**BASIC RESPONSES** □ forcing □ other Inverted Jump raises - minors limit forcing Jump raises - majors limit other Jump shifts after minor opening Splinters Jump shifts after major opening Splinters Responses to strong 2 suit opening Puppet Stayman Responses to 2NT opening **PLAY CONVENTIONS**  $\checkmark_{=\text{Both}}$ 'NT' Versus Notrump 'S' Versus Suit  $\checkmark$ All except AK x (x) Sequence leads: Overlead all Underlead other 4th highest 🗹 attitude 🗆 Four or more with an honour 3rd/5th other 2nd highest 🗹 other From 4 small (no honour) top middle bottom From 3 cards  $\checkmark$ **Signal** on partner's lead: high encourage low encourage other Count Signal on declarer's lead Count high encourage low encourage Discards McKenney odd/even other Count reverse 🗹 Count natural **CONVENTIONS** RKCB Blackwood other 4NT: Gerber  $\Box$  when? 4♠ Other Conventions Mini - Mega - Maxi Splinters Crowhurst Swine PODI/PORI Negative Free Bids Lebensohl Long Suit Trials Baron 4th Suit Forcing Cue raises



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		USTRALI	AN BRIDGE	FEDERAT	ION	
			IN	ICORPORA	TED ©	
	STAN		SYSTEM	CARD		
Names: Kevin			Arian Lasock			
ABF Nos: 52134	5			u.		
	COL					
	reen	Blue 🗹	Red 🗆	Yellow		
			ING BIDS			
Describe strength, m	ninimum lena				Canape	
1 11+, 3+	1 4-		1♥ 4+	14	5+	
<b>1 NT</b> 12 - 14			ma	y contain 5 card	l major	
2 <b>≜</b> Stayman: s	imple 🗹	exte	nded	other		
transfers 2 🕈	or Baron	27	<b></b>	2♠ 4	b	
2 NT 🔶		other				
2♣ Strong						
2 Weak in either	Major or 21	-22 Bal				
2 Weak 5 -5 in •	+ another					
2  Weak 5 -5 in ▲	+ minor					
2 NT Weak 5 - 5 b	oth minors					
3 NT Gambling						
PRE-ALE	ERTS: C	ALLS TH	AT MAY H		PECTED	
			JIRE SPEC			
Negative Free Bids						
-						
	00	MDETI		NING	_	
Negative doubles thr		3♠	Responsive do		3♠	
	Neak	Unusu		t unbids	Jæ	
1NT overcall (immed		16 - 18				
-		nother	(re-openir	iy)		
Immed cue of minor		another				
Immed cue of major			d Cannollatti			
Over opponent's 1N <sup>-</sup> Over opponent's 1N <sup>-</sup>		DONT	d Cappelletti			
Over weak twos	i (siruny)					
		X, Lebe	ncohl			

ADC

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		RESPONSES TO (				
		Describe strength, minimum lengt	th or spe	cific meaning	Additional res	spon
1 <b>≜</b>	1♦	6+ HCP, 4+♦	2NT	16+ HCP, 5+ <b></b> ♠	3 <b>∉</b> 3♦	2/3
	1♥♠	6+ HCP, 4+ <b>♥</b> ♠	3♠	0-9 HCP, 5+ <b>♣</b>	3♥3♠	Sla
	1NT	6-9 HCP	3♦	Maxi splinter	4♣	
	2♠	10+ HCP, 5(4)+ <b>♠</b>	3♥	Maxi splinter	4♦	
	2♦	Mini or mega splinter	3♠	Maxi splinter	4♥	
	2♥	Mini or mega splinter	3NT	To play	4♠	
	2♠	Mini or mega splinter	4 bids		Unusual NT:	
1♦	1♥♠	6+ HCP, 4+ <b>∜</b> ♠	3♣	Mini or mega splinter	other	
	1NT	6-9 HCP	3♦	0-9 HCP, 4+♦		
	2♠	10+ HCP, 5(4)+ <b>♣</b>	3♥	Maxi splinter	Other slam bi	iddin
	2♦	10+ HCP, 4+ <b>♦</b>	3♠	Maxi splinter	4th Suit Forci	ing
	27	Mini or mega splinter	3NT	To Play	NT Checkbac	:k
	2♠	Mini or mega splinter	4♦	Maxi splinter	Defence to 3	NT op
	2NT	16+ HCP, 4+ <b>♦</b>	4 Othe	r	Defence to op	penin
1 <b>♥</b> ♠	1NT	6-9 HCP	3♠	Mini or mega splinter		
	2♣	10+ HCP, 4+ <b>♠</b>	3♦	Mini or mega splinter	RCO st	tyle 2-
	2♦	10+ HCP, 4+ <b>♦</b>	3♥♠	10-12 HCP, 4+ <b>∜</b> ♠	Others	
	2♥♠	6-9 HCP, 4+ <b>∜</b> ♠	3NT	13-15 HCP, 4+ <b>∜</b> ♠	Other 2	2-S
	2NT	16+ HCP, 4+ <b>∜</b> ♠	4 <b>∯♦</b>	Maxi splinter	Defence to st	rona
2♣	2♦	0 or 1 control	2♥♠	2/3 controls	Deletice to St	liong
	other	Step control responses			Lebensohl	
2♦	27	Correctable	3≇♦	Natural	Other u	ises
	2♠	Correctable	3♥♠	Correctable	Take out of 4	level
	2NT	Inquiry	3NT	0-6 HCP, 4/4 in Majors		
2♥♠	2NT	Inquiry	3NT	To play	1	
	3 <b>≇</b> ♦	Correctable	4 <b>∯</b> ♦	Correctable		
	3♥♠	Preemptive	4♥♠	Preemptive		
2NT	3♣	To play	4 <b>♠</b>	Preemptive	]	
	3♦	To play	4♦	Preemptive		
	37	Natural	4♥	To play		
	3♠	Natural	4 <b>♠</b>	To play		
	3NT	To play	other			

		CC	ONVENII	ONS			
dditional resp	onses to	1NT					
3 <b>⊈</b> 3♦	2/3 top h	ionours, in	vitational				
3♥3♠	Slam try						
4♣							
4♦							
4♥							
4♠							
Inusual NT:	mino	rs 🗆	other suits		lower 2	unbid suits	$\checkmark$
other							
			_				
)ther slam bid	ding	Cue Bi	ds 🗹	Asking B	ids 🗆		,
th Suit Forcing	g (	One round				Game force	$\checkmark$
IT Checkback	$\checkmark$	Priori	ties Up the	e line			
Defence to 3NT	opening						
efence to ope	ning 2-s:	Multi	X = 16+ H	ICP, 2NT	= 16-18 H	ICP	
RCO styl	e 2-s	X = 16+ H	ICP, 2NT = 10	6-18 HCP			
Other 2-s		X = 16+ H	ICP, 2NT = 16	6-18 HCP			
efence to stro	ong 뢒	TWERB					
	0		erence 🔽	/			
ebensohl		er NT interf	erence 🛛				
Other use		ak 2 s	1.011	V			
ake out of 4 le	•	•		X T Apy 2	cuitoro		
	4▼	x=l/0, 4IN	T=mino <del>ls</del> 4N	I = Any 2	suiters		

#### OTHER NOTES

	BAS	IC RE	SPO	ONSE	S		BG
Jump raises - minors limit		forcing		other	pre-emptive		
Jump raises - majors limit		forcing		other	pre-emptive		
Jump shifts after minor openin	g	Mini	/Maxi s	plinters			S
Jump shifts after major openin	g	Mini	/Maxi s	plinters		Names:	Leigh Gold
Responses to strong 2 suit op	ening					ABF Nos:	398713

## Responses to 2NT opening

#### **PLAY CONVENTIONS**

						•	
'NT' Ve	ersus Notrump		'S' Versi	us Suit		$\mathbf{V}_{=BC}$	oth
Sequence lea	ıds:	Overle	ad all	$\checkmark$	All exce	ept AK x (x)	
	Underlead	other					
Four or more	with an honour	4th	highest	$\checkmark$	attitude		
3rc	d/5th	other					
From 4 small	2nd high	nest	other				
From 3 cards	(no honour)	top	🗌 r	middle	bot	ttom	
Signal on p	artner's lead:	high enco	urage		low enco	ourage 🖸	$\checkmark$
	other						
Signal on de	eclarer's lead	reverse	count				
Discards	McKenney	high high	n encoura	ge 🗌	low	encourage	$\checkmark$
	odd/even	othe	er				
Count	natural	reve	erse 🔽	1			
		CON	VENT		2		
					<b>,</b>		
4NT:	Blackwood		RKCB	$\mathbf{\nabla}$	other		

Other Conventions

Gerber When?



4♠

SWINE Namyats

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	<b>B</b> SP	AUS	TRALI	AN BI			ERATI( PORAT		
	بیانی کر ا ج	TAND		eve					
ABF Nos: Basic System	Leigh Gold 398713 : Acol		_	Tim .	Johnsor	1			
Classification:	Green		ue ∐ PENI			Yello	NL		
Describe strer 1 ▲ 4, 11+ 1 NT (11)	1 12 - 14	im length, ♦ 4, 11·	or specifi ⊦	c mear 1	ning • 4, 11	+ iy contai	1 <b>≜</b> in 5 card r	Canape 4, 11+ najor	
2€Stayman: transfers 2 NT	simple 2♦ ♥or GF		exter 2♥ other			other	2		
2• Weak 2•	OR Weak 5 OR Weak 5 OR Weak 5	5/5 <b>∉</b> €OR	GF any s	suit/s O	3		-22 bal.		
2 NT Weak	'3 <b>⊕</b> OR Weak 5/5 <b>⊈</b> ♥OR ◀	∕≜							
PRE	minor pre-e	S: CAL							
Transfer pre-e	empts (e.g. 3	<b>≜</b> = ♦pre-ε	empt)						
		COM	PETIT	IVE	BID	DING			
Negative doub	oles through	2♠		Respo	onsive do	oubles th	nrough	4♥	
Jump overcall			Unusua			west un			
1NT overcall (			-18 bal.	()	re-openii	ng)	11-15 bal		
Immed cue of		5/5 majo		!	_				
Immed cue of Over opponen	•	5/5 other ak)	major + a Cappale						

Over opponent's 1NT (strong) Over weak twos Over opening threes DONT

X = t/o

X = t/o

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		RESPONSES TO			
		Describe strength, minimum leng	th or spe	cific meaning	Additional re
1 <b>≜</b>	1♦	4+D, 6+HCP	2NT	bal. raise 10-12 OR 16+	3 <b>⊈</b> 3♦
	1♥♠	4+H/S, 6+HCP	3♠	pre-emptive	3♥3♠
	1NT	6-9 bal.	3♦	GF splinter	4♣
	2♠	pre-emptive	3♥	GF splinter	4•
	2♦	splinter, inv. or slam-going	3♠	GF splinter	4♥
	2♥	splinter, inv. or slam-going	3NT	to play	4 <b>≜</b>
	2♠	splinter, inv. or slam-going	4 bids	not cool	Unusual NT:
1♦	1♥♠	4+H/S, 6+HCP	3♣	splinter, inv. or slam-going	other
	1NT	6-9 bal.	3♦	pre-emptive	
	2♠	4+C, 10+HCP	3♥	GF splinter	Other slam b
	2♦	pre-emptive	3♠	GF splinter	4th Suit Forc
	2♥	splinter, inv. or slam-going	3NT	to play	NT Checkbac
	2♠	splinter, inv. or slam-going	4♦	pre-emptive	Defence to 3
	2NT	bal. raise, 10-12 OR 16+	4 Othe	r not cool	Defence to o
1♥♠	1NT	6-9 HCP	3♠	splinter, inv. or slam-going	<b>D</b> 00
	2♣	4+C, 10+HCP	3♦	splinter, inv. or slam-going	RCO si
	2♦	4+D, 10+HCP	3♥♠	pre-emptive raise, or as above	Other 2
	2♥♠	1S:2H=5+H, 10+HCP	3NT	GF bal. raise	Other 2
	2NT	bal. raise, 10-12 or 16+	4 <b>≇</b> ♦	GF splinters	Defence to st
2♣	2♦	correctable	2♥♠	correctable	Derence to 3
	other	2NT=forcing, 3NT=to play, all	other bio	ds correctable	Lebensohl
2♦	2♥	correctable	3≇♦	correctable	Other u
	2♠	correctable	3♥♠	correctable	Take out of 4
	2NT	forcing enquiry	3NT	to play	
2♥♠	2NT	forcing enquiry	3NT	to play	
	3 <b>∉</b> ♦	correctable	4 <b>≇</b> ♦	correctable	
	3♥♠	correctable	4♥♠	correctable	
2NT	3♣	correctable	4♠	correctable	
	3♦	correctable	4♦	correctable	
	3♥	forcing	4♥	correctable	
	3♠	correctable	4 <b>♠</b>	correctable	
	3NT	to play	other	correctable	

		C	ONVE	NTIO	NS			
dditional resp	oonses to	1NT						
3 <b>⊈</b> 3♦	Slam Inv	1						
3♥3♠	Slam Inv	1						
4♣								
4♦								
4♥								
4 <b>♠</b>								
Inusual NT:	mino	rs 🗆	other	suits [	] lo	wer 2 ι	unbid suits	
other								
)ther slam bid	ding	Cue	Bids 🗹	, As	sking Bids			
th Suit Forcin	g (	One round					Game force	
IT Checkback	$\checkmark$	Pri	orities s	upport				
Defence to 3NT	r opening	Х						
efence to ope	ening 2-s:	Mu	llti X=t/o	o of S, 2H	H =t/o of H	, other	bids nat.	
RCO styl	e 2-s	X = gen	eral t/o					
Other 2-s	5	X = t/o						
efence to stro	ong 🕭	Twerb						
				_				
ebensohl	0	/er NT int	erference	$\mathbf{\nabla}$				
Other use	es							
ake out of 4 le	evel pre-e	mpts	44	4 <b>♦</b> x				
	4♥	х	4	4NT				

# **OTHER NOTES**

BASIC RESPONSES	A BC AUSTRALIAN BRIDGE FEDERATION
Jump raises - minors limit 🛛 forcing 🗹 other Inverted, forcing to 3m; stopp	
16-18; cue 19+ Jump <sup>+</sup> raises - majors limit	STANDARD SYSTEM CARD
Jump shifts after minor opening       Strong, 16+ or 6-loser equivalent	
Jump shifts after major opening Strong, 16+ or 6-loser equivalent	ABF Nos: Kenneth Wan Timothy Lee 264601
Responses to strong 2 suit opening 5-card Stayman (4-card opposite major), major-suit	t
ransfers 35.5-4 spades and hearts All bids correctable	Basic System: Standard American with multi-2 openings
PLAY CONVENTIONS	
'NT' Versus Notrump 'S' Versus Suit V = Both	Describe strength, minimum length, or specific meaning Canape
Sequence leads: Overlead all 🗹 All except AK x (x) 🗌	] 1♠ 12+, 3+ 1♦ 12+, 3+ 1♥ 12+, 5+ 1♠ 12+, 5+
Underlead conter	<b>1 NT</b> 16-18 may contain 5 card major
Four or more with an honour 4th highest 🗹 attitude 🗔	2€Stayman: simple 🗹 extended 🗆 other
3rd/5th cother	transfers 2 hearts 2 spades 2 clubs
From 4 small 2nd highest 🗹 other	2 NT diamonds other
From 3 cards (no honour) top 🗔 middle 🗹 bottom 🗔	2♣ Game force or 23-24 balanced (may include 5332
<sup>rajor)</sup> Signal on partner's lead: high encourage 🔲 low encourage 🔲	2• European multi: weak major or 21-22 balanced (may
clude 5332 major) other Natural present count	2 Weak 5-5 in hearts and either minor
Signal on declarer's lead Natural present count	2
Discards McKenney 🗹 high encourage 🗔 low encourage 🥅	2 NT Unanchored: weak 5-5 in both majors or both
inors. odd/even in other	3 NT Gambling: long minor, little outside
Count natural 🗹 reverse 🗔 Secondary suit-preference, rarely attitud	de PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED
CONVENTIONS	MEANING/S OR REQUIRE SPECIAL DEFENCE
4NT: Blackwood 🗹 RKCB 🗹 other 0314, 6x and 5NT void:	2NT unanchored weak opening
4 Gerber ☑ when? Notrump sequences (direct or indirect)	1NT overcall
Other Conventions	
5NT grand slam force	COMPETITIVE BIDDING
5M invitational	Negative doubles through 4H Responsive doubles through 4H
Cue sequence after two controls shown	Jump overcalls Weak Unusual NT Lowest unbids, weak or strong
Immediate action stronger than forcing pass	1NT overcall (immediate) Strong in 2nd seatree free Strong in 2nd seatree Strong in 2nd seatre
eat	Immed cue of minor Michaels: spades and another, weak or strong
	Immed cue of major Michaels: opposite major and either minor, weak or
trong CABF Marketing PO Box 397	Over opponent's 1NT (weak) Natural; double for penalties
Fyshwick ACT 2609	Over opponent's 1NT (strong) DONT (2-suiters, double for any single-suiter)
Tel: 02 6239 2265 FAX: 02 6239 1816	Over weak twos Lebensohl; major-suit cue stopper-ask
	Over opening threes Michaels: major-orientated

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of 2NT = 16-18)
and diamonds and transfers
raises (or Truscott 2NT) in competition; long-suit trials. suits not necessarily forcing. doubles

correctable

		RESPONSES TO (	OPEN	ING BIDS
		Describe strength, minimum lengt	h or spe	cific meaning
] <b>≜</b>	1♦	6+	2NT	16+ balanced
	1♥♠	6+	3♠	Weak support, <6
	1NT	6-9 (10), may include support	3♦	Splinter
	2♠	Forcing raise	3♥	Splinter
	2♦	Strong, 16+ or 6-loser	3♠	Splinter
	27	Strong, 16+ or 6-loser	3NT	To play
	2♠	Strong, 16+ or 6-loser	4 bids	
٠	1♥♠	6+	3♠	Strong, 16+ or 6-loser
	1NT	6-9 (10), may include support	3♦	Weak with support, <6
	2♠	10+	3♥	Splinter
	2♦	Forcing raise	3♠	Splinter
	27	Strong, 16+ or 6-loser	3NT	To play
	2♠	Strong, 16+ or 6-loser	4♦	Weak with support, <6
	2NT	16+ balanced	4 Othe	r
<b>*</b>	1NT	6-9 (10)	3♠	Strong, 16+ or 6-loser
	2♣	10+	3♦	Strong, 16+ or 6-loser
	2♦	10+	3♥♠	Limit raises
	2♥♠	6-9 (10) with support	3NT	Balanced raise, 13-15
	2NT	16+ balanced, may include su	optit	Splinters with 4-card support
<b>A</b>	2♦	Negative or waiting	2♥♠	5-card, 8+ or 3 controls
	other	2NT balanced (or 4441) positiv	/e, subs	equent Stayman
20	27	Correctable	3∉♦	Natural, non-forcing
	2♠	Correctable	3♥♠	
	2NT	Strong inquiry	3NT	4-4 majors, 6-9
<b>\</b>	2NT	Strong inquiry	3NT	To play
	3 <b>⊈</b> ♦	Correctable	4 <b>≇</b> ♦	Correctable
	3♥♠	Weak	4♥♠	To play
2NT	3♣	Correctable	4 <b>♣</b>	Correctable
	3♦	Correctable	4♦	Correctable
	3♥	Correctable	4♥	Correctable
	3♠	Correctable	4 <b>♠</b>	Correctable
	3NT	To play opposite both minors,	othenvis	51

CONVENTIONS							
Additional responses to 1NT							
3 <b>⊈</b> 3♦	Slam tries (cues are forward going)						
3♥3♠	Slam tries (cues are forward going)						
4♣	Gerber						
4♦							
4♥	To play						
4♠	To play						
Unusual NT:	mino	rs 🗌 (	other suits		lower 2	unbid suits	$\square$
other eg (1H)-2NT, and, (1NT)-P-(2H)-2NT							
			_				
Other slam bidding Cue Bids $\checkmark$ Asking Bids $\Box$							
<b>4th Suit Forcing</b> One round □ Including 1C-1D, 1H-1S Game force ☑							
NT Checkback Driorities							
Defence to 3NT opening Ripstra: both majors, better minor							
Defence to ope	ening 2-s:	Multi Natural suits, 2NT = 16-18, double = 12-15					
RCO style 2-s		Natural suits, 2NT = 16-18, double = 12-15 (except					
Other 2-s							
Defence to strong 뢒		Simple overcalls = that suit and next, 1NT = hearts					
		2NT = spades and diamonds					
Lebensohl	0	ver NT interfere	nce 🔽	Direct	denies, slo	ow shows	
Other us							
Take out of 4 level pre-empts 4≝4◆							
	4♥	4NT minors	4 <b>全</b> 4N	T takeout			

### **OTHER NOTES**

Splinters, preemptive jumps and major-suit cue (1C)-1H-(P)-1S = 4-card; 1D-(1H)-1S = 5-card. New Redouble for ownership in misfits. Lead-directing DOPI and ROPI includes keycards. Jump cues in 2nd seat are stopper asking. 1H-1S, 2NT = 16-18; 1C-1S, 2NT = 19-20.