BASIC RESPONSES	ABP AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit 🗹 forcing 🗆 other Limit	INCORPORATED
Jump raises - majors limit 🛛 forcing 🗆 other Bergen - weak	
Jump shifts after minor opening Weak	STANDARD SYSTEM CARD
Jump shifts after major opening Bergen	Names: Margaret Walters - Lyn Farnden Lyn Farnden - Margaret Walters
Responses to strong 2 suit opening Controls; 2D= 0/3; 2H=1; 2S= 2; 2NT=4.	ABF Nos: 450545 576379
Responses to 2NT opening 3C/D, 3NT, 4 H/S, 5 C/D to play; 3H/S Forcing; 4C/D Inv.	Basic System: Standard American with Multi 2's Classification: Green Blue Red Yellow
PLAY CONVENTIONS	
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Car
Sequence leads: Overlead all All except AK x (x)	1
Underlead other K asks for count; A asks for attitude	1 NT 15-17 may contain 5 card majo
Four or more with an honour 4th highest 🗹 attitude 🗔	2€Stayman: simple 🗹 extended 🗆 other
3rd/5th other	transfers 2 + 2H 2Y 2S 2+ 3C
From 4 small 2nd highest 🗹 other	2 NT 3D other
From 3 cards (no honour) top NT middle S bottom	2
Signal on partner's lead: high encourage 🗌 low encourage 🗹	2 Multi; 20-22 bal, Weak Major, Any 4441 17+pts
other Lead of King asks for count	2♥ Weak, H + Another, 5/5
Signal on declarer's lead Count	2 Weak, S + Minor, 5/5
Discards McKenney 🗌 high encourage 🔲 low encourage 🗹	2 NT Weak/Strong, Minors, 5/5
odd/even other	3 NT Gambling
Count natural 🗌 reverse 🗹	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPEC
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood 🗆 RKCB 🗹 other	Support doubles; Support redoubles
4 Gerber ☑ when? After NT opening or rebids	
Other Conventions	
Reverse Drury Michaels	COMPETITIVE BIDDING
Puppet Stayman Support doubles & redoubles	Negative doubles through 3S Responsive doubles through 3
4th Suit Forcing - game forcing	Jump overcalls Weak Unusual NT 2 Lowest Unbid
Lebensohl	1NT overcall (immediate) 15-18 (re-opening) 10-14
Bergen Raises	Immed cue of minor Michaels, both majors
	Immed cue of major Michaels, other major + a minor



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ABF Nos: 45054	45	5	576379	5			
Basic System:	Standard America	an with Mult	ti 2's				
Classification: C	Green 🗆 🛛 Bl	ue 🗆	Red 🛛	Yellow			
	0	PENIN	IG BIDS				
Describe strength, r	minimum length,	or specific n	meaning		Са	anape	
1 11-19, 3+	• 11-19	, 3+	1♥ 11-19	, 5+	1 11	-19, 5+	_
1 NT 15-17	_		ma	y contain 5	card maj	or	$\mathbf{\nabla}$
2 ≜ Stayman:	simple 🗹	extende	ed 🗆	other			
transfers 2♦ 2	2H	27 2	2S	2	▲ 3C		
2 NT 3D	0	other					
2♣ Strong: 23+ ba	al or Game Force	,					
2 Multi; 20-22 b	oal, Weak Major, A	Any 4441 17	7+pts				
2 Weak, H + An	nother, 5/5						
2♠ Weak, S + Mir	nor, 5/5						
2 NT Weak/Stron	ng, Minors, 5/5						
3 NT Gambling							
	ERTS: CALI ANING/S OR						
Support doubles; Su	upport redoubles						
	COM	PETITIN	VE BIDD	ING			
Negative doubles th			esponsive do		gh	3S	
Jump overcalls	Weak	Unusual N	VT 2 Low	est Unbid			
1NT overcall (imme	ediate) 15-	-18	(re-openin	g) 10-	14		
Immed cue of minor	r Michaels	, both major	rs				
Immed cue of major	r Michaels	, other majo	or + a minor				
Over opponent's 1N	VT (weak)	Cappelletti	i				
Over opponent's 1N	VT (strong)	DONT					
Over weak twos	-	X = Take o	out				
Over opening threes	S	X = Take o	out				

INCORPORATED ©

		RESPONSES TO	OPEN	ING BIDS
		Describe strength, minimum leng	gth or spe	cific meaning
1 ≜	1♦	4 +, 6 + pts	2NT	11 - 12 pts
	1♥♠	4+, 6 + pts	3♠	5+, 11-12 pts
	1NT	6-10 pts	3♦	GF in C
	2♠	5+, 6-10 pts	3♥	pre-empt H
	2♦	N/A	3♠	pre-empt S
	27	6+ H, 0 - 6 pts	3NT	13 - 15 pts
	2♠	6+ S, 0 - 6 pts	4 bids	To play
1♦	1♥♠	4+, 6+ pts	3♣	GF in D
	1NT	6-10 pts	3♦	5+, 11-12 pts
	2♠	5+ C, 10 + pts	3♥	pre-empt H
	2♦	5+, 6-10 pts	3♠	pre-empt S
	2♥	6+ H, 0 - 6 pts	3NT	13 - 15 pts
	2♠	6+ S, 0 - 6 pts	4♦	To play
	2NT	11 - 12 pts	4 Othe	r To play
1♥♠	1NT	6-10 pts	3♠	4H/S, 6-9 pts
	2♣	4 + C, 10 + pts	3♦	4H/S, 10-12 pts
	2♦	4 + D, 10 + pts	3♥♠	4H/S, 0-6 pts
	2♥♠	3 H/S, 6-9 pts	3NT	13 - 15 pts
	2NT	11 - 12 pts	4 ∯♦	Spinters 11-13 pts
2♣	2♦	0 or 3 Controls	2♥♠	2H= 1 Control; 2S= 2 controls
	other	2NT= 4 Controls		
2♦	27	Relay (NF)	3 ∯ ♦	N/A
	2♠	Inv H support (NF)	3♥♠	4H/S (6-9 pts)
	2NT	Enquiry 15+	3NT	To play
2 \	2NT	Enquiry (asks for 2nd suit)	3NT	To play
	3≇♦	Long suit Non-Forcing	4 ⊈ ♦	N/A
	3♥♠	To play	4♥♠	To play
2NT	3♣	To play	4 ♠	Invitational
	3♦	To play	4♦	Invitational
	3♥	6+ H, Forcing	4♥	To play
	3♠	6+ S, Forcing	4♠	To play
	3NT	To play	other	5C/D To play

			<u>CON</u>	/ENTI	ONS							
Additional resp	onses to	1NT										
3 ⊈ 3♦	Long sui	Long suit - Slam interest										
3♥3♠	N/A											
4♣	Gerber -	Gerber - Ace ask										
4♦	Transfer	to 4H										
4♥	Transfer	to 4S										
4♠												
Inusual NT:	mino	rs 🗆] ot	ner suits		lower 2	unbid suits	\checkmark				
other												
)ther slam bid	ding	Cı	ie Bids	\square	Asking Bio	ds 🗆						
th Suit Forcin	g (One rou	nd 🗆				Game force	\checkmark				
IT Checkback		F	Priorities									
Defence to 3NT	opening		Not Appl	icable								
Defence to ope	ning 2-s:	Ν	/lulti lr	nmed X=	15+ (Leb I	Resp); 2I	VT=16-18 incl	stop				
		X in 4	th seat =	13+								
RCO styl	e 2-s											
Other 2-s	5		Defence to 2NT (Minnors) : 3C = 5+ H, minimum; 3D = 5+ S,r									
					-S, 13+; 3ľ	•	5					
Defence to stro	ong 뢒	Сарр.	X=13+;	ID=Majo	rs;1H/S=5-	+H/S;1N⁻	T=Minors;2C/	D/H/S				
	0				,							
ebensohl			nterferenc	e 🔽								
Other use		er weal	< 2s	1 1 4	V TO							
ake out of 4 le	•	·		4 ∉ 4♦	X=TO							
	4	X=TO		4 ₽ X=	Penalty; 4	$ \mathbf{N} = \mathbf{O} $						
			OTHE	R NO	TES							

		BAS	SIC RE	SPC	NSE	S		
Jump raises	- minors limit		forcing		other	WEAK		
Jump raises	- majors limit		forcing		other	WEAK		
Jump shifts a	after minor open	ing	WEA	K				
Jump shifts a	after major open	ing	Berg	en				
Responses to	o strong 2 suit o	pening	See	Inside				
Responses to	o 2NT opening	٦	Fransfers +	Puppe	et			
		PLA `	(CON	VEN	ITIO	NS		
'NT' V	ersus Notrump		'S' V	ersus S	Suit		$\checkmark_{=BC}$	oth
Sequence lea	ads:	0	verlead all		1	All excep	t AK x (x)	
	Underlead	oth	er					
Four or more	with an honour		4th highe	est	$\mathbf{\nabla}$	attitude		
31	rd/5th	other						
From 4 small	l 2nd hig	hest [other	4th				
From 3 cards	s (no honour)	top 🗌] mida	lle 🔽	Z botto	m 🗌	
Signal on p	partner's lead:	high e	encourage	\checkmark	1	low encou	rage 🛛	
	other							
Signal on d	leclarer's lead	Natu	ural Count					
Discards	McKenney		high enco	urage		low e	ncourage	
	odd/even	\checkmark	other					
Count	natural	\checkmark	reverse					
		C	ONVE	NTIC	ONS			
4NT:	Blackwood		RKCE		, ,	other		
4 ♠	Gerber	when?						
		Othe	er Conver	tions				
Lebensohl								
Jacoby								
Reverse Dru	ry							
Splinter								
Journalist in	NT							
			F Marketir					



ABC	AUSTRALIA	N BRIDGE F	EDERATIC ORPORAT	
S		SYSTEM C	ARD	
Names:Margaret MillABF Nos:106135Basic System:2/1 GAN	ar & Robyn Claytor //E FORCE STAND	100749 ARD		
Classification: Green			∕ellow □	
		NG BIDS		
Describe strength, minimur 1● 11+ 3 1●		: meaning 1♥ 11+ 5	1♠	Canape ⊔ 11+ 5
	11+ 3		ontain 5 card n	
	exten			+ Shape Ask
2€Stayman: simple transfers 2€ -> 2H		-> 2S	2€ ->;	•
2 NT -> 3D		-> 23 DVANCED JACOE		00
2 GAME FORCE or 23				
 2 MULTI - Weak Major 		21 22 balancod		
2♥ 5/4 Hearts + Another	·			
2 5/4 Spades + Minor V				
2 NT 5/5 Minors WEAK				
	JIVERTSTRUNG			
PRE-ALERTS	5: CALLS THA G/S OR REQU			
Bergen Raises		Support X & X		~ -
Inverted Minors		Ghestem Over		
Multi 2		Forcing NT	Calls	
	COMPETIT			
Negative doubles through		Responsive doub	les through	4H
Jump overcalls Weak+	Ghestem Unusua	INT 2 Lowest	t	
1NT overcall (immediate)	15-18	(re-opening)	10-14	
Immed cue of minor	2C Natural, 2D = 5	/5 Majors		
Immed cue of major	2H = 5/5 C+S, 2S =	= 5/5 C+H		
Over opponent's 1NT (wea	k) SPLASH	l		
Over opponent's 1NT (stron	ng) DONT			
Over weak twos	Х			
Over opening threes	Х			
ht © BCC 6.3.17				

		RESPONSES TO	O OPEN	ING BIDS			С	ONVEN	TION	S		
		Describe strength, minimum le	ength or spec	cific meaning	Additional res	ponses t	o 1NT					
1 ≜	1♦	6+, 4+ 🔶	2NT	12-14	3 ⊈ 3♦	5/4 in r	ninors - sla	ım try				
	1♥♠	6+, 4+ 🏓	3♠	Weak	3♥3♠	5/5 in r	ninors with	that single	ton			
	1NT	6-10	3♦	Splinter	4♣	Gerber						
	2♠	Inverted Forcing	3♥	Splinter	4♦	Kickba	ck Clubs					
	2♦	Weak	3♠	Splinter	4♥	Kickba	ck Diamon	ds				
	27	Weak	3NT	15-16	4 ♠	Kickba	ck Hearts					
	2♠	Weak	4 bids	4♦= Kickback	Unusual NT:	mir	nors 🗆	other s	iits 🗆	lower	2 unbid suits	
1♦	1♥♠	6+, 4+ %	3♠	Splinter	other							
	1NT	6-10	3♦	Weak								
	2♠	11+	3♥	Splinter	Other slam bio	dding	Cue I	Bids 🔽	Ask	king Bids 🛛 🗌]	
	2♦	Forcing	3♠	Splinter	4th Suit Forci	<u> </u>	One round				Game force	e 🗹
	27	Weak	3NT	15-16	NT Checkback	k 🗹	Pric	orities 3	ard supp	port		
	2♠	Weak	4♦	Preempt	Defence to 3N	IT openin	g Na	tural				
	2NT	12-14	4 Other	4♥= Kickback	Defence to op	ening 2-s			15-18 wit	th both majors	s stopped	
1♥♠	1NT	Forcing	3♠	Bergen 6-9			X = take					
	2♣	Game Force	3♦	Bergen 10-11	RCO sty	yle 2-s				including 뢒		
	2♦	Game Force	3♥♠	Bergen 0-6				out with 2 s	uits inclu	uding 뢒		
	2♥♠	8-10	3NT	Balanced 3 Card Raise	Other 2-	-S	X = take	out				
	2NT	Jacoby	4 ≇ ♦	♣ 16+ Bal 3 Card Raise, ♦ 6-1) 5 card support		V •0	1		1.4 AD 8 1NIT	non touch	lna
2♣	2♦	8+ any shape	2♥♠		Defence to Str	ong 🛥	$X = \mathbf{A},$	I ♥ = ♥&♥, I	▼= ▼ & ⊈ ,	1 ≜ = ≜&€ 1NT		ing
	other	SEE OVER			Lebensohl	(Over NT inte	rference				
2♦	2♥	Play or Correct	3♣♦	To Play	Other us		eak 2's					
	2♠	Play or Game Try in 🕈	3♥♠	Preemptive correctible	Take out of 4	level pre-	empts	444	♦ X			
	2NT	Strong Enquiry	3NT	To Play		4	X	4 ≜	4NT			
2♥♠	2NT	Strong Enquiry	3NT	To Play			0	THER	IOTE	S		
	3≇♦	To Play	4 ≇ ♦	Splinter								
	3♥♠	Preemptive	4♥♠	To Play	2 ♣ - 2♦= 8+ ai	5				stem 5/5 Wea		
2NT	3♣	To Play	4♠	Preempt	- 2♥= Horri				(1┥♥♠)	2 √∜ ♠= 2 ex		
	3♦	To Play	4♦	Preempt	- 2 ♠ = 5-8 b					2NT = 2 low	lest	
	3♥	Invitational	4♥	To Play	- 2NT = 4-7					3♣= not ♣		
	3♠	Invitational	4 ♠	To Play	- 3 ● = 4-7 w		47			= majors		
		To Play	other	. ,	- 3♦= 4-7 w	/ith 57, 3	♥= 4-7 with	1 5🛳	21	NT = 2 lowest	, 3 ≜ = 2 extrer	mes

BASIC RESPONSES								
Jump raises - minors limit 🗹 forcing 🗆 other								
Jump raises - majors limit \blacksquare forcing \Box other								
Jump shifts after minor opening Strong								
Jump shifts after major opening Strong								
Responses to strong 2 suit opening 2D = Waiting/Neg, 2NT=2nd neg								
Responses to 2NT opening Puppet stayman								
PLAY CONVENTIONS								
'NT' Versus Notrump 'S' Versus Suit								
Sequence leads: Overlead all 🗹 All except AK x (x)								
Underlead other								
Four or more with an honour 4th highest 🗹 attitude 🗔								
3rd/5th other								
From 4 small 2nd highest 🗹 other								
From 3 cards (no honour) top 🖂 middle 🗹 bottom 🥅								
Signal on partner's lead: high encourage 🗹 low encourage 🗔								
other Suit preference when not attitude								
Signal on declarer's lead								
Discards McKenney in high encourage in low encourage in the second secon								
odd/even other								
Count natural 🔽 reverse								
CONVENTIONS								
4NT: Blackwood CRKCB other								
4● Gerber ☑ when? Only over NT								
Other Conventions								
Splinters TOM								
4th Suit Forcing Lebensohl								
Truscott Blackout								
Jacoby								
Support X & XX								



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		BC	AUS	TRALI	an e	BRID				ON TED ©
		S	ΓAND	ARD	SY	STE	EM (CARI	D	
	Nos: c System:	Toni Que	Bard enslar	lon nd Standa	Surd Ai	San Qi neric	dy . ueei an	John nslan	son	
Class	sification:	Green		lue 🗹		led		Yellow		
Dosc	ribe strengtl	h minimu		OPEN						Canape
Dese 1 ≜	3 - 12+	1. 1					5 - 12	+		5 - 12+
1 N1								contain		5 - 12
	Stayman:	simple	\checkmark	exte	nded		J	other	Pseu	do
	nsfers 2			27	-> 9	•			2♠ -	-> 🏚
	2 NT -> •			S	upera	accep	ots			
2♣	Game For	ce unless	rebid 2N		•	•				
2♦	Flannery !	5/6♥, 4♠, 1	1-15pts							
2♥	6 ♥ & 6-10p	ots with Og	gust							
2♠	6 ≜ & 6-10p	ots with O	just							
2 NT	20-22									
3 NT	Gambli	ng								
Sup	er accept ir	n another	suit afte	r transfe	r to n	najor	show	s no		
valu	es in that s	suit. NT r	esponse	shows 4	of m	ajor k	out no	1		
top ł	nonour.									
			COM	PETIT	IVE	B	DD	ING		
Nega	tive doubles	s through	3	S	Res	onsiv	/e dou	bles thr	ough	35
Jump	overcalls	Weak		Unusua	al NT	ſ	Vinors	or majo	ors	
1NT (overcall (imi	mediate)	1	5-18		(re-o	pening	g) (9-12	
imme	ed cue of mi	nor	Other m	inor & a r	najor					
Imme	ed cue of ma	ajor	Other m	iajor & a r	ninor					
Over	opponent's	1NT (wea	ık)	Pottage	e					
Over	opponent's	1NT (stro	ng)	Pottage	9					
Over	weak twos			Х						
Over	opening thr	ees		Х						

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		Describe strength, minimum len	igth or spec	ific meaning	Addition
1 ≜	1♦	Natural, 5+pts	2NT	Jacoby	3
	1♥♠		3♠	Limit	3
	1NT	8-10	3♦	Splinter	4
	2♠	6-10, 5 cards	3♥	"	4
	2♦	Strong	3♠	н	4
	2♥	"	3NT	to play	4
	2♠	н	4 bids	4♦= Splinter	Unusua
1♦	1♥♠	Natural, 5+pts	3♠	Strong	ot
	1NT	6-10	3♦	Limit	
	2♠	10+	3♥	Splinter	Other sl
	2♦	6-10	3♠	"	4th Suit
	2♥	Strong	3NT	to play	NT Chec
	2♠	"	4♦	Pre-emptive	Defence
	2NT	Jacoby	4 Other	4 ⊕ = Splinter	Defence
1♥♠	1NT	6-10	3♠	Strong	1.
	2♣	NaturaL, 10+	3♦	"	R
	2♦	" 10+	3♥♠	Limit	
	2♥♠	" 6-10	3NT	to play	0
	2NT	Jacoby	4 ≇ ♦	Splinter	Defence
2♣	2♦	Waiting/Negative	2♥♠	5+cards, 2tricks, A+K	Derence
	other				Lebenso
2♦	27	to play	3 ≇ ♦	to play	0
	2♠	to play	3♥♠	Invitational	Take ou
	2NT	Asking	3NT	to play	
2♥♠	2NT	Ogust	3NT	to play	
	3 ≇ ♦	to play	4 ≇ ♦	Splinter	
	3♥♠	Invitational	4♥♠	to play	Jump to
2NT	3♣	Puppet stayman	4 ♠	Natural, slam interest	Over 2N
	3♦	transfer	4♦	н	Over 2
	3♥	н	4♥		
	3♠	5≜& 4♥	4 ♠		

			UNVEN	TION	<u> </u>					
dditional resp	oonses to	1NT								
3 ∉ 3♦	Slam in	terest								
3♥3♠										
4 ♣										
4♦										
4 🎔	to play									
4 ♠	to play	_			_					
Inusual NT:	mino	rs 🗹	other su	iits 🔽	lo	wer 2 unl	bid suits			
other N	Ninors aft	er major s	suit opening	J						
Ν	<i>N</i> ajors aft	er minor s	suit opening]						
)ther slam bid	lding	Cue I	Bids 🔽	Ask	king Bids			,		
th Suit Forcin	ig (One round				G	ame force	\checkmark		
IT Checkback	$\mathbf{\nabla}$	Prio	rities							
Defence to 3N	T opening									
efence to ope	ening 2-s:	Mul	ti X = 1	6+pts						
		2NT = 1	6-18 with g	ood stop	os in majo	rs				
RCO sty	le 2-s	Х								
Other 2-s	8	Х								
Defence to stro	ong 🕭	X = Maj								
		1NT = N								
ebensohl	0\	er NT inte	rference	$\mathbf{\nabla}$						
Other us		•	rs X of a pr	e-empt						
ake out of 4 le	evel pre-e	•	4 ∉ 4	• X						
	4♥	opt X	4♠	4NT						

OTHER NOTES

Jump to game in major - to play

Over 2NT for minors: 3♣= Major t/o ♥pref 3♦= Major t/o ♠pref