		BAS	IC RE	SPC	ONSE	S		
Jump raises	- minors limit		forcing		other	5+ support, 8/9 hcp		
Jump raises	- majors limit	\checkmark	forcing		other	3+ support, 8/9 hcp		
Jump shifts	after minor openir	ng	WEA	K, 5+ s	suit			
Jump shifts	after major openir	ng	WEA	K 6+ s	uit			
Responses	to strong 2 suit op	ening 2	D waiting	bid to	2C; 2NT	= strong Enqy		
Responses	to 2NT opening	3C= stro	ng enq; c	thers=	PASS C	R Corr		
		PLAY	CON	VEN		IS		
י ידואי	Versus Notrump			ersus :		✓ _{= Both}	、 、	
Sequence le	•		erlead all			All except AK x (x)		
Sequence in	Underlead		r K from	_	—		ЦŅ	
Four or mor	e with an honour					ttitude		
			4th highe	est				
-	Brd/5th	other	-					
From 4 sma			Z othei			.		
From 3 card	s (no honour)	to	op 🕒	mid	dle 🔽	bottom	,	
Signal on	partner's lead:	high er	ncourage			ow encourage 🛛 🔽		
	other							
Signal on	declarer's lead	Reve	rse Coun	t (Origi	nal)			
Discards	McKenney	L ł	high enco	urage		low encourage	\checkmark	
	odd/even		other					
Count	natural	r I	reverse	\checkmark				
		CC	ONVE		ONG			
4NT:	Blackwood		RKCE		/	ther 30/41		
41v1. 4♠	Gerber	when?	NEVE		ť	Junei 30/4 i		
42	Geibei		r Conver					
		Other	Conver			Cues		
Crowhurst				Relay("pivot") Cues				
Puppet Stayman				Swine after X of 1NT opening & overcall				
ebensohl				Toxic takeout of opps' strong Club				
Cue Raises & Truscott Raises				Wenceslas Grand Slam Force				
Reverse Blackout								



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AUSTRALIAN BRIDGE FEDERATION INCORPORATED © STANDARD SYSTEM CARD Susie Coleman & **Dorothy Jesner** Names: 157929 ABF Nos: 155691 Basic System: Standard American with WEAK NT Red 🗹 Yellow 🗆 Green Blue 🛛 Classification: **OPENING BIDS** Canape Describe strength, minimum length, or specific meaning 1♥ 5+, 11+hcp 1**▲** 5+, 11+hcp 1♠ 3+, 11+hcp 1♦ 3+, 11+hcp 1 NT 12-14 contain 5 card major extended \Box simple other Lavings (variation) 2€Stayman: transfers 2 to Hearts 2♥ to Spades 2 to Clubs 2 NT to Diamonds other Superaccepts only over the MINORS 2♣ EITHER 21-22 Bal OR Game-force in any Suit/s 2 EITHER 23/24 Bal; OR weak 2 in H; OR wk 5/5+ in S+C; OR 9/10 playing tricks in D 2♥ EITHER 25/26 Bal; OR weak 2 in S; OR wk 5/5+ in C+D; OR 8/9 playing tricks in H 2 EITHER 27/28 Bal; OR weak 5/5 in C&H or D&S; OR 8/9 p/tricks in S 2 NT EITHER 29/30 bal OR weak 5/5 in H+D or H+S 3 NT Long, running Minor PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED **MEANING/S OR REQUIRE SPECIAL DEFENCE** SOUND OVERCALLS Double of artificial bid shows that suit 1NT can be 4/4/4/1 (singleton = A or K) **COMPETITIVE BIDDING** Negative doubles through 4D Responsive doubles through 3S Michaels (same RANK + another) Jump overcalls Weak Unusual NT 1NT overcall (immediate) 15-18 (re-opening) 15-18 5/5+ in THE OTHER MINOR + a major Immed cue of minor Immed cue of major 5/5+ in the OTHER MAJOR + a minor Over opponent's 1NT (weak) "Toxic" NB. X of weak NT = penalties "Toxic" but NB. X of strong NT = Clubs or both red suits Over opponent's 1NT (strong) X + Lebensohl Over weak twos

Х

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Over opening threes

		RESPONSES TO (JPEN	IING BIDS	
		Describe strength, minimum lengt	th or spe	cific meaning	Additional r
1 ≜	1♦	3+ D, 5+ hcp	2NT	5+ C, 10-12 or 16+	3 ⊈ 3♦
	1♥♠	4+ H/S, 5+ hcp	3♠	5+ C, 8-9	3♥3♠
	1NT	3/3/3/4 clubs, 6-9 hcp	3♦	splinter -5+ C, 9-12 hcp, single	ion D 🛛 4 🕭
	2♠	5+ clubs, 3-7 hcp	3♥	splinter	4♦
	2♦	6+ D, 0-6 hcp	3♠	splinter	4♥
	2♥	5+ H, 0-6 hcp	3NT	5+ C, 13-15 hcp	4♠
	2♠	5+ S, 0-6 hcp	4 bids	Super splinters = VOIDS	Unusual NT
1♦	1♥♠	4+ suit, 5+ hcp	3♣	6+ C, 0-6 hcp	other
	1NT	6-9, no 4-card major, not 5 D	3♦	5+ D, 8/9 hcp	
	2♠	3+ C, 10+ hcp	3♥	splinter (9-12)	Other slam
	2♦	5+ D, 3-7 hcp	3♠	splinter (9-12)	4th Suit For
	27	5+ H, 0-6 hcp	3NT	5+ D, 13-15 hcp	NT Checkba
	2♠	5+ S, 0-6 hcp	4♦	8/9, 6 diamonds	Defence to 3
	2NT	5+ D, 10-12 or 16+	4 Othe	r Super splinters = VOIDS	Defence to o
1♥♠	1NT	5-9, not 4 S (over 1H)	3♠		
	2♣	10+ hcp, 4+ C	3♦	Splinter & "Super" splinters	RCO
	2♦	10+ hcp, 4+ D	3♥♠	3+ support, 8/9 hcp	0.1
	2♥♠	3+ support, 3-7 hcp	3NT	3+ support, 13-15 hcp	Other
	2NT	3+ support, 10-12 or 16+ hcp	4 ∰ ♦	splinter (9-12)	Defence to
2♣	2♦	Waiting bid - not AKQxxx	2♥♠	AKQxxx or better suit	Defence to a
	other				Lebensohl
2♦	2♥	Pass or Correct	3≇♦	Pass or correct	Other
	2♠	Pass or Correct	3♥♠	Pass or correct	Take out of
	2NT	Strong enquiry (12+)	3NT	to play	
2♥♠	2NT	Strong Enquiry	3NT	To play	
	3♣♦	Pass or Correct	4 ∯ ♦	Pass or correct	
	3♥♠	Pass or Correct	4♥♠	Pass or Correct	1NT overca
2NT	3♠	Strong Enquiry	4 ♠	Pass or Correct	X of artificia
	3♦	Pass or Correct	4♦	Pass or Correct	Declarer Ca
	3♥	Pass or Correct	4♥	Pass or Correct	Doubles are
	3♠	Pass or Correct	4 ♠	Pass or Correct	(2) when pa
	3NT	To Play	other	Pass or correct	(4) when Pa

CONVENTIONS responses to 1NT 6-card suit with 2 of top 3 honours 6-card suit with 2 of top 3 honours ٠ Texas Transfer (to H); (more defence than 4H) Texas Transfer (to S); (more defence than 4S) To play To play minors other suits lower 2 unbid suits IT: Michaels (2 suits of different rank to opener's) Cue Bids Asking Bids n bidding Game force One round orcing \square Priorities lowest feature (incl 3-cd supprt, extra length, back x=penalty, 4C - majors (better H), 4D - majors (better S) 3NT opening Multi X shows the suit + opening values; 2NT = 15-18 opening 2-s: Immediate overcall is good hand with 6-card suit As above - x shows the suit + opening values, etc) style 2-s X for take-out if suit bid is natural or anchor suit (with LEB) er 2-s "TOXIC" - X= D or the Majors; 1D= H or Blacks; 1H= S or mi strong 뢒 1S = non-touching suits; 1NT= C or the reds; Over NT interference after partner's X of a Opps' natural weak 2 opening er uses 4**∯**4♦ x of 4 level pre-empts 4♥ 4NT 4**●** 4NT

OTHER NOTES

1NT overcall after opps have bid 2 suits= weak takeout for unbid suits X of artificial bid shows the suit

Declarer Can raise responder on 3-card support; Major-oriented take-out x's; Doubles are mostly for takeout, but are for penalties when:(1) 3 suits have been bid, (2) when partner has openedor bid NT; (3) when they refer to a conventional bid by (4) when Pard has opened a weak 2; (5) when auction has reached game or above.

BASIC RESPONSES	VR d
Jump raises - minors limit Image: forcing other Jump raises - majors limit forcing other 4.7.4 coult	STA
Jump shifts after minor opening 4-7, 6+suit Jump shifts after major opening Bergen raises Responses to strong 2 suit opening Image: Comparison of the second	Names: Nola Church ABF Nos: 155624 Basic System: STANDAR
Responses to 2NT opening 34+ to play. Any other forcing	Classification: Green
PLAY CONVENTIONS 'NT' Versus Notrump 'S' Versus Suit = Both Seguence leader Overlead all All except A(K x (v)) Image: Convert A(K x (v))	Describe strength, minimum le
Sequence leads: Overlead all All except AK x (x) Underlead other Journalist Four or more with an honour 4th highest Image: All except AK x (x) 3rd/5th other	1 ◆ 2 (11-23) 1 ◆ 1 NT 15-18 2 ◆ Stayman: simple C transfers 2 ◆ to ♥
From 4 small 2nd highest Image: Constraint of the state of th	2 NT to ◆ 2 6-10, 6+ ◆ 25-26 Bal; 8 F 2 6-10, 6+ ♥ 23-24 Bal; GF 2 6-10, 6+ ♥ 21-22 Bal; GF
Signal on declarer's lead Natural count (not mandatory) Discards McKenney high encourage Iwaterial odd/even other Count natural Iwaterial	 2▲ GF, 5+▲ 2 NT 5-5 Minors (7-12 NV; 43 NT Minor Pre-empt PRE-ALERTS:
ANT: Blackwood RKCB other 1969 Roman; DOPE Gerber when? Other Conventions	MEANING/S Opening 2 bids - weak in suit strong options. N.B. 2S alway strong
Unassuming Cues Texas Crowhurst	C Negative doubles through Jump overcalls 10-15, 6+:
Cue Bids (1st or 2nds indiscriminately) Supprot doubles - majors only ©ABF Marketing PO Box 397 Fyshwick ACT 2609 Tel: 02 6239 2265 FAX: 02 6239 1816	1NT overcall (immediate) Immed cue of minor Minor Immed cue of major Minor Over opponent's 1NT (weak) Over opponent's 1NT (strong) Over weak twos Over weak twos

AUSTI	RALIAN BRIDGE FEDERATION						
	INCORPORATED ©						
STANDA	RD SYSTEM CARD						
Names: Nola Church	Julia Hoffman						
ABF Nos: 155624	157635						
Basic System: STANDARD with va	ariations: 2 over 1 Forcing to 2NT						
·	e 🗆 Red 🗆 Yellow 🗆						
OF	PENING BIDS						
Describe strength, minimum length, or	specific meaning Canape						
1	3) 1♥ 5 (11-23) 1♠ 5 (11-23)						
1 NT 15-18	may contain 5 card major 🛛 🗸						
2 ≜ Stayman: simple □	extended other LAVINGS						
transfers 2♦ to ♥	2♥ to ♠ 2♠ to ♠						
2 NT to ♦ oth	ler						
2♣ 6-10, 6+♦, 25-26 Bal; 8 PT Major	; GF 5+ ●						
2♦ 6-10, 6+♥, 23-24 Bal; GF 5+♦							
2♥ 6-10, 6+ቋ 21-22 Bal; GF 5+♥							
2 全 GF, 5+ 全							
2 NT 5-5 Minors (7-12 NV; 9-14 V) 3	3/6 honours						
3 NT Minor Pre-empt							
PRE-ALERTS: CALL	S THAT MAY HAVE UNEXPECTED						
MEANING/S OR F	REQUIRE SPECIAL DEFENCE						
Opening 2 bids - weak in suit above or	Bergen raises						
strong options. N.B. 2S always Spade	es &						
strong							
COMP	ETITIVE BIDDING						
Negative doubles through 3	Responsive doubles through 3♠						
	Unusual NT with Michaels						
1NT overcall (immediate) 15-1							
Immed cue of minor Michaels -							
	other major & a minor (5/5)						
	RIPSTRA - modified (Note [1])						
	RIPSTRA - modified (Note [1])						
	<pre>< T/O (15+); Re-opening (9+)</pre>						
	ζ = T/O						

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		<u> </u>	•	,
•				
	210-, 4+• forcing to 2 NT36-7, 4+ */•210-, 4+• forcing to 2 NT3*•4-5, 4+ */•2*•5-9, 3 card support (See Notes**) ³ NT13-15 balanced2NT10-12, 3 card support4*•8-12, splinter, 4+ */•2•To play if weak 2•2*•2*•Ogustother2••			
		•		•
				•
				•
				13-15 balanced, no major
	2	4-7,6+♠	4 bids	
•	1♥♠	5-, 4+♥♠	3♠	Splinter
	1NT	5-10, no major	3♦	8-9, 4+♦
	2 🌢	10 4+& forcing to 2 NT	3♥	Splinter
	2♦	4-7, 4+♦	3♠	Splinter
	2♥	4-7, 6+♥	3NT	13-15 balanced, no major
	2♠	4-7, 6+	4♦	
	2NT	11-12, no major	4 Othe	r
♥♠	1NT	5-10	3♠	8-11, 4+ 🌿
	2♣	10-, 4+ forcing to 2 NT	3♦	
	2♦	· ·	3♥♠	
	2♥♠	•	;*βNT	
	2NT			8-12, splinter, 4+ ∜ ♠
ŧ	2♦	To play if weak 2	2♥♠	2 ♥ Ogust
	other			
•	2♥	To play if weak 2♥	3 ∳ ♦	6+ 📣 invitational
	2♠		3♥♠	
	2NT	°	3NT	
,	2NT	over 2♥only, Ogust (Notes**)	3NT	To play if weak 2♠
	3 ∰ ♦		4 ∉ ♦	
	3♥♠		4♥♠	
2NT	3♣	To play	4 ♣	Invitational
	3♦		4♦	
	3♥		47	To play
	3♠	6+ 🛳	4♠	
	ONT		- 41	

		CO	NVENTI	ONS							
Additional resp	onses to '	INT									
3 ₡ 3♦	6+ suit, 2	o+ suit, 2/3 honours									
3♥3♠	6+ suit, 2	/3 honours	5								
4 🛳	6+ suit, s	lam try									
4♦	6+ suit, s	lam try									
4♥	To play										
4 ♠	To play										
Unusual NT:	minor	s 🗆	other suits	\checkmark	low	er 2 unbid suits					
other M	ichaels fo	r one of sa	ime rank plus	other							
Other slam bid	ding	Cue Bio	ds 🗹	Asking	Bids						
4th Suit Forcin	g O	ne round				Game force					
NT Checkback		Priorit	ies								
Defence to 3NT	opening	X =	penalties								
Defence to ope	ning 2-s:	Multi	X = 16+ T	/O; 4th s	seat 9+	= T/O					
		Response	to X in direct	seat, ne	ext suit	up = 0-7, all othe	er bids				
RCO styl	e 2-s	X = 16+ T/	O - response	s as for	multi; 9	+ in fourth seat					
Other 2-s	;	X = 16+T/	O responses	as for n	nulti, 9+	in fourth seat					
Defence to stro	ong 뢒 🛛 🕺	X = Majors	s; 1NT = Minc	ors; weal	k jump (overcalls					
				-							
Lebensohl	Ove	er NT interfe	erence 🔽								
Other use	es After	weak 2 o	penings; Fast	arrival	= no sto	р					
Take out of 4 le	evel pre-en	npts	4 ∉ 4♦	X = T/C)						
	4♥)	K = T/O	4 ≜ X =	= T/O							
		ОТ	HER NO	TES							

OTHER NOTES

*1♥- 2♠= 4-7, 6+♠ *1♠- 2♥= 10+, 5♥ **2♠- 2NT = negative no support Cue bids are 1sts and 2nds indiscriminately

	BASIC RI	ESPONSES
Jump raises	- minors limit D forcing	□ other pre-emptive
Jump raises	- majors limit Grcing	□ other pre-emptive
Jump shifts	after minor opening Jur	np to 2M = weak (0-7'ish) otherwise fit showing
Jump shifts	after major opening 1	2 ≜ = weak (0-7'ish) otherwise fit showing
Responses t	to strong 2 suit opening Col	ntrol showing over 2
Responses t	to 2NT opening 3+game i	nterest enquiry otherwise correctable
	PLAY CO	NVENTIONS
'NT' \	Versus Notrump 'S'	Versus Suit \checkmark = Both
Sequence le	eads: Overlead a	II 🗹 All except AK x (x) 🗌
	Underlead Dother Ag	ainst NT A asks for rev count, K for rev attitude
Four or more	e with an honour 4th hig	nest 🗹 attitude 🗔
3	rd/5th 🔲 other	
From 4 smal	ll 2nd highest 🗹 oth	er .
From 3 card	s (no honour) top 🗌	🗋 middle 🗹 bottom 🗔
Signal on	partner's lead: high encourag	e 🔲
	other low encourage on hor	our lead, reverse count, Wenceslas
Signal on o	declarer's lead reverse coun	t
Discards	McKenney high end	courage low encourage
	odd/even 🗹 other	only on first discard then reverse count
Count	natural reverse	\checkmark
	CONVE	INTIONS
4NT:	Blackwood 🗆 RKC	B 🔽 other 1430
4 ♣	Gerber D when? Neve	er
	Other Conve	entions
Blackout, Fi	t showing jumps (sometimes),	Exclusion X's, Support showing X's
Crowhurst.	Super accepts over transfers,	Long and short suit trials
0.011110101		
	fers, Namyats	Splinters and mini splinters
Texas trans	fers, Namyats ne force, PODI	Splinters and mini splinters Negative free bids at 2-level



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	AUSTRAL		FEDERATIO CORPORATE	
	STANDARD	SYSTEM	CARD	
Names: Sheila Bird	ł	Karen Creet		
ABF Nos: 245216		293970		()
	ish!!) with mini no-t			
Classification: Gree			Yellow	
		NING BIDS		
Describe strength, minir 1♠ 3 (2)	num length, or speo 1♦ 4	tric meaning 1♥ 4	1♠ 5	Canape 🗆
1 ♀ 5 (2) 1 NT 9-11 [in 1st/2nd			y contain 5 card ma	
2€Stayman: simp	_	tended	other Lavings	-
transfers 2♦ ♥			2 ●	бую
2 NT ◆	other	4♣= ♥, 4♦= ♠	22 2	
2 game force or 21-2	•••••	+ x - v , + v - x		
•	k ♠and ♠ OR Acol	2≜ OR 23-24 hal	anced	
	k ∉and € OR Acol			
	weak ♥and ♠ OR			
2 NT weak ♥and ♦ O			bulariood	
3 NT 4-level minor su				
	TS: CALLS T			CTED
	NG/S OR REC			
1NT in 1st and 2nd seat			l 2nd seats, when r	
and can have 5major, 6			nd can have 5 ♦s	
(no voids, not 5/5, can b	-	All 2-level or	penings have multi	ple options
		TIVE BIDD		
Negative doubles throug		Responsive do		4♥
Jump overcalls Wea			2 unbid suits - wea	
1NT overcall (immediate				
Immed cue of minor		other - weak or ver		
Immed cue of major		s a minor - weak o	5 0	
Over opponent's 1NT (w		enalty 2€2NT = T		
Over opponent's 1NT (s		-		
Over weak twos		n Lebensohl		
Over opening threes		ake out		
nt © BCC 6.3.17				

		RESPONSES TO C				,	
		Describe strength, minimum length	n or spe	cific meaning	Additional res	sponses	to 1NT
1 ≜	1♦	4+, 5+ points	2NT	10-12 points, not 4major	3 ∉ 3♦	6+ slar	m intere
	1♥♠	4+, 5+ points	3♠	pre-emptive	3♥3♠	6+ slar	m intere
	1NT	5-9 (10) points, not 4major	3♦	5+♦, 4+♣ limit or better	4 ♠	Transf	er to 💙
	2♠	4+ ♣ 10+ points	3♥	5+♥, 4+♣ limit or better	4◆	Transf	er to 🛦
	2♦	4+ ◆ , 10+ points	3♠	5+♣ 4+♣ limit pr better	4 🎔	To play	у
	27	6+•, 0-7'ish points	3NT	13-15 bal, not 4major	4 ♠	To play	у
	2♠	6+♠ 0-7'ish points	4 bids	♥ 🍁 play, 🗣 pre-empt, ♦ splinter	Unusual NT:	mir	nors [
1♦	1♥♠	4+, 5+ points	3♠	5+ 4+, limit or better	other	Jump NT	is wea
	1NT	5-9 (10) points, not 4major	3♦	pre-emptive	Y	When 2-s	suits bio
	2♠	4+ ♣ 10+ points	3♥	5+•, 4+•, limit or better	Other slam bi	dding	C
	2♦	4+ ♦ 10+ points	3♠	5+ 4+ + limit or better	4th Suit Forci	ng	One ro
	2♥	6+♥, 0-7'ish points	3NT	13-15 bal, not 4major	NT Checkbac	k 🗆	
	2♠	6+♠ 0-7'ish points	4♦	∜ ≜to play	Defence to 3N	IT openir	ng
	2NT	10-12 points, not 4major	4 Othe	r 4 ≜ splinter, 4♦pre-empt	Defence to op	ening 2-	S:
1♥♠	1NT	5-9 (10) points, not 4major	3♠	5+& Msupport, limit or better			2 ≜ = I
	2♣	4+ ♣ 10+ points	3♦	5+• Msupport, limit or better	RCO st	yle 2-s	X=G
	2♦	4+ ♦ 10+ points	3♥♠	pre-emptive			Suit I
	27	4+ ♥ 3+ ♠ 5-9 (10) points	3NT	13-15 bal raise	Other 2	-S	Agair
	2NT	Limit or 16+ raise	4 ≇ ♦	Splinter			Suit I
2	2♦	0-1 controls	2♥♠	controls - ♥=2, 全 3	Defence to st	rong 🕈	Won
	other	2NT=4 controls, 3 level bids = r	natural		Lebensohl	(Over NT
2	2♥	Pass or correct	3∰♦	Pass or correct	Other u		ollowing
	2♠	Pass or correct	3♥♠	Pass or correct	Take out of 4		-
	2NT	Enquiry (at least game interest)	3NT	To play			• X
274	2NT	Enquiry (at least game interest)) 3NT	To play			
	3 ≇ ♦	Pass or correct	4 ∉ ♦	Pass or correct			
	3♥♠	Pass or correct	4♥♠	Pass or correct	TOXIC: 2♣= •		₹
2NT	3♣	Enquiry (at least game interest)) 4♠	Natural - slam interest	2♦= ♥or ♠an		
	3♦	Pass or correct	4♦	Pass or correct	2♥= ♠ or ♣ an		
	3♥	To play	4♥	To play	2 ≜ = ≜ and ♦ 0		2
	3♠	Pass or correct	4 ♠	Pass or correct	2NT = 40r 4a		
	3NT	To play	other		Over strong N	11, x rep	laces 2

CONVENTIONS

3 ⊈ 3♦	6+ slam	interest (ope	ener bid 3NT	with no inte	erest)		
3♥3♠	6+ slam	interest (ope	ener bid 3NT	with no inte	erest)		
4 ♠	Transfer	to 💙					
4♦	Transfer	to 🛳					
4 💙	To play						
4 ♠	To play						
Unusual NT:	mino	rs 🗆	other suits		lower 2 (unbid suits	
other Ju	ump NT is	s weak or ve	ry strong - lo	ower suits.			
W	/hen 2-su	its bid by op	ponents any	NT is take-	out for r	emaining 2-su	uits
Other slam bid	ding	Cue Bids	, V	Asking Bids	s 🗆		,
4th Suit Forcing	g (One round				Game force	$\mathbf{\nabla}$
NT Checkback		Prioritie	es Best d	escription of	f hand		
Defence to 3NT	opening	X is p	enalty				
Defence to ope	ening 2-s:	Multi	Against Eu	uropean 2🎔	TO of	, X=TO of 🛦	
		2 ≜ = natural	, 2NT=16-19	9, 3-level = i	natural		
RCO styl	e 2-s	X=Good TC) (15+), 2NT	=16-19, Pas	ss then 2	X=TO with < 1	15+,
		Suit bid = na	atural				
Other 2-s	5	Against My	ko next suit	up is TO, X₌	=15+, 21	NT=16-19,	
		Suit bid = na	atural				
Defence to stro	ong 뢒	Wonder bid	s at 1-level,	TOXIC from	n 1NT up	owards	
Lebensohl	Ov	ver NT interfer	ence 🛛 🗸	'			
Other use	es Foll	owing our X	of weak 2's				
Take out of 4 le	evel pre-ei	mpts	4 ∉ 4♦	Х			
	4 💙	Х	4 ≙ 4N	Т			

OTHER NOTES

Over strong NT, X replaces 2NT and over strong 1 popening, 1NT replaces 2NT