	BASIC RESPONSES
Jump raises - minors limit	forcing other Inverted
Jump raises - majors limit	☑ forcing □ other
Jump shifts after minor open	ing Splinter
Jump shifts after major open	ing Splinter
Responses to strong 2 suit o	pening Controls
Responses to 2NT opening	Puppet Stayman
	PLAY CONVENTIONS
'NT' Versus Notrump	'S' Versus Suit = Both
Sequence leads:	Overlead all All except AK x (x)
Underlead	other
Four or more with an honour	4th highest 🗹 attitude 🖂
3rd/5th	other
From 4 small 2nd high	hest 🗹 other
From 3 cards (no honour) top I middle 🗹 bottom 🗌
Signal on partner's lead:	high encourage
other Reve	erse Count
Signal on declarer's lead	Reverse Count
Discards McKenney	high encourage low encourage
odd/even	other .
Count natural	reverse 🗸
	CONVENTIONS
4NT: Blackwood	□ RKCB ☑ other 3041
4 ♣ Gerber ☑	when? Not 13 Cards
	Other Conventions
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WIST	Fyshwick ACT 2609
	Tel: 02 6239 2265



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STANDARD SYSTEM CARD
Names: Marc Deaton Justin Williams
ABF Nos:
Basic System: Acol
Classification: Green ☐ Blue ☐ Red ☑ Yellow ☐
OPENING BIDS
Describe strength, minimum length, or specific meaning \qed Canape
1♠ 3+ 11+ 1♦ 4+ 11+ 1♥ 4+ 11+ 1♠ 5+ 11+
1 NT 11-14 may contain 5 card major □
2♣Stayman: simple ✓ extended □ other
transfers 2♦ 2♥ 2♥ 2♠ 2♠ Baron
2 NT Minor other
24 20+ unbal, 23+ bal, or 8 p.t.
2♦ Weak 2 in either major or 5/5 minors 6-10
2♥ 5+ ♥, 4+ Another 6-10
2♠ 5+ ♠ 4+ Another 6-10 (if other is ♥, ♠will be longer)
2 NT 20-22 bal.
3 NT Gambling
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
MEANING/S OR REQUIRE SPECIAL DEFENCE
COMPETITIVE BIDDING
Negative doubles through 4♥ Responsive doubles through 4♥
Jump overcalls Weak Unusual NT
1NT overcall (immediate) 15-18 (re-opening) 11-14
Immed cue of minor SA Michaels
Immed cue of major SA Michaels
Over opponent's 1NT (weak) Mod. Capalletti
Over opponent's 1NT (strong) Mod. Capalletti
Over weak twos x T.O
Over opening threes x T.O

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		RESPONSES TO	OPEN	IING BIDS				COI	VENT	ONS			
		Describe strength, minimum leng	gth or spe	cific meaning	Additional res	ponses to	o 1NT						
1♣	1•	4+ ♦ , 6+ HCP	2NT	16+, Fit	3 ∉ 3◆	Slam Tr	ry						
	1 ₩ ♠	4+ ∜ ♠ 6+ HCP	3♠	5+♣ 5-9 HCP	3 ∜ 3♠	Slam Tr	ry						
	1NT	7-10 HCP, no 4 card major	3◆	Splinter	4♣								
	2♣	5+ ♣ 10-12 HCP	3♥	Splinter	4•								
	2•	Splinter	3♠	Splinter	4♥	To Play	,						
	2♥	Splinter	3NT	13-15, no 4 card major	4♠	To Play	,						
	2♠	Splinter	4 bids		Unusual NT:	mino	ors		other suits		lower 2 unbi	id suits	
1•	1 ∜ ♠	4+ ♥ ♠ 6+ HCP	3♣	Splinter	other N	/lajors/Mir	nors						
	1NT	6-9 HCP, no 4 card major	3♦	4+ ♦ , 5-9 HCP					,		,		
	2♣	4+♣ 10+ HCP	3♥	Splinter	Other slam bid	dding		Cue Bids		Asking B	ids 🔽		4
	2◆	4+♠, 10-12 HCP	3♠	Splinter	4th Suit Forci	•	One	round			Ga	ame force	\square
	2♥	Splinter	3NT	12-15, no 4 card major	NT Checkback	< ☑		Prioritie	s Lowe	st Feature			
	2♠	Splinter	4♦		Defence to 3N	T opening	g						
	2NT	_16+, Fit	4 Othe		Defence to op	ening 2-s:	:	Multi	x = 16+ H	ICP .			
1 ₩ ♠	1NT	6-9 HCP	3♠	Splinter	DCC at	da 0 a							
	2♣	(3)4+♣ 10+ HCP	3◆	Splinter	RCO sty	ne z-s							
	2♦	(3)4+◆, 10+ HCP	3 ♥ ♠	4/3+ ♥♠ 10-12 HCP	Other 2-	•							
	2 ∜ ♠	4/3+ ♥ ♠ 5-9 HCP	3NT	12-15, Fit	Other 2-	S							
	2NT	16+, Fit	4 ♣♦	Splinter	Defence to str	ona 📤	Mod	d. Capall	lotti				
2♣	2•	0/1 Controls	2 ∜ ♠	2/3 Controls	Describe to 3th	ong ±	IVIO	u. Capaii	ietti				
	other	2N 7+ HCP, 0/1 Controls			Lebensohl	0	ver N	T interfer	ence 🔽	7			
2•	2♥	Correctable	3 ≇ ♦	Correctable	Other us	ses							
ĺ	2♠	Correctable	3 ♥ ♠	Correctable	Take out of 4	evel pre-e	empts	6	4 ∉ 4♦				
	2NT	Enquiry	3NT	To Play		4♥			4♠				
2 ₩ ♠	2NT	Enquiry	3NT	To Play				OTH	IER NO	TES			
	3♣♦	Correctable	4 ♣♦					· · ·					
	3 ∜ ♠	Correctable/To play	4 ♥ ♠										
2NT	3♣	Puppet Stayman	4♣		1								
	3♦	Transfer to ♥	4•										
	3♥	Transfer to ♠	4♥	To Play									
	3♠	5♠, 4♥	4♠	To Play									
	3NT	To Play	other										

		BASIC RESPONSES	
Jump raises	- minors limit	forcing other	
Jump raises	- majors limit	forcing other	
Jump shifts a	after minor openir	ng Splinter	
Jump shifts a	after major openir	ng Splinter	
Responses t	o strong 2 suit op	pening Step control to 3D	
Responses t	o 2NT opening	3♠= p/stayman, 3 ♦/ 3 ♥= transfers, 3 ♠= minor sta	yman
	F	PLAY CONVENTIONS	
'NT' \	/ersus Notrump	'S' Versus Suit	
Sequence le	ads:	Overlead all All except AK x (x)	
	Underlead	other	
Four or more	with an honour	4th highest 🗹 attitude 🔲	
3	rd/5th	other	
From 4 smal	I 2nd high	nest other	
From 3 cards	s (no honour)	top middle bottom	
Signal on	partner's lead:	high encourage low encourage	
	other		
Signal on o	declarer's lead	count	
Discards	McKenney	high encourage low encourage	
	odd/even	✓ other	
Count	natural	reverse 🗸	
		CONVENTIONS	
4NT:	Blackwood	□ RKCB ☑ other	
4♣	Gerber \square	when?	
		Other Conventions	
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		161. 07 0793 5500	



FAX: 02 6239 1816



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	S	TAND	ARD :	SYS	TEM	I CAR	RD.			
Names:	Nicolas Crof	t		Aria	n Lasoo	cki				
ABF Nos:										
Basic System:	Acol									
Classification:	Green	☐ Blu	ie 🗆	Re	ed 🗹	Yello	w \square			
		0	PENI	NG	BIDS	S				
Describe stren	gth, minimu	m length, c	r specific	c mea	ning			Canape		
1 ♣ 3+, 11+ H	HCP 1	4+, 11	+ HCP	1	4 +,	11+ HCP	1	5+, 11+ H	CP	
1 NT 11-14					m	nay conta	in 5 card i	major	\square	
2 ≜ Stayman:	simple		exten	ded		other	May no	ot have 4M		
transfers	2♦ -> 2♥		2♥	-> 24	•		2♠ ->	3 ♣		
2 NT ->	> 3♦	of	her 2):2 ∀ :2	! ≙ = sha	pe enquii	ry			
2♣ 4+ ♥, 4+	♠, less thar	opening h	and (app	orox. 5	5-10 HC	P)				
2 Any gam	eforce									
2♥ Weak 2,	5+ ♥ 's									
2 ♠ Weak 2,	5+ ♠ 's									
2 NT 20-22	Bal									
3 NT Gamb	ling (no outs	ide A or K)								
	-ALERTS									
2 ♣ opening, s										
z z opomig, o	00 00010									
		00145	1-4-1-	IV / =	BIB	DIMO				
		COMP	EIII							
Negative doub	-	4 ♠		•	onsive d	doubles th	rrough	4 🏚		
Jump overcalls	s Weak		Unusua	INT	Low	est unbid				
1NT overcall (immediate)	15-	18	(re-open	ning)	11-14 (m) / 15-18 (N	i)	
Immed cue of	minor	Spades +	another							
Immed cue of	major	Highest +	another							
Over opponen	t's 1NT (wea	ık)	DAVE (s	see ins	side)					
Over opponen	t's 1NT (stro	ng)	DAVE							
Over weak two	os		X + Leb							
Over opening	threes		X = t/o							

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		RESPONSES TO	OPEN	ING BIDS			C	ONVENT	ONS		
		Describe strength, minimum leng	th or spe	cific meaning	Additional res	ponses to	1NT				
1 ♣	1♦		2NT	16+ with fit	3 ⊈ 3◆	Invitation	al, 6-ca	rd suit with 2 of	the top 3		
	1 ₩ ♠		3♣	limit	3 ∜ 3♠	Slam try					
	1NT	6-9	3◆	splinter (10-12ish)	4♣	Slam try					
	2 ♣	limit	3♥	splinter	4◆	Slam try					
	2♦	Splinter (6-9ish or 13-15ish)	3♠	splinter	4♥	To play					
	2♥	Splinter	3NT	13-15 with fit	4♠	To play					
	2♠	Splinter	4 bids	4M= to play	Unusual NT:	mino	rs 🗆	other suits		lower 2 unbid suits	\square
1•	1 ∜ ♠	Same style as for 1C	3♣		other						
	1NT		3♦					,			
	2♠		3♥		Other slam bi	dding	Cue	Bids 🔽	Asking Bi	ds 🗆	_/
	2♦		3♠		4th Suit Forci	· ,	ne round			Game force	\square
	2♥		3NT		NT Checkback		Pri	orities Lowe	st feature		
	2♠		4◆		Defence to 3N	. •					
	2NT		4 Othe		Defence to op	ening 2-s:	Mu	lti X= 16+			
1 ∜ ♠	1NT	Same style as for 1C	3♣		DCO et	do O o	V- 16.				
	2♣		3◆		RCO sty	yle Z-S	X= 16+				
	2♦		3 ₩ ♠		Other 2	•					
	2♥♠		3NT		Other 2	-5					
	2NT		4 ♣♦		Defence to str	rong 🌲	Twerh (also after nega	tive and str	ong 2C opening)	
2♣	2•	Relay	2 ∜ ♠	To play	20.000 10 0		111015 (aloo alloi rioga	avo ana oa	ong 20 oponing)	
	other	2♠: 2♦: 2M : 2NT = strong end	quiry		Lebensohl	Ov	er NT int	erference 🔽	7		
2•	2♥	Step control to 3D (0/1)	3♣♦		Other u	ses wk2	: X: / : 2	2NT			
	2♠	2 controls	3 ♥ ♠	0-2 controls, good 6+ card suit	Take out of 4	level pre-er	npts	4 4 4♦	Χ		
	2NT		3NT	9+, 0/1 controls, balanced		4♥	Χ	4 ♠ X			
2 ∜ ♠	2NT	Shortage ask	3NT	To play			C	THER NO	TES		
	3 ≇ ♦	Forcing	4 ♣♦	Splinter, slam try							
	3 ∜ ♠	To play	4 ♥ ♠	To play	DAVE - 2 ♣ =	majors, 2)= ♥ 's C)R ♠ 's, 2 ♥ / ♠ =	5+M, 4+ m	1	
2NT	3♣	Muppet stayman	4♣	nat, forcing							
	3♦	transfer	4◆	nat, forcing							
	3♥	transfer	4♥	To play							
	3♠	minor suit stayman	4♠	To play							
	3NT	To play	other								
	JIVI	то ріау	otriei								

		BASIC RESPONSES	
Jump raise	s - minors limit	forcing other Inverted	
Jump raise	s - majors limit	✓ forcing □ other	
Jump shifts	after minor openi	ing Strong (single)/ Splinter (double)	Na
Jump shifts	after major openi	ing Splinters	AE
Responses	to strong 2 suit o	pening Step Control to 3◆, except 2NT	Ba
Responses	to 2NT opening	3 ≜ puppet stayman, 3 ♦,♥ transfers, 3 ≜ 5 ≰ 4 ♥	Cla
		PLAY CONVENTIONS	
'NT'	Versus Notrump	'S' Versus Suit = Both	De
Sequence I	leads:	Overlead all All except AK x (x)	1 ♣
	Underlead	other A= att, K = count	11
Four or mo	re with an honour	4th highest 🗹 attitude 🖂	2
	3rd/5th	other	t
From 4 sma	all 2nd high	nest other	
From 3 car	ds (no honour)) top \square middle \checkmark bottom \square	2♣
Signal or	n partner's lead:	high encourage	2•
	other Cour	nt, some low encourage, some suit preference	2
Signal on	declarer's lead	Count	2♠
Discards	McKenney	high encourage low encourage	2 N
	odd/even	other subsequent discards are count	3 N
Count	natural	reverse Original	
		CONVENTIONS	
4NT:	Blackwood	□ RKCB ☑ other 0314	2♣
4♣	Gerber 🗹	when? 1NT:2♣	Int
		Other Conventions	Ke
15-17 NT F	Rebid		
2 Way Che	eckback		Ne
`Jumps afte	er we open are Sp	olinters	Ju
			1N
			lm
			lm
	RC	©ABF Marketing PO Box 397	Ov
		Fyshwick ACT 2609	Ov
	K Y W	Tel: 02 6239 2265	0.





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	S	TANDA	RD S	YST	EM C	ARD				
Names:	Matt Porter			David \	Wiltshire					
	A l									
Basic Syster				Red			П			
Classificatio	n: Green	☐ Blue				ellow				
Danasila a sta			PENIN					Canana		
Describe str 1♣ (3)4+, 1	ength, minimu 11.5+ 1	_	-		g 4+,11.5+		1.	Canape 4+, 11.5+		
. ,		4+, 11.3)+	1	may co			•	✓	
1 NT (11	, , ,		ovtond	lad [, ,			•	S ¥L	
2 ♣ Stayma transfers	n: simple 2♦ -> 2♥ v		extend		k or GF		,	nodified) F enquiry		
2 NT	,			-/25, WI	K OI GF	4	2	reliquity		
	->3 wk or G			Dula af	15 Canata	ativ.a				
	Majors, Less t 23+ Balanced		g nanu, r	Rule of	15, Consti	uctive				
2. 0. 0.			: 10							
	2, can be 5, no 2, can be 5, no	, ,								
	2, can be 5, no 21-22 Balance	, ,)-10							
	nbling (1st/2nd		Rrd/Ath)							
	- ,	,			V/ 11AV/		EVB	-0		
PK	E-ALERTS MEANING									
2 ♣ Opening	for Majors									
Intermediate	jump overcal	ls								
Keri 2€after	1NT Opening									
		COMP		VE E	אוחחוא	ıG				
Negative do	ubles through				sive double		ıah	4 ∳ ish		
Jump overca			Unusual	•	2 Lowest		•	793011		
•	I (immediate)				opening)), 15-18 (M)	1	
Immed cue	,	5+ 4 /5+ Oth		(16-	opering)	1.1	- 1 -1 (111), 13-10 (IVI)		
	of major			ninor						
	ent's 1NT (wea		ajoi/5+ ii Natural	III IOI						
• • •	ent's 1NT (wea	<i>'</i>	vaturai Vatural							
Over opport	`	9/	X = t/o + Lebensohl							
			<	Lene 115	UIII					
Over openin	y unees	,	\ - UO							

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		RESPONSES TO	OPEN	IING BIDS			CON	VENT	ONS			
		Describe strength, minimum len	gth or spe	cific meaning	Additional res	ponses to	o 1NT					
1 ♣	1♦	Natural, Forcing	2NT	16+ with fit	3 ⊈ 3◆	Natural	Slam Tries					
	1 ₩ ♠	Natural, Forcing	3♣ 6-9, 5+♣		3♥3♠ Natural Slam Tries							
	1NT	6-9	3♦	GF Splinter	4♣	Gerber						
	2♣	10+, 4+♣ no 4 card Major	3♥	GF Splinter	4◆							
	2♦	16+ , (5)6+ ◆	3♠	GF Splinter	4♥	To Play	1					
	2♥	16+, (5)6+♥	3NT	13-15 Flat	4♠	To Play	1					
	2♠	16+, (5)6+♠	4 bids	4M and 5m - natural to play	Unusual NT:	min	ors \square o	ther suits		lower 2	2 unbid suits	V
1•	1 ∜ ♠	Natural, Forcing	3♣	16+ (5)6+ ♣	other							
	1NT	6-9	3♦	6-9, 4+◆								
	2♣	9+, Natural	3♥	GF Splinter	Other slam bi	Asking	Bids					
	2◆	10+, 4+♦	3♠	GF Splinter	4th Suit Forci	· ,	One round]			Game force	V
	2♥	16+, (5)6+♥	3NT	13-15 Flat	NT Checkback							
	2♠	16+, (5)6+♠	4♦	Natural, pre-emptive	Defence to 3NT opening X							
	2NT	16+ with fit	4 Othe	er4 ≜ GF Splinter	Defence to op	ening 2-s	: Multi					
1 ₩ ♠	1NT	6-9	3♠	Invitational Splinter			X = 15+, 2nd	X = t/o				
	2♣	9+, Natural	3♦	Invitational Splinter	RCO style 2-s 2NT = 15-19							
	2•	9+, Natural	3 ♥ ♠	Invitational, flatish, 3+ card sup	nort		else natural, l	imited				
	2 ₩ ♠	6-9, 3/4 card support	3NT	13-15 Flat (3 card support)	Other 2	-S						
	2NT	16+ with fit	4 ♣ ♦	GF Splinter								
2♣	2•	No preference	2 ∀ ♠	To Play	Defence to str	ong 🕭	X Both Majors					
		•		Totiay			1NT both min		-/			
24		, ,		2/4 Caretrala	Lebensohl		Over NT interferer		Δ			
2♦	2♥	0/1 Controls	3♣♦	3/4 Controls	Other u		O X of weak 2's		V			
	2 ♠	2 Controls	3♥♠	Good 6+ card suit, 0/1 Controls	Take out of 4	•	•	4 4 4♦				
	2NT	0/1 Controls, 8+ HCP Balanc	ed 3N I			4	X	4 ♠ X				
2 ♥ ♠	2NT	Natural Invitational	3NT	To Play			OTH	ER NO)TES			
	3♣♦	Natural Forcing	4♣♦	Stupid Splinters								
	3 ∜ ♠	To Play	4 ∜ ♠	To Play								
2NT	3♣	Puppet Stayman	4♣	Slam Try								
	3♦	->3♥	4♦	Slam Try								
	3♥	->3♠	4♥	To Play								
	3♠	5 ≰4♥	4♠	To Play								
	3NT	To Play	other									