Jump raises - majors limit ☐ forcing ☐ other Truscott					
Jump shifts after minor opening if major = weak if minor = strong	STANDARD SYSTEM CARD				
Jump shifts after major opening strong, showing 16+ and 5- or 6-card suit	Names: Alison Farthing Beverley Carmichael ABF Nos: 158720 155411				
Responses to strong 2 suit opening 2♦ over 2♣ is waiting bid	Basic System: ACOL				
Responses to 2NT opening 3C = general enquiry	Classification: Green Blue Red Yellow				
PLAY CONVENTIONS	OPENING BIDS				
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning				
Sequence leads: Overlead all All except AK x (x)	1♠ 10 - 20 4 (3) 1♦ 10 - 20 4 1♥ 10 - 20 4 1♠				
Underlead other	1 NT 12 - 14 may contain 5 card m				
Four or more with an honour 4th highest attitude	2♣ Stayman: simple ⊠ extended □ other				
3rd/5th other	transfers 2♦ to ♥ 2♥ to ♠ 2♠ to •				
From 4 small 2nd highest other	2 NT to ♦ other				
From 3 cards (no honour) top middle bottom	2♣ 25+ balanced or unbalanced				
Signal on partner's lead: high encourage low encourage	2♦ weak 2♥ or 5-5 in ♠ and ♠ or 8 PTs in ♦ or 21-22 balanced				
other low asks for obvious switch J or 10 asks for non-obvious switch	weak 2♠ or 5-5 in minors or 8 PTs in ♥ or 23-24 balanced				
Signal on declarer's lead suit preference	2♠ two non-touching 5-card suits or 8 PTs in ♠				
Discards McKenney high encourage low encourage	2 NT 5-5 in red suits or majors				
odd/even other	3 NT Kabel Ace Ask				
Count natural reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPE				
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENC				
4NT: Blackwood \square RKCB \boxtimes other	Myxo Twos				
4€ Gerber ⊠ when? after 1NT opening	Toxic Takeouts over opps 1NT				
Other Conventions	Swiss Raises in major suits				
Crowhurst Inverted minors	COMPETITIVE BIDDING				
4th suit forcing Ogust	Negative doubles through 2♠ Responsive doubles through				
Puppet Stayman after strong 2 bal. opener Swiss raises of majors	Jump overcalls 6 1/2 - 7 PTs Unusual NT Michaels				
Truscott raises of major suits Grand slam force	1NT overcall (immediate) 15 - 18 (re-opening) 9 - 14				
Lebensohl	Immed cue of minor 5 cards in other minor + 5 cards in a major				
©ABF Marketing	Immed cue of major 5 cards in other major + 5 cards in a minor				
PO Box 397	Over opponent's 1NT (weak) Toxic takeouts				
Fyshwick ACT 2609	Over opponent's 1NT (strong) Toxic takeouts				
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos double (then Lebensohl)				
Copyright © BCC 6.3.20	Over opening threes Fishbein over, optional double under				



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STANDARD SYSTEM CARD								
Names: Alison Farthing Beverley Carmichael								
ABF Nos: 158720 155411								
Basic System: ACOL								
Classification: Green □ Blue □ Red ☒ Yellow □								
OPENING BIDS								
Describe strength, minimum length, or specific meaning \qed Canape \qed								
1 ♠ 10 - 20 4 (3) 1 ♦ 10 - 20 4 1 ♥ 10 - 20 4 1 ♠ 10 - 20 5								
1 NT 12 - 14 may contain 5 card major								
2♠ Stayman: simple ⊠ extended □ other								
transfers 2♦ to ♥ 2♥ to ♠ 2♠ to ♠								
2 NT to ♦ other								
2♣ 25+ balanced or unbalanced								
2♦ weak 2♥ or 5-5 in ♠ and ♠ or 8 PTs in ♦ or 21-22 balanced								
2♥ weak 2♠ or 5-5 in minors or 8 PTs in ♥ or 23-24 balanced								
2♠ two non-touching 5-card suits or 8 PTs in ♠								
2 NT 5-5 in red suits or majors								
3 NT Kabel Ace Ask								
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE								
Myxo Twos								
Toxic Takeouts over opps 1NT								
Swiss Raises in major suits								
COMPETITIVE BIDDING								
Negative doubles through 2♠ Responsive doubles through 3♠								
Jump overcalls 6 1/2 - 7 PTs Unusual NT Michaels								
1NT overcall (immediate) 15 - 18 (re-opening) 9 - 14								
Immed cue of minor 5 cards in other minor + 5 cards in a major								
Immed cue of major 5 cards in other major + 5 cards in a minor								
Over opponent's 1NT (weak) Toxic takeouts								
Over opponent's 1NT (strong) Toxic takeouts								
Over weak twos double (then Lebensohl)								

		RESPONSES TO (OPEN	IING BIDS
		Describe strength, minimum length	th or spe	cific meaning
1♣	1♦	5+, 4-card suit	2NT	10-12 with no higher suit
	1 ♥ /♠	5+, 4-card suit	3♣	<9 HCP and 5 cards
	1NT	5-9, no higher suit	3♦	splinter
	2♣	10+, forcing for one round	3♥	splinter
	2♦	16+, 5- or 6-card suit	3♠	splinter
	2♥	less than 6 HCP, 6-card suit	3NT	13+, no higher suit
	2♠	less than 6 HCP, 6-card suit	4 bids	4♣ forces to game, slam interes
1♦	1 ♥ /♠	5+, 4-card suit	3♣	16+, 5- or 6-card suit
	1NT	5-9, no higher suit	3♦	<9 HCP, 4-card suit
	2♣	9+, 4-card suit	3♥	splinter
	2♦	10+, forcing for one round	3♠	splinter
	2♥	less than 6 HCP, 6-card suit	3NT	13+, to play
	2♠	less than 6 HCP, 6-card suit	4♦	forcing, possible slam interest
	2NT	10-12, no 4-card major	4 Othe	r to play
1 ♥ /♠	1NT	5-9	3♠	16+, 5- or 6-card suit
	2♣	10+, 4-card suit	3♦	16+, 5- or 6-card suit
	2♦	10+, 4-card suit	3 ♥ /♠	8-9 (8 losers)
	2 ♥ /♠	5-8	3NT	super swiss (see Notes)
	2NT	10-12, agrees suit	4♣/♦	super swiss (see Notes)
2♠	2♦	waiting	2 ♥ /♠	
	other			
2•	2♥	pass or correct	3♣/♦	
	2♠	pref for ♠ and able to play 3♥	3 ♥/ ♠	
	2NT	strong enquiry	3NT	
2 ♥ /♠	2NT	enquiry	3NT	
	3♣/♦		4♣/♦	
	3 ♥/ ♠		4 ♥ /♠	
2NT	3♣	enquiry	4♣	
	3♦	pass or correct	4♦	
	3♥	to play	4♥	
	3♠		4♠	
	3NT		other	

CONVENTIONS

Additional responses to 1NT								
3♣/3♦	5+ suit with interest in slam							
3 ♥ /3♠	5+ suit with interest in slam							
4♣	gerber							
4♦	sets suit							
4♥	to play							
4♠	to play							
Unusual NT:	minors \square other suits \square lower 2 unbid suits \square							
other C	Over major, 2NT = 5-5 in minors							
C	Over minor, 2NT = 5-5 in majors							
Other slam bio	dding Cue Bids $oxtimes$ Asking Bids $oxtimes$							
4th Suit Forcin	ng One round $oxtimes$ Game force $oxtimes$							
NT Checkback								
Defence to 3N	T opening							
Defence to ope	ening Two's: Multi 2♦ 2NT = 16-18 balanced with stops in likely suits							
	X = 16+ without stops, may be unbalanced, then Lebensohl applies	3						
RCO sty	yle 2-s 2NT = 16-18 balanced with stops in likely suits							
	X = 16+ without stops, then Lebensohl applies							
Other 2-	Myxo 2s: as above							
Defence to str	rong ♠ double = majors 1NT = minors							
Lebensohl	Over NT interference							
Other us	and parties doubles weak 2 of maturity to 2							
Take out of 4 level pre-empts 4♣/4♦ double and 4NT								
	4♥ double and 4NT 4♠ 4NT							
	OTHER NOTES							

OTHER NOTES

Super Swiss: After 1 lefta, 3NT = 13-15 with fit in lefta and a void. 4 lefta = 13-15 with fit in lefta. 4♦ = 13-15 with fit in ♠ and at least 2 Aces. 4♥ = 13-15 with fit in spades and < 2 Aces. After 1♥ opening: 3♠ - 13-15 with fit in ♥ and a void. 3NT = 13-15 with fit in ♥ and a singleto 4♠ = 13-15. 4♦ = 13-15 with fit in \checkmark and less than 2 Aces.

BASIC RESPONSES AUSTRALIAN BRIDGE FEDERATION forcina Jump raises - minors limit other INCORPORATED © forcina other SPINE (see below) Jump raises - majors limit STANDARD SYSTEM CARD Jump shifts after minor opening Weak Names: Len DIXON George RISZKO SPINE (see below) Jump shifts after major opening ABF Nos: 156248 159980 Responses to strong 2 suit opening see Responses page Basic System: **ACOL** Responses to 2NT opening see Responses page Green 🖂 Red Blue □ Yellow Classification: **PLAY CONVENTIONS OPENING BIDS** = Both Describe strength, minimum length, or specific meaning 'NT' Versus Notrump 'S' Versus Suit Canape Sequence leads: Overlead all All except AK x (x) S 1♠ 11+ HCP, 3+C 1♦ 11+ HCP, 4+D 1♥ 11+ HCP, 4+H 1♠ 11+ HCP, 4+S may contain 5 card major Underlead 1 NT 12-14 HCP other Journalist against NT extended 2♣ Stayman: simple □ 4th highest attitude Four or more with an honour other Puppet 3rd/5th other transfers 2♦ to 2♥ 2♥ to 2♠ 2♠ to 3♣ other From 4 small 2nd highest 2 NT to 3♦ other From 3 cards (no honour) top middle bottom GF or 21-22 balanced 6-9 HCP with 6-card major, or strong and balanced (23-24 or 27-28) Signal on partner's lead: high encourage low encourage but mostly natural count 8+ PT in ♥ or 5-5 in ♠ and ♠ or 5-5 in ♠ and ♦ (weak or strong) **Natural Count** Signal on declarer's lead 8+ PT in ♠ or 5-5 in ♠ and ♦ or 5-5 in ♠ and ♥ (weak or strong) Discards McKenney high encourage low encourage 2 NT 5-5 in ♦ and ♥ or 5-5 in ♥ and ♠ (weak or strong) but mostly natural count odd/even other 4♣ or 4♦ pre-empt (not solid) Count natural reverse PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED **MEANING/S OR REQUIRE SPECIAL DEFENCE** CONVENTIONS 4♣/4♦ = 4♥/4♠ plus about an Ace RKCB 🛛 Blackwood 4NT: other Gerber 🖂 after 1NT & deferred 2NT when no suit has been shown/promised Other Conventions **COMPETITIVE BIDDING** (1) SPINE raises of 1♥/1♠ show 4+ support(2) SWINE when our 1NT is doubled. Step 6 (ie.1H-2S/1S-2NT) = unspec. splinte(3) Constructive raises to 4♣/♦ are RKCB. Negative doubles through Responsive doubles through invitational+; Steps 7-9=no splinter and 13+(4) Puppet Stayman after 2♣C/◆D-any-2NT. Jump overcalls Unusual NT see Conventions page weak 10-12, 7-9 respectively; Step 10=0-6, any. 1NT overcall (immediate) (re-opening) 15 - 18 11 - 14 Immed cue of minor Both majors (weak or strong) Other major and a minor (weak or strong) Immed cue of major ©ABF Marketing Over opponent's 1NT (weak) Pottage (slightly modified) PO Box 397 Pottage (slightly modified) Fyshwick ACT 2609 Over opponent's 1NT (strong) Tel: 02 6239 2265 X for t/o Over weak twos FAX: 02 6239 1816 Copyright © BCC 6.3.20 Over opening threes X for t/o

		RESPONSES TO (PEN	IING BIDS		
		Describe strength, minimum lengt	h or spe	cific meaning		
1 ♣	1•	5+ HCP, 4+ ◆	2NT	10-12 HCP, balanced		
	1 ♥ /♠	5+ HCP, 4+ ♥ /♠		<10 HCP, 4+ ♣		
	1NT	8-10 HCP, bal'd, no 4-card ma	jo₿♦	0-1 ♦, 4+ ♣, 12+ HCP		
	2♣	10+ HCP, 4+♣,no 4-card major	r 3 ♥	0-1 ♥, 4+ ♣, 12+ HCP		
	2♦	weak, 6+ useful ◆	3♠	0-1 ♠, 4+ ♠, 12+ HCP		
	2♥	weak, 6+ useful ♥	3NT	13-15, balanced, no 4-card major		
	2♠	weak, 6+ useful ★	4 bids	4♣ = pre-emptive raise		
1 🔷	1 ♥ /♠	5+ HCP, 4+ ♥/ ♠	3♣	GF, 5+ ♣		
	1NT	5-9 HCP, bal'd, no 4-card majo	or3♦	<10 HCP, 4+ ♦		
	2♣	10+ HCP, 5+ ♣	3♥	0-1 ♥, 4+ ♦, 12+ HCP		
	2♦	10+ HCP, 4+ ♦, no 4-card maj	or3 ◆	0-1 ♠, 4+ ♦, 12+ HCP 13-15, balanced, no 4-card major		
	2♥	weak, 6+ useful ♥	3NT			
	2♠	weak, 6+ useful ♠	4♦	pre-emptive raise		
	2NT	10-12 HCP, balanced	4 Othe	r 4♣ = 0-1 ♣, 4+ ♦, 12+ HCP		
1 ♥ /♠	1NT	5-9 HCP, <4 ♥/ ♠	3♠	SPINE (see Conventions)		
	2♣	10+ HCP, 4+ ♣	3♦	SPINE (see Conventions)		
	2♦	10+ HCP, 4+ ◆	3 ♥/ ♠	SPINE (except 1♥:3♠)		
	2 ♥ /♠	See notes (next page)	3NT	13-15 HCP, 4+ ♥/ ♠, no splinter		
	2NT	SPINE (see Conventions)	4 ♣/ ♦	0-1 ♣/♦ , 4+ ♥/ ♠, 11-13 HCP		
2♣	2•	Negative or waiting	2 ♥ /♠	Positive with goodish suit		
	other	2NT = positive, balanced	3♥/₫	= negative, 1-loser suit		
2	2♥	Pass or correct	3♣/♦	3♣ = 4+♥, 3+♠; 3♦ = 3♠, 4+♥		
	2♠	Pass or correct	3 ♥/ ♠	3♥, 3+♠		
	2NT	Forcing enquiry	3NT	To play		
2♥/♠	2NT	Forcing enquiry	3NT	To play		
	3 ♣/ ♦) Pass or correct or to play	4 ♣/ ♦) Pass or correct or to play		
	3♥/♠) as appropriate	4 ♥ /♠) as appropriate		
2NT	3♣	Forcing enquiry	4♣			
	3♦	Pass or correct	4♦	Pass or correct		
	3♥	To play	4♥	To play		
	3♠	Pass or correct	4♠	Pass or correct		
	3NT	To play	other			

Additional resp	onses to 1N	lΤ							
3♣/3♦	0-1 ♣/♦ , 4 cards in each major and game forcing								
3♥/3♠	0-1 ♥/♠, 4 cards in other major and game forcing								
4♣	Gerber								
4♦	Pick a maj	or - no sla	am interest						
4♥	To play - n	o slam in	terest						
4♠	To play - n	o slam in	terest						
Unusual NT:	minors		other suits		lower 2	unbid suits			
other O	ver 1 ♥ /♠: 5	-5 in min	ors, weak (<	opening	points) or s	strong (8+ PT:	s)		
O	ver 1 ♣/ ♦: 5	-5 in othe	er minor and	a major, v	weak (< op	ening) or Stro	ng (8+ PTs)		
Other slam bide	ding	Cue Bio	ls 🛛	Asking E	Bids \square				
4th Suit Forcing	g On	e round				Game force	\boxtimes		
NT Checkback	\boxtimes	Priorit	ies Cheap	est desc	riptive bid				
Defence to 3NT	opening	X (w	ith ♥ = ♠); 4•	(with 💛	> ♠) ; 4 ♦ (wi	th ♠>♥).			
Defence to ope	ning Two's:	Multi 2	2 × X = any 1	6+ (but n	ot 19-24 ba	alanced).			
	21	NT = 19-2	21 bal'd. 3N	T - 22-24	bal'd. Suits	s: natural, <16	HCP.		
RCO style	e 2-s)	lf no ancl	nor suit, as o	ver multi	2♦ above.				
) (Otherwise	e: overcalls a	are natura	al and stron	gish, with god	od suit.		
Other 2-s) :	2NT = 16	-18 balance	d; 3NT =	21 - 22 ba	lanced.			
)	Double =	shapely and	l/or strono	g t/o				
Defence to stro	ong ♣ D	ouble = 4	and anothe	r. 1NT =	♦ and a m	ajor or both m	najors.		
	Ju	ımp over	calls weak; r	on-jump	overcalls c	onstructive.			
Lebensohl	Over	NT interfe	erence 🗵						
Other use	es After t	/o double	e of their wea	ık or mult	i 2s				
Take out of 4 level pre-empts 4♣/4♦ X									
	4 ♥ X	& 4NT	4 ♠ X	& 4NT					
		ОТ	HED NO	TEC					

(1) Single raise of major suit opening: 5-9 HCP,3-card support or very weak and flat with 4-ca 1♠:2♥ = 10+ HCP, 5+ ♥. 1♥:3♠ = 0-1♠, 4+♥, 11-13 HCP. 1♥:2♠ = SPINE (see Other Conventions Note 1). (2) Where openings are shown as "weak or strong", this means either <opening points or 8+ playing tricks.