		BAS	SIC RE	SPC	NSE	S	
Jump raises -	minors limit		forcing		other	pre-emptive	
Jump raises -	majors limit		forcing		other	pre-emptive	
Jump shifts a	fter minor opening)	pree	mptive			
Jump shifts a	fter major opening]	pre-e	emptive			
Responses to	strong 2 suit ope	ning	N/A				
Responses to	2NT opening	,	All A bids a	re corre	ectible - 3	BB is only forcing bid	
	Р	LA'	Y CON	IVEN	1OITI	NS .	
'NT' V	ersus Notrump		'S' \	ersus S	Suit	√ = E	Both
Sequence lea	nds:	0	verlead all			All except AK x (x)	\triangleleft
	Underlead	oth	er A=a	ttitude	K= coun	t	
Four or more	with an honour		4th high	est	✓ a	ttitude	
3r	d/5th	other					
From 4 small	2nd highe	st [othe			,	
From 3 cards	(no honour)		top 🔽] mido	dle 🔽	bottom	
Signal on p		_	encourage]	ow encourage	lacksquare
			uit prefere				
Signal on d		,		•	ence, so	metimes count	—
Discards		✓	high enco	ourage		low encourage	\mathbf{V}
0 1	odd/even [other				
Count	natural [V	reverse	r	arely us	ed	
		С	ONVE	NTIC	DNS		
4NT:	Blackwood		RKCE	3 \ \ \(\sigma' \)	C	ther	
4 A	Gerber 🗹 v	vhen?	over I	NT only			
		Oth	er Conver	ntions			
LEBENSOHL	-			BERG	SIN STY	LE RAISES	
4TH SUIT FO	RCING 1 ROUNI	D					
DRURY							
HERBERT N	EGATIVE						
DOPI							
	RC	PO E	F Marketii Box 397 wick ACT	•			



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Names: SIEGFRIED KONIG ABF Nos: 201316 Basic System: FORCING MULTI 1Å Classification: Green Blue Red Yellow OPENING BIDS Describe strength, minimum length, or specific meaning 1Å 0+ 12+ forcing 18		STANDA	RD SYS	TEM C	ARD		
Basic System: FORCING MULTI 1A Classification: Green Blue Red Yellow OPENING BIDS Describe strength, minimum length, or specific meaning Canape 1A 0+ 12+ forcing 1B 3+ 12-16 1C 4+ 12-16 1D 4+ 12-16 1 NT 15-17 (14) may contain 5 card major have contain 5 card major 1D 4+ 12-16 1D 4+ 12-16 1D 4+ 12-16 1D 4+ 12-16 1D 4+ 12-16 1D 4+ 12-16 1D 4+ 12	Names: SIEGFRIE	ED KONIG	JIM '	WALLIS			
Classification: Green	ABF Nos: 201316		1668	71			
OPENING BIDS Describe strength, minimum length, or specific meaning 1Å 0+ 12+ forcing 18 3+ 12-16 10 4+ 12-16 10 4+ 12-16 1 NT 15-17 (14) may contain 5 card major □ 2Å Stayman: simple extended □ other transfers 28 hearts 2C spades 20 clubs 2 NT diamonds other 3X = natural slam try 2Å 7-11 3 suited - short major OR 7-11 minors at least 5/4 OR any acol 2 less than 17 pts. 28 6-10 weak 2 in either major could be a bad 5/6 card suit 20 7-11 3 suited - short minor - sometimes 5431 20 7-11 0 and another 5+/5+ 2 NT 7-11 C and a minor 5+/5+ 3 NT 1/2 seat -solid Å or B no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1Å openings and other 1level overcalls NT overcall & X & next suit up Bergen style raises 2Å and 2C openings could be 5431 30 & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 30 Responsive doubles through 30 Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2((re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (strong) extended brozel	Basic System: FOR	CING MULTI 1 A					
Describe strength, minimum length, or specific meaning 1	Classification: Gree	en 🗆 Blue	☐ Re	d 🗹 Y	ellow \square		
1 NT 15-17 (14)		OP	ENING	BIDS			,
1 NT 15-17 (14) may contain 5 card major □ 2A Stayman: simple	Describe strength, minii	mum length, or s	pecific mear	ning		Canape	\square
2A Stayman: simple	1 A 0+ 12+ forcing	1B 3+ 12-1	6 10	4+ 12-10	6 1 D	4+ 12-16	
transfers 28 hearts 20 spades 20 clubs 2 NT diamonds other 3X = natural slam try 2A 7-11 3 suited - short major OR 7-11 minors at least 5/4 OR any acol 2 less than 17 pts. 2B 6-10 weak 2 in either major could be a bad 5/6 card suit 2C 7-11 3 suited - short minor - sometimes 5431 2D 7-11 D and another 5+/5+ 2 NT 7-11 C and a minor 5+/5+ 3 NT 1/2 seat -solid A or B no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1A openings and other 1 level overcalls NT overcall & X & next suit up Bergen style raises 2A and 2C openings could be 5431 3D & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 3D Responsive doubles through 3D Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	1 NT 15-17 (14)	_		may c	ontain 5 card	major	
2 NT diamonds other 3X = natural slam try 2A 7-11 3 suited - short major OR 7-11 minors at least 5/4 OR any acol 2 less than 17 pts. 2B 6-10 weak 2 in either major could be a bad 5/6 card suit 2C 7-11 3 suited - short minor - sometimes 5431 2D 7-11 D and another 5+/5+ 2 NT 7-11 C and a minor 5+/5+ 3 NT 1/2 seat -solid A or B no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1A openings and other 1level overcalls 1NT overcall & X & next suit up Bergen style raises 2A and 2C openings could be 5431 3D & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 3D Responsive doubles through 3D Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	2 A Stayman: simp	ole 🗹	extended		other		
7-11 3 suited - short major OR 7-11 minors at least 5/4 OR any acol 2 less than 17 pts. 6-10 weak 2 in either major could be a bad 5/6 card suit 7-11 3 suited - short minor - sometimes 5431 7-11 0 and another 5+/5+ 2 NT 7-11 0 and a minor 5+/5+ 3 NT 1/2 seat -solid A or B no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1A openings and other 1 level overcalls 1NT overcall & X & next suit up Bergen style raises 2A and 2C openings could be 5431 3D & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 3D Responsive doubles through 3D Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Qre-opening) 10-14 Immed cue of minor non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	transfers 2B hear	rts	2C spad	es	2 D cl	ubs	
6-10 weak 2 in either major could be a bad 5/6 card suit 2 7-11 3 suited - short minor - sometimes 5431 2 7-11 0 and another 5+/5+ 2 NT 7-11 c and a minor 5+/5+ 3 NT 1/2 seat -solid A or B no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1A openings and other 1level overcalls 1NT overcall & X & next suit up Bergen style raises 2 A and 2 C openings could be 5431 30 & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 30 Responsive doubles through 30 Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	2 NT diamonds	othe	r 3X = nat	ural slam try	1		
7-11 3 suited - short minor - sometimes 5431 20 7-11 0 and another 5+/5+ 2 NT 7-11 C and a minor 5+/5+ 3 NT 1/2 seat -solid A or B no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1A openings and other 1level overcalls 1NT overcall & X & next suit up Bergen style raises 2A and 2C openings could be 5431 30 & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 3D Responsive doubles through 3D Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/20(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	2A 7-11 3 suited - she	ort major OR 7-1	1 minors at	least 5/4 OF	any acol 2 le	ess than 17	pts.
20 7-11 0 and another 5+/5+ 2 NT 7-11 C and a minor 5+/5+ 3 NT 1/2 seat -solid 1 or 1 no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 11 openings and other 1 level overcalls 1NT overcall & X & next suit up Bergen style raises 21 and 20 openings could be 5431 30 & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 30 Responsive doubles through 30 Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/20(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	2B 6-10 weak 2 in eit	her major could	be a bad 5/6	card suit			
2 NT 7-11 C and a minor 5+/5+ 3 NT 1/2 seat -solid or no outside ace or king 3/4seat - to play PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1 no openings and other 1 level overcalls 1NT overcall & X & next suit up Bergen style raises 2 no and 2 c openings could be 5431 30 & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 30 Responsive doubles through 30 Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/20(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	2C 7-11 3 suited -	short minor - sor	metimes 543	1			
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1 openings and other 1 level overcalls 1NT overcall & X & next suit up 2 and 2 copenings could be 5431 COMPETITIVE BIDDING Negative doubles through Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2 (re-opening) 10-14 Immed cue of minor non-game force 2 suiter Over opponent's 1NT (weak) Over opponent's 1NT (strong) extended brozel	2 D 7-11 D and anot	ther 5+/5+					
PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1Å openings and other 1level overcalls 1NT overcall & X & next suit up Bergen style raises 2Å and 2C openings could be 5431 3D & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	2 NT 7-11 C and a	minor 5+/5+					
MEANING/S OR REQUIRE SPECIAL DEFENCE Defence to all 1A openings and other 1level overcalls 1NT overcall & X & next suit up Bergen style raises 2A and 2C openings could be 5431 3D & 3NT opening in 1 /2 seat COMPETITIVE BIDDING Negative doubles through 3D Responsive doubles through 3D Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	3 NT 1/2 seat -solid A	or B no outside	ace or king 3	3/4seat - to	play		
1NT overcall & X & next suit up 2A and 2C openings could be 5431 COMPETITIVE BIDDING Negative doubles through Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Over opponent's 1NT (weak) Over opponent's 1NT (strong) Eggen style raises 3D & 3NT opening in 1 /2 seat 3D & 3D							
COMPETITIVE BIDDING Negative doubles through 30 Responsive doubles through 30 Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/20(re-opening) 10-14 Jumped cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	Defence to all 1A openir	ngs and other 1le	evel over	ercalls			
COMPETITIVE BIDDING Negative doubles through 3D Responsive doubles through 3D Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	1NT overcall & X & nex	t suit up	Ве	rgen style ra	ises		
Negative doubles through 30 Responsive doubles through 30 Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/20(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	2A and 2C openings cou	ld be 5431	3 D	& 3NT open	ing in 1 /2 sea	at	
Negative doubles through 30 Responsive doubles through 30 Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/20(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel		COMPE	TITIVE	BIDDI	IG		
Jump overcalls pre-emptive Unusual NT GF 2 suiter 1NT overcall (immediate) 11-15TO or 19/20(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	Negative doubles throu					3 D	
1NT overcall (immediate) 11-15TO or 19/2Q(re-opening) 10-14 Immed cue of minor non-game force 2 suiter Immed cue of major Over opponent's 1NT (weak) Over opponent's 1NT (strong) extended brozel		0					
Immed cue of minor non-game force 2 suiter Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel				re-opening)	10-14		
Immed cue of major non-game force 2 suiter Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	•		,				
Over opponent's 1NT (weak) extended brozel Over opponent's 1NT (strong) extended brozel	Immed cue of major	•					
Over opponent's 1NT (strong) extended brozel	•	_		el			
conspiration (constitution)		,					
OVEI WEAK (WO) A- 1/O	Over weak twos						
Over opening threes X= T/O							

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		RESPONSES TO C	PEN	ING BIDS
		Describe strength, minimum lengt	h or spec	cific meaning
1 A	1 B	artificial 0-11	2NT	6+ A 0-5 pts
	1 C /D	5+ 6-8pts	3 A	NA
	1NT	5+ Cor D 9-11 pts	3 B	NA
	2 A	artificial game force	3 <mark>C</mark>	NA
	2 <mark>B</mark>	6+ 0-5 pts	3 D	NA
	2 C	6+ 0-5pts	3NT	NA
	2 D	6+ 0-5 pts	4 bids	NA
1 B	1 C /D	art asking bid - raise with 3 cd	3 A	11pts with diamonds
	1NT	6-10 - may have 4cd major(s)	3 B	pre-emptive
	2 A	artificial game force	3 C	pre-emptive
	2 <mark>B</mark>	6-10 non forcing	3 D	pre-emptive
	2 C	pre-emptive	3NT	to play
	2 D	pre-emptive	4 B	pre-emptive
	2NT	transfer to 3 A	4 Other	pre-emptive
1 <mark>C</mark> /D	1NT	6-10 may have 4 D over 1C	3 A	6-9 4+support
	2 A	artificial game force	3 B	10-11(12) with 4+ support
	2 <mark>B</mark>	artificial - 11 pts	3 <mark>C</mark> /D	pre-emptive
	2 <mark>C</mark> /D	6-10 pts usually 3 cd support	3NT	to play
	2NT	transfer to 3 A	4 A/B	splinter
2 A	2 <mark>B</mark>	asking	2 <mark>C</mark> /D	pass or correct
	other	all responses are correctible ex	cept 3 0	and 4 D
2 B	2 <mark>C</mark>	pass or correct	3 A/B	natural & non forcing
	2 D	pass or correct	3 <mark>C</mark> /D	pass or correct
	2NT	forcing enquiry	3NT	to play
2 <mark>C</mark> /D	2NT	asks for minor	3NT	to play
	3 A/B	to play	4 A/B	pass or correct
	3 <mark>C</mark> /D	non forcing	4 <mark>C</mark> /D	to play
2NT	3 A	pass or correct	4 A	pass or correct
	3 <mark>B</mark>	forcing enquiry	4 <mark>B</mark>	to play
	3 C	to play	4 C	to play
	3 D	to play	4 D	to play
	3NT	to play	other	

		CO	NVENTI	ONS			
Additional resp	onses to	1NT					
3A/3 <mark>B</mark>	slam try						
3 <mark>C</mark> /3D	slam try						
4A	gerber						
4 <mark>B</mark>	to play						
4 C	to play						
4D	to play						
Unusual NT:	mino	rs \square	other suits		lower 2	unbid suits	
other Ga	ame Ford	e 2 suiter					
			_		_		
Other slam bide	ding	Cue Bio	ls 📈	Asking Bio	ds 🗹		
4th Suit Forcing	g (One round	V			Game force	
NT Checkback		Priorit	ies				
Defence to 3NT			O with C 4				
Defence to ope	ning 2-s:	Multi	2NT = 15	- 18 X =	T/O		
RCO style			18 X = T/C				
Defence to stro	ng A	THIS APP	LIES TO ALI	L 1 A open	INGS		
Lebensohl	Ov	er NT interfe	erence	7			
Other use	es ove	r 2 level op	ening bid by	opponents			
Take out of 4 le	vel pre-ei	mpts	4 A /4 <mark>B</mark>	Χ			
	4 C	X	4D X				
		ОТ	HER NO	TES			
OFF OUR NOT							
		(A ODENINI	00				
` '				TUD			
` '			Z NEXT SUI	I UP			
(3) HERBERT (4) 3 0 OPENIN			т				
EE SUP NOT) DEFENCE) OVERCALL) HERBERT	4C ES TO ALL S OF 1N NEGATI	OT A OPENIN IT OR X OF	40 X HER NO GS R NEXT SUI	TES			

		BASIC RESPONSES	
Jump raises	- minors limit	forcing other (5)-8 pre-empt	
Jump raises	- majors limit	☑ forcing □ other	
Jump shifts	after minor open	ning Strong. Soloway style.	Names: Ga
Jump shifts	after major open	ing * see inside	ABF Nos: Qu
Responses	to strong 2 suit o	ppening 2D=wait, 2NT=9+balanced.	Basic System:
Responses	to 2NT opening	3C=puppet stayman.3D=5+C.3H=5+D.	Classification:
		PLAY CONVENTIONS	Oldoomodaom.
'NT'	Versus Notrump	'S' Versus Suit = Both	Describe strengt
Sequence le	eads:	Overlead all All except AK x (x)	1A 3+A 12+hcp
	Underlead	other	1 NT 12-14 b
Four or more	e with an honour	r 4th highest 🗹 attitude 🔲	2 A Stayman:
3	Brd/5th	other	transfers 2
From 4 sma	ll 2nd hig	hest other	2 NT 5+B
From 3 card	ls (no honour	r) top	2A Game For
Signal on	partner's lead:	high encourage low encourage	(5)6+B wea
	other		2 ℃ (5)6+ ℃ wea
Signal on	declarer's lead	reverse count	(5)6+D wea
Discards	McKenney	high encourage low encourage	2 NT (20)21-2
	odd/even	other reverse count	3 NT Gamblin
Count	natural	reverse 🔽	PRE-
		CONVENTIONS	M
4NT:	Blackwood	□ RKCB ☑ other Kickback	
4A	Gerber \square	when?	
		Other Conventions	
Support X a	ind XX.		
UCB, jump	cue raises.		Negative double
Walsh style			Jump overcalls
			1NT overcall (im
			Immed cue of m
/=		©ARE Marketing	Immed cue of m
	KZ	©ABF Marketing PO Box 397	Over opponent's
<u>GI</u>		Fyshwick ACT 2609	Over opponent's
		Tel: 02 6239 2265	Over weak twos



FAX: 02 6239 1816



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STA	ANDARD	SYSTEM CA	RD
Names: Gary Malinas		David Appleton	
ABF Nos: Queensland		Queensland	
Basic System: Weak NT,	5cd Majors, 2/1	GF.	
Classification: Green	Blue 🗆	Red □ Yell	ow \square
	OPENI	NG BIDS	
Describe strength, minimum I	ength, or specifi	c meaning	Canape \Box
1A 3+A 12+hcp 1B	3+B 12+hcp	1C 5+C 11+hcp	1 D 5+ D 11+hcp
1 NT 12-14 balanced	_	may conf	tain 5 card major \qed
2 A Stayman: simple	exter	ided 🗆 oth	er
transfers 2B 5+C	2 C	5 +D	2D 5+A
2 NT 5+B	other		
2A Game Force (23+ when	balanced).		
2B (5)6+B weak two. May b	e 5 when NV.		
2C (5)6+C weak two. May b	e 5 when NV.		
2 0 (5)6+ 0 weak two. May b	e 5 when NV.		
2 NT (20)21-22 balanced.			
3 NT Gambling, no outside	A/K.		
PRE-ALERTS:	CALLS TH	AT MAY HAVE	UNEXPECTED
MEANING/	S OR REQL	IRE SPECIAL	DEFENCE
С	OMPETIT	IVE BIDDING	G
Negative doubles through	4H	Responsive doubles	
Jump overcalls weak.	Unusua		•
1NT overcall (immediate)	(15)16-18	(re-opening)	11-14
,	5)+ Majors.	(i.e. apaig)	
	5)+ Other Major	+ minor.	
Over opponent's 1NT (weak)		2C=any sing. suiter. 2	2D=Mai.
Over opponent's 1NT (strong)		minor. 2S= D +minor.	wj.
Over weak twos	,	en Lebensohl.	
Over opening threes	X=t.o.		

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	RESPONSES TO OPENING BIDS								
		Describe strength, minimum length	or spec	sific meaning					
1 A	1 B	(0-5)6+, 4+ B	2NT	10-12 invitational					
	1 <mark>C</mark> /D	(0-5)6+, 4+suit bid	3 A	(5)-8, 5+ A , pre-empt					
	1NT	6-9	3 B	splinter					
	2 A	inv minor, 4+A, 10+hcp	3 C	splinter					
	2 <mark>B</mark>	Strong, Soloway style.	3 D	splinter					
	2 <mark>C</mark>	Strong, Soloway style.	3NT						
	2 D	Strong, Soloway style.	4 bids	4M=to play. 4C=RKCB.					
1 B	1 <mark>C</mark> /D	(0-5)6+, 4+suit bid	3 A	Strong, Soloway style.					
	1NT	6-9	3 B	(5)-8, 5+ B , pre-empt					
	2 A	4+A, 10+hcp	3 C	splinter					
	2 <mark>B</mark>	inv minor, 4+B, 10+hcp	3 D	splinter					
	2 C	Strong, Soloway style.	3NT						
	2 D	Strong, Soloway style.	4 B	RKCB					
	2NT	10-12 invitational	4 Other	4C=splinter, 4M=to play					
1 C /D	1NT	(0-4)5-11, Forcing 1 round.	3 A	Raise+2=4cd GF raise.					
	2 A	Nat, GF.	3 <mark>B</mark>						
	2 <mark>B</mark>	Nat, GF.	3 <mark>C</mark> /D	4cd limit raise.					
	2 C/D	3cd supp, 8-10 hcp.	3NT						
	2NT	Raise+1=3cd supp, GF	4 A/B						
2 A	2 <mark>B</mark>	waiting	2 <mark>C</mark> /D	5+ good suits.					
	other	2NT=9+bal, no major.							
2 B	2 <mark>C</mark>	Nat, NF	3 A/B	3C=NFNV,FV. 3D=pre.					
	2 D	Nat, NF	3 C / D	Nat, Forcing.					
	2NT	Art enq. then 3C= 5cd suit(NV)	3NT	to play					
2 C /D	2NT	Art enq. then 3C=5cd suit(NV)	3NT	to play					
	3 A/B	NFNV,FV	4 A/B	Nat, Forcing.					
	3 <mark>C</mark> /D	pre-emptive	4 <mark>C</mark> /D	to play					
2NT	3 A	puppet stayman	4 A	Nat, Forcing					
	3 B	trn to H	4 B	Nat, Forcing					
	3 C	trn to S	4 C	to play					
	3 D	minor stayman	4 D	to play					
	3NT	to play	other						

		COI	NVENT	IONS					
Additional responses to 1NT									
3A/3 <mark>B</mark>	Nat, Forcing, sing. suit, slam interest.								
3 C /3 D	Nat, For	cing, sing. su	uit slam in	erest.					
4A									
4 B									
4 C	to play	ay							
4 D	to play								
Unusual NT:	mino	rs 🗆	other suits	. 🗆	lower	2 unbid suits	\square		
other									
Other slam bid	ding	Cue Bids	. \	Asking	Bids [
4th Suit Forcing	g (One round				Game force	abla		
NT Checkback	abla'	Prioritie	es Part	ner's suit f	irst.				
Defence to 3NT	opening	Capp,	as for 1N	T.					
Defence to ope	ning 2-s:	Multi	X=(15)1	6+ balanc	ed, other	s natural.			
RCO styl	e 2-s	X=(15)16+ I	balanced,	others na	tural.				
Other 2-s	;	X=(15)16+ I	balanced,	others na	tural.				
Defence to stro	ng A	X = Good hand. Others natural.							
Lebensohl	Ov	er NT interfer	rence	Z					
Other use									
Take out of 4 le	•		4 A /4 B	X=t.o.					
	4 C	X=t.o.	4 D >	(=cards.					
		ОТН	HER N	OTES					

		BASIC RE	SPONS	ES	
Jump raises -	minors limit	forcing	□ othe	r	
Jump raises -	majors limit	✓ forcing	□ othe	Bergen raises	
Jump shifts af	ter minor openi	ing See	list page 3		Names: Joa
Jump shifts af	ter major openi	ing Ber	gen raise		ABF Nos: 327
Responses to	strong 2 suit o	pening Nex	t suit negative		Basic System:
Responses to	2NT opening	See list or	n page 3		Classification:
		PLAY CO	NVENTIO	NS	
'NT' Ve	ersus Notrump	'S'	Versus Suit	= Both	Describe strength
Sequence lead	ds:	Overlead a		All except AK x (x)	1 A 3 12+
	Underlead	other K fi	om AK bare o	r from AK v NT	1 NT 12 to 14
Four or more v	with an honour	4th high	nest S	attitude NT	2A Stayman:
3rd	I/5th		om AJ10, KJ10	, Q10X ETC.	transfers 2B
From 4 small	2nd high	hest 🔽 othe	er		2 NT to 30
From 3 cards	(no honour)) top \square		✓ bottom	2A 8 or 8 1/2 pl
Signal on pa		high encourage		low encourage	28 Game force
	•	be suit preference			20 6 card suit 6
Signal on de		May be suit p		4 . —	2 0 6 card suit 6
Discards	McKenney	high end	_	low encourage	2 NT 5/5 in min
0	odd/even	other		t. High even= Low suit. High odd	3 NT Solid min
Count	natural	reverse		suit. These 1st discard only.	PRE-A
		CONVE	NTIONS		
4NT:	Blackwood	☐ RKC	B W	other RKC Kickback	Bergen Raises Michael's Cue Bi
4 A	Gerber 🔽	when? After	1NT opening		1NT rebid 12 - 16
		Other Conve	ntions		TIVI Tebla 12 - To
Crowhurst: ch	eckback.				
Lebensohl					Negative doubles
Michael's cue					Jump overcalls
Defence to Mu	ulti-2: X=t/o S;	2H=t/o H			1NT overcall (imn
					Immed cue of mir
		©ABF Market	ing		Immed cue of ma
		PO Box 397	T 0000		Over opponent's
		Fyshwick ACT Tel: 02 6239 2			Over opponent's
	F T '	= + > / 00 0000	1010		Over weak twos





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	S	TAND	ARD	SYSTE	EM CA	RD		
Names:	Joan and Mi	chael Kent						
ABF Nos:	32794			32808				
Basic Syster	m: ACOL							
Classification	n: Green	☑ Bl	ue \square	Red	□ Ye	llow [
		0	PENI	NG BI	DS			
Describe str	ength, minimu	m length,	or specifi	c meaning			Canape	Ш
1A 3 12	+ 1	4 12	+	1 C	4 12+		1 D 4 12+	
1 NT 12 1	to 14	_			may cor	ntain 5 ca	ard major	Ц
2A Stayma	n: simple	V	exter	nded \square	oth	ner		
transfers	2B to H		2 C	to S		2 D	Baron + ran	ge?
2 NT	to 3C/3D	0	ther					
2 A 8 or 8	1/2 playing tric	cks or 21	+ balance	ed				
2B Game	force							
2C 6 card	suit 6 to 10 H	CP - OGU	ST Resp	onses				
2 0 6 card	suit 6 to 10 H	CP - OGU	ST Resp	onses				
2 NT 5/5 i	n minors							
3 NT Solid	d minor suit							
PR	E-ALERTS MEANING)
Bergen Rais	es			SWINE	E if 1NT do	oubled		
Michael's Cu	ie Bids			LEBEN	NSOHL			
1NT rebid 12	2 - 16 - 2C Ch	eckback		Trusco	ott Def. to S	Strong 10	C or 2C/D GF	
		COMF	ETIT	IVE B	IDDIN	G		
Negative do	ubles through	nil		Responsi	ve doubles	s through	n 3H	
Jump overca	alls weak r	maj. int mir	nddnusua	INT N	Michael's C	Cue		
1NT overcal	(immediate)	15	to 18	(re-c	pening)	10 to	14	
Immed cue o	of minor	Other mir	or plus a	major	. ,			
Immed cue o	of major	Other ma	jor plus a	minor				
Over oppone	ent's 1NT (wea		Cappell					
Over oppone	ent's 1NT (stro	ng)	Cappell	etti				
Over weak t	wos		X = pen	alty. 2NT	T/O 15 3	3C T/O 1	6+	
Over openin	g threes		-	-	wer Minor			
•	-		,					

		RESPONSES TO C	PEN	ING BIDS
		Describe strength, minimum length	h or spe	cific meaning
A	1 <mark>B</mark>	4 6+	2NT	13 to 15 no major
	1 <mark>C</mark> /D	4 6+	3 A	10 to 12 limit
	1NT	6 to 9	3 B	7+ weak
	2 A	5 6 to 9	3 C	7+ weak
	2 <mark>B</mark>	5/5 majors 6 to 9	3 D	7+ weak
	2 C	6 5 or less	3NT	16 to 18 no major
	2 D	6 5 or less	4 bids	
В	1 C /D	4 6 to 9	3 A	7+ weak
	1NT	6 to 9	3 <mark>B</mark>	10 to 12 limit
	2 A	4 10+	3 <mark>C</mark>	7+ weak
	2 B	5 6 to 9	3 D	7+ weak
	2 C	6 5 or less	3NT	16 to 18 no major
	2 D	6 5 or less	4 B	pre-empt
	2NT	13 to 15 no major	4 Othe	
C/D	1NT	6 to 9	3 A	10+ to 12 4 card supp.
	2 A	4 9+	3 B	7+ to 10 4 card supp.
	2 <mark>B</mark>	4 9+	3 <mark>C</mark> /D	Other M=singleton. Same M w
	2 <mark>C/D</mark>	46-7 same. Other weak 6 ca	ır & NT	Support + void
	2NT	Jacoby 13+ 4 card support	4 A/B	Support strong balanced
١	2 <mark>B</mark>	Negative	2 C /D	3C/D AK, OR KQ & K OR KK
	other	2NT= TWO K's		
}	2 C	Negative	3 A/B	Positive as above
	2 D	positive as above	3 <mark>C</mark> /D	
	2NT	Two Kings	3NT	
C/D	2NT	OGUST	3NT	
	3 A/B	Forcing	4 A/B	
	3 <mark>C</mark> /D	Pre-empt	4 C /D	To play
NT.	3 A	To play	48	Game inv.
	3 B	To play	4 B	Game invitation
	3 C	Forcing	4 C	To play
	3 D	Forcing	4 D	To play
	3NT	To play	other	

		CU	NVENII	ONO				
Additional resp	onses to	1NT						
3 A /3 B	Good su	Good suit slam interest						
3 <mark>C</mark> /3 D	Good su	ood suit slam interest						
4A	Gerber	erber						
4 B								
4 C	To play							
4 D	To play							
Unusual NT:	mino	rs \square	other suits		lower 2	unbid suits		
other M	inors afte	er major.						
M	ajors afte	er minor.						
Other slam bid	ding	Cue Bio	ds 🔲	Asking Bio	ds 🔽			
4th Suit Forcing	g (One round	\square			Game force		
NT Checkback	abla	Priorit	ties Range	and fit				
Defence to 3NT	opening	X= p	en. 4C/D t/o	for majors	with mine	or feature		
Defence to ope	ning 2-s:	Multi	X= T/O of	S. 2H= T/	OH. Oth	ner natural.		
		Other wea	k 2's: 2NT t/o	15-; 3C t/o	o 16+. Ot	her natural.		
RCO styl	e 2-s	X=16+. 2I	NT 19 to 21.	3NT 22 to	24. Suits	sound.		
Other 2-s	;	X= penalty	/. 2NT T/O 1	5 3C T/C) 16+. Su	iits sound.		
Defence to stro	ng A					S= S&C 1NT	= D8	
				<i>;</i> ` ` `	gle suit. <i>I</i>	All 12 or less.		
Lebensohl		er NT interfe						
Other use		•	etitive sequer					
Take out of 4 le	•	•	4A/4B	X+ Option				
	4 C	X= Pen. S	tolera #l ce X=	Penalty. 4	NI I/O.			
		ОТ	HER NO	TES				
Truscott defend	ce also us	sed over ot	her GF openi	nas				
				90				