BASIC RESPONSES	A BC AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit	INCORPORATED ©
Jump raises - majors limit 🗹 forcing 🗆 other	
Jump shifts after minor opening Weak 0-5 (6+)	STANDARD SYSTEM CARD Names: Lois Steinwedel
Jump shifts after major opening Weak 0-5 (6+)	Names: Lois Steinwedel Kathy Johnson ABF Nos: 225411 97586
Responses to strong 2 suit opening 2C-2D positive 2C-2H negative 2C-2S pos (5+)
Responses to 2NT opening Best minor	Basic System: ACOL with 5 CARD Majors Classification: Green Blue 🗹 Red 🗆 Yellow 🗆
PLAY CONVENTIONS	
'NT' Versus Notrump 'S' Versus Suit	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all 🗹 All except AK x (x)	□ 1 11-19 (3) 1 11-19 (3) 1 11-19 (5) 1 11-19 (5)
Underlead other	1 NT 12-14 may contain 5 card major
Four or more with an honour 4th highest attitude	2€Stayman: simple □ extended □ other Pseudo
3rd/5th Odds and Evens	transfer 2♦ 2H 2♥ 2S 2♠ Club inquiry
From 4 small 2nd highest in other Revolving odds and Evens	2 NT Diamond Inquiry other
From 3 cards (no honour) top middle bottom	2 Game Force
Signal on partner's lead: high encourage Revolving odds and evens	2 Weak 2 in Spades/Hearts or 20-21 (any shape)
other	2♥ Hearts + Another (6-10) 5/5
Signal on declarer's lead	2 Spades + Minor (6-10) 5/5
Discards McKenney high encourage low encourage	2 NT Both Minors (6-10) 5/5
odd/even 🗹 other Even cards revolve	3 NT Gambling (Denies outside Ace or King)
Count natural 🗹 reverse	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood CRKCB C other	NAMYATS (4C= Hearts, 4D=Spades) 8 tricks After 2D-2NT all 4 level rebids significant
4● Gerber ☑ when? After NT opening/rebid CRO	Weak jump shifts (to 3 level) 4C/4D = RKCB when searching
Other Conventions	Limited Inverted Minor for Minor Suit slams
Lebensohl Limited Inverted Minors	COMPETITIVE BIDDING
TOM Jacoby 2NT	Negative doubles through 2S Responsive doubles through 2S
2 way Drury 4NT opening=Specific Ace Ask	Jump overcalls Variable Unusual NT Minors
NAMYATS Puppet Stayman after 2D-2NT rebid	1NT overcall (immediate) Variable (re-opening) 8-13
Weak Jump Shifts 11Minor-1Major-Support-2NT=strength	ask Immed cue of minor Both Majors 5/5
	Immed cue of major Other Major + Minor 5/5
©ABF Marketing PO Box 397	Over opponent's 1NT (weak) Hamilton
Fyshwick ACT 2609	Over opponent's 1NT (strong) Hamilton
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos X=takeout 2NT=15-18
	Over opening threes X=takeout

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		RESPONSES TO	OPEN	IING BIDS			
		Describe strength, minimum leng	jth or spe	cific meaning	Additiona		
1 ≜	1♦	5 points (3+ but usually 5)	2NT	11 points	3∉		
	1♥♠	5 points (4+)	3♠	weak (5+)	37		
	1NT	5-8	3♦		4♣		
	2♠	9-10 (May not be a fit)	3♥		4♦		
	2♦	0-5 (6+)	3♠		4 🧡		
	27	0-5 (6+)	3NT	12-14 (denies 4 card Major)	4 ♠		
	2♠	0-5 (6+)	4 bids		Unusual		
1♦	1♥♠	5 points (4+)	3♠	0-5 (6+)	oth		
	1NT	5-8	3♦	weak (5+)			
	2♠	9+ (5+)	3♥		Other sla		
	2♦	9-10 (May not be a fit)	3♠		4th Suit F		
	2♥	0-5 (6+)	3NT	12-14 (denies 4 card Major)	NT Check		
	2♠	0-5 (6+)	4♦		Defence		
	2NT	11 points	4 Othe	4 Other			
1♥♠	1NT	5-9	3♠	0-5 (6+)			
	2♣	9+ (4+)	3♦	0-5 (6+)	RC		
	2♦	9+ (4+)	3♥♠	Limit (3+)	0.1		
	2♥♠	5-9 (3+)	3NT	12-15 (to play)	Oth		
	2NT	12+ (3+)	4 ♣ ♦	splinters	Defence		
2♣	2♦	Positive (6+ points)	2♥♠	2H <6 2S= positive (6+ pts) (5			
	other				Lebensol		
2♦	2♥	Non Forcing	3 ≇ ♦	To play	Oth		
	2♠	Competitive in Hearts	3♥♠		Take out		
	2NT	12+ Game interest	3NT				
274	2NT	12+ Game interest	3NT	To Play			
	3≇♦	Non forcing	4 ≇ ♦				
	3♥♠	Pre-emptive	4♥♠	To Play			
2NT	3♣	To Play	4 ♠	RKCB agree Clubs			
	3♦	To Play	4♦	RKCB agree Diamonds			
	3♥	To Play	4♥	To Play			
	3♠	To Play	4 ♠	To Play			
	3NT	To Play	other				

		CO	NVENT	IONS								
Additional res	sponses to	1NT										
3 ₡ 3♦	Slam inte	erest										
3♥3♠	Slam inte	lam interest										
4 🛳	Ace Ask	Ace Ask CRO responses										
4♦												
4♥	To Play											
4♠	To Play											
Jnusual NT:	minor	rs 🗹	other suit		lower 2	2 unbid suits						
other												
			_									
Other slam bi	dding	Cue Bio	is 🔽	Asking I	Bids 🗆							
4th Suit Forci	ng C	One round	\checkmark			Game force						
NT Checkbac	k 🗆	Priorit	ies									
Defence to 3N	IT opening	4C ta	akeout 4D	Stronger ta	akeout							
Defence to op	ening 2-s:	Multi	First po	sition X=16	+ Fourth	Position X=12-	ł					
RCO st	yle 2-s											
Other 2	-S	X=takeout	Lebensol	nl response	e if <8							
Defence to st	rong 뢒	X=Majors	iNT=Minor	S								
				_								
Lebensohl		er NT interfe	erence	Z								
Other u												
Take out of 4		•	4 ∉ 4♦	X=Majo								
	4♥	Optional X	4♠ >	(=Penalty	4NT=Take	eout						
		ΟΤ	HER N	OTES								

BASIC RESPONSES	A BC AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit 🗖 forcing 🗆 other 10-11	INCORPORATED ©
Jump raises - majors limit 🗹 forcing 🗆 other 10-11	
Jump shifts after minor opening WEAK - 6 CARD SUIT	
Jump shifts after major opening FIT SHOWING JUMP	Names: JACQUI LUND BEV STACEY
Responses to strong 2 suit opening NSU NEGATIVE LESS THAN A&K	ABF Nos: 484849
Responses to 2NT opening BID BEST MINOR	Basic System: STANDARD AMERICAN Classification: Green ☑ Blue □ Red □ Yellow □
PLAY CONVENTIONS	Classification: Green A Blue Red Yellow O OPENING BIDS
'NT' Versus Notrump 'S' Versus Suit = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all All except AK x (x)	1 ▲ 3+ 11+ HCP 1 ◆ 3+ 11+ HCP 1 ♥ 5+ 11+ HCP 1 ▲ 5+ 11+ HCP
Underlead other	1 NT 15-18 may contain 5 card major
Four or more with an honour 4th highest 🗹 attitude 🗔	2€Stayman: simple □ extended 🗹 other
3rd/5th other	transfers 2♦ 2H 2♥ 2S 2♠ 3C
From 4 small 2nd highest 🗹 other	2 NT 3D other SUPER ACCEPT / SUPER REJECT
From 3 cards (no honour) top 🔲 middle 🗹 bottom 🗔	2 8 PLAYING TRICKS / 21-22 BAL
Signal on partner's lead: high encourage 🗹 low encourage 🗔	2• GAME FORCE / 23-24 BAL
other	2♥ 6+ H 6-10 HCP
Signal on declarer's lead	2♠ 6+ S 6-10 HCP
Discards McKenney 🗌 high encourage 🗹 low encourage 🥅	2 NT 5/5 MINORS WEAK
odd/even other	3 NT GAMBLING
Count natural 🗹 reverse 🗔	PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood 🗆 RKCB 🗹 other	
4♠ Gerber □ when?	
Other Conventions	
TRUSCOTT DOPI/ROPI	COMPETITIVE BIDDING
SPLINTERS MICHAELS - VARIATION	Negative doubles through 2S Responsive doubles through 2S
OGUST SUPPORT X'S & XX'S	Jump overcalls WEAK Unusual NT 2 SUITS SAME RANK
LEBENSOHL 4TH SUIT FORCING TO GAME	1NT overcall (immediate) 15-18 (re-opening) 11-15
JACOBY	Immed cue of minor OTHER MINOR + A MAJOR 5/5
	Immed cue of major OTHER MAJOR + A MINOR 5/5



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Over opponent's 1NT (weak)

Over opponent's 1NT (strong)

Over weak twos

Over opening threes

POTTAGE

POTTAGE

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		RESPONSES TO C	PEN	ING BIDS	
		Describe strength, minimum lengtl	h or spea	cific meaning	Additional resp
1 ≜	1♦	4+ CARDS 6+ HCP	2NT	5 CLUBS 12+ HCP	3 ⊈ 3♦
	1♥♠	4+ CARDS 6+ HCP	3♠	5 CLUBS 10-11 HCP	3♥3♠
	1NT	6-9 HCP NO 4 CARD MAJOR	3♦		4♣
	2♠	6-9 HCP CLUB SUPPORT	3♥		4♦
	2♦		3♠		4♥
	2♥	WEAK 6+ CARDS	3NT	16-18	4♠
	2♠	WEAK 6+ CARDS	4 bids		Unusual NT:
1♦	1♥♠	4+ CARDS 6+ HCP	3♣	-	other 2
	1NT	6-9 HCP	3♦	LIMIT	
	2♠	10+ HCP 4+ CARDS	3♥		Other slam bid
	2♦	6-9 HCP 4+ CARDS	3♠		4th Suit Forcin
	2♥	WEAK 6+ CARDS	3NT	16-18	NT Checkback
	2♠	WEAK 6+ CARDS	4♦	-	Defence to 3NT
	2NT	5 DIAMONDS 12+ HCP	4 Other	r.	Defence to ope
1♥♠	1NT	6-9 HCP 3 MAJOR	3♠	FIT SHOWING WITH 3+ MAJO	R
	2♣	10+ HCP 4+ CARDS	3♦	FIT SHOWING WITH 3+ MAJO	R RCO styl
	2♦	10+ HCP 4+ CARDS	3♥♠	10-11 HCP 3+ CARDS	
	2♥♠	6-9 HCP 3+ CARDS	3NT	16-18	Other 2-s
	2NT	JACOBY	4 ⊈ ♦	SPLINTER	Defence to stro
2♣	2♦	NEG LESS THAN A&K	2♥♠	5+ CARD SUIT, A&K	Defence to sur
	other	2NT - A & K NO 5 CARD SUIT			Lebensohl
2♦	2♥	NEG LESS THAN A&K	3 ≇ ♦	5+ CARD SUIT, A&K	Other use
	2♠	5+ CARD SUIT, A&K	3♥♠	5+ CARD SUIT, A&K	Take out of 4 le
	2NT	A & K NO 5 CARD SUIT	3NT		
2♥♠	2NT	OGUST	3NT	TO PLAY	
	3≇♦	5 CARD SUIT FORCING	4 ≇ ♦	SPLINTER	
	3♥♠	PREEMPTIVE	4♥♠	TO PLAY	
2NT	3♠	BETTER MINOR	4 ♠	-	
	3♦	BETTER MINOR	4♦	-	
	3♥	6 CARD SUIT TO PLAY	4♥	-	
	3♠	6 CARD SUIT TO PLAY	4 ♠		
	3NT	TO PLAY	other	-	

		С	ONVENT	IONS			
dditional resp	oonses to	1NT					
3 ⊈ 3♦	SLAM IN	ITERES	Г				
3♥3♠	SLAM IN	ITERES	Г				
4	-						
4♦	-						
4 🎔	TO PLA	Y					
4 ♠	TO PLA	Y					
nusual NT:	mino	rs 🗆	other suits	s 🗆	lower	2 unbid suits	
other 2	SUITS O	F SAME	RANK				
ther slam bid	ding	Cue	Bids 🔽	Asking	Bids [
h Suit Forcin	g (One round				Game force	\checkmark
T Checkback		Pric	orities				
efence to 3NT	r opening	Χ =	= MAJORS				
efence to ope	ening 2-s:	Mul	ti X = 16+	NO SUIT	-		
		2NT = 1	6-18 GOOD I	MAJORS			
RCO styl	e 2-s						
Other 2-s	5						
efence to stro	ong 뢒		B SUIT, 1D				
			MINOR, 1S		IOR, 1NT	= MINORS	
ebensohl		er NT inte	rference	V			
Other us							
ake out of 4 le			4 ∉ 4♦	X			
	4♥	Х	4♠ 4	INT			

OTHER NOTES

BASIC RESPONSES							
Jump raises - minors limit 🗹 forcing 🗆 other							
Jump raises - majors limit \blacksquare forcing \Box other							
Jump shifts after minor opening Strong							
Jump shifts after major opening Strong							
Responses to strong 2 suit opening 2D = Waiting/Neg, 2NT=2nd neg							
Responses to 2NT opening Puppet stayman							
PLAY CONVENTIONS							
'NT' Versus Notrump 'S' Versus Suit							
Sequence leads: Overlead all 🗹 All except AK x (x)							
Underlead other							
Four or more with an honour 4th highest 🗹 attitude 🗔							
3rd/5th other							
From 4 small 2nd highest 🗹 other							
From 3 cards (no honour) top 🖂 middle 🗹 bottom 🥅							
Signal on partner's lead: high encourage 🗹 low encourage 🗔							
other Suit preference when not attitude							
Signal on declarer's lead							
Discards McKenney in high encourage in low encourage in the second secon							
odd/even other							
Count natural 🔽 reverse							
CONVENTIONS							
4NT: Blackwood CRKCB other							
4● Gerber ☑ when? Only over NT							
Other Conventions							
Splinters TOM							
4th Suit Forcing Lebensohl							
Truscott Blackout							
Jacoby							
Support X & XX							



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		BC	AUS	TRALI	an e	BRID				ON TED ©
		S	ΓAND	ARD	SY	STE	EM (CARI	D	
	Nos: c System:	Toni Que	Bard enslar	lon nd Standa	Surd Ai	San Qi neric	dy . ueei an	John nslan	son	
Class	sification:	Green		lue 🗹		led		Yellow		
Dosc	ribe strengtl	h minimu		OPEN						Canape
Dese 1 ≜	3 - 12+	1. 1					5 - 12	+		5 - 12+
1 N1								contain		5 - 12
	Stayman:	simple	\checkmark	exte	nded		J	other	Pseu	do
	nsfers 2			27	-> 9	•			2♠ -	-> 🏚
	2 NT -> •			S	upera	accep	ots			
2♣	Game For	ce unless	rebid 2N		•	•				
2♦	Flannery !	5/6♥, 4♠, 1	1-15pts							
2♥	6 ♥ & 6-10p									
2♠	6 ≜ & 6-10p	ots with O	just							
2 NT	20-22									
3 NT	Gambli	ng								
Sup	er accept ir	n another	suit afte	r transfe	r to n	najor	show	s no		
valu	es in that s	suit. NT r	esponse	shows 4	of m	ajor k	out no	1		
top ł	nonour.									
			COM	PETIT	IVE	B	DD	ING		
Nega	tive doubles	s through	3	S	Res	onsiv	/e dou	bles thr	ough	35
Jump	overcalls	Weak		Unusua	al NT	ſ	Vinors	or majo	ors	
1NT (overcall (imi	mediate)	1	5-18		(re-o	pening	g) (9-12	
imme	ed cue of mi	nor	Other m	inor & a r	najor					
Imme	ed cue of ma	ajor	Other m	iajor & a r	ninor					
Over	opponent's	1NT (wea	ık)	Pottage	e					
Over	opponent's	1NT (stro	ng)	Pottage	9					
Over	weak twos			Х						
Over	opening thr	ees		Х						

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		Describe strength, minimum len	gth or spec	ific meaning	Addition
1 ≜	1♦	Natural, 5+pts	2NT	Jacoby	3
	1♥♠		3♠	Limit	3
	1NT	8-10	3♦	Splinter	44
	2♠	6-10, 5 cards	3♥	"	4
	2♦	Strong	3♠	н	4
	2♥	"	3NT	to play	4
	2♠	н	4 bids	4♦= Splinter	Unusual
1♦	1♥♠	Natural, 5+pts	3♠	Strong	ot
	1NT	6-10	3♦	Limit	
	2♠	10+	3♥	Splinter	Other sla
	2♦	6-10	3♠	"	4th Suit
	2♥	Strong	3NT	to play	NT Chec
	2♠	"	4♦	Pre-emptive	Defence
	2NT	Jacoby	4 Other	4 ⊕ = Splinter	Defence
1♥♠	1NT	6-10	3♠	Strong	
	2♣	NaturaL, 10+	3♦	"	R
	2♦	" 10+	3♥♠	Limit	
	2♥♠	" 6-10	3NT	to play	O
	2NT	Jacoby	4 ≇ ♦	Splinter	Defence
2♣	2♦	Waiting/Negative	2♥♠	5+cards, 2tricks, A+K	Defence
	other				Lebenso
2♦	27	to play	3≇♦	to play	O
	2♠	to play	3♥♠	Invitational	Take out
	2NT	Asking	3NT	to play	
2♥♠	2NT	Ogust	3NT	to play	
	3 ≇ ♦	to play	4 ♣ ♦	Splinter	
	3♥♠	Invitational	4♥♠	to play	Jump to
2NT	3♠	Puppet stayman	4 ♠	Natural, slam interest	0
	3♦	transfer	4♦	н	Over 2N
	3♥	н	4♥		
	3♠	5≜& 4♥	4 ♠		

			UNVEN	TION	<u> </u>					
dditional resp	oonses to	1NT								
3 ∉ 3♦	Slam in	terest								
3♥3♠										
4 ♣										
4♦										
4 🎔	to play									
4 ♠	to play	_			_					
Inusual NT:	mino	rs 🗹	other su	iits 🔽	lo	wer 2 unl	bid suits			
other N	Ninors aft	er major s	suit opening	J						
Ν	<i>N</i> ajors aft	er minor s	suit opening]						
)ther slam bid	lding	Cue I	Bids 🔽	Ask	king Bids			,		
th Suit Forcin	ig (One round				G	ame force	\checkmark		
IT Checkback	$\mathbf{\nabla}$	Prio	rities							
Defence to 3N	T opening									
efence to ope	ening 2-s:	Mul	ti X = 1	6+pts						
		2NT = 1	6-18 with g	ood stop	os in majo	rs				
RCO sty	le 2-s	X								
Other 2-s	8	Х								
Defence to stro	ong 🕭	X = Maj								
		1NT = N								
ebensohl	0\	er NT inte	rference	$\mathbf{\nabla}$						
Other us		•	rs X of a pr	e-empt						
ake out of 4 le	evel pre-e	•	4 ∉ 4	• X						
	4♥	opt X	4♠	4NT						

OTHER NOTES

Jump to game in major - to play

Over 2NT for minors: 3♣= Major t/o ♥pref 3♦= Major t/o ♠pref